visualization },

## Journal Finder

## ACM TOG 1 @article{Dinev:2018:SIR:3151031.3153420, author = {Dinev, Dimitar and Liu, Tiantian and Kavan, Ladislav}, title = {Stabilizing Integrators for Real-Time Physics}, journal = {ACM Trans. Graph.}, issue date = {January 2018}, volume = $\{37\}$ , number = $\{1\}$ , month = jan, $year = \{2018\},$ $issn = \{0730-0301\},$ pages = $\{9:1--9:19\}$ , $articleno = {9},$ numpages = $\{19\}$ , $url = \{http://doi.acm.org/10.1145/3153420\},\$ $doi = \{10.1145/3153420\},$ $acmid = {3153420},$ $publisher = {ACM},$ address = {New York, NY, USA}, keywords = {Real-time, energy conservation, physics-based animation, stability},} ACM TOG 2 @article{Iseringhausen:2017:ITS:3072959.3073589, author = {Iseringhausen, Julian and Goldl\"{u}cke, Bastian and Pesheva, Nina and Iliev, Stanimir and Wender, Alexander and Fuchs, Martin and Hullin, Matthias B. }, title = {4D Imaging Through Spray-on Optics}, journal = {ACM Trans. Graph.}, issue date = {July 2017}, $volume = {36},$ number = $\{4\}$ , month = jul, $year = {2017},$ $issn = \{0730-0301\},\$ pages = $\{35:1--35:11\}$ , $articleno = {35},$ numpages = $\{11\}$ , $url = \{http://doi.acm.org/10.1145/3072959.3073589\},\$ $doi = \{10.1145/3072959.3073589\},$ $acmid = {3073589},$ $publisher = {ACM},$ address = {New York, NY, USA}, keywords = {analysis by synthesis, inverse rendering, plenoptic imaging},} IEEE TVCG 1 @ARTICLE { 7852440, author={C. Li and G. Baciu and Y. Han}, journal={IEEE Transactions on Visualization and Computer Graphics}, title={StreamMap: Smooth Dynamic Visualization of High-Density Streaming Points}, $year={2018},$ $volume={24},$ number= $\{3\}$ , pages= $\{1381-1393\}$ , keywords={Data visualization; Estimation; Heuristic algorithms; Interpolation; Kernel; Market research; Visualization; Information visualization; density map; scatterplots; streaming data; time-varying; trend

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doi={10.1109/TVCG.2017.2668409},
ISSN = \{1077 - 2626\},
month={March},}
                                       IEEE TVCG 2
@ARTICLE { 7494624,
author={G. Aldrich and J. D. Hyman and S. Karra and C. W. Gable and N. Makedonska and
H. Viswanathan and J. Woodring and B. Hamann},
journal={IEEE Transactions on Visualization and Computer Graphics},
title={Analysis and Visualization of Discrete Fracture Networks Using a Flow Topology
Graph },
year={2017},
volume={23},
number=\{8\}.
pages={1896-1909},
keywords={data visualisation; graph theory; statistical distributions; FTG; discrete
fracture networks; flow topology graph; geoscientists; hydrocarbon extraction; nuclear
fuel repository; simulated DFN data; statistical distributions; visualization
prototype; visualization scientists; Analytical models; Computational modeling; Data
visualization; Geometry; Network topology; Topology; Trajectory; Fracture network flow
analysis and visualization; discrete fracture network; flow in fractured rock; flow
topology graph; topological path analysis; topological trace clustering },
doi={10.1109/TVCG.2016.2582174},
ISSN = \{1077 - 2626\},
month={Aug},}
                                       IEEE CG&A 1
@ARTICLE { 8103319,
author={Y. Usui and K. Sato and S. Watabe},
journal={IEEE Computer Graphics and Applications},
title={Computer Graphics Animation for Objective Self-Evaluation},
year={2017},
volume={37},
number=\{6\},
pages = \{5-9\},
keywords={computer aided instruction;computer animation;image motion
analysis; teaching; computer graphics animation; dance teaching; data collection; motion
capture; nonqualified dance instructors; objective self-evaluation; student collaborative
learning; Animation; Computer graphics; Education; Motion measurement; animation; computer
graphics; computer graphics education; motion capture},
doi={10.1109/MCG.2017.4031074},
ISSN = \{0272 - 1716\},
month={November},}
                                       IEEE CG&A 2
@ARTICLE { 8013492,
author={U. H. Augsdrfer and A. Riffnaller-Schiefer},
journal={IEEE Computer Graphics and Applications},
title={On the Convergence of Modeling and Simulation},
year={2017},
volume={37},
number=\{4\},
pages = \{8-13\},
keywords={CAD; computational geometry; computer aided engineering; digital
simulation; mechanical engineering computing; product design; product development; CAD
system; CAE tools; computer-aided design; computer-aided engineering; design
specification; geometrical modeling; mechanical simulation; product design; product
development; product shape; product structural integrity; Analytical models; Computational
modeling; Simulation; Solid modeling; Splines (mathematics); computer graphics; geometrical
modeling; isogeometric analysis; mechanical simulation; product development; product-
design cycle },
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doi={10.1109/MCG.2017.3271469},
ISSN = \{0272 - 1716\},
month={},}
                                    ACM SIGGRAPH 1
@inproceedings{Roberts:2017:ASU:3078280.3101108,
 author = {Roberts, Graham and Corum, Jonathan},
 title = {The Antarctica Series: Under a Cracked Sky},
booktitle = {ACM SIGGRAPH 2017 Computer Animation Festival},
 series = {SIGGRAPH '17},
year = {2017},
 isbn = \{978-1-4503-5017-4\},
 location = {Los Angeles, California},
pages = \{35--35\},
 numpages = \{1\},
 url = {http://doi.acm.org/10.1145/3078280.3101108},
 doi = \{10.1145/3078280.3101108\},
 acmid = {3101108},
 publisher = {ACM},
 address = {New York, NY, USA},}
                                    ACM SIGGRAPH 2
@inproceedings{Muto:2016:WBD:2897839.2927419,
 author = {Muto, Will and Paquin, Marc-Antoine and Sanghrajka, Nico and Gordon, Stuart
and Bradshaw, Monique },
 title = {Wham!: Building Deadpool's Freeway Chase},
booktitle = {ACM SIGGRAPH 2016 Talks},
series = {SIGGRAPH '16},
year = \{2016\},\
 isbn = \{978-1-4503-4282-7\},
location = {Anaheim, California},
pages = \{1:1--1:2\},
articleno = \{1\},
numpages = \{2\},
 url = {http://doi.acm.org/10.1145/2897839.2927419},
 doi = \{10.1145/2897839.2927419\},
 acmid = \{2927419\},
 publisher = {ACM},
 address = {New York, NY, USA},
 keywords = {animation, big data, cloud rendering, destruction, layout, pipeline,
simulation }, }
                                         C&G 1
@article{LIU20188,
title = "Detection of hierarchical intrinsic symmetry structure in 3D models",
journal = "Computers & Graphics",
volume = "70",
pages = "8 - 16".
year = "2018",
note = "CAD/Graphics 2017",
issn = "0097-8493",
doi = "https://doi.org/10.1016/j.cag.2017.07.035",
url = "http://www.sciencedirect.com/science/article/pii/S0097849317301280",
author = "Hui Liu and Jiazhi Xia and Jianer Chen and Jianxin Wang",
keywords = "Shape analysis, Hierarchy, Intrinsic symmetry, Skeleton, Structure", }
                                         C&G 2
@article { FONDEVILLA20174,
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title = "Patterns from photograph: Reverse-engineering developable products",

