**PROJECT FALLEN**

Table of Contents:

**TARGET DATE:**

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**SHORT DESCRIPTION:**

**ARTIST/DEVELOPER**

-Steven Alfon, GodotBoy

**PUBLISHER ACCOUNT**

-Steven Alfon, GodotBoy

**REFERENCE/INSPIRATION GAMES**

-Hotline Miami

**CHARACTERS**

**STORY**

**MECHANICS**

—Top down shooter

**CONCEPT ART**

Niall:

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Eldritch



Gilberto



Minami



Gertrude



**RELEASE TYPE**

Free + Patreon

**Summary of deliverables for INITIAL RELEASE:**

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**MARKETING ASSETS**

Game Icon

Menu

Gameplay interface

Itch Cover

Itch Content

Itch Thumbnail

**PLAYTEST DOCUMENT HERE:**

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**ESTIMATE OF DELIVERABLES**

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