Automated Mineral Mapping On Mars Using a Generative Adversarial Network

Author: Jourdain Mcilquham Supervisor: Dr Harry Heorton

UCL Geography – MSc Remote Sensing and Environmental Mapping

Student Number: XPCY5

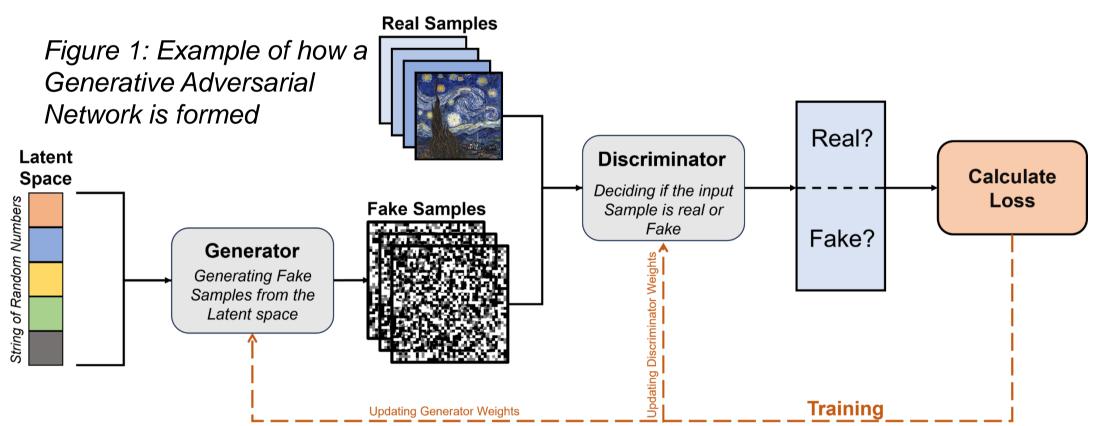


Background

- Mars' minerals and rock types offer crucial insights into its past climate and environment, especially aqueous minerals which hint at the geochemistry of ancient Martian waters
- The Compact Reconnaissance Imaging Spectrometer (CRISM) revolutionized mineral identification on Mars by acquiring highresolution spectral images of the surface
- Previous methods do not fully automate the mapping process and are not objective
- Building on Saranathan and Parente (2021)'s use of a Generative Adversarial Network for automatic mineral mapping from CRISM images
- Aims:
- To create an automatic pipeline for mineral maps
- Broaden the number of minerals that can be identified
- Improve the accuracy of mineral selection thresholds using a Receiver Operating Characteristic
- To map an area of Mars that contained ancient water to see how this has affected the minerals

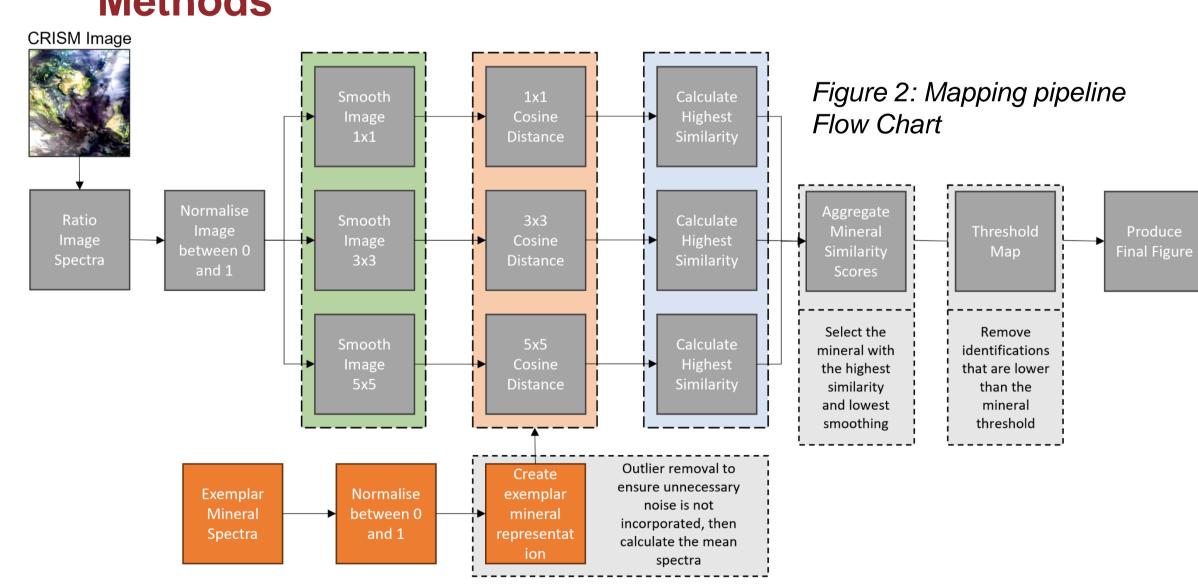
Generative Adversarial Network (GAN)

- Unsupervised machine learning method that utilises two convolutional networks
- The two networks compete in an adversarial game, this improves their ability to learn patterns in the data



