

PHY2048 Formulas

Constants and General Relations

$$g = 9.8 \text{ m/s}^2 \quad 1 \text{ mile} = 1600 \text{ m} \quad \text{Area circle} = \pi r^2$$

Vectors

$$\vec{a} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k} \quad \vec{b} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k} \quad \text{Magnitudes: } |\vec{a}| = \sqrt{a_x^2 + a_y^2 + a_z^2} \quad |\vec{b}| = \sqrt{b_x^2 + b_y^2 + b_z^2}$$

$$\text{Scalar Product: } \vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z = |\vec{a}| |\vec{b}| \cos \theta \quad (\theta = \text{angle between } \vec{a} \text{ and } \vec{b})$$

$$\text{Vector Product: } \vec{a} \times \vec{b} = (a_y b_z - a_z b_y) \hat{i} + (a_z b_x - a_x b_z) \hat{j} + (a_x b_y - a_y b_x) \hat{k}$$

$$\text{Magnitude: } |\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin \theta \quad (\theta = \text{angle between } \vec{a} \text{ and } \vec{b})$$

$$\text{Component of } \vec{a} \text{ in Direction of } \vec{b} = a_{\parallel} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$$

Motion

$$\text{Displacement: } \Delta \vec{r} = \vec{r}(t_2) - \vec{r}(t_1)$$

$$\text{Average Velocity: } \vec{v}_{avg} = \frac{\Delta \vec{r}}{\Delta t} = \frac{\vec{r}(t_2) - \vec{r}(t_1)}{t_2 - t_1}$$

$$\text{Average Speed: } s_{avg} = (\text{total distance}) / \Delta t$$

$$\text{Instantaneous Velocity: } \vec{v} = \frac{d\vec{r}(t)}{dt}$$

$$\text{Relative Velocity: } \vec{v}_{AC} = \vec{v}_{AB} + \vec{v}_{BC}$$

$$\text{Average Acceleration: } \vec{a}_{avg} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v}(t_2) - \vec{v}(t_1)}{t_2 - t_1}$$

$$\text{Instantaneous Acceleration: } \vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2 \vec{r}}{dt^2}$$

Equations of Motion for Constant Acceleration

General

$$\vec{v} = \vec{v}_0 + \vec{a}t$$

$$\vec{r} - \vec{r}_0 = \vec{v}_0 t + \frac{1}{2} \vec{a} t^2$$

$$v_x^2 = v_{x0}^2 + 2a_x(x - x_0) \quad (\text{in each of 3 dim})$$

$$\Delta \vec{r} = \frac{1}{2}(\vec{v}_0 + \vec{v})\Delta t$$

Projectile Motion

$$x = x_0 + v_{x0}t$$

$$y = y_0 + v_{y0}t - \frac{1}{2}gt^2$$

$$v_x = v_{x0}$$

$$v_y = v_{y0} - gt$$

Newton's Laws

$$\vec{F}_{net} = 0 \Leftrightarrow \vec{v} \text{ is a constant (Newton's First Law)}$$

$$\vec{F}_{net} = m\vec{a} \quad (\text{Newton's Second Law})$$

$$\text{"Action = Reaction"} \quad (\text{Newton's Third Law})$$

Friction & Drag

$$\text{Static: } f_s \leq \mu_s F_N$$

$$\text{Kinetic: } f_k = \mu_k F_N$$

$$\text{Drag: } D = \frac{1}{2} C \rho A v^2$$

Spring Force

$$\vec{F}_{spring} = -k\Delta \vec{x}$$

Uniform Circular Motion (Radius R, Tangential Speed $v = R\omega$, Angular Velocity ω)

$$\text{Centripetal Acceleration: } a = \frac{v^2}{R} = R\omega^2$$

$$\text{Period: } T = \frac{2\pi R}{v} = \frac{2\pi}{\omega}$$

Work (W) & Kinetic Energy (K)

$$\text{Kinetic Energy: } K = \frac{1}{2}mv^2 \quad \text{Work: } W = \int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{r} \quad (\text{when force is constant } W = \vec{F} \cdot \vec{d})$$

$$\text{Power: } P = \frac{dW}{dt} = \vec{F} \cdot \vec{v} \quad \text{Work-Energy Theorem: } W_{\text{external}} = \Delta K \quad W_{\text{gravity}} = mg(h_i - h_f) \quad W_{\text{spring}} = \frac{1}{2}kx_i^2 - \frac{1}{2}kx_f^2$$

