



**Green University of Bangladesh**  
**Department of Computer Science and Engineering (CSE)**  
**Faculty of Sciences and Engineering**  
**Semester: Fall, 2022, B.Sc. in CSE (Day)**

**Course Title : Data Communication Lab**  
**Course Code : CSE 308**  
**Section : 203D1**

**Lab Project Name: Design & Implementation of a Hotel Network using  
Cisco Packet Tracer.**

**Student Details**

Name	ID
Joy Pal	201002418

**Submission Date : 23<sup>rd</sup> December, 2022**  
**Course Teacher's Name : Sobhana Jahan**

[For Teachers use only: **Don't Write Anything inside this box**]

**Lab Project Status**

**Marks: .....**

**Signature: .....**

**Comments: .....**

**Date: .....**

## Table of CONTENT

<b>Chapter</b>	<b>Title</b>	<b>Page no.</b>
<b>1</b>	<b>Introduction</b>	<b>3</b>
<b>2</b>	<b>Design / Development / Implementation</b>	<b>4 -13</b>
<b>3</b>	<b>Performance Evaluation</b>	<b>14 - 16</b>
<b>4</b>	<b>Conclusion</b>	<b>17</b>

# Chapter 1

## Introduction

### 1.1 Introduction

Computer network can be defined as a number of computer system and other computing hardware devices that linked together for sharing information in form message, files, data based in organization that may be in one building or spread over large campus.

This Hotel Network is about designing a topology of a network that is a Local Area Network (LAN) for a Hotel in which various computers of different departments are set up so that they can interact and communicate with each other by interchanging data.

### 1.2 Design Goals/Objective

The aim of this project is to design the topology of the hotel network using the software Cisco Packet Tracer with the implementation of wire networking systems. The main purpose of the Cisco Packet Tracer is to help students learn the principles of networking with hands-on experience as well as develop Cisco technology-specific skills.

### 1.3 Hotel Infrastructure

The hotel has three floor's;

- **First floor** - there are three departments
  - ✓ Reception
  - ✓ Store
  - ✓ Logistics
- **Second floor** - there are three departments
  - ✓ Finance
  - ✓ HR
  - ✓ Sales / Marketing
- **Third floor** – there are two departments
  - ✓ IT
  - ✓ Admin.

# Chapter 2

## Design/Development/Implementation of the Project

### 2.1 Project Analysis

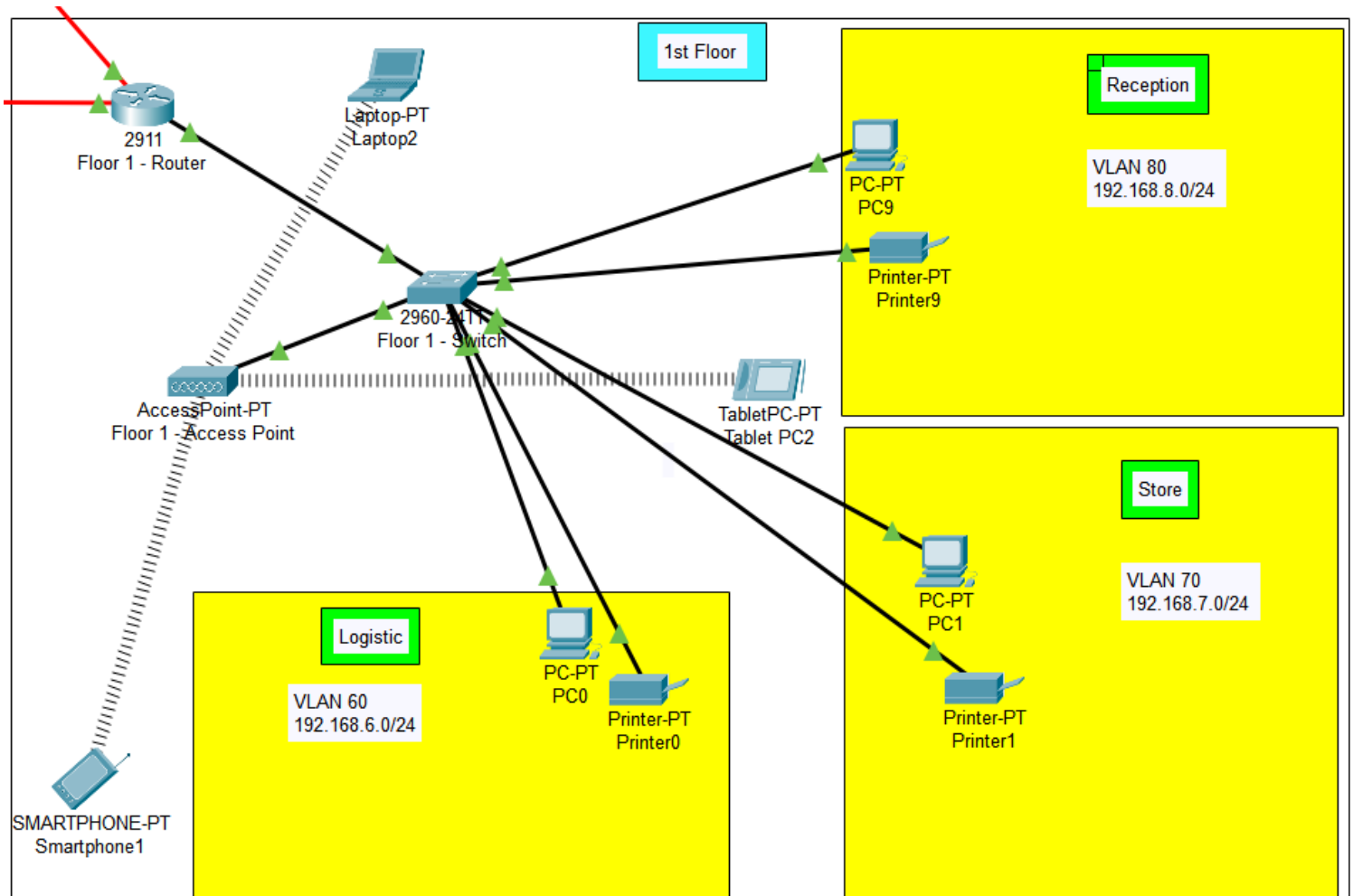
1. There should be three routers connecting each floor  
(All placed in the server room in IT department)
2. All routers should be connected to each other using serial DCE cable.
3. The network between the routers should be 10.10.10.0/30, 10.10.10.4/30, 10.10.10.8/30
4. Each floor is expected to have one switch (placed in the respective floor).
5. Each floor is expected to have WIFI networks connected to laptops and phones.
6. Each department is expected to have printer.
7. Each department is expected to be in different VLAN.
8. Use OSPF as the routing protocol to advertise routes.
9. All devices in the network are expected to obtain IP address dynamically with their respective router configured as the DHCP server.
10. All the devices in the network are expected to communicate with each other.
11. Configure SSH in all the routers for remote login.
12. In IT Department, add PC called Test-PC to port fa0/1 and use it to test remote login.
13. Configure port security to IT-dept. switch to allow only Test-PC to access port fa0/1 (Use sticky method to obtain mac-address with violation mode of shutdown)

