# Large Language Models

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### GOAL OF THIS COURSE

- Understand LLMs from a <u>mathematical</u> point of view
- Being able to <u>program</u> from scratch an LLM
- Understand how LLMs can generate code and proofs

# LOGISTICS

- Website: https://llm.labri.fr/
- Please sign up on the Discord server!
- Each session will be two hours lecture + two hours practical
- Validation: project (presentation on 25/03)

### PREREQUISITE

- Programmation: Python and Pytorch
- Linear algebra and Deep Learning

## PYTHON TEST:

```
"".join(map(lambda x:x[0], "Marc Le Large".split()))[::-1]
```

## YOU DID NOT LAUGH?

# Introduction to Python: https://scipy-lectures.org/intro/langu age/python\_language.html

Introduction to NumPy and Matplotlib:
https://sebastianraschka.com/blog/2020
/numpy-intro.html

# TENTATIVE COURSE OUTLINE

It will surely evolve...

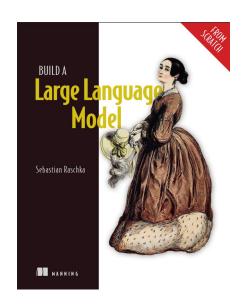
- 07.01 (Nath): Attention mechanism, Pre-training
- 14.01 (Nath): Tokenization, Fine-tuning
- 21.01 (Marc): Scaling laws, Probing
- 28.01 (Marc): Search strategies
- 04.02 (Nath): Retrieval-augmented generation
- 11.02 (Nath): Code generation
- 04.03 (Marc): Grammar decoders
- 11.03 (Marc): Value alignment (RLHF, RLCF)
- 25.03: Project presentations

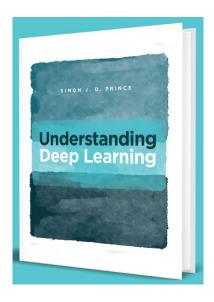
### OUTLINE FOR TODAY

- Language models
- Attention mechanism
- Deep Learning magic

#### SOME REFERENCES FOR THE FIRST LECTURES

- Build a Large Language Model by Sebastian Raschka
- <u>minGPT</u> / <u>nanoGPT</u> (and videos) by Andrej Karpathy
- <u>Understanding Deep Learning</u> by Simon Price





Large Language Model" book, copyright Sebastian Raschka 2024

Most illustrations in these slides are from the "Build a

Every single explanation you will ever see about Language Models use words, <u>BUT</u> in reality the unit object is <u>tokens</u>

# WORDS!= TOKENS

We will follow this tradition in this course, although sometimes it can be a bit misleading...

#### WHAT IT ACTUALLY LOOKS LIKE:

```
test = "hello world"
test_encoded = tokenizer.encode(test)
test_encoded, [tokenizer.decode([x]) for x in test_encoded], tokenizer.decode(test_encoded)
([258, 285, 111, 492], ['he', 'll', 'o', 'world'], 'hello world')
```

#### TOKENIZATION IS IMPORTANT, WE'LL TALK ABOUT IT LATER!

**Bottom line:** at this point, we have converted a text into a sequence of <u>integers</u> (which represent tokens).

GPT-2 has 50,257 tokens

#### WHAT IS A LANGUAGE MODEL (LM)?

Input: a sentence (as a sequence of tokens)

Output: predict the next token

#### Basic examples:

- Markov chain is a LM, it gives a probabilistic distribution over the next token given the last token
- Naturally extended to n-grams: use the (n-1) last tokens

# N-GRAMS ARE LIMITED

Number of parameters: vocab\_size \*\* context\_length

vocab\_size: total number of tokens

context\_length: number of tokens considered for prediction

Think of it as a very large matrix...

