MTK: Mimetic Methods Toolkit

Generated by Doxygen 1.8.8

Tue Dec 1 2015 14:47:27

# **Contents**

1	Intro	duction	1
	1.1	MTK Concerns	1
	1.2	MTK Flavors	1
	1.3	Contact, Support and Credits	2
	1.4	Acknowledgements and Contributions	2
2	Prog	gramming Tools	3
3	Lice	nsing and Modifications	5
4	Read	d Me File and Installation Instructions	7
5	Test	s and Test Architectures	11
6	Exar	nples	13
7	User	Manual, References and Theory	15
8	Todo	D List	17
9	Bug	List	19
10	Mod	ule Index	21
	10.1	Modules	21
11	Nam	espace Index	23
	11.1	Namespace List	23
12		s Index	25
	12.1	Class List	25
13	File	Index	27
	13.1	File List	27

iv CONTENTS

14	Mod	ule Doc	umentation	31
	14.1	Roots.		31
		14.1.1	Detailed Description	31
		14.1.2	Typedef Documentation	32
			14.1.2.1 Real	32
		14.1.3	Variable Documentation	32
			14.1.3.1 kCriticalOrderAccuracyDiv	32
			14.1.3.2 kCriticalOrderAccuracyGrad	32
			14.1.3.3 kDefaultMimeticThreshold	32
			14.1.3.4 kDefaultOrderAccuracy	32
			14.1.3.5 kDefaultTolerance	32
			14.1.3.6 kOne	32
			14.1.3.7 kTwo	32
			14.1.3.8 kZero	33
	14.2	Enume	rations	34
		14.2.1	Detailed Description	34
		14.2.2	Enumeration Type Documentation	34
			14.2.2.1 DirInterp	34
			14.2.2.2 FieldNature	34
			14.2.2.3 MatrixOrdering	35
			14.2.2.4 MatrixStorage	35
	14.3	Execut	ion tools.	36
		14.3.1	Detailed Description	36
	14.4	Data st	ructures	37
		14.4.1	Detailed Description	37
	14.5	Numer	ical methods	38
		14.5.1	Detailed Description	38
	14.6	Grids.		39
		14.6.1	Detailed Description	39
	14.7	Mimetio	coperators	40
		14.7.1	Detailed Description	40
		14.7.2	Typedef Documentation	40
			14.7.2.1 CoefficientFunction0D	40
			14.7.2.2 CoefficientFunction1D	41
15	Nom	oenace	Documentation	43
10				
	10.1	muk iya	mespace Reference	43

CONTENTS

		15.1.1	Function Documentation	15
			15.1.1.1 operator<<	15
			15.1.1.2 operator <<	15
			15.1.1.3 operator <<	16
			15.1.1.4 operator <<	16
			15.1.1.5 operator <<	16
			15.1.1.6 operator <<	16
			15.1.1.7 operator <<	17
			15.1.1.8 saxpy	17
			15.1.1.9 sgels	17
			15.1.1.10 sgemm	18
			15.1.1.11 sgemv	19
			15.1.1.12 sgeqrf	19
			15.1.1.13 sgesv	19
			15.1.1.14 snrm2	50
			15.1.1.15 sormqr	50
16	Class	e Doour	nentation 5	53
			ASAdapter Class Reference	
	10.1		Detailed Description	
			Member Function Documentation	
		10.1.2	16.1.2.1 RealAXPY	
			16.1.2.2 RealDenseMM	
			16.1.2.3 RealDenseMV	
			16.1.2.4 RealDenseSM	
			16.1.2.5 RealNRM2	
			16.1.2.6 RelNorm2Error	
	16.2	mtk::De	enseMatrix Class Reference	
			Detailed Description	
			Constructor & Destructor Documentation	
			16.2.2.1 DenseMatrix	33
			16.2.2.2 DenseMatrix	33
			16.2.2.3 DenseMatrix	34
			16.2.2.4 DenseMatrix	35
			16.2.2.5 DenseMatrix	
			16.2.2.6 ~DenseMatrix	36
		16.2.3	Member Function Documentation	36

vi CONTENTS

	16.2.3.1 d	data	 	. 66
	16.2.3.2 G	GetValue	 	. 67
	16.2.3.3 K	Kron	 	. 68
	16.2.3.4 m	matrix_properties	 	. 69
	16.2.3.5 n	num_cols	 	. 70
	16.2.3.6 n	num_rows	 	. 70
	16.2.3.7 o	pperator=	 	. 71
	16.2.3.8 o	pperator==	 	. 72
	16.2.3.9 C	OrderColMajor	 	. 73
	16.2.3.10 C	OrderRowMajor	 	. 73
	16.2.3.11 S	SetOrdering	 	. 74
	16.2.3.12 S	SetValue	 	. 75
	16.2.3.13 T	Transpose	 	. 76
	16.2.3.14 V	NriteToFile	 	. 77
16.2.4	Friends And	d Related Function Documentation	 	. 77
	16.2.4.1 o	operator<<	 	. 77
16.2.5	Member Da	ata Documentation	 	. 77
	16.2.5.1 d	data	 	. 77
	16.2.5.2 m	matrix_properties	 	. 78
16.3 mtk::Di	v1D Class R	Reference	 	. 78
16.3.1	Detailed De	escription	 	. 81
16.3.2	Constructor	r & Destructor Documentation	 	. 81
	16.3.2.1 D	Div1D	 	. 81
	16.3.2.2 D	Div1D	 	. 81
	16.3.2.3 ~	~Div1D	 	. 81
16.3.3	Member Fu	unction Documentation	 	. 82
	16.3.3.1 A	AssembleOperator	 	. 82
	16.3.3.2 c	coeffs_interior	 	. 82
	16.3.3.3 C	ComputePreliminaryApproximations	 	. 82
	16.3.3.4 C	ComputeRationalBasisNullSpace	 	. 83
	16.3.3.5 C	ComputeStencilBoundaryGrid	 	. 84
	16.3.3.6 C	ComputeStencilInteriorGrid	 	. 84
	16.3.3.7 C	ComputeWeights	 	. 85
	16.3.3.8 C	ConstructDiv1D	 	. 86
	16.3.3.9 m	mim_bndy	 	. 86
	16.3.3.10 n	num_bndy_coeffs	 	. 87
	16.3.3.11 F	ReturnAsDenseMatrix	 	. 87

CONTENTS vii

	16.3.3.12 weights_cbs	38
	16.3.3.13 weights_crs	38
16.3.4	Friends And Related Function Documentation	38
	16.3.4.1 operator<< 8	38
16.3.5	Member Data Documentation	38
	16.3.5.1 coeffs_interior	38
	16.3.5.2 dim_null	38
	16.3.5.3 divergence	39
	16.3.5.4 divergence_length	39
	16.3.5.5 mim_bndy	39
	16.3.5.6 mimetic_threshold	39
	16.3.5.7 minrow	39
	16.3.5.8 num_bndy_coeffs	39
	16.3.5.9 order_accuracy	39
	16.3.5.10 prem_apps	39
	16.3.5.11 rat_basis_null_space	39
	16.3.5.12 row	39
	16.3.5.13 weights_cbs	39
	16.3.5.14 weights_crs	90
16.4 mtk::D	iv2D Class Reference	90
16.4.1	Detailed Description	92
16.4.2	Constructor & Destructor Documentation	92
	16.4.2.1 Div2D	92
	16.4.2.2 Div2D	92
	16.4.2.3 ~Div2D	92
16.4.3	Member Function Documentation	93
	16.4.3.1 ConstructDiv2D	93
	16.4.3.2 ReturnAsDenseMatrix	93
16.4.4	Member Data Documentation	94
	16.4.4.1 divergence	94
	16.4.4.2 mimetic_threshold	94
	16.4.4.3 order_accuracy	94
16.5 mtk::G	LPKAdapter Class Reference	94
16.5.1	Detailed Description	95
16.5.2	Member Function Documentation	95
	16.5.2.1 SolveSimplexAndCompare	95
16.6 mtk::G	rad1D Class Reference	97

viii CONTENTS

16.6.1	Detailed Description
16.6.2	Constructor & Destructor Documentation
	16.6.2.1 Grad1D
	16.6.2.2 Grad1D
	16.6.2.3 ~Grad1D
16.6.3	Member Function Documentation
	16.6.3.1 AssembleOperator
	16.6.3.2 coeffs_interior
	16.6.3.3 ComputePreliminaryApproximations
	16.6.3.4 ComputeRationalBasisNullSpace
	16.6.3.5 ComputeStencilBoundaryGrid
	16.6.3.6 ComputeStencilInteriorGrid
	16.6.3.7 ComputeWeights
	16.6.3.8 ConstructGrad1D
	16.6.3.9 mim_bndy
	16.6.3.10 num_bndy_coeffs
	16.6.3.11 ReturnAsDenseMatrix
	16.6.3.12 ReturnAsDenseMatrix
	16.6.3.13 ReturnAsDimensionlessDenseMatrix
	16.6.3.14 weights_cbs
	16.6.3.15 weights_crs
16.6.4	Friends And Related Function Documentation
	16.6.4.1 operator <<
16.6.5	Member Data Documentation
	16.6.5.1 coeffs_interior
	16.6.5.2 dim_null
	16.6.5.3 gradient
	16.6.5.4 gradient_length
	16.6.5.5 mim_bndy
	16.6.5.6 mimetic_threshold
	16.6.5.7 minrow
	16.6.5.8 num_bndy_approxs
	16.6.5.9 num_bndy_coeffs
	16.6.5.10 order_accuracy
	16.6.5.11 prem_apps
	16.6.5.12 rat_basis_null_space
	16.6.5.13 row

