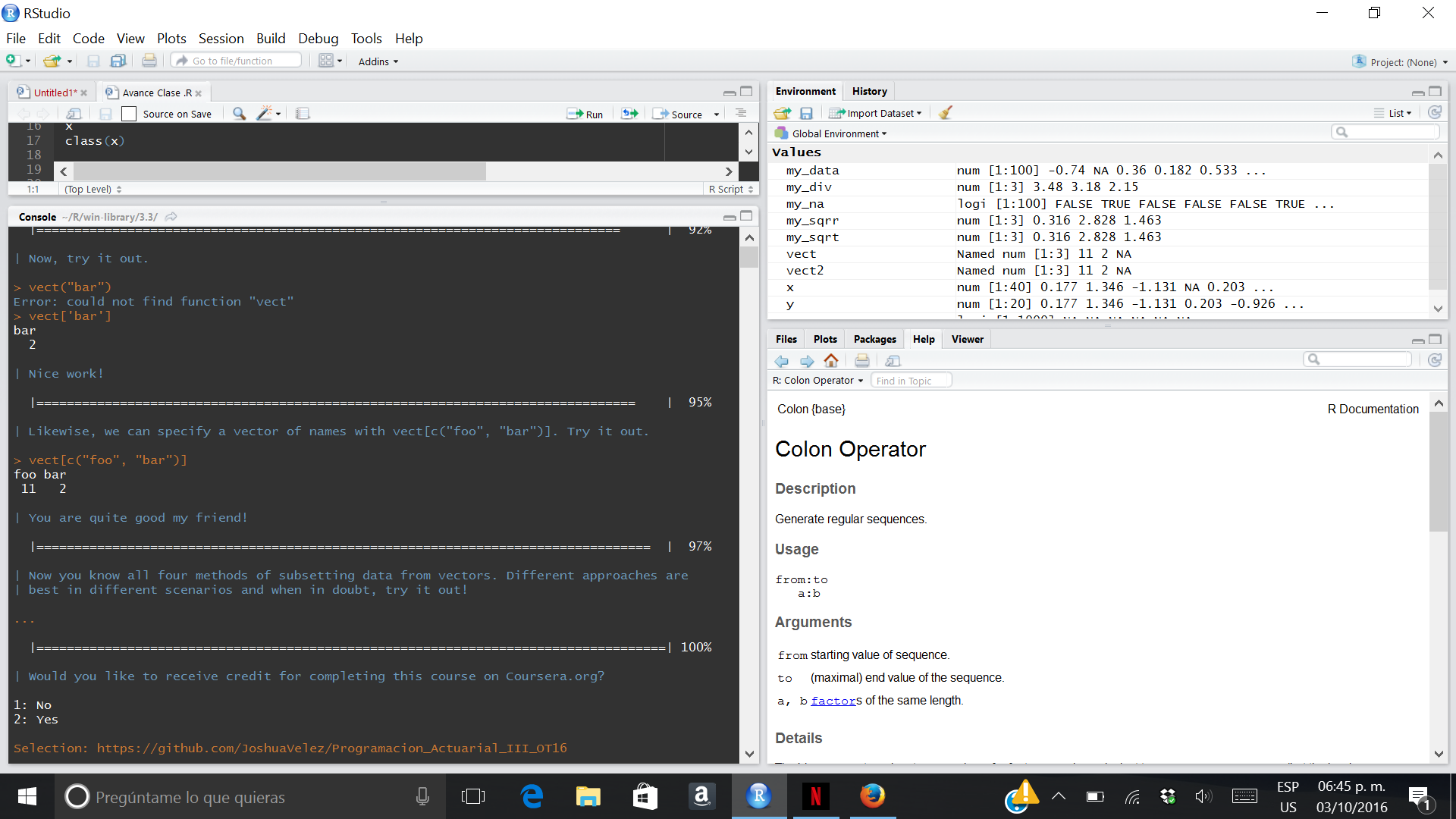
