

Creative Brief

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10/31/2023

Project Title: Banjo-Kazooie’s Adventure Quest

1. Project Overview

The goal of this project is to create a comprehensive and engaging resource related to Banjo-Kazooie, a popular video game series. The project will include the development of a standalone website dedicated to all things Banjo-Kazooie.

2. Resources:

Content: Gather information from various sources, including the existing Wikipedia page on Banjo-Kazooie (<https://en.wikipedia.org/wiki/Banjo-Kazooie>). Additionally, explore fan sites, official game documentation, and interviews for in-depth content.

3. Audience:

The website aims to cater to fans and enthusiasts of the Banjo-Kazooie series. The target audience includes gamers, collectors, and those interested in the history of video games. Demographic information may vary.

4. Message:

The core message is to celebrate the Banjo-Kazooie series, its history, characters, gameplay, and cultural impact in the world of gaming. Emphasize the nostalgic and enduring appeal of the games.

5. Tone:

The tone should be informative, nostalgic, and celebratory. While it should be engaging, maintain a respectful and authentic approach to honor the game’s legacy.

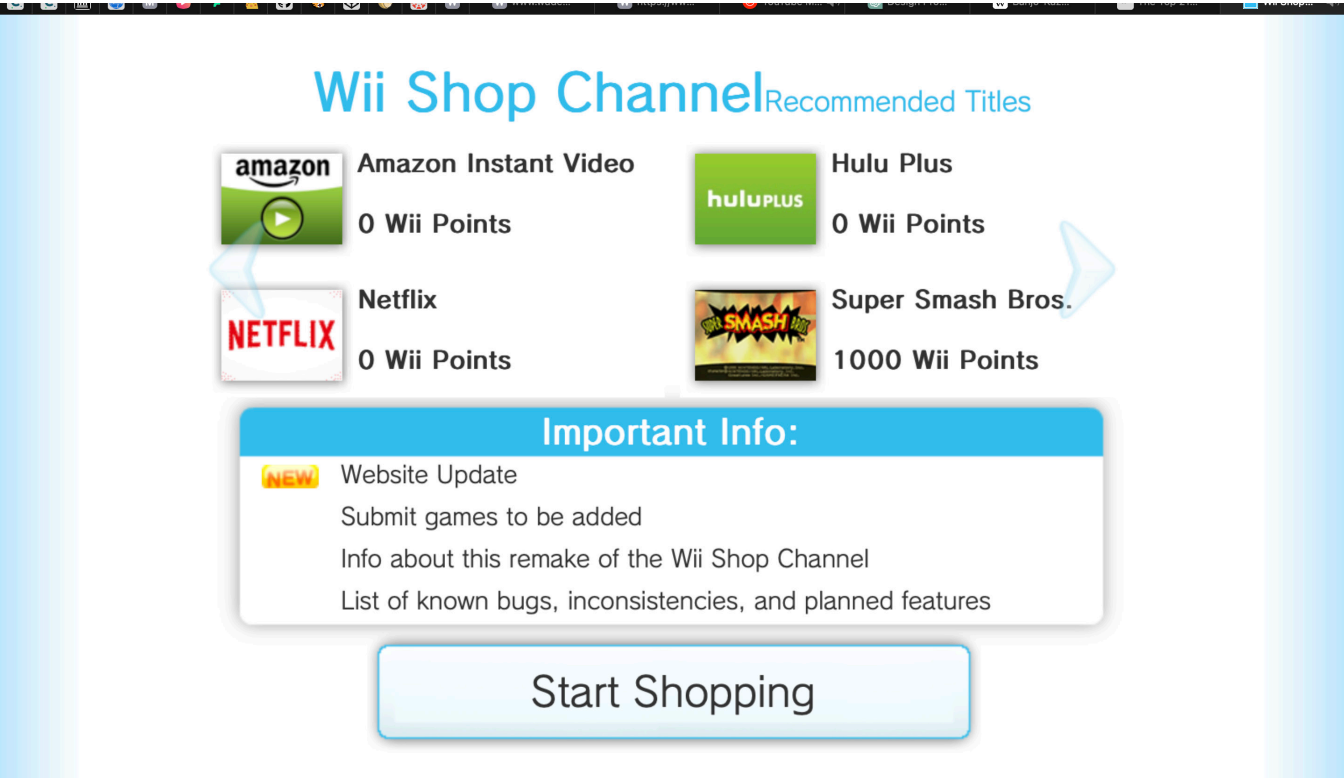
6. Visual Style:

The website’s visual style should align with the playful and colorful nature of the Banjo-Kazooie series. Consider incorporating game-themed graphics, character artwork, and color schemes to create an immersive experience. Navigation and layout should be user-friendly, with interactive elements that evoke the spirit of the games.



SOME EXAMPLES THAT GIVE OFF THE SAME CONCEPT:

<https://wiishopchannel.net>
<https://iwasarob0t.neocities.org> (Like the interactive element in this one)
<https://kirbysdreamsite.neocities.org>
<https://theyoshiclubhouse.neocities.org> (the concept but not how it's structured)

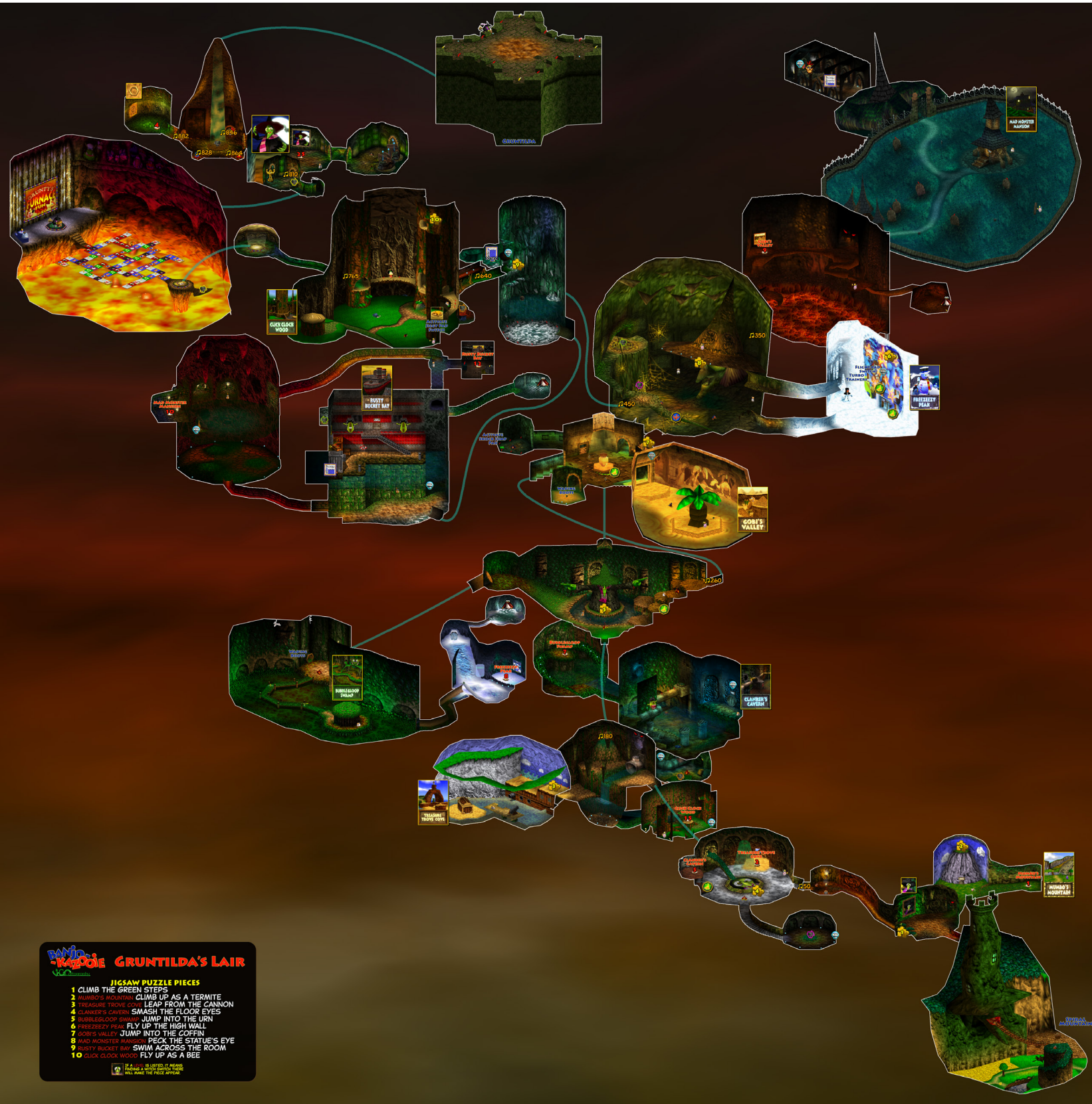


The website is basically like the Wii shop from the Wii/ also they have the theme playing in the background which is another element I would love to try out



When you hover over a door it opens and when you click on that door it takes you to another page

The homepage will be sometiing like the File Selection menu:
<https://youtu.be/IB9eL42EQ1c?si=bFro3q0bHQ63ap55>





BADCROC

This fella lives in Bubbleloop Swamp. He likes to eat and challenges you to a contest, if you lose he bites you. Be fair, he is a crocodile.



SHARK

Lives in the sea (obviously) in Treasure Trove Cove and makes sure that you do not go out for a swim – he likes nothing better than to take a bite out of you.



MOMMY

Found stalking his victims in Gobi's Valley. Unluckily, being undead he can't be killed, you can only knock him out. Can move pretty fast as well.



GRAVE

A gravestone with a passion for murder. You don't get many of them to the pound, and Mad Monster Mansion's where he's found.



CHOMPA

Turns up on a variety of levels – he even makes an appearance in Mad Monster Mansion in skeletal form. Bursts through holes and bites you!



BRENTILDA

Another witch. In fact, she's Gruntilda's sister but she's a good witch and will tell you important information on your travels.



MUMBO

Magical and mystical Mumbo will happily transform you into all manner of creatures in exchange for Mumbo skulls.



YELLOW FROG

Live in Bubbleloop Swamp in large numbers. Their sneaky jumping makes them hard to hit, especially when they're on the attack.



TEETHCHEST

Treasure Trove Cove is where you'll find this fella – he guards many treasures in his chest and you have to get in there to get them, tricky...



SNOWMAN

One of the most annoying foes on any level, he can be found on Freezeezy Park. He throws snowballs at you, which hurt, and his aim is pretty good.



ANT

Also the name of our designer. This little insect critter lives on Mumbo's Mountain – a little bit stupid but he still can hurt ya, nonetheless.



SKELETON

You'll find this spooky fella in Mad Monster Mansion. Unfortunately, being dead already, he can't be killed, which proves tricky at times.



BANJO-KAZOOIE

Here's Banjo-Kazooie in a rare moment of disharmony. Carrying a bird all day can get annoying, you know.



GRUNTILDA

Here's Gruntilda (boo, hiss). She's the one who's been doing all the kidnapping and general nastiness.



BOTTLES

This little mole fella is Banjo-Kazooie's friend, he has the odd trick up his sleeve and will happily teach you new moves.



TOOTY

Banjo's sister, the fairest in the land and frankly the envy of Gruntilda. She's too cute to be left in Gruntilda's clutches.



JINJO

This is a poor Jinjo, imprisoned by Gruntilda. If you rescue five of them on each level you will receive a piece of jigsaw.



WALRUS

Not a major character, but we're fans of walruses here at Total 64. Besides, this one gives you another bit of jigsaw – nice one!

Source: Total 64 Issue 17

BANJO & KAZOOIE ITEMS

SVG • JPG • EPS
PNG • PDF • DXF

