

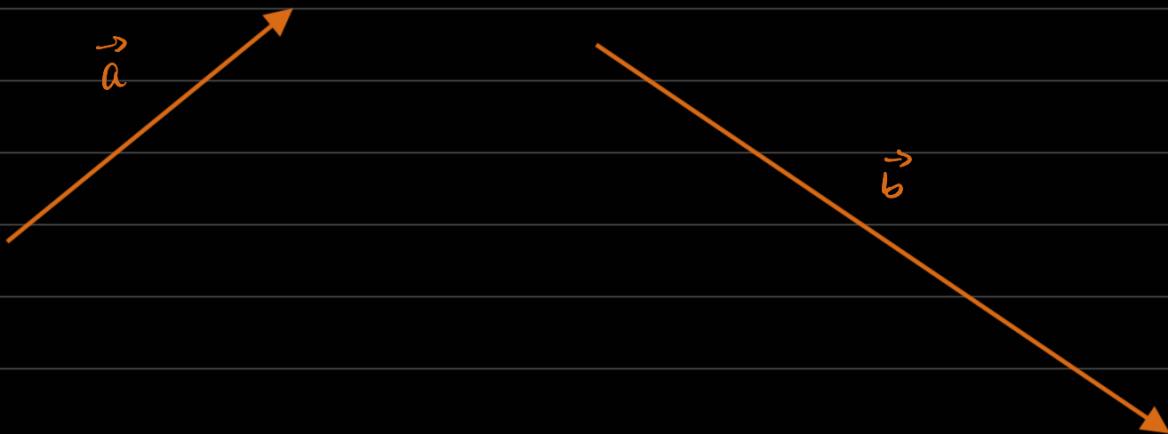
Vectors

A vector is a directed line segment characterized by

- Its direction
- Its orientation
- Its magnitude

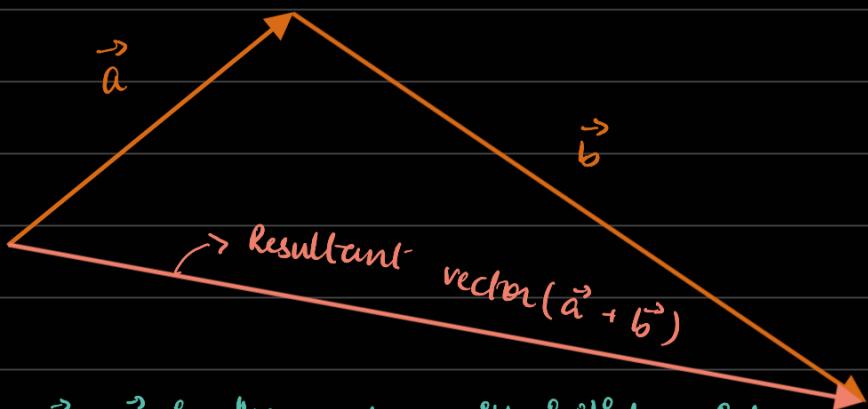
Addition of Vectors

Let \vec{a} and \vec{b} be two vectors.



To find $\vec{a} + \vec{b}$ do the following

1. Move vector \vec{b} so that its initial point is at the terminal point of \vec{a}



2. $\vec{a} + \vec{b}$ is the vector with initial point the initial point of \vec{a} and terminal point the terminal point of \vec{b} .

Scalar Multiplication

Let \vec{a} be a vector and λ be a number.

$\lambda\vec{a}$ is the vector with following characteristics

- $\lambda\vec{a}$ has the direction of \vec{a}
- If λ is positive, then $\lambda\vec{a}$ and \vec{a} have the same orientation.
- If λ is negative, then $\lambda\vec{a}$ has the opposite orientation of \vec{a} .
- $\|\lambda\vec{a}\| = |\lambda| \|\vec{a}\|$

Vectors in Component Form

Position Vector

Any vector, whose initial point is at the origin is called a position vector.

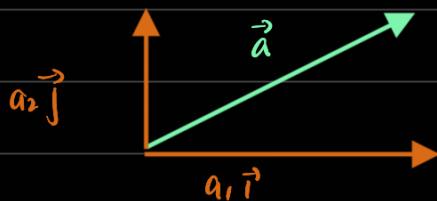
Unit Vector

Any vector, whose magnitude is 1 is called a unit vector.

