# **Exploratory Spatial Data Analysis in R**



#### Hi, there.

- Research Analyst at The NPD Group
- MS in Urban Informatics at Northeastern
- BA Sociology & Anthropology @ Plymouth State, NH
  - Certificate in GIS
  - Minor in Math
    - I got a D in calc II though :/ Trig sub? Really?

#### **Today's Goal**

- Introduce the fundamentals of:
  - Spatial data
  - The first law of geography
  - The objective of ESDA
  - {sfdep} R package

## Exploratory Data Analysis (EDA)

A brief review

"Exploratory Data Analysis (EDA) is an approach/philosophy for data analysis that employs a variety of techniques (mostly graphical) to:

- maximize insight into a data set;
- 2. uncover underlying structure;
- 3. extract important variables;
- 4. detect outliers and anomalies..."

- NIST Handbook



"EDA is not a formal process with a strict

set of rules. More than anything, EDA is a

state of mind." R for Data Science,

Hadley Wickham

#### **Exploratory Data Analysis**

- Goal: "discover potentially explicable patterns" (Good, 1983)
- Emphasis on data visualization
- Use of descriptive statistics
- Discovering outliers

# Exploratory Spatial Data Analysis (ESDA)

Extending EDA to spatial data

# First, spatial data.

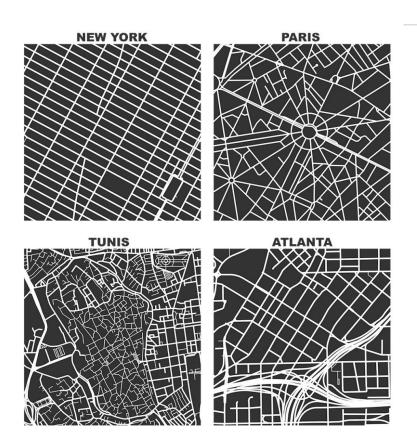
#### First, spatial data

- Many sources and domains:
  - Transportation
  - Ecology
  - Environmental Sciences
  - Demography
- Let's explore a few



