JOSHUA NOGUES

SOFTWARE ENGINEER

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ABOUT ME

As a software engineer, I am equipped with the skills to solve complex problems. I thrive in team environments and am a logical thinker who is passionate about learning new technologies. I am driven to continue growing and developing both personally and professionally, and take pride in staying up-to-date with industry trends and best practices.

EDUCATION

Ironhack January 2023 - March 2023

Full Stack Web Development

Southeastern University August 2019 - May 2021

Associates in Ministerial Leadership

EXPERIENCE

Freelance Software Engineer March 2023 - Present

JN Development

- Develop software applications and solutions according to client requirements
- Write clean, maintainable, and well-documented code
- Troubleshoot and debug software issues as they arise
- Stay up-to-date with emerging trends and technologies in software development

Physician Recruiter

June 2022 - January 2023

All Star Healthcare Solutions

- Make 100+ outbound phone calls daily to providers and develop prospective business by building relationships, persuading them to consider new career opportunities with our clients.
- Sell and negotiate throughout the recruitment process taking a consultative approach with providers in order to meet staffing needs
- Generate revenue through closing the locums placement of healthcare providers into our client facilities.

SKILLS

Javascript

• GitHub

React

NPM

Express

• Responsive Design

MongoDB

Adaptability

HTML

Communication

CSS

Problem-solving

NodeJS

Critical Thinking

Flexbox

Teamwork

Bootstrap

Determination

• Git

De-bugging

PROJECTS

IronSocial

IronSocial is a social media application built with React, Express, and MongoDB, modeled after LinkedIn.

Revate

Revate is a restaurant review website built with Express, MongoDB, JavaScript, and Handlebars.

Alien Invasion

Alien Invasion is a space shooter game, reminiscent of the classic arcade game "Galaga", built with HTML, Canvas, and Javascript.