



# Novel Attack Detection in IoT Network Intrusion Detection

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# DID YOU KNOW?

There was a **400%** increase in malicious cyberattacks  
on Internet of Things (IoT) devices from 2022 to 2023

(Knowles, 2023)

# Project Purpose

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- Successful cyber-attacks can result in data breaches, privacy violations and service disruptions
- Network intrusion detection systems (NIDS) help to protect IoT ecosystems by identifying potential security threats
- This project addresses the limitations of current methods, specifically their inabilities to adapt to changing IoT environments and identifying specific attack types whilst recognising new attacks

# Project Goals

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1. Classify IoT network traffic as **either attack or benign traffic** (binary classification)
2. Identify the **type of traffic** IoT network traffic belongs to by classifying as **either benign traffic or the attack type** (multi-class classification)
3. **Identify and classify novel attack types** accurately upon initial exposure

# Project Background

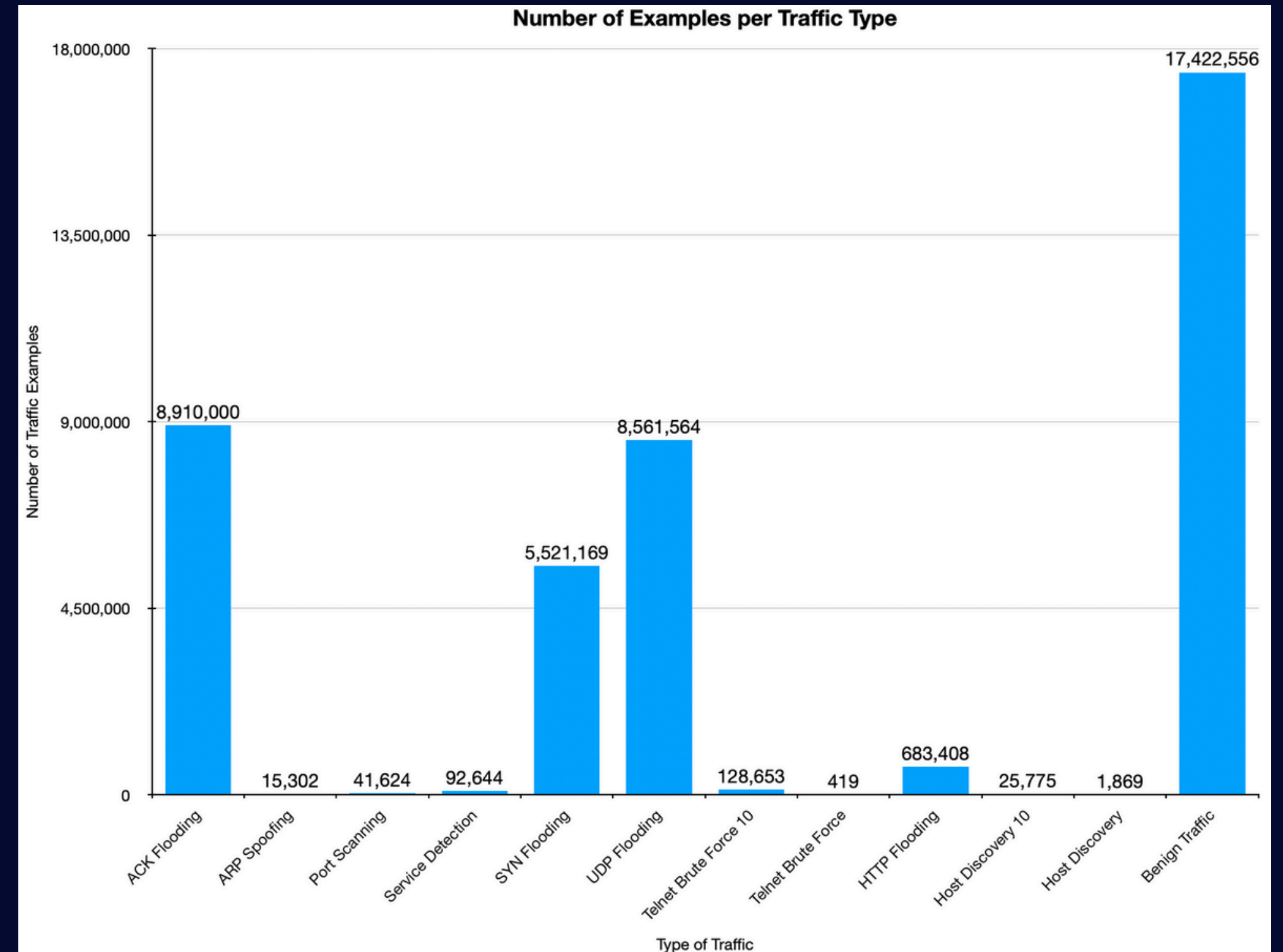
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- Most supervised-learning IoT network intrusion detection systems struggle to adapt to new types of attacks (Al Lail et al., 2023; Dong et al., 2016; Kim et al., 2017)
- State-of-the-art models such as the Kitsune model are trained in a semi-supervised manner and can be applied to all attacks, but only to decide whether the traffic is benign or attack (Mirsky et al., 2018)
- This project will create a model capable of identifying new attacks whilst also being able to identify the type of attack found (whether it is a known attack or new type of attack)



