

# Joel Esquilin

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Portfolio: <https://jowell-e.github.io/>

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## Profile

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### ***Skills include:***

- **Programming:** C#, Python, Javascript, HTML, PHP, Clojure
- **Software:** Unity, Slack, Trello/Jira, Github/Stash

## Experience and Accomplishments

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- **HitPoint Studios: Software Engineer (June 2017 - Present)**
  - Gameplay programmer for several different licensed projects such as *Kody Kapow*, *Village Defender* and *Adera*.
- **GlowLime Games: Executive Director (December 2016 - May 2018)**
  - Lead management team of 12 students overseeing more than 40 students working on several game development projects per semester.
- **GlowLime Games: Lead Programmer (Fall 2016 - Spring 2017)**
  - Lead Programmer in development of medieval cooking game, *His Excellency's Chef*.
- **Hampshire College : Interdisciplinary Game Project (Spring 2016)**
  - Worked as programmer in class to publish mobile adventure game *Pirate Squabbles*.
- **Office Assistant: Hampshire College CS Office ( Fall 2014 - May 2017)**
  - Managed documents in Adobe reader, handled scanning and delivery of documents, and organized postal mail and sent out emails.
- **GlowLime Games Collaborator (Spring 2016)**
  - Producer and Lead Programmer in production of a title under GlowLime Games known as *The Experiment*.

## Education

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- **Hampshire College (2014-2018)**
  - **Field of Study: Computer Science and Game Development**
- **Bronx Center for Science and Mathematics (2010-2014)**
  - **Average GPA: 3.6**

- **Extracurricular: Chess Club, Robotics, Big Brother Big Sister Tutoring, Model UN**