 Need to build a strong generator to create more training data

Methods



- 1. GAN is trained until it has learnt the patterns within the spectral data
- 2. CRISM image is selected and smoothed at different levels
- 3. A Similarity score is calculated between each pixel in the image and each labelled mineral
- 4. The mineral with the highest similarity for each pixel is selected
- 5. If the similarity score is over a threshold calculated using a Receiver Operating Characteristic it is added to the mineral map

Results

Example Spectra from CRISM

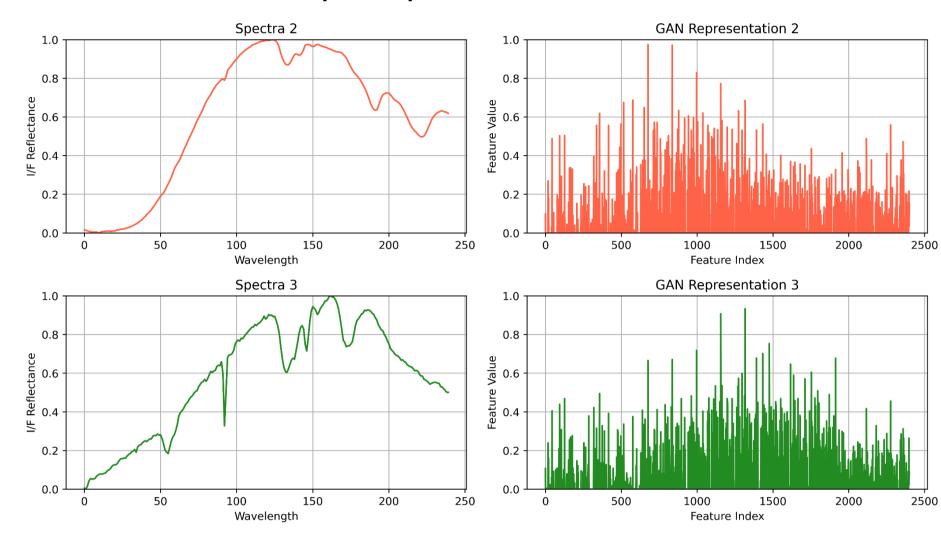
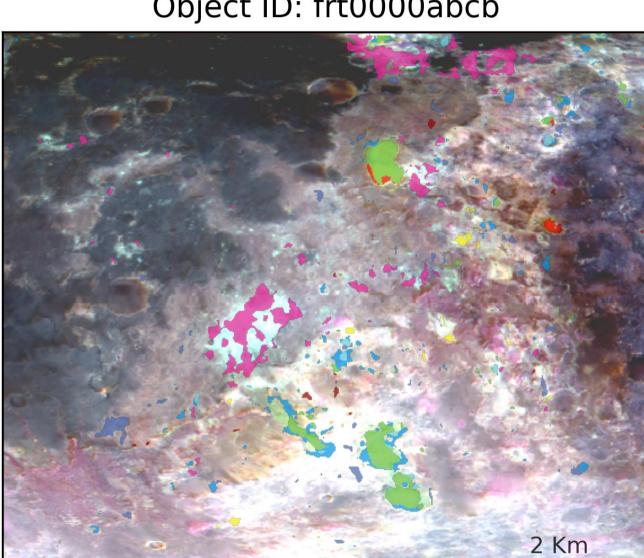


Figure 3: Example of Mineral Spectra from CRISM

Mineral Maps of the Nili Fossae region

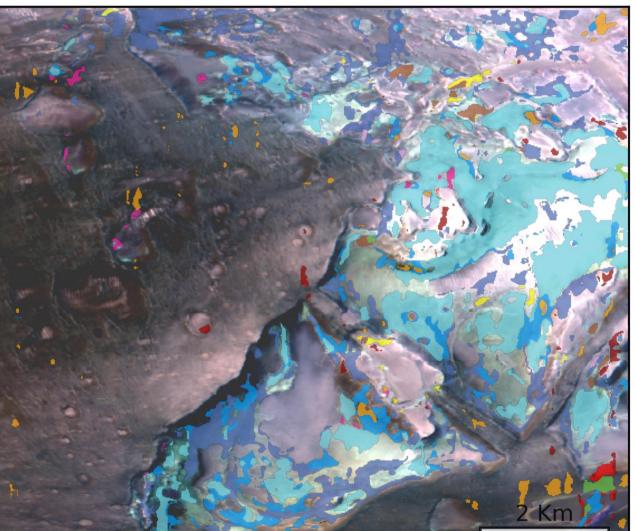
Object ID: frt0000abcb



Mineral Colours Al Smectite Mg Smectite

Serpentine Kaolinite Mg Carbonate Olivine Forsterite Olivine Fayalite

Object ID: frt0000a053



Mineral Colours

Fe Smectite Mg Smectite Prehnite Serpentine Kaolinite Montmorillonite Mg Carbonate Clinochlore Olivine Forsterite High Ca Pyroxene Olivine Fayalite

Conclusion

- 27 minerals can be identified through the mapping pipeline
- Ratio methods produced spectra that were significantly free from noise and highlighted key absorption features
- The GAN pipeline automates mineral mapping with many successful identifications, over different regions of Mars
- Mapping results showed hydrated clay minerals within the same crater. This infers the process of Serpentinization and Carbonation of Olivine rocks

References

Reeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeeee