

Lecture 4: Elementary Probability Theory (continued) & Discrete Random Variables

§1 Discrete random variable and probability distributions

1. random variable (随机变量)

The outcome of the experiment is called the **random variable**

Examples 1:

Roll a fair dice twice, and let the random variable **X** denote the summation of the two numbers.

- What is the range (possible values) of the random variable? (think about the sample space)
- How can you describe the event that the summation of larger than 10 using the random variable X?

Examples 2:

A group of 10,000 people are tested for a gene called Ifi202 that has been found to increase the risk for lupus. The random variable **X** is the number of people who carry the gene.

- What is the range (possible values) of the random variable? (think about the sample space) $\Omega = \{0, 1, 2, \dots, 10000\}$
- How can you describe the event that more than half of the people carry the gene using the random variable X? $\{X \geq 5000\}$

2. discrete probability function (离散型概率函数)

被称为 **probability mass function** (概率质量函数)

对于一个离散型随机变量 **X** (可能值为 x_1, x_2, \dots, x_n)，概率质量函数满足

$$1^{\circ} f(x_i) \geq 0 \text{ for all } x_1, x_2, \dots, x_n$$

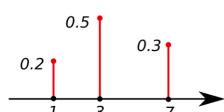
$$2^{\circ} \sum_{i=1}^n f(x_i) = 1$$

$$3^{\circ} f(x_i) = P(X=x_i) \text{ for all } x_1, x_2, \dots, x_n$$

3. probability distributions (概率分布)

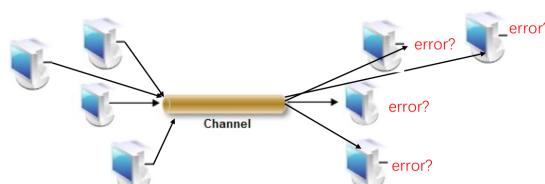
一个随机变量 **X** 的 **probability distribution** 描述了与 **X** 的可能值相关的概率

- The probability distribution of a random variable **X** is a description of the probabilities associated with the possible values of **X**.
- For discrete random variable, the distribution is just a list of values, e.g., {0.2, 0.5, 0.3}.

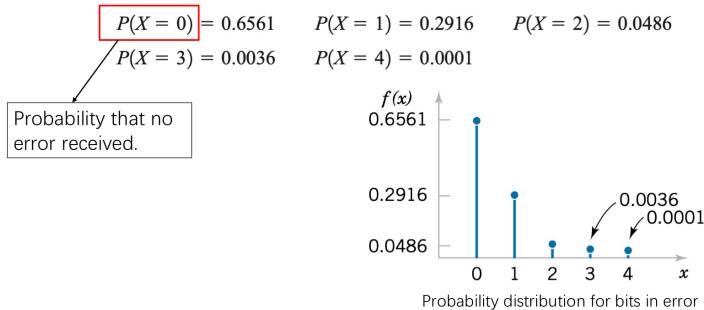


Probability Distributions - Example

- There is a chance that a bit transmitted through a digital transmission channel is received in error.
- Let **X** equals the number of bits in error in the next four bits transmitted.
- Q: What is the possible values for **X**?



- The expert gives the following probability distribution on X .



Exercise

- The sample space of a random experiment is $\{a, b, c, d, e, f\}$, and each outcome is **equally likely**. A random variable X is defined as follows:

outcome	a	b	c	d	e	f
x	0	0	1.5	1.5	2	3

- Q: What is the probability mass function f of X ? $f(0)=\frac{1}{3}, f(1.5)=\frac{1}{3}, f(2)=\frac{1}{6}, f(3)=\frac{1}{6}$
- Use the probability mass function to determine:

- (a) $P(X = 1.5) \frac{1}{3}$ (b) $P(0.5 < X < 2.7) \frac{1}{2}$
(c) $P(X > 3) 0$ (d) $P(0 \leq X < 2) \frac{1}{2}$
(e) $P(X = 0 \text{ or } X = 2) \frac{1}{2}$