### Tools & Technology in Used

- Cisco Packet Tracer (Software)
  - ✓ 3 Router
  - ✓ 3 Switch
  - ✓ 3 Access Point
  - ✓ 8 PC's
  - ✓ 8 Printer's
  - ✓ Cables
  - ✓ Phone's , Laptop's and Tablet's

## 2.2 Design / Development

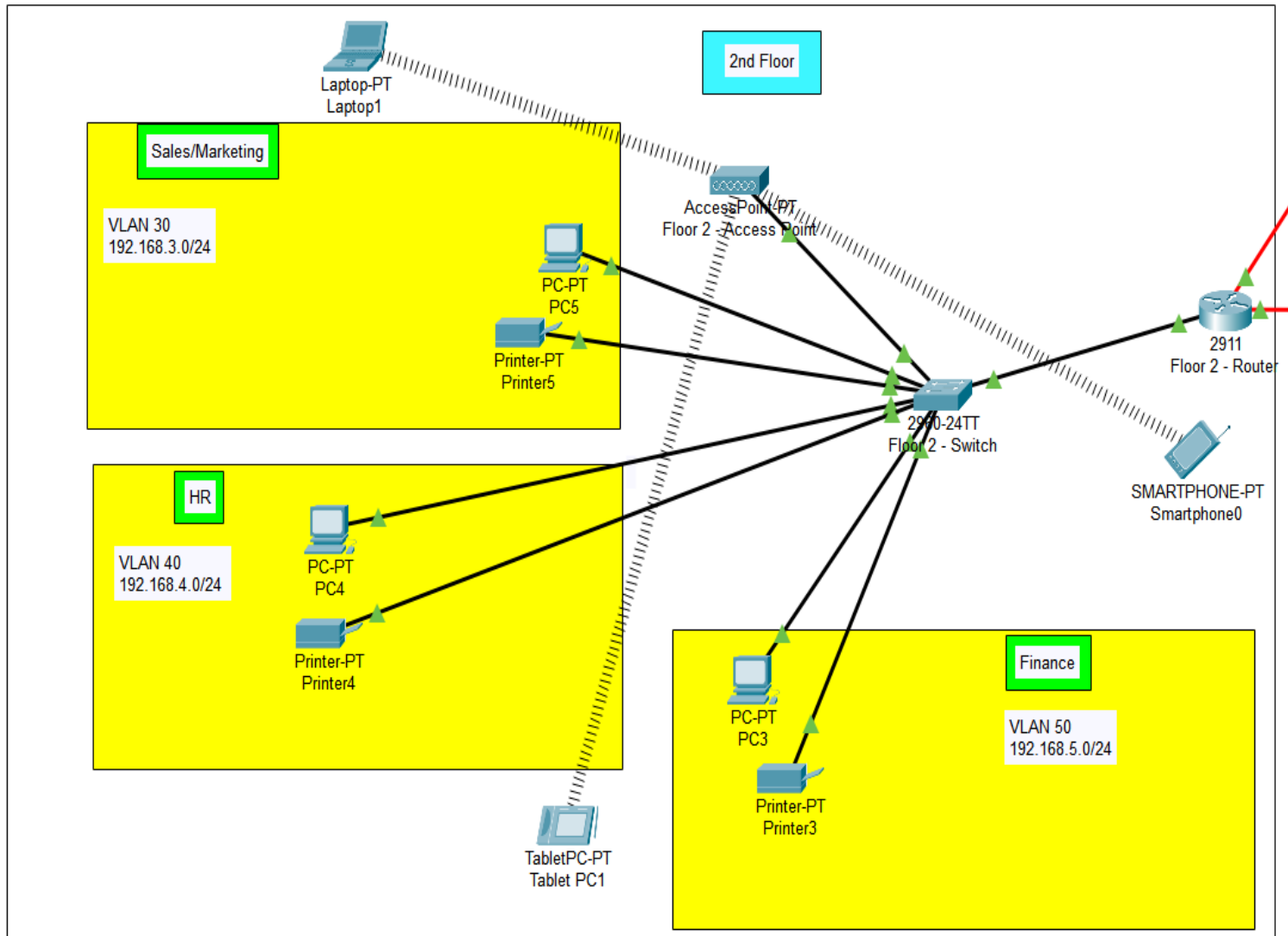
### 1<sup>st</sup> Floor:



