

# Joshua Langer

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## SUMMARY

Front-end web developer skilled in HTML, CSS, JavaScript, React, and Git. Experienced in developing and designing websites and applications using both front-end and back-end technologies. Persistent, resourceful, and punctual creator who works well alone and with a team.

## SKILLS

|                  |              |                        |                     |
|------------------|--------------|------------------------|---------------------|
| HTML5            | React        | Issue Resolution       | Client Relationship |
| CSS3             | Git          | Knowledge and Resource | Management          |
| JavaScript (ES6) | UI/UX Design | Procurement            | Team Collaboration  |

## PROJECTS

**Quick Draw!** (quick-draw.app) July 2018

- A game that tests reflexes and returns a total score.
- Built with the React framework and styled-components library.

**Virtual Reality Simulation** Feb 2016 – May 2016

- Collaborated with other students to develop simulation for doctors-in-training to examine and diagnose a virtual patient afflicted with stroke.
- Utilized Unity, Blender, and MakeHuman software to allow user to interact with virtual patient in a realistic and credible way.

**Student Registration System** Feb 2015 – May 2015

- Worked on team to design, develop, and execute student registration system.
- Planned process and development regularly to track progress.

## EXPERIENCE

**Client Support Representative** April 2018 – January 2019

*Target, Brooklyn Park, MN*

- Resolves technical and procedural issues for Target employees, prioritizing a speedy recovery in under 5 minutes to improve productivity.
- Contributes to knowledge base and trends in weekly peer meetings.

**Computer Lab Technician** March 2017 – January 2018

*Anoka-Ramsey Community College, Coon Rapids, MN*

- Solved technical issues at IT help desk and over phone from students and faculty.
- Worked as part of a team to coordinate deliveries or resolve issues.

## EDUCATION

**University of Minnesota** Graduated 2016

Bachelor of Science, Computer Science

- Studied several concepts such as web development, software development, algorithms, object-oriented design, and UI/UX design.
- Developed several programs on own and with a team.