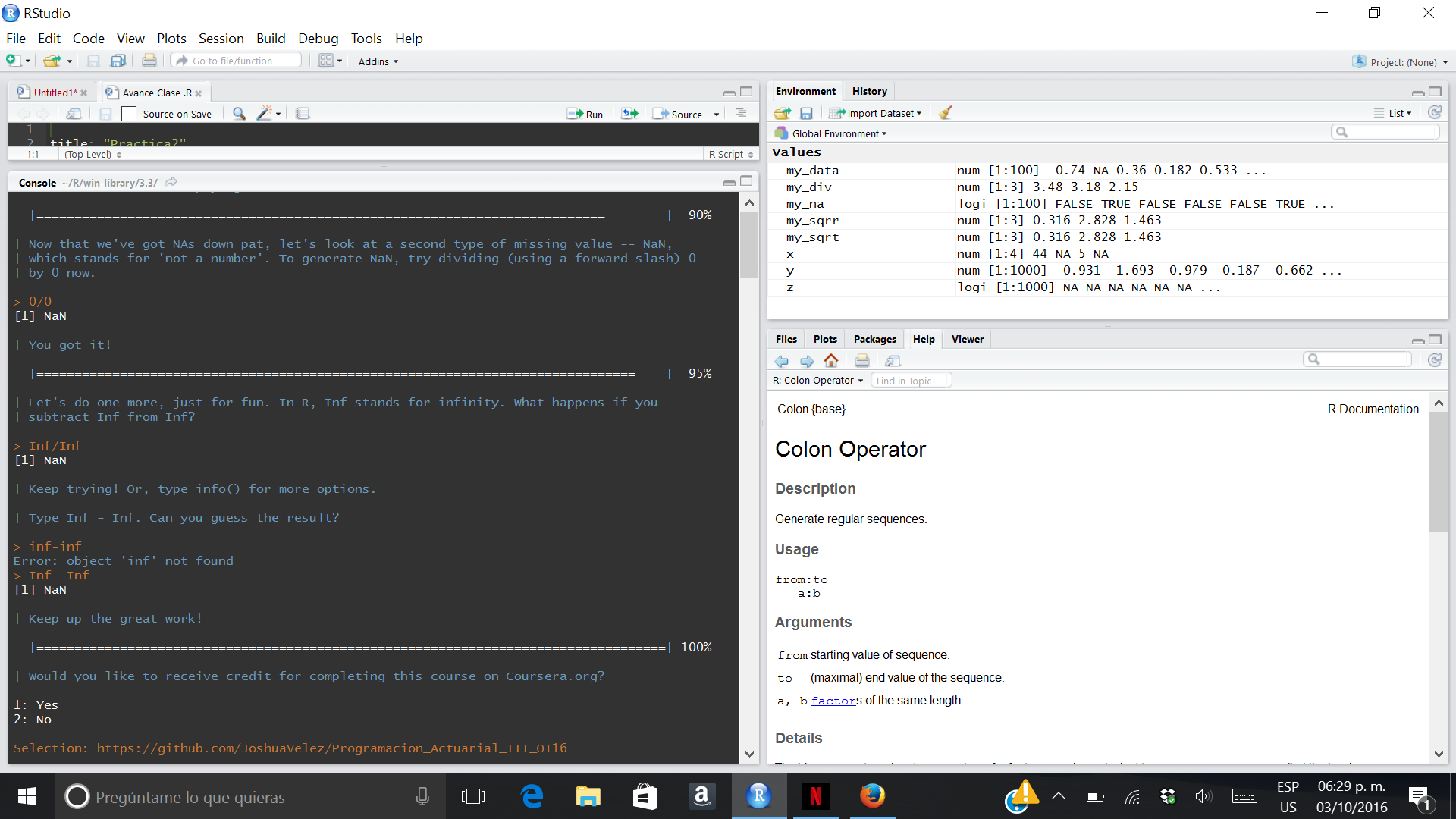
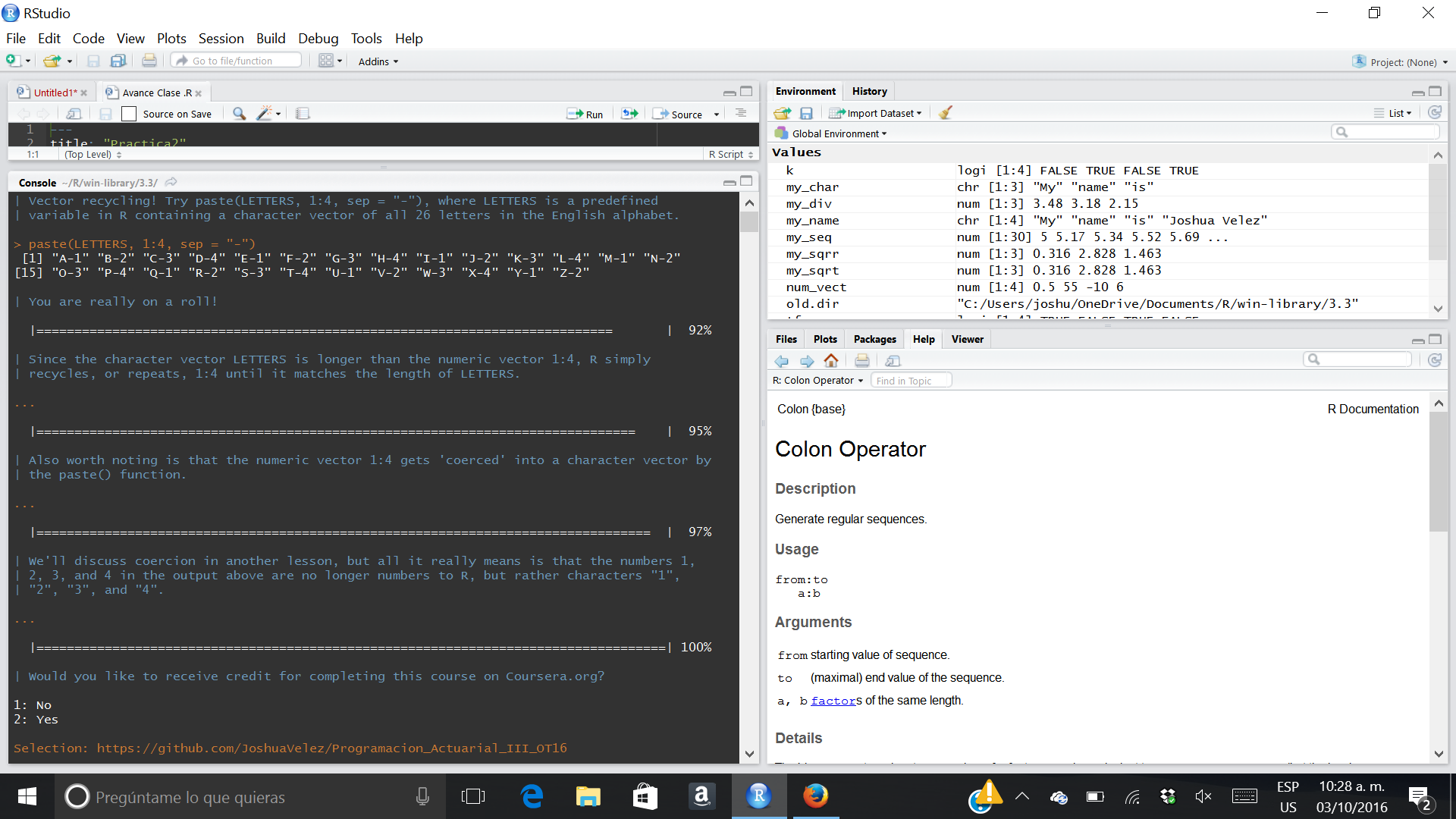
