

Week 15: Screencast, Lecture Slides + Reading

Live Presentation 11/30/2018

https://cccconfer.zoom.us/recording/share/WAQ8D_zBwkNuYFNBTv_XTbb_iLytZiqF23kF09hykRmwlumekTziMw?startTime=1543618813000

[_](https://cccconfer.zoom.us/recording/share/WAQ8D_zBwkNuYFNBTv_XTbb_iLytZiqF23kF09hykRmwlumekTziMw?startTime=1543618813000)

Lecture Slides

[F18 CS74-42A Week15 On Campus Slides Final.pdf](https://canvas.santarosa.edu/courses/33387/files/1792385/download?wrap=1)

[_](https://canvas.santarosa.edu/courses/33387/files/1792385/download?wrap=1)

Online Conference Access

[_](https://canvas.santarosa.edu/courses/33387/files/1696876/download?wrap=1)

This week's online conference will take place on Friday, 11/30/2018 from 3pm-4pm.

Live access to the weekly online meeting using Zoom is available

at: <https://cccconfer.zoom.us/j/961817861> [_](https://cccconfer.zoom.us/j/961817861)

Required Reading

Read “*What is a Sprint in Scrum?*” found at

<https://www.scrum.org/resources/what-is-a-sprint-in-scrum>

[_](https://www.scrum.org/resources/what-is-a-sprint-in-scrum)

Links

Week 12: Step-by-step Set Up for Build System Workspace

<https://canvas.santarosa.edu/courses/33387/pages/week-12-step-by-step-set-up-for-build-system-workspace> [_](https://canvas.santarosa.edu/courses/33387/pages/week-12-step-by-step-set-up-for-build-system-workspace)

Instructor's Build System-based Cloud9 Workspace

<https://ide.c9.io/srjcewilde/cs7442a-fa18-build-system> [_ \(https://ide.c9.io/srjcewilde/cs7442a-fa18-build-system\)](https://ide.c9.io/srjcewilde/cs7442a-fa18-build-system)

Instructor's Original Cloud9 Workspace (Weeks 1-11)

<https://ide.c9.io/srjcewilde/cs74-42a-fa18> [_ \(https://ide.c9.io/srjcewilde/cs74-42a-fa18\)](https://ide.c9.io/srjcewilde/cs74-42a-fa18)

Understanding signal dispatch with Phaser

<https://www.emanueleferonato.com/2016/03/16/understanding-signal-dispatch-with-phaser/>
[_ \(https://www.emanueleferonato.com/2016/03/16/understanding-signal-dispatch-with-phaser/\)](https://www.emanueleferonato.com/2016/03/16/understanding-signal-dispatch-with-phaser/)

Phaser tutorial: Using Phaser signals

<http://sbcgamesdev.blogspot.com/2016/01/phaser-tutorial-using-phaser-signals.html>
[_ \(http://sbcgamesdev.blogspot.com/2016/01/phaser-tutorial-using-phaser-signals.html\)](http://sbcgamesdev.blogspot.com/2016/01/phaser-tutorial-using-phaser-signals.html)

Example Games from Textbook Chapter 7

<https://ide.c9.io/srjcewilde/sp18-cs74-42a-phaser-book> [_ \(https://ide.c9.io/srjcewilde/sp18-cs74-42a-phaser-book\)](https://ide.c9.io/srjcewilde/sp18-cs74-42a-phaser-book)

Example Games from Past Student Final Projects

<http://srjc.ethan.com/student-work/game/> [_ \(http://srjc.ethan.com/student-work/game/\)](http://srjc.ethan.com/student-work/game/)

Phaser CE GitHub Repo

<https://github.com/photonstorm/phaser-ce> [_ \(https://github.com/photonstorm/phaser-ce\)](https://github.com/photonstorm/phaser-ce)

Game Job Hunter: SF Bay Area Studios

<https://gamejobhunter.com/local-video-game-companies-san-francisco-bay-area/>
[_ \(https://gamejobhunter.com/local-video-game-companies-san-francisco-bay-area/\)](https://gamejobhunter.com/local-video-game-companies-san-francisco-bay-area/)

[_ \(https://becausegamesmatter.com/\)](https://becausegamesmatter.com/)

Gamasutra Jobs

<http://jobs.gamasutra.com/> [_ \(http://jobs.gamasutra.com/\)](http://jobs.gamasutra.com/)

[_ \(https://becausegamesmatter.com/\)](https://becausegamesmatter.com/)

Video game loot boxes are now considered criminal gambling in Belgium

<https://arstechnica.com/gaming/2018/04/video-game-loot-boxes-are-now-considered-criminal-gambling-in-belgium/>
[_ \(https://arstechnica.com/gaming/2018/04/video-game-loot-boxes-are-now-considered-criminal-gambling-in-belgium/\)](https://arstechnica.com/gaming/2018/04/video-game-loot-boxes-are-now-considered-criminal-gambling-in-belgium/)

[_ \(https://becausegamesmatter.com/\)](https://becausegamesmatter.com/)

Dutch Study Finds Some Game Loot Boxes Broke the Law

https://motherboard.vice.com/en_us/article/43b8bb/dutch-study-finds-some-video-game-loot-boxes-broke-the-law [_ \(https://motherboard.vice.com/en_us/article/43b8bb/dutch-study-finds-some-video-game-loot-boxes-broke-the-law\)](https://motherboard.vice.com/en_us/article/43b8bb/dutch-study-finds-some-video-game-loot-boxes-broke-the-law)

Presentations from Past Terms