#### THE 2003 (SILENT) BREAKTHROUGH

Journal of Machine Learning Research 3 (2003) 1137-1155

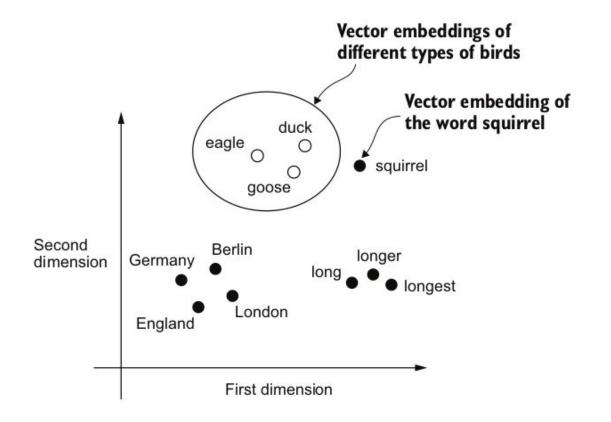
Submitted 4/02; Published 2/03

#### A Neural Probabilistic Language Model

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#### KEY IDEA: EMBEDDINGS

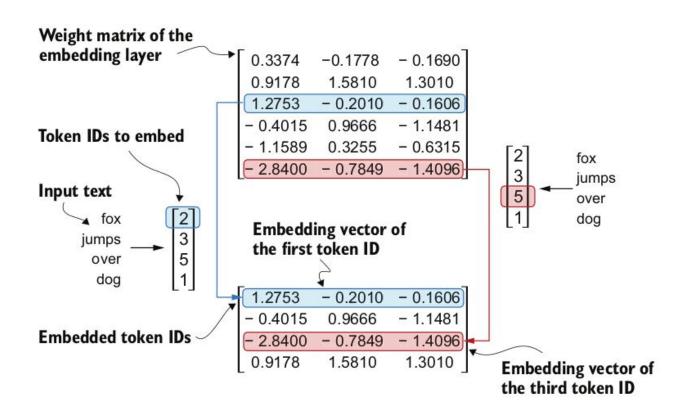


#### NN.EMBEDDING

```
import torch
import torch.nn as nn
n token = 3
n \text{ embed} = 4
embedding = torch.nn.Embedding(n token, n embed)
print("Weights of the embedding:\n", embedding.weight)
print("Result of embedding token number 1:\n", embedding(torch.tensor([1])))
Weights of the embedding:
 Parameter containing:
tensor([[-0.9252, 0.8805, -0.0214, 0.9724],
        [ 0.1136, 0.2035, 1.1415, 0.0875].
        [ 0.4177, 0.6348, 0.6271, 0.1938]], requires grad=True)
Result of embedding token number 1:
 tensor([[0.1136, 0.2035, 1.1415, 0.0875]], grad fn=<EmbeddingBackward0>)
```

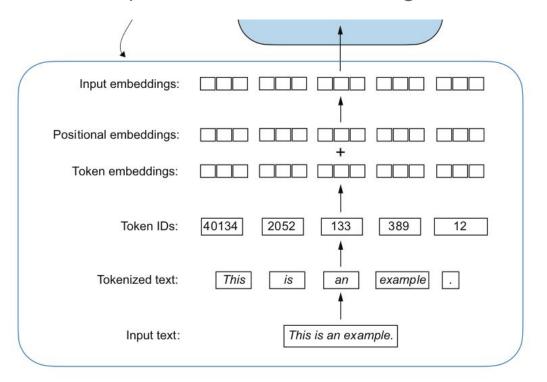
Advanced question: what is the difference between nn.embedding and nn.linear?

#### FROM TEXT TO VECTORS



**Bottom line:** at this point, we have converted a text into a sequence of <u>(floating point) vectors</u>. These are (almost) the inputs for our models.

(We will discuss later positional embeddings.)



#### STATISTICS

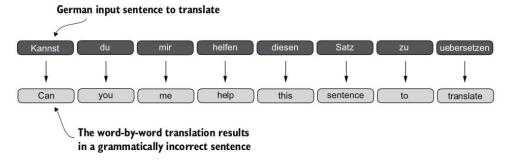
The smallest GPT-2 models (117M and 125M parameters) use an embedding size of 768 dimensions.

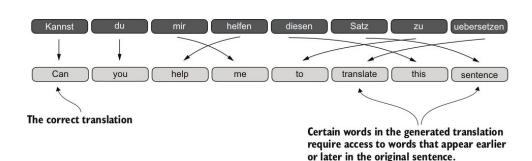
The largest GPT-3 model (175B parameters) uses an embedding size of 12,288 dimensions.

#### MULTI-LAYER PERCEPTRON (MLP)

#### TWO ISSUES WITH MLPS

- We cannot have long contexts
- Struggle with long dependencies





#### Attention Is All You Need

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#### ATTENTION IS ALL YOU NEED

The paper came in 2017, in a wave of more and more complicated architectures around recurrent neural networks (RNNs), aiming at dealing with long contexts.

It does not do anything radically new: it says that "attention mechanism is enough to enable long contexts".

#### A SIDE-NOTE

OpenAI scientist Noam Brown:

"The incredible progress in AI over the past five years can be summarized in one word: scale."

Recently, older architectures (LSTMs) reached similar performances as Transformers...