# Methodology: Data Preprocessing

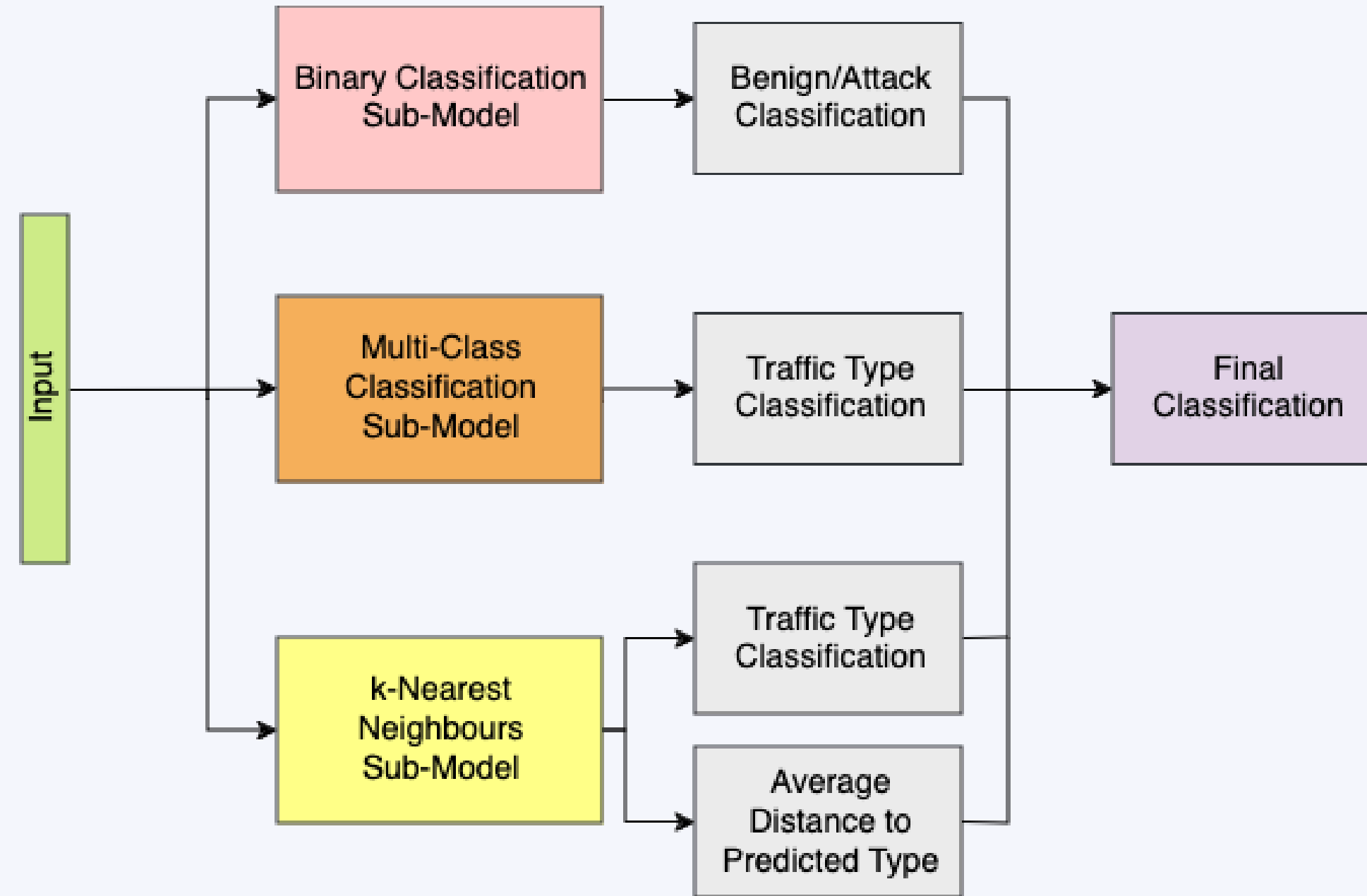
1. Feature Extraction (Kitsune)
2. Sampling
  - a. 70-15-15 train/val/test for over sampling minority classes
  - b. 5-5-5 train/val/test for under sampling majority classes
3. Leave one attack out of training set to simulate “unknown” attack
4. Min/max scaling
5. Principal Component Analysis



