

ONLY
FOR

GAME BOY ADVANCE

THE LEGEND OF **ZELDA**

The Minish Cap



Nintendo®

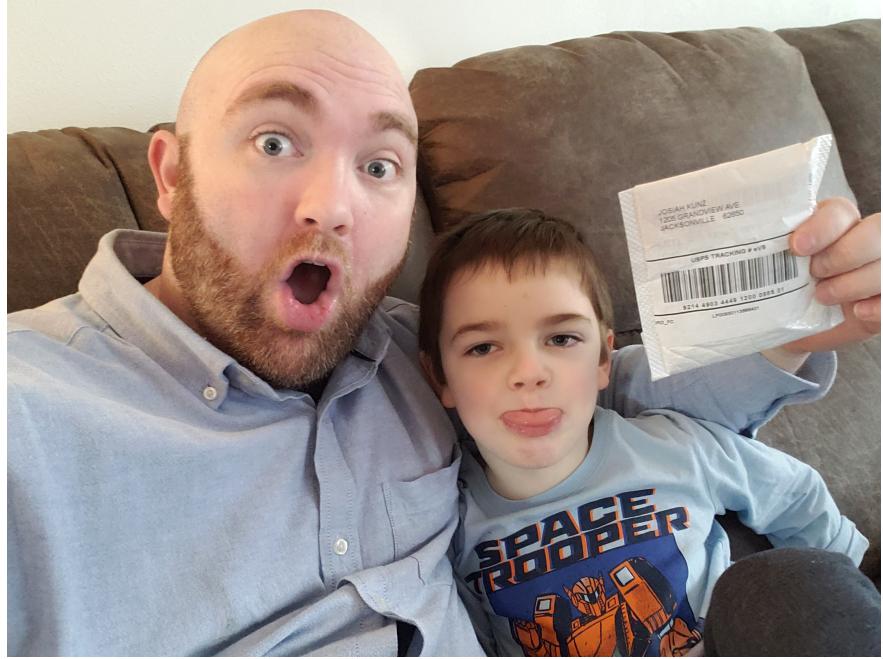


Figure 1: Just got a package in the mail! Wonder what it is...!



Figure 2: Hardware. **Left:** cartridge bought from zelda-shop.com for \$30. **Middle:** Game-boy Advance bought from Press Start in Jacksonville, IL for \$50. No backlit screen since I really wanted it to be on original hardware. On the other hand, I never owned a GBA, so I guess I could've done whatever I wanted. **Right:** GBA case the guy at Press Start threw in for \$2. I'm pretty sure it was supposed to be marketed towards girls, but hey, a case is a case. **Total:** \$82 (out of the \$100 I got from Dad for my 34th birthday).

The Minish Cap

- Extend the Life Energy to 20.
 - Collect all six Heart Containers and all 44 Pieces of Heart.
- Obtain the Light Arrows.
- Obtain the Mirror Shield.
- Obtain the Tingle Trophy.
- Obtain the Carlov Medal.
- Upgrade the Arrow capacity to 99.
- Upgrade the Bomb capacity to 99.▲
- Upgrade the Wallet capacity to 999.
- Collect all 4 Bottles.
- Collect all 8 Tiger Scrolls and learn all 3 other techniques from the Blade Brothers.
- Collect all 3 Joy Butterflies.
- Collect all 8 Swordsman Newsletters.
- Unlock the Remote Bombs.
- Unlock all 6 types of Picolyte.
- Activate all 8 Wind Crests.
- Defeat all 8 Golden Monsters.
- Find a home for two of Din, Nayru or Farore.



A completed Items Screen



A completed Quest Status screen

Figure 3: Overview of completion goals.

0.1 Life Gauge

0.2 Review

- First impression: I'm guessing this is a short game. Also, I'm not too excited to play it because the darkness of the screen. We'll see if that's a dealbreaker, though.