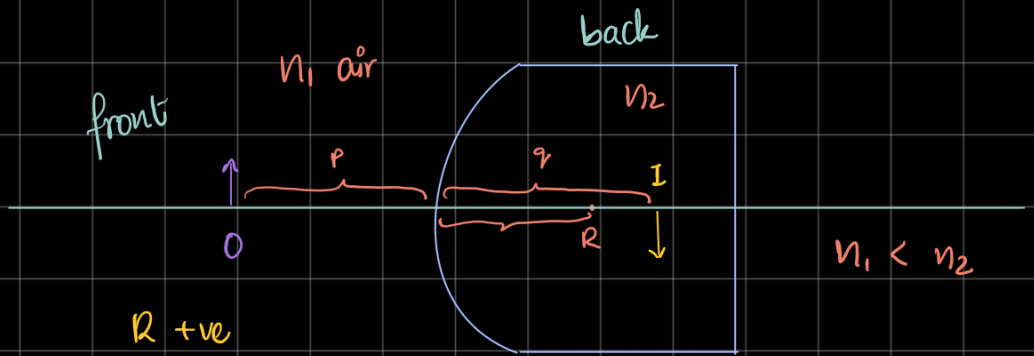


Images by Refraction



$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}$$

$R +ve$

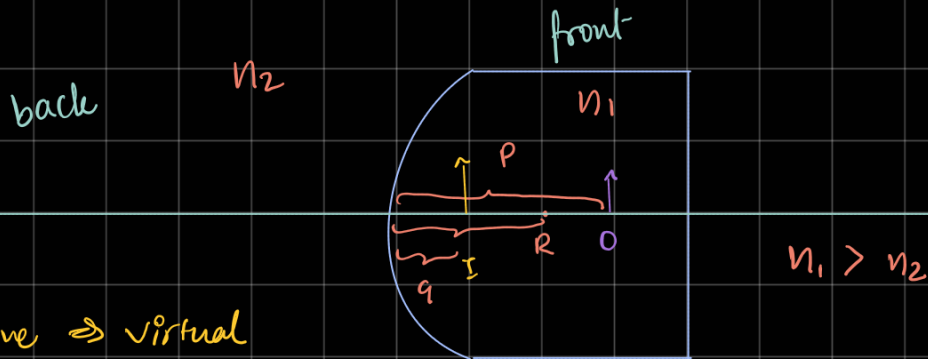
$q +ve \Rightarrow$ real

$M -ve \Rightarrow$ inverted

Image is real if it's in back

Image is virtual if it's in front

Refraction is opposite to reflection



$q -ve \Rightarrow$ virtual
 (front)

$M +ve$ upright

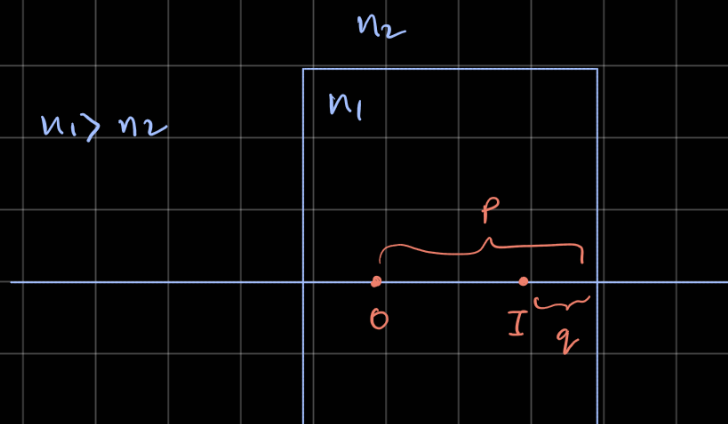
$R -ve$

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}$$

$$R = \infty$$

$$\frac{n_1}{p} + \frac{n_2}{q} = 0$$

$$q = -\frac{n_2}{n_1} p$$



$q \Rightarrow$ Always -ve

$q \Rightarrow$ Always virtual

If $n_2 > n_1$

$q \Rightarrow$ -ve, virtual, in front

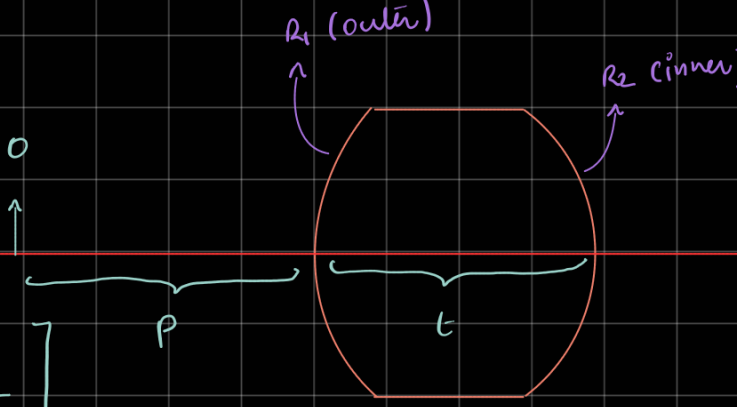
$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_2 - n_1}{R}$$