#### A SELF-ATTENTION HEAD

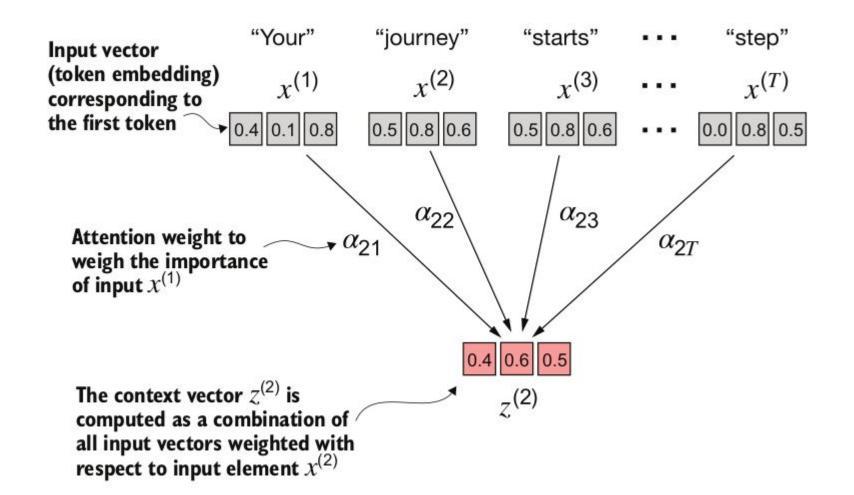
**Input:** an embedding vector x(i) for each token i

Output: a context vector z(i) for each token i

Intuition: z(i) gathers contextual information

#### COMPUTING CONTEXT VECTORS

This is very easy assuming we have computed **attention weights:** alpha(i,j) describes the importance of token j for token i.



#### JUST A MATRIX MULTIPLICATION...

```
context_length = 3
embed_dim = 2

x = torch.randn(context_length, embed_dim)
attention_weights = torch.randn(context_length, context_length) # We'll discuss later how to compute them
context vectors = attention weights @ x
```

#### COMPUTING ATTENTION SCORES AND WEIGHTS

Now we focus on the core computation: attention scores and weights.

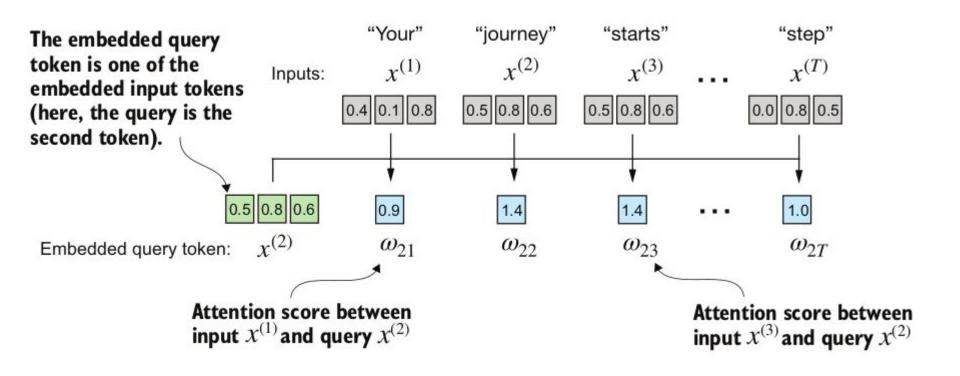
We first compute **attention scores**, and then normalise them into **attention weights**.

# SIMPLIFICATION

As a starter, we begin with **non-trainable** attention weights.

This is <u>only</u> for the sake of explanation: the whole point of Transformers is to have trainable attention weights!

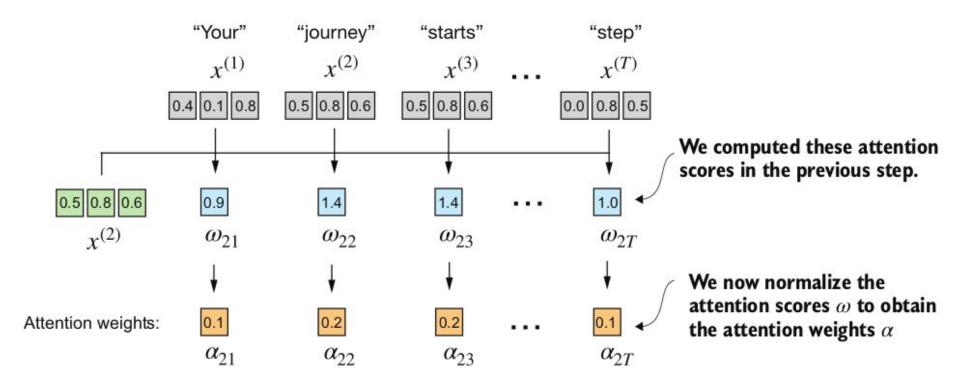
#### COMPUTING NON-TRAINABLE ATTENTION SCORES: DOT-PRODUCT



