



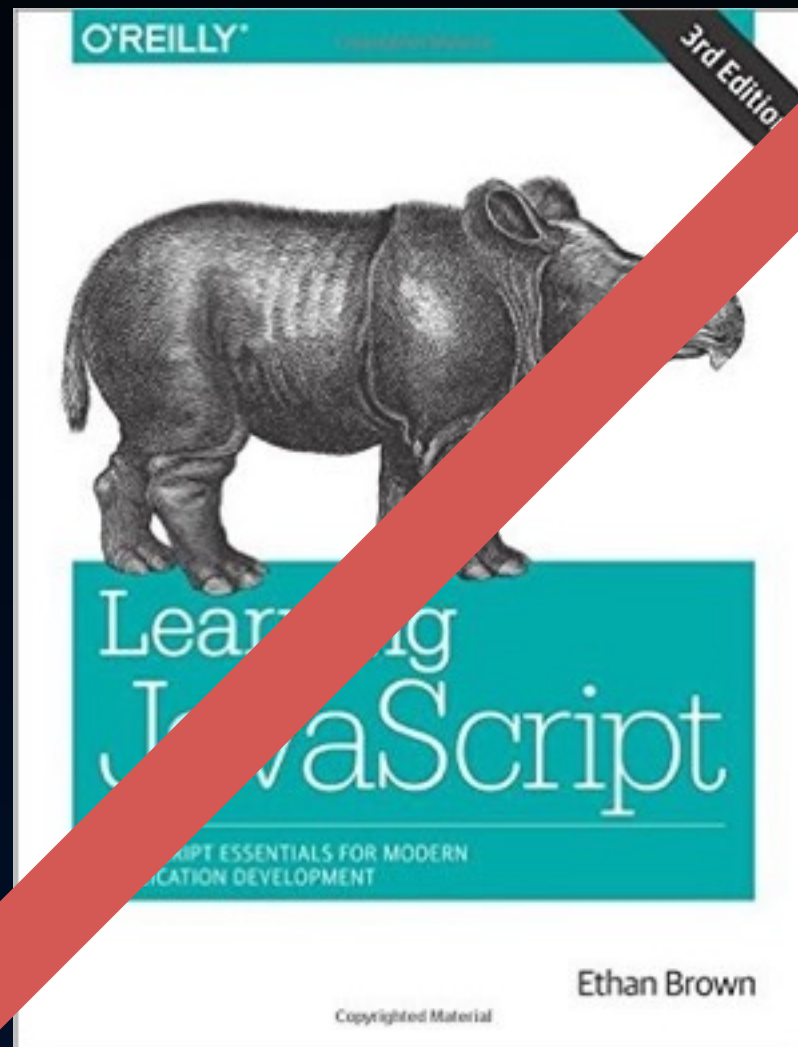
CS50C Web Dev 3

Fall 2017 ~ Ethan Wilde

Week 6



No Textbook Reading This Week



Learning JavaScript

Ethan Brown

ISBN 978-1-491-91491-5

Reading Online at jQuery.com

1. Plugins

<https://learn.jquery.com/plugins/>

2. Finding & Evaluating Plugins

<https://learn.jquery.com/plugins/finding-evaluating-plugins/>

3. How to Create a Basic Plugin

<https://learn.jquery.com/plugins/basic-plugin-creation/>

jQuery Plugins

- 1. Creating a jQuery Plugin**
- 2. jQuery Plugin Basics:
Finding + Using Other
People's Plugins**


Creating a jQuery Plugin

1. Adding a method to the prototype
jQuery \$() function.

```
$.fn.flipify = function() {  
    this.css( "transform", "rotate(180deg)" );  
    return this;  
}
```

Creating a jQuery Plugin

1. Adding a method to the prototype
jQuery `$()` function.



```
$.fn.flipify = function() {  
    this.css( "transform", "rotate(180deg)" );  
    return this;  
}
```

The diagram shows a white arrow pointing from the text `$.fn` on the left to the `$.fn` part of the function definition above. The function definition is written in blue text.

