- ROCUNS: INT  - MOUND: INT  + Appointment (hours: int,  + get Mans (hours: int)  + set Mans (hours: int)  + set Mans (hours: int)  - Set Mins (hours: int)	Person  - name: String  - ID: int  - age: int)  + Person (name: String, id: int, age: int)  + set ID (id: int)  + set Age (age: int)  + get Age (): String  + get Age (): int  + get Age (): int
t puh (data: T)	- mechanic ID: int - oppointment: A posintment + sef Nechanic ID(): int
- whowitance in the manufaction	-counter int -counter int -counter int -sepecial conter : Appendently +Is Available (time: Appendently +Set (Bunter (Count: int) +Bet (Bunter (Count: int) +Bet (Bunter (Count: int) +Bet (Bunter (Count: int) +Bet (Bunter (Count: Appointment: I) + Bet (Bunter (Count: Appointment: I) + Bet (Bunter (Count: Appointment: I) + Brint Info ().