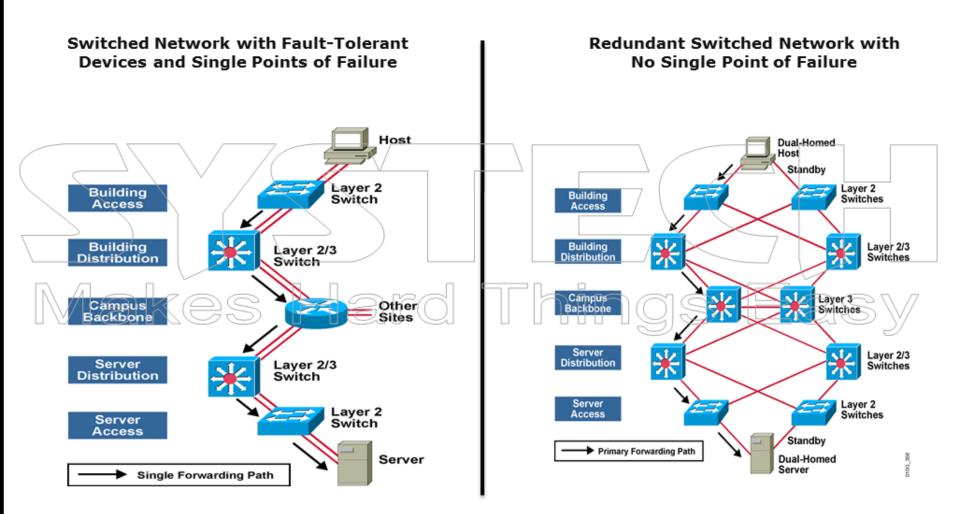
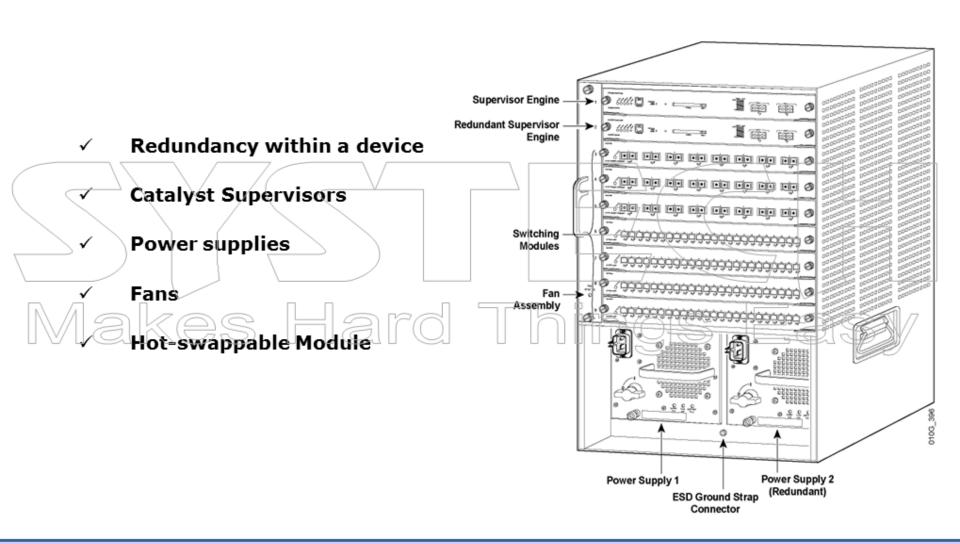
Redundancy in a Multilayer Switched Network