***\$.fn** provides access to the prototype constructor
for the jQuery `$()` function.*

Creating a jQuery Plugin

2. Call the new method of the jQuery `$()` function.

```
$.fn.flipify = function() {  
    this.css( "transform", "rotate(180deg)" );  
    return this;  
}
```

```
$("#mything").flipify();
```

jQuery Plugin Basics

1. **Finding Plugins to Use**
2. **Steps to Use a Plugin**
3. **The Way Most Plugins Works**
4. **Before + After of HTML Modified by a Plugin**
5. **Categories of Plugins by Functionality**
6. **Examples**

<http://plugins.jquery.com/>

jQuery Plugin Basics

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Finding Plugins to Use

URL	Description
jQuery Plugin Registry (old)	http://plugins.jquery.com/
Peer-to-peer recommendations (Stack Overflow)	http://stackoverflow.com/
Examples and demonstrations	http://codepen.io/ https://jsfiddle.net/
Reviews and articles	http://jqueryrain.com/

*Search for “jQuery FUNCTIONALITY”
where you substitute anything for word 2.*

jQuery Plugin Basics

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Steps to Use a Plugin

1. Load jQuery library
(local or remote-hosted via CDN).
2. Load all JS and CSS files required
by the jQuery plugin you are using.
3. Include HTML elements in correct pattern
plugin is expecting.
4. Make sure the HTML elements in the body
have loaded before your script runs.
 1. Use `$(document).ready(function() {})` to
wrap your script.
 2. Or place `<script></script>` element
immediately before `</body>` closing tag.

Make sure you are loading the jQuery library file first.

Steps to Use a Plugin



```
<script src="../../jquery-ui-1.11.1/external/jquery/jquery.js"></script>
<link rel="stylesheet" href="../../jquery-ui-1.11.1/jquery-ui.css"/>
<script src="../../jquery-ui-1.11.1/jquery-ui.js"></script>

<script>
  $(document).ready(function() {
    // build a basic accordion widget
    $("#accord1").accordion();
  });
</script>
```

1. Load jQuery Library

Steps to Use a Plugin



```
<script src="../../jquery-ui-1.11.1/external/jquery/jquery.js"></script>
<link rel="stylesheet" href="../../jquery-ui-1.11.1/jquery-ui.css"/>
<script src="../../jquery-ui-1.11.1/jquery-ui.js"></script>

<script>
    $(document).ready(function() {
        // build a basic accordion widget
        $("#accord1").accordion();
    });
</script>
```

2. Load all CSS and JS files for jQuery plugin.

Steps to Use a Plugin



```
<div id="accord1">  
  <h3>Section 1</h3>  
  <div>  
    <p>Lorem ipsum dolor sit  
  </div>  
  <h3>Section 2</h3>  
  <div>  
    <p>Curabitur magna magna  
  </div>  
  <h3>Section 3</h3>  
  <div>  
    <p>Aenean consequat sol  
  </div>  
</div>
```

3. Make sure you include HTML elements following pattern plugin is expecting.

Steps to Use a Plugin



```
<script src="../../jquery-ui-1.11.1/external/jquery/jquery.js"></script>
<link rel="stylesheet" href="../../jquery-ui-1.11.1/jquery-ui.css"/>
<script src="../../jquery-ui-1.11.1/jquery-ui.js"></script>

<script>
    $(document).ready(function() {
        // build a basic accordion widget
        $("#accord1").accordion();
    });
</script>
```

4. Make sure HTML in body is loaded before your script runs.

jQuery Plugin Basics

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The Way Most Plugins Work

The JavaScript code in each plugin typically performs the following operations:

- 1. Enhancement of HTML elements by adding and modifying HTML**
- 2. Enhancement of HTML elements by application of CSS rules and properties**
- 3. Response to range of event triggers: clicks, swipes, etc.**

You usually code an HTML element and its children before calling the JavaScript in the jQuery plugin.