4. Cumulative distribution function (CDF) ((累积)分布函数)

1° 一个离散型随机变量 X 的 (累积) 分布函数 (CDF), 被记作 $F(x)$

$$2^{\circ} F(x) = P(X \leq x) = \sum_{x_i \leq x} f(x_i)$$

3° 性质:

- $0 \leq F(x) \leq 1$
- If $x \leq y$, then $F(x) \leq F(y)$

注: 即便随机变量 X 只能取正整数, 累积分布函数在非整数处仍有定义, 例: $F(1.5) = F(0) + F(1)$

4° 可利用 cumulative distribution function 求 probability mass function

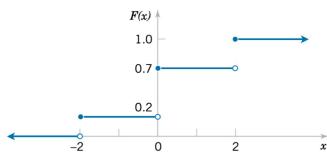
Example

$$F(x) = P(X \leq x) = \sum_{x_i \leq x} f(x_i)$$

- Find the probability mass function of X from the following cumulative distribution function

$$F(x) = \begin{cases} 0 & x < -2 \\ 0.2 & -2 \leq x < 0 \\ 0.7 & 0 \leq x < 2 \\ 1 & 2 \leq x \end{cases}$$

$$f(-2) = 0.1 \quad f(0) = 0.5 \quad f(2) = 0.3$$



§2 Mean (期望/均值) and Variance (方差)

1. Example: investment

Maximize average return?

No! Also reduce the chance of losing too much after one investment.

Risk

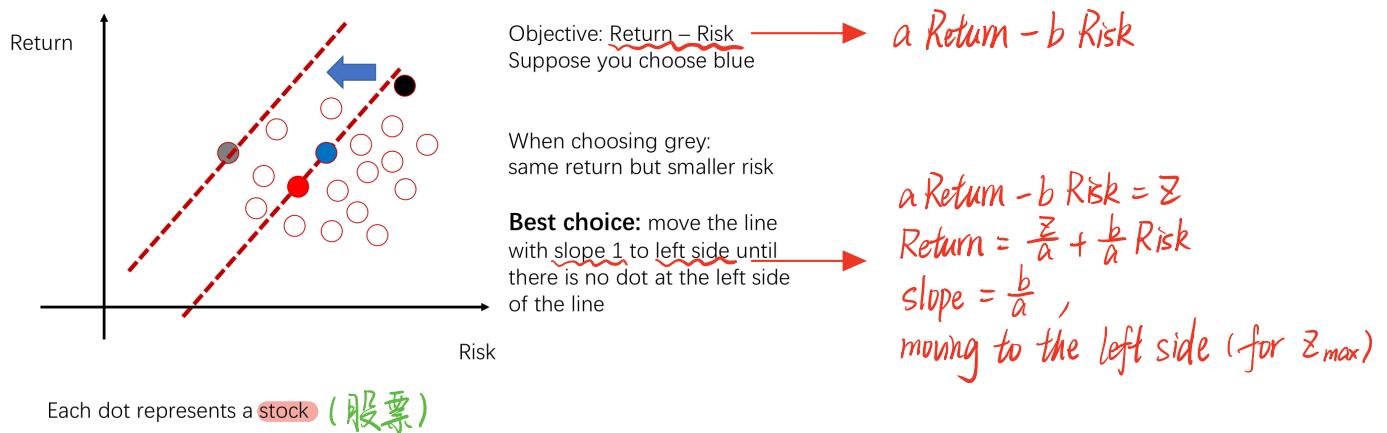
Real objective:

Maximize: Average Return - Risk



Markowitz Model

The first model you need to learn to work in finance.



2. mean / expectation: 计算 return

$$E[X] = \sum_x x \cdot P(X=x) = \sum_x x \cdot f(x)$$

3. variance: 计算 risk (how far is a random variable from its mean, on average?)

$$\text{Var}[X] = E[(X - E[X])^2] = \sum_x (x - E[X])^2 \cdot f(x)$$

Game 1:

- If heads, You pay me \$1.
- If Tails, I pay you \$1.