Number of samples available in the UQ IoT IDS Dataset for each type of traffic.

# Methodology: Model

- Processed inputs used to train three sub-models
- Final outcome determined through voting from the three sub-models
- Voting mechanism considers labels generated by each of the three sub-models, as well as distance thresholds for k-Nearest Neighbours model



Model Architecture



# Methodology: Voting Algorithm

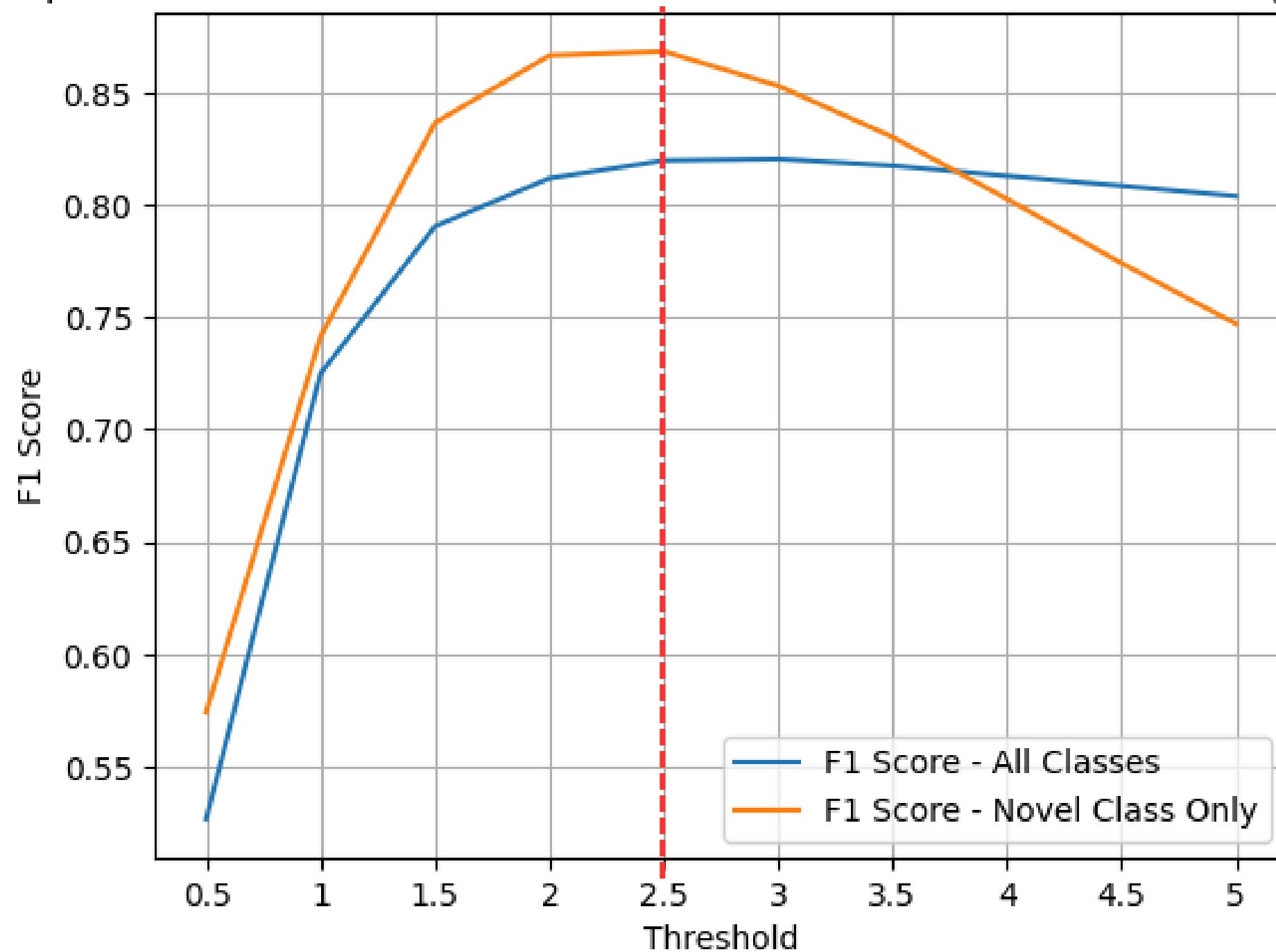
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```
if ((multi_label == 0 and binary_label == 0 and knn_label == 0)
    or (multi_label == 0 and binary_label == 0 and knn_label > 0)
    or (multi_label > 0 and binary_label == 0 and knn_label == 0)
):
    final_labels.append(0) # Predict benign
else:
    # Determine what attack class to predict