jQuery Plugin Basics

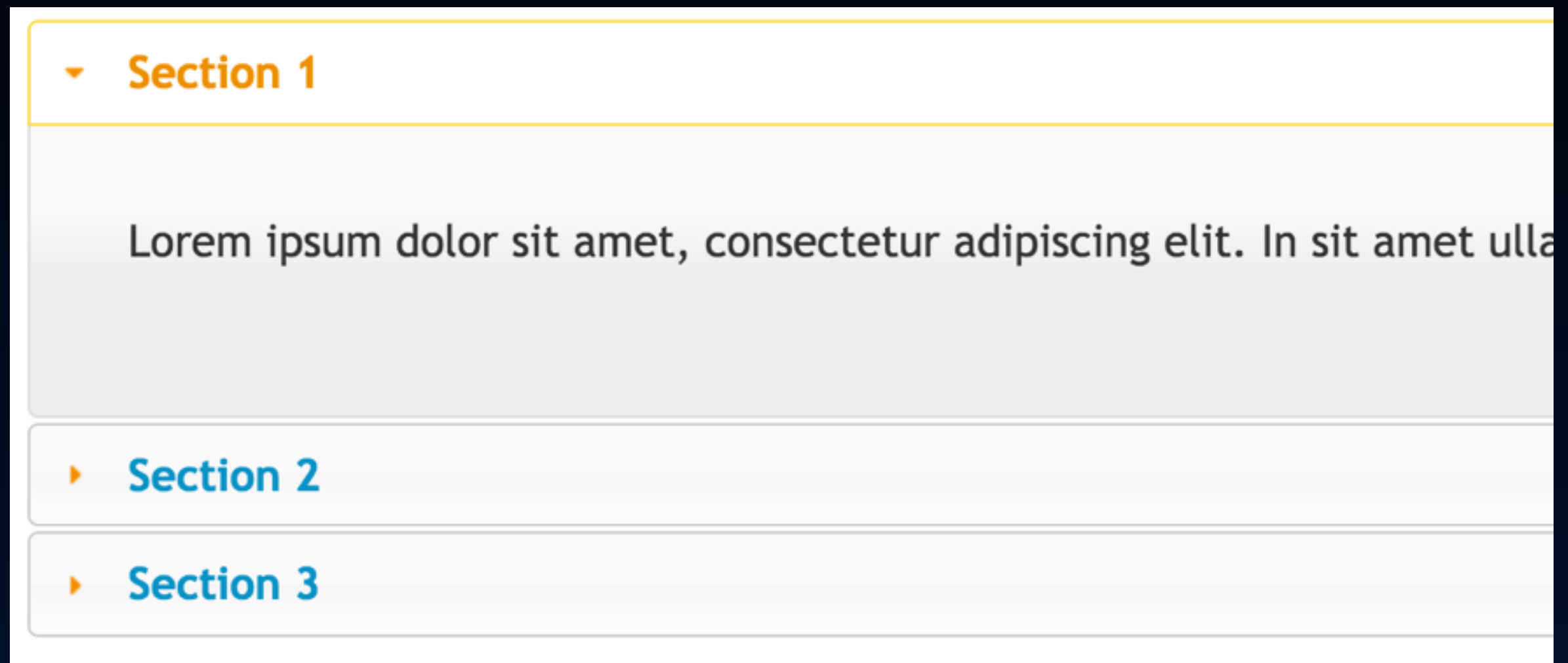
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Before + After of HTML Modified by a Plugin

```
<div id="accord1">
  <h3>Section 1</h3>
  <div>
    <p>Lorem ipsum dolor sit ame
  </div>
  <h3>Section 2</h3>
  <div>
    <p>Curabitur magna magna, ut
  </div>
  <h3>Section 3</h3>
  <div>
    <p>Aenean consequat sollicit
  </div>
</div>
```

*You write HTML code to match
the pattern the jQuery plugin expects.*

Before + After of HTML Modified by a Plugin



The final user interface element as rendered in the browser is actually composed of modified HTML with CSS applied.

Before + After of HTML Modified by a Plugin

```
▼<div id="accord1" class="ui-accordion ui-widget ui-helper-reset" role="tablist"> == $0
▶<h3 class="ui-accordion-header ui-state-default ui-accordion-header-active ui-state-active ui-corner-top ui-accordion-icons" role="tab" id="ui-id-1" aria-controls="ui-id-2" aria-selected="true" aria-expanded="true" tabindex="0">...</h3>
▶<div class="ui-accordion-content ui-helper-reset ui-widget-content ui-corner-bottom ui-accordion-content-active" id="ui-id-2" aria-labelledby="ui-id-1" role="tabpanel" aria-hidden="false" style="display: block; height: 79.8px;">...</div>
▶<h3 class="ui-accordion-header ui-state-default ui-corner-all ui-accordion-icons" role="tab" id="ui-id-3" aria-controls="ui-id-4" aria-selected="false" aria-expanded="false" tabindex="-1">...</h3>
▶<div class="ui-accordion-content ui-helper-reset ui-widget-content ui-corner-bottom" id="ui-id-4" aria-labelledby="ui-id-3" role="tabpanel" aria-hidden="true" style="display: none; height: 79.8px;">...</div>
```

The JavaScript code in the jQuery UI plugin's accordion() widget method modifies your original HTML code.

Before + After of HTML Modified by a Plugin

```
l" class="ui-accordion ui-widget ui-helper-reset"
-accordion-header ui-state-default ui-accordion-hea
-active ui-corner-top ui-accordion-icons" role="ta
controls="ui-id-2" aria-selected="true" aria-expan
="0">...</h3>
-accordion-content ui-helper-reset ui-widget-conte
i-accordion-content-active" id="ui-id-2" aria-labe
'tabpanel' aria-hidden="false" style="display: blo
">...</div>
-accordion-header ui-state-default ui-corner-all ui
' role="tab" id="ui-id-3" aria-controls="ui-id-4"
' aria-expanded="false" tabindex="-1">...</h3>
-accordion-content ui-helper-reset ui-widget-conte
id="ui-id-4" aria-labelledby="ui-id-3" role="tabpa
ue" style="display: none; height: 79.8px;">...</div>
```

```
.ui-widget {   jquery-ui.css:832
  font-family: Trebuchet
               MS,Tahoma,Verdana,Arial,...
               serif;
  font-size: 1.1em;
}

.ui-helper-    jquery-ui.css:22
reset {
☒ margin: 0;
☒ padding: 0;
☒ border: 0;
☒ outline: 0;
☒ line-height: 1.3;
☒ text-decoration: none;
☒ font-size: 100%;
☒ list-style: none;
}
```

The modified HTML code contains class attributes that cause the browser to apply CSS rules found in the plugin's CSS file.

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<http://plugins.jquery.com/>

Categories of Plugins

- 1. User Interface Elements**
- 2. Effects including Parallax**
- 3. Carousels (Touch Gestures)**
- 4. Animations**
- 5. Transitions + Backgrounds**
- 6. Layouts**
- 7. Validation**

