

VE482 Homework 4

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Ex. 1 — Simple questions

- 1.
- 2.

Ex. 2 — Monitors

The solution is very inefficient because when a process is blocked by the waituntil operation, the system must keep evaluating the value of the boolean expression. This will cause much computing resource especially when the expression is complicated.

Ex. 3 — Race condition in Bash

1. ex3_race.sh

```
1  #!/bin/bash
2  if [ ! -f "ex3.txt" ]; then
3      echo 0 > ex3.txt
4  fi
5  for ((i=0;i<100;++i)); do
6      num=$(tail -1 ex3.txt)
7      let "num=num+1"
8      echo $num >> ex3.txt
9  done
```

Use the command to execute it, the race condition will be found in the first output, we can observe two number "1".

```
1  bash ./ex3_race.sh & bash ./ex3_race.sh
```

2. ex3_no_race.sh

```
1  #!/bin/bash
2  if [ ! -f "ex3.txt" ]; then
3      echo 0 > ex3.txt
4  fi
5  for ((i=0;i<100;++i)); do
6      (
7          flock 3
8          num=$(tail -1 ex3.txt)
```

```

9         let "num=num+1"
10        echo $num >> ex3.txt
11    )3<>ex3.txt
12 done

```

Use the command to execute it, no race condition is found.

```
1 bash ./ex3_no_race.sh & bash ./ex3_no_race.sh
```

Ex. 4 — Programming with semaphores

```

1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <pthread.h>
4  #include <semaphore.h>
5
6  #define N 1000000
7  int count = 0;
8
9  void *thread_count(void *a) {
10     int i, tmp;
11     sem_t *sem = a;
12     for (i = 0; i < N; i++) {
13         sem_wait(sem);
14         tmp = count;
15         tmp = tmp + 1;
16         count = tmp;
17         sem_post(sem);
18     }
19 }
20
21 int main(int argc, char *argv[]) {
22     int i;
23     sem_t sem;
24     pthread_t *t = malloc(2 * sizeof(pthread_t));
25     if (sem_init(&sem, 0, 1) != 0) {
26         printf("ERROR init semaphore\n");
27         exit(0);
28     }
29     for (i = 0; i < 2; i++) {
30         if (pthread_create(t + i, NULL, thread_count, &sem)) {
31             fprintf(stderr, "ERROR creating thread %d\n", i);
32             exit(1);
33         }
34     }
35     for (i = 0; i < 2; i++) {
36         if (pthread_join(*(t + i), NULL)) {
37             fprintf(stderr, "ERROR joining thread\n");
38             exit(1);
39         }

```

```
40     }
41     if (count < 2 * N) printf("Count is %d, but should be %d\n", count, 2 * N);
42     else printf("Count is [%d]\n", count);
43     free(t);
44     pthread_exit(NULL);
45 }
```