	In the previous notebook, we got the fundamentals down for sentiment analysis. In this notebook, we'll actually get decent results. We will use: • bidirectional RNN
In [1]:	 multi-layer RNN This will allow us to achieve ~84% test accuracy. Preparing Data !pip install torchtext==0.14.0 Collecting torchtext==0.14.0
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	Attempting uninstall: torchtext Found existing installation: torchtext 0.16.0 Uninstalling torchtext-0.16.0: Successfully uninstalled torchtext-0.16.0 ERROR: pip's dependency resolver does not currently take into account all the packages that are installed. This behaviour is the source of the following dependency conflict s. torchaudio 2.1.0+cu118 requires torch==2.1.0, but you have torch 1.13.0 which is incompatible. torchdata 0.7.0 requires torch==2.1.0, but you have torch 1.13.0 which is incompatible. torchvision 0.16.0+cu118 requires torch==2.1.0, but you have torch 1.13.0 which is incompatible. Successfully installed nvidia-cublas-cu11-11.10.3.66 nvidia-cuda-nvrtc-cu11-11.7.99 nvidia-cuda-runtime-cu11-11.7.99 nvidia-cudnn-cu11-8.5.0.96 torch-1.13.0 torchtext-0.14.0
In [2]:	!pip install torchtext==0.6 Collecting torchtext==0.6 Downloading torchtext-0.6.0-py3-none-any.whl (64 kB) Requirement already satisfied: tqdm in /usr/local/lib/python3.10/dist-packages (from torchtext==0.6) (4.66.1) Requirement already satisfied: requests in /usr/local/lib/python3.10/dist-packages (from torchtext==0.6) (2.31.0) Requirement already satisfied: torch in /usr/local/lib/python3.10/dist-packages (from torchtext==0.6) (1.13.0) Requirement already satisfied: numpy in /usr/local/lib/python3.10/dist-packages (from torchtext==0.6) (1.23.5) Requirement already satisfied: six in /usr/local/lib/python3.10/dist-packages (from torchtext==0.6) (1.16.0)
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In [3]:	<pre>import torch from torchtext.data import Field, TabularDataset, BucketIterator, Iterator, LabelField SEED = 12345 torch.manual_seed(SEED) torch.backends.cudnn.deterministic = True TEXT = Field(tokenize = 'spacy', #tokenize</pre>
In [4]: In [5]:	<pre>from torchtext import datasets train_data, test_data = datasets.IMDB.splits(TEXT, LABEL) downloading aclImdb_v1.tar.gz aclImdb_v1.tar.gz: 100%[</pre>
	Next is the use of pre-trained word embeddings. Now, instead of having our word embeddings initialized randomly, they are initialized with these pre-trained vectors. We get these vectors simply by specifying which vectors we want and passing it as an argument to build_vocab. TorchText handles downloading the vectors and associating them with the correct words in our vocabulary. Here, we'll be using the "glove.6B.100d" vectors". glove is the algorithm used to calculate the vectors, go here for more. 6B indicates these vectors were trained on 6 billion tokens and 100d indicates these vectors are 100-dimensional. You can see the other available vectors here.
In [6]:	The theory is that these pre-trained vectors already have words with similar semantic meaning close together in vector space, e.g. "terrible", "awful", "dreadful" are nearby. This gives our embedding layer a good initialization as it does not have to learn these relations from scratch. MAX_VOCAB_SIZE = 25_000 TEXT.build_vocab(train_data,
In [7]:	LABEL.build_vocab(train_data) .vector_cache/glove.6B.zip: 862MB [02:39, 5.40MB/s] 100% 399999/400000 [00:15<00:00, 25976.59it/s] BATCH_SIZE = 64 device = torch.device('cuda' if torch.cuda.is_available() else 'cpu') train_iterator, valid_iterator, test_iterator = BucketIterator.splits(#minimumal padding and clustering of similar size/length
	train_iterator, valid_iterator = BucketIterator.splits(#minimumal padding and clustering or similar size/length (train_data, valid_data, test_data), batch_size = BATCH_SIZE, sort_within_batch = True, device = device) Build the Model Different RNN Architecture
	We'll be using a different RNN architecture called a Long Short-Term Memory (LSTM). Why is an LSTM better than a standard RNN? Standard RNNs suffer from the vanishing gradient problem. Forget gate The property of the problem of the vanishing gradient problem.
