

# Joshua Walters

3rd Year BS - Software Engineering

Dedicated and motivated software engineering student with a passion for problem solving and applying knowledge to projects such as games and web applications. Has experience in positions of authority and working in a fast-paced team environment. Has demonstrated teamwork and communication skills through work as a customer service assistant, refereeing and education.



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📞 (587)-582-8288

📄 [joshuaw13.github.io/Portfolio-Website/index.html](https://joshuaw13.github.io/Portfolio-Website/index.html)

🐙 [github.com/JoshuaW13](https://github.com/JoshuaW13)

## EDUCATION

### Bachelor of Science: Software Engineering University of Calgary (3rd year, GPA 3.66/4)

09/2020 - Present

Calgary, Alberta, Canada

#### Courses

- CPSC 319 - Data Structures and Algorithms
- ENSF 409 - Principles of Software Development

## WORK EXPERIENCE

### Customer Service Assistant (Summer 2021,2022)

#### Bison Transport

05/2021 - 08/2022

#### Achievements/Tasks

- Demonstrated time management to complete tasks and problem solved in a dynamic work environment.
- Accurately processed customer requests, orders and complaints in a timely manner.
- Collaborated and communicated effectively with team members and other branches of the company.
- Quickly learned company software and regulations in regards to daily tasks.

*Reference : Reference on Request*

### Soccer Referee

#### CMSA

04/2017 - 03/2021

#### Achievements/Tasks

- Maintained standard of play and ensured game rules are observed.
- Interacted with and communicated with parents, coaches, players and other refereeing officials as required.
- Made quick and effective decisions during gameplay to maintain order and control of the game.

## SKILLS

C/C++

Java

Python

JavaScript

HTML

CSS

JUnit

Git/GitHub

SQL

Godot Game Engine/GDscript

## PERSONAL PROJECTS

### Calculator [↗](#)

- Wrote and shipped a browser based calculator application as part of the Odin project's curriculum.
- Wrote calculator software using JavaScript and DOM manipulation to process and display math operations to the user.

### Pixel Art Studio [↗](#)

- Wrote and shipped a browser based pixel art application as part of the Odin project's curriculum.
- Used DOM manipulation to give users a variety of creative options.

## ORGANIZATIONS

Organization Name

## CERTIFICATES

Certificate Name

## LANGUAGES

English

*Native or Bilingual Proficiency*

French

*Full Professional Proficiency*

## INTERESTS

Game Development

Soccer

Creative Writing

Ecology