KODOVI

```
<head>
           <meta charset="UTF-8">
           <title>univ. mag. oec. Josip Tadić</title>
                                                                               display: flex;
           <style>
                                                                                flex-direction: column;
              .naslov {
                                                               35
                                                                                align-items: center;
                  background-color: #7AA8D6;
                                                                                position: relative;
                  color: white;
                                                               37
                                                                                margin-top: 30px;
                  padding: 20px;
                                                                                background-image: url("arena_wide_2_K.jpg");
                                                                                background-size:cover;
10
                 text-align: center;
                                                               39
                                                               40
                                                                                background-position: center:
11
                                                                                padding: 50px 0;
12
            .ime-i-kapa {
                                                               42
                                                                                z-index: 1:
13
                display: inline-flex;
                                                                                min-height:100vh;
14
                 align-items: center;
                                                               44
15
                gap: 10px;
                                                               45
16
17
                                                               47
                                                                               background-color: linear-gradient(rgba(0, 0, 0, 0.6), rgba(0, 0, 0.3));
                                                                               background-filter: blur(5px);
18
             .naslov h1 {
                                                               49
                                                                               display: flex;
19
                 margin: 0;
                                                                               flex-direction: column;
                                                               50
20
                  cursor: pointer;
                                                                               align-items: center;
21
                                                               52
                                                                               padding: 50px 0;
22
             .kapa {
                                                                               width: 100%;
23
                  width: 30px;
                                                                               height: 100%;
                                                               55
                                                                               position: absolute;
24
                 height: 30px;
25
                 cursor: pointer;
                                                               57
                                                                               left: 0:
26
                 transition: transform 0.3s ease;
                                                                               z-index: 2;
27
                                                               59
                                                                     }
            .kapa:hover {
28
29
                 transform: scale(1.2);
                                                               61
30
            }
                                                               62
                                                                               width: 150px;
                                                                                height: 115px;
31
                                                               64
                                                                                background-color: #7AA8D6;
32
            .gumb-container {
                                                                                color: white;
                                                               65
            display: flex;
33
```

```
color: white;
font-size: 20px;
margin: 10px;
border: none;
border-radius: 10px;
cursor: pointer;
transition: transform 0.3s ease, background-color 0.3s ease;
               .gumb:hover {
   background-color: #80556b3;
   transform: scale(1.05);
            </style>
           <div class="naslov">
<div class="ime-i-kapa">
<div class="ime-i-kapa">
<div class="ime-i-kapa">
<dibuniv. mag. oec. Josip Tadic</hi>
<a here="Totvrda_o_diplomiranju.pdf" target="_blank">
<ing src="kapa_jpg" alt="kapa" class="kapa">

              </a>
               <h2>Dobrodošli na moju stranicu, nadam se da će vam se svidjeti!</h2>
            97
                     <a href="https://josip536.github.io/kalkulator.github.io/" target="_blank"><button class="gumb">Kalkulator</button></a>
 98
                     <a href="https://josip536.github.io/igrica.github.io/" target="_blank"><button class="gumb">Igrica</button></a>
 99
               </div>
100
101
           <button onclick="window.open('https://docs.google.com/forms/d/e/1FAIpOLSe6aM4X-9VaXZJ3SZkrtoimaJRJ2bT0KKRfnirBSkbXqmiREg/viewform'.' blank')">
102
            Ostavi komentar
103
           </button>
```

KALKULATOR

```
Edit Preview
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Spaces ♦ 2 ♦ Soft wrap ♦
                              khtml lang="hr">
<head>
<meta charset="UTF-8">
<title>Kalkulator</title>
                                            <style>
                                            cstyle>
body { font-family: Arial, sans-serif; margin: 40px; }
.calc { max-width: 300px; margin: auto; padding: 20px; border: 1px solid &ccc; border-radius: 8px; }
input, select, button { margin: 8px 0; width: 100%; padding: 8px; box-sizing: border-box; }
.result { font-size: 1.2em; margin-top: 16px; }
</style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></style></tyle></tyle>
      8
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33
                                </head>

<
                                          coption value="post_size">s/cyselect>
cipout type="number" id="num2" placeholder="Drugi broj">
chutton onclick="izracuns/()">lizracuns/chutton
cdv class="result" id="rezultat">c/div>
c/div>
c/div>
cost a = pars=float(document.getElementById('num1').value);
cost b = pars=float(document.getElementById('num2').value);
cost op = document.getElementById('op').value;
let rez;
if (ishlah(a) || ishlah(b)) {
    rev = "linexi oha hevial";
      Edit Preview
                                                               <option value="minus">-</option>
<option value="puta">&times;</option>
<option value="podijeljeno">+</option>
      18
19
20
21
22
23
24
25
26
27
28
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31
32
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37
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40
41
42
43
44
45
46
47
48
49
50
                                                      </select>
                                                      </select
<input type="number" id="num2" placeholder="Drugi broj">
<button onclick="iracunaj()">Irracunaj</button>
<div class="result" id="rezultat"></div>
                                                </div>
                                                 c/div
function irracunas() {
  const a = parseflost(document.getElementById('numl').value);
  const b = parseflost(document.getElementById('numl').value);
  const p = document.getElementById('nop').value);
  const p = document.getElementById('nop').value);
  let rez;
  if (isMaN(a) || isMaN(b)) {
    rez = "Unesi oba brojal";
  } else {
        switch(op) {
        case "minus": rez = a + b; break;
        case "minus": rez = a - b; break;
        case "minus": rez = a - b; break;
        case "pout": rez = a b; break;
        case "pout": rez = a b; break;
        case "podijeljeno":
        if (b === 0) rez = "Dijeljenje s 0 nije dozvoljenol";
        else rez = a / b;
        break;
   }
}
                                                <script>
                                                                  document.getElementById('rezultat').textContent = "Rezultat: " + rez;
                                     </body>
```

```
28
                                                                                                                       .controls {
  Edit Preview
                                                                                                          29
                                                                                                                          grid-template-columns: 60px 60px 60px:
          <html lang="en">
                                                                                                          30
                                                                                                                          grid-template-rows: 60px 60px;
            <meta charset="UTF-8" />
                                                                                                                          gap: 10px;
            <meta name="viewport" content="width=device-width, initial-scale=1.0"/>