CONTENTS ix

		16.6.5.14 weights_cbs
		16.6.5.15 weights_crs
16.7	mtk::Gr	rad2D Class Reference
	16.7.1	Detailed Description
	16.7.2	Constructor & Destructor Documentation
		16.7.2.1 Grad2D
		16.7.2.2 Grad2D
		16.7.2.3 ∼Grad2D
	16.7.3	Member Function Documentation
		16.7.3.1 ConstructGrad2D
		16.7.3.2 ReturnAsDenseMatrix
	16.7.4	Member Data Documentation
		16.7.4.1 gradient
		16.7.4.2 mimetic_threshold
		16.7.4.3 order_accuracy
16.8	mtk::Int	terp1D Class Reference
	16.8.1	Detailed Description
	16.8.2	Constructor & Destructor Documentation
		16.8.2.1 Interp1D
		16.8.2.2 Interp1D
		16.8.2.3 ~Interp1D
	16.8.3	Member Function Documentation
		16.8.3.1 coeffs_interior
		16.8.3.2 ConstructInterp1D
		16.8.3.3 ReturnAsDenseMatrix
	16.8.4	Friends And Related Function Documentation
		16.8.4.1 operator <<
	16.8.5	Member Data Documentation
		16.8.5.1 coeffs_interior
		16.8.5.2 dir_interp
		16.8.5.3 order_accuracy
16.9	mtk::Int	terp2D Class Reference
	16.9.1	Detailed Description
	16.9.2	Constructor & Destructor Documentation
		16.9.2.1 Interp2D
		16.9.2.2 Interp2D
		16.9.2.3 ~Interp2D

CONTENTS

16.9.3	Member Function Documentation
	16.9.3.1 ConstructInterp2D
	16.9.3.2 ReturnAsDenseMatrix
16.9.4	Member Data Documentation
	16.9.4.1 interpolator
	16.9.4.2 mimetic_threshold
	16.9.4.3 order_accuracy
	p1D Class Reference
16.10.1	Detailed Description
16.10.2	Constructor & Destructor Documentation
	16.10.2.1 Lap1D
	16.10.2.2 Lap1D
	16.10.2.3 ~Lap1D
16.10.3	Member Function Documentation
	16.10.3.1 ConstructLap1D
	16.10.3.2 data
	16.10.3.3 delta
	16.10.3.4 mimetic_threshold
	16.10.3.5 order_accuracy
	16.10.3.6 ReturnAsDenseMatrix
16.10.4	Friends And Related Function Documentation
	16.10.4.1 operator <<
16.10.5	Member Data Documentation
	16.10.5.1 delta
	16.10.5.2 laplacian
	16.10.5.3 laplacian_length
	16.10.5.4 mimetic_threshold
	16.10.5.5 order_accuracy
16.11mtk::La	p2D Class Reference
16.11.1	Detailed Description
16.11.2	Constructor & Destructor Documentation
	16.11.2.1 Lap2D
	16.11.2.2 Lap2D
	16.11.2.3 ~Lap2D
16.11.3	B Member Function Documentation
	16.11.3.1 ConstructLap2D
	16.11.3.2 data

CONTENTS xi

xii CONTENTS

48
48
48
49
50
50
51
52
52
53
53
53
53
53
53
53
53
54
54
54
54
54
54
54
54
54
54
55
56
56
56
56
57
57
57
57
57

CONTENTS xiii

16.14.4 Friends And Related Function Documentation
16.14.4.1 operator<<
16.14.5 Member Data Documentation
16.14.5.1 degree_approximation
16.14.5.2 weights
16.15mtk::RobinBCDescriptor1D Class Reference
16.15.1 Detailed Description
16.15.2 Constructor & Destructor Documentation
16.15.2.1 RobinBCDescriptor1D
16.15.2.2 RobinBCDescriptor1D
16.15.2.3 ~RobinBCDescriptor1D
16.15.3 Member Function Documentation
16.15.3.1 highest_order_diff_east
16.15.3.2 highest_order_diff_west
16.15.3.3 ImposeOnGrid
16.15.3.4 ImposeOnLaplacianMatrix
16.15.3.5 PushBackEastCoeff
16.15.3.6 PushBackWestCoeff
16.15.3.7 set_east_condition
16.15.3.8 set_west_condition
16.15.4 Member Data Documentation
16.15.4.1 east_coefficients
16.15.4.2 east_condition
16.15.4.3 highest_order_diff_east
16.15.4.4 highest_order_diff_west
16.15.4.5 west_coefficients
16.15.4.6 west_condition
16.16mtk::RobinBCDescriptor2D Class Reference
16.16.1 Detailed Description
16.16.2 Constructor & Destructor Documentation
16.16.2.1 RobinBCDescriptor2D
16.16.2.2 RobinBCDescriptor2D
16.16.2.3 ~RobinBCDescriptor2D
16.16.3 Member Function Documentation
16.16.3.1 highest_order_diff_east
16.16.3.2 highest_order_diff_north
16.16.3.3 highest_order_diff_south

xiv CONTENTS

16.16.3.4 highest_order_diff_west	170
16.16.3.5 ImposeOnEastBoundaryNoSpace	170
16.16.3.6 ImposeOnEastBoundaryWithSpace	171
16.16.3.7 ImposeOnGrid	172
16.16.3.8 ImposeOnLaplacianMatrix	174
16.16.3.9 ImposeOnNorthBoundaryNoSpace	174
16.16.3.10ImposeOnNorthBoundaryWithSpace	175
16.16.3.11ImposeOnSouthBoundaryNoSpace	176
16.16.3.12mposeOnSouthBoundaryWithSpace	177
16.16.3.13mposeOnWestBoundaryNoSpace	178
16.16.3.14ImposeOnWestBoundaryWithSpace	178
16.16.3.15PushBackEastCoeff	179
16.16.3.16PushBackNorthCoeff	179
16.16.3.17PushBackSouthCoeff	180
16.16.3.18PushBackWestCoeff	180
16.16.3.19set_east_condition	181
16.16.3.20set_north_condition	181
16.16.3.21set_south_condition	182
16.16.3.22set_west_condition	182
16.16.4 Member Data Documentation	183
16.16.4.1 east_coefficients	183
16.16.4.2 east_condition	183
16.16.4.3 highest_order_diff_east	183
16.16.4.4 highest_order_diff_north	183
16.16.4.5 highest_order_diff_south	183
16.16.4.6 highest_order_diff_west_	183
16.16.4.7 north_coefficients	183
16.16.4.8 north_condition	183
16.16.4.9 south_coefficients	184
16.16.4.10south_condition	184
16.16.4.11west_coefficients	184
16.16.4.12west_condition	184
16.17mtk::Tools Class Reference	184
16.17.1 Detailed Description	185
16.17.2 Member Function Documentation	185
16.17.2.1 Assert	
16.17.2.2 BeginUnitTestNo	185

CONTENTS xv

xvi CONTENTS

16.19.2.2 UniStgGrid2D
16.19.2.3 UniStgGrid2D
16.19.2.4 ~UniStgGrid2D
16.19.3 Member Function Documentation
16.19.3.1 BindScalarField
16.19.3.2 BindVectorField
16.19.3.3 BindVectorFieldPComponent
16.19.3.4 BindVectorFieldQComponent
16.19.3.5 Bound
16.19.3.6 delta_x
16.19.3.7 delta_y
16.19.3.8 discrete_domain_x
16.19.3.9 discrete_domain_y
16.19.3.10discrete_field
16.19.3.11east_bndy
16.19.3.12 nature
16.19.3.13north_bndy
16.19.3.14num_cells_x
16.19.3.15num_cells_y
16.19.3.16Size
16.19.3.17south_bndy
16.19.3.18west_bndy
16.19.3.19WriteToFile
16.19.4 Friends And Related Function Documentation
16.19.4.1 operator<<
16.19.5 Member Data Documentation
16.19.5.1 delta_x
16.19.5.2 delta_y
16.19.5.3 discrete_domain_x
16.19.5.4 discrete_domain_y
16.19.5.5 discrete_field
16.19.5.6 east_bndy
16.19.5.7 nature
16.19.5.8 north_bndy
16.19.5.9 num_cells_x
16.19.5.10num_cells_y
16.19.5.11south_bndy

CONTENTS xvii

		16.19.5.12west_bndy	. 212
17	File Docume	entation	213
	17.1 examp	les/minimalistic_poisson_1d/minimalistic_poisson_1d.cc File Reference	. 213
	17.1.1	Detailed Description	. 213
	17.1.2	Function Documentation	. 214
		17.1.2.1 main	. 214
	17.2 minima	alistic_poisson_1d.cc	. 214
	17.3 examp	les/poisson_1d/poisson_1d.cc File Reference	. 216
	17.3.1	Detailed Description	. 216
	17.3.2	Function Documentation	. 217
		17.3.2.1 main	. 217
	17.4 poisso	n_1d.cc	. 217
	17.5 examp	les/poisson_2d/poisson_2d.cc File Reference	. 220
	17.5.1	Detailed Description	. 220
	17.5.2	Function Documentation	. 221
		17.5.2.1 main	. 221
	17.6 poisso	n_2d.cc	. 221
	17.7 include	e/mtk.h File Reference	. 224
	17.7.1	Detailed Description	. 225
	17.8 mtk.h.		. 225
	17.9 include	e/mtk_blas_adapter.h File Reference	. 226
	17.9.1	Detailed Description	. 227
	17.10mtk_bl	as_adapter.h	. 227
	17.11include	e/mtk_dense_matrix.h File Reference	. 228
	17.11.	1 Detailed Description	. 229
	17.12mtk_de	ense_matrix.h	. 230
	17.13include	e/mtk_div_1d.h File Reference	. 231
	17.13.	1 Detailed Description	. 232
	17.14mtk_di	v_1d.h	. 233
	17.15include	e/mtk_div_2d.h File Reference	. 234
	17.15.	1 Detailed Description	. 236
	17.16mtk_di	v_2d.h	. 236
	17.17include	e/mtk_enums.h File Reference	. 237
	17.17.	1 Detailed Description	. 238
	17.18mtk_er	nums.h	. 238
	17.19include	e/mtk_glpk_adapter.h File Reference	. 239

xviii CONTENTS

17.19.1 Detailed Description
17.20mtk_glpk_adapter.h
17.21include/mtk_grad_1d.h File Reference
17.21.1 Detailed Description
17.22mtk_grad_1d.h
17.23include/mtk_grad_2d.h File Reference
17.23.1 Detailed Description
17.24mtk_grad_2d.h
17.25include/mtk_interp_1d.h File Reference
17.25.1 Detailed Description
17.26mtk_interp_1d.h
17.27include/mtk_interp_2d.h File Reference
17.27.1 Detailed Description
17.28mtk_interp_2d.h
17.29include/mtk_lap_1d.h File Reference
17.29.1 Detailed Description
17.30mtk_lap_1d.h
17.31 include/mtk_lap_2d.h File Reference
17.31.1 Detailed Description
17.32mtk_lap_2d.h
17.33include/mtk_lapack_adapter.h File Reference
17.33.1 Detailed Description
17.34mtk_lapack_adapter.h
17.35include/mtk_matrix.h File Reference
17.35.1 Detailed Description
17.36mtk_matrix.h
17.37include/mtk_quad_1d.h File Reference
17.37.1 Detailed Description
17.38mtk_quad_1d.h
17.39include/mtk_robin_bc_descriptor_1d.h File Reference
17.39.1 Detailed Description
17.40mtk_robin_bc_descriptor_1d.h
17.41include/mtk_robin_bc_descriptor_2d.h File Reference
17.41.1 Detailed Description
17.42mtk_robin_bc_descriptor_2d.h
17.43include/mtk_roots.h File Reference
17.43.1 Detailed Description

CONTENTS xix

17.44mtk_roots.h
17.45include/mtk_tools.h File Reference
17.45.1 Detailed Description
17.46mtk_tools.h
17.47include/mtk_uni_stg_grid_1d.h File Reference
17.47.1 Detailed Description
17.48mtk_uni_stg_grid_1d.h
17.49include/mtk_uni_stg_grid_2d.h File Reference
17.49.1 Detailed Description
17.50mtk_uni_stg_grid_2d.h
17.51 Makefile.inc File Reference
17.52Makefile.inc
17.53README.md File Reference
17.54README.md
17.55src/mtk_blas_adapter.cc File Reference
17.55.1 Detailed Description
17.56mtk_blas_adapter.cc
17.57src/mtk_dense_matrix.cc File Reference
17.58mtk_dense_matrix.cc
17.59src/mtk_div_1d.cc File Reference
17.59.1 Detailed Description
17.60mtk_div_1d.cc
17.61src/mtk_div_2d.cc File Reference
17.61.1 Detailed Description
17.62mtk_div_2d.cc
17.63src/mtk_glpk_adapter.cc File Reference
17.63.1 Detailed Description
17.64mtk_glpk_adapter.cc
17.65src/mtk_grad_1d.cc File Reference
17.65.1 Detailed Description
17.66mtk_grad_1d.cc
17.67src/mtk_grad_2d.cc File Reference
17.67.1 Detailed Description
17.68mtk_grad_2d.cc
17.69src/mtk_interp_1d.cc File Reference
17.69.1 Detailed Description
17.70mtk_interp_1d.cc

XX CONTENTS

17.71src/mtk_lap_1d.cc File Reference
17.71.1 Detailed Description
17.72mtk_lap_1d.cc
17.73src/mtk_lap_2d.cc File Reference
17.73.1 Detailed Description
17.74mtk_lap_2d.cc
17.75src/mtk_lapack_adapter.cc File Reference
17.75.1 Detailed Description
17.76mtk_lapack_adapter.cc
17.77src/mtk_matrix.cc File Reference
17.77.1 Detailed Description
17.78mtk_matrix.cc
17.79src/mtk_robin_bc_descriptor_1d.cc File Reference
17.79.1 Detailed Description
17.80mtk_robin_bc_descriptor_1d.cc
17.81src/mtk_robin_bc_descriptor_2d.cc File Reference
17.81.1 Detailed Description
17.82mtk_robin_bc_descriptor_2d.cc
17.83src/mtk_tools.cc File Reference
17.83.1 Detailed Description
17.84mtk_tools.cc
17.85src/mtk_uni_stg_grid_1d.cc File Reference
17.85.1 Detailed Description
17.86mtk_uni_stg_grid_1d.cc
17.87src/mtk_uni_stg_grid_2d.cc File Reference
17.87.1 Detailed Description
17.88mtk_uni_stg_grid_2d.cc
17.89tests/mtk_blas_adapter_test.cc File Reference
17.89.1 Detailed Description
17.89.2 Function Documentation
17.89.2.1 main
17.90mtk_blas_adapter_test.cc
17.91tests/mtk_dense_matrix_test.cc File Reference
17.91.1 Detailed Description
17.91.2 Function Documentation
17.91.2.1 main
17.92mtk_dense_matrix_test.cc

CONTENTS xxi

17.93tests/mtk_div_1d_test.cc File Reference
17.93.1 Detailed Description
17.93.2 Function Documentation
17.93.2.1 main
17.94mtk_div_1d_test.cc
17.95tests/mtk_div_2d_test.cc File Reference
17.95.1 Detailed Description
17.95.2 Function Documentation
17.95.2.1 main
17.96mtk_div_2d_test.cc
17.97tests/mtk_glpk_adapter_test.cc File Reference
17.97.1 Detailed Description
17.97.2 Function Documentation
17.97.2.1 main
17.98mtk_glpk_adapter_test.cc
17.99tests/mtk_grad_1d_test.cc File Reference
17.99.1 Detailed Description
17.99.2 Function Documentation
17.99.2.1 main
17.10@ntk_grad_1d_test.cc
17.101ests/mtk_grad_2d_test.cc File Reference
17.101. Detailed Description
17.101. Function Documentation
17.101.2.1main
17.102ntk_grad_2d_test.cc
17.10&ests/mtk_interp_1d_test.cc File Reference
17.103. Detailed Description
17.103. Function Documentation
17.103.2.1main
17.104ntk_interp_1d_test.cc
17.10 tests/mtk_lap_1d_test.cc File Reference
17.105. Detailed Description
17.105. Function Documentation
17.105.2.1main
17.10@ntk_lap_1d_test.cc
17.10₹ests/mtk_lap_2d_test.cc File Reference
17.107. Detailed Description

xxii CONTENTS

17.107. Function Documentation	30
17.107.2.1main	30
17.108ntk_lap_2d_test.cc	31
17.10%ests/mtk_lapack_adapter_test.cc File Reference	32
17.109. Detailed Description	33
17.109. Function Documentation	33
17.109.2.1main	33
17.11@ntk_lapack_adapter_test.cc	33
17.11 llests/mtk_robin_bc_descriptor_2d_test.cc File Reference	34
17.111. Detailed Description	35
17.111. Function Documentation	35
17.111.2.1main	35
17.112ntk_robin_bc_descriptor_2d_test.cc	35
17.118ests/mtk_uni_stg_grid_1d_test.cc File Reference	38
17.113. Detailed Description	38
17.113. Function Documentation	38
17.113.2.1main	39
17.114ntk_uni_stg_grid_1d_test.cc	36
17.11fests/mtk_uni_stg_grid_2d_test.cc File Reference	41
17.115. Detailed Description	41
17.115. Function Documentation	41
17.115.2.1main	42
17.116ntk_uni_stg_grid_2d_test.cc	42

Index

445

### Introduction

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be **mimetic**.

The **Mimetic Methods Toolkit (MTK)** is a C++ library for mimetic numerical methods. It is arranged as a set of classes for **mimetic quadratures**, mimetic interpolation\*\*, and **mimetic finite differences** methods for the numerical solution of ordinary and partial differential equations.

An older version of this library is available outside of GitHub... just email me about it, and you can have it... it is ugly, yet functional and more complete.

#### 1.1 MTK Concerns

Since collaborative development efforts are definitely important in achieving the level of generality we intend the library to possess, we have divided the library's source code according to the designated purpose the classes possess within the library. These divisions (or concerns) are grouped by layers, and are hierarchically related by the dependence they have among them.

One concern is said to depend on another one, if the classes the first concern includes, rely on the classes the second concern includes.

In order of dependence these are:

- 1. Roots.
- 2. Enumerations.
- 3. Tools.
- 4. Data Structures.
- 5. Numerical Methods.
- 6. Grids.
- 7. Mimetic Operators.

#### 1.2 MTK Flavors

The MTK collection of wrappers is:

2 Introduction

1. MMTK: MATLAB wrappers collection for MTK; intended for sequential computations.

Others are being designed and developed.

### 1.3 Contact, Support and Credits

The MTK is developed by researchers and adjuncts to the Computational Science Research Center (CSRC) at San Diego State University (SDSU).

Developers are members of:

- 1. Mimetic Numerical Methods Research and Development Group.
- 2. Computational Geoscience Research and Development Group.
- 3. Ocean Modeling Research and Development Group.

Currently the developers are:

- 1. Eduardo J. Sanchez, Ph.D. esanchez at mail dot sdsu dot edu ejspeiro
- 2. Jose E. Castillo, Ph.D. jcastillo at mail dot sdsu dot edu
- 3. Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- 4. Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- 5. Angel Boada.
- 6. Johnny Corbino.
- 7. Raul Vargas-Navarro.

### 1.4 Acknowledgements and Contributions

The authors would like to acknowledge valuable advising, contributions and feedback, from research personnel at the Computational Science Research Center at San Diego State University, which were vital to the fruition of this work. Specifically, our thanks go to (alphabetical order):

- 1. Mohammad Abouali, Ph.D.
- 2. Dany De Cecchis, Ph.D.
- 3. Julia Rossi.

# **Programming Tools**

The development of MTK has been made possible through the use of the following applications:

- 1. Editor: Kate KDE Advanced Text Editor. Version 3.13.3. Using KDE Development Platform 4.13.3 (C) 2000-2005. The Kate Authors.
- 2. Compiler: gcc version 4.4.5 (Ubuntu/Linaro 4.4.4-14ubuntu5). Copyright (C) 2013 Free Software Foundation, Inc.
- 3. Debugger: GNU gdb (Ubuntu 7.7.1-0ubuntu5~14.04.2) 7.7.1. Copyright (C) 2014 Free Software Foundation, Inc.
- 4. Memory Profiler: valgrind-3.10.0.SVN.

1	Programming Tools

## **Licensing and Modifications**

Copyright (C) 2015, Computational Science Research Center, San Diego State University. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu and a copy of the modified files should be reported once modifications are completed, unless these modifications are made through the project's GitHub page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications should be developed and included in any deliverable.
- 2. Redistributions of source code must be done through direct downloads from the project's GitHub page: http←://www.csrc.sdsu.edu/mtk
- 3. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- 4. Usage of the binary form on proprietary applications shall require explicit prior written permission from the the copyright holders, and due credit should be given to the copyright holders.
- 5. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

The copyright holders provide no reassurances that the source code provided does not infringe any patent, copyright, or any other intellectual property rights of third parties. The copyright holders disclaim any liability to any recipient for claims brought against recipient by any third party for infringement of that parties intellectual property rights.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EARPESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MARCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EARMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSACTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Licensing and Modification	Licer	nsina	and	Mod	ifica	ition
----------------------------	-------	-------	-----	-----	-------	-------

### **Read Me File and Installation Instructions**

### **README File for the Mimetic Methods Toolkit (MTK)**

By: Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu

#### 1. Description

We define numerical methods that are based on discretizations preserving the properties of their continuum counterparts to be **mimetic**.

