dog_app

March 18, 2020

1 Convolutional Neural Networks

1.1 Project: Write an Algorithm for a Dog Identification App

In this notebook, some template code has already been provided for you, and you will need to implement additional functionality to successfully complete this project. You will not need to modify the included code beyond what is requested. Sections that begin with '(IMPLEMENTATION)' in the header indicate that the following block of code will require additional functionality which you must provide. Instructions will be provided for each section, and the specifics of the implementation are marked in the code block with a 'TODO' statement. Please be sure to read the instructions carefully!

Note: Once you have completed all of the code implementations, you need to finalize your work by exporting the Jupyter Notebook as an HTML document. Before exporting the notebook to html, all of the code cells need to have been run so that reviewers can see the final implementation and output. You can then export the notebook by using the menu above and navigating to **File -> Download as -> HTML (.html)**. Include the finished document along with this notebook as your submission.

In addition to implementing code, there will be questions that you must answer which relate to the project and your implementation. Each section where you will answer a question is preceded by a 'Question X' header. Carefully read each question and provide thorough answers in the following text boxes that begin with 'Answer:'. Your project submission will be evaluated based on your answers to each of the questions and the implementation you provide.

Note: Code and Markdown cells can be executed using the **Shift + Enter** keyboard shortcut. Markdown cells can be edited by double-clicking the cell to enter edit mode.

The rubric contains *optional* "Stand Out Suggestions" for enhancing the project beyond the minimum requirements. If you decide to pursue the "Stand Out Suggestions", you should include the code in this Jupyter notebook.

Step 0: Import Datasets

Make sure that you've downloaded the required human and dog datasets:

Note: if you are using the Udacity workspace, you *DO NOT* need to re-download these - they can be found in the /data folder as noted in the cell below.

- Download the dog dataset. Unzip the folder and place it in this project's home directory, at the location /dog_images.
- Download the human dataset. Unzip the folder and place it in the home directory, at location /lfw.

Note: If you are using a Windows machine, you are encouraged to use 7zip to extract the folder. In the code cell below, we save the file paths for both the human (LFW) dataset and dog dataset in the numpy arrays human_files and dog_files.

Step 1: Detect Humans

In this section, we use OpenCV's implementation of Haar feature-based cascade classifiers to detect human faces in images.

OpenCV provides many pre-trained face detectors, stored as XML files on github. We have downloaded one of these detectors and stored it in the haarcascades directory. In the next code cell, we demonstrate how to use this detector to find human faces in a sample image.

```
In [2]: import cv2
    import matplotlib.pyplot as plt
    %matplotlib inline

# extract pre-trained face detector
    face_cascade = cv2.CascadeClassifier('haarcascades/haarcascade_frontalface_alt.xml')

# load color (BGR) image
    img = cv2.imread(human_files[0])
    # convert BGR image to grayscale
    gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)

# find faces in image
    faces = face_cascade.detectMultiScale(gray)

# print number of faces detected in the image
    print('Number of faces detected:', len(faces))
```

```
# get bounding box for each detected face
for (x,y,w,h) in faces:
    # add bounding box to color image
    cv2.rectangle(img,(x,y),(x+w,y+h),(255,0,0),2)

# convert BGR image to RGB for plotting
cv_rgb = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)

# display the image, along with bounding box
plt.imshow(cv_rgb)
plt.show()
```

Number of faces detected: 1



Before using any of the face detectors, it is standard procedure to convert the images to grayscale. The detectMultiScale function executes the classifier stored in face_cascade and takes the grayscale image as a parameter.

In the above code, faces is a numpy array of detected faces, where each row corresponds to a detected face. Each detected face is a 1D array with four entries that specifies the bounding box of the detected face. The first two entries in the array (extracted in the above code as x and y) specify the horizontal and vertical positions of the top left corner of the bounding box. The last two entries in the array (extracted here as w and h) specify the width and height of the box.

1.1.1 Write a Human Face Detector

We can use this procedure to write a function that returns True if a human face is detected in an image and False otherwise. This function, aptly named face_detector, takes a string-valued file path to an image as input and appears in the code block below.

```
In [3]: # returns "True" if face is detected in image stored at img_path
    def face_detector(img_path):
        img = cv2.imread(img_path)
        gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
        faces = face_cascade.detectMultiScale(gray)
        return len(faces) > 0
```

1.1.2 (IMPLEMENTATION) Assess the Human Face Detector

Question 1: Use the code cell below to test the performance of the face_detector function.

- What percentage of the first 100 images in human_files have a detected human face?
- What percentage of the first 100 images in dog_files have a detected human face?

Ideally, we would like 100% of human images with a detected face and 0% of dog images with a detected face. You will see that our algorithm falls short of this goal, but still gives acceptable performance. We extract the file paths for the first 100 images from each of the datasets and store them in the numpy arrays human_files_short and dog_files_short.

Answer: * Detected human faces in humans = 98% * Detected human faces in dogs = 17%

```
In [4]: from tqdm import tqdm
        human_files_short = human_files[:100]
        dog_files_short = dog_files[:100]
        #-#-# Do NOT modify the code above this line. #-#-#
        ## TODO: Test the performance of the face_detector algorithm
        ## on the images in human_files_short and dog_files_short.
        correct_face_detected = 0 #Count for correctly detected human face
        for i in human_files_short:
            if face_detector(i):
                correct_face_detected += 1
        face_in_dog_imgs = 0 #Count for human face detected in dog files
        for i in dog_files_short:
            if face detector(i):
                face_in_dog_imgs += 1
        print("Detected human faces in humans = {}%".format(correct_face_detected))
        print("Detected human faces in dogs = {}%".format(face_in_dog_imgs))
Detected human faces in humans = 98%
Detected human faces in dogs = 17%
```

We suggest the face detector from OpenCV as a potential way to detect human images in your algorithm, but you are free to explore other approaches, especially approaches that make use of deep learning:). Please use the code cell below to design and test your own face detection algorithm. If you decide to pursue this *optional* task, report performance on human_files_short and dog_files_short.