By Functionality

jQuery Plugin Basics

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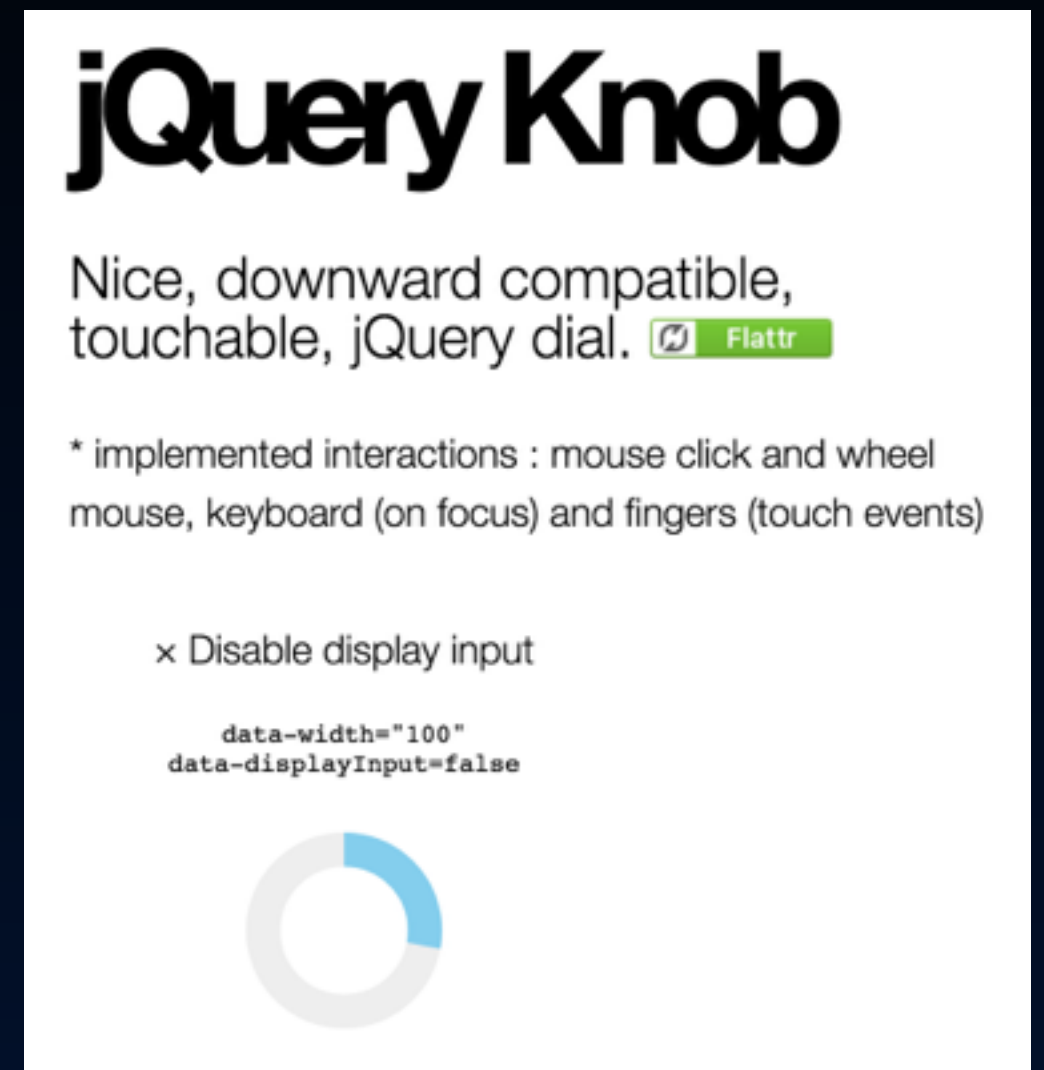
jQuery Plugin Examples

1. **User Interface: jQuery Knob**
2. **Effects including Parallax: Stellar.js**
3. **Carousels and Touch Gestures: Swipebox**
4. **Animations: Textillate.js**
5. **Animations: Super Scrollerama**
6. **Transitions + Backgrounds: Supersized**
7. **Layouts: Gridster.js**
8. **Layouts: Freetile**
9. **Validation (Web Form): Parsley.js**

User Interface: jQuery Knob

```
<input class="knob"  
  data-width="200" value="44"  
  data-min="1" data-max="50">
```


```
$(".knob").knob({  
  change : function (value) {  
    console.log("c:" + value);  
  },  
  release : function (value) {  
    console.log("r:" + value);  
  }  
});
```



<https://github.com/aterrien/jQuery-Knob>

Effects including Parallax: Stellar.js

ratio = 1 background-ratio = 1.5
ratio = 2 background-ratio = 2.2
ratio = 1.1 background-ratio = 1.3



