Basically, looking to use polymer to create a page that allows a user to click a thumbs up or a thumbs down on an item and the page will react accordingly to how they use it.

* Page will start with a picture of an item with a bottom bar that contains a upvote/downvote button
* When a user upvotes an item, it will bring up the details about that item such as:
  + Price
  + More details
  + Where to order/buy?
* When a user downvotes an item, it will not repeat that item again until the user closes their session or they choose (hit a button that resets queue).