CS102A Introduction to Computer Programming Fall 2020

Lab 10

Objectives

- 1. Learn to organize classes in packages.
- 2. Learn to specify the classpath.
- 3. Learn to use enum types.

1 Prework

1.1 Part 1: package and classpath

Given the Circle.java file you wrote in Lab 9 (we added a main method for this lab), add the following package declaration statement at the beginning of the .java file:

```
package sustech.cs102a.lab9;
```

Now go to the directory where the Circle.java file resides, and run the following command to compile the Circle.java file. Observe what would happen.

```
> javac Circle.java
```

You will find that a Circle.class file has appeared in your working directory. If you run the directory listing command, you can see both the .java and .class files.

Now suppose you want to run the Circle class. You might try to run this command:

```
> java Circle
```

Unfortunately, you would get the following error message:

```
Exception in thread "Main" java.lang.NoClassDefFoundError: Circle
  (wrong name: sustech/cs102a/lab9/Circle)
        at java.lang.ClassLoader.defineClass1(Native Method)
        ...
Could not find the main class: Circle.
```

That is because, by adding a package declaration, the full name of the Circle class becomes sustech.cs102a.lab9.Circle; we cannot just use Circle to run the class. What if we pass the full name to the java command?

```
> java sustech.cs102a.lab9.Circle
Exception in thread "Main" java.lang.NoClassDefFoundError:
sustech/cs102a/lab9/Circle
Caused by: java.lang.ClassNotFoundException: sustech.cs102a.lab9.
Circle
    at java.net.URLClassLoader$1.run(URLClassLoader.java:202)
    ...
Could not find the main class: sustech.cs102a.lab9.Circle.
```

Again, no luck. JVM cannot find the Circle class even when we use its full name. To understand why, we need to look at how JVM locates a class.

JVM uses a class loader that first searches for the classes in the SDK and then searches within the directories specified by the environment variable classpath (the default value is ., meaning the current directory). With the Java package mechanism, when JVM searches under the current directory for the Circle class, it would expect that the Circle.class file resides in the directory ./sustech/cs102a/lab9/. Unfortunately, the parent directory of our Circle.class is the current directory.

In order to rectify this issue, you need to use the -d option to set the destination directory for the class files that you would like the Java compiler to generate. Now, try the following command:

```
> javac -d . Circle.java
```

With this command, the Java compiler will generate the Circle.class file and put it under the sustech/cs102a/lab9/ directory (the directory will be automatically created, if it does not

already exist). Then, with the following command, you will be able to successfully run the Circle class:

```
> java sustech.cs102a.lab9.Circle
main method in sustech.cs102a.lab9.Circle
```

Next, create a CircleTest.java file with the following code:

```
package sustech.cs102a.lab10;
import sustech.cs102a.lab9.Circle;
public class CircleTest {
    public static void main(String[] args) {
        Circle c = new Circle(1.0, 0.0, 0.0);
        c.position();
}
```

In the code, we need to import the sustech.cs102a.lab9.Circle class because it is declared in another package. Compile the CircleTest.java file with the following command:

```
> javac -d . CircleTest.java
```

You will find that the CircleTest.class will be put under the sustech/cs102a/lab10 directory. After compilation, you may run the CircleTest class via the following command:

```
> java sustech.cs102a.lab10.CircleTest
Position of the circle is (0.0, 0.0)
```

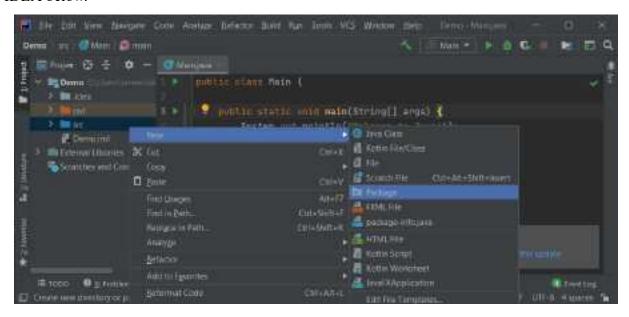
Note that, for all the above steps, we assume that we do not change our working directory during the whole process. If we switch to another directory and wish to run the CircleTest class from there, we need to specify the classpath as follows:

```
> java -cp parent-dir-of-sustech sustech.cs102a.lab10.CircleTest
```