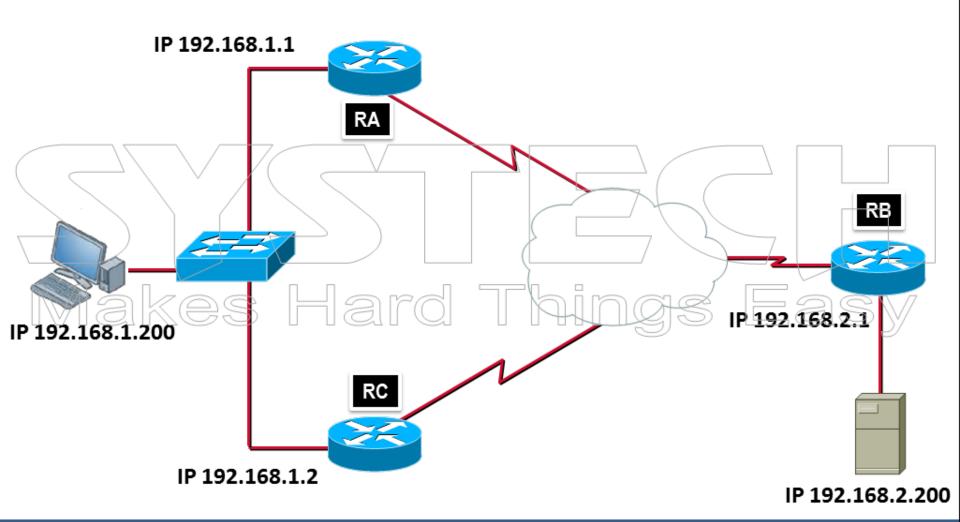
Supervisor Redundancy





Problem in Redundancy

Using Default Gateway, Proxy ARP & IRDP (ICMP Router Discovery Protocol)

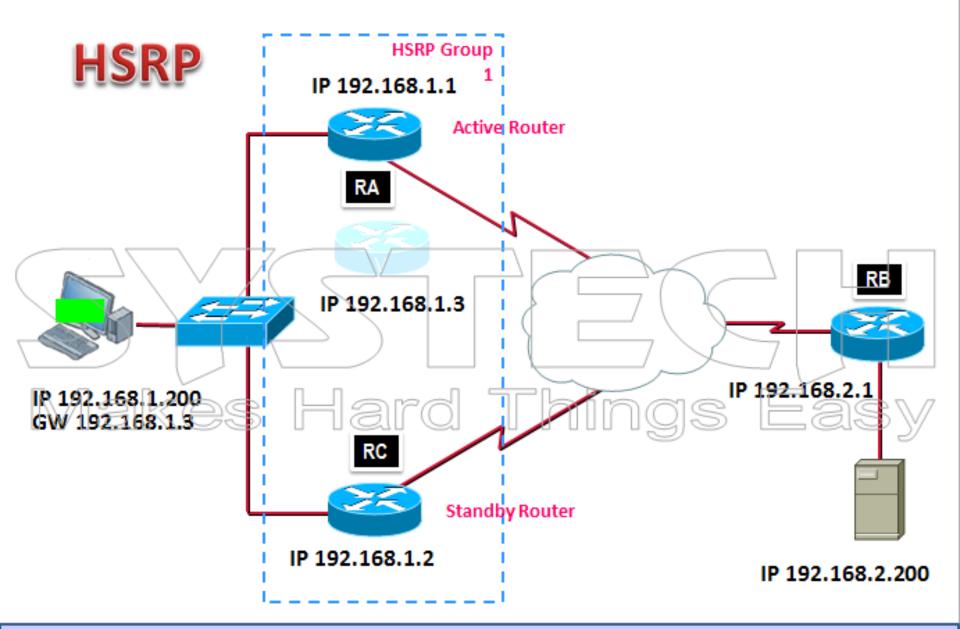




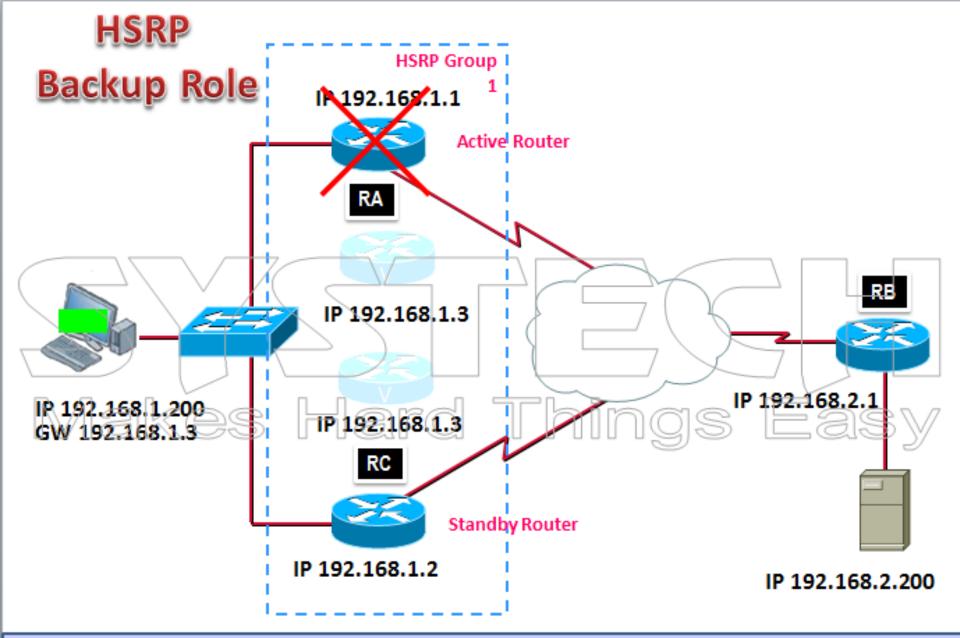
HSRP(Hot Standby Routing Protocol)