Step 2: Detect Dogs

In this section, we use a pre-trained model to detect dogs in images.

1.1.3 Obtain Pre-trained VGG-16 Model

The code cell below downloads the VGG-16 model, along with weights that have been trained on ImageNet, a very large, very popular dataset used for image classification and other vision tasks. ImageNet contains over 10 million URLs, each linking to an image containing an object from one of 1000 categories.

```
In [5]: import torch
        import torchvision.models as models
        # check if CUDA is available
        use_cuda = torch.cuda.is_available()
In [6]: # define VGG16 model
        import os
        import numpy as np
        import torch
        import torchvision
        from torchvision import datasets, models, transforms
        import matplotlib.pyplot as plt
        %matplotlib inline
        VGG16 = models.vgg16(pretrained=True)
        # move model to GPU if CUDA is available
        if use_cuda:
            VGG16 = VGG16.cuda()
```

Downloading: "https://download.pytorch.org/models/vgg16-397923af.pth" to /root/.torch/models/vgg100%|| 553433881/553433881 [00:11<00:00, 48339799.91it/s]

Given an image, this pre-trained VGG-16 model returns a prediction (derived from the 1000 possible categories in ImageNet) for the object that is contained in the image.

1.1.4 (IMPLEMENTATION) Making Predictions with a Pre-trained Model

In the next code cell, you will write a function that accepts a path to an image (such as 'dogImages/train/001.Affenpinscher/Affenpinscher_00001.jpg') as input and returns the index corresponding to the ImageNet class that is predicted by the pre-trained VGG-16 model. The output should always be an integer between 0 and 999, inclusive.

Before writing the function, make sure that you take the time to learn how to appropriately pre-process tensors for pre-trained models in the PyTorch documentation.

```
In [7]: import os
        import random
        import requests
        import time
        import ast
        import numpy as np
        from glob import glob
        import cv2
        from tqdm import tqdm
        from PIL import Image, ImageFile
        import torch
        import torchvision
        from torchvision import datasets
        import torchvision.transforms as transforms
        import torch.nn as nn
        import torch.nn.functional as F
        import torch.optim as optim
        import torchvision.models as models
        import matplotlib.pyplot as plt
        %matplotlib inline
        ImageFile.LOAD_TRUNCATED_IMAGES = True
        # check if CUDA is available
        use_cuda = torch.cuda.is_available()
In [8]: def image_to_tensor(img_path):
            As per Pytorch documentations: All pre-trained models expect input images normalized
            i.e. mini-batches of 3-channel RGB images
            of shape (3 x H x W), where H and W are expected to be at least 224.
            The images have to be loaded in to a range of [0, 1] and
            then normalized using mean = [0.485, 0.456, 0.406] and std = [0.229, 0.224, 0.225].
            You can use the following transform to normalize:
            img = Image.open(img_path).convert('RGB')
            transformations = transforms.Compose([transforms.Resize(size=224),
                                                  transforms.CenterCrop((224,224)),
```

```
transforms.ToTensor(),
                                                  transforms.Normalize(mean=[0.485, 0.456, 0.406]
                                                                       std=[0.229, 0.224, 0.225])
            image_tensor = transformations(img)[:3,:,:].unsqueeze(0)
            return image_tensor
        # helper function for un-normalizing an image - from STYLE TRANSFER exercise
        # and converting it from a Tensor image to a NumPy image for display
        def im_convert(tensor):
            """ Display a tensor as an image. """
            image = tensor.to("cpu").clone().detach()
            image = image.numpy().squeeze()
            image = image.transpose(1,2,0)
            image = image * np.array((0.229, 0.224, 0.225)) + np.array((0.485, 0.456, 0.406))
            image = image.clip(0, 1)
            return image
In [9]: def display_image(img_path, title="Title"):
            image = Image.open(img_path)
            plt.title(title)
            plt.imshow(image)
            plt.show()
In [10]: def VGG16_predict(img_path):
             Use pre-trained VGG-16 model to obtain index corresponding to
             predicted ImageNet class for image at specified path
             Arqs:
                 img_path: path to an image
             Returns:
                 Index corresponding to VGG-16 model's prediction
             img = image_to_tensor(img_path)
             ## TODO: Complete the function.
             ## Load and pre-process an image from the given img_path
             ## Return the *index* of the predicted class for that image
             if use_cuda:
                 img = img.cuda()
             ret = VGG16(img)
             return torch.max(ret,1)[1].item() # predicted class index
```

1.1.5 (IMPLEMENTATION) Write a Dog Detector

While looking at the dictionary, you will notice that the categories corresponding to dogs appear in an uninterrupted sequence and correspond to dictionary keys 151-268, inclusive, to include all categories from 'Chihuahua' to 'Mexican hairless'. Thus, in order to check to see if an image is predicted to contain a dog by the pre-trained VGG-16 model, we need only check if the pre-trained model predicts an index between 151 and 268 (inclusive).

Use these ideas to complete the dog_detector function below, which returns True if a dog is detected in an image (and False if not).

1.1.6 (IMPLEMENTATION) Assess the Dog Detector

Question 2: Use the code cell below to test the performance of your dog_detector function.

- What percentage of the images in human_files_short have a detected dog?
- What percentage of the images in dog_files_short have a detected dog?

Answer:

- Dogs detected in dog files = 100%
- Dogs detected in human files = 0%

We suggest VGG-16 as a potential network to detect dog images in your algorithm, but you are free to explore other pre-trained networks (such as Inception-v3, ResNet-50, etc). Please use the code cell below to test other pre-trained PyTorch models. If you decide to pursue this *optional* task, report performance on human_files_short and dog_files_short.

