Homework 5

Problem 5.1

Solution:

(a) We find: $14_{10} \rightarrow \text{binary and } 37_{10} \rightarrow \text{binary}$

$$14/2 = 7(0) \rightarrow 7/2 = 3(1) \rightarrow 3/2 = 1(1) \rightarrow 1/2 = 0(1) \longrightarrow 1110_2$$

$$37/2=18(1) \rightarrow 18/2=9(0) \rightarrow 9/2=4(1) \rightarrow 4/2=2(0) \rightarrow 2/2=1(0) \rightarrow 1/2=0(1) \longrightarrow 100101_2$$

Binary addition:

00001110

+ 00100101

We find: $00110011 \rightarrow decimal$

$$00110011 \longrightarrow 0 \cdot 2^{7} + 0 \cdot 2^{6} + 1 \cdot 2^{5} + 1 \cdot 2^{4} + 0 \cdot 2^{3} + 0 \cdot 2^{2} + 1 \cdot 2^{1} + 1 \cdot 2^{0} = 32 + 16 + 2 + 1 = 51$$

The result of our calculations: 14 + 37 = 51.

(b) We find: $12_{10} \rightarrow \text{binary and } 27_{10} \rightarrow \text{binary}$

$$12/2 = 6(0) \rightarrow 6/2 = 3(0) \rightarrow 3/2 = 1(1) \rightarrow 1/2 = 0(1) \longrightarrow 1100_2$$

$$27/2 = 13(1) \rightarrow \ 13/2 = 6(1) \rightarrow \ 6/2 = 3(0) \rightarrow \ 3/2 = 1(1) \rightarrow \ 1/2 = 0(1) \longrightarrow 11011_2$$

We need to subtract the numbers, so we find (-27) with 2's complement (we complete 8 bits, then invert the number, and add 1):

- $\rightarrow 00011011_2$
- $\rightarrow 11100100_2$
- $\rightarrow 11100100_2 + 1 = 11100101_2$

Binary addition:

00001100

+ 11100101

11110001

We find: $11110001 \rightarrow$ decimal with 2's complement method (sign bit = 1 \implies negative number, so we subtract 1, invert the number and then convert it to decimal)

- $\rightarrow 11110001_2 1 = 11110000_2$
- $\rightarrow 00001111_2$
- $\rightarrow 11110001 \longrightarrow 1 \cdot 2^3 + 1 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0 = 8 + 4 + 2 + 1 = 15$

The result is: 12 - 27 = -15

(c) We find: $69 \rightarrow BCD$ and $58 \rightarrow BCD$

$$69_{10} = 01101001_{BCD}$$
 ; $58_{10} = 0101\ 1000_{BCD}$

Since 6+5 and 9+8 > 9, we have:

	01101001	
+	01011000	
	11000001	←Invalid code groups, add 6 twice
	01100110	
	000100100111	

We find: $000100100111_{BCD} \rightarrow \text{decimal}$ $000100100111_{BCD} = 127_{10}$

(d) We find: $275 \rightarrow BCD$ and $642 \rightarrow BCD$

 $275_{10} = 0010\ 0111\ 0101_{BCD} \quad ; \quad 642_{10} = 0110\ 0100\ 0010_{BCD}$

Since 7+4 > 9, we have:

We find: $100100010111_{BCD} \rightarrow \text{decimal}$ $100100010111_{BCD} = 917_{10}$

e) Hexadecimal numbers are added in the following way:

$$\rightarrow$$
 F + C = 27 > 15 \Longrightarrow 27 - 16 = 11 \rightarrow B, and carry 1.

$$\rightarrow A + 3 + 1 = 14 \rightarrow D$$
, and no carry.

 $\rightarrow 6 + 2 = 8.$

f) The subtraction of hexadecimals is performed in the following way:

 \rightarrow 4–8 < 0 \implies get 1 (16) from other column \rightarrow 4+16 = 20 \rightarrow 20–8 = 12 \rightarrow C \rightarrow we took 1 for the other column \implies 9 – 1 = 8 \rightarrow 8 – A < 0 \implies get 1 (16) again \rightarrow 8 + 16 = 24 \rightarrow 24 – A = 14 \rightarrow E

 \rightarrow we took 1 for the previous $\implies 5-1=4 \rightarrow 4-3=1 \implies$ result is 1EC.