#### VLAN –

- Reception – VLAN 80, Network of 192.168.8.0/24
- Store – VLAN 70, Network of 192.168.7.0/24
- Logistics – VLAN 60, Network of 192.168.6.0/24

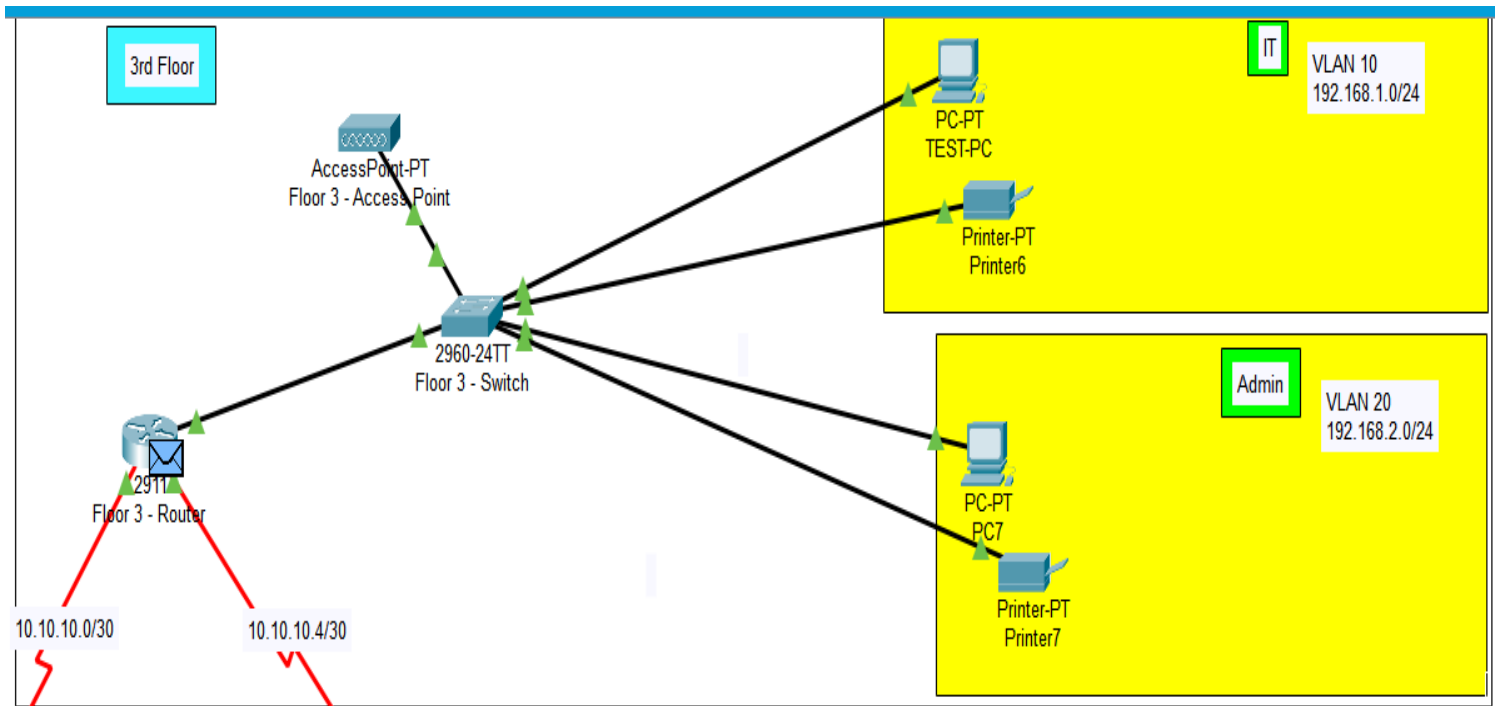
## 2<sup>nd</sup> Floor – Finance , HR & Sales / Marketing