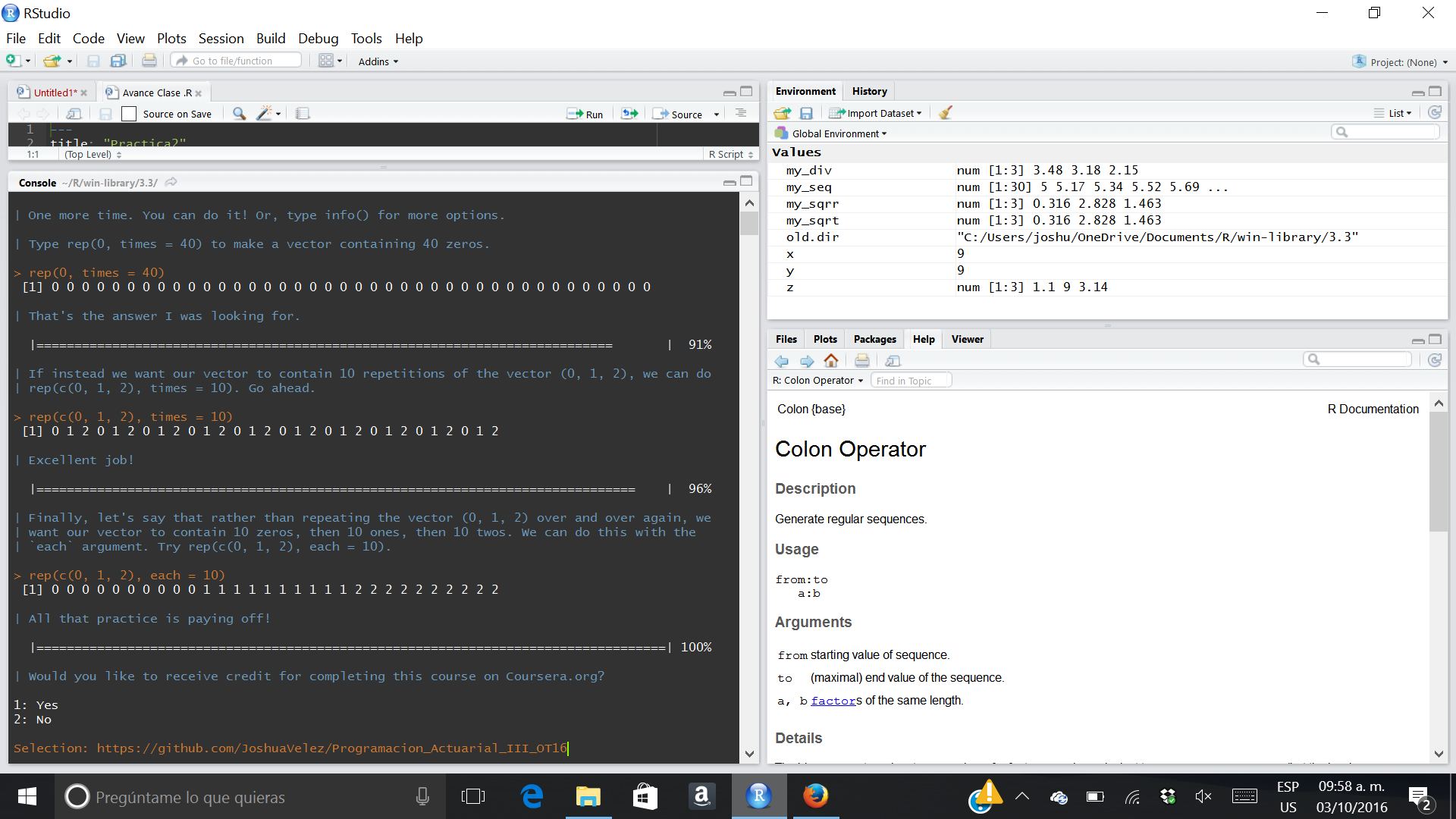


