Sprint #0 Retrospective

Sprint: Sprint 0
Date: 16/08/2020
Team: SEPT 3.THURS-10.30-7
Scrum Master: Paula Kurniawan
Product Owner: Josiah Miranda
Development team: Josiah Miranda, Paula Kurniawan, Ian Nguyen, Aqram Rahman, David [Taouit] Kiork

Things that went well.
- Planning went well.
- Scrum Pokers were good.
- Standups and meetings happened routinely.
- Assigning roles went well; everyone was happy with what they were doing.

Things that could have gone better.
- Gitflow; make feature branches and not forget.
- Documentation from the start would've been more ideal.
- Communication could've been more frequent.

Things that surprised us.
- Some people wouldn't be able to run both backend and frontend projects.
- Spring Security was a lot more difficult to configure than expected.
- MockMVC was a lot more difficult to configure than initially planned.
- Some testing basics were a little rusty.

Lessons learned.
- We should've had documentation early on to help alleviate this issue.
- We should've spent more time to research and play around with Spring Security and MockMVC, and general testing.

Final thoughts.
- Things to keep
  - Consistent meetings on Thursdays and Sundays.
- Things to change
  - GitFlow.