- ✓ Cisco proprietary
- ✓ Provides Router and switch redundancy
- ✓ Routers are grouped together, to work as one virtual router
- √ Group is identified by Group ID (maximum 16 groups)
 - Range 0 255 (default is 0)
 - A router can be member of multiple group
- ✓ Two roles of Router
 - Active Router
 - Standby Router
- ✓ Hello time is 3 seconds
- ✓ Hold time is 10 seconds
- Default priority is 100
- By default router or switch with highest priority will become the active HSRP device
- ✓ If priority is same than router or switch with highest IP address will become active HSRP device
- √ HSRP is Application Layer Protocol
- ✓ Uses UDP port 1985, multicast address 224.0.0.2 for hello message

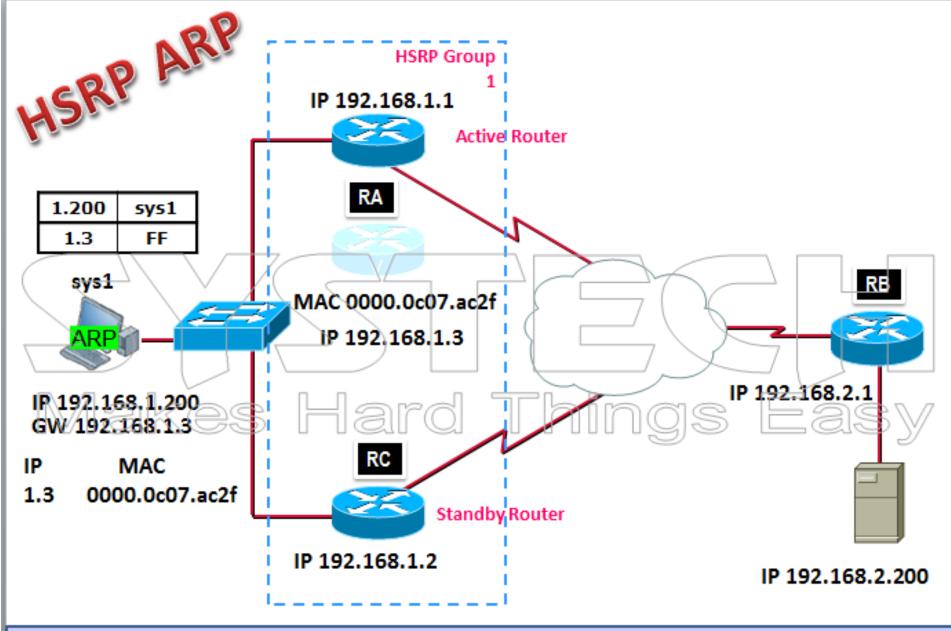




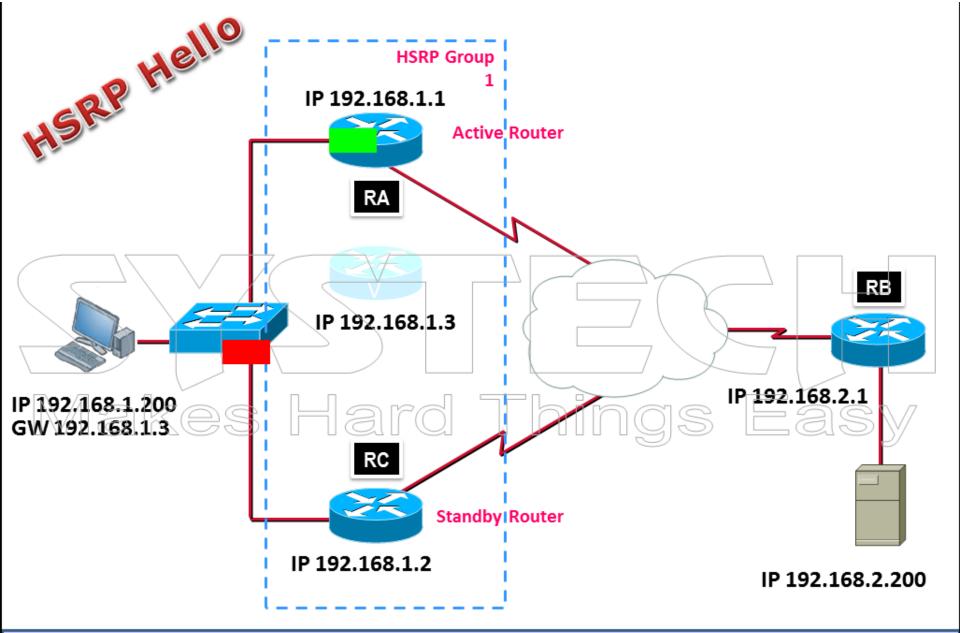












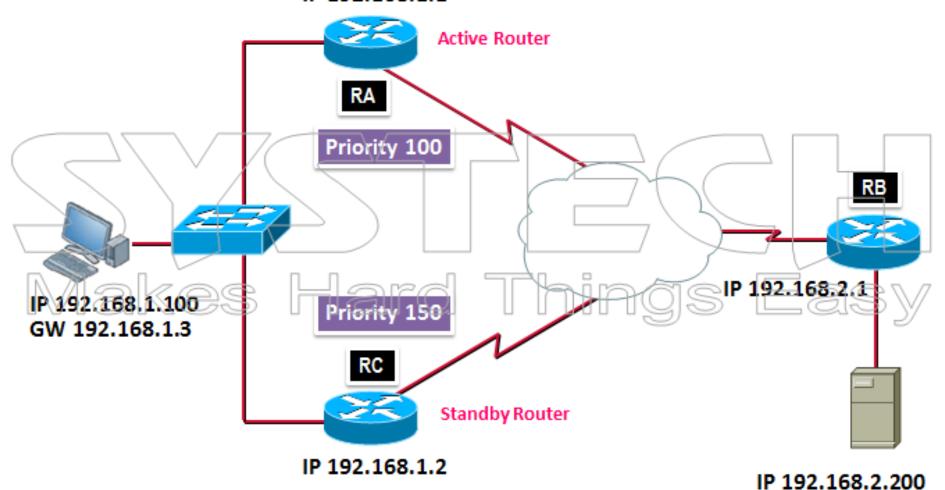


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HSRP Before Preempt

HSRP Group

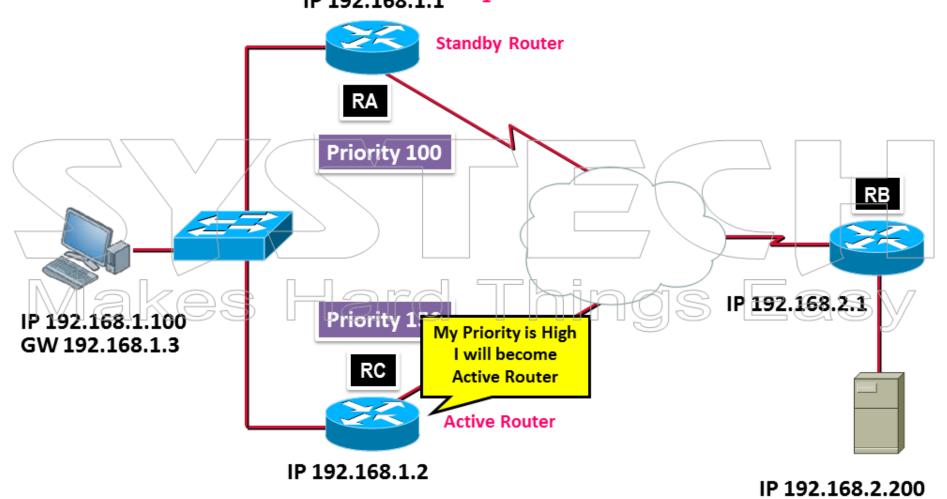
IP 192.168.1.1





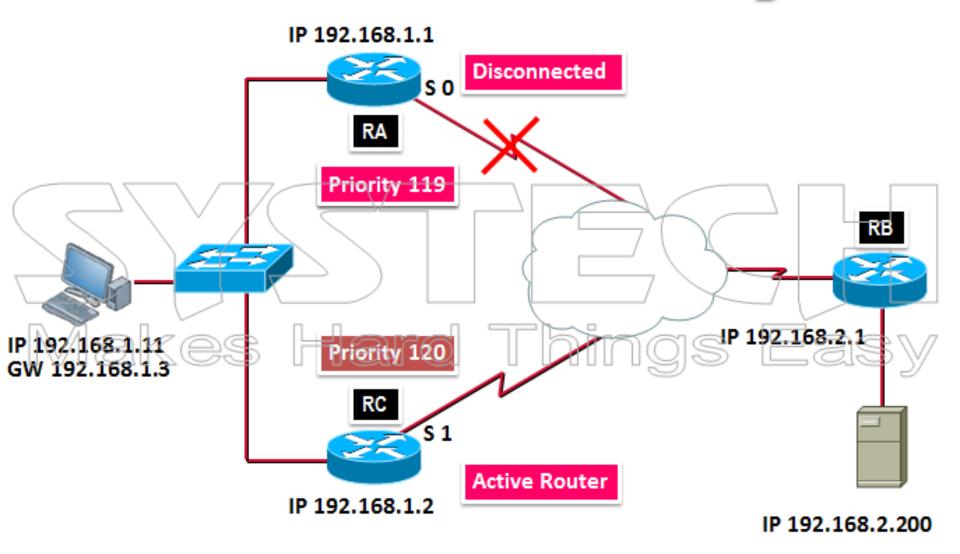
HSRP After Preempt

HSRP Group IP 192.168.1.1 1

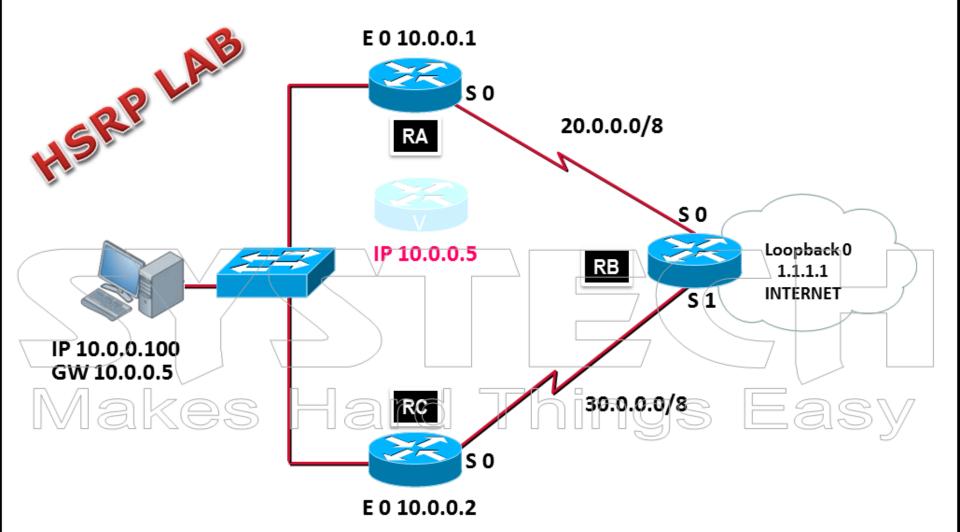




HSRP Interface Tracking







Enable interfaces and configure any protocol e.g. EIGRP 100 & Ping 1.1.1.1 from PC 10.0.0.100



HSRP



int e0 # standby 1 ip 10.0.0.5 # standby 1 priority 150

RC

int e0 # standby 1 ip 10.0.0.5 # standby 1 priority 160

RA&RC

show standby # debug standby events

Ping & tracert 1.1.1.1 from PC 10.0.0.100

HSRP Preempt



int e0
#standby 1 priority 180
standby 1 preempt
#show standby
Ping & tracert 1.1.1.1

from PC 10.0.0.100

HSRP Interface Tracking

RC

#int e0

standby 1 preempt # standby 1 track s0 31

#Int s0

#sh

Ping & tracert 1.1.1.1 from PC 10.0.0.100

HSRP Authentication

RA&RC

int e0 # standby 1 authentication md5 key-string md5pass

HSRP Timer

int e0
standby 1 timer msec 100 msec 300
int e0
standby 1 preempt delay minimum 60

HSRP Version 2

standby 1 version 2

Version 1&2 are not compatible

Easy

	HSRP V1	HSRP V2
Group Numbers	0 - 255	0 - 4095
Virtual MAC Address	000.0c07.acxx (XX = group number)	0000.0c9f.fxxx (XXX = group number)
Multicast Address	224.0.0.2	224.0.0.12



VRRP(Virtual Router Redundancy Protocol)

- ✓ Open Standard protocol (IETF –RFC 3768)
- ✓ Provides Router redundancy
- √ Routers group together to work as one virtual router
- ✓ Group is identified by Group ID (maximum 255 groups)

Range 0 - 255 (default is 0)

√ Group have two type of router

Master router

Backup Router

Master Router

Only one master per group

Actively forwards traffic coming for virtual IP

Backup Router

Multiples Backup per Group

VRRP is Network Layer Protocol

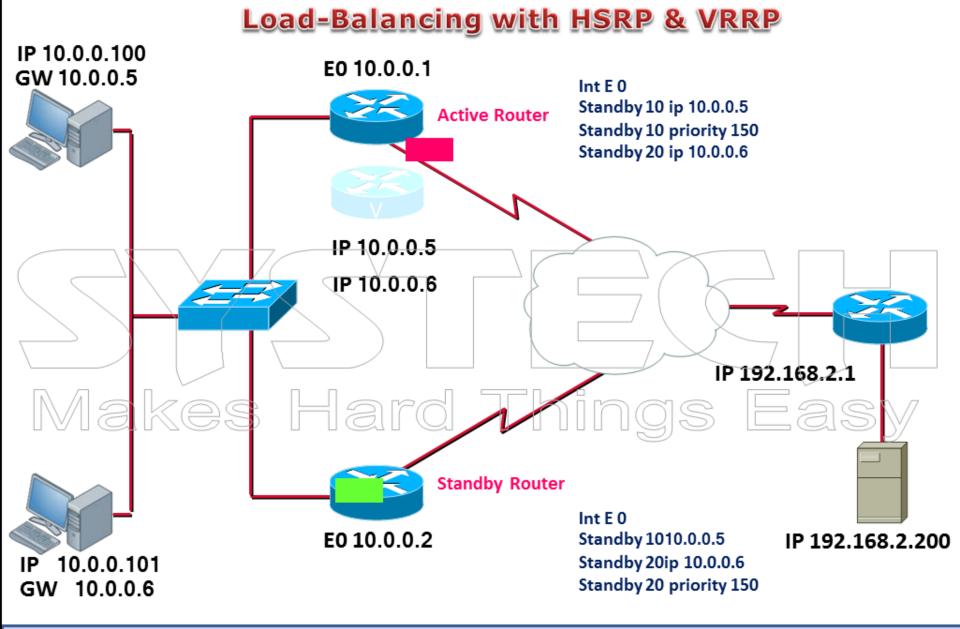
Uses 224.0.0.18 for hello

- ✓ Hello will be send only by master
 - Hello = 1 sec and hold = 3 X hello + skew timer
 - Skew = (256 priority) / 256
- ✓ VRRP Election priority
 - Router with physical IP = Virtual IP
 - Router with highest Priority
 - Router with highest Physical IP