2. Workspace and files

1. Basic Building Blocks

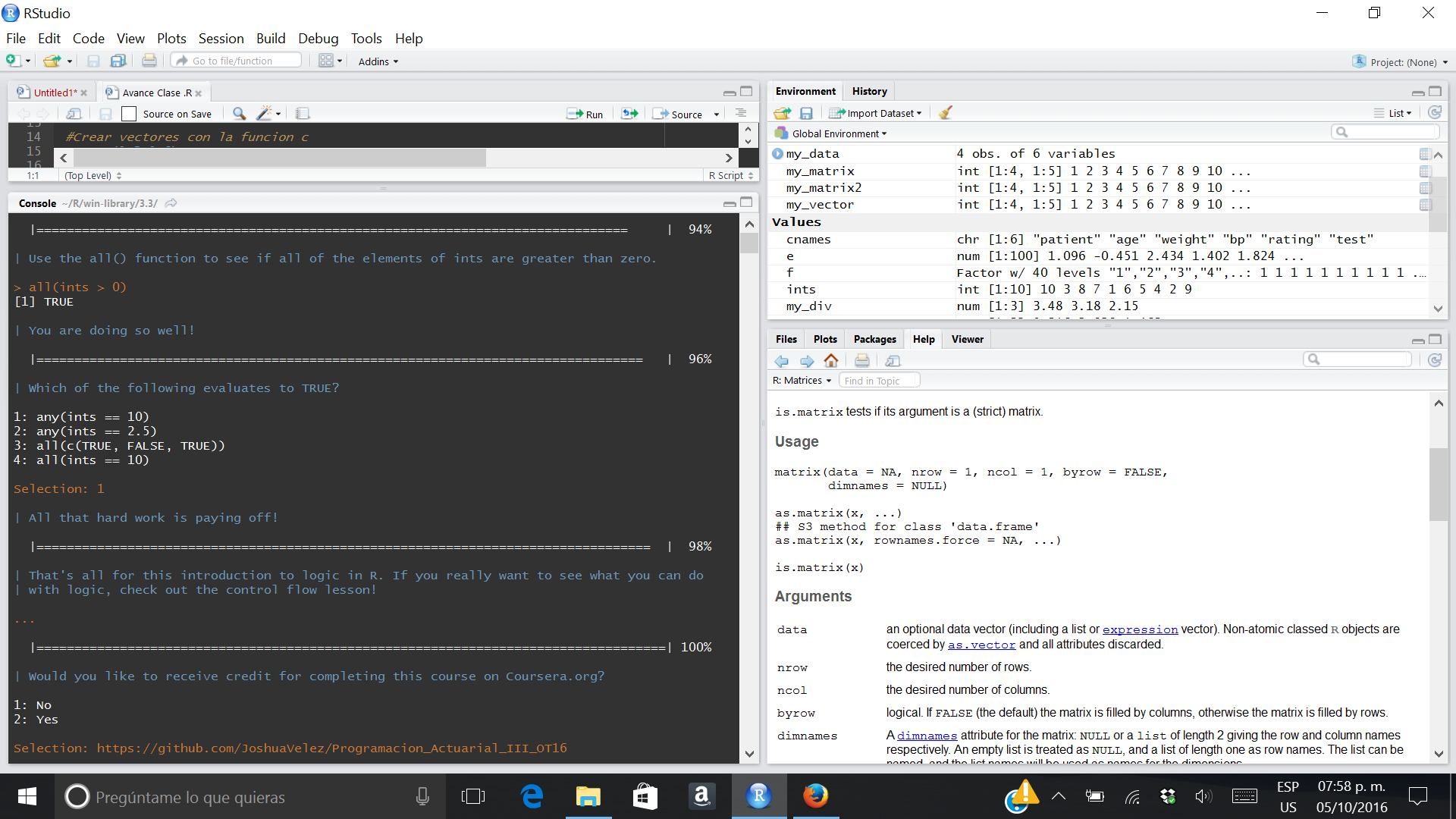
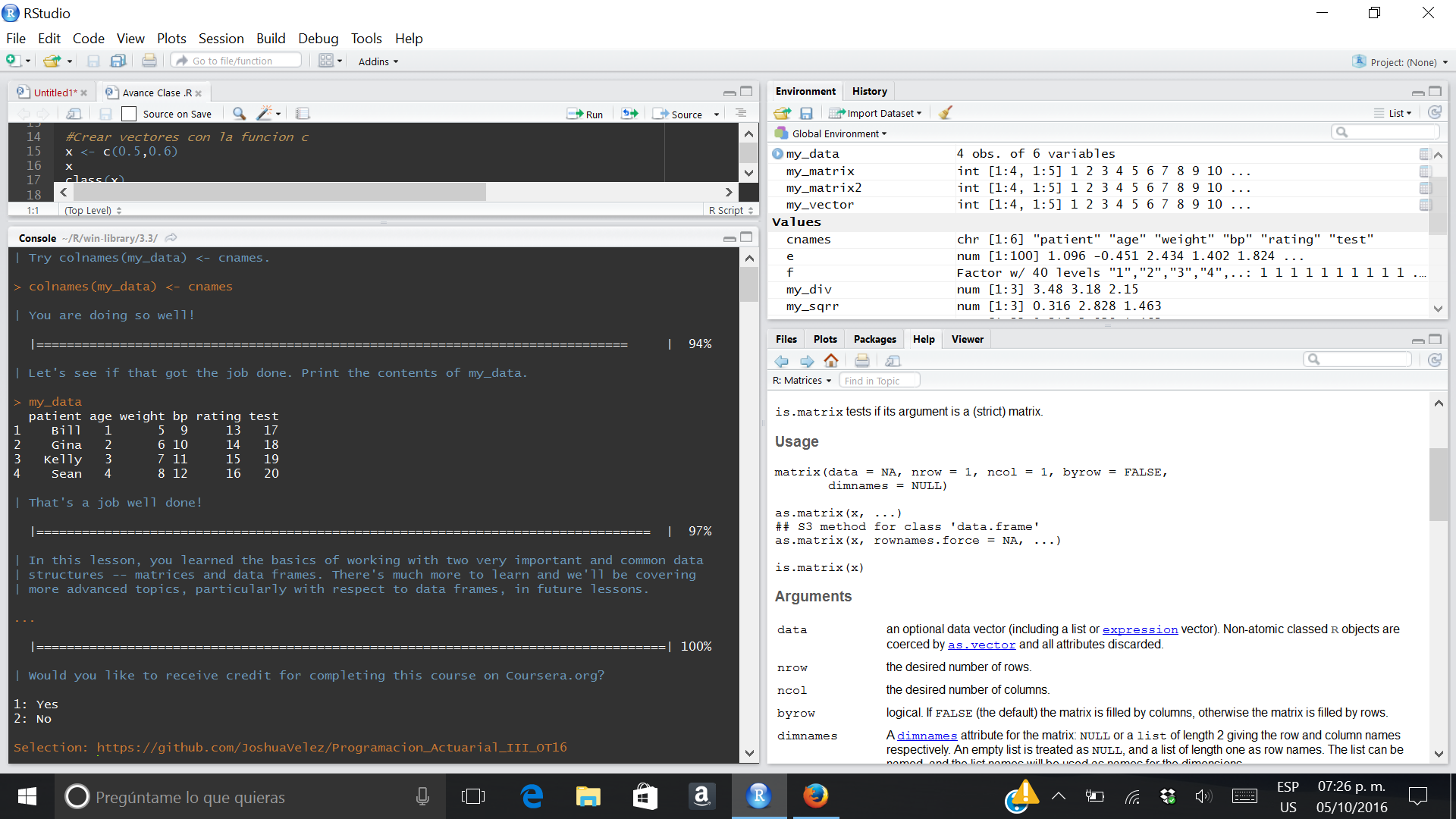