- Return -> Mean

$$E[X] = \sum_x x \cdot P(X=x) = \sum_x x \cdot f(x) = 1 \times \frac{1}{2} + (-1) \times \frac{1}{2} = 0$$

- Risk -> Variance

$$\text{Var}[X] = \sum_x (x - E[X])^2 \cdot f(x) = 1^2 \times \frac{1}{2} + (-1)^2 \times \frac{1}{2} = 1$$

3. Some useful formulas

1. Formula 1: Linearity

$$E[\sum_i X_i] = \sum_i E[X_i]$$

例: An Example

Toss a coin:

- If Head, you earn 2 dollar
- If Tail, you lose 1 dollar

Suppose you toss n times, how much you will earn on average?

Events	HH...H	TT...T
Earnings: $\sum_i X_i$	2n	-n
Probability	$\left(\frac{1}{2}\right)^n$	$\left(\frac{1}{2}\right)^n$

Difficult to calculate directly!

An Example

Toss a coin:

- If Head, you earn 2 dollar
- If Tail, you lose 1 dollar

Suppose you toss n times, how much you will earn on average?

$$\text{Linearity: } E[\sum_i X_i] = \sum_i E[X_i]$$

- For each toss, you win: $2 \times 0.5 - 1 \times 0.5 = 0.5$
- In total, you win $0.5 \times n$.

例: Hat Check



n people go to a party and leave their hat with a hat-check person. At the end of the party, she returns hats randomly since she doesn't care about her job. Let X be the number of people who get their original hat back. What is $E[X]$?

Brute Force: $\Omega_X = \{0, 1, 2, \dots, n-2, n\}$.

$$p_X(n) = \frac{1}{n!}$$

$$p_X(0) = ???$$

Too hard → Use linearity!

Quick question: does it matter where you are in line?

If first in line, $P(\text{get hat back}) = \frac{1}{n}$, because there are n in total.

If last in line, $P(\text{get hat back}) = \frac{1}{n}$, because there is 1 left, and the chance it is yours is $\frac{1}{n}$.

For $i = 1, \dots, n$, let $X_i = \begin{cases} 1, & \text{if } i^{\text{th}} \text{ person got hat back} \\ 0, & \text{otherwise} \end{cases}$. Then $X = \sum_{i=1}^n X_i$.

We will use linearity of expectation.

$$E[X_i] = 1 \cdot P(X_i = 1) + 0 \cdot P(X_i = 0) = P(X_i = 1) = P(i^{\text{th}} \text{ person got hat back}) = \frac{1}{n}$$

Linearity

$$E[X] = E\left[\sum_{i=1}^n X_i\right] \stackrel{\downarrow}{=} \sum_{i=1}^n E[X_i] = \sum_{i=1}^n \frac{1}{n} = n \cdot \frac{1}{n} = 1$$

2. Formula 2

$$E[g(x)] = \sum_x g(x) \cdot P(X=x) = \sum_x g(x) f(x)$$

注: $E[g(x)] \neq g(E[x])$ 例: linearity

- Toss a coin: head as 1, tail as -1.
- Then $E[X^2] = 1^2 \times \frac{1}{2} + (-1)^2 \times \frac{1}{2} = 1 \quad \boxed{g(x) = x^2}$
- But $(E[X])^2 = 0$

3. 计算 variance (利用 formula 2)

$$\begin{aligned} \text{Var}[X] &= E[(X - E[X])^2] \\ &= E[X^2] - 2E[X] \cdot E[X] + (E[X])^2 \\ &= E[X^2] - (E[X])^2 \end{aligned}$$

e.g. Variance (Example)

Let X be the outcome of a fair 6-sided die roll. What is $\text{Var}(X)$?

$$\text{Var}(X) = E[X^2] - E[X]^2$$

$$E[X] = 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + 3 \cdot \frac{1}{6} + \dots + 6 \cdot \frac{1}{6} = 3.5$$

$$E[X^2] = 1^2 \cdot \frac{1}{6} + 2^2 \cdot \frac{1}{6} + 3^2 \cdot \frac{1}{6} + \dots + 6^2 \cdot \frac{1}{6} = \frac{91}{6}$$

$$\text{Var}(X) = E[X^2] - E[X]^2 = \frac{91}{6} - (3.5)^2 = \frac{35}{12}$$