JUSTIN YAU

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CAREER PROFILE

Developer with 10+ months of professional experience implementing technological solutions for various companies. Developed and deployed applications individually and on average, in teams of 6, professionally and in more casual environments like hackathons.

SKILLS

- Languages: Javascript, Java, SQL, Python, Ruby, Perl, C#, C, HTML, CSS, Swift & PHP
- ReactJS NodeJS ExpressJS PostgresSQL AWS Services Azure Services API Integration Ruby on Rails

EDUCATION

Rochester Institute of Technology, Rochester, NY

8/2018 - 5/2023

Computer Science Major, BS, 3.77 GPA

PROFESSIONAL EXPERIENCE

makeithappen, New York, NY

A small software services company providing web development services.

Junior Software Engineer

10/2019 - Present

- Developing multiple applications concurrently within the client-tier, server-tier, and databases in addition to DevOps.
- Collaborating with a small group to deliver high energy applications to be utilized by thousands.
- Writing scripts to automate the transfer of data and sync databases between regional servers.
- Designing and consuming REST APIs and Databases.
- Communicating with clients about project requirements and the current state of development.
- Interviewing and assessing programmers to join the company.

Pension Trust Solutions. New York, NY

A New York City-based financial planner offering assistance in pension plans & trust.

Web Developer Intern

7/2018-8/2018 | 7/2019 - 8/2019

- Increased company's digital footprint significantly by developing and deploying a website using ReactJS/Express in addition to reaching out on social media platforms.
- Increased client base by compiling and contacting potential clients to setup a pension.

PROJECTS

LeTab (24 hours, Team of 2)

2/2020 - 2/2020

- Chrome Extension that improved quality of life with Chrome Tabs.
- Led on developing backend logic to manage tabs and contributed to the front end's UI with Bootstrap.

RShuttle (24 hours, Team of 4)

2/2019 - 2/2019

Fetched and formatted real time shuttle data into JSON to send to the front end built with Google Cloud API.

TheOrange (36 hours, Team of 4)

10/2018 - 10/2018

- Wrote spiders to scrap and format news articles into JSON to parse into a Markov Chain algorithm.
- Manipulated complex data structures to be able to generate random articles.

ArrakeenRun (4 months, Individual)

1/2018 - 5/2018

- Networked local connections and utilized Gamespark's servers to develop a multiplayer shooting endless runner game.