JUSTIN YAU

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CAREER PROFILE

Developer with 1+ year(s) of professional experience implementing technological solutions for various companies. Developed and deployed applications individually and on average, in teams of 6, professionally and in more casual environments like hackathons.

SKILLS

- Languages: Javascript, Java, SQL, Python, Ruby, Perl, C#, C, HTML, CSS, Swift & PHP
- ReactJS NodeJS ExpressJS PostgresSQL AWS Services Azure Services API Integration Ruby on Rails

EDUCATION

Rochester Institute of Technology, Rochester, NY

8/2018 - 8/2022

- Computer Science Major, BS, 3.77 GPA

PROFESSIONAL EXPERIENCE

makeithappen, New York, NY

A small software services company providing web development services.

Junior Software Engineer

10/2019 - 12/2020

- Develop multiple applications concurrently within the client-tier, server-tier, and databases in addition to DevOps.
- Collaborate with a small group to deliver high energy applications to be utilized by thousands daily.
- Wrote scripts to automate the transfer of data and sync databases between regional servers.
- Design and consume REST APIs and Databases.
- Almost completely developed an e-commerce site individually and deployed it to production from scratch.
- Communicate with clients about project requirements and the current state of development.
- Interview and assess programmers to join the company.

Pension Trust Solutions, New York, NY

A New York City-based financial planner offering assistance in pension plans & trust.

Web Developer Intern

7/2018-8/2018 | 7/2019 - 8/2019

- Increased company's digital footprint significantly by developing and deploying a website using ReactJS/Express in addition to reaching out on social media platforms.
- Increased client base by compiling and contacting potential clients to setup a pension.

PROJECTS

LeTab (24 hours, Team of 2)

2/2020 - 2/2020

- Chrome Extension that improved quality of life with Chrome Tabs.
- Led on developing backend logic to manage tabs and contributed to the front end's UI with Bootstrap.

RShuttle (24 hours, Team of 4)

2/2019 - 2/2019

- Fetched and formatted real time shuttle data into JSON to send to the front end built with Google Cloud API.

TheOrange (36 hours, Team of 4)

10/2018 - 10/2018

- Wrote spiders to scrap and format news articles into JSON to parse into a Markov Chain algorithm.
- Manipulated complex data structures to be able to generate random articles.

ArrakeenRun (4 months, Individual)

1/2018 - 5/2018

- Networked local connections and utilized Gamespark's servers to develop a multiplayer shooting endless runner game.