### VLAN –

- Finance – VLAN 50, Network of 192.168.5.0/24
- HR – VLAN 40, Network of 192.168.4.0/24
- Sales / Marketing – VLAN 30, Network of 192.168.3.0/24

### 3<sup>rd</sup> Floor – IT & Admin



### VLAN –

- Admin – VLAN 20, Network of 192.168.2.0/24
- IT – VLAN 10, Network of 192.168.1.0/24

## Implementation

### Configuration of Routers:

#### 1<sup>st</sup> Floor Router

```
Press RETURN to get started!

%LINK-5-CHANGED: Interface Serial0/2/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.60, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.70, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.80, changed state to up
%LINK-5-CHANGED: Interface Serial0/2/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to up
00:00:10: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from LOADING to FULL, Loading Done
00:00:10: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.2.1 on Serial0/2/0 from LOADING to FULL, Loading Done
%DHCPD-4-PING_CONFLICT: DHCP address conflict:  server pinged 192.168.6.1.
%DHCPD-4-PING_CONFLICT: DHCP address conflict:  server pinged 192.168.7.1.
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to down
04:07:31: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.2.1 on Serial0/2/0 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to down
04:07:37: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to up
04:07:50: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.2.1 on Serial0/2/0 from LOADING to FULL, Loading Done
04:07:50: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from LOADING to FULL, Loading Done
```

Ctrl+F6 to exit CLI focus

#### 2<sup>nd</sup> Floor Router

```
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to down
04:07:37: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.2.1 on Serial0/2/0 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to down
04:07:38: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.8.1 on Serial0/2/1 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to down
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
04:07:40: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.2.1 on Serial0/2/0 from LOADING to FULL, Loading Done
04:07:50: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.8.1 on Serial0/2/1 from LOADING to FULL, Loading Done
|
```

Ctrl+F6 to exit CLI focus



### 3<sup>rd</sup> Floor Router

Press RETURN to get started!

```
%LINK-5-CHANGED: Interface Serial0/2/0, changed state to up
%LINK-5-CHANGED: Interface Serial0/2/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.10, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0.20, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
00:00:10: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from LOADING to FULL, Loading Done
00:00:10: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.8.1 on Serial0/2/0 from LOADING to FULL, Loading Done
%DHCPD-4-PING_CONFLICT: DHCP address conflict:  server pinged 192.168.1.1.
%DHCPD-4-PING_CONFLICT: DHCP address conflict:  server pinged 192.168.2.1.
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to down
04:07:22: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to down
04:07:38: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.8.1 on Serial0/2/0 from FULL to DOWN, Neighbor Down: Interface down or detached
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/2/0, changed state to up
04:07:40: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.5.1 on Serial0/2/1 from LOADING to FULL, Loading Done
04:07:50: %OSPF-5-ADJCHG: Process 10, Nbr 192.168.8.1 on Serial0/2/0 from LOADING to FULL, Loading Done
```

Ctrl+F6 to exit CLI focus

### Configure the switch interface:

```
Switch > enable
Switch > config
Enter configuration commands, one per line.  End with CNTL/Z. t
Switch(config)#int range fa0/2-3
Switch(config-if-range)#switchport mode access
Switch(config-if-range)#switchport access vlan 80
% Access VLAN does not exist. Creating vlan 80
Switch(config-if-range)#
Switch(config-if-range)#
Switch(config-if-range)#
Switch(config)#int range fa0/4-5
Switch(config-if-range)#switchport mode access
Switch(config-if-range)#switchport access vlan 70
% Access VLAN does not exist. Creating vlan 70
Switch(config-if-range)#
```

```

Switch(config-if-range)#
Switch(config)#int range fa0/6-8
Switch(config-if-range)#switchport mode access
Switch(config-if-range)#switchport access vlan 60
% Access VLAN does not exist. Creating vlan 60
Switch(config-if-range)#
Switch(config-if-range)#
Switch(config-if-range)#int range fa0/1
Switch(config-if-range)#switchport mode trunk
Switch(config-if-range)#
Switch(config-if-range)#
Switch(config-if-range)#do wr
Building configuration...
[OK]

```

**Do the same thing with the 2<sup>nd</sup> floor and 3<sup>rd</sup> floor switch.**

**Configure the IP addresses to connect the other router:**

```

Router > enable
Router > config t
Router(config-if)#int se0/2/0
Router(config-if)#
Router(config-if)#id address 10.10.10.5 255.255.255.252
Router(config-if)#
Router(config-if)#
Router(config-if)#int se0/2/1
Router(config-if)#ip address 10.10.10.9 255.255.255.252
Router(config-if)#
Router(config-if)#do wr
Building configuration
[OK]

```

**Do the same thing with the rest of the routers with their respective IP addresses.**

**Configure devices in the network are expected to obtain IP address dynamically with their respective router configured as the DHCP server:**

```

Router > enable
Router > config
Enter configuration commands, one per line. End with CNTL/Z. t
Router(config)#
Router(config)# int gig0/0.80
Router(config-subif)#
% Link-5-CHANGED: Interface GigabitEthernet0/0.80, changed state to up