Step 3: Create a CNN to Classify Dog Breeds (from Scratch)

Now that we have functions for detecting humans and dogs in images, we need a way to predict breed from images. In this step, you will create a CNN that classifies dog breeds. You must create your CNN *from scratch* (so, you can't use transfer learning *yet*!), and you must attain a test accuracy of at least 10%. In Step 4 of this notebook, you will have the opportunity to use transfer learning to create a CNN that attains greatly improved accuracy.

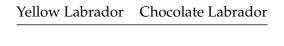
We mention that the task of assigning breed to dogs from images is considered exceptionally challenging. To see why, consider that *even a human* would have trouble distinguishing between a Brittany and a Welsh Springer Spaniel.

Brittany	Welsh Springer Spaniel

It is not difficult to find other dog breed pairs with minimal inter-class variation (for instance, Curly-Coated Retrievers and American Water Spaniels).

Curly-Coated Retriever	American Water Spaniel

Likewise, recall that labradors come in yellow, chocolate, and black. Your vision-based algorithm will have to conquer this high intra-class variation to determine how to classify all of these different shades as the same breed.



We also mention that random chance presents an exceptionally low bar: setting aside the fact that the classes are slightly imabalanced, a random guess will provide a correct answer roughly 1 in 133 times, which corresponds to an accuracy of less than 1%.

Remember that the practice is far ahead of the theory in deep learning. Experiment with many different architectures, and trust your intuition. And, of course, have fun!

1.1.7 (IMPLEMENTATION) Specify Data Loaders for the Dog Dataset

Use the code cell below to write three separate data loaders for the training, validation, and test datasets of dog images (located at dog_images/train, dog_images/valid, and dog_images/test, respectively). You may find this documentation on custom datasets to be a useful resource. If you are interested in augmenting your training and/or validation data, check out the wide variety of transforms!

```
In [13]: import os
         import torch
         from torchvision import datasets
         import torchvision.transforms as transforms
         from PIL import Image, ImageFile
         import numpy as np
         from glob import glob
         import cv2
         import matplotlib.pyplot as plt
         %matplotlib inline
         import torch.nn as nn
         import torch.nn.functional as F
         from torch.utils.data.sampler import SubsetRandomSampler
         ImageFile.LOAD_TRUNCATED_IMAGES = True
         use_cuda = torch.cuda.is_available()
In [14]: # number of subprocesses to use for data loading
         num_workers = 0
         # how many samples per batch to load
         batch_size = 16
         # percentage of training set to use as validation
         valid_size = 0.2
         data_dir = '/data/dog_images/'
         transform = transforms.Compose([
             transforms.Resize(size=258),
             transforms.RandomCrop((224,224)),
             transforms.RandomHorizontalFlip(), # randomly flip and rotate
             transforms.RandomRotation(10),
             transforms.ToTensor(),
             transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))
             1)
         # choose the training and test datasets
         train_data = datasets.ImageFolder(os.path.join(data_dir, 'train'), transform)
         test_data = datasets.ImageFolder(os.path.join(data_dir, 'test'), transform)
         # obtain training indices that will be used for validation
```

```
indices = list(range(num_train))
         np.random.shuffle(indices)
         split = int(np.floor(valid_size * num_train))
         train_idx, valid_idx = indices[split:], indices[:split]
         # define samplers for obtaining training and validation batches
         train_sampler = SubsetRandomSampler(train_idx)
         valid_sampler = SubsetRandomSampler(valid_idx)
         # prepare data loaders
         train_loader = torch.utils.data.DataLoader(train_data, batch_size=batch_size,
             sampler=train_sampler, num_workers=num_workers)
         valid_loader = torch.utils.data.DataLoader(train_data, batch_size=batch_size,
             sampler=valid_sampler, num_workers=num_workers)
         test_loader = torch.utils.data.DataLoader(test_data, batch_size=batch_size,
             num_workers=num_workers)
In [15]: loaders_scratch = {'train': train_loader, 'valid': valid_loader, 'test': test_loader}
In [16]: class_names = train_data.classes
         nb_classes = len(class_names)
         print("Number of classes:", nb_classes)
         print("\nClass names: \n\n", class_names)
Number of classes: 133
Class names:
 ['001.Affenpinscher', '002.Afghan_hound', '003.Airedale_terrier', '004.Akita', '005.Alaskan_mal
```

Question 3: Describe your chosen procedure for preprocessing the data. - How does your code resize the images (by cropping, stretching, etc)? What size did you pick for the input tensor, and why? - Did you decide to augment the dataset? If so, how (through translations, flips, rotations, etc)? If not, why not?

Answer: * My code resizes the image first to 258 and then randomly crops it to size 224224. *I picked 224 based on what I had previously used in the class.* The data set is randomly rotated 10 degrees and randomly flipped horizontly as we saw in the previous class that how it diversifies the data set and helps generalise the model and reduce the validation loss.