4. Vectors

3. Sequences of numbers

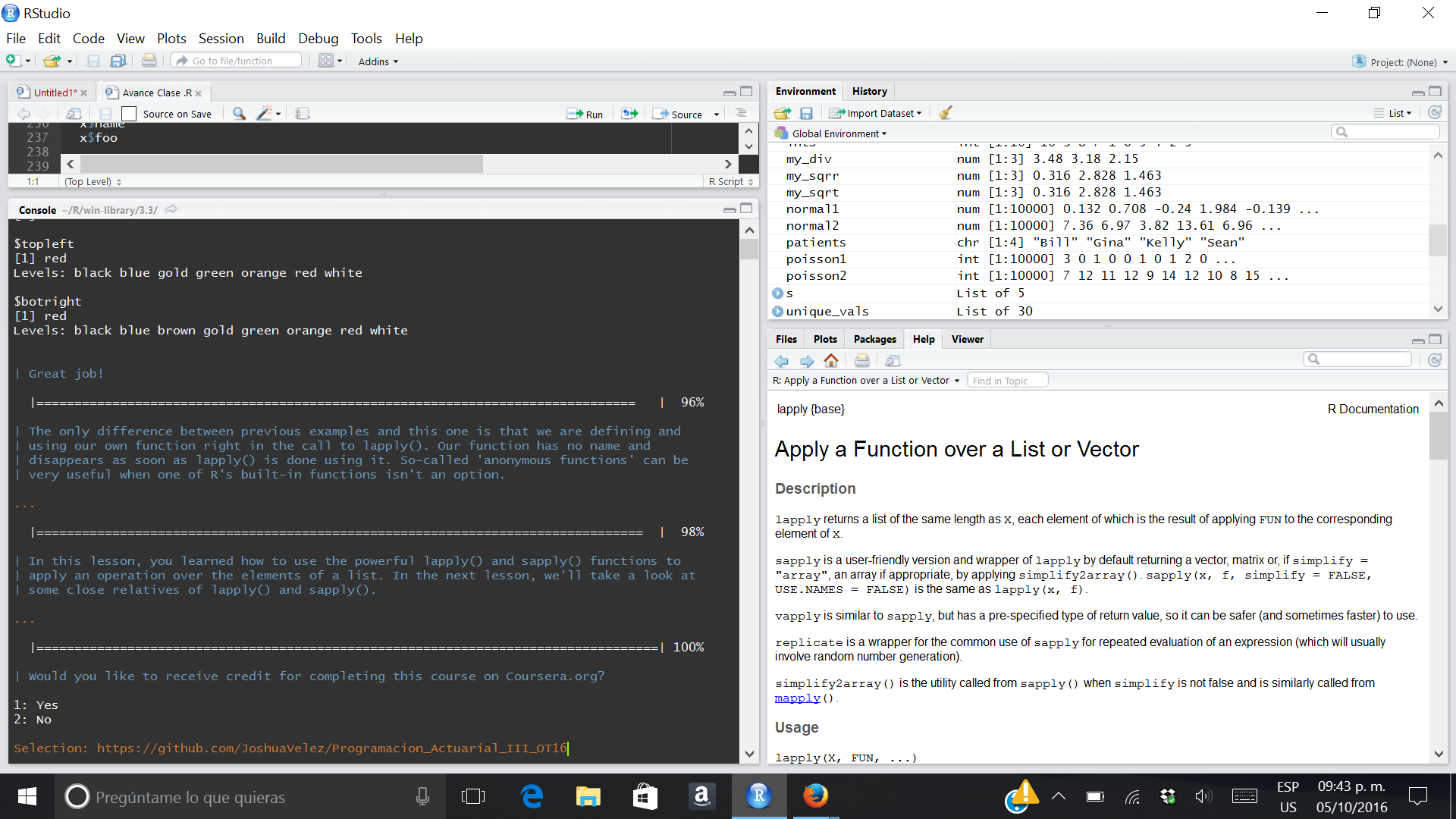
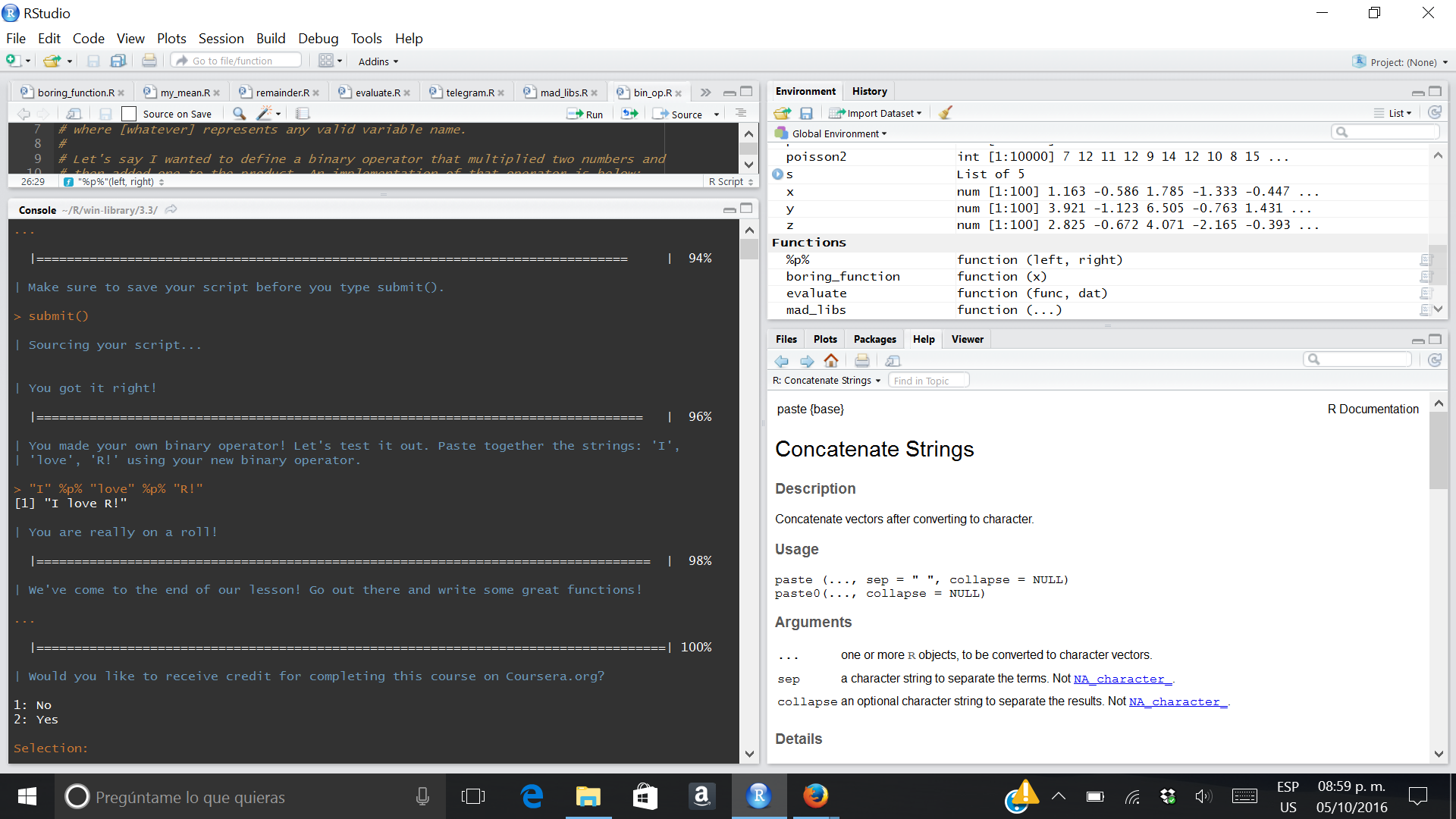
6. Subsetting Vectors