**Parallax scrolling
involves the
background moving at
a different rate than the
foreground, creating a
3D effect as you scroll
down the page.**

***ratio + background-ratio
control vertical speed
in relation to scrolling***

<https://github.com/markdalgleish/stellar.js>

Effects including Parallax: Stellar.js

```
<div class="slide"
```

```
  data-stellar-ratio="1.0" ←
```

```
  data-stellar-vertical-offset="10">
```

```
    
```

```
</div>
```

```
$(window).stellar();
```

<https://github.com/markdalgleish/stellar.js>

Carousels and Touch Gestures: Swipebox

```
→ <a href="image1.jpg"
  class="swipebox" title="Fog">
    
  </a>
```

```
$( '.swipebox' ).swipebox();
```

<https://github.com/brutaldesign/swipebox>

Animations: Textillate.js

→ **<div class="demo">**

Each of these letters will animate.

</div>

```
$('.demo').textillate({  
  in: { effect: 'rollIn' },  
  out: { effect: 'hinge' }  
});
```

<https://github.com/jschr/textillate>

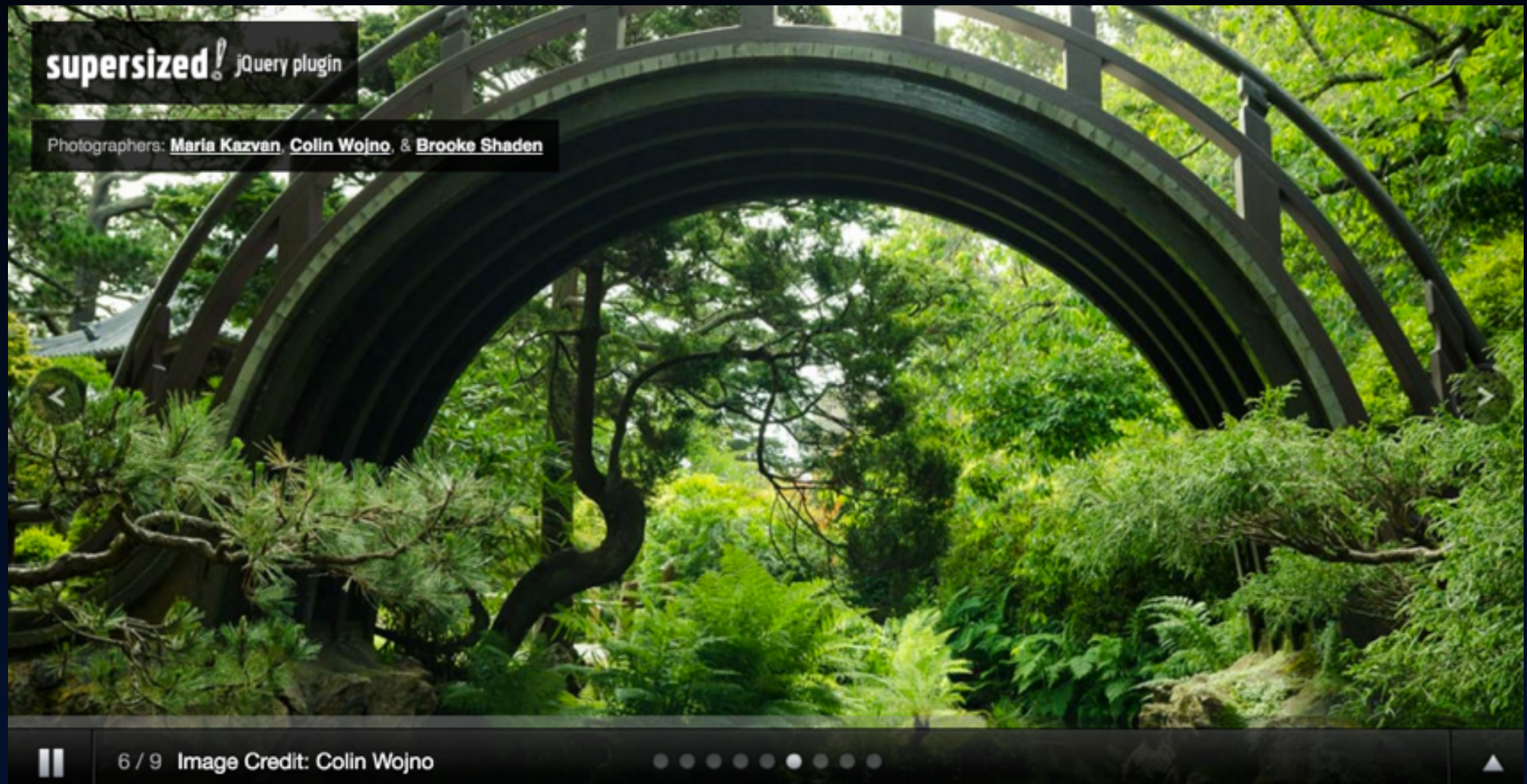
Animations: Super Scrollorama

```
<h2 id="fly-it">Fly It</h2>
```

```
$.superscrollorama().addTween(  
  '#fly-it',  
  TweenMax.from(  
    $('#fly-it'), .25, {  
      css:{right:'1000px'},  
      ease:Quad.easeInOut  
    }  
  )  
);
```