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	Thus, the model using an LSTM looks something like (with the embedding layers omitted): $(h_0, c_0) \longrightarrow (h_1, c_1) \qquad (h_2, c_2) \qquad (h_3, c_3) \qquad (h_4, c_4) \qquad 0$ $\downarrow \qquad \qquad$
	The initial cell state, c_0 , like the initial hidden state is initialized to a tensor of all zeros. The sentiment prediction is still, however, only made using the final hidden state, not the final cell state, i.e. $\hat{y}=f(h_T)$. Bidirectional RNN The concept behind a bidirectional RNN is simple. As well as having an RNN processing the words in the sentence from the first to the last (a forward RNN), we have a second RNN processing the words in the sentence from the last to the first (a backward RNN). At time step t , the forward RNN is processing word x_t , and the backward RNN is processing word x_{T-t+1} .
	In PyTorch, the hidden state (and cell state) tensors returned by the forward and backward RNNs are stacked on top of each other in a single tensor. We make our sentiment prediction using a concatenation of the last hidden state from the forward RNN (obtained from final word of the sentence), h_T^{\rightarrow} , and the last hidden state from the backward RNN (obtained from the first word of the sentence), h_T^{\leftarrow} , i.e. $\hat{y} = f(h_T^{\rightarrow}, h_T^{\leftarrow})$ The image below shows a bi-directional RNN, with the forward RNN in orange, the backward RNN in green and the linear layer in silver.
	$h_0 \rightarrow h_0 $
	Multi-layer RNNs (also called $deep\ RNNs$) are another simple concept. The idea is that we add additional RNNs on top of the initial standard RNN, where each RNN added is another $layer$. The hidden state output by the first (bottom) RNN at time-step t will be the input to the RNN above it at time step t . The prediction is then made from the final hidden state of the final (highest) layer. The image below shows a multi-layer unidirectional RNN, where the layer number is given as a superscript. Also note that each layer needs their own initial hidden state, h_0^L .
	$h_0^1 \longrightarrow h_0^0 \longrightarrow h_0^$
In [8]:	<pre>import torch.nn as nn class RNN(nn.Module): definit(self, vocab_size, embedding_dim, hidden_dim, output_dim, n_layers,</pre>
	<pre>self.hidden_dim= hidden_dim self.embedding_dim= embedding_dim self.n_layers= n_layers self.embedding = nn.Embedding(vocab_size, embedding_dim) ### CODE HERE ### #LSTM self.rnn = nn.LSTM(embedding_dim, hidden_dim, n_layers, bidirectional= bidirectional) #Test Loss: 0.365 Test Acc: 84.36%</pre>
	<pre>#GRU # self.rnn = nn.GRU(embedding_dim, hidden_dim, n_layers, bidirectional= bidirectional) #Test Loss: 0.266 Test Acc: 88.95% self.fc = nn.Linear(hidden_dim*2 if bidirectional else hidden_dim, output_dim)### CODE HERE ### self.dropout = nn.Dropout(dropout) def forward(self, text): #text = [sent len, batch size]</pre>
	<pre>embedded = self.dropout(self.embedding(text)) #embedded = [sent len, batch size, emb dim] #LSTM output, (hidden, cell) = self.rnn(embedded) # #GRU # output, hidden= self.rnn(embedded)</pre>
	<pre>#output = [sent len, batch size, hid dim * num directions] #output over padding tokens are zero tensors #hidden = [num layers * num directions, batch size, hid dim] #cell = [num layers * num directions, batch size, hid dim] #concat the final forward (hidden[-2,:,:]) and backward (hidden[-1,:,:]) hidden layers #and apply dropout hidden = self.dropout(torch.cat((hidden[-2,:,:], hidden[-1,:,:]), dim = 1) if self.rnn.bidirectional else hidden[-1,:,:])</pre>
In [9]:	<pre>#hidden = [batch size, hid dim * num directions] return self.fc(hidden) INPUT_DIM = len(TEXT.vocab) EMBEDDING_DIM = 100 HIDDEN_DIM = 256 OUTPUT_DIM = 1 N_LAYERS = 2 BIDIRECTIONAL = True DROPOUT = 0.5</pre>
	PAD_IDX = TEXT.vocab.stoi[TEXT.pad_token]
	model = RNN(INPUT_DIM,
In [10]:	model = RNN(INPUT_DIM,
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