Work (W), Mechanical Energy (E , Kinetic Energy (K), Potential Energy (U))

Potential Energy: $\Delta U = -W = -\int_{\vec{r}_1}^{\vec{r}_2} \vec{F} \cdot d\vec{r}$ $U_{gravity} = mgh$ $U_{spring} = \frac{1}{2}kx^2$

Mechanical Energy: $E_{mech} = K + U$ $E_{mech} = \text{constant}$ for an isolated system with conservative forces

Work-Energy: $W_{ext} = \Delta E_{mech} + \Delta E_{th} + \Delta E_{int}$ $\Delta E_{th} = f_k d$

Momentum

Center of Mass: $\vec{r}_{com} = \frac{1}{M_{tot}} \sum_{i=1}^N m_i \vec{r}_i$ $M_{tot} = \sum_{i=1}^N m_i$

Linear Momentum: $\vec{p} = m\vec{v}$ Impulse: $\vec{J} = \Delta\vec{p} = \int_{t_i}^{t_f} \vec{F}(t)dt = \vec{F}_{av}\Delta t$

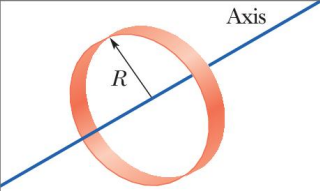
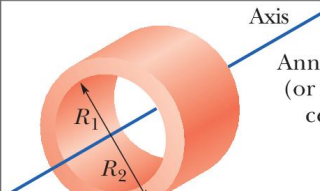
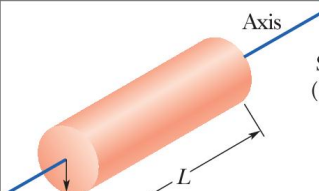
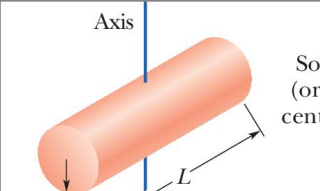
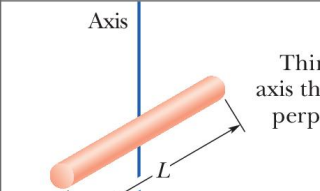
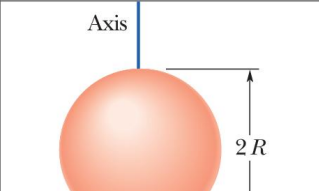
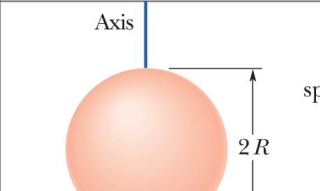
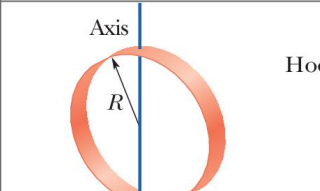
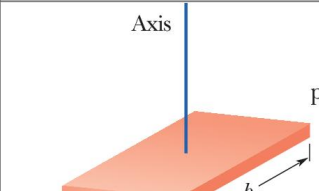
$\vec{F} = \frac{d\vec{p}}{dt}$ If $\vec{F} = \frac{d\vec{p}}{dt} = 0$ then $\vec{p} = \text{constant}$ and $\vec{p}_f = \vec{p}_i$

$\vec{P}_{tot} = M_{tot} \vec{v}_{com} = \sum_{i=1}^N \vec{p}_i$ $\vec{F}_{net} = \frac{d\vec{P}_{tot}}{dt} = M_{tot} \vec{a}_{com}$