On the xy-plane, the unit vectors that give the direction of the x and y axis are respectively denoted by \hat{i} and \hat{j}

$$\vec{a} = a_1 \vec{i} + a_2 \vec{j}$$

$$= \langle a_1, a_2 \rangle$$



Any vector \vec{a} on the two dimensional plan can be represented in component form as

$$\vec{a} = a_1 \vec{i} + a_2 \vec{j} = \langle a_1, a_2 \rangle$$

Any vector \vec{a} in the three dimensional plan can be represented in component form as

$$\vec{b} = b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k} = \langle b_1, b_2, b_3 \rangle$$

If $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ then

$$\vec{PQ} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$

Operations of vectors given in component form

Let $\vec{a} = \langle a_1, a_2, a_3 \rangle$, $\vec{b} = \langle b_1, b_2, b_3 \rangle$ and λ a number

$$\begin{aligned}\vec{a} + \vec{b} &= \langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle \\ &= \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle\end{aligned}$$

$$\begin{aligned}\lambda \vec{a} &= \lambda \langle a_1, a_2, a_3 \rangle \\ &= \langle \lambda a_1, \lambda a_2, \lambda a_3 \rangle\end{aligned}$$

$$\|\vec{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Example

$$\text{Let } \vec{a} = \langle 2, -1, 5 \rangle$$

- Find a unit vector \vec{b} having the same direction as \vec{a}

$$\begin{aligned}\|\vec{a}\| &= \sqrt{4+1+25} \\ &= \sqrt{30}\end{aligned}$$

$$\vec{b} = \frac{\vec{a}}{\|\vec{a}\|} = \boxed{\frac{1}{\|\vec{a}\|} \vec{a}}$$

$$\vec{b} = \frac{1}{\sqrt{30}} \langle 2, -1, 5 \rangle$$

$$= \left\langle \frac{2}{\sqrt{30}}, \frac{-1}{\sqrt{30}}, \frac{5}{\sqrt{30}} \right\rangle$$

$$\|\vec{b}\| = \left\| \frac{1}{\|\vec{a}\|} \vec{a} \right\| = \frac{1}{\|\vec{a}\|} \cdot \|\vec{a}\|$$

$$= 1$$

- Find a vector \vec{b} with magnitude 15 having the same direction as \vec{a} .

$$\vec{b} = \frac{15}{\sqrt{30}} \langle 2, -1, 5 \rangle$$

$$= \left\langle \frac{\sqrt{30}}{1}, \frac{-15}{\sqrt{30}}, \frac{75}{\sqrt{30}} \right\rangle$$

Example

Find the terminal point of the vector \vec{a} given that the initial point is $P(-2, 3, 5)$

$$\vec{a} = \langle 1, 2, -4 \rangle$$

Let $Q(x, y, z)$ be the terminal point

$$\vec{PQ} = \vec{a}$$

$$\langle x+2, y-3, z-5 \rangle = \langle 1, 2, -4 \rangle$$

$$\begin{aligned}x+2 &= 1 & y-3 &= 2 & z-5 &= -4 \\x &= -1 & y &= 5 & z &= 1\end{aligned}$$

∴ Terminal point is $(-1, 5, 1)$

Dot Product

Class

Valid in any dimension

Valid only in 3D

Let $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$ be two vectors.

The dot product of $\vec{a} \cdot \vec{b}$ denoted by
 $\vec{a} \cdot \vec{b} \longrightarrow$ is a number

is the number given by

$$\begin{aligned}\vec{a} \cdot \vec{b} &= \langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle \\ &= a_1b_1 + a_2b_2 + a_3b_3\end{aligned}$$

Example

Evaluate $\langle 2, -1, 6 \rangle \cdot \langle 3, 5, -1 \rangle$

$$6 - 5 - 6$$

$$= -5$$

Properties of Dot Product

$$\vec{a} \cdot \vec{a} = \|\vec{a}\|^2$$

$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

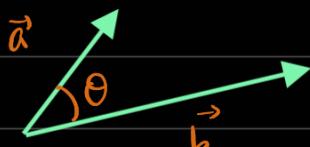
$$\vec{a} \cdot (\vec{b} + \vec{c}) = \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$$

$$(\lambda \vec{a}) \cdot \vec{b} = \vec{a} \cdot (\lambda \vec{b}) = \lambda (\vec{a} \cdot \vec{b})$$

$$\vec{0} \cdot \vec{a} = 0$$

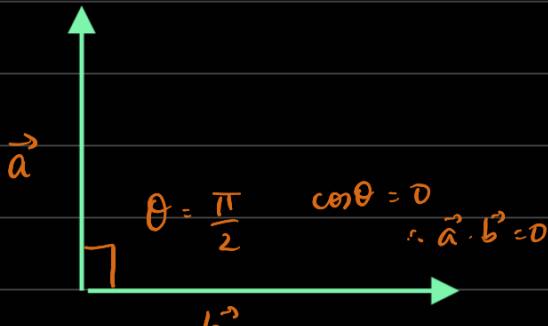
$$\vec{0} = \langle 0, 0, 0 \rangle$$

The angle between two non-zero vectors is the angle θ
($0 < \theta \leq \pi$) between their respective position



