

CS55.11 JavaScript

Fall 2016 ~ Ethan Wilde

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Course Outline

1 Intro to Javascript, Part 1	10 Data Visualization with D3	
2 Intro to Javascript, Part 2	11 Further Explorations with D3	
3 no class meeting	12 Browser Games: Phaser	
4 Exploring the jQuery Library	13 Further with Phaser	
5 Exploring the jQuery UI Library	14 Extending Phaser with JSON	
6 Exploring jQuery Plug-ins	15 Single Page Apps: Angular.js	
7 Exploring Google Maps API	16 Server-side JS + Final Review	
8 AJAX: Working with JSON	17 Final Exam	
9 Midterm Review + Midterm		

• Get all of the details in the complete syllabus on Canvas.

SRJC File Transfer Apps

File Transfer (SFTP/FTP)

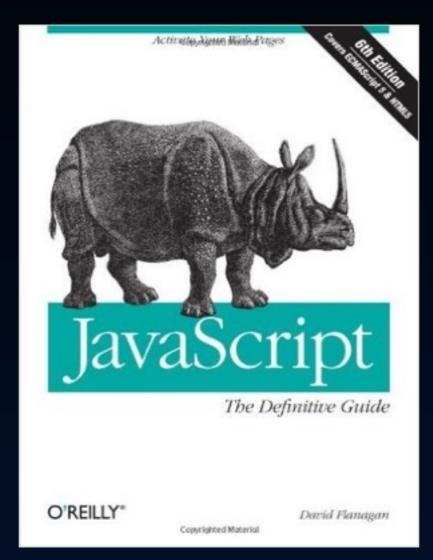
FireFTP add-on Fugu or Fetch WinSCP (free, Mac only) (Win only)

- SRJC has a **free Fetch license** for students:
 - go to http://fetchsoftworks.com
 - Serial Number Name: Santa Rosa Junior College
 - Serial Number: FETCHEX001-GE8F-XPKQ-PQVJ-RJYK-3RTU
- SRJC offers free hosting accounts and File Transfer software at https://stuserver.santarosa.edu

SRJC Student Account Setup

- Step One: Apply for a student account at https://stuserver.santarosa.edu
- Step Two: Open a SSH (Secure SHell) connection to the student server using your new username (and password when prompted):
 - \$ ssh myname@student.santarosa.edu
- Step Three: Enter the following command to create the web document root folder:
 - \$ sudo wwwme
- Step Four: Connect using a file transfer program to upload files.

Textbook



JavaScript: The Definitive Guide (6th)
David Flanagan
ISBN 0596805527

Textbook

- Reading for Week 5

 JavaScript: The Definitive Guide
 - Ch 9: The jQuery Library
 - pp. 523 558

- 1. History
- 2. Versions
- 3. Using jQuery to find objects
- 4. jQuery selectors
- 5. What jQuery returns
- 6. Useful built-in jQuery methods

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History of jQuery Library

version	date	
1	Aug 2006	
1.9	Jan 2013	
2	Apr 2013	
2.2	Jan 2016	
3	Jun 2016	
3.1	Jul 2016	

10+ years

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Versions

jQuery v1	jQuery v2	jQuery v3
works with older browsers incl. IE 6, 7 + 8 browsers	leaves behind older Internet Explorer 6, 7 + 8	jQuery-Compat 3.0.0 for IE 8, Safari 5, etc.
bigger, slower	smaller, faster	jQuery 3.0.0 for cutting-edge browser versions
n/a	https://blog.jquery.com/ 2013/04/18/jquery-2-0- released/	https://blog.jquery.com/ 2014/10/29/jquery-3-0-the- next-generations/

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Using jQuery to Find Objects

jQuery is designed to find objects in HTML pages

Your code asks jQuery to find one or more objects by passing it a *selector*

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jQuery Selectors

\$(document).ready();

\$('.pickles').html('hey');

\$('#thing').clear();

DOM OBJECTS OR CSS SELECTORS

jQuery Selectors

```
Happy
```

```
<script>
$('.pickles').css('color', 'red');
</script>
```

CSS CLASS SELECTORS

jQuery Selectors

Happy

```
<script>
$('#thing').css('color', 'red');
</script>
```

CSS ID SELECTORS

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What jQuery Returns

```
Happy
Sad
Mellow
```

```
<script>
console.log($('.pickles'));
</script>
```

JQUERY RETURNS AN ARRAY OF OBJECTS

What jQuery Returns

```
<script>
console.log($('.pickles'));
</script>
```

```
▼ n.fn.init[3] i

▶ 0: p.pickles

▶ 1: p.pickles

▶ 2: p.pickles

▶ context: document
length: 3
```

JQUERY RETURNS AN ARRAY OF OBJECTS

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Useful Built-in jQuery Methods + Properties

- 1. .length testing for existence of matched objects
- 2. .append() vs .html() vs .text()
- 3. .clear()
- 4. .addClass(), .removeClass() and .hasClass()
- 5. .height() and .width()
- 6. .css()
- 7. .animate()
 PRECEDE EACH WITH \$(selector)

Useful Built-in jQuery *Events + Loops*

- 1. .click()

 <u>user events</u>
- 2. .ready()

 browser events
- 3. .each()
 iterates through object (or other) arrays
- 4. .this current object target of event or each() loop

PRECEDE EACH WITH \$(selector)

Code Example

"Simone Says"



— Me

A function-based example using jQuery library's built-in methods to respond to user events

Credit to Dan Purdy for original code inspiration.

BREAK

- 10 minute break
- Please return by 7:00pm sharp

Code Example

"Simone Says"



A function-based example using jQuery library's built-in methods to respond to user events

— Me

What to Do Next

Reading

For Week 5:
 Read Ch. 19, pp. 523 - 558 in JavaScript: The Definitive Guide

Homework

For Week 5:

Assignment Week 4: Responding to User Events with Functions

- » using jQuery library
- » evolve the game of Simon Says from class example files
- » add specific enhancements to demonstrate knowledge
- » complete assignment details available on Canvas course site
- Homework due <u>uploaded</u> to Canvas by <u>11:59pm Monday 9/19</u>

Canvas Site

- Class videos, article links and lecture materials available
- · canvas.santarosa.edu/courses/18079

BREAKTOLAB

- 10 minute break
- Please meet in lab at 8:00pm sharp