<title>Snake Game (Mobile Friendly)</title>
                                                                                                                          margin: 20px;
                                                                                                                          justify-content: center;
            <style>
                                                                                                          35
              body {
                margin: 0;
background: #000;
display: flex;
                                                                                                          37
                                                                                                                         width: 60px;
                                                                                                          38
                flex-direction: column:
 11
12
13
14
                align-items: center;
font-family: sans-serif;
                                                                                                          40
                                                                                                                          background: #0f0;
                                                                                                          41
                                                                                                                         color: #000;
                color: #0f0;
                                                                                                                          font-weight: bold;
 15
16
17
                                                                                                         43
                                                                                                                          font-size: 18px;
                                                                                                                          border: none;
             canvas {
                background: #111;
margin-top: 10px;
box-shadow: 0 0 20px #0f0;
                                                                                                          45
                                                                                                                          border-radius: 10px;
  18
19
20
21
                                                                                                          46
                                                                                                                         box-shadow: 0 0 5px #0f0;
                                                                                                          47
                                                                                                         48
                                                                                                          49
                                                                                                                       .blank {
              #score {
  font-size: 20px;
                                                                                                         50
                                                                                                                          background: transparent;
 25
26
27
                margin-top: 10px;
                                                                                                       Use Control + Shift + m to toggle the tab key moving focus. Altern
                                                                                                  81
                                                                                                               document.addEventListener('keydown', keyDown);
                                                                                                  83
            <div id="score">Score: 0</div>
            <canvas id="game" width="400" height="400"></canvas>
                                                                                                  85
                                                                                                                 switch (e.kev) {
                                                                                                                   case 'ArrowLeft': setDirection('left'); break;
            <div class="controls">
                                                                                                                   case 'ArrowRight': setDirection('right'); break;
                                                                                                                    case 'ArrowUp': setDirection('up'); break;
 61
              <div class="blank"></div>
                                                                                                                   case 'ArrowDown': setDirection('down'); break;
 62
              <button class="btn" onclick="setDirection('up')">^</button>
                                                                                                  89
              <div class="blank"></div>
              <button class="btn" onclick="setDirection('left')">+</button>
<button class="btn" onclick="setDirection('down')">+</button>
                                                                                                  91
 66
              <button class="btn" onclick="setDirection('right')">></button>
                                                                                                               function setDirection(dir) {
                                                                                                                 if (dir === 'left' && dx === 0) {
 68
                                                                                                                   dx = -1; dy = 0;
                                                                                                                } else if (dir === 'right' && dx === 0) {
  dx = 1; dy = 0;
            <script>
              const canvas = document.getElementById('game');
                                                                                                                } else if (dir --- 'up' && dy --- 0) {
              const ctx = canvas.getContext('2d');
                                                                                                                    dx = 0; dy = -1;
                                                                                                                } else if (dir === 'down' && dy === 0) {
                                                                                                 101
                                                                                                                   dx = 0; dy = 1;
 74
              const tileCount = canvas.width / gridSize;
                                                                                                              }
              let snake = [{ x: 10, y: 10 }];
                                                                                                 103
                                                                                                 104
                                                                                                 105
                                                                                                               function spawnFood() {
              let dy = 0;
              let food = spawnFood();
return {
                 x: Math.floor(Math.random() * tileCount),
107
                                                                                                            function draw() {
  ctx.fillStyle = '#111';
  ctx.fillRect(0, 0, canvas.width, canvas.height);
108
                  y: Math.floor(Math.random() * tileCount)
109
110
                                                                                                              ctx.fillStyle = '#8f0';
for (let part of snake) {
   ctx.fillRect(part.x * gridSize, part.y * gridSize, gridSize - 2, gridSize - 2);
             function update() {
112
113
                const head = { x: snake[\theta].x + dx, y: snake[\theta].y + dy };
                                                                                                              ctx.fillStyle = 'red';
ctx.fillRect(food.x * gridSize, food.y * gridSize, gridSize - 2, gridSize - 2);
115
                  head.x < 0 || head.x >= tileCount ||
head.y < 0 || head.y >= tileCount
                                                                                                            function resetGame() {
    snake = [{ x: 10, y: 10 }];
    dx = dy = 0;
    food = spainFood();
    score = 0;
               ) {
   resetGame();
118
120
                  return;
121
                                                                                                              document.getElementById('score').textContent = 'Score: 0';
               for (let i = 0; i < snake.length; i++) {
123
124
125
                if (snake[i].x === head.x && snake[i].y === head.y) {
  resetGame();
                                                                                                            function gameLoop() {
                                                                                                           update();
draw();
}
126
                    return;
128
                                                                                                          setInterval(gameLoop, 100);
</script>
129
130
                snake.unshift(head);
131
       if (head.x --- food.x && head.v --- food.v) {
```