    if data_mean_dist > class_avg_distances.get(knn_label) * threshold:
        final_labels.append(-1) # Predict novel
    else:
        final_labels.append(knn_label) # Predict known-class attack
```

- data\_mean\_dist: mean distance between point being evaluated and its closest 5 neighbours
- class\_avg\_distances: dictionary of average distances between training data points of the same class
- threshold: Decision threshold value

# Methodology: Distance Threshold Hyperparameter

Comparison between F1 Scores and Distance Threshold (ACK Flooding as Novel)



- Optimal threshold value found through evaluation on validation set
- 2.5 is optimal for all combinations of “unknown” attack

# Results - Easily Distinguishable Classes

- Performs well on most classes when classifying “known” attacks and identifying “unknown” attacks
- Average accuracy of 0.92, average F1 score of 0.8 for ACK Flooding as “unknown”

Packet Type	Precision	Recall	F1
Benign	0.99	0.98	0.99
ARP Spoofing	0.49	0.53	0.51
Port Scanning	0.88	0.82	0.85
Service Detection	0.91	0.78	0.84
SYN Flooding	0.81	0.94	0.87
UDP Flooding	1.00	0.95	0.98
HTTP Flooding	1.00	0.94	0.97
Telnet Brute Force	0.83	0.77	0.80
Host Discovery	0.71	0.42	0.53

Performance on Benign and Known Attacks  
(ACK Flooding as Unknown)

Packet Type	Precision	Recall	F1
ACK Flooding	0.88	0.85	0.87

Performance on Unknown Attack  
(ACK Flooding as Unknown)

# Results - Similar Classes

- Model struggles on attacks that follow similar patterns (e.g. Port Scanning and Service Detection)
- Average accuracy of 0.89, macro F1 score of 0.71 for Port Scanning as “unknown”

