

CS55.11 JavaScript

Fall 2016 ~ Ethan Wilde

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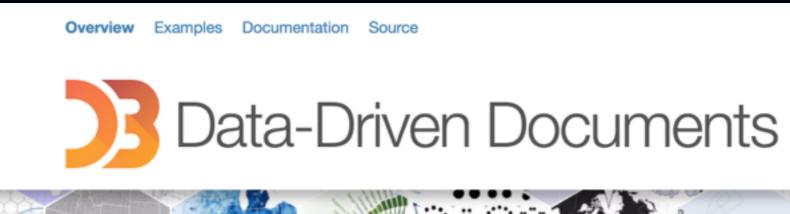


Course Outline

1 Intro to Javascript, Part 1	10 Data Visualization with D3
2 Intro to Javascript, Part 2	11 Further Explorations with D3
3 no class meeting	12 Browser Games: Phaser
4 Exploring the jQuery Library	13 Further with Phaser
5 Exploring the jQuery UI Library	14 Extending Phaser with JSON
6 Exploring jQuery Plug-ins	15 Single Page Apps: Angular.js
7 Exploring Google Maps API	16 Server-side JS + Final Review
8 AJAX: Working with JSON	17 Final Exam
9 Midterm Review + Midterm	

• Get all of the details in the complete syllabus on Canvas.

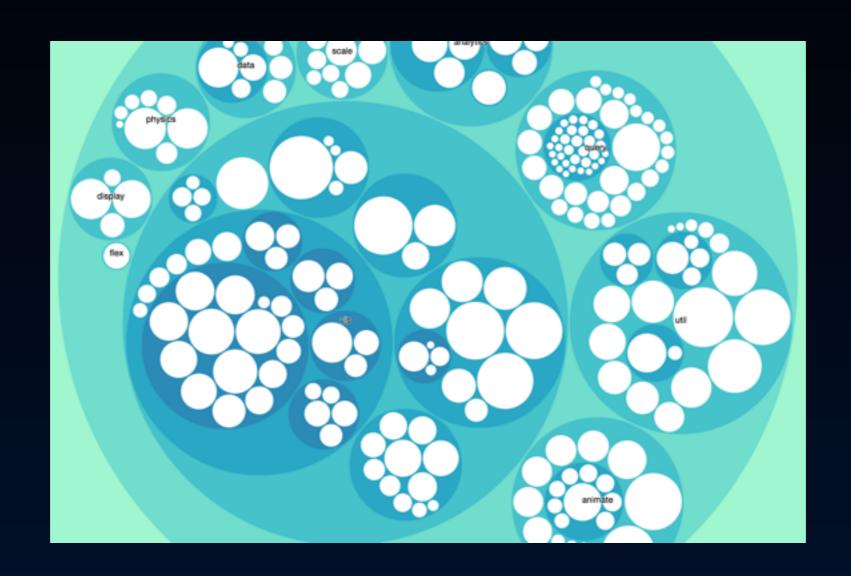
D3.jsData Visualization Library





https://d3js.org/

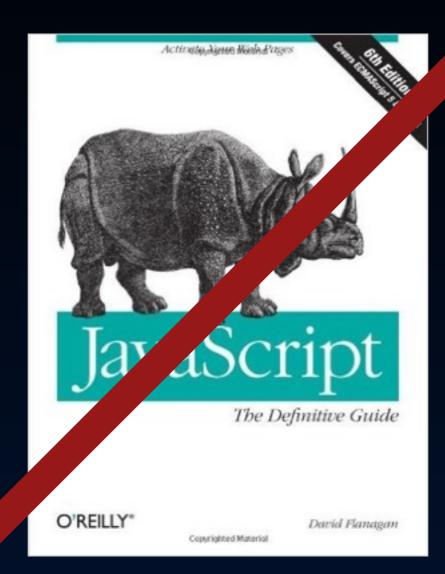
D3.jsData Visualization Library



Created by Mike Bostock in 2011 – now in v4 release.