Problem 5.2

Solution:

a) Instruction add makes possible to store the sum of \$s0 and \$s1 in \$t0:

```
add $t0, $s0, $s1 # a = b + c
```

b) 'subtract' stores the difference between \$s0 and \$s2 in \$t0, 'add' stores in \$t0 the previous value of \$t0 added to \$s1:

```
subtract $t0, $s0, $s2 \# a = b - d

add $t0, $t0, $s1 \# a = a + c \implies a = b - d + c
```

c) In order to perform 3*b, since we can't use multiplication, we perform b+b+b:

```
add $t0, $s0, $s0 \# $t0 = $s0 + $s0 \implies a = 2 * b add $t0, $t0, $s0 \# $t0 = $t0 + $s0 \implies a = 3 * b
```

d) In this case we have an addition with a constant, so we use add immediate, which stores in \$t0 the sum of \$s0 and 1:

```
addi $t0, 1, $s0 # a = 1 + b
add $t0, $t0, $t0 # $t0 = $t0 + $t0 \implies a = (1 + b) * 2
```

Problem 5.3

Solution:

a) According to the slides, we have:

op (6)	rs (5)	rt (5)	rd (5)	sahmt (5)	funct (6)
add (0)	\$s0 (16)	\$s1 (17)	\$t0 (8)	unused (0)	32
000000	10000	10001	01000	00000	100000

Where,

- \rightarrow op (6) means op occupies 6 bits;
- \rightarrow \$s0 (16) means \$s0 has register number 16.

The instruction code is: 000000 10000 10001 01000 00000 100000

b)

op (6)	rs (5)	rt (5)	rd (5)	sahmt (5)	funct (6)
sub (0)	\$s0 (16)	\$s2 (18)	\$t0 (8)	unused (0)	34
000000	10000	10010	01000	00000	100010
add (0)	\$t0 (8)	\$s1 (17)	\$t0 (8)	unused (0)	32
000000	01000	10001	01000	00000	100000

The instruction code is:

Problem 5.4

Solution:

We load the value from A[2] and A[4], store them in \$t0 and \$t1 registers, then perform the addition and store it in B[5]. When trying to access the array values, we multiply the position by 4.

Problem 5.5

Solution:

First we find the correct addresses of B[x], A[x+7], and A[x+2], which are respectively: 4x+\$s1, 4(x+7)+\$s0, and 4(x+2)+\$s0

```
add $t1, $t0, $t0  # $t1 holds two times the value of $t0 \rightarrow 2x add $t1, $t1, $t1  # $t1 = $t1+$t1 \rightarrow 4x add $t1, $t1, $s1  # $t1 holds address of B[x]  
addi $t2, $t0, 7  # $t2 = $t0+7 \rightarrow x+7 add $t2, $t2, $t2  # $t2 = $t2+$t2 \rightarrow 2(x+7) add $t2, $t2, $t2  # $t2 = $t2+$t2 \rightarrow 4(x+7) add $t2, $t2, $s0  # $t2 holds address of A[x+7]
```

```
\# \$t3 = \$t0+2 \rightarrow x+2
addi $t3, $t0, 2
add $t3, $t3, $t3
                     # $t3 is duplicated \rightarrow 2(x+2)
                     \# \$t3 = \$t3 + \$t3 \rightarrow 4(x+2)
add $t3, $t3, $t3
add $t3, $t3, $s0
                     # $t2 holds address of A[x+2]
lw $t4, 0($t2)
                     \# load the value stored in $t2 (A[x+7]) and store it in $t4
lw $t5, 0($t3)
                     \# load the value stored in $t3 (A[x+2]) and store it in $t5
add $t6, $t4, $t5
                     \# $t6 = $t4 + $t5
                     \# $t6 = B[x] = A[x+7] + A[x+2]
sw $t6, 0($t1)
```

Problem 5.6

Solution:

The new number of registers is now 16. Considering the fact that $1111_2 = 15_{10}$, if we include 0, we can see that we now need only 4 bits to represent the registers address and not 5. Therefore, we make the following changes:

```
→ op doesn't change (6 bits)
```

- \rightarrow rs 4 bits
- \rightarrow rt 4 bits
- \rightarrow immediate 18 bits (2 more bits than before)

(So that in total we still have 32 bits.)