1.1.8 (IMPLEMENTATION) Model Architecture

num_train = len(train_data)

Create a CNN to classify dog breed. Use the template in the code cell below.

```
def __init__(self, constant_weight=None):
        super(Net, self).__init__()
        ## Define layers of a CNN
#
          self.conv1 = nn.Sequential(
              nn.Conv2d(3, 16, kernel_size=3, stride=1, padding=1),
              nn.BatchNorm2d(16),
              nn.ReLU())
         self.conv2 = nn.Sequential(
              nn.Conv2d(16, 32, kernel_size=3, stride=1, padding=1),
#
              nn.BatchNorm2d(32),
              nn.ReLU())
        self.conv1 = nn.Conv2d(3, 16, 3, padding=1)
        # convolutional layer (sees 16x16x16 tensor)
        self.conv2 = nn.Conv2d(16, 32, 3, padding=1)
        # convolutional layer (sees 8x8x32 tensor)
        self.conv3 = nn.Conv2d(32, 64, 3, padding=1)
        # max pooling layer
        self.pool = nn.MaxPool2d(2, 2)
        # linear layer (64 * 28 * 28 -> 500)
        self.fc1 = nn.Linear(64 * 28 * 28, 500)
        # linear layer (500 -> 133)
        self.fc2 = nn.Linear(500, 133)
        # dropout layer (p=0.25)
        self.dropout = nn.Dropout(0.25)
        if(constant_weight is not None):
            for m in self.modules():
                if isinstance(m, nn.Linear):
                    nn.init.constant_(m.weight, constant_weight)
                    nn.init.constant_(m.bias, 0)
   def forward(self, x):
        ## Define forward behavior
       x = self.pool(F.relu(self.conv1(x)))
        # add dropout layer
       x = self.dropout(x)
       x = self.pool(F.relu(self.conv2(x)))
        # add dropout layer
       x = self.dropout(x)
       x = self.pool(F.relu(self.conv3(x)))
```

```
# add dropout layer
                 x = self.dropout(x)
                 # flatten image input
                 # 64 * 28 * 28
         #
                   x = x.view(-1, 64 * 28 * 28)
                 x = x.view(x.size(0), -1)
                 # add 1st hidden layer, with relu activation function
                 x = F.relu(self.fc1(x))
                 # add dropout layer
                 x = self.dropout(x)
                 # add 2nd hidden layer, with relu activation function
                 x = self.fc2(x)
                 return x
In [18]: def weights_init_normal(m):
             '''Takes in a module and initializes all linear layers with weight
                values taken from a normal distribution.'''
             classname = m.__class__.__name__
             # for every Linear layer in a model ...
             if classname.find('Linear') != -1:
                 # get the number of the inputs
                 n = m.in_features
                 y = 1.0/np.sqrt(n)
                 m.weight.data.normal_(0, y)
                 m.bias.data.fill_(0)
In [19]: #-#-# You so NOT have to modify the code below this line. #-#-#
         # instantiate the CNN
         model_scratch = Net()
         model_scratch.apply(weights_init_normal)
         print(model_scratch)
         \# move tensors to GPU if CUDA is available
         if use_cuda:
             model_scratch.cuda()
Net(
  (conv1): Conv2d(3, 16, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (conv2): Conv2d(16, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (conv3): Conv2d(32, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (pool): MaxPool2d(kernel_size=2, stride=2, padding=0, dilation=1, ceil_mode=False)
```

```
(fc1): Linear(in_features=50176, out_features=500, bias=True)
  (fc2): Linear(in_features=500, out_features=133, bias=True)
  (dropout): Dropout(p=0.25)
)
```

Question 4: Outline the steps you took to get to your final CNN architecture and your reasoning at each step.

Answer:

First layer has input shape of (224, 224, 3) and last layer should output 133 classes.

I started adding Convolutional layers and Maxpooling layers to reduce the x-y size of an input, keeping only the most active pixels from the previous layer as well as the usual Linear + Dropout layers to avoid overfitting and produce a 133-dim output.

MaxPool2d was a common choice as seen in the course.

First conv layer - input of (224,244,3)

Then pooling decreses the x-y dim by a factor of 2 as I use MaxPool2d(kernel_size=2, stride=2).

Second conv layer - input of (112, 112, 16) #no. of filters increased to 16

Then pooling decreses the x-y dim by a factor of 2.

Third conv layer - input of (56, 56, 32) #no. of filters increased to 32

I am adding two fully connected Linear Layer to produce a 133-dim output and a Dropout layer to avoid overfitting. Forward pass would give:

```
torch.Size([16, 3, 224, 224])
torch.Size([16, 16, 112, 112])
torch.Size([16, 32, 56, 56])
torch.Size([16, 64, 28, 28])
torch.Size([16, 50176])
torch.Size([16, 500])
torch.Size([16, 133])
```

1.1.9 (IMPLEMENTATION) Specify Loss Function and Optimizer

Use the next code cell to specify a loss function and optimizer. Save the chosen loss function as criterion_scratch, and the optimizer as optimizer_scratch below.

```
In [20]: import torch.optim as optim
    ### TODO: select loss function
    criterion_scratch = nn.CrossEntropyLoss()

### TODO: select optimizer
    optimizer_scratch = optim.Adam(model_scratch.parameters(), lr = 0.001)
```