If the classpath contains several directories, we must use directory separators to separate them. On Windows, the semicolon (;) is used as the directory separator. On Unix/Linux/Mac, you may use the colon (:). For example:

```
> java -cp dir1;dir2;dir3 ClassToRun
```

The above tutorial explains package and classpath at a low level. Creating packages and declaring classes in an IDE is fairly straightforward. We provide the necessary steps for IntelliJ IDEA below.



In a project, right click on *src*, then click *New* and *Package*. Enter the package name in the dialog box and click *OK*. You will see that the package has been created.

Right click on the package, then click New and Java Class. Enter the class name in the dialog



box, click *OK*, and you will see the skeleton code of the newly created class. You will find that the package declaration statement has been added automatically.

Next, compile the class and go to the directory where the project is stored. You will see that the project's directory contains two sub-directories: src stores the .java source files and out stores the .class files after compilation. If you browse the src and out directories, you will find that the TestPackage.java and TestPackage.class files reside in the following directories, respectively:

```
src/sustech/cs102a/lab10
out/production/Tutorial/sustech/cs102a/lab10
```

IDEA helps manage everything automatically. The way that source and class files are organized may be different from other IDEs (for example, Eclipse), but the TestPackage.class file is always put under sustech/cs102a/lab10 after compilation.

1.2 Enumerations

The enum type is a special data type that allows a variable to be a set of predefined constants. The variable must equal one of the values that have been predefined for it. For example, a week has seven days (MONDAY to SUNDAY).

An enum type is declared using the enum keyword. Let us create a new enum type Direction with four constants named NORTH, SOUTH, EAST, and WEST, respectively. In IDEA, creating a new enum type is similar to creating a new class. The only difference is that one must select *Enum* from the dropdown list.

```
package sustech.cs102a.lab10;

public enum Direction {
   NORTH, SOUTH, EAST, WEST // semicolon unnecessary
}
```

Any Direction variables can only take the values of the above four enum constants. For example, the following code creates an object of this enum type:

```
package sustech.cs102a.lab10;

public class DirectionTest {
    public static void main(String[] args) {
        Direction d = Direction.EAST;
}
```

```
System.out.println(d);
}

8
```

The above code prints EAST. The last statement in the main method is equivalent to System.out.println(d.toString()). The toString() method returns the name of the enum constant EAST.

In our code, we cannot create an object of the enum type using the new operator with a constructor call. If you compile the following code, you will receive the error message "Enum types cannot be instantiated". This is because, under the hood, every enum type is in fact implemented using class (the compiler will create a private constructor that cannot be called outside the enum type).

```
public final class Direction extends Enum {
   public static final Direction NORTH = new Direction();
   public static final Direction SOUTH = new Direction();
   public static final Direction EAST = new Direction();
   public static final Direction WEST = new Direction();
} // simplified for illustration
```

From this internal view, we can see that NORTH, SOUTH, EAST, WEST are no more than four class variables pointing to four Direction objects. The final modifier makes them constants.

