Open VS Code

Open VS Code Terminal:

>> python --version # check what "python" points to (might still be 2.7 if MGLTools is in PATH)

>> py --version # check what "py" points to (should be your new Python 3.13)

>> py -m venv .venv # create a virtual environment using Python 3.13 via the launcher

>> .\.venv\Scripts\activate.bat # activate the virtual environment (works even if PowerShell restricts scripts)

>> py -m pip install --upgrade pip # upgrade pip inside the venv

>> py -m pip install -r requirements.txt # install all project dependencies from requirements.txt

>> py -m streamlit run Home.py # starts the Streamlit web app on http://localhost:8501