#### **Road Networks**

- Square Mile Street
   Network, Geoff Boeing
- Source



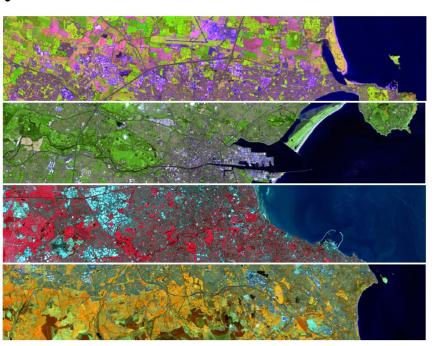


- Flower colors in Pune,
   India, Aseem Deodhar
- Source



#### **Satellite Imagery**

- Landsat Color Band Combinations,
   David Harbor
- Source



False Colour 6,5,2 Vegetation

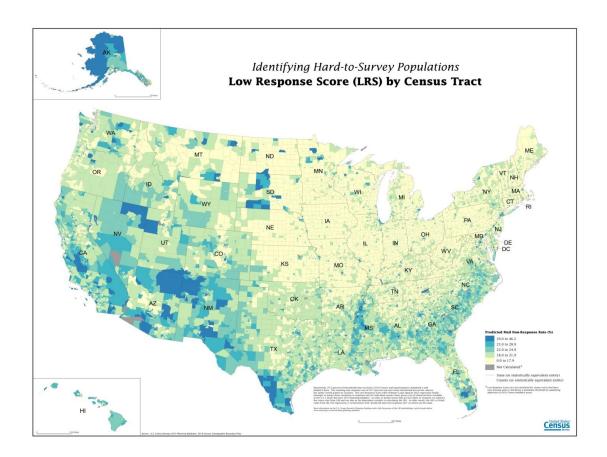
False Colour 7,6,4 Urban

> Colour IR 5,4,3 Vegetation

False Colour 5,6,4 Land/Water



- Identifying
   Hard-to-Survey
   populations, Census
- <u>Source</u>





#### **Digital Elevation Models**

- {rayshader}, TylerMorgan-Wall
- <u>Source</u>

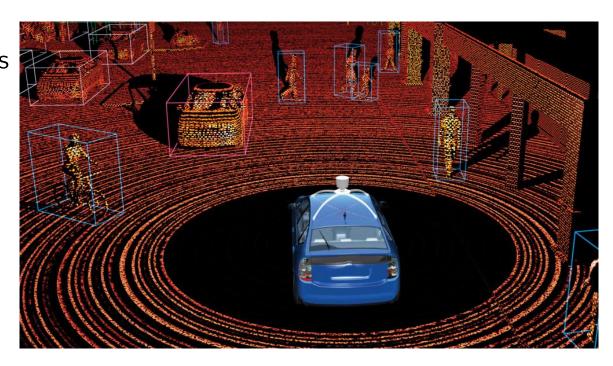


#### **BIG Spatial Data**

- Big Data is often Big Spatial Data
- ~80% of Big Data have a spatial component
  - Huang & Wang, 2020
- Sources:
  - LiDAR (Light detection and ranging)
  - Point-of-Sale (POS) data
  - Point-of-interest (POI) data
  - IoT devices
  - 311 services
  - Road network data



- How Autonomous Cars
   Map the Environment
- <u>Source</u>





- E.g. The NPD Group collects POS data from 600k+ retailers
- Every sales transaction is recorded
- Sales are tracker at a per-store level
- Stores are in a physical location
- Used to track sales performance

#### **POI Data**

- One of the fastest growing data markets
- Tracks any place:
  - Restaurants (Yelp)
  - Housing (Zillow, Trulia, etc)
  - Rentals (Airbnb)
- Vendors like SafeGraph and Carto

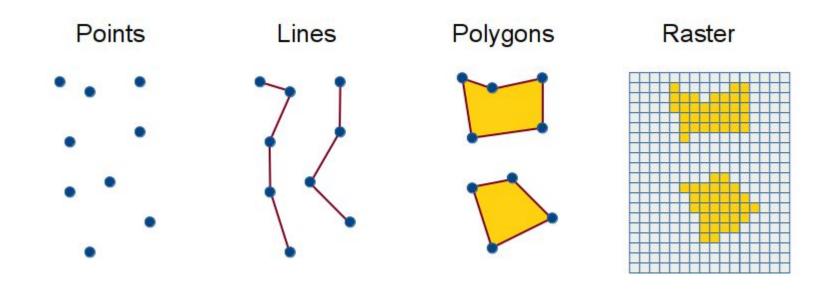
#### **Types of Spatial Data**

- Vector:
  - Coordinate based data
  - Points, lines, and polygons
  - Most commonly seen
- Raster:
  - A grid of cells (pixels) where each cell has a value

#### **Vector Data**

- Points: a (long, lat) coordinate
  - Sometimes Z (altitude)
- Lines: two or more connected points
- Polygons: four connected points that create a closed shape

#### **Vector Data**



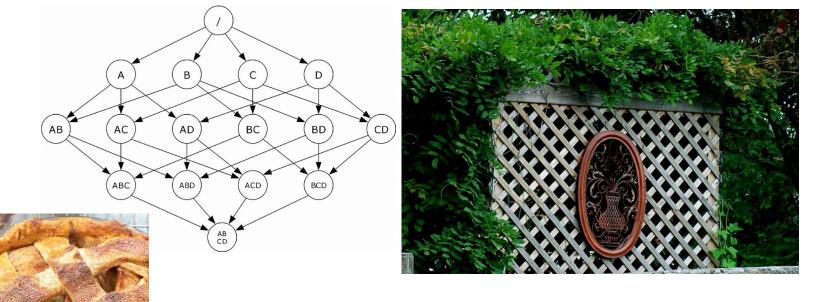
#### Some terms you may see

#### Point Pattern:

- Refers to analysis of points

#### Lattice:

- Refers to analysis of polygons
- Much of ESDA fall into the lattice data category
- We'll focus on lattice



Some nice lattices

"Everything is related to everything else,

but near things are more related

than distant things."

66

(Waldo R. Tobler, 1970)

#### **Exploratory Spatial Data Analysis (ESDA)**

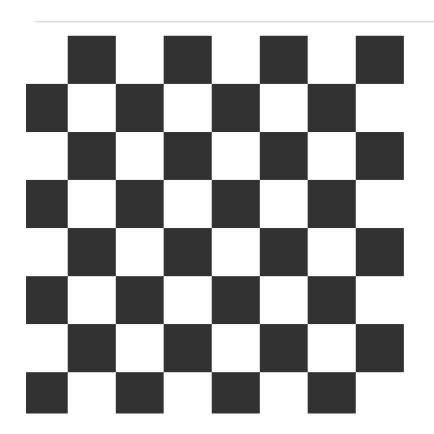
- Extends EDA to spatial relationships
- Are things randomly distributed?
- Are there spatial outliers?
- Focus on:
  - spatial autocorrelation
    - Are values related to their neighbors?
  - Spatial heterogeneity
    - Is there an uneven distribution of values?

#### **ESDA**

- EDA compares a part to the whole
- ESDA compares a part to its neighboring parts
- In ESDA we evaluate a location to its neighborhood
- How do we define a neighborhood?



- Take a chess board
- Each square is a polygon
- What is the neighborhood of each square?

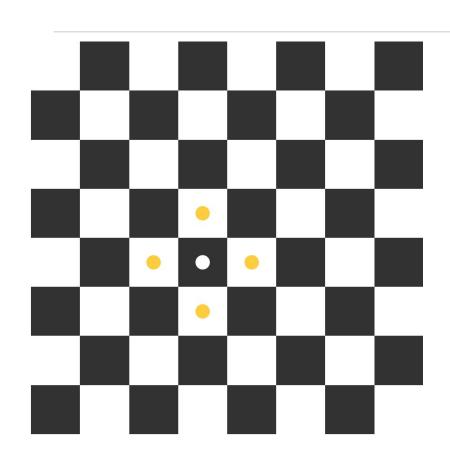


#### **Defining Spatial Neighbors**

- Lattice data uses contiguity
- Contiguity:
  - "touching or being next to something."
- Two main types:
  - Rook (edges) contiguity:
    - touching by sides
  - Queen (edges and vertices) contiguity:
    - Touching by sides and corners

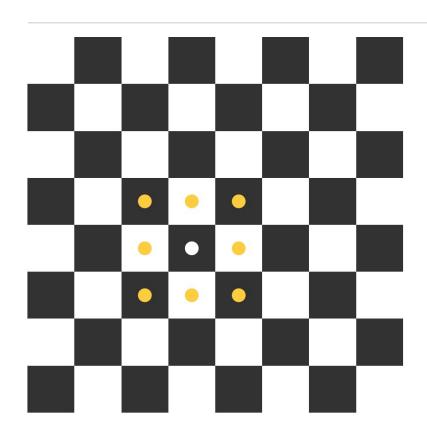
## **Queen's Gambit:** Rook Contiguity

- 1. d4 ..
- Edges (sides) touch:
  - c4
  - d3, d5
  - e4
- 4 total neighbors



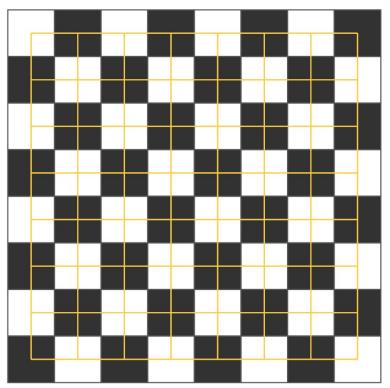
## **Queen's Gambit: Queen Contiguity**

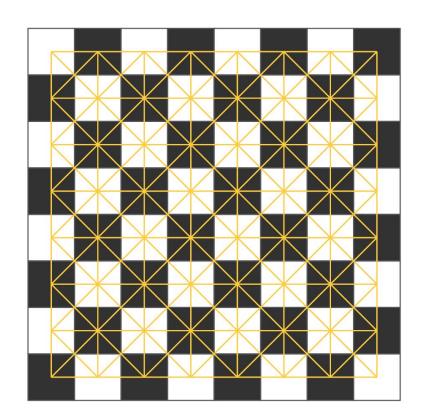
- Neighbors:
  - c3, c4, c5
  - d3, d5
  - e3, e4, e5
- 8 total neighbors





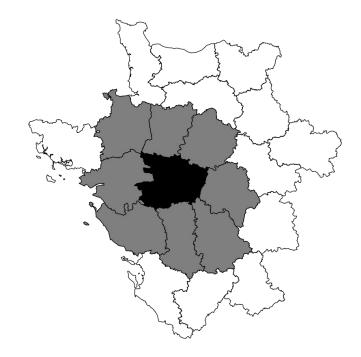
#### **Rook & Queen Contiguity**







- Vertices and edges aren't so simple in reality
- A region in France and its neighbors



### How do we evaluate the neighborhood?

- We compare a point value to the neighborhood's point values
- Calculate the spatial lag
  - The average value for a variable in a neighborhood
  - More on this in a bit
- But how important should each neighbor be?

#### **Spatial Weights**

- Based on Tobler's first law, closer neighbors should have higher weights
- No effective distance measure for polygons
- Each polygon gets an equal weight
  - Called row standardized weights
  - Defined as  $w_{ij(s)} = w_{ij} / \sum_{i} w_{ij}$ .
  - More simply: 1 / (# of neighbors)
  - E.g. 4 neighbors with weight 0.25



What is the average value of a neighborhood?

#### **Spatial Lag**

- In time-series a lag compares a value to itself after an amount of time
- In spatial analysis, compare a value to its neighbours
- The expected value of the neighborhood (excluding the observed point)
- Given by  $[Wy]_i = \sum_{j=1}^n w_{ij}y_j$

## **Spatial Lag Example**

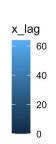
```
xi <- 100
xj <- c(5, 40, 100, 35)
wj <- 1 / length(xj)
sum(xj * wj)
#> [1] 45
```



## **Chess Board Spatial Lag**

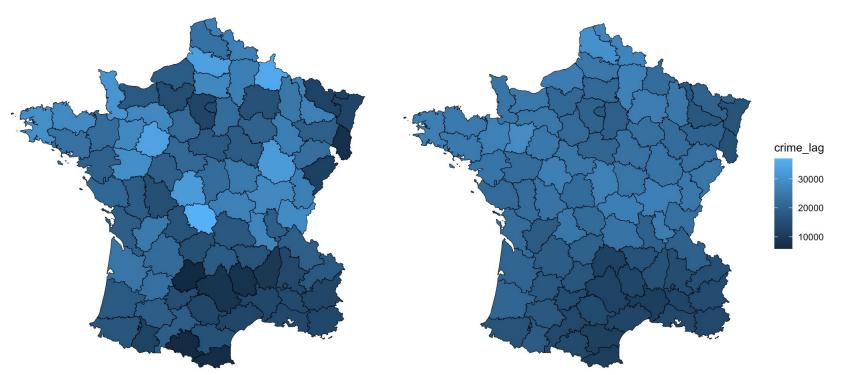
57	58	59	60	61	62	63	64
49	50	51	52	53	54	55	56
41	42	43	44	45	46	47	48
33	34	35	36	37	38	39	40
25	26	27	28	29	30	31	32
17	18	19	20	21	22	23	24
9	10	11	12	13	14	15	16
1	2	3	4	5	6	7	8

52.3	53.2	54.2	55.2	56.2	57.2	58.2	58
49.6	50	51	52	53	54	55	55.4
41.6	42	43	44	45	46	47	47.4
33.6	34	35	36	37	38	39	39.4
25.6	26	27	28	29	30	31	31.4
17.6	18	19	20	21	22	23	23.4
9.6	10	11	12	13	14	15	15.4
7	6.8	7.8	8.8	9.8	10.8	11.8	12.7