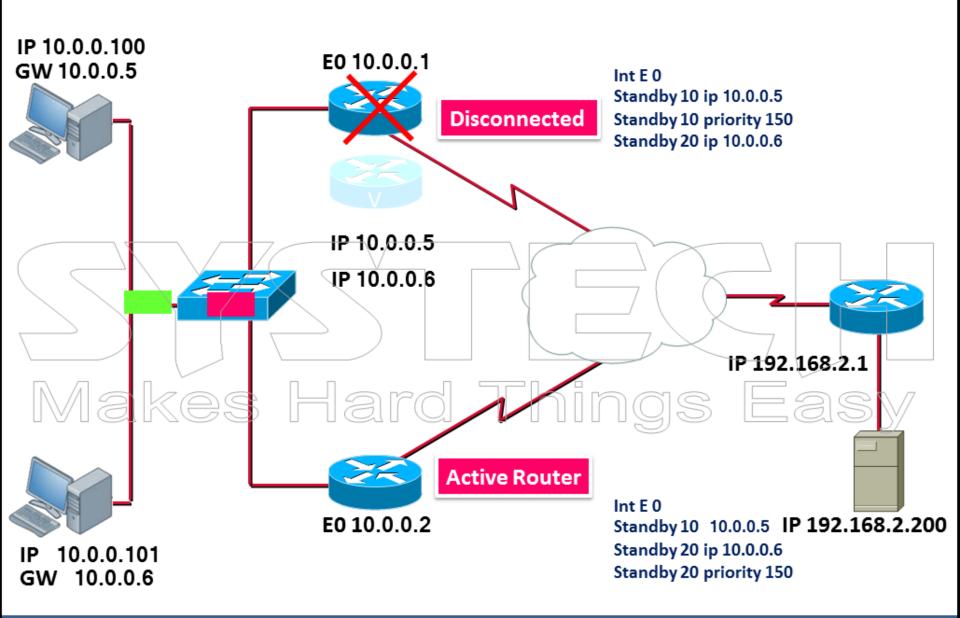


int e0 # vrrp 1 ip 10.0.0.5 # vrrp 1 priority 150

ard Things Easy

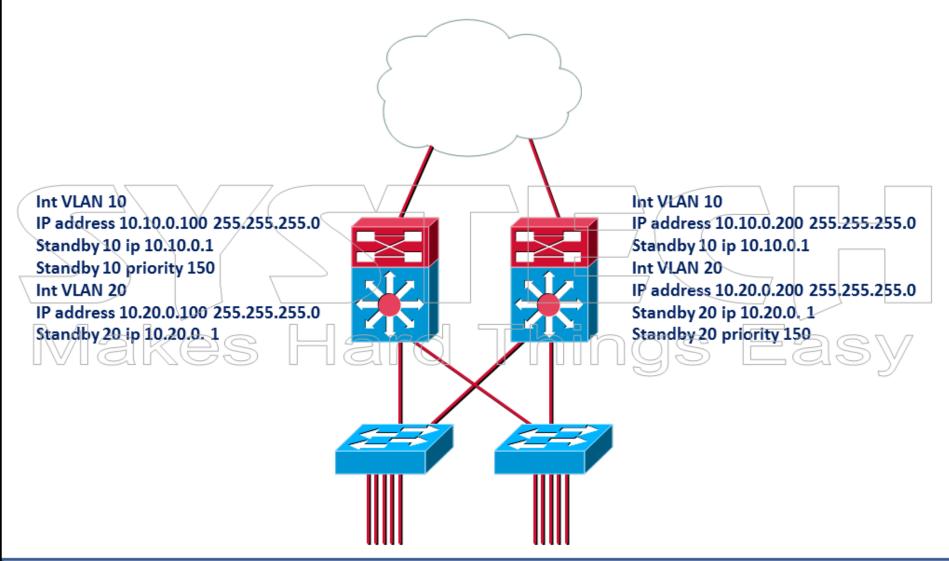








Load-Balancing With HSRP/VRRP in Multilayer Switch





GLBP(Gateway Load Balancing Protocol)

- ✓ Cisco proprietary protocol
- Provides Router redundancy with load balancing
- ✓ Routers group together to work as one virtual router
- ✓ Group is identified by Group ID
 - √ Range 0 1024 (default is 0)
- ✓ Group have two type of router
 - ✓ AVG
 - ✓ AVF
- ✓ AVG
 - Active Virtual Gateway
 - ✓ \ One per group
 - Reply for ARP coming for Virtual IP
 - Divides load among AVF
 - AVE
- Active Virtual Forwarder
- Forwards user traffic coming for Virtual MAC
- ✓ There can be up to four forwarder per group
- GLBP have two elections per Group
 - Active Virtual Gateway
 - ✓ Router with Highest Priority (default 100)
 - ✓ Router with Highest Physical IP
 - ✓ Only one AVG Per group
 - ✓ Election are non-preemptive
- ✓ Active Virtual Forwarder
 - ✓ Router with Highest weight (default 100)
 - ✓ Router with Highest Physical IP
 - ✓ Up to four AVF Per group
 - ✓ Election are preemptive

GLBP Load Balancing Methods

Round-robin: the AVG will hand out the virtual MAC address of AVF1 then AVF2, AVF3 and get back to AVF1 etc

Host-depenent: A host will be able to use the same virtual MAC address of an AVF as long as it is reachable

Weighted: if you want some AVFs to forward more traffic than others you can assign them a different weight

```
# int e0
# glbp 1 ip 10.0.0.5
# glbp 1 priority 150
```

glbp 1 weighting track s0 decrement 20 # glbp 1 weighting 100 lower 70 upper 90