1.1.10 (IMPLEMENTATION) Train and Validate the Model

Train and validate your model in the code cell below. Save the final model parameters at filepath 'model_scratch.pt'.

```
# initialize tracker for minimum validation loss
valid_loss_min = np.Inf
if os.path.exists(save_path):
    model.load_state_dict(torch.load(save_path))
for epoch in range(1, n_epochs+1):
    # initialize variables to monitor training and validation loss
    train_loss = 0.0
    valid loss = 0.0
    ###################
    # train the model #
    ###################
    model.train()
    for batch_idx, (data, target) in enumerate(train_loader):
        # move to GPU
        if use_cuda:
            data, target = data.cuda(), target.cuda()
        # clear the gradients of all optimized variables
        optimizer.zero_grad()
        # forward pass: compute predicted outputs by passing inputs to the model
        output = model(data)
        # calculate the batch loss
        loss = criterion(output, target)
        # backward pass: compute gradient of the loss with respect to model paramet
        loss.backward()
        # perform a single optimization step (parameter update)
        optimizer.step()
        # update training loss
        train_loss += loss.item()*data.size(0)
    ########################
    # validate the model #
    #######################
    model.eval()
    for data, target in valid_loader:
        # move to GPU
        if use_cuda:
            data, target = data.cuda(), target.cuda()
        ## update the average validation loss
        # forward pass: compute predicted outputs by passing inputs to the model
        output = model(data)
        # calculate the batch loss
        loss = criterion(output, target)
```

```
# update average validation loss
                     valid_loss += loss.item()*data.size(0)
                 # calculate average losses
                 train_loss = train_loss/len(loaders['train'].dataset)
                 valid_loss = valid_loss/len(loaders['valid'].dataset)
                 # print training/validation statistics
                 print('Epoch: {} \tTraining Loss: {:.6f} \tValidation Loss: {:.6f}'.format(
                     epoch,
                     train_loss,
                     valid_loss
                     ))
                 ## TODO: save the model if validation loss has decreased
                      # save model if validation loss has decreased
                 if valid_loss <= valid_loss_min:</pre>
                     print('Validation loss decreased ({:.6f} --> {:.6f}). Saving model ...'.fc
                     valid_loss_min,
                     valid_loss))
                     torch.save(model.state_dict(), save_path)
                     valid_loss_min = valid_loss
             # return trained model
             return model
In [22]: # Train the model
         model_scratch = train(15, loaders_scratch, model_scratch, optimizer_scratch, criterion_
Epoch: 1
                 Training Loss: 2.950794
                                                 Validation Loss: 0.726532
Validation loss decreased (inf --> 0.726532). Saving model ...
Epoch: 2
                 Training Loss: 2.833963
                                                 Validation Loss: 0.729969
Epoch: 3
                 Training Loss: 2.784584
                                                 Validation Loss: 0.713582
Validation loss decreased (0.726532 --> 0.713582). Saving model ...
Epoch: 4
                 Training Loss: 2.710759
                                                 Validation Loss: 0.728471
Epoch: 5
                 Training Loss: 2.695467
                                                 Validation Loss: 0.736104
Epoch: 6
                 Training Loss: 2.637644
                                                 Validation Loss: 0.713711
                 Training Loss: 2.545714
                                                 Validation Loss: 0.735139
Epoch: 7
Epoch: 8
                 Training Loss: 2.518699
                                                 Validation Loss: 0.726193
Epoch: 9
                 Training Loss: 2.476220
                                                 Validation Loss: 0.723376
        KeyboardInterrupt
                                                  Traceback (most recent call last)
        <ipython-input-22-291990b5ae52> in <module>()
          1 # Train the model
```

```
----> 2 model_scratch = train(15, loaders_scratch, model_scratch, optimizer_scratch, criteri
    <ipython-input-21-794d47d8c7b2> in train(n_epochs, loaders, model, optimizer, criterion,
     17
                ####################
     18
                model.train()
---> 19
                for batch_idx, (data, target) in enumerate(train_loader):
     20
                    # move to GPU
     21
                    if use_cuda:
    /opt/conda/lib/python3.6/site-packages/torch/utils/data/dataloader.py in __next__(self)
                if self.num_workers == 0: # same-process loading
    262
                    indices = next(self.sample_iter) # may raise StopIteration
    263
--> 264
                    batch = self.collate_fn([self.dataset[i] for i in indices])
    265
                    if self.pin_memory:
    266
                        batch = pin_memory_batch(batch)
    /opt/conda/lib/python3.6/site-packages/torch/utils/data/dataloader.py in <listcomp>(.0)
                if self.num_workers == 0: # same-process loading
   262
    263
                    indices = next(self.sample_iter) # may raise StopIteration
                    batch = self.collate_fn([self.dataset[i] for i in indices])
--> 264
    265
                    if self.pin_memory:
    266
                        batch = pin_memory_batch(batch)
   /opt/conda/lib/python3.6/site-packages/torchvision-0.2.1-py3.6.egg/torchvision/datasets/
    99
   100
                path, target = self.samples[index]
--> 101
                sample = self.loader(path)
   102
                if self.transform is not None:
   103
                    sample = self.transform(sample)
   /opt/conda/lib/python3.6/site-packages/torchvision-0.2.1-py3.6.egg/torchvision/datasets/
                return accimage_loader(path)
   145
   146
            else:
--> 147
                return pil_loader(path)
   148
   149
   /opt/conda/lib/python3.6/site-packages/torchvision-0.2.1-py3.6.egg/torchvision/datasets/
            with open(path, 'rb') as f:
   128
                img = Image.open(f)
   129
--> 130
                return img.convert('RGB')
   131
```

```
/opt/conda/lib/python3.6/site-packages/PIL/Image.py in convert(self, mode, matrix, dithe
                         mode = "RGB"
    899
    900
                 if not mode or (mode == self.mode and not matrix):
--> 901
                     return self.copy()
    902
    903
                 if matrix:
    /opt/conda/lib/python3.6/site-packages/PIL/Image.py in copy(self)
   1068
   1069
                 self.load()
-> 1070
                 return self._new(self.im.copy())
   1071
   1072
            \_\mathtt{copy} = \mathtt{copy}
    KeyboardInterrupt:
```

Stopped the training beacuse the validation loss was not decreasing further and achieved the required accuracy.

1.1.11 (IMPLEMENTATION) Test the Model

Try out your model on the test dataset of dog images. Use the code cell below to calculate and print the test loss and accuracy. Ensure that your test accuracy is greater than 10%.

```
In [23]: # load the model that got the best validation accuracy
    model_scratch.load_state_dict(torch.load('model_scratch.pt'))
In [24]: def test(loaders, model, criterion, use_cuda):
    # monitor test loss and accuracy
    test_loss = 0.
    correct = 0.
    total = 0.

model.eval()
    for batch_idx, (data, target) in enumerate(loaders['test']):
        # move to GPU
    if use_cuda:
        data, target = data.cuda(), target.cuda()
        # forward pass: compute predicted outputs by passing inputs to the model output = model(data)
        # calculate the loss
```

Step 4: Create a CNN to Classify Dog Breeds (using Transfer Learning)

You will now use transfer learning to create a CNN that can identify dog breed from images. Your CNN must attain at least 60% accuracy on the test set.