## Crime in 1830's France

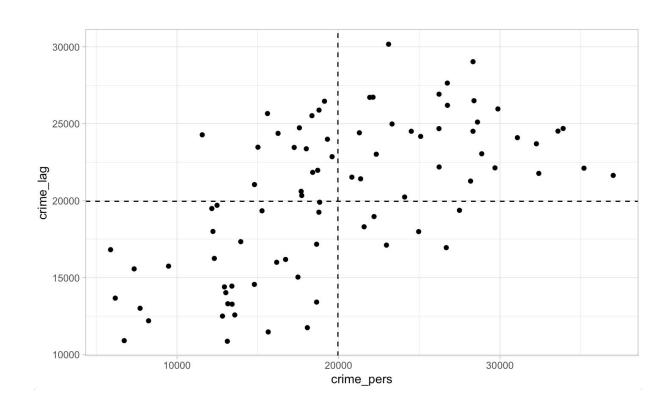


### Plotting the Spatial Lag

- Use a scatter plot
  - AKA Moran Plot
- X axis: original variable
- Y axis: the lagged variable
- Slope of the regression line Y ~ X is the autocorrelation
- Can use the plot to classify clusters

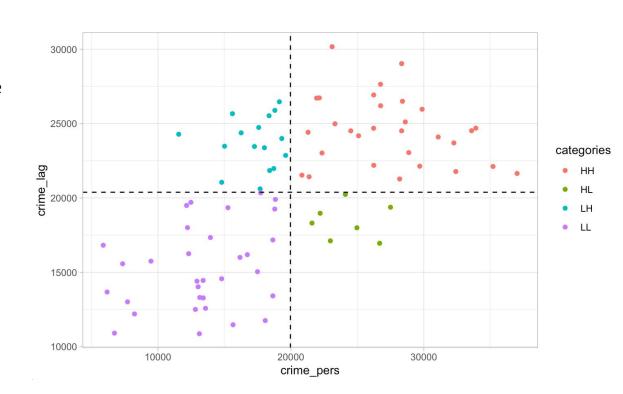
## Moran Plot

- Intercepts at mean
  - Centers at 0
- Effectively plotting
   Z-scores
- Quadrants identify cluster types



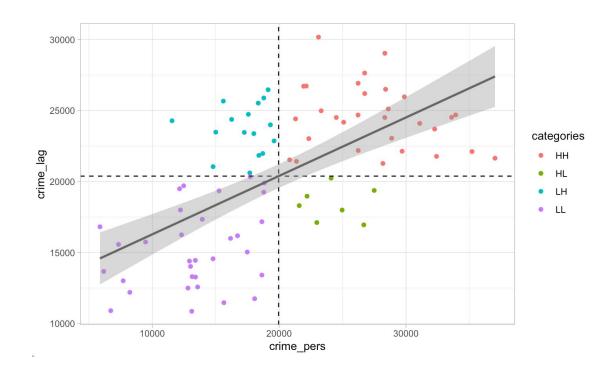


- High-High
  - Large value with large value neighbors
- High-Low
  - Large value with low value neighbors
- Low-Low
  - Small value with low value neighbors
- Low-High
  - Small value with high value neighbors





Slope represents spatial autocorrelation



#### **Spatial Autocorrelation**

- The tendency of like values to cluster in space
- Based on the assumption of spatial randomness
  - Values are randomly dispersed through a landscape
- Positive: when like values cluster together
- Negative: when dissimilar values cluster together

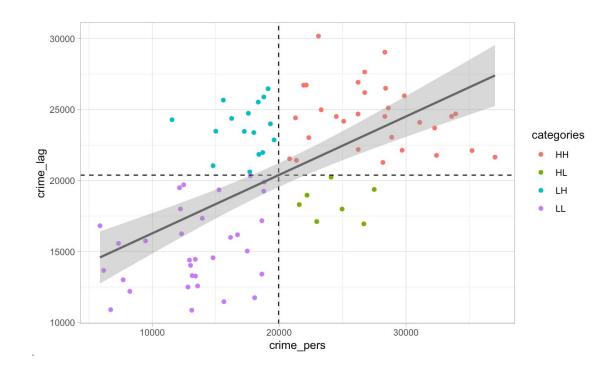
#### Global Moran's I

- Most common measure of autocorrelation
- Like Pearson's R, ranges from [-1, 1]
- -1 perfect negative autocorrelation
- 1 perfect positive autocorrelation

- Defined as 
$$\frac{\sum_{i}(z_{i} \times \sum_{j} w_{ij}z_{j})}{\sum_{i} z_{i}^{2}}$$