#### AGAIN JUST A MATRIX MULTIPLICATION...

```
context length = 3
embed dim = 2
x = torch.randn(context length, embed dim)
attention scores = torch.empty(context length, context length)
for i, x i in enumerate(x):
    for j, x j in enumerate(x):
        attention scores[i, j] = torch.dot(x i, x j)
attention scores
tensor([[ 1.3259, -0.3350, -0.4560],
        [-0.3350, 0.1948, 0.2814],
        [-0.4560, 0.2814, 0.4074]])
attention scores = x @ x.T
attention scores
tensor([[ 1.3259, -0.3350, -0.4560],
        [-0.3350, 0.1948, 0.2814],
        [-0.4560, 0.2814, 0.4074]])
```

#### FROM NON-TRAINABLE ATTENTION SCORES TO WEIGHTS: SOFTMAX



#### SOFTMAX IS VECTOR NORMALISATION

```
context length = 5
attention scores = torch.randn(context length)
print("The attention scores: \n", attention scores)
scores exped = attention scores.exp()
print("After exponentiation: \n", scores exped)
probs = scores exped / scores exped.sum()
print("After normalisation: \n", probs)
print("\nThe two steps above are called softmax: \n", torch.softmax(attention scores, -1))
The attention scores:
 tensor([ 1.4529, 0.3491, -0.8928, 0.2072, -0.3993])
After exponentiation:
 tensor([4.2757, 1.4177, 0.4095, 1.2302, 0.6708])
After normalisation:
 tensor([0.5342, 0.1771, 0.0512, 0.1537, 0.0838])
The two steps above are called softmax:
 tensor([0.5342, 0.1771, 0.0512, 0.1537, 0.0838])
```

#### WE HAVE TO BE CAREFUL WITH SOFTMAX

It is a classical story in Deep Learning: values should be kept in a reasonable range to avoid vanishing or exploding gradients.

Illustration of softmax sensitivity to large numbers:

```
torch.softmax(torch.tensor([0.1, -0.2, -0.3, 0.2, 0.5]), dim=-1)
tensor([0.1997, 0.1479, 0.1338, 0.2207, 0.2979])
```

```
torch.softmax(torch.tensor([0.1, -0.2, -0.3, 0.2, *100.5])*10, dim=-1)
tensor([1.7128e-02, 8.5274e-04, 3.1371e-04, 4.6558e-02, 9.3515e-01])
```

## SCALED SELF-ATTENTION

We divide the attention weights by sqrt(input\_dim).

This implies that if x has unit variance, then the attention weights will have unit variance too and softmax will stay diffuse and not saturate too much.

Advanced question: formalise this claim.

## SELF-ATTENTION HEAD WITH (NON-TRAINABLE!) ATTENTION WEIGHTS

```
x = torch.randn(context_length, input_dim)
attention_scores = x @ x.T
attention_weights = torch.softmax(attention_scores * input_dim**-0.5, dim=-1)
context_vectors = attention_weights @ x
```

# UN-SIMPLIFICATION

So far our attention weights were non-trainable.

We want attention weights to be data-dependent: depending on the embedding vector, the attention is put on different parts of the context.

## KEYS, QUERIES, AND VALUES

**Input:** an embedding vector x(i) for each token i

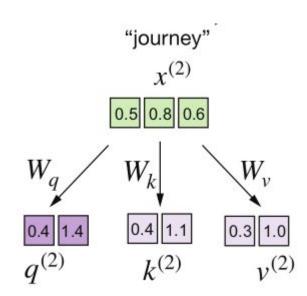
Output: for each token i:

- A <u>query</u> vector q(i), describing the information token i is interested in,
- A <u>key</u> vector k(i), whose goal is to match the relevant queries for token i,
- A <u>value</u> vector v(i), describing the information contained by token i.

## COMPUTED BY MATRIX MULTIPLICATIONS...

We introduce three matrices with trainable parameters:

- Wq for query,
- Wk for key,
- Wv for value.



## SELF-ATTENTION HEAD WITH (TRAINABLE!) ATTENTION WEIGHTS

```
x = torch.randn(context_length, input_dim)
key = nn.Linear(input_dim, head_dim, bias=False)
query = nn.Linear(input_dim, head_dim, bias=False)
value = nn.Linear(input_dim, output_dim, bias=False)
k = key(x)
q = query(x)
v = value(x)
attention_scores = q @ k.T
attention_weights = torch.softmax(attention_scores * head_dim**-0.5, dim=-1)
context_vectors = attention_weights @ v
```

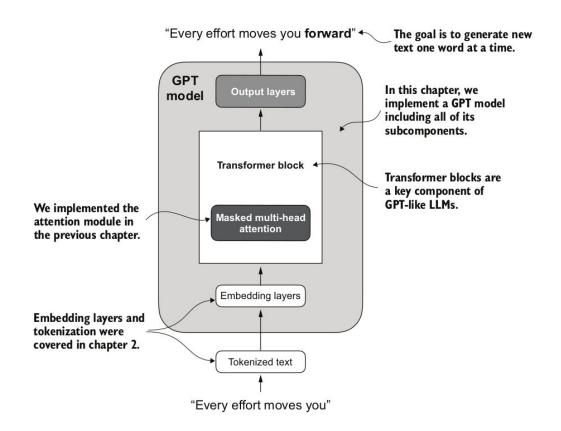
### AS A NN. MODULE

```
class Head(nn.Module):
   def init (self, head input dim, head size, head output dim):
        super(). init ()
        self.key = nn.Linear(head input dim, head size, bias=False)
        self.query = nn.Linear(head input dim, head size, bias=False)
        self.value = nn.Linear(head input dim, head output dim, bias=False)
        # Some Pytorch way of defining a matrix without trainable parameters
        self.register buffer('tril', torch.tril(torch.ones(context length, context length)))
   def forward(self, x):
       T, C = x.shape
       # T = context length
       # I = head input dim
       # H = head size
       # 0 = head output dim
        k = self.key(x) # (T, H)
        q = self.query(x) # (T, H)
        v = self.value(x) # (T, 0)
        attention scores = q @ k.T # (T, H) @ (H, T) \rightarrow (T, T)
        masked attention scores = attention scores.masked fill(self.tril[:T, :T] == 0, float('-inf')) # (T, T)
        attention weights = torch.softmax(masked attention scores * self.head size**-0.5, dim=-1) # (T, T)
        context vectors = attention weights @ v # (T, T) @ (T, 0) \rightarrow (T, 0)
        return context vectors
```

## WE HAVE A SCALED-DOT PRODUCT SELF-ATTENTION HEAD!!!

HOW CAN WE USE IT?

## ATTENTION HEADS AS KEY COMPONENTS IN A TRANSFORMER

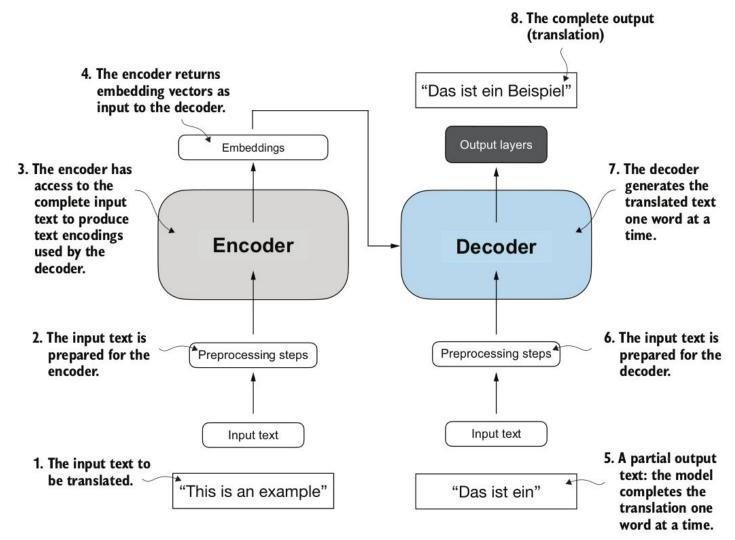




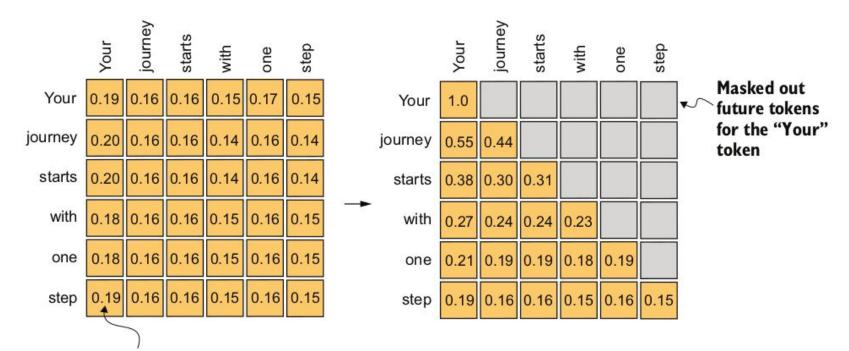
The Transformer consists of a number of "layers", each with the same signature:

**Input:** a sequence of vectors, one for each token

Output: a sequence of vectors, one for each token



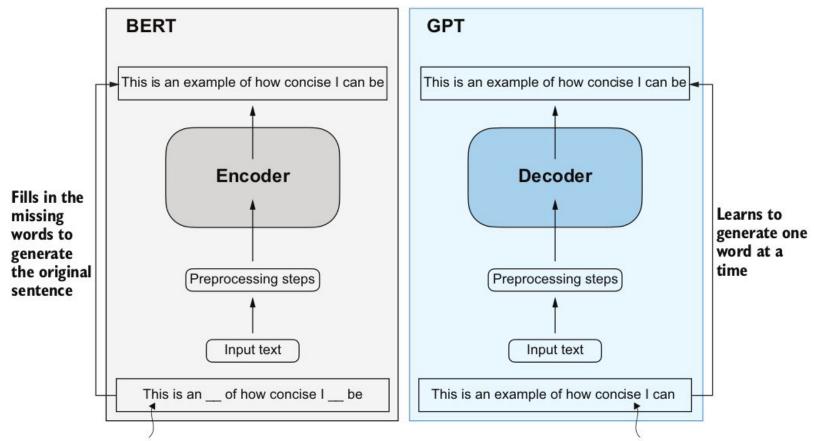
## DECODERS USE CAUSAL ATTENTION



Attention weight for input tokens corresponding to "step" and "Your"

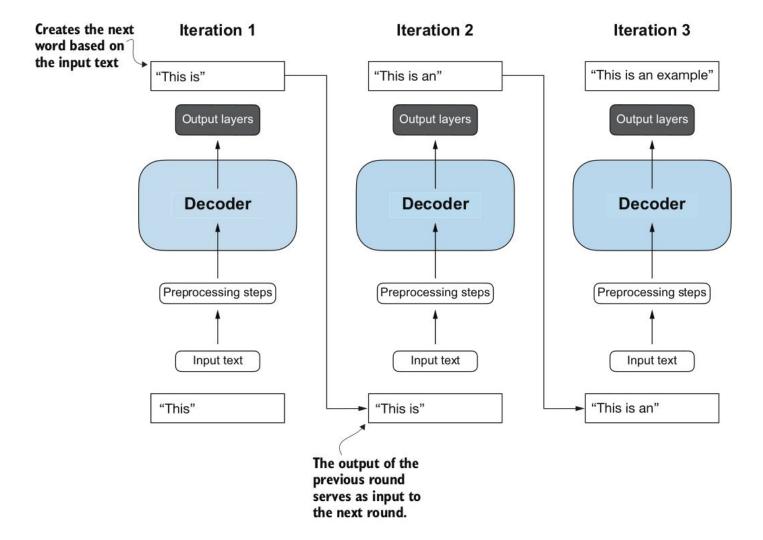
## IMPLEMENTATION OF THE MASK

```
x = torch.randn(context length, input dim)
key = nn.Linear(input dim, head dim, bias=False)
query = nn.Linear(input dim, head dim, bias=False)
value = nn.Linear(input dim, output dim, bias=False)
k = key(x)
q = querv(x)
v = value(x)
attention scores = q @ k.T
mask = torch.triu(torch.ones(context length, context length), diagonal=1)
masked attention scores = attention scores.masked fill(mask.bool(), -torch.inf)
attention weights = torch.softmax(masked attention scores * head dim**-0.5, dim=-1)
context vectors = attention weights @ v
```



Receives inputs where words are randomly masked during training

Receives incomplete texts

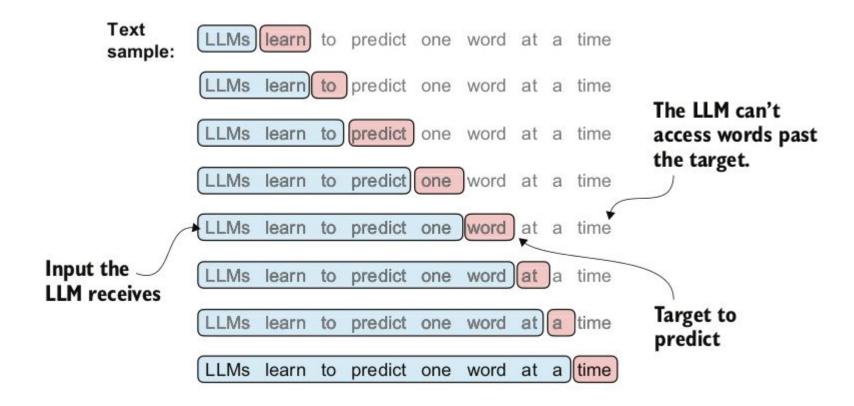


## TO MAKE ALL OF THIS USEFUL WE WILL NEED SOME MORE DEEP LEARNING MAGIC

## DEEP LEARNING MAGIC

- Sliding windows
- Batching
- Cross entropy loss
- Residual connections
- Normalization layers
- Positional embeddings