```

% Link-5-UPDOWN: Lone protocol on Interface GigabitEthernet0/0.80, changed state to up

```
Router(config-subif)#encapsulation dot1Q 80
Router(config-subif)#ip address 192.168.8.1 255.255.255.0
Router(config-subif)#
Router(config-subif)#
Router(config-subif)#ex
Router(config)#
Router(config)#
Router(config)#
Router(config)#int gig0/0.70
Router(config-subif)#
```

% Link-5-CHANGED: Interface GigabitEthernet0/0.70, changed state to up

% Link-5-UPDOWN: Lone protocol on Interface GigabitEthernet0/0.70, changed state to up

```
Router(config-subif)#
Router(config-subif)#
Router(config-subif)#encapsulation dot1Q 70
Router(config-subif)#ip address 192.168.7.1 255.255.255.0
Router(config-subif)#
Router(config-subif)#ex
Router(config)#
Router(config)#int gig0/0.60
Router(config-subif)#
```

% Link-5-CHANGED: Interface GigabitEthernet0/0.60, changed state to up

% Link-5-UPDOWN: Lone protocol on Interface GigabitEthernet0/0.60, changed state to up

```
Router(config-subif)#
Router(config-subif)#
Router(config-subif)#encapsulation dot1Q 60
Router(config-subif)#ip address 192.168.6.1 255.255.255.0
Router(config-subif)#
Router(config-subif)#
Router(config-subif)#do wr
Building configuration ...
[OK]
```

```
Router(config-subif)#ex
Router(config)#
Router(config)#
Router(config)# service dhcp
Router(config)# ip dhcp pool Reception
Router(dhcp-config)# network 192.168.8.0 255.255.255.0
Router(dhcp-config)#default-router 192.168.8.1
Router(dhcp-config)#dns-server 192.168.8.1
Router(dhcp-config)#ex
Router(config)#
Router(config)#
Router(config)# ip dhcp pool Store
Router(dhcp-config)# network 192.168.7.0 255.255.255.0
Router(dhcp-config)#default-router 192.168.7.1
Router(dhcp-config)#dns-server 192.168.7.1
Router(dhcp-config)#ex
Router(config)#
Router(config)#
```

```

Router(config)#
Router(config)# ip dhcp pool Logistics
Router(dhcp-config)# network 192.168.6.0 255.255.255.0
Router(dhcp-config)#default-router 192.168.6.1
Router(dhcp-config)#dns-server 192.168.6.1
Router(dhcp-config)#ex
Router(config)#
Router(config)# do wr
Building configuration ...
[OK]

```

**Do the same thing with the rest of the routers with their respective IP addresses.**

**Configuration of connect all the devices from their id addresses:**

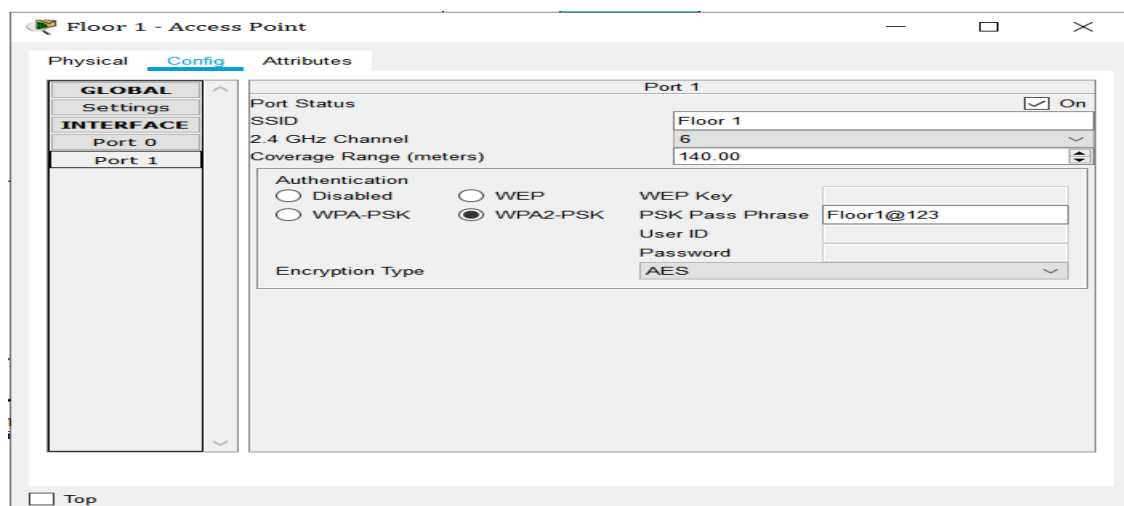
```

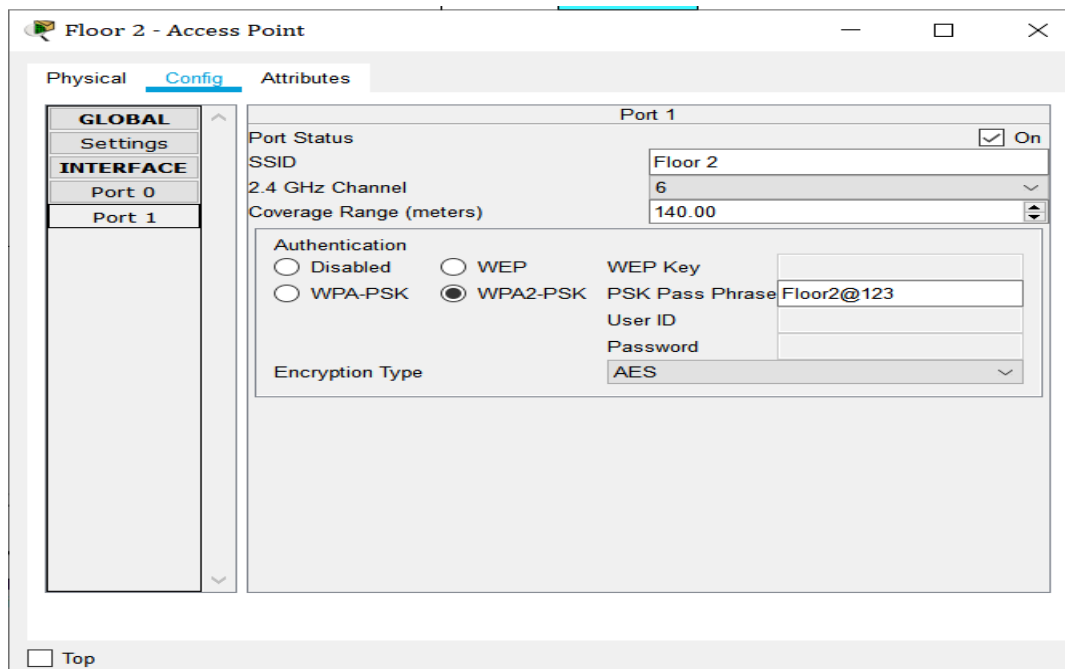
Router >
Router > en
Router > conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#
Router(config)#
Router(config)#router ospf 10
Router(config-router)#network 10.10.10.4 255.255.255.252 area 0
Router(config-router)#network 10.10.10.8 255.255.255.252 area 0
Router(config-router)#
Router(config-router)#
Router(config-router)#network 192.168.8.0 255.255.255.252 area 0
Router(config-router)#network 192.168.7.0 255.255.255.252 area 0
Router(config-router)#network 192.168.6.0 255.255.255.252 area 0
Router(config-router)#
Router(config-router)#do wr
Building configuration ...
[OK]