Packet Type	Precision	Recall	F1
Benign	0.99	0.98	0.99
ACK Flooding	0.98	0.93	0.96
ARP Spoofing	0.52	0.45	0.48
Service Detection	0.70	0.83	0.76
SYN Flooding	0.98	0.92	0.95
UDP Flooding	1.00	0.96	0.98
HTTP Flooding	1.00	0.94	0.97
Telnet Brute Force	0.83	0.77	0.80
Host Discovery	0.71	0.44	0.55

Performance on Benign and Known Attacks  
(Port Scanning as Unknown)

Packet Type	Precision	Recall	F1
Port Scanning	0.01	0.12	0.02

Performance on Unknown Attack  
(Port Scanning as Unknown)

# Overall Results and Comparisons

Comparison of Models for Multi-Class Classification

Model	Accuracy	Macro F1
Proposed Model	95.01%	79.65%
Random Forest	98.86%	88.30%
Convolutional Neural Network	89.25%	64.87%

Comparison of Models for Attack Detection

Model	Accuracy	Macro F1
Proposed Model	98.83%	98.79%
Kitsune	94.99%	92.21%

# Conclusions and Future Work

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- Developed a model capable of strong results compared to existing solutions
- Future work:
  - Improving performance on classes which tend to be similar to each other - feature engineering
  - Testing on different datasets
  - Giving model ability to learn from detected novel classes



# References

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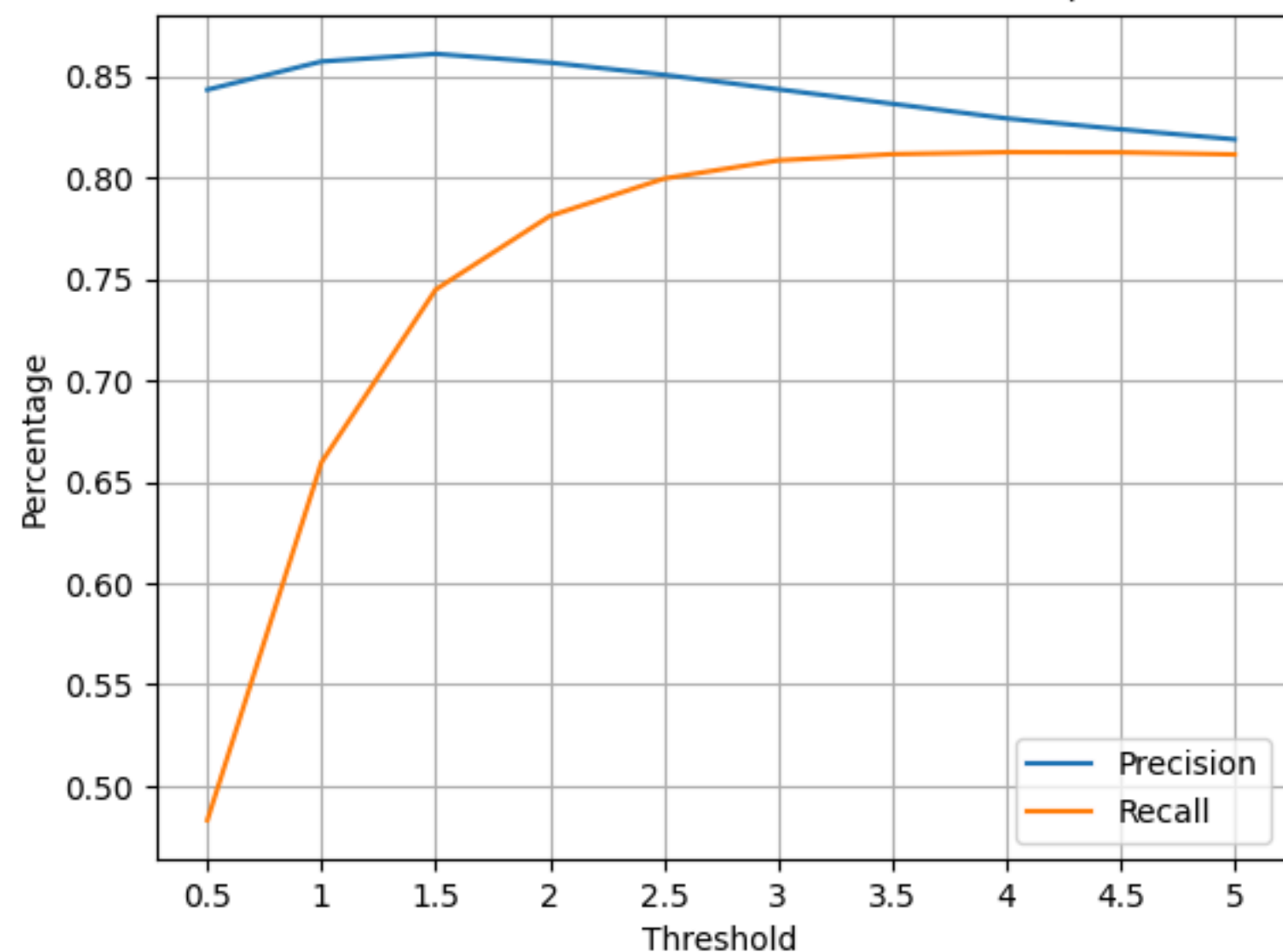
# Appendix A: Model Architecture/Parameters

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- Multi-class and Binary Classification Models:
  - Input: Tensor of size 12
  - Layers: [512, 128, 64, 16]
  - Outputs: 9 (multi-class); 1 (binary)
  - Criterion: CrossEntropyLoss (multi-class); BCEWithLogitsLoss (binary)