1.1.12 (IMPLEMENTATION) Specify Data Loaders for the Dog Dataset

Use the code cell below to write three separate data loaders for the training, validation, and test datasets of dog images (located at dogImages/train, dogImages/valid, and dogImages/test, respectively).

If you like, **you are welcome to use the same data loaders from the previous step**, when you created a CNN from scratch.

```
from torch.utils.data.sampler import SubsetRandomSampler
         import torch.optim as optim
         ImageFile.LOAD_TRUNCATED_IMAGES = True
         use_cuda = torch.cuda.is_available()
In [27]: loaders_transfer = loaders_scratch
         print(loaders_transfer)
{'train': <torch.utils.data.dataloader.DataLoader object at 0x7f7e2dcd2470>, 'valid': <torch.uti
```

1.1.13 (IMPLEMENTATION) Model Architecture

In [28]: import torchvision.models as models

Use transfer learning to create a CNN to classify dog breed. Use the code cell below, and save your initialized model as the variable model_transfer.

```
import torch.nn as nn
         ## TODO: Specify model architecture
         model_transfer = models.resnet50(pretrained=True)
Downloading: "https://download.pytorch.org/models/resnet50-19c8e357.pth" to /root/.torch/models/
100%|| 102502400/102502400 [00:01<00:00, 96077258.10it/s]
In [29]: print(model_transfer)
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (relu): ReLU(inplace)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mode=False)
  (layer1): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
      (downsample): Sequential(
        (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     )
    )
```

```
(1): Bottleneck(
    (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (2): Bottleneck(
    (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer2): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(256, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  (1): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
  (2): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
```

```
(bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (3): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer3): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(512, 1024, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
 )
  (1): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (2): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (3): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
```

```
(conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (4): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (5): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer4): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(1024, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  (1): Bottleneck(
    (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
```

```
(2): Bottleneck(
      (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
    )
  )
  (avgpool): AvgPool2d(kernel_size=7, stride=1, padding=0)
  (fc): Linear(in_features=2048, out_features=1000, bias=True)
)
In [30]: for param in model_transfer.parameters():
             param.requires_grad = False
         #in_features -> 2048, out_features -> 133
         model_transfer.fc = nn.Linear(2048,133)
         if use_cuda:
             model_transfer = model_transfer.cuda()
         print(model_transfer.fc)
         print(model_transfer)
Linear(in_features=2048, out_features=133, bias=True)
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
  (relu): ReLU(inplace)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mode=False)
  (layer1): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
      (relu): ReLU(inplace)
      (downsample): Sequential(
        (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
     )
```

```
(1): Bottleneck(
    (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (2): Bottleneck(
    (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer2): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(256, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  (1): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
  (2): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
```

```
(bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (3): Bottleneck(
    (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer3): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(512, 1024, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
 )
  (1): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (2): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (3): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
```

```
(conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (4): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
  (5): Bottleneck(
    (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
)
(layer4): Sequential(
  (0): Bottleneck(
    (conv1): Conv2d(1024, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
    (downsample): Sequential(
      (0): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(2, 2), bias=False)
      (1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    )
  (1): Bottleneck(
    (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
 )
```

```
(2): Bottleneck(
    (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1), bias=False)
    (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
    (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True, track_running_stats=True)
    (relu): ReLU(inplace)
)
)
(avgpool): AvgPool2d(kernel_size=7, stride=1, padding=0)
(fc): Linear(in_features=2048, out_features=133, bias=True)
```

Question 5: Outline the steps you took to get to your final CNN architecture and your reasoning at each step. Describe why you think the architecture is suitable for the current problem.

Answer:

- A trained architecture is very important for current problem as this problem is very complex and has 133 output classes so a trained architecture like resnet which has many layers pretrained helps predicting better output.
- These architectures have very deep features extraction layers and feature detectors which can be used for data sets for images they werent trained on.
- Here I am using resnet 50 available from torchvision. I could also have chosen other architectures but this had better and more layers for feature extraction than others.
- At the end of this architecture I add one fc layer with in_features=2048 and out features=1000 so it can be used for our task.

1.1.14 (IMPLEMENTATION) Specify Loss Function and Optimizer

Use the next code cell to specify a loss function and optimizer. Save the chosen loss function as criterion_transfer, and the optimizer as optimizer_transfer below.

1.1.15 (IMPLEMENTATION) Train and Validate the Model

Train and validate your model in the code cell below. Save the final model parameters at filepath 'model_transfer.pt'.

```
Training Loss: 0.665887
                                                 Validation Loss: 0.130126
Epoch: 1
Validation loss decreased (inf --> 0.130126). Saving model ...
Epoch: 2
                 Training Loss: 0.553060
                                                 Validation Loss: 0.118315
Validation loss decreased (0.130126 --> 0.118315). Saving model ...
Epoch: 3
                Training Loss: 0.529752
                                                 Validation Loss: 0.137796
Epoch: 4
                 Training Loss: 0.481114
                                                 Validation Loss: 0.124573
Epoch: 5
                 Training Loss: 0.421081
                                                 Validation Loss: 0.134613
Epoch: 6
                 Training Loss: 0.445341
                                                 Validation Loss: 0.140680
                                                  Traceback (most recent call last)
        KeyboardInterrupt
        <ipython-input-32-b1d3b266ae0c> in <module>()
          1 # train the model
    ----> 2 model_transfer = train(15, loaders_transfer, model_transfer, optimizer_transfer, cr
          3 # load the model that got the best validation accuracy (uncomment the line below)
          4 #model_transfer.load_state_dict(torch.load('model_transfer.pt'))
        <ipython-input-21-794d47d8c7b2> in train(n_epochs, loaders, model, optimizer, criterion,
                        optimizer.step()
                        # update training loss
         34
    ---> 35
                        train_loss += loss.item()*data.size(0)
         36
         37
                    #######################
        KeyboardInterrupt:
```

```
In [33]: model_transfer.load_state_dict(torch.load('model_transfer.pt'))
```

1.1.16 (IMPLEMENTATION) Test the Model

Try out your model on the test dataset of dog images. Use the code cell below to calculate and print the test loss and accuracy. Ensure that your test accuracy is greater than 60%.