The Mimetic Methods Toolkit (MTK) is a C++ library for mimetic numerical methods. It is arranged as a set of classes for mimetic quadratures, mimetic interpolation, and mimetic finite differences methods for the numerical solution of ordinary and partial differential equations.

An older version of this library is available outside of GitHub... just email me about it, and you can have it... it is ugly, yet functional and more complete.

#### 2. Dependencies

This README assumes all of these dependencies are installed in the following folder:

```
$(HOME)/Libraries/
```

In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK routines for the internal computation on some of the layers. However, ATLAS requires both BLAS and LAPACK in order to create their optimized distributions. Therefore, the following dependencies tree arises:

#### For Linux:

```
    LAPACK - Available from: http://www.netlib.org/lapack/
        1. BLAS - Available from: http://www.netlib.org/blas/
    GLPK - Available from: https://www.gnu.org/software/glpk/
    (Optional) ATLAS - Available from: http://math-atlas.sourceforge.net/
        1. LAPACK - Available from: http://www.netlib.org/lapack/
        1. BLAS - Available from: http://www.netlib.org/blas
    (Optional) Valgrind - Available from: http://valgrind.org/
    (Optional) Doxygen - Available from http://www.stack.nl/~dimitri/doxygen/
```

#### For OS X:

```
1. GLPK - Available from: https://www.gnu.org/software/glpk/
```

#### 3. Installation

#### PART 1. CONFIGURATION OF THE MAKEFILE.

The following steps are required the build and test the MTK. Please use the accompanying Makefile.inc file, which should provide a solid template to start with. The following command provides help on the options for make:

```
$ make help
----
Makefile for the MTK.

Options are:
    all: builds the library, the tests, and examples.
    mtklib: builds the library.
    test: builds the test files.
    example: builds the examples.

- testall: runs all the tests.

- gendoc: generates the documentation for the library.

- clean: cleans all the generated files.
    cleanlib: cleans the generated archive and object files.
    cleantest: cleans the generated tests executables.
    cleanexample: cleans the generated examples executables.
-----
```

#### PART 2. BUILD THE LIBRARY.

```
$ make

If successful you'll read (before building the examples):
---- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib

Examples and tests will also be built.
```

#### 4. Frequently Asked Questions

```
Q: Why haven't you guys implemented GBS to build the library?
A: I'm on it as we speak!;)

Q: Is there any main reference when it comes to the theory on Mimetic Methods?
A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book

Q: Do I need to generate the documentation myself?
A: You can if you want to... but if you DO NOT want to, just go to our website.
```

#### 5. Contact, Support, and Credits

The MTK is developed by researchers and adjuncts to the Computational Science Research Center (CSRC) at San Diego State University (SDSU).

Developers are members of:

- 1. Mimetic Numerical Methods Research and Development Group.
- 2. Computational Geoscience Research and Development Group.
- 3. Ocean Modeling Research and Development Group.

Currently the developers are:

#### Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu - ejspeiro

- 2. Jose E. Castillo, Ph.D. jcastillo at mail dot sdsu dot edu
- 3. Guillermo F. Miranda, Ph.D. unigrav at hotmail dot com
- 4. Christopher P. Paolini, Ph.D. paolini at engineering dot sdsu dot edu
- 5. Angel Boada.
- 6. Johnny Corbino.
- 7. Raul Vargas-Navarro.

Finally, please feel free to contact me with suggestions or corrections:

Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu - ejspeiro

Thanks and happy coding!

### **Tests and Test Architectures**

Tests are given in the files list section. They are provided in the /tests/ folder within the distributed software.

In this page we intend to make a summary of all of the architectures in where the MTK has been tested. The MTK is intended to be as portable as possible throughout architectures. The following architectures have provided flawless installations of the API and correct execution of the examples:

```
1. Linux 3.2.0-23-generic-pae #36-Ubuntu SMP i386 GNU/Linux.
   Intel(R) Pentium(R) M CPU 1.73 GHz 2048 KB of cache and stepping of 8.
   gcc version 4.6.3 (Ubuntu/Linaro 4.6.3-lubuntu5).
```

```
2. Linux 3.13.0-67-generic #110-Ubuntu SMP x86_64 GNU/Linux. Intel(R) Core(TM) i7-4700MQ CPU 2.40 GHz 6144 KB of cache and stepping of 3. gcc version 4.8.4 (Ubuntu 4.4.4-2ubuntu1\sim14.04).
```

3. Linux 3.16.7-29-desktop #1 SMP PREEMPT (6be6a97) x86\_64 GNU/Linux Intel(R) Core(TM) i7-4600U CPU 2.10 GHz 4096 KB of cache and a stepping of 1. gcc (SUSE Linux) 4.8.3 20140627 [gcc-4\_8-branch revision 212064].

Further architectures will be tested!

Tests	and	Teet	Arch	nited	tures

# **Examples**

Examples are given in the files list section. They are provided in the /examples/ folder within the distributed software.

14 **Examples** 

# **User Manual, References and Theory**

The main source of references for this work can be found in:

http://www.csrc.sdsu.edu/mimetic-book/

However, a .PDF copy of this manual can be found here.

User	Manual,	References	and Theory

16

# **Todo List**

Member mtk::DenseMatrix::Kron (const DenseMatrix &aa, const DenseMatrix &bb)

Implement Kronecker product using the BLAS.

Member mtk::DenseMatrix::OrderColMajor ()

Improve this so that no new arrays have to be created.

Member mtk::DenseMatrix::OrderRowMajor ()

Improve this so that no new arrays have to be created.

Member mtk::DenseMatrix::Transpose ()

Improve this so that no extra arrays have to be created.

Class mtk::GLPKAdapter

Rescind from the GLPK as the numerical core for CLO problems.

Member mtk::Matrix::IncreaseNumNull () noexcept

Review the definition of sparse matrices properties.

Member mtk::Matrix::IncreaseNumZero () noexcept

Review the definition of sparse matrices properties.

Member mtk::RobinBCDescriptor2D::ImposeOnGrid (UniStgGrid2D &grid, const Real &time=kZero) const

Implement imposition for vector-valued grids. Need research here!

Member mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryNoSpace (const Lap2D &lap, const UniStg← Grid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Impose the Neumann conditions on every pole, for every scenario.

Member mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryWithSpace (const Lap2D &lap, const UniStg← Grid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Impose Harmonic mean on the corners for the case when the generated space is available, for all poles.

Member mtk::Tools::Prevent (const bool complement, const char \*const fname, int lineno, const char \*const fxname) noexcept

Check if this is the best way of stalling execution.

Member mtk::Tools::test\_number\_

Check usage of static methods and private members.

Member mtk::UniStgGrid1D::discrete\_domain\_x () const

Review const-correctness of the pointer we return.

18 Todo List

# Member mtk::UniStgGrid1D::discrete\_field ()

Review const-correctness of the pointer we return. Look at the STL!

#### Member mtk::UniStgGrid2D::discrete\_domain\_x () const

Review const-correctness of the pointer we return.

#### Member mtk::UniStgGrid2D::discrete domain y () const

Review const-correctness of the pointer we return.

#### File mtk div 1d.cc

Overload ostream operator as in mtk::Lap1D.

Implement creation of ■ w. mtk::BLASAdapter.

#### File mtk glpk adapter test.cc

Test the mtk::GLPKAdapter class.

#### File mtk grad 1d.cc

Overload ostream operator as in mtk::Lap1D.

Implement creation of ■ w. mtk::BLASAdapter.

#### File mtk lapack adapter.cc

Write documentation using LaTeX.

### File mtk\_lapack\_adapter\_test.cc

Test the mtk::LAPACKAdapter class.

### File mtk\_quad\_1d.h

Implement this class.

#### File mtk\_roots.h

Documentation should (better?) capture effects from selective compilation.

Test selective precision mechanisms.

## File mtk\_uni\_stg\_grid\_1d.h

Create overloaded binding routines that read data from files.

### File mtk\_uni\_stg\_grid\_2d.h

Create overloaded binding routines that read data from files.

# **Bug List**

Member mtk::Matrix::set\_num\_null (const int &in) noexcept
-nan assigned on construction time due to num\_values\_ being 0.

Member mtk::Matrix::set\_num\_zero (const int &in) noexcept
-nan assigned on construction time due to num\_values\_ being 0.

20	Bug List

# **Module Index**

# 10.1 Modules

Here is a list of all modules:

ots	31
umerations	34
ecution tools	36
a structures	37
merical methods	38
ds	39
netic operators	40

22	Module Index

# Namespace Index

11.1 Namespace Li	st
-------------------	----

Here is a list	t of all namespaces with brief descriptions:	
mtk		
	Mimetic Methods Toolkit namespace	43

24	Namespace Index

# **Class Index**

# 12.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

mtk::BLASAdapter
Adapter class for the BLAS API
mtk::DenseMatrix
Defines a common dense matrix, using a 1D array
mtk::Div1D
Implements a 1D mimetic divergence operator
mtk::Div2D
Implements a 2D mimetic divergence operator
mtk::GLPKAdapter
Adapter class for the GLPK API94
mtk::Grad1D
Implements a 1D mimetic gradient operator
mtk::Grad2D
Implements a 2D mimetic gradient operator
mtk::Interp1D
Implements a 1D interpolation operator
mtk::Interp2D
Implements a 2D interpolation operator
mtk::Lap1D
Implements a 1D mimetic Laplacian operator
mtk::Lap2D
Implements a 2D mimetic Laplacian operator
mtk::LAPACKAdapter
Adapter class for the LAPACK API
mtk::Matrix
Definition of the representation of a matrix in the MTK
mtk::Quad1D
Implements a 1D mimetic quadrature
mtk::RobinBCDescriptor1D
Impose Robin boundary conditions on the operators and on the grids
mtk::RobinBCDescriptor2D
Impose Robin boundary conditions on the operators and on the grids
mtk::Tools
Tool manager class

26	Class Index
20	Olass III

mtk::UniStgGrid1D																	
Uniform 1D Staggered Grid	 													 		. 1	88
mtk::UniStgGrid2D																	
Uniform 2D Staggered Grid	 													 		. 1	96

# File Index

# 13.1 File List

Here is a list of all files with brief descriptions:

Makefile.inc	83
examples/minimalistic_poisson_1d/minimalistic_poisson_1d.cc	
Poisson Equation on a 1D Uniform Staggered Grid with Robin BCs	13
examples/poisson_1d/poisson_1d.cc	
Poisson Equation on a 1D Uniform Staggered Grid with Robin BCs	16
examples/poisson_2d/poisson_2d.cc	
Poisson Equation on a 2D Uniform Staggered Grid with Robin BCs	20
include/mtk.h	
Includes the entire API	24
include/mtk_blas_adapter.h	
Adapter class for the BLAS API	26
include/mtk_dense_matrix.h	
Defines a common dense matrix, using a 1D array	28
include/mtk_div_1d.h	
Includes the definition of the class Div1D	31
include/mtk_div_2d.h	
Includes the definition of the class Div2D	34
include/mtk_enums.h	
Considered enumeration types in the MTK	37
include/mtk_glpk_adapter.h	
Adapter class for the GLPK API	39
include/mtk_grad_1d.h	
Includes the definition of the class Grad1D	41
include/mtk_grad_2d.h	
Includes the definition of the class Grad2D	44
include/mtk_interp_1d.h	
Includes the definition of the class Interp1D	47
include/mtk_interp_2d.h	
Includes the definition of the class Interp2D	50
include/mtk_lap_1d.h	
Includes the definition of the class Lap1D	52
include/mtk_lap_2d.h	
Includes the implementation of the class Lap2D	55

28 File Index

include/mtk_lapack_adapter.h
Adapter class for the LAPACK API
include/mtk_matrix.h
Definition of the representation of a matrix in the MTK
include/mtk_quad_1d.h
Includes the definition of the class Quad1D
include/mtk_robin_bc_descriptor_1d.h
Impose Robin boundary conditions on the operators and on the grids
include/mtk_robin_bc_descriptor_2d.h
Impose Robin boundary conditions on the operators and on the grids
include/mtk_roots.h
Fundamental definitions to be used across all classes of the MTK
include/mtk_tools.h  Tool manager class
include/mtk_uni_stg_grid_1d.h
Definition of an 1D uniform staggered grid
include/mtk_uni_stg_grid_2d.h
Definition of an 2D uniform staggered grid
src/mtk_blas_adapter.cc
Adapter class for the BLAS API
src/mtk_dense_matrix.cc
src/mtk_div_1d.cc
Implements the class Div1D
src/mtk_div_2d.cc
Implements the class Div2D
src/mtk_glpk_adapter.cc
Adapter class for the GLPK API
src/mtk_grad_1d.cc
Implements the class Grad1D
src/mtk_grad_2d.cc
Implements the class Grad2D
src/mtk_interp_1d.cc
Includes the implementation of the class Interp1D
src/mtk_lap_1d.cc Includes the implementation of the class Lap1D
src/mtk_lap_2d.cc
Includes the implementation of the class Lap2D
src/mtk_lapack_adapter.cc
Adapter class for the LAPACK API
src/mtk matrix.cc
Implementing the representation of a matrix in the MTK
src/mtk robin bc descriptor 1d.cc
Impose Robin boundary conditions on the operators and on the grids
src/mtk_robin_bc_descriptor_2d.cc
Impose Robin boundary conditions on the operators and on the grids
src/mtk_tools.cc
Implements a execution tool manager class
src/mtk_uni_stg_grid_1d.cc
Implementation of an 1D uniform staggered grid
src/mtk_uni_stg_grid_2d.cc
Implementation of a 2D uniform staggered grid
tests/mtk_blas_adapter_test.cc
Test file for the mtk::BLASAdapter class

13.1 File List 29

tests/mtk_dense_matrix_test.cc	
Test file for the mtk::DenseMatrix class	)2
tests/mtk_div_1d_test.cc	
Testing the mimetic 1D divergence, constructed with the CBS algorithm	)7
tests/mtk_div_2d_test.cc	
Test file for the mtk::Div2D class	2
tests/mtk_glpk_adapter_test.cc	
Test file for the mtk::GLPKAdapter class	4
tests/mtk_grad_1d_test.cc	
Testing the mimetic 1D gradient, constructed with the CBS algorithm	6
tests/mtk_grad_2d_test.cc	
Test file for the mtk::Grad2D class	!1
tests/mtk_interp_1d_test.cc	
Testing the 1D interpolation	<u>'</u> 4
tests/mtk_lap_1d_test.cc	
Testing the 1D Laplacian operator	26
tests/mtk_lap_2d_test.cc	
Test file for the mtk::Lap2D class	10
tests/mtk_lapack_adapter_test.cc	
Test file for the mtk::LAPACKAdapter class	32
tests/mtk_robin_bc_descriptor_2d_test.cc	
Test file for the mtk::RobinBCDescriptor2D class	34
tests/mtk_uni_stg_grid_1d_test.cc	
Test file for the mtk::UniStgGrid1D class	18
tests/mtk_uni_stg_grid_2d_test.cc	
Test file for the mtk::UniStgGrid2D class	H

30	File Index

# **Module Documentation**

## 14.1 Roots.

Fundamental execution parameters and defined types.

## **Typedefs**

typedef float mtk::Real

Users can simply change this to build a double- or single-precision MTK.

#### **Variables**

const float mtk::kZero {0.0f}

MTK's zero defined according to selective compilation.

const float mtk::kOne {1.0f}

MTK's one defined according to selective compilation.

• const float mtk::kTwo {2.0f}

MTK's two defined according to selective compilation.

• const float mtk::kDefaultTolerance {1e-7f}

Considered tolerance for comparisons in numerical methods.

• const int mtk::kDefaultOrderAccuracy {2}

Default order of accuracy for mimetic operators.

• const float mtk::kDefaultMimeticThreshold {1e-6f}

Default tolerance for higher-order mimetic operators.

const int mtk::kCriticalOrderAccuracyDiv {8}

At this order (and higher) we must use the CBSA to construct.

const int mtk::kCriticalOrderAccuracyGrad {10}

At this order (and higher) we must use the CBSA to construct.

## 14.1.1 Detailed Description

Fundamental execution parameters and defined types.

32 Module Documentation

```
14.1.2 Typedef Documentation
14.1.2.1 mtk::Real
Definition at line 83 of file mtk_roots.h.
14.1.3 Variable Documentation
14.1.3.1 mtk::kCriticalOrderAccuracyDiv {8}
Definition at line 167 of file mtk roots.h.
14.1.3.2 mtk::kCriticalOrderAccuracyGrad {10}
Definition at line 176 of file mtk_roots.h.
14.1.3.3 mtk::kDefaultMimeticThreshold {1e-6f}
Warning
     Declared as double if MTK_PRECISION_DOUBLE is defined.
Definition at line 157 of file mtk_roots.h.
14.1.3.4 mtk::kDefaultOrderAccuracy {2}
Warning
      Declared as double if MTK_PRECISION_DOUBLE is defined.
Definition at line 143 of file mtk roots.h.
14.1.3.5 mtk::kDefaultTolerance {1e-7f}
Definition at line 131 of file mtk_roots.h.
14.1.3.6 mtk::kOne {1.0f}
Warning
     Declared as double if MTK_PRECISION_DOUBLE is defined.
Definition at line 117 of file mtk_roots.h.
14.1.3.7 mtk::kTwo {2.0f}
Warning
      Declared as double if MTK_PRECISION_DOUBLE is defined.
```

Definition at line 118 of file mtk roots.h.

14.1 Roots. 33

14.1.3.8 mtk::kZero {0.0f}

Warning

Declared as double if MTK\_PRECISION\_DOUBLE is defined.

Definition at line 116 of file mtk\_roots.h.

34 Module Documentation

### 14.2 Enumerations.

Enumerations.

#### **Enumerations**

```
• enum mtk::MatrixStorage { mtk::DENSE, mtk::BANDED, mtk::CRS }
```

Considered matrix storage schemes to implement sparse matrices.

enum mtk::MatrixOrdering { mtk::ROW MAJOR, mtk::COL MAJOR }

Considered matrix ordering (for Fortran purposes).

enum mtk::FieldNature { mtk::SCALAR, mtk::VECTOR }

Nature of the field discretized in a given grid.

enum mtk::DirInterp { mtk::SCALAR\_TO\_VECTOR, mtk::VECTOR\_TO\_SCALAR }
 Interpolation operator.

### 14.2.1 Detailed Description

Enumerations.

### 14.2.2 Enumeration Type Documentation

```
14.2.2.1 enum mtk::DirInterp
```

Used to tag different directions of interpolation supported.

#### Enumerator

```
SCALAR_TO_VECTOR Interpolations places scalar on vectors' location.

VECTOR_TO_SCALAR Interpolations places vectors on scalars' location.
```

Definition at line 127 of file mtk\_enums.h.

```
14.2.2.2 enum mtk::FieldNature
```

Fields can be scalar or vector in nature.

#### See also

```
https://en.wikipedia.org/wiki/Scalar_field
https://en.wikipedia.org/wiki/Vector_field
```

#### **Enumerator**

```
SCALAR Scalar-valued field.
```

VECTOR Vector-valued field.

Definition at line 113 of file mtk enums.h.

14.2 Enumerations. 35

#### 14.2.2.3 enum mtk::MatrixOrdering

Row-major ordering is used for most application in C/C++. For Fortran purposes, the matrices must be listed in a column-major ordering.

See also

```
https://en.wikipedia.org/wiki/Row-major_order
```

#### Enumerator

```
ROW_MAJOR Row-major ordering (C/C++). COL_MAJOR Column-major ordering (Fortran).
```

Definition at line 95 of file mtk\_enums.h.

#### 14.2.2.4 enum mtk::MatrixStorage

The considered sparse storage schemes are selected so that these are compatible with some of the most used mathematical APIs, as follows: DENSE and BANDED for BLAS, LAPACK, and Scalapack. Finally, CRS for Superlu.

#### Enumerator

**DENSE** Dense matrices, implemented as a 1D array: DenseMatrix.

**BANDED** Banded matrices ala LAPACK and ScaLAPACK: Must be implemented.

CRS Compressed-Rows Storage: Must be implemented.

Definition at line 77 of file mtk\_enums.h.

36 Module Documentation

# 14.3 Execution tools.

Tools to ensure execution correctness.