```

**Do the same thing with the 2<sup>nd</sup> and 3<sup>rd</sup> floor router.**

- ❑ **Configuration of the Access point for the connect the wireless such as Laptop, phones and tablets-**





## Configure SSH in all the routers for remote login.

```
Router > en
Router > conf t
Enter configuration commands, one per line.  END with CNTL/Z.
Router(config-router)#
Router(config-router)#
Router(config-router)#
Router(config-router)#hostname F1-Router
F1-Router(config)#
F1-Router(config)#
F1-Router(config)#username joypal password joypal
F1-Router(config)#
F1-Router(config)#
F1-Router(config)#crypto key generate rsa
```

The name for the keys will be: F1-Router.joypal  
 Choose the size of the key modules in the range of 360 to 2048 for your  
 General Purpose keys. Choosing a key modules greater than 512 may take a few minutes.  
 How many bits in the modules [512]: 1024  
 % Generating 1024 bit RSA keys, keys will be non-exportable...[OK]

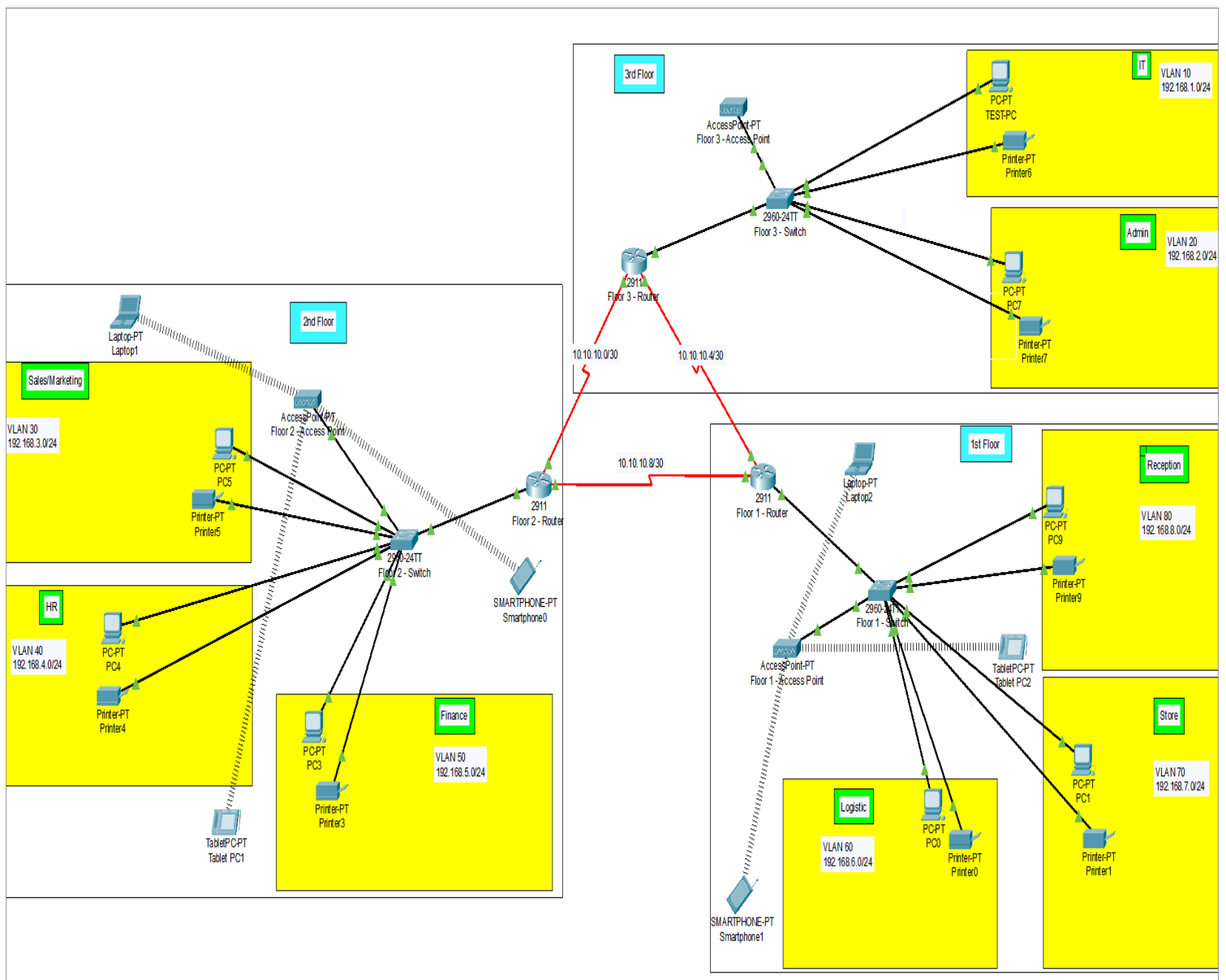
```
F1-Router(config)#
F1-Router(config)#
F1-Router(config)#line vty 0 15
F1-Router(config-line)#login local
F1-Router(config-line)#transport input ssh
F1-Router(config-line)#
F1-Router(config-line)#
F1-Router(config-line)#do wr
Building configuration ...
[OK]
F1-Router(config-line)#ex
```

