

Game Collection

User's Manual

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System Requirements

Computer running Windows or Linux operating system

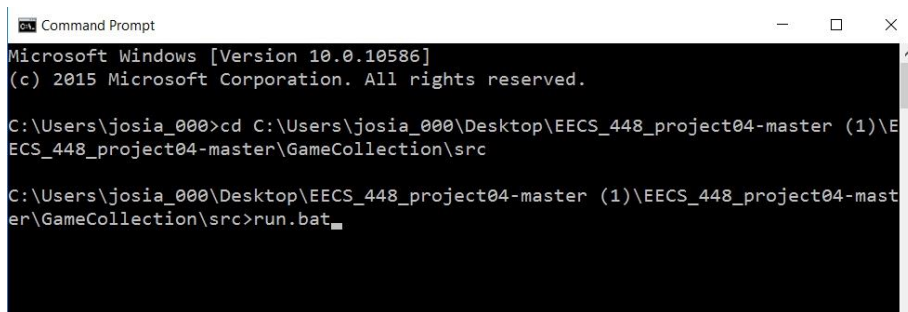
Java development kit

Latest version of Java

Getting Started

(Instructions for Linux are given in parentheses)

1. Open command prompt and change the current directory to “GameCollection/src” using the “cd” command and either copying and pasting the path or typing it directly. (For Linux, use terminal)
2. Enter the command “run.bat” to start the program. (For Linux, enter “bash run.sh”)

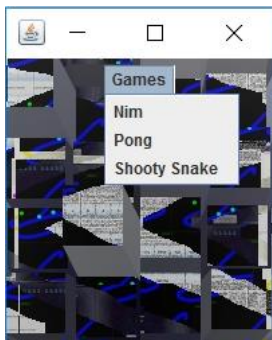


```
Microsoft Windows [Version 10.0.10586]
(c) 2015 Microsoft Corporation. All rights reserved.

C:\Users\josia_000>cd C:\Users\josia_000\Desktop\EECS_448_project04-master (1)\EECS_448_project04-master\GameCollection\src

C:\Users\josia_000\Desktop\EECS_448_project04-master (1)\EECS_448_project04-master\GameCollection\src>run.bat
```

3. A window will pop up; this is the main menu.



4. To play a game, simply select it from the dropdown menu.

NIM

Nim is a turn based, 2 player game in which you compete against the computer. The game consists of 2 players (you and the computer) and a pile of stones. You and the computer alternate turns, taking between 1 and 3 (inclusive) stones away from the stone pile; whoever takes the last stone loses.

From the top to the bottom of the window, the components are as follows:

1. Instructions and rules of the game.
2. Stone pile showing the number of remaining stones. (Every new game starts with a random number of stones between 21 and 25, inclusive)
3. A panel showing the last 2 moves made during the game.
4. Buttons to make your choice of how many stones to take on your turn.
5. Current difficulty level and buttons to change the difficulty at any time.
6. Button to start a new game.

Nim

Welcome to Nim!
You and the computer will take turns
taking between 1-3 stones from the pile.
Whoever takes the last stone loses!

Remaining stones: 17
@@@@@
@@@@@
@@@@@
@@@@
@@

You took 2 stones.
The computer took 2 stones.

Pick a number of stones to take:

1

2

3

Current difficulty level is: Normal

Easy

Normal

Hard

New Game

(1)

(2)

(3)

(4)

(5)

(6)

Game Collection 4

PONG

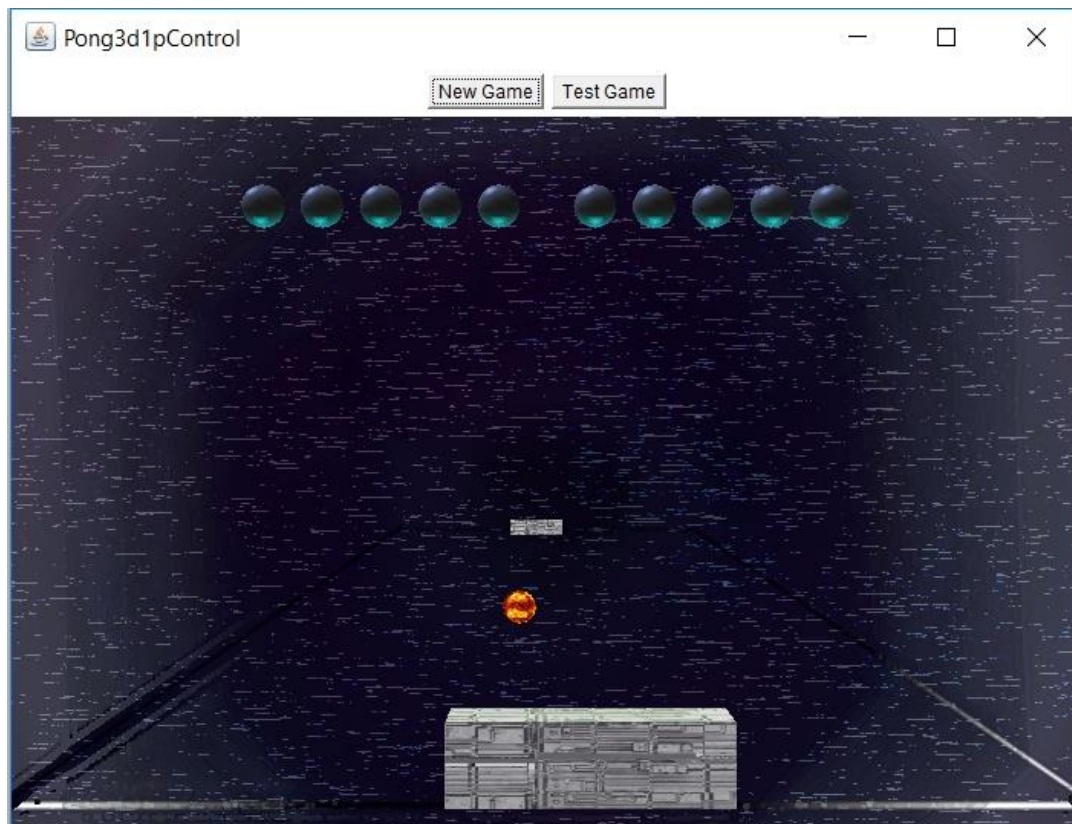
Pong is a 2 player motion game in which you compete against the computer. The game consists of 2 paddles (you and the computer), a ball, and icons to keep track of score. You and the computer control your respective paddles in an attempt to reflect the ball back at each other. Players lose a score icon when the ball passes behind their paddle.

Click the new game button to start a new game.

Move your paddle with A (left) and S (right).

From the top to the bottom of the window, the components are as follows:

1. Button to start a new game and a button to run a test of the game.
2. Score icons, 5 for each player. Your icons are on the right. The player who loses all of their score icons first loses.
3. Computer paddle.
4. The ball.
5. Player paddle.



(1)

(2)

(3)

(4)

(5)

SHOOTY SNAKE

Shooty snake is a 1 player motion and shooting game in which you play as a spherical astronaut, battling against ball-snakes. Fight, and attempt to survive as long as you can; but be careful, you only have 3 lives!

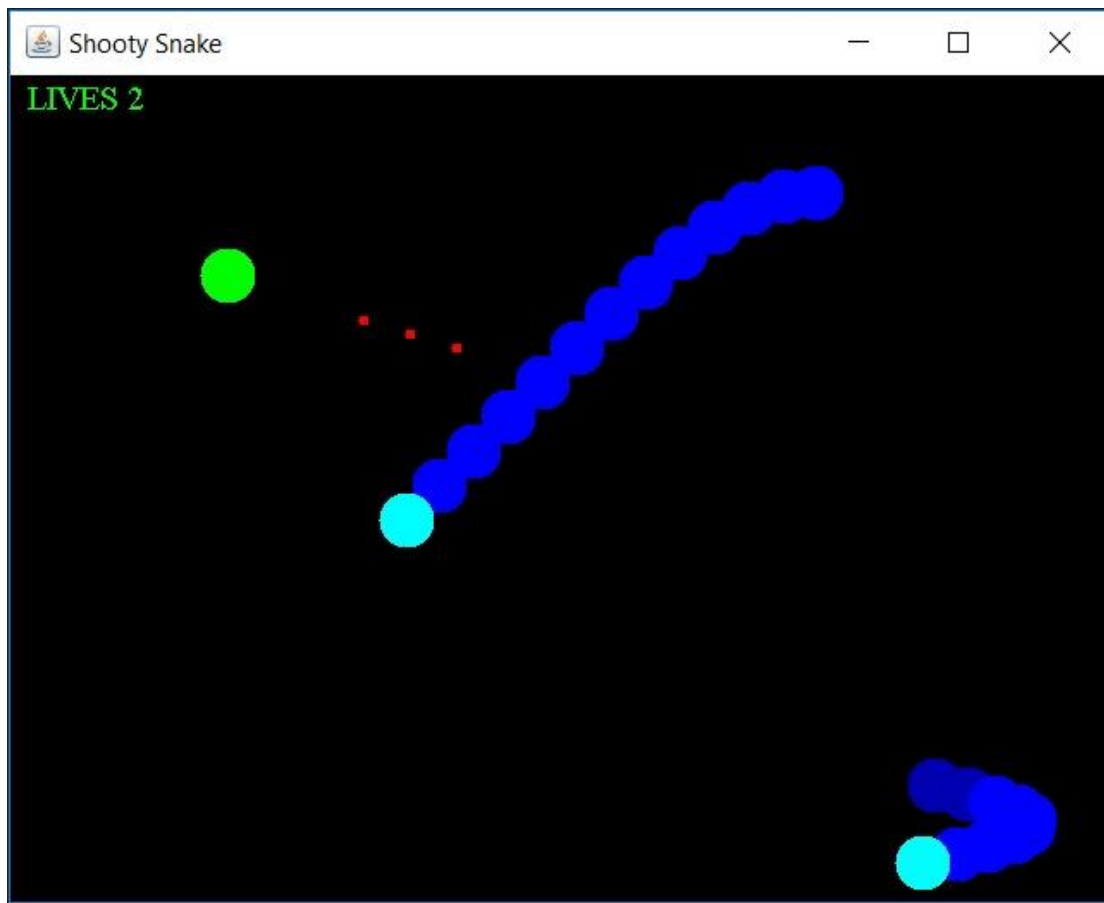
Move around with the arrow keys.

Aim with the mouse.

Shoot with the space bar.

From the top to the bottom of the window, the components are as follows:

1. Number of lives remaining.
2. The green circle is you, the viper-slaying astronaut.
3. The red dots are your shots.
4. The linked blue circles are the snakes.



(1)

(2)

(3)

(4)

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