5. Missing Values



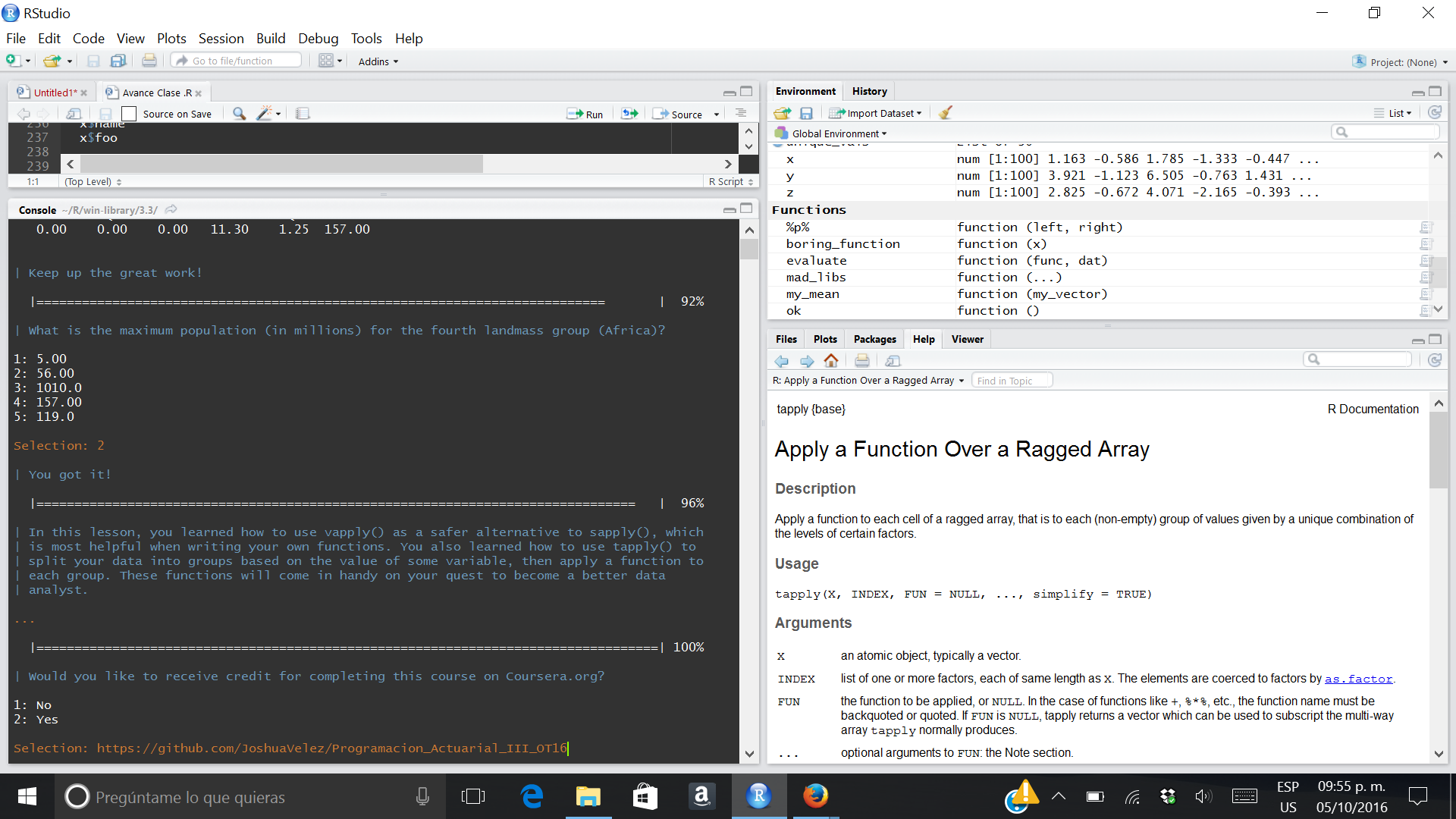
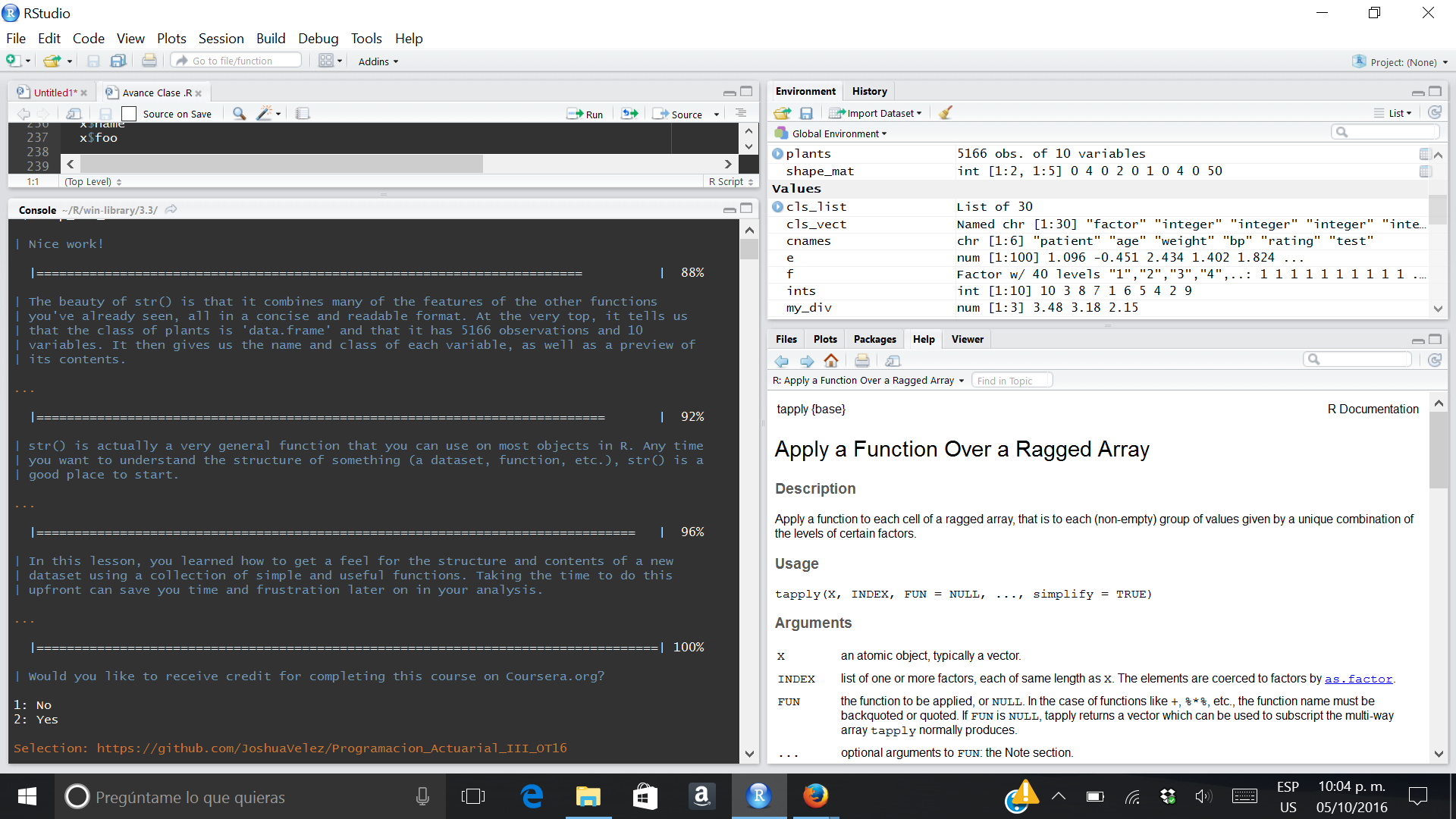
8. Logic