$$\frac{1.5}{2} + \frac{1}{q} = \frac{-0.5}{3}$$

$$\frac{1}{q} = \frac{-0.5}{3} - \frac{1.5}{2}$$

$$q = \underline{-12/11 \text{ cm}}$$

Thin Lenses



The diagram shows a thin lens with two curved surfaces. The left surface has a radius of curvature R_1 (labeled 'outer') and the right surface has a radius of curvature R_2 (labeled 'inner'). The thickness of the lens is t . The focal length is f . The object distance is p and the image distance is q . The optical axis is horizontal, and the center of curvature is marked with 'O'.

$$\frac{1}{p} + \frac{1}{q} = (n-1) \left[\frac{1}{R_1} - \frac{1}{R_2} \right]$$
$$= \frac{1}{f}$$

Example

$$\frac{1}{p} + \frac{1}{q} = (n-1) \left[\frac{1}{R_1} - \frac{1}{R_2} \right] = \frac{1}{f}$$

$$(1.5-1) \left[\frac{1}{2} - \frac{1}{2.5} \right] = \frac{1}{f}$$

$$f = 20 \text{ cm}$$

Converging & Diverging Lenses

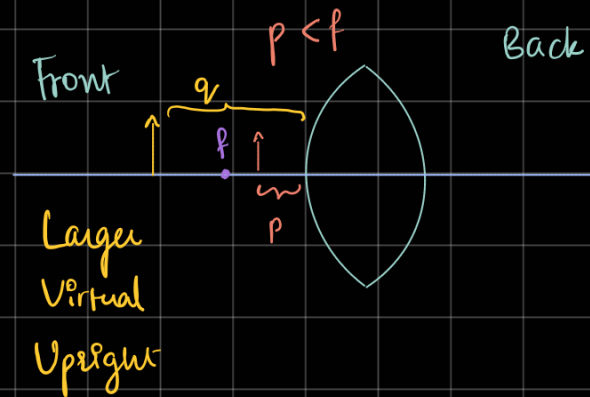
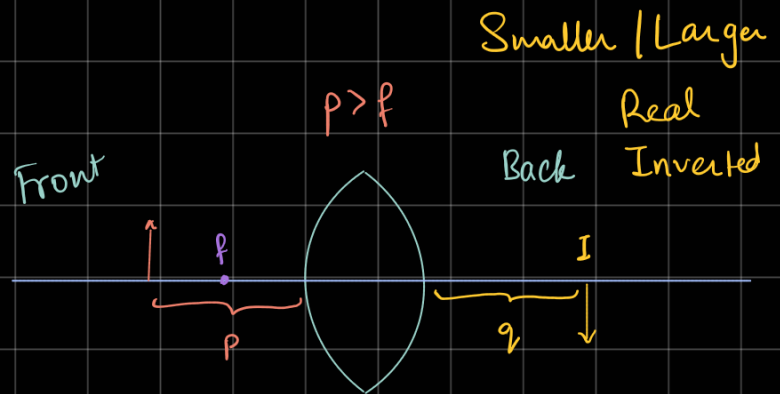
$$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$$