## Moran Plot

- Moran's I is 0.411 here



#### Inference

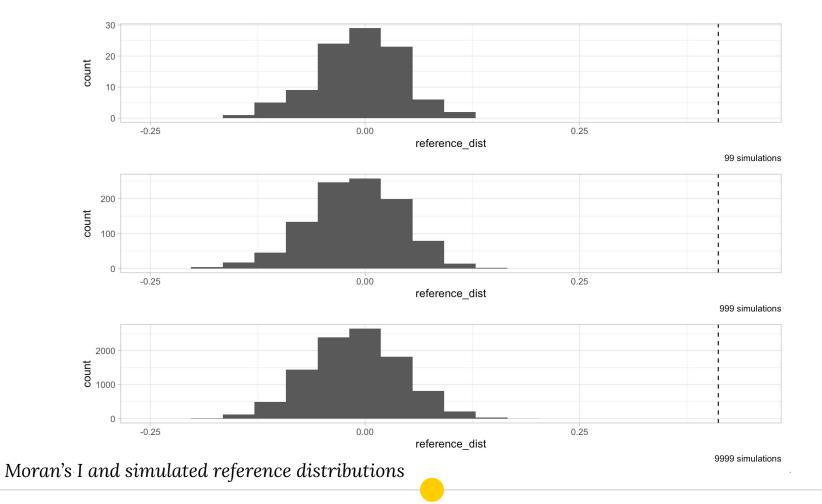
- Null hypothesis: spatial randomness
- Traditional hypothesis testing uses assumptions of normality
- Normality is rarely observed in spatial data
- Permutation based inference is used
- Permutations create a random reference distribution
- p = (R + 1) / (M + 1)

#### Inference

- Uses conditional permutation
  - Neighbors are randomly sampled at point i
  - Point i can never be its own neighbor
  - Simulates spatial randomness
- Calculate Moran's I with randomized neighbors
- M is the number of permutations
- R is the number of times the random Moran's I is greater than the observed Moran's I

#### Inference

- Simulated p-value is dependent upon how many simulations you run
- Be extra conservative!
- Typically a p-value of 0.01 or 0.001 is used for significance cut-offs



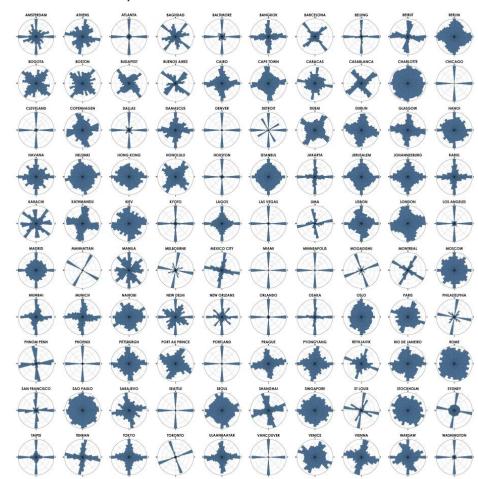


A tidy interface to spdep for spatial dependence.



## Motivation

- PPUA 7237: Advanced Spatial Analytics w/ Geoff Boeing, 2019
- Used python and Pysal library
- Forever miffed if I have to use python
- Mind blown by spatial regression
- An R tool for ESDA sat in the back of my mind



#### Mid-pandemic 2021

- Somehow got the idea to relearn spatial stats
- Discovered r-spatial/spdep
- spdep felt idiosyncratic as a tidyverse-stan
- spdep *almost* tidyverse compatible
- Resultant objects lacked "list" class and could not be included in a tibble
- <u>Issue 59</u> insightful and motivational

## 

- In May, 2021 developed {sfweight}
  - Too heavy reliance on dplyr
  - Ignored advice from Issue 59
- Added functionality to spdep and learned a lot
- Decided on a new interface to spdep

## {sfdep} principles

- Always use sf objects for geometry
- Always return dplyr friendly objects
  - Vectors, lists, data frames
- Functionality is not dependent upon dplyr
- Minimal light dependencies
- All functionality is implemented on spdep objects when possible
  - nb and listw class objects