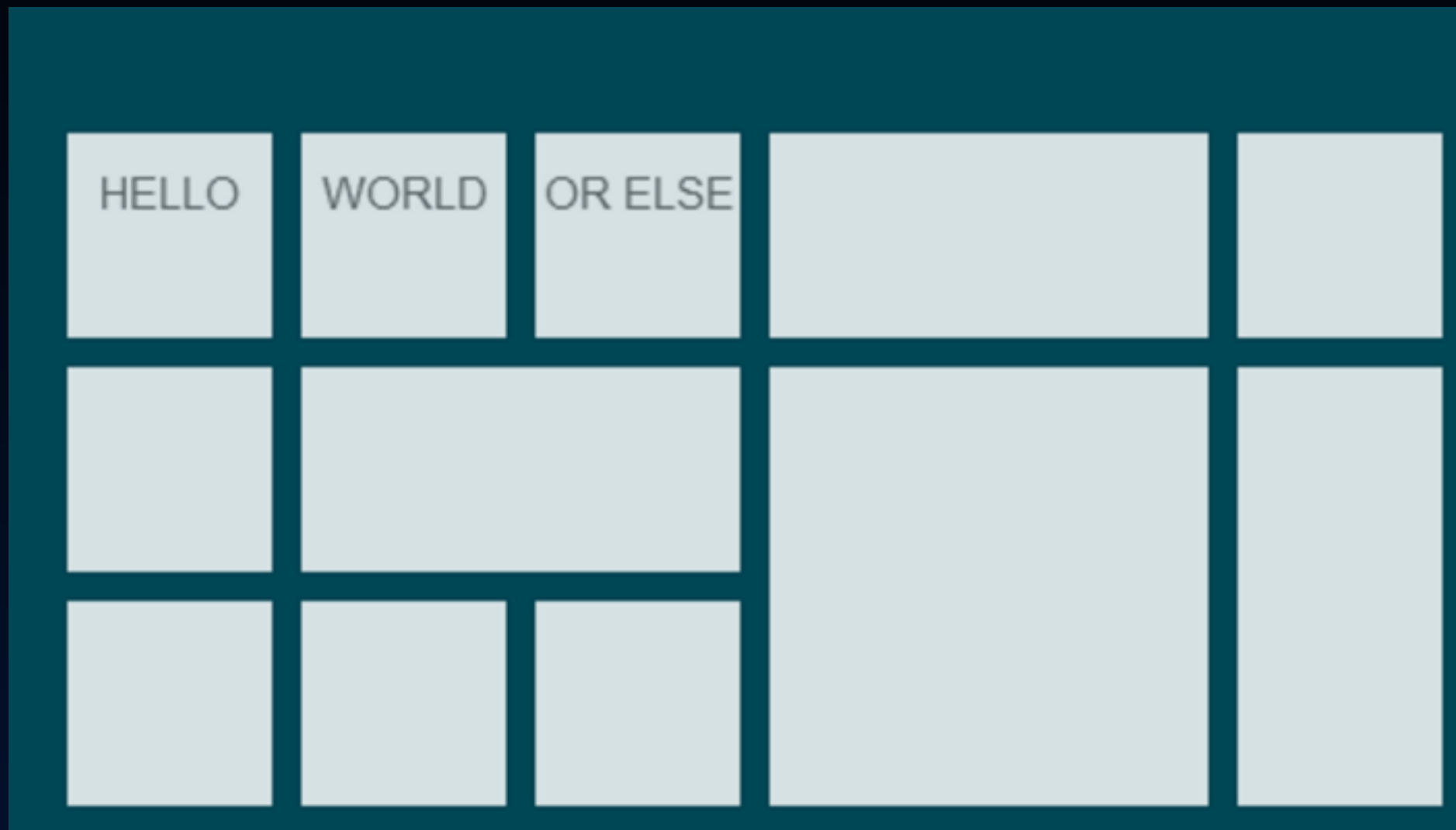
<https://github.com/johnpolacek/superscrollorama>