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journal = "Computers & Graphics",
volume = "66",
pages = "4 - 13",
year = "2017",
note = "Shape Modeling International 2017",
issn = "0097-8493",
doi = "https://doi.org/10.1016/j.cag.2017.05.017",
url = "http://www.sciencedirect.com/science/article/pii/S0097849317300663",
author = "Amélie Fondevilla and Adrien Bousseau and Damien Rohmer and Stefanie Hahmann
and Marie-Paule Cani",
keywords = "Single-view 3D reconstruction, Image-based modeling, Sketch-based
modeling, Developable surfaces", }
                                          CGF 1
@article {CGF:CGF12993,
author = {Ren, Z. and Charalambous, P. and Bruneau, J. and Peng, Q. and Pettré, J.},
title = {Group Modeling: A Unified Velocity-Based Approach},
journal = {Computer Graphics Forum},
volume = \{36\},
number = \{8\},
issn = \{1467 - 8659\},
url = \{http://dx.doi.org/10.1111/cqf.12993\},
doi = \{10.1111/cgf.12993\},
pages = \{45 - -56\},
keywords = {crowd simulation, group modeling, behavioral animation, velocity
obstacles, Categories and Subject Descriptors (according to ACM CCS): I.3.7 [Computer
Graphics]: Three-Dimensional Graphics and Realism-Animation, I.6.8 [Simulation and
Modeling]: Types of Simulation—Animation},
year = \{2017\},\}
                                          CGF 2
@article {CGF:CGF13241,
author = {Laga, Hamid and Tabia, Hedi},
title = {Modeling and Exploring Co-variations in the Geometry and Configuration of
Man-made 3D Shape Families},
journal = {Computer Graphics Forum},
volume = \{36\},
number = \{5\},
issn = \{1467 - 8659\},\
url = \{http://dx.doi.org/10.1111/cgf.13241\},
doi = \{10.1111/cgf.13241\},
pages = \{13--25\},
keywords = {Categories and Subject Descriptors (according to ACM CCS), I.3.3 [Computer
Graphics]: Computational Geometry and Object Modeling-Geometric algorithms},
year = \{2017\},\}
                                   Visual Computer 1
@Article{Wang2018,
author="Wang, Chong
and Chan, Shing-Chow
and Zhu, Zhen-Yu
and Zhang, Li
and Shum, Heung-Yeung",
title="Superpixel-based color--depth restoration and dynamic environment modeling for
Kinect-assisted image-based rendering systems",
journal="The Visual Computer",
year="2018",
month="Jan",
day="01",
volume="34",
number="1",
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pages="67--81",
issn="1432-2315",
doi="10.1007/s00371-016-1312-2",
url="https://doi.org/10.1007/s00371-016-1312-2",}
                                    Visual Computer 2
@Article{Zhu2017,
author="Zhu, Shiping
and Yan, Lina",
title="Local stereo matching algorithm with efficient matching cost and adaptive
guided image filter",
journal="The Visual Computer",
year="2017",
month="Sep",
day="01", volume="33",
number="9",
pages="1087--1102",
issn="1432-2315",
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doi="10.1007/s00371-016-1264-6",

url="https://doi.org/10.1007/s00371-016-1264-6",}