7. Matrices and Data Frames



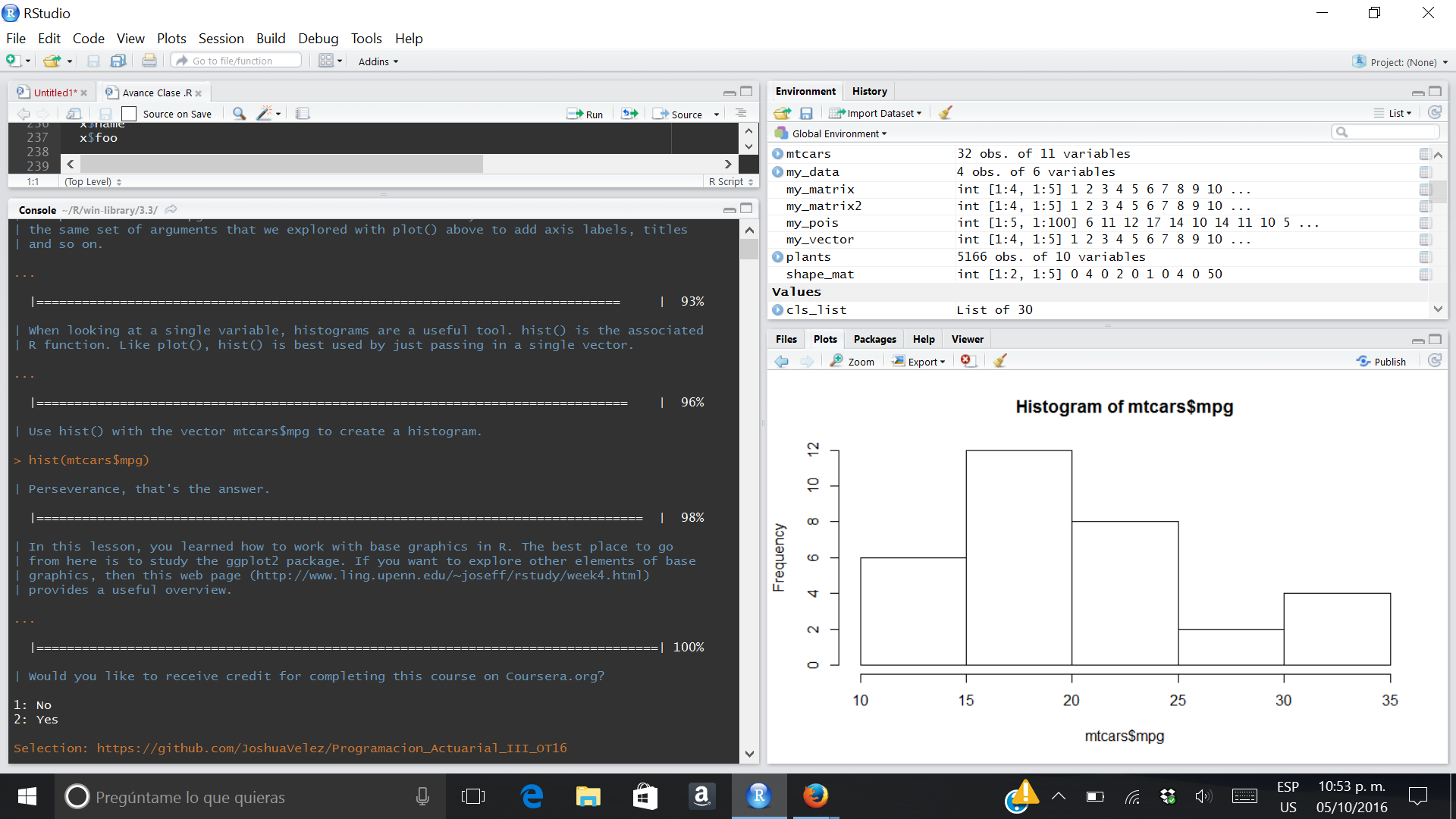
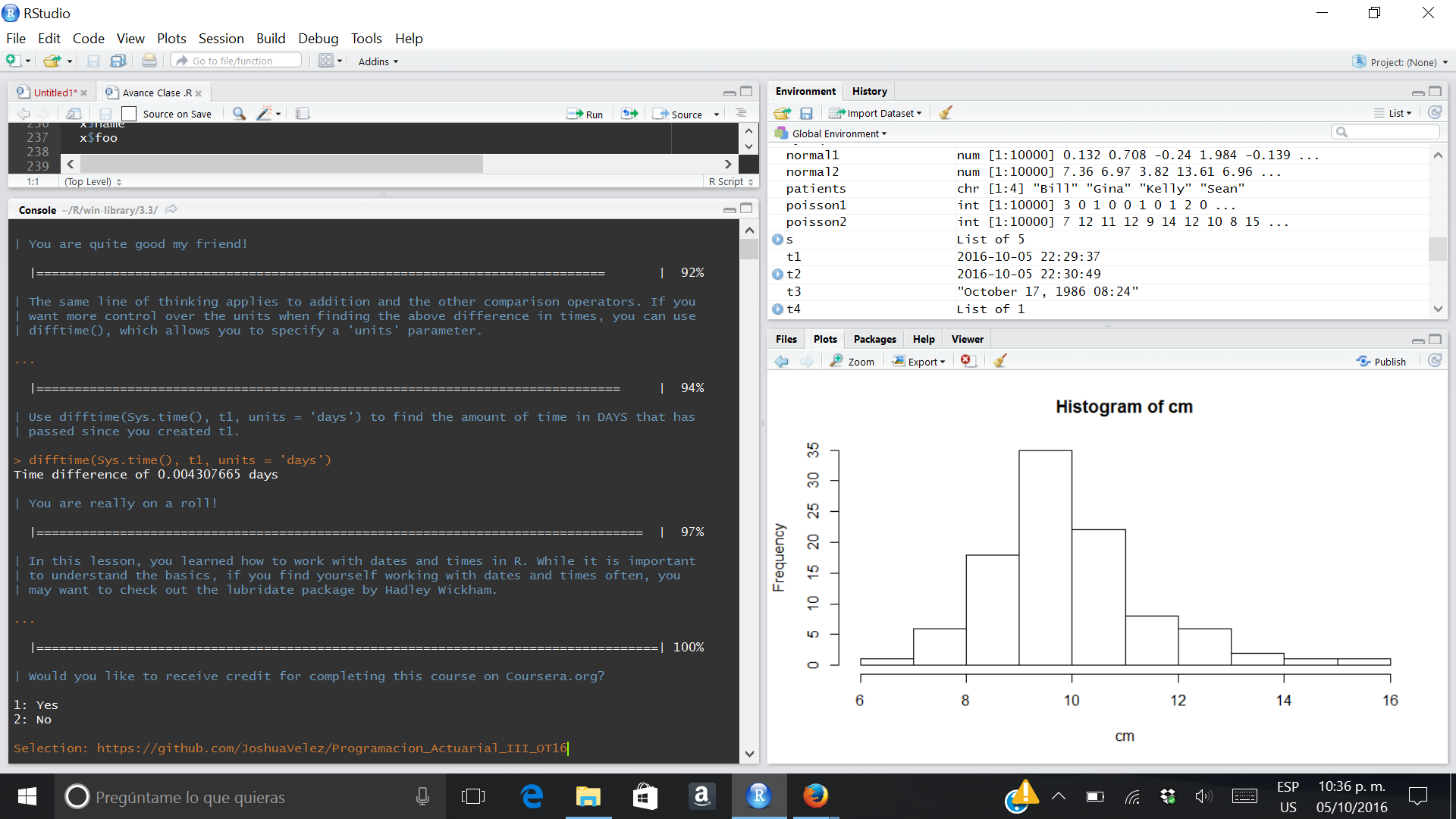
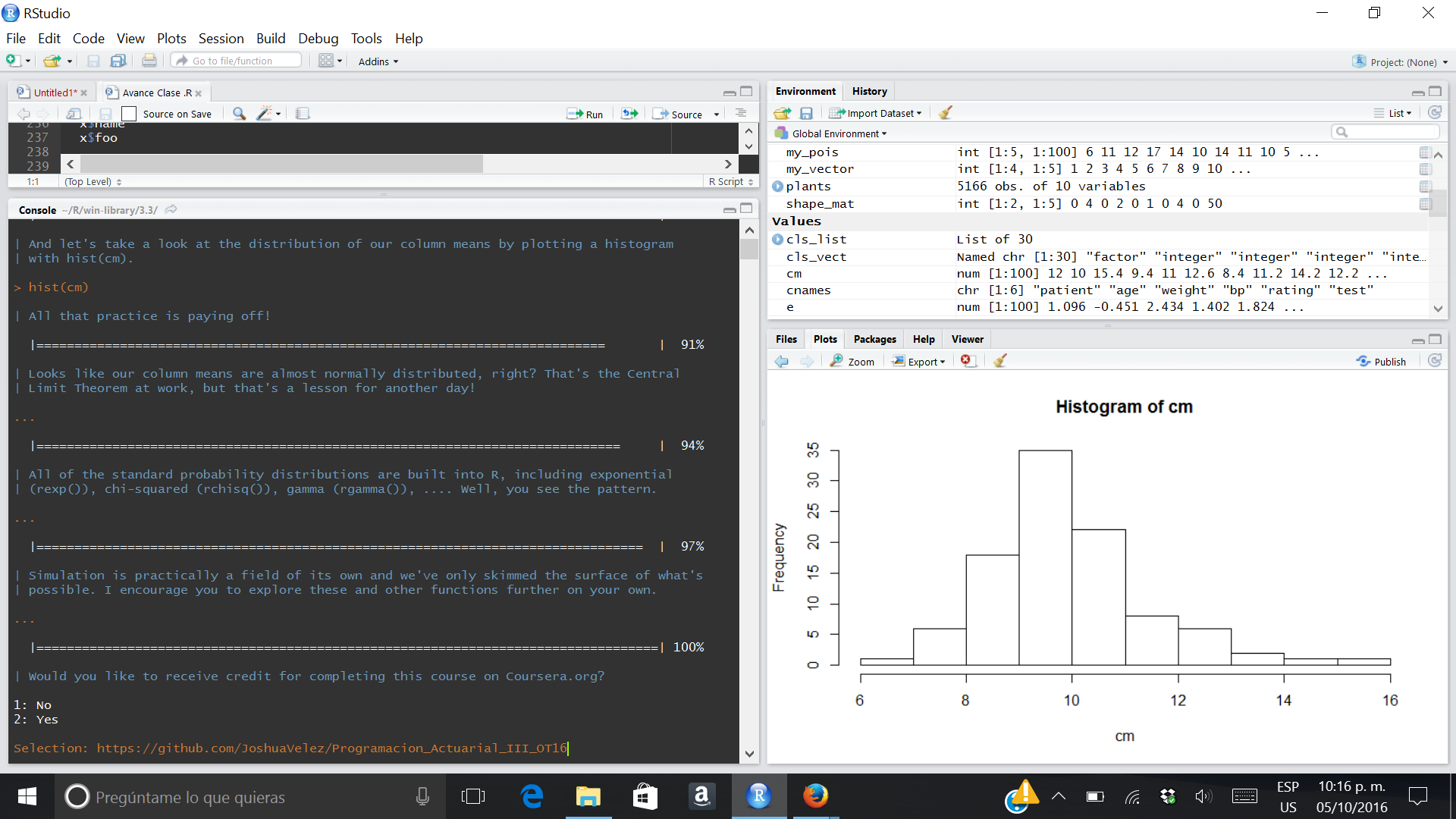
9. Functions

10. Lapply and Sapply



11. Vapply and Tapply

12. Looking at data



13. Simulation

14. Dates and Times

15. Base Graphics