**Do the same thing with the 2<sup>nd</sup> and 3<sup>rd</sup> floor router.**

# Chapter 3

## Performance Evaluation

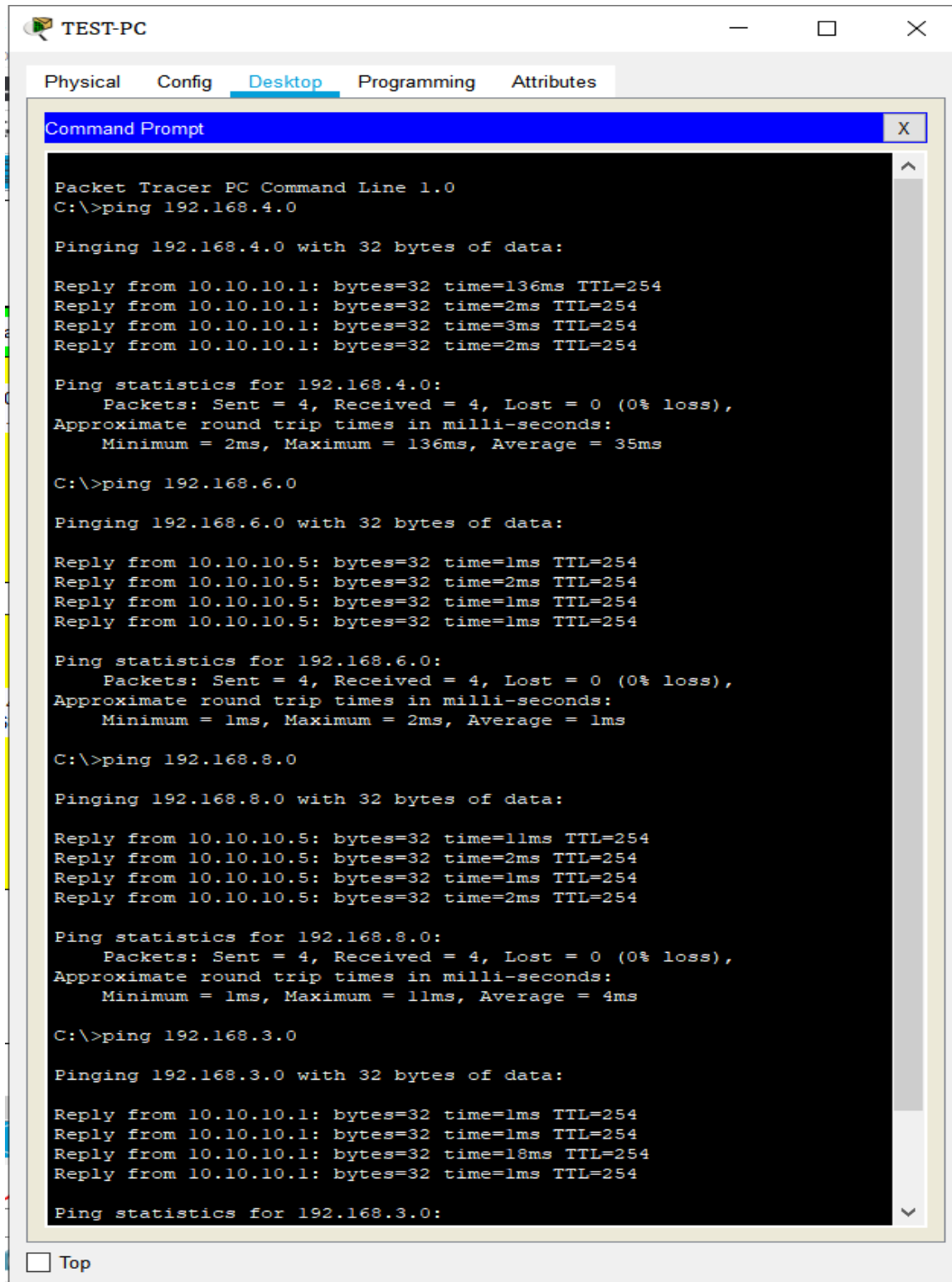
### 3.1 Full scenario of the network



## 3.2 Results and Discussions

### 3.2.1 Results

Link from 3<sup>rd</sup> floor Text PC to 2<sup>nd</sup> floor and 1<sup>st</sup> floor PC's



```
TEST-PC
Physical Config Desktop Programming Attributes
Command Prompt X

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.4.0

Pinging 192.168.4.0 with 32 bytes of data:

Reply from 10.10.10.1: bytes=32 time=136ms TTL=254
Reply from 10.10.10.1: bytes=32 time=2ms TTL=254
Reply from 10.10.10.1: bytes=32 time=3ms TTL=254
Reply from 10.10.10.1: bytes=32 time=2ms TTL=254

Ping statistics for 192.168.4.0:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 136ms, Average = 35ms

C:\>ping 192.168.6.0

Pinging 192.168.6.0 with 32 bytes of data:

Reply from 10.10.10.5: bytes=32 time=1ms TTL=254
Reply from 10.10.10.5: bytes=32 time=2ms TTL=254
Reply from 10.10.10.5: bytes=32 time=1ms TTL=254
Reply from 10.10.10.5: bytes=32 time=1ms TTL=254

Ping statistics for 192.168.6.0:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 2ms, Average = 1ms

C:\>ping 192.168.8.0

Pinging 192.168.8.0 with 32 bytes of data:

Reply from 10.10.10.5: bytes=32 time=11ms TTL=254
Reply from 10.10.10.5: bytes=32 time=2ms TTL=254
Reply from 10.10.10.5: bytes=32 time=1ms TTL=254
Reply from 10.10.10.5: bytes=32 time=2ms TTL=254

Ping statistics for 192.168.8.0:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 11ms, Average = 4ms

C:\>ping 192.168.3.0

Pinging 192.168.3.0 with 32 bytes of data:

Reply from 10.10.10.1: bytes=32 time=1ms TTL=254
Reply from 10.10.10.1: bytes=32 time=1ms TTL=254
Reply from 10.10.10.1: bytes=32 time=18ms TTL=254
Reply from 10.10.10.1: bytes=32 time=1ms TTL=254

Ping statistics for 192.168.3.0:
```