## Classes

class mtk::Tools

Tool manager class.

# 14.3.1 Detailed Description

Tools to ensure execution correctness.

14.4 Data structures. 37

# 14.4 Data structures.

Fundamental data structures.

#### Classes

• class mtk::DenseMatrix

Defines a common dense matrix, using a 1D array.

class mtk::Matrix

Definition of the representation of a matrix in the MTK.

# 14.4.1 Detailed Description

Fundamental data structures.

38 Module Documentation

# 14.5 Numerical methods.

Adapter classes and auxiliary numerical methods.

#### Classes

· class mtk::BLASAdapter

Adapter class for the BLAS API.

• class mtk::GLPKAdapter

Adapter class for the GLPK API.

• class mtk::LAPACKAdapter

Adapter class for the LAPACK API.

## 14.5.1 Detailed Description

Adapter classes and auxiliary numerical methods.

14.6 Grids. 39

# 14.6 Grids.

Uniform rectangular staggered grids.

## Classes

• class mtk::UniStgGrid1D

Uniform 1D Staggered Grid.

• class mtk::UniStgGrid2D

Uniform 2D Staggered Grid.

## 14.6.1 Detailed Description

Uniform rectangular staggered grids.

40 Module Documentation

# 14.7 Mimetic operators.

Mimetic operators.

#### Classes

· class mtk::Div1D

Implements a 1D mimetic divergence operator.

class mtk::Div2D

Implements a 2D mimetic divergence operator.

· class mtk::Grad1D

Implements a 1D mimetic gradient operator.

class mtk::Grad2D

Implements a 2D mimetic gradient operator.

class mtk::Interp1D

Implements a 1D interpolation operator.

class mtk::Interp2D

Implements a 2D interpolation operator.

class mtk::Lap1D

Implements a 1D mimetic Laplacian operator.

· class mtk::Lap2D

Implements a 2D mimetic Laplacian operator.

class mtk::Quad1D

Implements a 1D mimetic quadrature.

class mtk::RobinBCDescriptor1D

Impose Robin boundary conditions on the operators and on the grids.

· class mtk::RobinBCDescriptor2D

Impose Robin boundary conditions on the operators and on the grids.

## **Typedefs**

typedef Real(\* mtk::CoefficientFunction0D)(const Real &tt)

A function of a BC coefficient evaluated on a 0D domain and time.

• typedef Real(\* mtk::CoefficientFunction1D )(const Real &xx, const Real &tt)

A function of a BC coefficient evaluated on a 1D domain and time.

### 14.7.1 Detailed Description

Mimetic operators.

### 14.7.2 Typedef Documentation

14.7.2.1 mtk::CoefficientFunction0D

### Warning

This definition implies that, for now, coefficients will depend on space and time, thus no extra parameters can influence their behavior. We will fix this soon enough.

Definition at line 111 of file mtk\_robin\_bc\_descriptor\_1d.h.

#### 14.7.2.2 mtk::CoefficientFunction1D

Definition at line 97 of file mtk\_robin\_bc\_descriptor\_2d.h.

42	Module Documentation

# **Namespace Documentation**

# 15.1 mtk Namespace Reference

Mimetic Methods Toolkit namespace.

#### **Classes**

class BLASAdapter

Adapter class for the BLAS API.

class DenseMatrix

Defines a common dense matrix, using a 1D array.

class Div1D

Implements a 1D mimetic divergence operator.

class Div2D

Implements a 2D mimetic divergence operator.

class GLPKAdapter

Adapter class for the GLPK API.

class Grad1D

Implements a 1D mimetic gradient operator.

class Grad2D

Implements a 2D mimetic gradient operator.

• class Interp1D

Implements a 1D interpolation operator.

class Interp2D

Implements a 2D interpolation operator.

• class Lap1D

Implements a 1D mimetic Laplacian operator.

• class Lap2D

Implements a 2D mimetic Laplacian operator.

· class LAPACKAdapter

Adapter class for the LAPACK API.

• class Matrix

Definition of the representation of a matrix in the MTK.

· class Quad1D

Implements a 1D mimetic quadrature.

class RobinBCDescriptor1D

Impose Robin boundary conditions on the operators and on the grids.

class RobinBCDescriptor2D

Impose Robin boundary conditions on the operators and on the grids.

class Tools

Tool manager class.

class UniStgGrid1D

Uniform 1D Staggered Grid.

class UniStgGrid2D

Uniform 2D Staggered Grid.

### **Typedefs**

typedef Real(\* CoefficientFunction0D)(const Real &tt)

A function of a BC coefficient evaluated on a 0D domain and time.

typedef Real(\* CoefficientFunction1D)(const Real &xx, const Real &tt)

A function of a BC coefficient evaluated on a 1D domain and time.

· typedef float Real

Users can simply change this to build a double- or single-precision MTK.

#### **Enumerations**

enum MatrixStorage { DENSE, BANDED, CRS }

Considered matrix storage schemes to implement sparse matrices.

enum MatrixOrdering { ROW\_MAJOR, COL\_MAJOR }

Considered matrix ordering (for Fortran purposes).

enum FieldNature { SCALAR, VECTOR }

Nature of the field discretized in a given grid.

enum DirInterp { SCALAR\_TO\_VECTOR, VECTOR\_TO\_SCALAR }

Interpolation operator.

### **Functions**

- float snrm2\_ (int \*n, float \*x, int \*incx)
- void saxpy\_ (int \*n, float \*sa, float \*sx, int \*incx, float \*sy, int \*incy)
- void sgemv\_ (char \*trans, int \*m, int \*n, float \*alpha, float \*a, int \*lda, float \*x, int \*incx, float \*beta, float \*y, int \*incy)
- void sgemm\_ (char \*transa, char \*transb, int \*m, int \*n, int \*k, double \*alpha, double \*a, int \*lda, double \*b, aamm int \*ldb, double \*beta, double \*c, int \*ldc)
- std::ostream & operator<< (std::ostream &stream, mtk::DenseMatrix &in)
- std::ostream & operator<< (std::ostream &stream, mtk::Div1D &in)</li>
- std::ostream & operator<< (std::ostream &stream, mtk::Grad1D &in)
- std::ostream & operator<< (std::ostream &stream, mtk::Interp1D &in)
- std::ostream & operator<< (std::ostream &stream, mtk::Lap1D &in)</li>
- void sgesv (int \*n, int \*nrhs, Real \*a, int \*lda, int \*ipiv, Real \*b, int \*ldb, int \*info)

• void sgels\_ (char \*trans, int \*m, int \*n, int \*nrhs, Real \*a, int \*lda, Real \*b, int \*ldb, Real \*work, int \*lwork, int \*info)

Single-precision GEneral matrix Least Squares solver.

- void sgeqrf\_ (int \*m, int \*n, Real \*a, int \*lda, Real \*tau, Real \*work, int \*lwork, int \*info)
  - Single-precision GEneral matrix QR Factorization.
- void sormqr\_ (char \*side, char \*trans, int \*m, int \*n, int \*k, Real \*a, int \*lda, Real \*tau, Real \*c, int \*ldc, Real \*work, int \*lwork, int \*info)

Single-precision Orthogonal Matrix from QR factorization.

- std::ostream & operator<< (std::ostream &stream, mtk::UniStgGrid1D &in)</li>
- std::ostream & operator<< (std::ostream &stream, mtk::UniStgGrid2D &in)</li>

#### **Variables**

const float kZero {0.0f}

MTK's zero defined according to selective compilation.

const float kOne {1.0f}

MTK's one defined according to selective compilation.

const float kTwo {2.0f}

MTK's two defined according to selective compilation.

const float kDefaultTolerance {1e-7f}

Considered tolerance for comparisons in numerical methods.

• const int kDefaultOrderAccuracy {2}

Default order of accuracy for mimetic operators.

const float kDefaultMimeticThreshold {1e-6f}

Default tolerance for higher-order mimetic operators.

const int kCriticalOrderAccuracyDiv {8}

At this order (and higher) we must use the CBSA to construct.

const int kCriticalOrderAccuracyGrad {10}

At this order (and higher) we must use the CBSA to construct.

#### 15.1.1 Function Documentation

- 15.1.1.1 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::Interp1D & in )
  - 1. Print approximating coefficients for the interior.

Definition at line 66 of file mtk interp 1d.cc.

- 15.1.1.2 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::UniStgGrid2D & in )
  - Print spatial coordinates.
  - 2. Print scalar field.

Definition at line 67 of file mtk uni stg grid 2d.cc.

15.1.1.3 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::UniStgGrid1D & in )

- 1. Print spatial coordinates.
- 2. Print scalar field.

Definition at line 68 of file mtk\_uni\_stg\_grid\_1d.cc.

15.1.1.4 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::Lap1D & in )

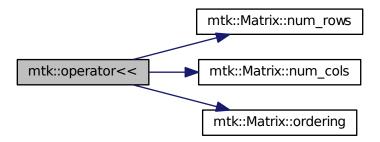
- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. No weights, thus print the mimetic boundary coefficients.

Definition at line 73 of file mtk\_lap\_1d.cc.

15.1.1.5 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::DenseMatrix & in )

Definition at line 77 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



15.1.1.6 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::Grad1D & in )

- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. Print mimetic weights.
- 4. Print mimetic approximations at the boundary.

Definition at line 79 of file mtk\_grad\_1d.cc.

15.1.1.7 std::ostream& mtk::operator<< ( std::ostream & stream, mtk::Div1D & in )

- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. Print mimetic weights.
- 4. Print mimetic approximations at the boundary.

Definition at line 79 of file mtk div 1d.cc.

```
15.1.1.8 void mtk::saxpy_( int * n, float * sa, float * sx, int * incx, float * sy, int * incy )
```

Here is the caller graph for this function:



```
15.1.1.9 void mtk::sgels_( char * trans, int * m, int * n, int * nrhs, Real * a, int * lda, Real * b, int * ldb, Real * work, int * lwork, int * info )
```

SGELS solves overdetermined or underdetermined real linear systems involving an M-by-N matrix A, or its transpose, using a QR or LQ factorization of A. It is assumed that A has full rank.