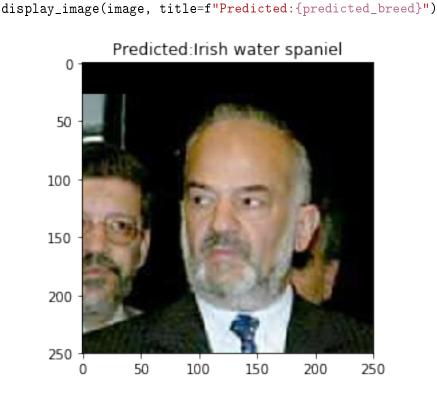
```
In [34]: test(loaders_transfer, model_transfer, criterion_transfer, use_cuda)
Test Loss: 0.833080
Test Accuracy: 76% (638/836)
```

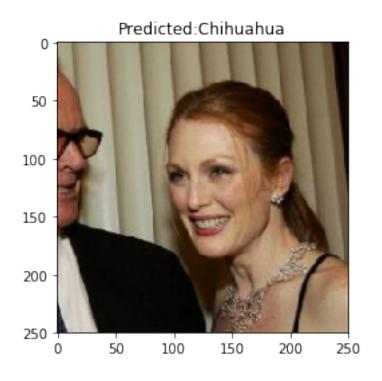
1.1.17 (IMPLEMENTATION) Predict Dog Breed with the Model

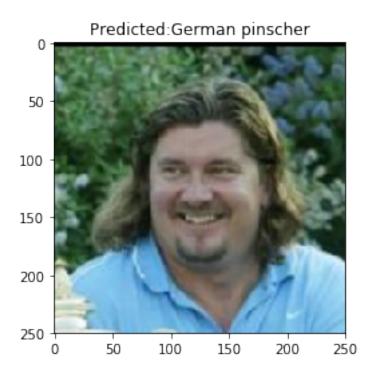
Write a function that takes an image path as input and returns the dog breed (Affenpinscher, Afghan hound, etc) that is predicted by your model.

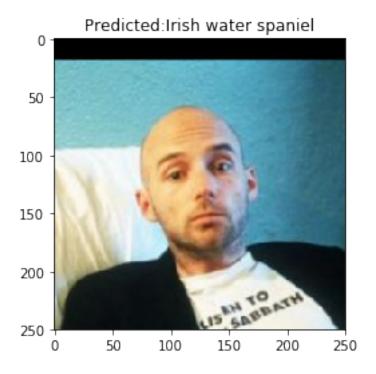
In [37]: ### TODO: Write a function that takes a path to an image as input

```
### and returns the dog breed that is predicted by the model.
         # list of class names by index, i.e. a name can be accessed like class_names[0]
         class_names = [item[4:].replace("_", " ") for item in train_data.classes]
         def predict_breed_transfer(img_path):
             # load the image and return the predicted breed
             img = image_to_tensor(img_path)
             if use_cuda:
                 img = img.cuda()
             output = model_transfer(img)
             _, preds_tensor = torch.max(output, 1)
             pred = np.squeeze(preds_tensor.numpy()) if not use_cuda else np.squeeze(preds_tensor.numpy())
             return class_names[pred]
In [38]: import random
         # Try out the function
         for image in random.sample(list(human_files_short), 4):
             predicted_breed = predict_breed_transfer(image)
```









Step 5: Write your Algorithm

Write an algorithm that accepts a file path to an image and first determines whether the image contains a human, dog, or neither. Then, - if a **dog** is detected in the image, return the predicted breed. - if a **human** is detected in the image, return the resembling dog breed. - if **neither** is detected in the image, provide output that indicates an error.

You are welcome to write your own functions for detecting humans and dogs in images, but feel free to use the face_detector and human_detector functions developed above. You are required to use your CNN from Step 4 to predict dog breed.

Some sample output for our algorithm is provided below, but feel free to design your own user experience!

1.1.18 (IMPLEMENTATION) Write your Algorithm



Sample Human Output

```
elif face_detector(img_path):
    print("Hello Human!")
    predicted_breed = predict_breed_transfer(img_path)
    display_image(img_path, title=f"Predicted:{predicted_breed}")

else:
    print("Oh, we're sorry! We couldn't detect any dog or human face in the image."
    display_image(img_path, title="...")
    print("Try another!")
```

Step 6: Test Your Algorithm

In this section, you will take your new algorithm for a spin! What kind of dog does the algorithm think that *you* look like? If you have a dog, does it predict your dog's breed accurately? If you have a cat, does it mistakenly think that your cat is a dog?

1.1.19 (IMPLEMENTATION) Test Your Algorithm on Sample Images!

Test your algorithm at least six images on your computer. Feel free to use any images you like. Use at least two human and two dog images.

Question 6: Is the output better than you expected:) ? Or worse:(? Provide at least three possible points of improvement for your algorithm.

Answer: The output is as expected. The network gave almost 75% accuracy and the human and dog detector gave very high accuracy so the output seems justified. * Fine tune the model to give a better accuracy by training it for more epochs, changing the optimizer and varying the learning rate.

