

Developer

Tonalá, Jalisco

josuesandoval.dev@yahoo.com

github.com/JosueSdev

josuesdev.vercel.app

# SKILL SET

### React ecosystem

reactjs / javascript / http / css / nextjs Experience as a main role in professional development.

## **Backend technologies**

firebase / nosql

Experience as supportive roles in professional develop-

ment.

linux / nodejs-express / nginx

Occasional use in a professional environment.

#### Other

git / seo

Occasional use in a professional environment.

c / c++ / go / java / python / kotlin / c# / android studio /

unity

Used in personal and school projects.

#### **Favorites**

c++ / go / react

### PROFESSIONAL EXPERIENCE

2/2018 - 12/2019 Full stack developer

Vaionix

Lead front-end development. Assistant in API development, server administration and blockchain technology development.

Developed a variety of web applications as a blog with custom cms and blockchain based crowd-

react ecosystem / firebase / nodejs / nginx / solidity-web3

### **EDUCATION**

2013 - 2018 Bachelor's Degree

Universidad de Guadalajara

## **PROJECTS**

2015 7 Cry Global Game Jam

Video game developed from scratch during a 48 hours period. Participated as a developer in charge of the movement mechanics, as well as the design and development of one of the levels.

unity / c#

Computer engineering.

2017 Bilinguo Universidad de Guadalajara

Prototype app for a social sciences' master's degree project. The app consisted of a series of exercises to teach the spanish language to deaf-mute people. Participated as coding assistant.

angularjs / php / mysql

2019 Estacionamiento CUCEI Universidad de Guadalajara

A prototype Android app that would allow the students making use of the campus' parking facilities to broadcast the geographical location of their car in a map, so other user can spend less time

looking for a vacant spot. Built as a requirement for graduation. android studio / kotlin / firebase / google maps

2020 Golang Bootcamp Wizeline Academy

Built a REST API with external API consumption and CSV file management.

go / git

# LANGUAGES

**Spanish** - native **English** - fair