```java
import java.util.Scanner;

class Person {
    private String name;
    private int age;
    private String address;

    // Constructor
    public Person(String name, int age, String address) {
        this.name = name;
        this.age = age;
        this.address = address;
    }

    // Method to display person's details
    public void displayDetails() {
        System.out.println("Name: " + name);
        System.out.println("Age: " + age);
        System.out.println("Address: " + address);
    }

    // Method that accepts a Person object and calls the displayDetails method
    public void myDetails(Person person) {
        person.displayDetails();
    }

    // Method to pass the current instance to another method
    public void printCurrentInstance() {
        myDetails(this);
```

```java
    }

    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);

        // Prompt the user for their name
        System.out.print("Enter your name: ");
        String name = scanner.nextLine();

        // Prompt the user for their age
        System.out.print("Enter your age: ");
        int age = scanner.nextInt();
        scanner.nextLine(); // Consume the newline

        // Prompt the user for their address
        System.out.print("Enter your address: ");
        String address = scanner.nextLine();

        // Create a Person object with the user's input
        Person person = new Person(name, age, address);

        // Use the object to call the printCurrentInstance method
        person.printCurrentInstance();

        scanner.close();
    }
}
```
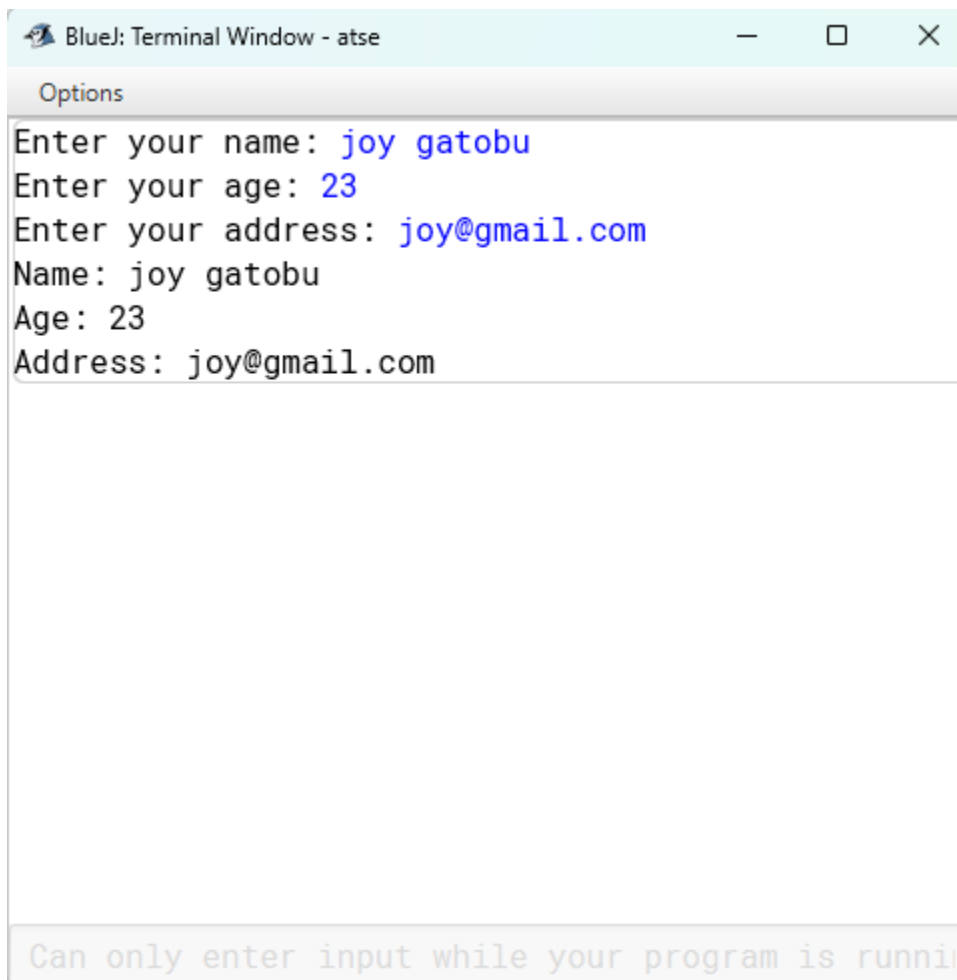
BlueJ: Terminal Window - atse

Options

```
Enter your name: joy gatobu
Enter your age: 23
Enter your address: joy@gmail.com
Name: joy gatobu
Age: 23
Address: joy@gmail.com
```

Can only enter input while your program is runnin