## SLIDING WINDOWS



## MODELS' SIGNATURES

```
Input: x of shape (context_length), y of shape
(context_length)
```

**Output:** model(x,y) = (logits, loss) where

- logits has shape (context\_length, vocab\_size)
- loss has shape (context\_length)

For each window, make the prediction and compute the loss

### MODELS' SIGNATURES WITH BATCHING

```
Input: X of shape (batch_size, context_length), Y of shape
(batch_size, context_length)
```

**Output:** model(X,Y) = (logits, loss) where

- logits has shape (batch\_size, context\_length, vocab\_size)
- loss has shape (batch\_size, context\_length)

#### A SELF-ATTENTION HEAD WITH BATCHING

```
class Head(nn.Module):
   def init (self, head input dim, head size, head output dim):
       super(). init ()
       self.key = nn.Linear(head input dim, head size, bias=False)
       self.query = nn.Linear(head input dim, head size, bias=False)
       self.value = nn.Linear(head input dim, head output dim, bias=False)
       # Some Pytorch way of defining a matrix without trainable parameters
       self.register buffer('tril', torch.tril(torch.ones(context length, context length)))
   def forward(self, x):
       B, T, C = x.shape
       # if training: B = batch size, else B = 1
       # T = context length
       # I = head input dim
       # H = head size
       # 0 = head output dim
       k = self.kev(x) # (B, T, H)
       q = self.query(x) # (B, T, H)
       v = self.value(x) # (B, T, 0)
       attention scores = q @ k.transpose(1,2) # (B, T, H) @ (B, H, T) -> (B, T, T)
       mask = torch.triu(torch.ones(context length, context length), diagonal=1)
       masked attention scores = attention scores.masked fill(mask.bool(), float('-inf')) # (B, T, T)
       attention weights = torch.softmax(masked attention scores * * self.head size**-0.5, dim=-1) # (B, T, T)
       context vectors = attention weights @ v \# (B, T, T) @ (B, T, 0) -> (B, T, 0)
       return context vectors
```

### DATA COLLECTOR

```
data = torch.tensor(tokenizer.encode(text), dtype=torch.long)
n = int(0.9*len(data))
train_data = data[:n]
val_data = data[n:]
```

```
def get_batch(split):
    data = train_data if split == 'train' else val_data
    ix = torch.randint(len(data) - block_size - 1, (batch_size,))
    X = torch.stack([data[i:i+block_size] for i in ix])
    Y = torch.stack([data[i+1:i+block_size+1] for i in ix])
    return X, Y
```

#### BOILERPLATE TRAINING CODE

```
@torch.no_grad()
def estimate_loss(model):
    out = {}
    for split in ['train', 'val']:
        losses = torch.zeros(eval_iters)
        for k in range(eval_iters):
            X, Y = get_batch(split)
            logits, loss = model(X, Y)
            losses[k] = loss.item()
        out[split] = losses.mean()
    return out
```

```
def train(model):
    # create a PyTorch optimizer
    optimizer = torch.optim.AdamW(model.parameters(), lr=learning_rate)|

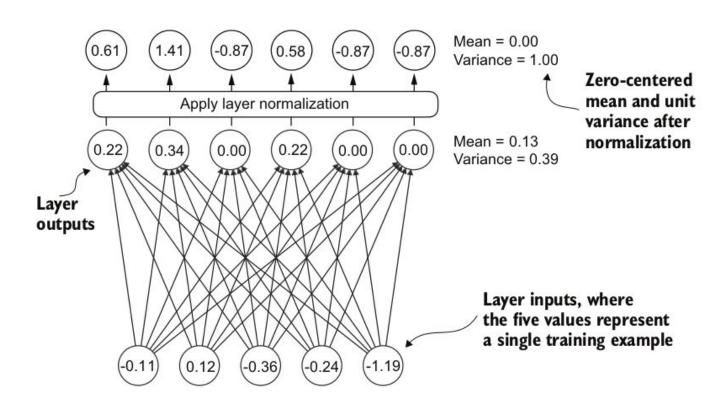
for iter in range(n_iterations):
    # every once in a while evaluate the loss on train and validation sets
    if iter % eval_interval == 0 or iter == n_iterations - 1:
        losses = estimate_loss(model, eval_iters)
        print(f"step {iter}: train loss {losses['train']:.4f}, validation loss {losses['val']:.4f}")

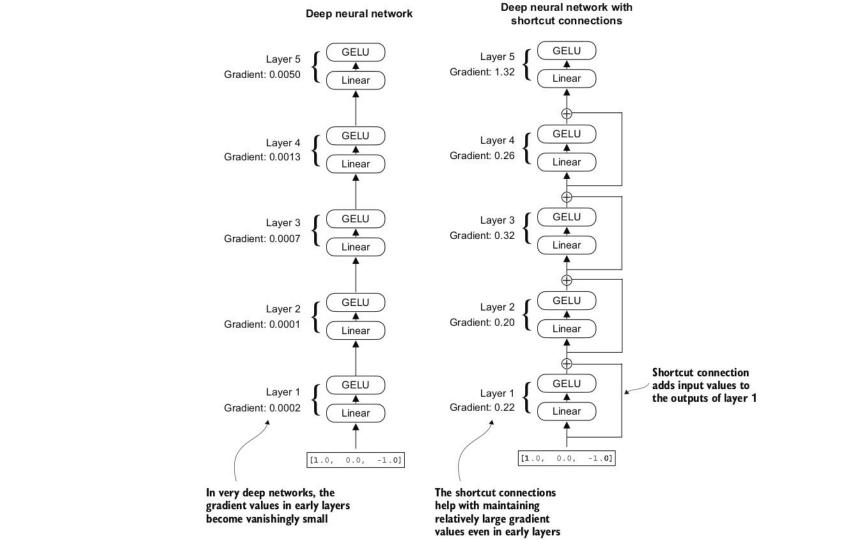
    X,Y = get_batch("train")
    _, loss = model(X, Y)
    optimizer.zero_grad(set_to_none=True)
    loss.backward()
    optimizer.step()
```

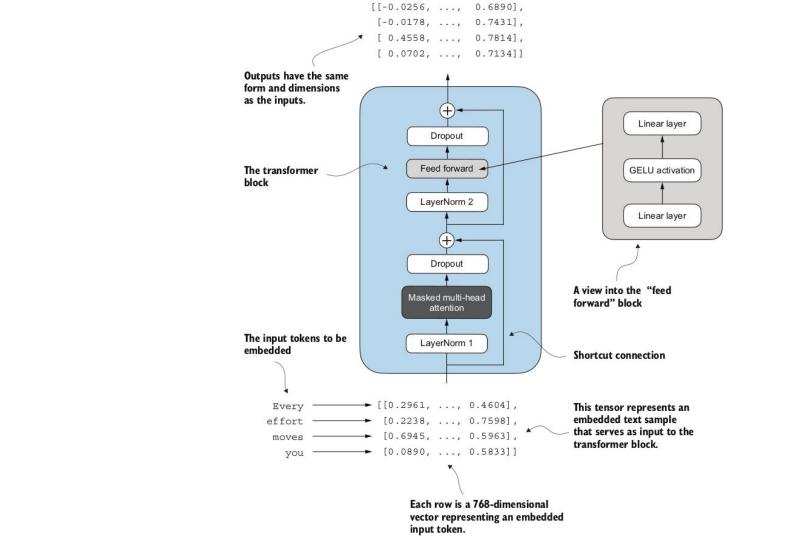
## CROSS ENTROPY LOSS

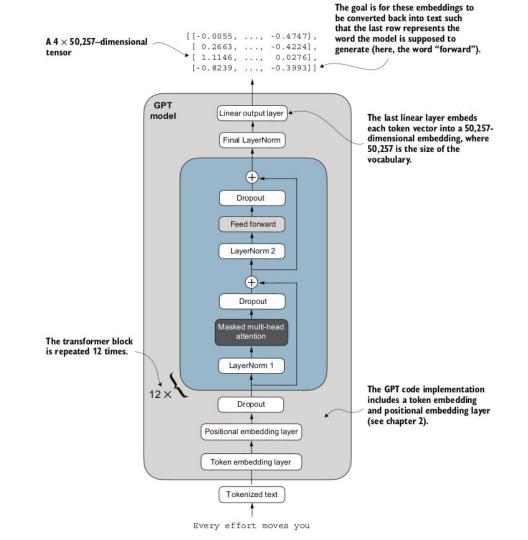
```
vocab size = 5
logits = torch.randn(vocab size)
print("The logits: \n", logits)
probs = torch.softmax(logits, 0)
print("After softmax: \n", probs)
logprobs = -probs.log()
print("The -log probabilities: \n", logprobs)
y = torch.randint(vocab size, (), dtype=torch.int64)
print("\nLet us consider a target y: ", y.item())
loss = F.cross entropy(logits, y)
print("The cross entropy loss between logits and y is: ", loss.item())
The logits:
 tensor([ 0.0465, 0.2514, -0.6639, -0.5434, -0.0025])
After softmax:
 tensor([0.2367, 0.2905, 0.1163, 0.1312, 0.2253])
The -log probabilities:
 tensor([1.4411, 1.2362, 2.1516, 2.0310, 1.4901])
Let us consider a target y: 0
The cross entropy loss between logits and y is: 1.4411031007766724
```

## LAYER NORMALIZATION









## SHALL WE LOOK AT SOME ACTUAL CODE?