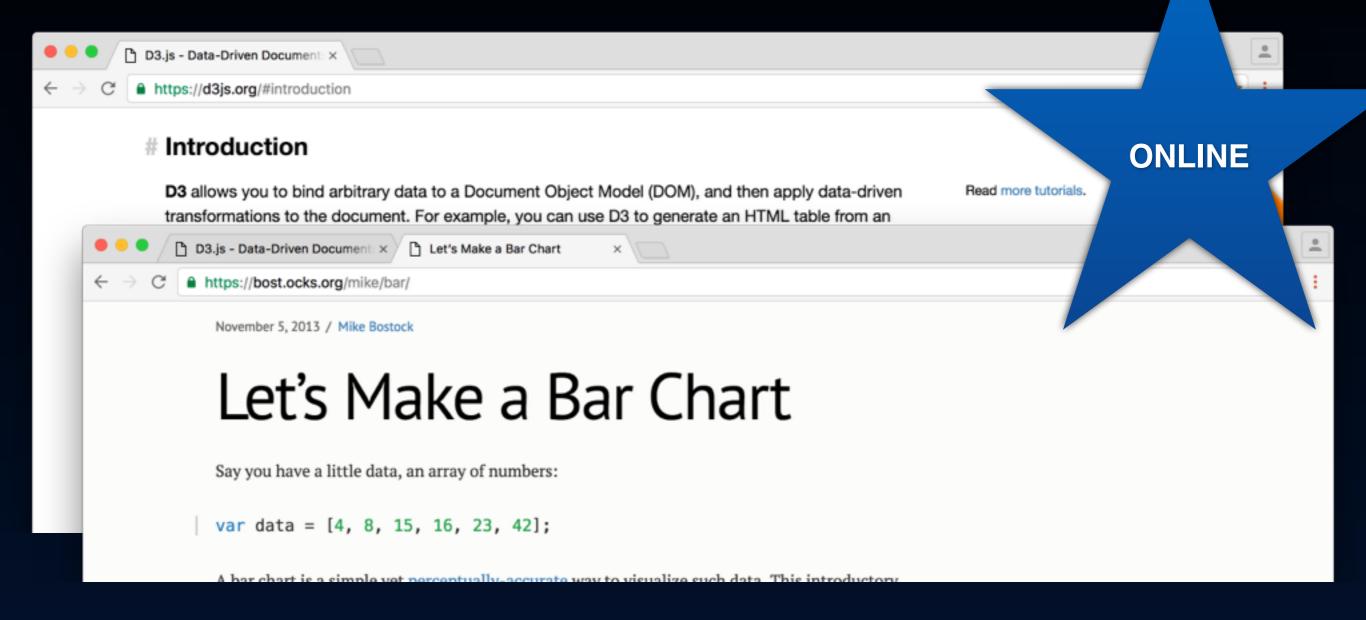
Many Examples: http://bl.ocks.org/mbostock/7607535

Reading This Week



JavaScript: The Definitive Guide (6th)
David Flanagan
ISBN 0596805527

Reading This Week



https://d3js.org/#introduction

https://github.com/d3/d3/wiki/Tutorials

Reading This Week

Reading for Week 10
 D3 JavaScript Library

- D3 Project Site: Introduction to D3
 - · https://d3js.org/#introduction
- D3 GitHub Repo: D3 Tutorials: Bar Chart I, II, III
 - · https://github.com/d3/d3/wiki/Tutorials

Preparing for D3

- 1. We have already seen data structured in external JavaScript Object Notation (JSON) files. *D3 supports JSON*.
- 2. We already know much HTML5 and CSS. D3 supports CSS-style selectors just like jQuery does.
- 3. Scalable Vector Graphics (SVG) might be a new technology for you today.

 D3 supports vector-based graphics with SVG directly inside your HTML page.

Scalable Vector Graphics **SVG**

- 1. The W3C originally proposed the SVG standard for encoding vector graphics in 2001.
- 2. SVG is an open standard supported by current web browsers, last updated in 2011.
- 3. HTML5 supports a native <svg> element tag.

```
<svg width="50" height="50">
        <circle cx="25" cy="25" r="22"
        fill="blue" stroke="gray" stroke-width="2">
        </svg>
```

Code Example

"Scalable Vector Graphics"



A quick experiment with some basic SVG shapes

Getting Ready to Use the D3 Library

- 1. Download D3.
- 2. Create a folder structure for your project.
- 3. Reference the D3 library JavaScript file.
- 4. Create your JavaScript code to use the D3 library.

Working with D3 Adding Elements

1. Adding HTML elements to the DOM.

d3.select("body").append("p").text("Hello!");

2. D3 supports chaining methods with dot notation, much like jQuery.

```
d3.select("body") ← Select the body .append("p") HTML element. .text("Hello!");
```

Most D3 methods return a reference to a selection.

2. D3 supports chaining methods with dot notation, much like jQuery.

```
d3.select("body")
  .append("p")
Add a paragraph
  .text("Hello!");
```

HTML element to the end of the selection.

2. D3 supports chaining methods with dot notation, much like jQuery.

created in method before.

2. D3 supports chaining methods with dot notation, much like jQuery.

```
var b = d3.select("body");
var p = b.append("p");
p.text("Hello!");
```

Chaining is not required

```
var d = [5, 10, 15, 20, 25]; ← Define dataset.

d3.select("body")
    .selectAll("p")
    .data(d)
    .enter()
    .append("p")
    .text("Hey");
```

```
var d = [5, 10, 15, 20, 25];
d3.select("body")
.selectAll("p")
.data(d) ← Bind the data in variable d
.enter() to the empty selection above.
.append("p")
.text("Hey");
```

```
var d = [5, 10, 15, 20, 25];

d3.select("body")
.selectAll("p")
.data(d)
.enter()
.append("p") ← Finally we add data-bound
.text("Hey"); paragraphs.
```

Working with D3

Using Bound Data Values

4. (One of) the most amazing abilities of D3 is the <u>use of a function</u> to <u>set a method's value</u>.

```
var d = [5, 10, 15, 20, 25];
d3.select("body")
 .selectAll("p")
 .data(d)
 .enter()
 .append("p")
 .text(
   set value for text()
```

Working with D3 Using Bound Data Values

```
A JavaScript function can
                       receive values
                             and
                       return values
Pass data
into function
               function (x) {
                 var <u>calc</u> = <u>x</u> * 100;
                 return calc;
```

Return data from function

Working with D3 Working with CSS Styles

5. The style() method lets us assign CSS styling.

```
var d = [5, 10, 15, 20, 25];
d3.select("body")
  .selectAll("p")
  .data(d)
  .enter()
  .append("p")
  .text( function(d) { return d; } )
  CSS properties
```

Working with D3

Working with HTML Attributes

6. The attr() method lets us assign HTML attributes.

```
var d = [5, 10, 15, 20, 25];
d3.select("body")
  .selectAll("p")
  .data(d)
  .enter()
  .append("p")
  .text( function(d) { return d; } )
  .style("color", "red")
                              attr() sets
  .attr("class", "bar"); 	←
                              HTML attributes
```

Working with D3 Basic D3 Methods

- 1. select() and selectAll()
- 2. append()
- 3. text()
- 4. data()
- 5. enter()
- 6. style()
- 7. attr()

Code Examples

"Simple D3 Example"

A tour through an example creating a bar chart with the D3 library.

BREAK

- 10 minute break
- Please return by 7:00pm sharp

Working with D3 D3 and SVG

7. D3 can generate Scalable Vector Graphic (SVG) elements

```
var s1 = d3.select("body")
.append("svg")
.attr("width", 500)
.attr("height", 50);
```

Working with D3 D3 and SVG

7. D3 can generate Scalable Vector Graphic (SVG) elements

```
var s1 = d3.select("body")
    .append("svg")
    .attr("width", 500)
    .attr("height", 50);

var circles = s1.selectAll("circle")
    .data(d)
    .enter()
    .append("circle");
```

Code Examples

"SVG-Based D3 Example"

A tour through an example creating a bar chart that uses SVG elements.

What to Do Next

- Reading
 - For Week 10:D3 JavaScript Library
 - D3 Project Site: Introduction to D3
 <u>https://d3js.org/#introduction</u>
 - D3 GitHub Repo: D3 Tutorials:
 Bar Chart I, II, III

 https://github.com/d3/d3/wiki/Tutorials
- Homework
 - For Weeks 10 and 11:

Assignment 8: Data Visualization with JavaScript and the D3 Library

- » a progressive two-week project
- » create an interactive data visualization such as a graph or chart
- » create HTML, CSS and JavaScript code using D3 to:
 - 1. load visualization data in an external JSON file
 - 2. render a D3-driven chart or graph that responds to events (clicks)
- Homework due <u>uploaded</u> to Canvas by <u>11:59pm Wed 11/8</u>
- · canvas.santarosa.edu/courses/18079

BREAK TO LAB

- 10 minute break
- Please meet in lab at 8:00pm sharp