Joshua Huber Front End Developer

<u>Joshuahuber.com</u> <u>github.com/joshuahuber</u> linkedin.com/in/joshualhuber

Technical Skills

<u>Strong</u>: JavaScript, jQuery, React, Redux, Bootstrap, HTML, CSS, Material Design, Git, Github, Photoshop <u>Experienced</u>: Wordpress, Firebase, Apache, PHP, MySQL, Node.js, AWS

Applications Developed

School2Career live | github

Developed an app to help students find the right college and career that matches their interests

- Worked with **React.js** and **Redux** to create a responsive single page app with a team of 4 developers.
- Implemented Google Maps API populating individual schools while the user interacts with the map.
- Dynamically displayed data on over 7,000 schools with **reCharts.js** and images using **Google Places API**.
- Collaborated with backend developers to make Axios calls to our RESTful API connecting with MySQL database.
- Used mobile first Material Design principles and made wireframes to create the UX/UI of the app.

AfterShock live | github

Led a team of 4 developers in the development of an earthquake tracker app

- Designed app to retrieve real-time earthquake data and news from **USGS** and **Twitter** via **API Ajax** calls.
- Visually displayed stats and earthquakes on Google Maps on every seismic event in the last 30 days.
- Applied mobile first responsive design practice using **Bootstrap**.

Speak to Spotify live | github

Built a voice activated music player designed to make finding music easier

- Implemented **Annyang voice-to-text** artificial intelligence library based on users' search.
- Aggregated and returned data on artists' top ten songs via **Spotify API JSON** Calls.
- Displayed Spotify results using **DOM** creation and **Bootstrap** for visual style.

<u>TicTacToe Game - a Star Wars Story</u> <u>live | github</u>

A spin on the traditional game

- Created dynamic board size and variable win conditions, executed with a team of 3 developers.
- Implemented **Firebase** backend to allow multiplayer game functionality.
- Served as the lead Front End Developer and UI/UX designer managed overall design.
- Populated **Youtube** videos with **Javascript** and **jQuery** depending on who wins the game.

Professional Experience

Motion Picture - Lighting Console Programmer (LCP)

Los Angeles, CA 2004-2017

- Created lighting designs and programmed lighting cues for multi-million dollar TV shows and films.
- Responsible for creating the look and feel of the show with Director and Cinematographer.
- Executed high pressure lighting cues, sometimes for one-take events, such as explosions.
- Managed teams of up to 15 people in logistics, expediting show setup and break down.
- Shows: Fast and the Furious 7, Avengers, Moneyball, Thor, The Voice, American Horror Story, Parks & Rec

Founder of Active Tours - Adventure Tour Co

Los Angeles, CA 2012-2015

- Developed website using Wordpress, implemented credit card payment system using PayPal.
- Led people on 3-day adventures in Yosemite and Joshua Tree (rock climbing) and Santa Barbara (cycling).
- Managed teams of 3 guides and responsible for the safety and happiness for up to 12 guests.

Education

Learning FuzeAccelerated Web Development Program2017FullSail UniversityFilm and Cinematography2004

Personal

Solo cycled New Zealand (1800+ miles) ~ Published photographer (Outside, Backpacker) ~ Triathlete ~ Scuba Diver