  - Optimizer: Adam, default learning rate of 0.001
- k-Nearest Neighbours:
  - $k = 5$

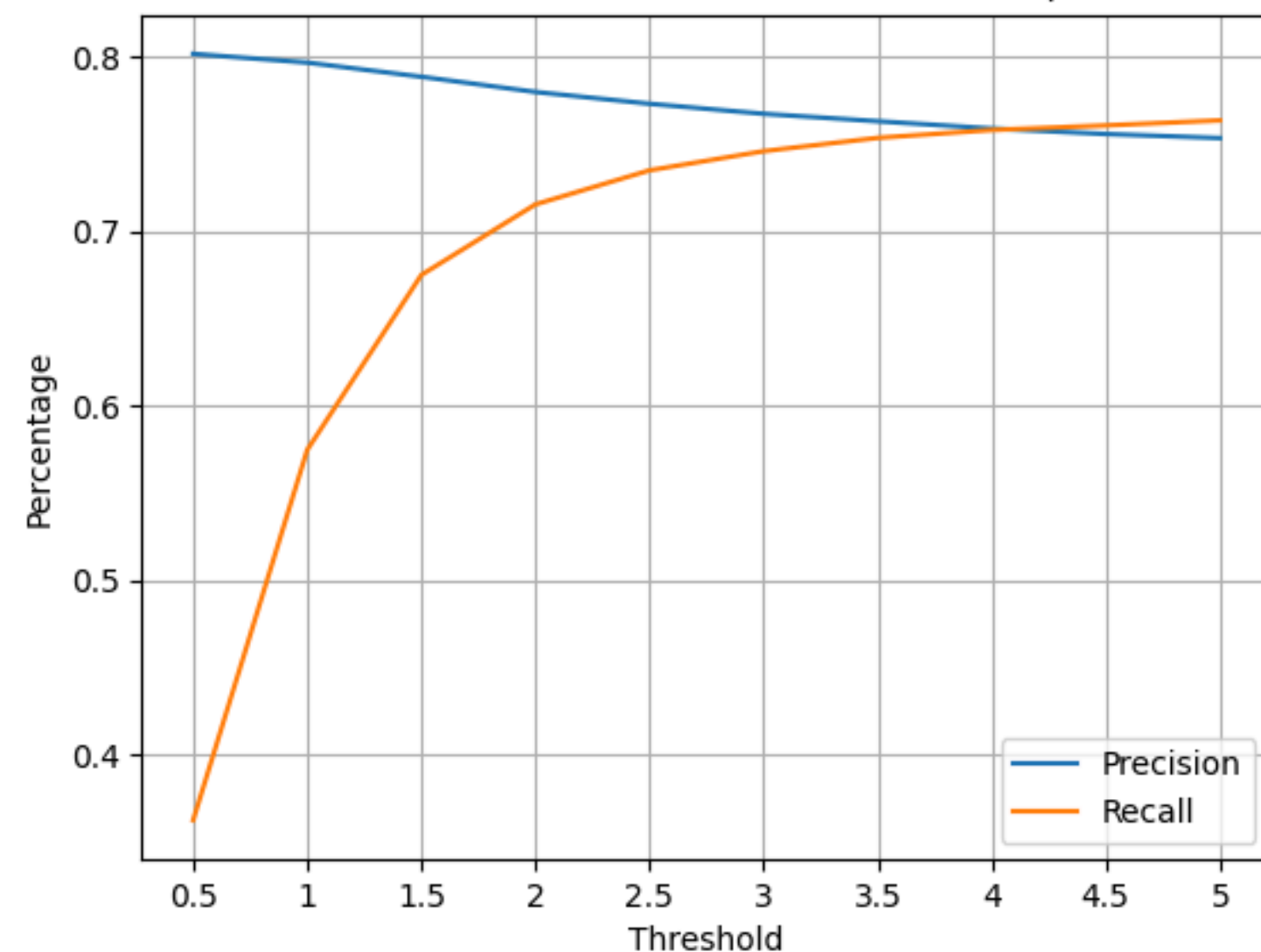
# Appendix B: Distance Threshold Precision and Recall

Effects of Decision Threshold on Model Precision and Recall (ACK Flooding as Novel)



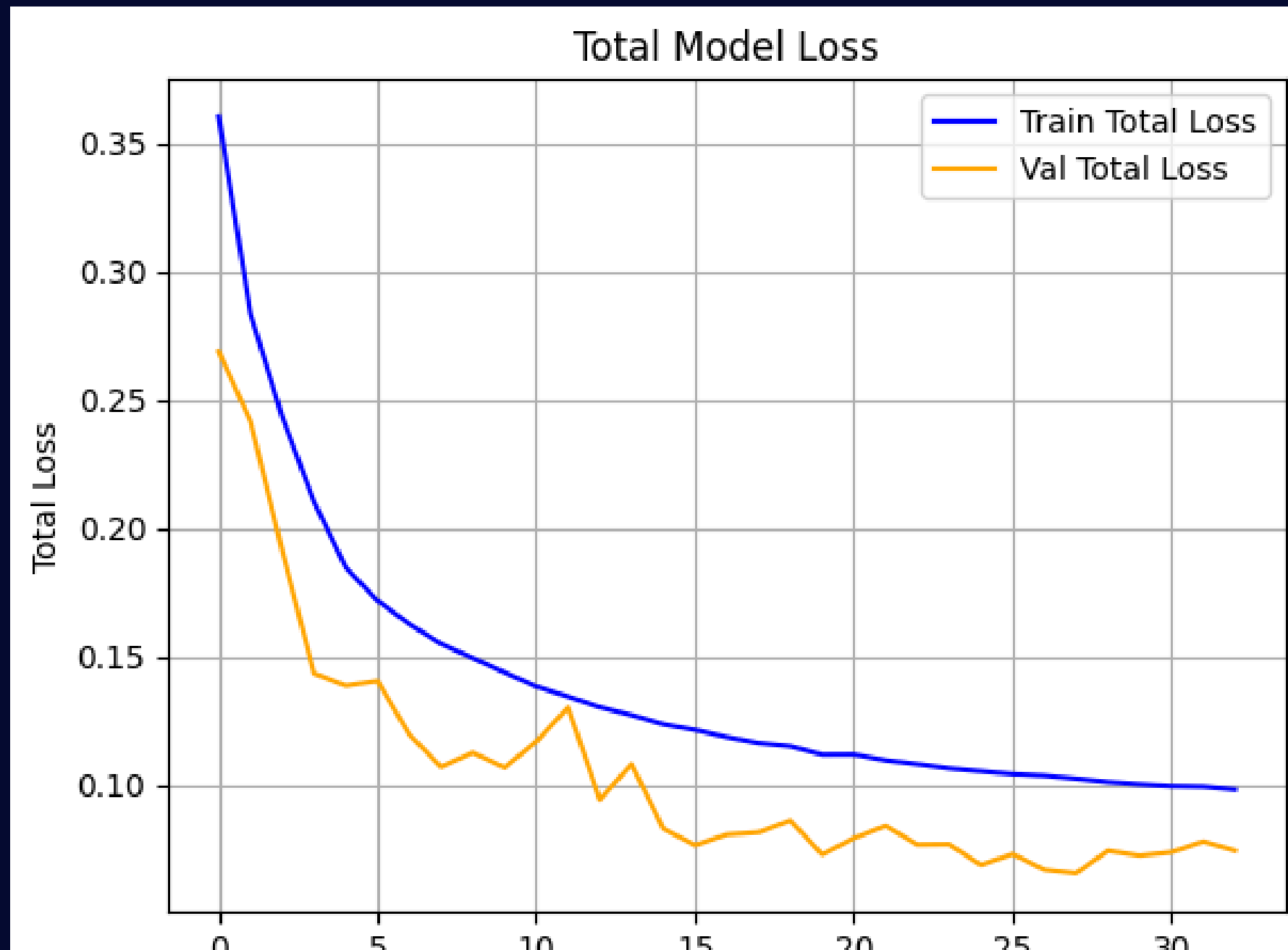
F1 Scores for Different Distance Thresholds  
with ACK Flooding as Novel Attack

Effects of Decision Threshold on Model Precision and Recall (Port Scanning as Novel)

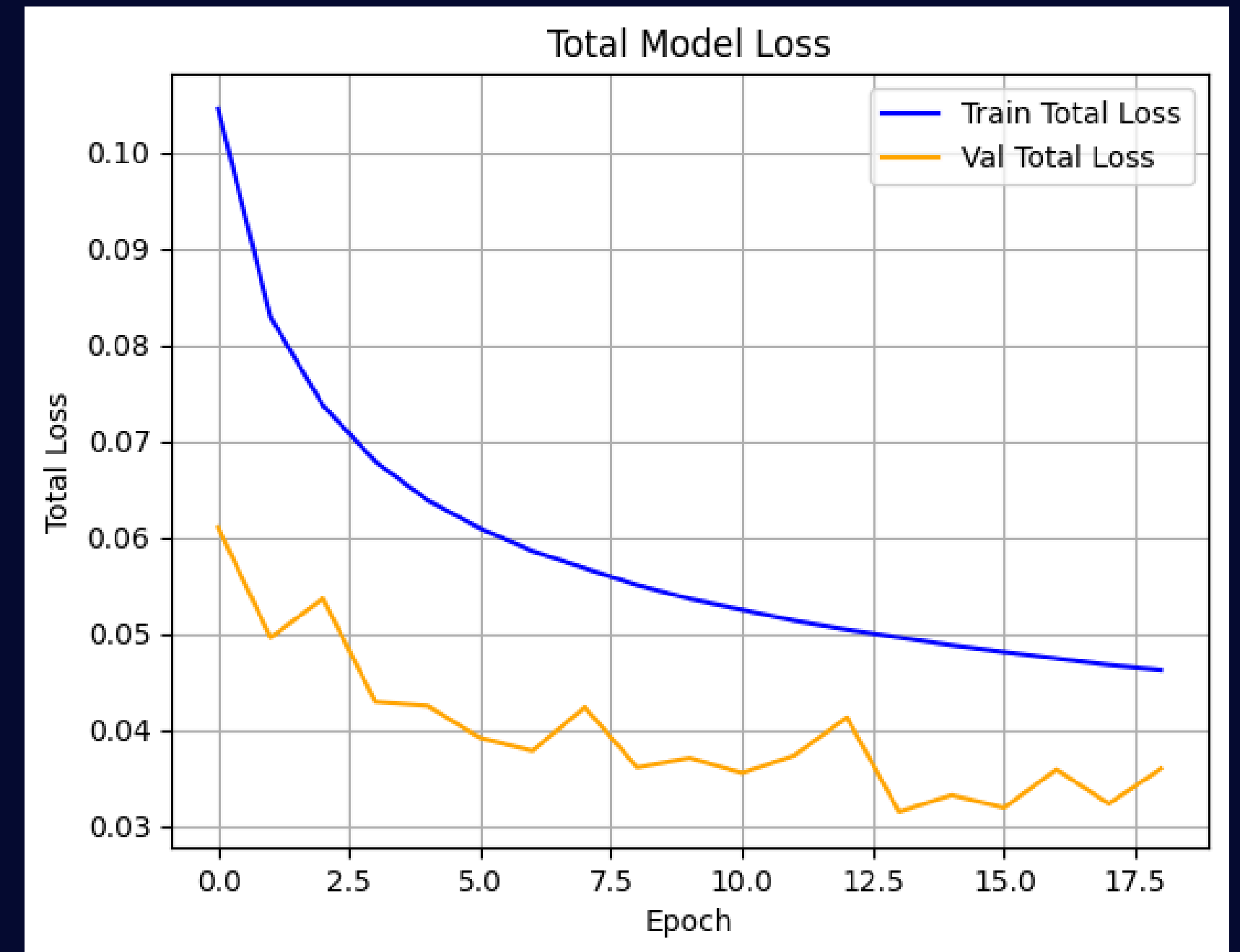


F1 Scores for Different Distance Thresholds  
with Port Scanning as Novel Attack

# Appendix C: Model Training/Validation Loss



Multi-Class Model Training/Validation Loss  
with ARP Spoofing as Unknown Attack



Binary Class Model Training/Validation Loss  
with ARP Spoofing as Unknown Attack