

Name : _____

CS 100 Quiz #7

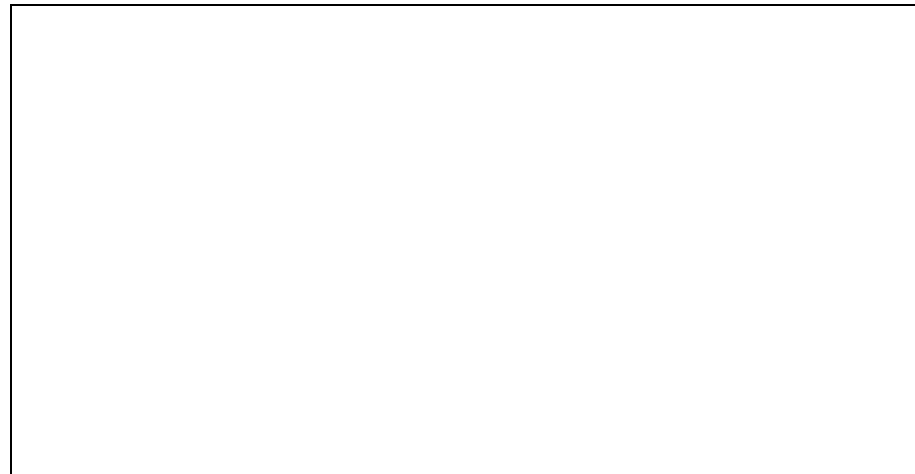
Give the output of the C program shown below when run with:

`./a.out 3 14 2`

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[]) {
    int x = atoi(argv[1]);
    int y = atoi(argv[2]);
    int z = atoi(argv[3]);

    char str[] = "CrimsonTideAlabama";
    for (int a=x; a<y; a=a+z)
        printf("%c", str[a]);
    printf("\n");

    for (int b=y; b>=z; b=b-x)
        printf("%c", str[b]);
    printf("\n");
    return 0;
}
```



Using the data files shown below, give the output of the C program:

The file **data1** contains: 10 20 0 5

The file **data2** contains: 5 10 15 20

```
#include <stdio.h>
int main(void) {
    FILE *fp1 = fopen("data1", "r");
    FILE *fp2 = fopen("data2", "r");
    int a, b, c=0, d=0;

    for (int z=0; z<4; z++) {
        fscanf(fp1, "%d", &a);
        fscanf(fp2, "%d", &b);
        if (a < b)
            { c = c + a; d = d + b; }
        else
            { c = c + b; d = d + a; }
    }
    printf("%d and %d\n", c, d);
    return 0;
}
```



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Give the output of the C program shown below when run with:

`./a.out 2 14 3`

```
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char *argv[]) {
    int x = atoi(argv[1]);
    int y = atoi(argv[2]);
    int z = atoi(argv[3]);

    char str[] = "CrimsonTideAlabama";
    for (int a=x; a<y; a=a+z)
        printf("%c", str[a]);
    printf("\n");

    for (int b=y; b>=z; b=b-x)
        printf("%c", str[b]);
    printf("\n");
    return 0;
}
```

Using the data files shown below, give the output of the C program:

The file **data1** contains: 20 10 5 1

The file **data2** contains: 10 20 30 40

```
#include <stdio.h>
int main(void) {
    FILE *fp1 = fopen("data1", "r");
    FILE *fp2 = fopen("data2", "r");
    int a, b, c=0, d=0;

    for (int z=0; z<4; z++) {
        fscanf(fp1, "%d", &a);
        fscanf(fp2, "%d", &b);
        if (a < b)
            { c = c + a; d = d + b; }
        else
            { c = c + b; d = d + a; }
    }
    printf("%d and %d\n", c, d);
    return 0;
}
```