Team 13- Jui Nagarkar, Parveen Kaur, Jowaki Merani, Educardo Sanchez
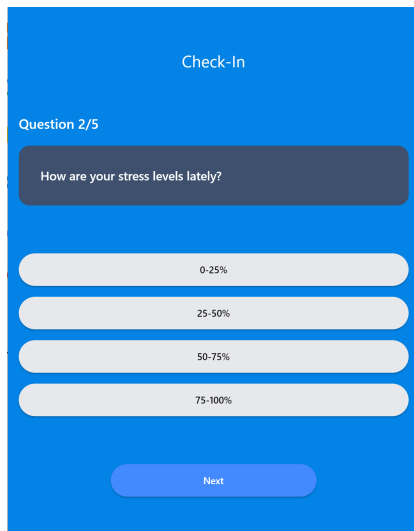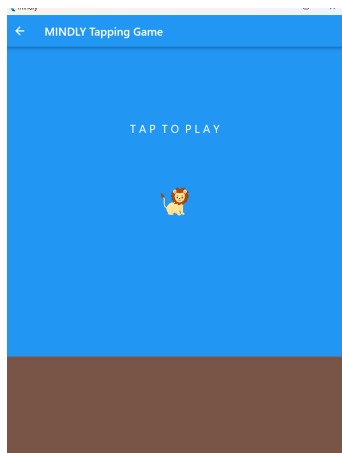
1. **Edit the UI for the check-in page**
   For the check-in page, we decided to change the layout as the previously the answers were very subjective and was difficult to keep track of what the happiness score should be.Therefore, we changed it by making it a lot more objective and setting each answer with a specific value to measure how happy or sad an individual is on a specific day. Currently, the check in page looks as such:

2. **Add a new Game**
   Previously, our game was very simple in a sense that there was little movement. Hence, to provide a similar feel, we decided to revamp it, and add an animal so that users can see the animal jumping up and down as they tap it. Users have to prevent the animal from touching the brown box. If the animal touches it, the game is over and their tapping score is displayed. We do hope to add a games page and potentially more games to the application. Currently, it looks as such:

3. **Research on animated animals:** In this sprint we worked on understanding how to link the animated animal to flutter and in turn to the application. This involved what tools to use to draw

and animate the animal along with what libraries needed to be imported for the animal to work appropriately.

4. **Research on recommendation model**: We have added all our findings and research for the recommendation model in a separate document. Present on the gibhub pg.

5. **Follow up with music students**: Jowaki reached out to the Music students and they have made significant progress with the pieces. They have agreed to produce a total of 4 pieces of various genres so the application has music for all tastes.

6. **API implementation for the login page:** Working on this we came across the obstacle of having to make a payment for the AWS database that would help connect the google email registration to work appropriately. We are consulting with Dr Johnsaon on how to fix this. All other connection staps have been completed. Only the connection to AWS is pending!