

ENGG105 Design Progress Presentation Assessment Criteria (Milestone 2)

Class:	Team Name:
Member Names:	Member roles/responsibilities (<i>described during presentation</i>):
Reviewer Details:	

Area	Good	Acceptable	Poor	Mark
Visual aids	Visual aids support the presenter(s) by adding clarity to the presentation. Do not distract from the presentation or cause confusion. Use of figures/tables/physical objects shows creativity. If powerpoint is used, slides are clear and uncluttered, not text heavy.	Visual aids are unappealing or of lower quality, but still add clarity to the presentation. If powerpoint is used, slides are mostly clear and relevant.	Visual aids do not support the presenter(s) well. Presenter(s) read directly off slides/aids.	<i>Good (>10)</i> <i>Acceptable (7-10)</i> <i>Poor (<7)</i> /15
Cohesion	Clear and logical flow of ideas. Transitions between presenters are well executed. Time shared evenly, presentation does not run over time and 1 minute warning is clearly not needed. Presentation appears well planned. Message is clear and convincing.	Good flow of ideas. Most transitions between presenters are smooth. Time is shared well. Presentation does not run over time, but may require wrapping up. Message is clear, but not convincing.	Poorly structured presentation. Transitions between presenters are awkward, or not well planned. Presentation runs more than 2 minutes short, or needs to be cut off by the tutor due to going too far over time.	<i>Good (>10)</i> <i>Acceptable (7-10)</i> <i>Poor (<7)</i> /15
Concept design	Concept responds to the client brief. Potential design solutions are presented and clearly originate from the design brief. Potential solutions reference their application elsewhere, such as similar previous projects, or are novel.	Concept responds to the client brief. Potential design solutions that could meet the design brief are identified. Ideas presented are sound, but require further consideration of the brief.	Concept does not clearly respond to the client brief. Directions for further design work are identified, but possible design solutions are not presented, or are not linked to the brief.	<i>Good (>22)</i> <i>Acceptable (15-22)</i> <i>Poor (<15)</i> /30
Demonstration of concept	Plans are in place for the development of a model to demonstrate feasibility of preliminary designs. Proposed model is viable and likely to demonstrate the design effectively. Shows creativity.	Ideas are presented for a model to demonstrate feasibility of preliminary designs. Model is unlikely to be viable and/or unlikely demonstrate the design effectively, or insufficient details presented to make a judgement.	Design concept is purely theoretical at this stage. Ideas for a model may be presented but little thought has been given to how it will be developed.	<i>Good (>15)</i> <i>Acceptable (10-15)</i> <i>Poor (<10)</i> /20

Team member roles	Different aspects of further design work to be undertaken are identified. Design responsibilities are clearly allocated to individual team members.	Different aspects of further design work to be undertaken are identified. Roles and responsibilities have been identified but are not clearly or fairly assigned.	Further design work to be undertaken has been identified but consideration of how responsibilities could be allocated has not been undertaken.	<i>Good (>7)</i> <i>Acceptable (5-7)</i> <i>Poor (<5)</i>
Discussion period	All team members appear confident and well informed when responding the questions.	Most team members appear confident and well informed when responding the questions, and responses are shared by the team.	Team is not confident in responding to questions, or one member appears to dominate the discussion period.	<i>Good (>7)</i> <i>Acceptable (5-7)</i> <i>Poor (<5)</i>
Total				/10
Time Penalty: 10 marks subtracted for each minute over time (rounded to nearest minute)				
Final mark				/10

Additional Notes: