

JOSPIN OMATETE KINGOMBE

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As a dedicated and versatile Experienced Front-End Software Developer with a strong track record of creating exceptional user interfaces for the automotive and healthcare sectors. Currently working at a Fortune 25 company creating websites and applications using React, JavaScript and Flutter. Skilled in crafting responsive, visually appealing applications that enhance user experiences and drive business goals. Adept at working with global teams in a highly collaborative environment. I strive to be a life-long learner and aim to expand my skillset in order to transition into new roles. Ready to leverage my expertise to contribute to innovative projects.

PROFESSIONAL EXPERIENCE

General Motors, Chandler, AZ

February 2022- October 2023

Software Developer

- Designed and developed the user interface of a brand ambassador portal, ensuring an intuitive and responsive user experience using React.js.
- Integrated the React.js front-end seamlessly with the Java Quarkus backend, utilizing REST APIs to ensure efficient data retrieval and manipulation.
- Conducted code reviews, identified and resolved issues, and optimized performance to deliver high-quality software solutions.
- Ensured consistent branding and functionality across both web and mobile platforms, enhancing user experience.
- Successfully integrated the brand ambassador portal with a WeChat mini program and a Flutter mobile app, expanding our reach to a vast audience of over 100,000 members and improving member engagement.
- Hosted and managed code repositories on Azure DevOps, utilizing version control and continuous integration to streamline development workflows.

Boston Scientific Corporation | Tata Consultancy Services, Seattle, WA

September 2021- January 2022

Software Developer

- collaborated Effectively with a team to update and maintain a web application, leading to a 25% increase in tracking efficiency for medical devices.
- Designed responsive and dynamic user interfaces using Angular and Typescript.
- Debugged, wrote, tested new software and used Eclipse based Spring Tool Suite for development.

Maker Mask, Seattle, WA

June 2020- November 2020

Software Developer Intern

- Developed a ventilator prototype for integration into 3D printed masks using C/C++.
- Worked on PID drive and positional control of the ventilator in Arduino.
- Combined hardware and software expertise to develop a working ventilator system.

EDUCATION

Washington State University, Pullman, WA

May 2021

Bachelor of Science in Computer Science

Relevant Coursework: Computer Architecture, Advanced Data Structures, Object-Oriented Software Principles, Software Engineering Principles I&II, Artificial Intelligence, Automata and Formal Languages, Web Development, Systems Programming, Design and Analysis of Algorithm, Mobile App Development, Software Design Project I&II, Java I&II, General Chemistry, Calculus I&II

SKILLS & OTHER

Programming Language(s): React.js, JavaScript, CSS, Flutter (Dart), Java, Quarkus, RESTful API Integration, Angular.js, SwiftUI, Python, Software Development Life Cycle | **Methodologies:** Waterfall and Agile | **Tools:** Visual Studio, Android Studio, Xcode, GitHub, Linux, IntelliJ | **Languages:** French (Fluent), English (Fluent)