# CS102A Introduction to Computer Programming Fall 2020

# Lab 4

# **Objectives**

- 1. Learn how to use the do...while loop to repeatedly execute code blocks in a program.
- 2. Learn how to use the switch selection statement to choose one of multiple code blocks to be executed.
- 3. Learn how to use the break and continue statements in a program.

## 1 Exercises

## 1.1 Exercise 1

Just like Exercise 5 in Lab 3, you are asked to write a program that approximates the value of  $\pi$  using the infinite series  $\pi = 4 - 4/3 + 4/5 - 4/7 + 4/9 - 4/11 + \dots$  This time, use for loops to estimate the value of  $\pi$  according to the specified number of iterations and precision threshold.

# - Think

When is it more suitable to use **for** rather than **while** loops? Similarly, when would the latter be better?

The user will input:

An integer n representing the number of terms in the above formula. The estimated value of
π is more precise when n is bigger.

• A double value representing a precision threshold. Your program should terminate when the difference between two successive iterations is smaller than the precision threshold. Print the value of  $\pi$  and the number of iterations.

#### 1.2 Exercise 2

Recall Exercise 2 in Lab 3. You are asked to write a program that calculates a student's GPA according to the method used by SUSTech:

Grade	GPA
100–90	4.0
89–80	3.0
79–70	2.0
69–60	1.0
59–0	0

Concretely, the user will input the number of credits and score for each course. The data entry process should continue until the user inputs -1. Based on the input data, the program will output the student's final GPA; use switch to compute the GPA.

Sample output:

```
3 95
2 89
3 77
3 67
1 95
-1
The final GPA is 2.6
```



#### 1.3 Exercise 3

There are 30 or 31 days in a month, except February. There are 28 days in February in a common year, and 29 days in a leap year. Write a program where the user will input the year and month via the command line, and the program will print how many days this month has using switch.

Recall that a year is a leap year if it is:

- 1. Divisible by 4, but not divisible by 100; or
- 2. Divisible by 400.

You are asked to use DaysofYearMonth as the class name and DaysofYearMonth.java as the file name. The following code template is provided to you:

```
public class DaysOfYearMonth {
     public static void main(String[] args) {
          int year = Integer.parseInt(args[0]);
          int month = Integer.parseInt(args[1]);
          String monthName = "";
          int days = 0;
          boolean isLeapYear = false;
          if ( /*fill in the control statement here */ ) {
              isLeapYear = true;
          } else {
              isLeapYear = false;
          switch (month) {
              /* fill in the cases below */
              case 1:
                  days = 31;
                  monthName = "January";
17
                  break;
              case 2:
19
              case 3:
20
              case 4:
21
```

```
case 5:
              case 6:
23
              case 7:
              case 8:
25
              case 9:
              case 10:
              case 11:
              case 12:
              default:
                   System.out.println("Error!");
                   break;
32
          }
          System.out.printf("%s of %d has %d days.\n", monthName,
             year, days);
      }
35
36 }
```

#### Sample inputs and outputs:

```
> java DaysOfYearMonth 2019 3
March of 2019 has 31 days.

> java DaysOfYearMonth 2019 2
February of 2019 has 28 days.

> java DaysOfYearMonth 1900 2
February of 2019 has 28 days.

> java DaysOfYearMonth 2000 2
February of 2019 has 28 days.
```

## 1.4 Exercise 4

Recall the  $9 \times 9$  multiplication table in Exercise 3 from Lab 3. Modify the program so that it:

- 1. Can display a multiplication table of any given size in  $\{1, \dots, 9\}$ ;
- 2. Keeps running until the user inputs 0; and
- 3. Warns the user in case of invalid input.

You are asked to use break and continue statements to complete this exercise. Sample output:

```
Please input a number to print the Multiplication Table [0 to
terminate]:
-4
Please input a number between [1,9]
Please input a number to print the Multiplication Table [0 to
terminate]:
1
1 * 1 = 1
Please input a number to print the Multiplication Table [0 to
terminate]:
3
1 * 1 = 1
1 * 2 = 2 2 * 2 = 4
1 * 3 = 3 2 * 3 = 6 3 * 3 = 9
Please input a number to print the Multiplication Table [0 to
terminate]:
1 * 1 =
        1
1 * 2 = 2 2 * 2 = 4
1 * 3 = 3 2 * 3 = 6 3 * 3 = 9
1 * 4 = 4 2 * 4 = 8 3 * 4 = 12
                                  4 * 4 = 16
1 * 5 = 5 2 * 5 = 10 3 * 5 = 15
                                  4 * 5 = 20 5 * 5 = 25
1 * 6 = 6 2 * 6 = 12 3 * 6 = 18
                                  4 * 6 = 24 5 * 6 = 30
= 36
```

```
1 * 7 = 7 2 * 7 = 14 3 * 7 = 21 4 * 7 = 28 5 * 7 = 35 6 * 7
= 42 7 * 7 = 49

1 * 8 = 8 2 * 8 = 16 3 * 8 = 24 4 * 8 = 32 5 * 8 = 40 6 * 8
= 48 7 * 8 = 56 8 * 8 = 64

1 * 9 = 9 2 * 9 = 18 3 * 9 = 27 4 * 9 = 36 5 * 9 = 45 6 * 9
= 54 7 * 9 = 63 8 * 9 = 72 9 * 9 = 81

Please input a number to print the Multiplication Table [0 to terminate]:
0
```