#### Making neighbors

- st\_contiguities(geometry, queen = TRUE)
- Takes an sfc class object
  - the geometry column of an sf object
- Returns a nb class object (list)

### Making neighbors

- library(sf)
  library(sfdep)
  library(tidyverse)
- st\_contiguity(st\_geometry(guerry))
- #> Neighbour list object:
- #> Neignbour list object
  #> Number of regions: 85
- #> Number of nonzero links: 420
- #> Percentage nonzero weights: 5.813149
  - #> Average number of links: 4.941176

## Making neighbors

```
guerry |>
 transmute(nb = st_contiguity(geometry))
#> Simple feature collection with 85 features and 1 field
#> Geometry type: MULTIPOLYGON
#> Dimension:
                 XY
#> Bounding box: xmin: 47680 ymin: 1703258 xmax: 1031401 ymax: 2677441
#> CRS:
                  NA
#> # A tibble: 85 × 2
#>
     nb
                                                                            geometry
#> * <nb>
                                                                      <MULTIPOLYGON>
   1 <int [4]> (((801150 2092615, 800669 2093190, 800688 2095430, 800780 2095795,...
   2 <int [6]> (((729326 2521619, 729320 2521230, 729280 2518544, 728751 2517520,...
   3 <int [6]> (((710830 2137350, 711746 2136617, 712430 2135212, 712070 2134132,...
```

#### The neighbor list

- Each element is an integer vector
- Elements contain row position of neighbors

```
nb <- st_contiguity(st_geometry(guerry))
nb[1:3]
#> [[1]]
#> [1] 36 37 67 69
#> [[2]]
#> [1] 7 49 57 58 73 76
#> [[3]]
#> [1] 17 21 40 56 61 69
```

#### **Spatial Weights**

- st\_weights(nb) requires a nb object
  - Row standardized by default
  - Each weight is the same
- Each element is a numeric vector
  - Contains weight for each indexed observation in nb

### **Spatial Weights**

```
guerry_nb <- guerry_nb |>
 mutate(nb = st_contiguity(geometry),
        wt = st_weights(nb))
pull(guerry_nb, "wt")[1:2]
#> [[1]]
#> [1] 0.25 0.25 0.25 0.25
#>
#> [[2]]
#> [1] 0.1666667 0.1666667 0.1666667 0.1666667 0.1666667
```

#### **Spatial Lag**

- st\_lag(x, nb, wt) calculates the spatial lag for x
  - X is a numeric vector
  - nb is a neighbor object
  - wt is a weights list
- Use cases:
  - Moran Plot
  - Identify neighborhood averages
  - Useful in regression

## Spatial Weights

```
guerry_lag <- guerry_nb |>
 mutate(crime_lag = st_lag(crime_pers, nb, wt))
select(guerry_lag, crime_pers, crime_lag) |>
  slice(1:3)
#> # A tibble: 3 × 3
#>
     crime_pers crime_lag
                                                                            geometry
          <int>
                   <dbl>
                                                                      <MULTIPOLYGON>
#>
#> 1
          28870 23048. (((801150 2092615, 800669 2093190, 800688 2095430, 80078...
          26226
#> 2
                   26920. (((729326 2521619, 729320 2521230, 729280 2518544, 72875...
#> 3
          26747
                   26195. (((710830 2137350, 711746 2136617, 712430 2135212, 71207...
```

#### **Classifying observations**

- Utilize dplyr to classify observations into clusters
- Use to clusters to create a Moran Plot

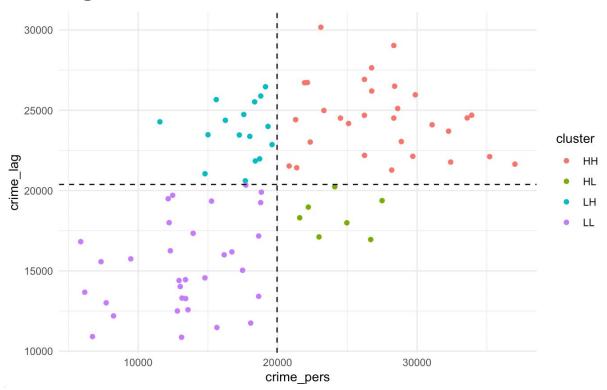
```
guerry_clusters <- guerry_lag |>
  mutate(cluster = case_when(
  crime_pers > mean(crime_pers) & crime_lag > mean(crime_lag) ~ "HH",
  crime_pers > mean(crime_pers) & crime_lag < mean(crime_lag) ~ "HL",
  crime_pers < mean(crime_pers) & crime_lag < mean(crime_lag) ~ "LL",
  crime_pers < mean(crime_pers) & crime_lag > mean(crime_lag) ~ "LH"
  ))
```

#### Creating a Moran Plot

- Create a basic scatter plot
- Add intercepts to delineate clusters

```
guerry_clusters |>
  ggplot(aes(crime_pers, crime_lag, color = cluster)) +
  geom_point() +
  geom_vline(aes(xintercept = mean(crime_pers)), lty = 2) +
  geom_hline(aes(yintercept = mean(crime_lag)), lty = 2) +
  theme_minimal()
```





# Local Indicators of Spatial Association (LISAs)

- LISAs evaluate a statistic at the neighborhood
- Moran's I can be calculated for each region
  - Called the Local Moran
  - The OG LISA
- Local Moran evaluates autocorrelation within clusters
- Uses conditional permutation for significance

#### **Local Moran**

- local\_moran(x, nb, wt)
  - Calculates Moran's I at each point
  - Identifies clusters (High-High, Low-Low, etc.)
  - Calculates multiple p-values
    - Assumption of normality
    - Simulated rank-based p-values
    - Simulated p-values using (R + 1) / (M + 1)
  - Returns a data frame
    - tidyr to the rescue

#### **Local Moran**

```
# calculate local moran
guerry_lisa <- guerry_nb |>
 mutate(lisa = local_moran(crime_pers, nb, wt)) |>
 unnest(lisa)
# preview rows
guerry_lisa |>
 st_drop_geometry() |>
 select(last_col(11):last_col()) |>
 glimpse()
```

## Local Moran

#> \$ skewness

#> \$ kurtosis

#> \$ mean

#> \$ median

#> \$ pysal

#> \$ p folded sim <dbl> 0.180, 0.004, 0.026, 0.054, 0.120, 0.054, 0.286, 0.052, 0...

<dbl> -0.08509936, -0.07472420, -0.07216080, -0.02028766, -0.21...

<dbl> -0.399030265, -0.109908940, 0.221181963, -0.033306492, -0...

<fct> High-High, High-High, High-High, Low-Low, Low-Low, Low-Lo...

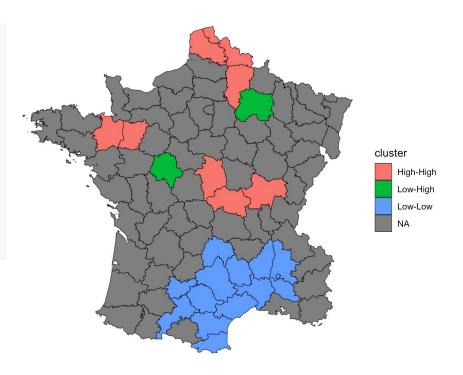
<fct> High-High, High-High, High-High, Low-Low, Low-Low, Low-Lo...

<fct> High-High, High-High, High-High, Low-Low, Low-Low, Low-Lo...



#### **Local Moran Clusters**

```
guerry_lisa |>
  mutate(cluster = ifelse(
    p_folded_sim <= 0.05,
    as.character(mean), NA)) |>
  ggplot(aes(fill = cluster)) +
  geom_sf(lwd = 0.2, color = "black") +
  theme_void()
```





Educational Attainment in Boston To RStudio we go.



It can't just be this one statistic...

#### Topics to explore

- Point pattern analysis
- Different neighbors:
  - k-NN, distance band, lagged neighbors
- Different weighting:
  - Distance based
  - Kernel decay
  - Inverse distance
- Spatial regressionx

#### Some other measures

- Join Counts
  - Evaluates binary variables
- Neighbor match test
  - Continuous variables
  - Compare neighbors in physical and attribute distance
- Colocation
  - Categorical variables
  - Checks for asymmetric relationships between points

# Thank you!