Converging Lenses

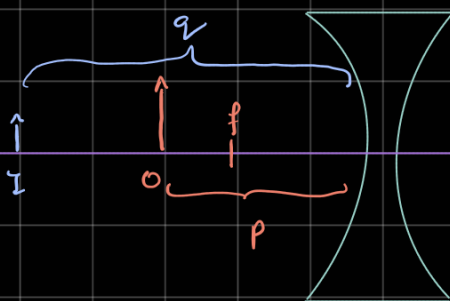
Image real $\Rightarrow q +ve$

virtual $\Rightarrow q -ve$

$f +ve$



Diverging Lens



$f -ve$

$$f = 10 \text{ cm}$$

$$p = ?$$

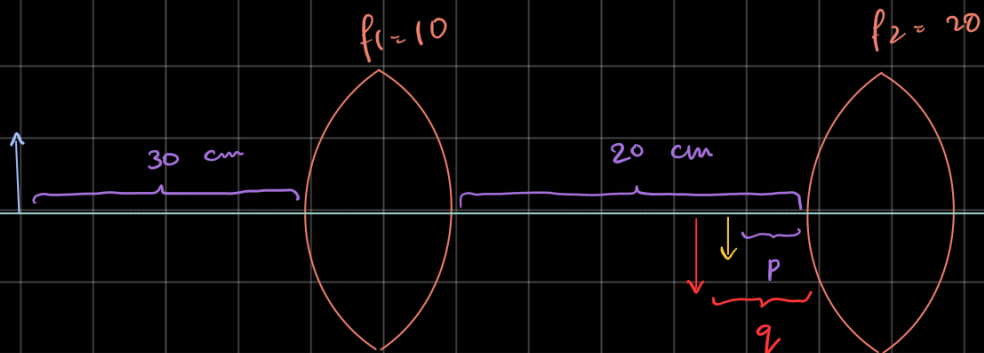
$$q = 20 \text{ cm}$$

$$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$$

$$\frac{1}{p} = \frac{1}{f} - \frac{1}{q}$$

$$= \frac{1}{10} - \frac{1}{20}$$

$$p = 20 \text{ cm}$$



$$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$$

$$\frac{1}{30} + \frac{1}{q} = \frac{1}{10}$$

$$q = 15 \text{ cm}$$

$$M = \frac{-q}{p} = \frac{-15}{30} = -0.5$$

$$M_{\text{final}} = M_1 M_2$$

$$= -0.5 \times 1.33$$

$$= -0.665$$

$$\frac{1}{5} + \frac{1}{q} = \frac{1}{20}$$

$$\frac{1}{q} = \frac{1}{20} - \frac{1}{5}$$

$$q = -6.67$$

$$M = \frac{-q}{p} = \frac{20/3}{5}$$

$$= 1.33$$

\therefore Image is virtual
smaller
inverted

Spherical Aberration

Due to imperfections in sphere, focal point will not be the same.
This causes a blurry image.

Chromatic Aberration

Different wavelengths intersect at different points.

Camera

$$f\text{-number} : \frac{f}{d} = \frac{f}{D} \Rightarrow \text{focal length} \\ \Rightarrow \text{Diameter}$$

$$I \propto \frac{1}{(f\text{-number})^2}$$



Intensity of light

The Human Eye

near point = 25 cm

far point = ∞

> 25 cm

far sighted
converging

< ∞

near sighted
diverging

Power of the lens

$$P = \frac{1}{f} \text{ Diopters}$$

Magnifier

$$\text{Max magnification} = 1 + \frac{25 \text{ cm}}{f}$$

$$\text{Min magnification} = \frac{25 \text{ cm}}{f}$$

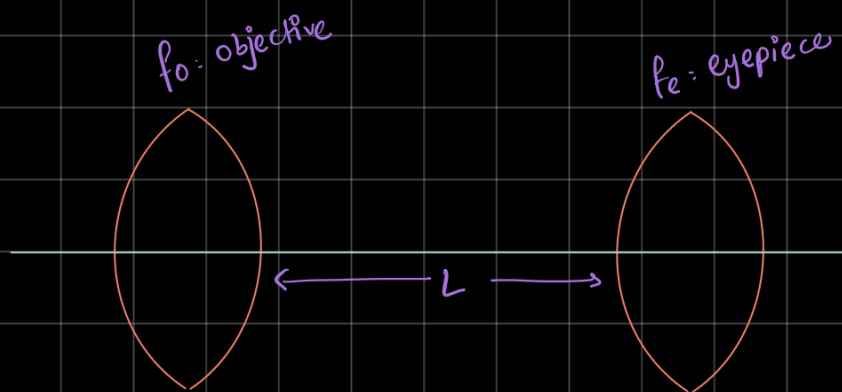
converging lens

$$\text{Power} = \frac{25 f}{25 + f}$$

Microscope

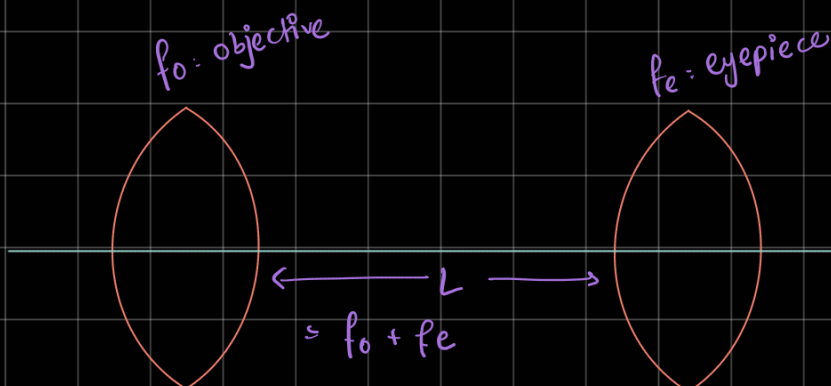
$$M = M_o M_e$$

$$= \left(\frac{-L}{f_o} \right) \left(\frac{25}{f_e} \right)$$



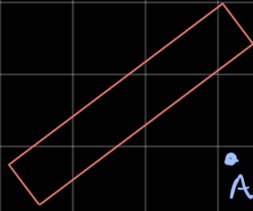
Telescope

- By Reflection
- By Refraction

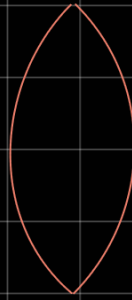


$$M = \frac{-f_o}{f_e}$$

Reflection



A



← eye

