

ENGINEER/DEVELOPER

FULL STACK WEB DEVELOPER

[HTTPS://JOSHWRIGHTDEV.GITHUB.IO/PORTFOLIO/](https://joshwrightdev.github.io/portfolio/)

API FUNCTIONALITY/MySQL

<https://github.com/joshwrightdev/ecommerce-backend>

<https://infinite-dawn-68738.herokuapp.com/>

<https://github.com/Joshwrightdev/readmegenerator>

FRONT END

<https://joshwright.space/>

<https://joshwrightdev.github.io/login-form/>

<https://joshwrightdev.github.io/Work-Day-Scheduler/>

<https://joshwrightdev.github.io/Fun-Interactive-BG-1/>

Audio Lead (Full Time)

46 ENTERTAINMENT (GALLATIN, TN), 2019-2020

- PROJECT MANAGEMENT FOR MEDIUM TO LARGE SCALE EVENTS (BALLROOM TO ARENA) WITH LARGE AUDIENCES.

- SUCCESSFULLY MAINTAINED A LARGE BUDGET

- LEAD MEDIUM TO LARGE CREWS THROUGH TIME-SENSITIVE TASKS IN AN ORDERLY MANNER.

- TROUBLESHOOT AND MAINTAIN AUDIO SYSTEM CONFIGURATION TO ENSURE EXCELLENT PERFORMANCE

- ADMINISTRATE AND OPERATE ALL FUNCTIONALITY OF AUDIO OPS AND AUDIO TEAM

Audio Engineer (Contract)

PASSION CITY (ATLANTA, GA) , 2018-PRESENT

- LEAD AUDIO-DRIVEN RESPONSIBILITIES AND TASKS FOR "SPECIAL EVENTS" (INCLUDING PASSION CONFERENCE)

- TECHNICALLY MAINTAIN AUDIO SYSTEMS FOR ALL THEATERS/MAIN AUDITORIUM

JOSH WRIGHT// joshwrightaudio@gmail.com
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WWW.GITHUB.COM/JOSHWRIGHTDEV

ABOUT ME:

Driven self-starter who loves to solve problems, no matter the scale.

EDUCATION + CERTIFICATIONS:

AUDIO DIPLOMA- SAE INSTITUTE OF AUDIO TECHNOLOGY

FULL STACK WEB DEVELOPMENT
CERTIFICATE-GEORGIA TECH

SKILLS-----

LANGUAGES: JAVASCRIPT, TYPESCRIPT, JSON, NODE, EXPRESS

FRAMEWORKS/LIBRARIES: CSS3, REACT.JS, JQUERY, BOOTSTRAP, EXPRESS, THREE.JS

TOOLS: GITHUB, HEROKU

DATABASE: MYSQL, MONGODB, INSOMNIA

APPLICATIONS: MICROSOFT OFFICE SUITE, GOOGLE SUITE, FINAL CUT PRO, ADOBE CREATIVE SUITE, KEYNOTE, PRO PRESENTER, PRO VIDEO PLAYER, CINEMA 4D, 3D MODELING.