TADS 3.0.16 TEMPLATE QUICK REFERENCE

Things

- Thing template 'vocabWords' 'name' @location? "desc"?;
- Actor template 'vocabWords'
 'name' @location? "npcDesc";
- **Enterable** template ->connector inherited;
- Exitable template ->connector inherited;
- MultiLoc template [locationList];
- Room template 'roomName' 'destName'? 'name'? "desc"?;
- Unthing template 'vocabWords' 'name' @location? 'NotHereMsg'?;

TravelConnectors

- DeadEndConnector template
 'apparentDestName'? "travelDesc"
 | [eventList];
- NoTravelMessage template "travelDesc" | [eventList];
- OneWayRoomConnector template ->destination;
- Passage template ->masterObject inherited;
- TravelMessage template
 ->destination "travelDesc" |
 [eventList];

Conversation

- AltTopic template "topicResponse" | [eventList];
- **AltTopic** template [firstEvents] [eventList];

- ConvNode template 'name';
- **DefaultTopic** template "topicResponse" | [eventList];
- **DefaultTopic** template [firstEvents] [eventList];
- MiscTopic template "topicResponse" | [eventList];
- **MiscTopic** template [firstEvents] [eventList];
- SpecialTopic template
 'name'
 [keywordList] | 'matchPat'
 "topicResponse" | [eventList] ?;
- - TopicEntry template
 +matchScore?
 @matchObj | [matchObj] |
 'matchPattern'
 [firstEvents] [eventList];
- TopicEntry template
 +matchScore?
 @matchObj | [matchObj]
 'matchPattern'
 "topicResponse" | [eventList] ?;

• **TopicGroup** template +matchScoreAdjustment;

Miscellaneous

- Achievement template +points? "desc";
- **EventList** template [eventList];
- Footnote template "desc";
- Goal template
 ->closeWhenAchieved?
 'title' 'heading'?
 [menuContents];
- **Hint** template 'hintText' [referencedGoals]?;
- MenuItem template 'title' 'heading'?;
- MenuLongTopicItem template
 'title' 'heading'?
 'menuContents';
- MenuTopicItem template 'title' 'heading'? [menuContents];
- **MultiLoc** template [locationList];
- **ShuffledEventList** template [firstEvents] [eventList];
- **SyncEventList** template >masterObject inherited;
- **StyleTag** template 'tagName' 'openText'?' 'closeText'?;
- ThingState template 'listName_'
 +listingOrder?;
- VocabObject template 'vocabWords';

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