

Joshua McKendall

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Portfolio: <https://joshuamckendall.github.io>

Github: <https://github.com/JoshuaMcKendall>

Skills

- PHP
- WordPress Themes & Plugins
- Ruby on Rails
- RDBMS / SQL
- Javascript
- HTML / CSS
- GIT / Github
- Adobe CC

Experience maintaining virtual private servers (mostly linux) and server applications that integrate with SQL databases. Familiarity with various SQL databases, including: PostgreSQL, Oracle 11g & 12c (PL/SQL), and MySQL.

Extensive knowledge of Adobe Creative Suite, Microsoft Office, and other software.

Experience

Freelance / Full Stack Web Developer

September 2016 - March 2018

Freelanced for a client to build a social network for contractors and subcontractors. You can see my work at Buildlink.com

Building server-side software applications using the Ruby programming language, and the Rails framework. Using various Javascript libraries on the front-end such as jQuery, Backbone, and Handlebars.

Gameloft New Orleans / Concept Artist Intern

September 2013 - January 2014

Created the look and feel of a character or an asset for a game. Worked with other concept artists and 3d modelers to develop a unique visual aesthetic that was entertaining and tied in thematically with the rest of the game(s).

Education

Tulane University / Bachelor of Science

Major: Applied Computing & Information Systems

Minor: Graphic Design

January 2011 - April 2016, 6823 St. Charles Avenue, New Orleans, LA 70118

Relevant Courses:

- Digital Imaging
- Graphic Design
- Website Development
- Fundamental Information Systems & Technology
- Database Fundamentals
- Networking Fundamentals
- Information Security & Assurance
- Programming in C++
- Relational Database Design & Development