Elastic Collisions of Two Bodies, 1D

$v_{1f} = \frac{m_1 - m_2}{m_1 + m_2} v_{1i} + \frac{2m_2}{m_1 + m_2} v_{2i}$ $v_{2f} = \frac{2m_1}{m_1 + m_2} v_{1i} + \frac{m_2 - m_1}{m_1 + m_2} v_{2i}$

Moments of Inertia

 <p>Hoop about central axis</p> <p>$I = MR^2$ (a)</p>	 <p>Annular cylinder (or ring) about central axis</p> <p>$I = \frac{1}{2}M(R_1^2 + R_2^2)$ (b)</p>	 <p>Solid cylinder (or disk) about central axis</p> <p>$I = \frac{1}{2}MR^2$ (c)</p>
 <p>Solid cylinder (or disk) about central diameter</p> <p>$I = \frac{1}{4}MR^2 + \frac{1}{12}ML^2$ (d)</p>	 <p>Thin rod about axis through center perpendicular to length</p> <p>$I = \frac{1}{12}ML^2$ (e)</p>	 <p>Solid sphere about any diameter</p> <p>$I = \frac{2}{5}MR^2$ (f)</p>
 <p>Thin spherical shell about any diameter</p> <p>$I = \frac{2}{3}MR^2$ (g)</p>	 <p>Hoop about any diameter</p> <p>$I = \frac{1}{2}MR^2$ (h)</p>	 <p>Slab about perpendicular axis through center</p> <p>$I = \frac{1}{12}M(a^2 + b^2)$ (i)</p>

Rotational Variables

angular position: $\theta(t)$ angular velocity: $\omega(t) = \frac{d\theta(t)}{dt}$

angular acceleration: $\alpha(t) = \frac{d\omega(t)}{dt} = \frac{d^2\theta(t)}{dt^2}$

Motion with constant angular acceleration α :

$$\omega = \omega_0 + \alpha t \qquad \omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$$

$$\theta = \theta_0 + \omega_0 t + \frac{1}{2}\alpha t^2 \qquad \theta = \theta_0 + \frac{1}{2}(\omega + \omega_0)t$$

Angular to linear relationships for circular motion

arc length: $s = r\theta$ velocity: $v = r\omega$

tangential acceleration: $a_T = r\alpha$ centripetal acceleration: $a_c = r\omega^2$

Rotational Inertia: $I = \sum_{i=1}^N m_i r_i^2$ (discrete) $I = \int r^2 dm$ (continuous)

Parallel Axis: $I = I_{\text{com}} + M_{\text{tot}} d^2$ (d is displacement from c.o.m.)

Rotational, Rolling Kinetic Energy: $K_{\text{rot}} = \frac{1}{2}I\omega^2$ $K_{\text{roll}} = \frac{1}{2}Mv_{\text{com}}^2 + \frac{1}{2}I_{\text{com}}\omega^2$

Rolling without slipping: $x_{\text{com}} = R\theta$ $v_{\text{com}} = R\omega$ $a_{\text{com}} = R\alpha$

Torque and Angular Momentum

Torque: $\vec{\tau} = \vec{r} \times \vec{F}$ $\tau = rF \sin(\text{angle between } \vec{r} \text{ and } \vec{F}) = rF_{\perp}$

Angular Momentum: $\vec{L} = \vec{r} \times \vec{p}$ $\vec{\tau} = \frac{d\vec{L}}{dt}$ $L = rp \sin(\text{angle between } \vec{r} \text{ and } \vec{p}) = rp_{\perp}$ $L = I\omega$

If $\vec{\tau}_{\text{net}} = \frac{d\vec{L}}{dt} = 0$ then $\vec{L} = \text{constant}$ and $\vec{L}_f = \vec{L}_i$

Work done by a constant torque: $W = \tau\Delta\theta = \Delta K_{\text{rot}} = \frac{1}{2}I\omega_2^2 - \frac{1}{2}I\omega_1^2$; General: $W = \int \tau d\theta$

Power done by a constant torque: $P = \tau\omega$

For torque acting on a body with rotational inertia I : $\vec{\tau} = I\vec{\alpha}$

