

Activity 2: Loop-Based Basic Calculator with Operation Selection

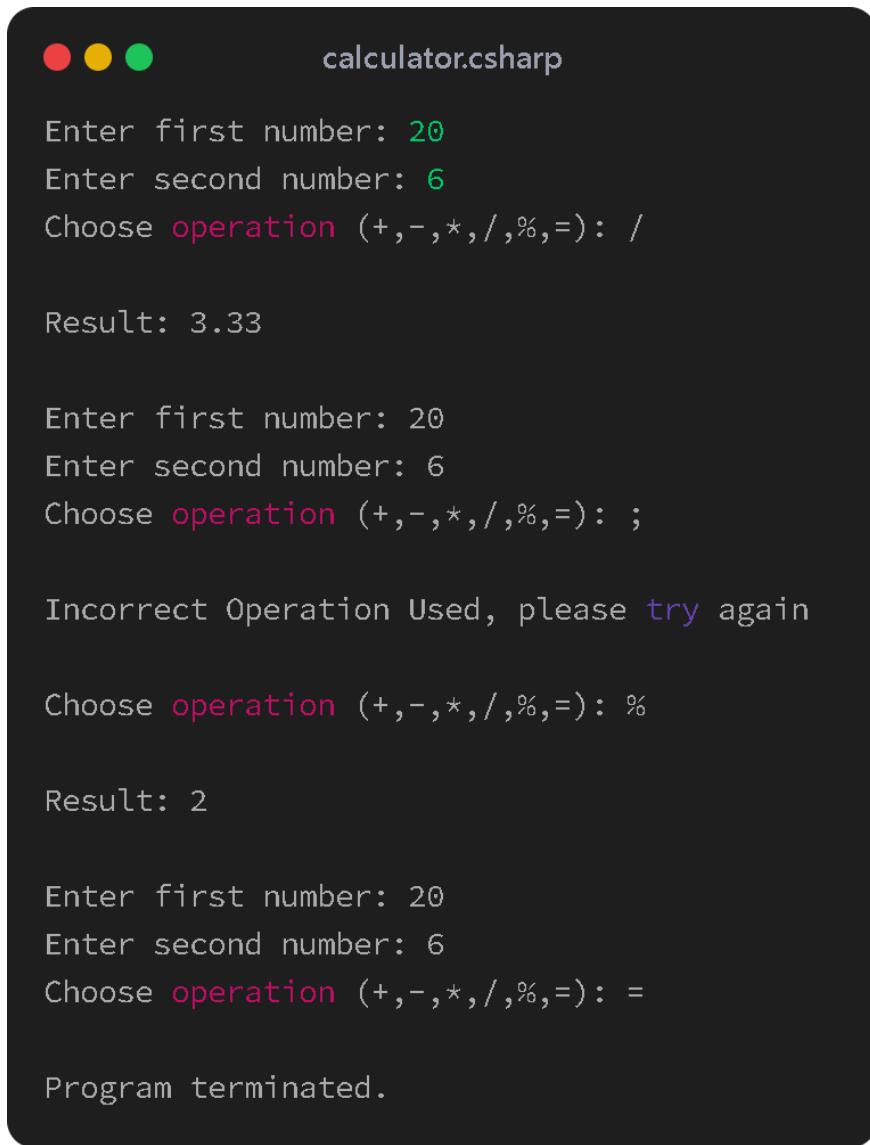
Objective

Create a loop-based calculator program that repeatedly performs user-selected arithmetic operations until the user chooses to exit.

Implementation Steps

1. **Create a new C# Console Application.**
2. **Continuously run the program using a `while` loop** until the user selects the Exit (=) option.
3. Prompt the user to input the first number.
 - o The input must be a whole number (integer).
4. Prompt the user to input the second number.
 - o The input must be a whole number (integer).
5. Prompt the user to choose an operation.
 - o Allowed operations are:
 - Addition (+)
 - Subtraction (-)
 - Multiplication (*)
 - Division (/)
 - Modulo (%)
 - Exit (=)
6. Validate the selected operation.
 - o If the operation is not valid, display the message:
“Incorrect Operation Used, please try again”
 - o Ask for the operation again without terminating the program.
7. **Handle the selected operation in a separate `Calculator` function using a `switch-case` statement:**
 - o **Exit (=)** → terminate the program loop.
 - o **Addition (+), Subtraction (-), Multiplication (*)** → perform operation and return an integer result.
 - o **Division (/)** →

- If the second number is zero, return `null` and print "Cannot divide by zero"
 - Otherwise, return a decimal (double) result.
- **Modulo (%)** →
 - If the second number is zero, return `null` and print "Cannot modulo by zero"
 - Otherwise, return the remainder as an integer.
8. **Display the result** on the console.
 - Use a **while loop** to repeat the operation prompt until the user enters a valid operation or chooses Exit.
 9. After displaying the result (or zero-division message), return to Step 3 and allow the user to perform another calculation.



The screenshot shows a terminal window with a dark background and light-colored text. At the top left are three colored circles (red, yellow, green). The title bar reads "calculator.csharp". The terminal output is as follows:

```
calculator.csharp

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): /
Result: 3.33

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): ;
Incorrect Operation Used, please try again

Choose operation (+,-,*,/,%,=): %
Result: 2

Enter first number: 20
Enter second number: 6
Choose operation (+,-,*,/,%,=): =
Program terminated.
```