$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|}$$

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$



If two vectors are perpendicular, $\vec{a} \cdot \vec{b} = 0$

Two vectors \vec{a} and \vec{b} are perpendicular if and only if $\vec{a} \cdot \vec{b} = 0$

Example

Let $\vec{a} = \langle 1, 0, -1 \rangle$ and $\vec{b} = \langle 5, 3, 2 \rangle$. Find the angle between \vec{a} and \vec{b}

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

$$5+0-2 = (\sqrt{2}) (\sqrt{38}) \cos \theta$$

$$\cos \theta = \frac{3}{\sqrt{76}}$$

$$\theta = \cos^{-1} \left(\frac{3}{\sqrt{76}} \right)$$

Example

Let \vec{a} be a unit vector. $\|\vec{b}\| = 3$

If the angle θ between \vec{a} and \vec{b} is $\theta = \frac{2\pi}{3}$

Find $\|2\vec{a} - \vec{b}\|$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|}$$

$$\cos \frac{2\pi}{3} = \frac{\vec{a} \cdot \vec{b}}{1 \times 3}$$

$$\frac{-1}{2} = \vec{a} \cdot \vec{b}$$

$$\vec{a} \cdot \vec{b} = -\frac{3}{2}$$

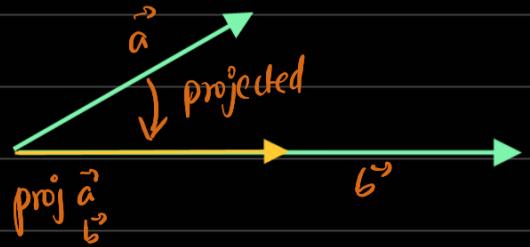
$$\begin{aligned} \|2\vec{a} - \vec{b}\|^2 &= (2\vec{a} - \vec{b}) \cdot (2\vec{a} - \vec{b}) \\ &= 4\|\vec{a}\|^2 - 4\vec{a} \cdot \vec{b} + \|\vec{b}\|^2 \\ &= 4 - 4\left(-\frac{3}{2}\right) + 9 \\ &= 4 + 6 + 9 \\ &= 19 \end{aligned}$$

$$\|\vec{2a} - \vec{b}\| = \sqrt{19}$$

Projection Vector

Using dot product, we can compute $\text{proj}_{\vec{b}} \vec{a}$ as following

$$\text{proj}_{\vec{b}} \vec{a} = \left(\frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \right) \vec{b}$$



Example

$$\text{Let } \vec{a} = \langle 1, -1, 2 \rangle \quad \vec{b} = \langle -1, 2, 1 \rangle$$

Find $\text{proj}_{\vec{b}} \vec{a}$, $\vec{a} - \text{proj}_{\vec{b}} \vec{a}$ and verify that $\vec{a} - \text{proj}_{\vec{b}} \vec{a}$ is perpendicular to \vec{b}

$$\begin{aligned} \text{proj}_{\vec{b}} \vec{a} &= \left(\frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \right) \vec{b} \\ &= \left(\frac{-1 - 2 + 2}{6} \right) \vec{b} \\ &= \left(\frac{-1}{6} \right) \vec{b} \\ &= \left\langle \frac{1}{6}, -\frac{1}{3}, -\frac{1}{6} \right\rangle \end{aligned}$$

$$\begin{aligned} \vec{a} - \text{proj}_{\vec{b}} \vec{a} &= \langle 1, -1, 2 \rangle - \left\langle \frac{1}{6}, -\frac{1}{3}, -\frac{1}{6} \right\rangle \\ &= \left\langle \frac{5}{6}, -\frac{2}{3}, \frac{13}{6} \right\rangle \end{aligned}$$

Verifying perpendicularity

$$\left\langle \frac{5}{6}, -\frac{2}{3}, \frac{13}{6} \right\rangle \cdot \left\langle -1, 2, 1 \right\rangle$$

$$= -\frac{5}{6} - \frac{4}{3} + \frac{13}{6}$$

$$= -\frac{5 - 8 + 13}{6}$$

$$= \frac{0}{6}$$

$$= 0$$

$\therefore \vec{a} - \text{proj}_{\vec{b}} \vec{a}$ is perpendicular to \vec{b}