### **3.2.2 Discussion**

During implement this project, I faced many problems but later they were solved. From that, I learned many things. Here I used Class C network numbers using 24 bits for the network number and 8 bits for host numbers. Class C network numbers are appropriate for networks with few hosts--the maximum being 254. A class C network number occupies the first three bytes of an IP address. Only the fourth byte is assigned at the discretion of the network owners. The first byte of a class C network number covers the range 192-223. The second and third each cover the range 1- 255. Class C IP addresses range from 192.0.0.x to 223.255.255.x. The default subnet mask for Class C is 255.255.255.x.

There must be careful about setting the IP addresses and carefully writing the command to connect to the PCs each other.

The Network Design Testing stage which greatly determines the success of the design that has been built.



# Chapter 4

## Conclusion

To design the network outlook for the community Hotel Network produce the substructure for all other exposure in the service framework such as security of the network, wireless area network, mobility as well as putting the justification to provide safety and security, operational efficiencies, virtual environments and secure rooms. Key network foundation such as switching, routing, multicast and high availability are given for the full Hotel network.

### 4.1 Scope of Future Work

This project is give us an efficient methodology connected among all computers that are used in a respective Hotel. Apart from interconnection, the project economical is made the topology by keeping in mind about the cost. The most important points is authentication and security to prevent the unauthorized access. This project will be used in several industries, college campus or university with high level security.

## References

1. **Author:** Benard Otom, <https://otombenard.com/>
2. <https://gurutechnetworks.otombenard.com/projects/>
3. <https://www.youtube.com/watch?v=RwFJTJTe-OM>