An enum variable can be passed as an argument to a switch statement:

```
package sustech.cs102a.lab10;

public class DirectionTest {

   private Direction d;

public DirectionTest(Direction d) {
      this.d = d;
   }

public Direction getDirection() {
```

```
return d;
     }
13
   public static void main(String[] args) {
15
     DirectionTest test = new DirectionTest(Direction.EAST);
     switch(test.getDirection()) {
          case EAST: // must be unqualified name of the enum
             constant
              System.out.println("Countries in the east: Japan,
                 Korea");
              break;
20
          case WEST:
              System.out.println("Countries in the west: US,
22
                 Germany");
              break;
          case SOUTH:
              System.out.println("Countries in the south: Australia
                 , New Zealand");
              break;
          case NORTH:
27
              System.out.println("Countries in the north: Russia,
                 Mongolia");
              break;
29
     }
   }
31
 }
32
```

When declaring an enum type, apart from the enum constants, we can also declare other members such as constructors, fields, and methods. An enum type constructor can specify any number of parameters and can be overloaded, but it cannot have a public access modifier (must either be private or have no modifier at all, implying a private package).

```
package sustech.cs102a.lab10;
```

```
public enum Book {
      JHTP("Java: How to Program", "2012"),
      CHTP("C: How to Program"),
     CPPHTP("C++: How to Program", "2012"),
     VBHTP("Visual Basic: How to Program", "2011"),
     CSHARPHTP("Visual C#: How to Program");
      private final String title;
10
      private final String year;
11
      private Book(String title, String year) {
13
          this.title = title;
          this.year = year;
      }
      private Book(String title) {
          this.title = title;
          this.year = "no info";
20
      }
2
22
      public String getTitle() {
          return title;
24
      }
25
26
      public String getYear() {
27
          return year;
28
     }
29
 }
```

In the enum type Book, there are two fields: title and year. They are declared to be constants since enum type objects only receive predefined constant values (enum constants). There are two getter methods and two overloaded constructors. The two constructors are used in the declarations of the enum constants. For example, when declaring the enum constant CHTP, the one-argument

constructor is used.

We can further write the following program to test the enum type:

```
package sustech.cs102a.lab10;
 import java.util.EnumSet;
 public class BookTest {
     public static void main(String[] args) {
          System.out.println("All books:");
         for (Book book : Book.values()) {
              System.out.printf("%-10s", book);
              System.out.printf("%-30s", book.getTitle());
              System.out.printf("%s\n", book.getYear());
         }
          System.out.println("\nDisplaying a range of enum
            constants:");
         for(Book book : EnumSet.range(Book.JHTP, Book.CPPHTP)) {
              System.out.printf("%-10s", book);
              System.out.printf("%-30s", book.getTitle());
              System.out.printf("%s\n", book.getYear());
          }
20
     }
21
22 }
```

In the above example, only five Book objects will be created. The constants, such as Book . JHTP, store the references to the objects.

The values() method is a static method that is automatically generated by the compiler to return an array of the enum constants (an array of references to the objects of the enum type).

The generic class EnumSet has a static method range() that returns a collection of the enum constants in the range specified by two endpoints. In the above code, range() takes two enum constants as arguments. The first constant should be declared before the second (the ordinal())

method of an enum constant can return the position of the constant in all declared constants). If this constraint is violated (for example, when EnumSet.range(Book.CPPHTP, Book.JHTP) is used in the code), a java.lang.IllegalArgumentException will be thrown.

2 Exercise

- 1. Create an enum type PhoneModel in the package sustech.cs102a.lab10, which contains the following constants: IPHONE, HUAWEI, PIXEL, SAMSUNG, LG.
- 2. Create a field named price (int type). Write a getter method for this field.
- 3. Create a one-argument constructor PhoneModel(int price) that can be used to create the enum constants. The prices for the five models are: 9999, 8888, 6666, 9399, 5588.
- 4. Write a test program Lab10E1.java. The class is also in the sustech.cs102a.lab10 package. It contains a main method that recommends possible phones for a user based on the user's budget.

Here are three sample runs:

```
Your budget: 4000
You do not have sufficient money
```

```
Your budget: 8888
HUAWEI price: 8888
PIXEL price: 6666
LG price: 5588
```

```
Your budget: 10000

IPHONE price: 9999

HUAWEI price: 8888

PIXEL price: 6666

SAMSUNG price: 9399

LG price: 5588
```