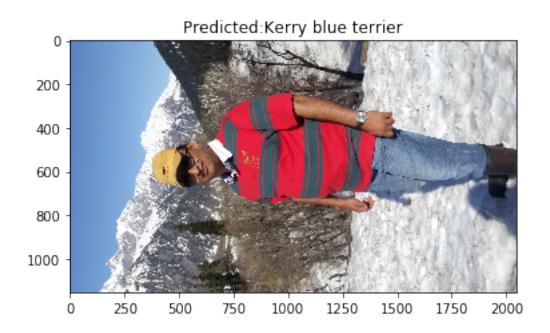
- Add multiple dog detector and add data set for the same.
- Try different data transorms, weight intialisation, image size, optimizers, loss function to get best accuracy.
- Clean up code and make it more modular

```
run_app("test3.JPG")
run_app("test4.jpeg")
run_app("test5.jpeg")
run_app("test6.jpeg")
```

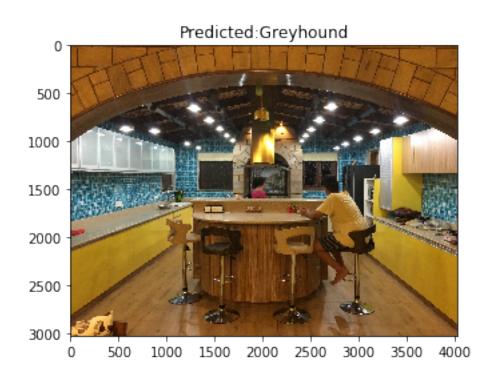
Hello Human!



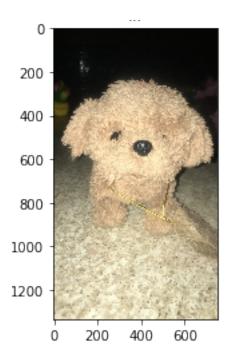
Hello Human!



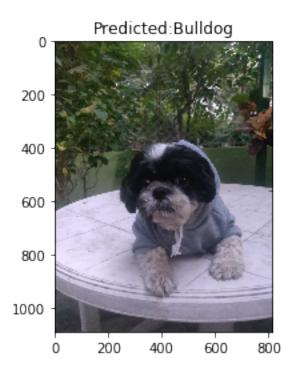
Hello Human!

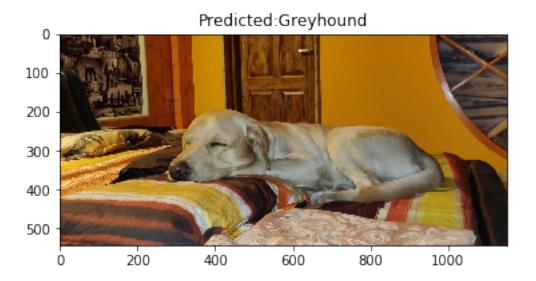


Oh, we're sorry! We couldn't detect any dog or human face in the image.



Try another!
Hello Doggie!

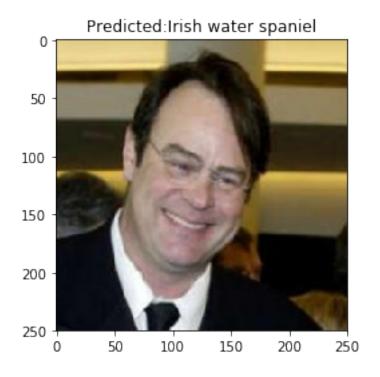




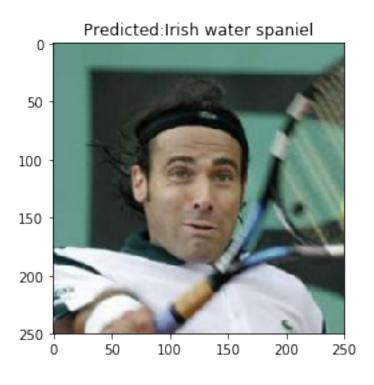
```
In [42]: ## TODO: Execute your algorithm from Step 6 on
     ## at least 6 images on your computer.
     ## Feel free to use as many code cells as needed.

## suggested code, below
for file in np.hstack((human_files[:3], dog_files[:3])):
     run_app(file)
```

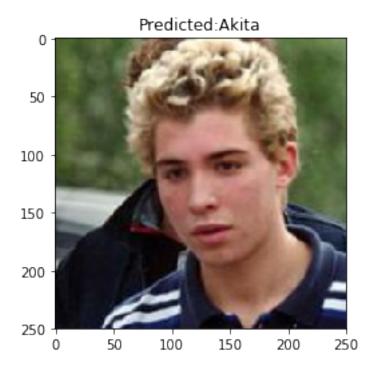
Hello Human!



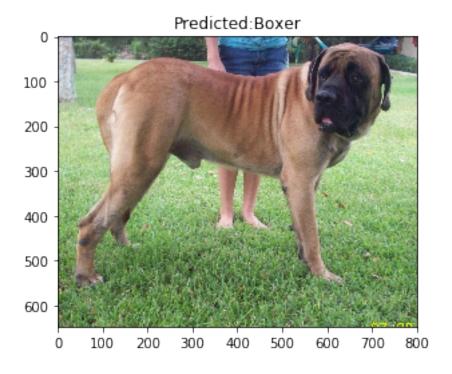
Hello Human!



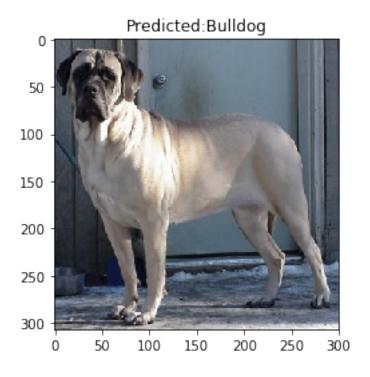
Hello Human!



Hello Doggie!



Hello Doggie!



Hello Doggie!