Elasticity

Stress = $\frac{F}{A}$ and Strain = $\frac{\Delta L}{L}$ (Y = Young's modulus, G = shear modulus)

Tensile: $\frac{F_{\perp}}{A} = Y \frac{\Delta L}{L}$ Shear: $\frac{F_{\parallel}}{A} = G \frac{\Delta x}{L}$

Gravitation

Newton's law of gravitation $\vec{F} = \frac{Gm_1m_2}{r^2}\hat{r}$ where $G = 6.67408 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$ $U_g = -\frac{GMm}{r}$

Kepler's Area Law: $\frac{dA}{dt} = \text{constant}$ Kepler's Law of periods: $T^2 = \left(\frac{4\pi^2}{GM}\right)r^3$

Escape speed from Earth: $v_{\text{esc}} = \sqrt{\frac{2GM_E}{R_E}}$ with $M_E = 5.97 \times 10^{24} \text{ kg}$ and $R_E = 6.38 \times 10^6 \text{ m}$

Fluids

Fluid density: $\rho = \frac{m}{V}$ Pressure: $P = \frac{F}{A}$ $P_2 = P_1 + \rho g(y_1 - y_2)$

Archimedes: $F_b = m_f g$ Flow of fluid: $Av = \text{constant}$ Pascal's principle: $F_i/A_i = F_o/A_o$

Bernoulli's Eqn: $P + \frac{1}{2}\rho v^2 + \rho g y = \text{constant}$

Waves and Oscillators

Simple harmonic motion $\frac{d^2x}{dt^2} = -\omega^2 x$ $x = x_m \cos(\omega t + \phi)$ Energy (undamped) $E = \frac{1}{2}kx_m^2 = \frac{1}{2}m\omega^2 x_m^2$

Frequency (Hz) and period (s): $f = \frac{1}{T}$ Angular freq. $\omega = 2\pi f$ $v_m = \omega x_m$ $a_m = \omega^2 x_m$

Simple pendulum: $\omega = \sqrt{\frac{g}{L}}$ Physical pendulum: $\omega = \sqrt{\frac{mgh}{I}}$

Linear oscillator: $\omega = \sqrt{\frac{k}{m}}$

Linear oscillator with damping force $-bv$: $\omega' = \sqrt{\frac{k}{m} - \frac{b^2}{4m^2}}$ $x(t) = x_m e^{-bt/2m} \cos(\omega' t + \phi)$

Sinusoidal waves: $y(x, t) = y_m \sin(kx \mp \omega t)$ $k = \frac{2\pi}{\lambda}$ $\omega = \frac{2\pi}{T}$ $v = \frac{\omega}{k} = f\lambda$

Wave equation: $\frac{d^2y}{dx^2} = \frac{1}{v^2} \frac{d^2y}{dt^2}$ Wave speed on string (linear mass density μ) $v = \sqrt{F_T/\mu}$

n^{th} harmonic resonance on string of length L or an open-open tube of length L : $f_n = \frac{v}{\lambda_n} = n \frac{v}{2L}, n = 1, 2, 3, \dots$

n^{th} harmonic resonance in an open-closed tube of length L : $f_n = \frac{v}{\lambda_n} = n \frac{v}{4L}, n = 1, 3, 5, \dots$

Path difference and phase $\phi = \frac{2\pi\Delta L}{\lambda}$ Constructive: $\phi = 2m\pi$, Destructive: $\phi = (2m+1)\pi$

Sound intensity $I = \frac{P}{A} = \frac{1}{2}\rho v \omega^2 s_m^2$ and sound level: $\beta = (10 \text{ dB}) \log_{10} \left(\frac{I}{I_0} \right)$ (where $I_0 = 10^{-12} \text{ W/m}^2$)

Doppler effect for source moving at v_S and detector moving at v_D : $f_D = f_S \left(\frac{v_{snd} \pm v_D}{v_{snd} \mp v_S} \right)$
top signs: $v_D(v_S)$ moves towards $v_S(v_D)$
bottom signs: $v_D(v_S)$ moves away from $v_S(v_D)$