Transitions + Backgrounds: Supersized



[***https://github.com/buildinternet/supersized***](https://github.com/buildinternet/supersized)

Layouts: Gridster.js



<https://github.com/ducksboard/gridster.js>

Layouts: Gridster.js

```
<ul id="grid1">  
  <li data-row="1" data-col="2"  
    data-size="2" data-size="1">  
    Content Here  
  </li>  
</ul>
```

```
var gridster = $("#grid1").gridster({  
  widget_margins: [10, 10],  
  widget_base_dimensions: [140, 140],  
  min_cols: 6  
}).data('gridster');
```

<https://github.com/ducksboard/gridster.js>

Layouts: Freetile

```
<div id="demo">
```

```
  <div style="width:200px;height:100px;"></div>
```

```
  <div style="width:400px;height:200px;"></div>
```

```
</div>
```

```
$( '#demo' ).freetile();
```

<https://github.com/yconst/Freetile>

Validation (Web Form): Parsley.js

```
<form data-parsley-validate >  
  <label>First Name</label>  
  <input type="text"  
    name="first_name"  
    placeholder="First Name"  
    autocomplete="off"  
    data-parsley-required />  
</form>
```

<https://github.com/guillaumepotier/Parsley.js/>


JavaScript Coding in Cloud9

```
3 // define questions and answers in array of object values
4 const data = [
5   {
6     question:"What is the addition operator?",
7     answers:[ "-", "+", "/", "*" ],
8     correct_choice:1
9   },
10  {
11    question:"What is the object name for the web page?",
12    answers:[ "window", "location", "document", "navigator"],
13    correct_choice:2
14  }
15 ]
16 // keeps track of which element in array is current
```

Missing semicolon.

Cloud9 offers built-in JavaScript debugging of and syntax checking.

Validating JavaScript Code


 [Demo](#) [Project](#) [Documentation](#)

Syntax Validator checks for mistakes and errors

```
1 let x = { world: {
2   sky: true,
3   land: true,
4   hours: 24,
5   sea : {
6     color: "blue",
7     actions: {
8       wave: function() {
9         // do something
10      }
11    },
12    temp: 72.5
13  }
14 }
15 }
16
```

Code is syntactically valid.

Unlike a typical code linter, this syntax validator does **not** care about coding styles and formatting.

If there is a syntax error, the sign  will be shown in the left-side gutter. Placing the mouse cursor over that sign will reveal the complete error description.

For a command-line usage, check `esvalidate` from [Esprima package](#) (for Node.js). There is also a plugin for [Grunt](#) called [grunt-jsvalidate](#). Ant users can take a look at an exemplary [Ant task](#) for syntax validation.

esprima.org offers live JavaScript code validation.