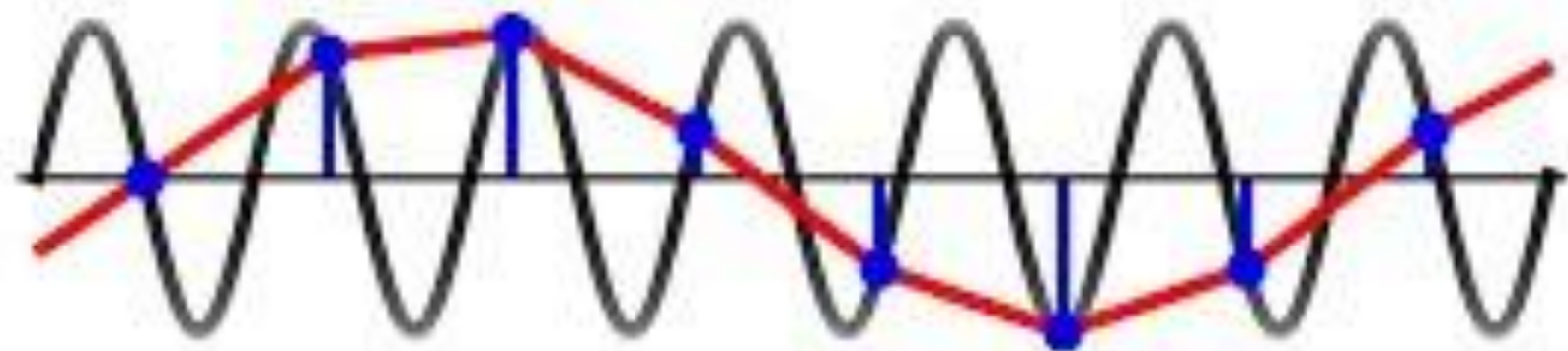


# MUS 7: Digitalization of Sound

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**Aliasing and Nyquist**

DIGITAL AUDIO FUNDAMENTALS

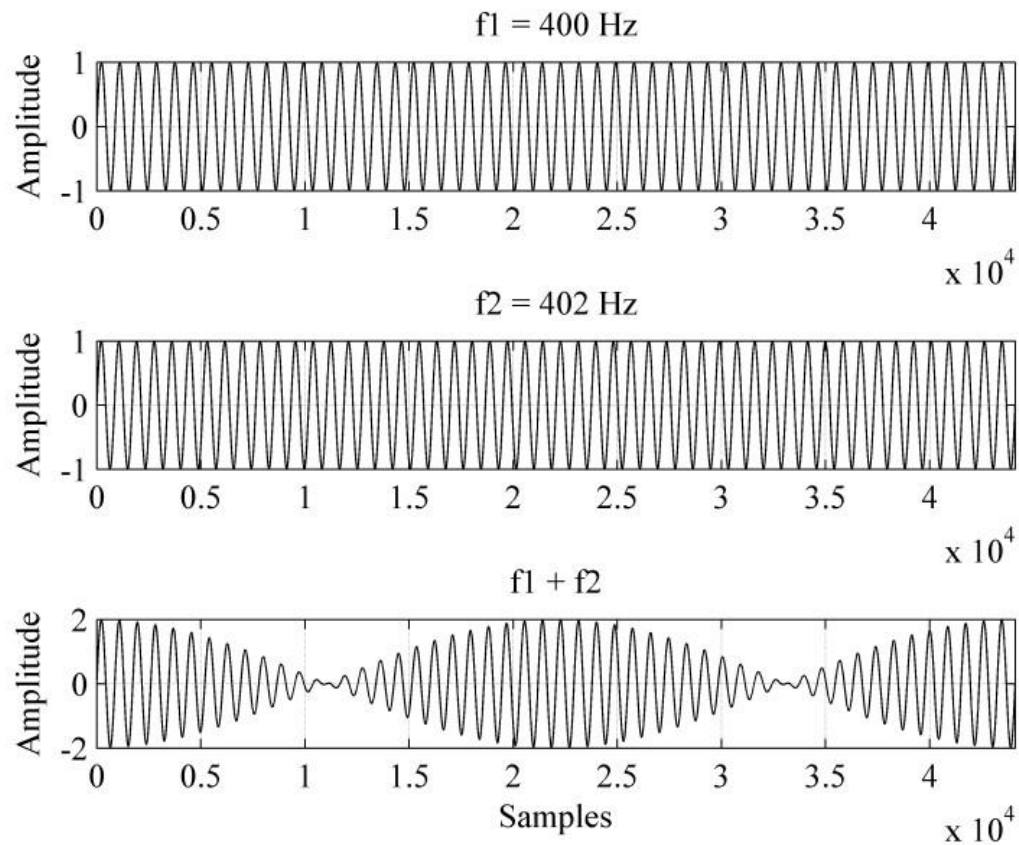
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# SAMPLING THEOREM



# Beating

$$\cos A + \cos B = 2 \cos\left(\frac{A - B}{2}\right) \cos\left(\frac{A + B}{2}\right)$$



# Harmonic Waves

Table 1: Other Simple Waveforms Synthesized by Adding Sinusoids

Type	Harmonics	Amplitude	Phase (cosine)	Phase (sine)
square	$n = [1, 3, 5, \dots, N]$ (odd)	$1/n$	$-\pi/2$	0
triangle	$n = [1, 3, 5, \dots, N]$ (odd)	$1/n^2$	0	$\pi/2$
sawtooth	$n = [1, 2, 3, \dots, N]$ (even and odd)	$1/n$	$-\pi/2$	0