The following options are provided:

1. If TRANS = 'N' and m >= n: find the least squares solution of an overdetermined system, i.e., solve the least squares problem

```
minimize || B - A*X ||.
```

- 2. If TRANS = 'N' and m < n: find the minimum norm solution of an underdetermined system A  $\times$  X = B.
- 3. If TRANS = 'T' and m  $\geq$  n: find the minimum norm solution of an undetermined system A\*\*T\*X = B.
- 4. If TRANS = 'T' and m < n: find the least squares solution of an overdetermined system, i.e., solve the least squares problem

```
minimize || B - A**T * X ||.
```

Several right hand side vectors b and solution vectors x can be handled in a single call; they are stored as the columns of the M-by-NRHS right hand side matrix B and the N-by-NRHS solution matrix X.

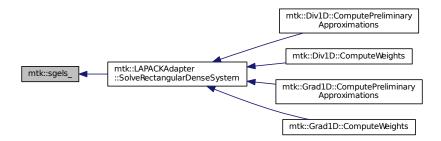
See also

http://www.math.utah.edu/software/lapack/lapack-s/sgels.html

#### **Parameters**

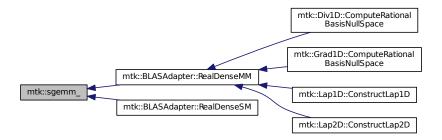
in	trans	Am I giving the transpose of the matrix?
in	m	The number of rows of the matrix $a. m \ge 0$ .
in	n	The number of columns of the matrix a. $n \ge 0$ .
in	nrhs	The number of right-hand sides.
in,out	а	On entry, the m-by-n matrix a.
in	lda	The leading dimension of a. $da \ge max(1,m)$ .
in,out	b	On entry, matrix b of right-hand side vectors.
in	ldb	The leading dimension of b. $ldb \ge max(1,m,n)$ .
in,out	work	On exit, if info = 0, work(1) is optimal lwork.
in,out	lwork	The dimension of the array work.
in,out	info	If info = 0, then successful exit.

Here is the caller graph for this function:



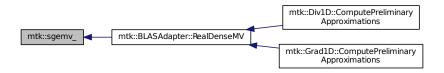
15.1.1.10 void mtk::sgemm\_ ( char \* transa, char \* transb, int \* m, int \* n, int \* k, double \* alpha, double \* a, int \* lda, double \* b, aamm int \* ldb, double \* b, double \* b, alpha, int \* ldc )

Here is the caller graph for this function:



15.1.1.11 void mtk::sgemv\_( char \* trans, int \* m, int \* n, float \* a, float \* a, int \* a, float \* a, int \* a, int \* a, float \* a, float \* a, float \* a, float \* a, int \* a, float \*

Here is the caller graph for this function:



15.1.1.12 void mtk::sgeqrf\_( int \* m, int \* n, Real \* a, int \* Ida, Real \* tau, Real \* work, int \* Iwork, int \* info)

Single-Precision Orthogonal Make Q from QR: dormqr\_ overwrites the general real M-by-N matrix C with (Table 1):

TRANS = 'N': Q \* C C \* Q TRANS = 'T': Q\*\*T \* C C \* Q\*\*T

where Q is a real orthogonal matrix defined as the product of k elementary reflectors

$$Q = H(1) H(2) . . . H(k)$$

as returned by SGEQRF. Q is of order M if SIDE = 'L' and of order N if SIDE = 'R'.

#### See also

http://www.netlib.org/lapack/explore-html/df/d97/sgeqrf\_8f.html

#### **Parameters**

in	m	The number of columns of the matrix a. $n \ge 0$ .
in	n	The number of columns of the matrix a. $n \ge 0$ .
in,out	а	On entry, the n-by-n matrix a.
in	lda	Leading dimension matrix. LDA >= max(1,M).
in,out	tau	Scalars from elementary reflectors. min(M,N).
in,out	work	Workspace. info = 0, work(1) is optimal lwork.
in	lwork	The dimension of work. $ work>= max(1,n)$ .
in	info	info = 0: successful exit.

15.1.1.13 void mtk::sgesv\_( int \* n, int \* nrhs, Real \* a, int \* lda, int \* ipiv, Real \* b, int \* ldb, int \* info )

15.1.1.14 float mtk::snrm2\_( int \* n, float \* x, int \* incx)

Here is the caller graph for this function:



15.1.1.15 void mtk::sormqr\_( char \* side, char \* trans, int \* m, int \* n, int \* k, Real \* a, int \* lda, Real \* tau, Real \* tau,

Single-Precision Orthogonal Make Q from QR: sormqr\_ overwrites the general real M-by-N matrix C with (Table 1):

TRANS = 'N': Q \* C C \* Q TRANS = 'T': Q\*\*T \* C C \* Q\*\*T

where Q is a real orthogonal matrix defined as the product of k elementary reflectors

$$Q = H(1) H(2) . . . H(k)$$

as returned by SGEQRF. Q is of order M if SIDE = 'L' and of order N if SIDE = 'R'.

#### See also

http://www.netlib.org/lapack/explore-html/d0/d98/sormqr\_8f\_source.html

#### **Parameters**

in	side	See Table 1 above.
in	trans	See Table 1 above.
in	т	Number of rows of the C matrix.
in	n	Number of columns of the C matrix.
in	k	Number of reflectors.
in,out	а	The matrix containing the reflectors.
in	lda	The dimension of work. lwork $\geq \max(1,n)$ .
in	tau	Scalar factors of the elementary reflectors.
in	С	Output matrix.
in	ldc	Leading dimension of the output matrix.
in,out	work	Workspace. info = 0, work(1) optimal lwork.
in	lwork	The dimension of work.

in,out	info	info = 0: successful exit.

Namoenaco	<b>Documentation</b>
namespace	Documentation

# **Chapter 16**

# **Class Documentation**

# 16.1 mtk::BLASAdapter Class Reference

Adapter class for the BLAS API.

#include <mtk\_blas\_adapter.h>

Collaboration diagram for mtk::BLASAdapter:

# mtk::BLASAdapter

- + RealNRM2()
- + RealAXPY()
- + RelNorm2Error()
- + RealDenseMV()
- + RealDenseMM()
- + RealDenseSM()

## **Static Public Member Functions**

• static Real RealNRM2 (Real \*in, int &in\_length)

Compute the  $||\mathbf{x}||_2$  of given array  $\mathbf{x}$ .

• static void RealAXPY (Real alpha, Real \*xx, Real \*yy, int &in\_length)

Real-Arithmetic Scalar-Vector plus a Vector.

• static Real RelNorm2Error (Real \*computed, Real \*known, int length)

Computes the relative norm-2 of the error.

• static void RealDenseMV (Real &alpha, DenseMatrix &aa, Real \*xx, Real &beta, Real \*yy)

Real-Arithmetic General (Dense matrices) Matrix-Vector Multiplier.

• static DenseMatrix RealDenseMM (DenseMatrix &aa, DenseMatrix &bb)

Real-Arithmetic General (Dense matrices) Matrix-Matrix multiplier.

• static DenseMatrix RealDenseSM (Real alpha, DenseMatrix &aa)

Real-Arithmetic General (Dense matrices) Scalar-Matrix multiplier.

## 16.1.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the BLAS.

The **BLAS** (**Basic Linear Algebra Subprograms**) are routines that provide standard building blocks for performing basic vector and matrix operations. The Level 1 BLAS perform scalar, vector and vector-vector operations, the Level 2 BLAS perform matrix-vector operations, and the Level 3 BLAS perform matrix operations.

#### See also

```
http://www.netlib.org/blas/
```

Definition at line 96 of file mtk\_blas\_adapter.h.

## 16.1.2 Member Function Documentation

```
16.1.2.1 void mtk::BLASAdapter::RealAXPY ( mtk::Real alpha, mtk::Real * xx, mtk::Real * yy, int & in_length ) [static]
```

Performs

$$\mathbf{y} := \alpha \mathbf{A} mathbfx + \mathbf{y}$$

## **Parameters**

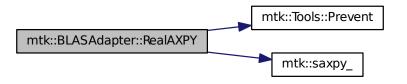
in	alpha	Scalar of the first array.
in	XX	First array.
in	уу	Second array.
in	in_length	Lengths of the given arrays.

#### Returns

Norm-2 of the given array.

Definition at line 339 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



# 16.1.2.2 mtk::DenseMatrix mtk::BLASAdapter::RealDenseMM ( mtk::DenseMatrix & aa, mtk::DenseMatrix & bb ) [static]

Performs:

$$C := AB$$

## **Parameters**

ſ	in	aa	First matrix.
ŀ			
	in	bb	Second matrix.

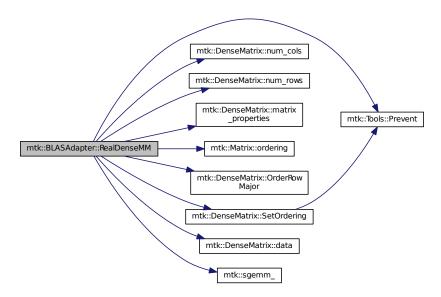
## See also

http://ejspeiro.github.io/Netlib-and-CPP/

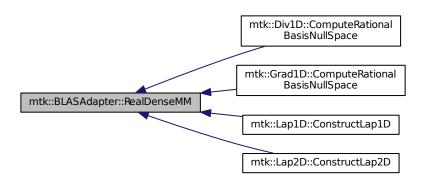
- 1. Make sure input matrices are row-major ordered.
- 2. Setup the problem.
- 3. Perform multiplication.

Definition at line 409 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.1.2.3 void mtk::BLASAdapter::RealDenseMV ( mtk::Real & alpha, mtk::DenseMatrix & aa, mtk::Real \* xx, mtk::Real & beta, mtk::Real \* yy ) [static]

Performs

$$\mathbf{y} := \alpha \mathbf{A} \mathbf{x} + \beta \mathbf{y}$$

## **Parameters**

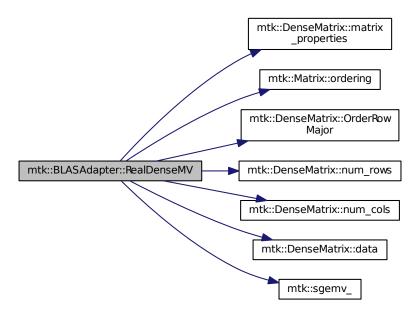
in	alpha	First scalar.
in	aa	Given matrix.
in	XX	First vector.
in	beta	Second scalar.
in,out	уу	Second vector (output).

## See also

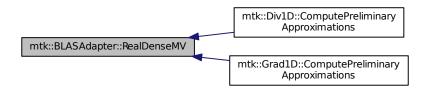
http://ejspeiro.github.io/Netlib-and-CPP/

Definition at line 378 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.1.2.4 mtk::DenseMatrix mtk::BLASAdapter::RealDenseSM ( mtk::Real alpha, mtk::DenseMatrix & aa ) [static]

Performs:

$$\mathbf{B} := \alpha \mathbf{A}$$

#### **Parameters**

in	alpha	Input scalar.
in	aa	Input matrix.

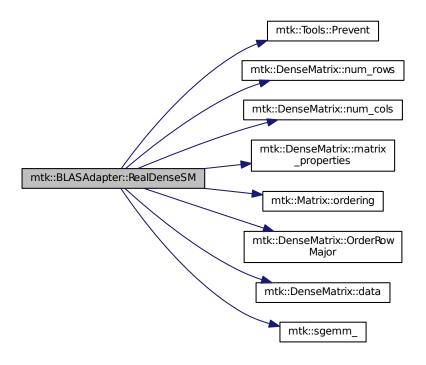
## See also

http://ejspeiro.github.io/Netlib-and-CPP/

- 1. Make sure input matrices are row-major ordered.
- 2. Setup the problem.
- 3. Perform multiplication.

Definition at line 466 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



16.1.2.5 mtk::Real mtk::BLASAdapter::RealNRM2 ( Real \* in, int & in\_length ) [static]

## **Parameters**

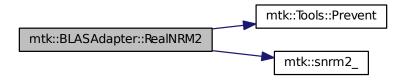
in	in	Input array.
in	in_length	Length of the array.

## Returns

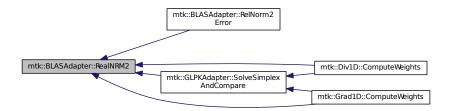
Norm-2 of the given array.

Definition at line 324 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.1.2.6 mtk::Real mtk::BLASAdapter::RelNorm2Error ( mtk::Real \* computed, mtk::Real \* known, int length ) [static]

We compute

$$\frac{||\mathbf{\tilde{x}} - \mathbf{x}||_2}{||\mathbf{x}||_2}.$$

## **Parameters**

in	known	Array containing the computed solution.
in	computed	Array containing the known solution (ref. solution).

#### Returns

Relative norm-2 of the error, aka, the difference between the arrays.

Definition at line 358 of file mtk\_blas\_adapter.cc.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

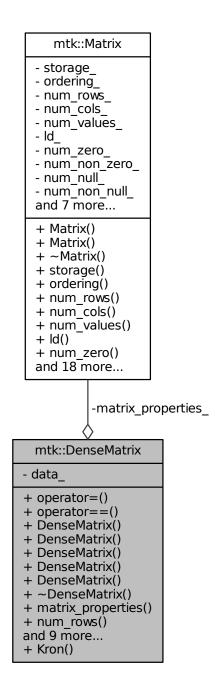
- include/mtk\_blas\_adapter.h
- src/mtk\_blas\_adapter.cc

# 16.2 mtk::DenseMatrix Class Reference

Defines a common dense matrix, using a 1D array.

#include <mtk\_dense\_matrix.h>

Collaboration diagram for mtk::DenseMatrix:



#### **Public Member Functions**

DenseMatrix & operator= (const DenseMatrix &in)

Overloaded assignment operator.

bool operator== (const DenseMatrix &in)

Am I equal to the in matrix?

• DenseMatrix ()

Default constructor.

DenseMatrix (const DenseMatrix &in)

Copy constructor.

DenseMatrix (const int &num\_rows, const int &num\_cols)

Construct a dense matrix based on the given dimensions.

DenseMatrix (const int &rank, const bool &padded, const bool &transpose)

Construct a zero-rows-padded identity matrix.

DenseMatrix (const Real \*const gen, const int &gen\_length, const int &pro\_length, const bool &transpose)

Construct a dense Vandermonde matrix.

∼DenseMatrix ()

Destructor.

· Matrix matrix properties () const noexcept

Provides access to the matrix data.

• int num\_rows () const noexcept

Gets the number of rows.

int num\_cols () const noexcept

Gets the number of columns.

Real \* data () const noexcept

Provides access to the matrix value array.

void SetOrdering (mtk::MatrixOrdering oo) noexcept

Sets the ordering of the matrix.

Real GetValue (const int &row\_coord, const int &col\_coord) const noexcept

Gets a value on the given coordinates.

• void SetValue (const int &row coord, const int &col coord, const Real &val) noexcept

Sets a value on the given coordinates.

void Transpose ()

Transpose this matrix.

void OrderRowMajor ()

Make the matrix row-wise ordered.

void OrderColMajor ()

Make the matrix column-wise ordered.

bool WriteToFile (const std::string &filename) const

Writes matrix to a file compatible with Gnuplot 4.6.

## **Static Public Member Functions**

static DenseMatrix Kron (const DenseMatrix &aa, const DenseMatrix &bb)

Construct a dense matrix based on the Kronecker product of arguments.

## **Private Attributes**

Matrix matrix\_properties\_

Data related to the matrix nature.

Real \* data

Array holding the data in contiguous position in memory.

## **Friends**

std::ostream & operator<< (std::ostream &stream, DenseMatrix &in)</li>

Prints the matrix as a block of numbers (standard way).

# 16.2.1 Detailed Description

For developing purposes, it is better to have a not-so-intrincated data structure implementing matrices. This is the purpose of this class: to be used for prototypes of new code for small test cases. In every other instance, this should be replaced by the most appropriate sparse matrix.

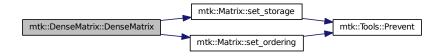
Definition at line 92 of file mtk dense matrix.h.

## 16.2.2 Constructor & Destructor Documentation

16.2.2.1 mtk::DenseMatrix::DenseMatrix ( )

Definition at line 162 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



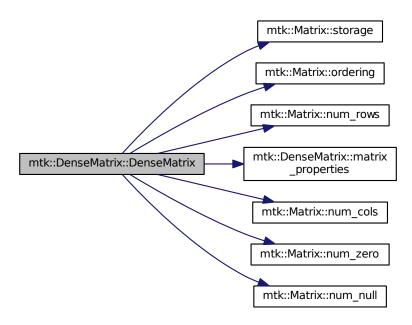
## 16.2.2.2 mtk::DenseMatrix::DenseMatrix ( const DenseMatrix & in )

## **Parameters**

in	in	Given matrix.

Definition at line 168 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



16.2.2.3 mtk::DenseMatrix::DenseMatrix ( const int & num\_rows, const int & num\_cols )

## **Parameters**

in	num_rows	Number of rows of the required matrix.
in	num_cols	Number of rows of the required matrix.

## **Exceptions**

std::bad_alloc	

Definition at line 201 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



16.2.2.4 mtk::DenseMatrix::DenseMatrix ( const int & rank, const bool & padded, const bool & transpose )

Used in the construction of the mimetic operators.

Def\*\*. A padded matrix is a matrix with its first and last rows initialized to only zero values:

$$\bar{\mathbf{I}} = \begin{pmatrix} 0 & 0 & 0 & \dots & 0 \\ 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \\ 0 & 0 & 0 & \dots & 0 \end{pmatrix}$$

#### **Parameters**

in	rank	Rank or number of rows/cols in square matrix.
in	padded	Should it be padded?
in	transpose	Should I return the transpose of the requested matrix?

## **Exceptions**

std::bad_alloc	

Definition at line 223 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



16.2.2.5 mtk::DenseMatrix::DenseMatrix ( const Real \*const gen, const int & gen\_length, const int & pro\_length, const bool & transpose )

Def\*\*. In linear algebra, a **Vandermonde matrix** is a matrix with terms of a geometric progression in each row. This progression uses the terms of a given **generator vector**:

$$\mathbf{V} = \left( egin{array}{ccccc} 1 & lpha_1 & lpha_1^2 & \dots & lpha_1^{n-1} \ 1 & lpha_2 & lpha_2^2 & \dots & lpha_2^{n-1} \ 1 & lpha_3 & lpha_3^2 & \dots & lpha_3^{n-1} \ dots & dots & dots & dots \ 1 & lpha_m & lpha_m^2 & \dots & lpha_m^{n-1} \end{array} 
ight)$$

This constructor generates a Vandermonde matrix, as defined above.

Obs\*\*. It in important to understand that the generator vectors to be used are nothing but a very particular instance of a grid. These are little chunks, little samples, if you will, of a grid which is rectangular and uniform. So the selected samples, on the <a href="mailto:mtk::Div1D">mtk::Div1D</a> and <a href="mailto:mtk::Grad1D">mtk::Grad1D</a>, basically represent the entire space, the entire grid. This is why nor the CRS nor the CBS algorithms may work for irregular geometries, such as curvilinear grids.

## **Parameters**

in	gen	Given generator vector.
in	gen_length	Length generator vector.
in	pro_length	Length the progression.
in	transpose	Should the transpose be created instead?

## **Exceptions**

std::bad_alloc	

Definition at line 264 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



16.2.2.6 mtk::DenseMatrix::~DenseMatrix ( )

Definition at line 312 of file mtk\_dense\_matrix.cc.

# 16.2.3 Member Function Documentation

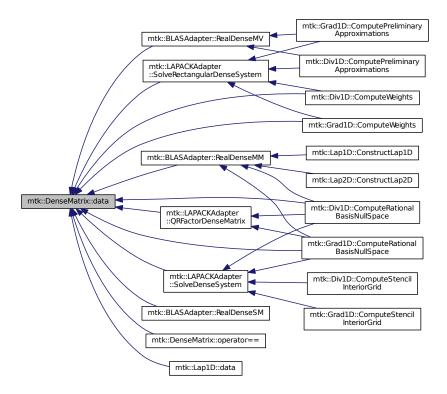
16.2.3.1 mtk::Real \* mtk::DenseMatrix::data ( ) const [noexcept]

#### **Returns**

Pointer to an array of mtk::Real.

Definition at line 343 of file mtk\_dense\_matrix.cc.

Here is the caller graph for this function:



16.2.3.2 mtk::Real mtk::DenseMatrix::GetValue ( const int & row\_coord, const int & col\_coord ) const [noexcept]

#### **Parameters**

in	row_coord	Row coordinate.
in	col_coord	Column coordinate.

#### Returns

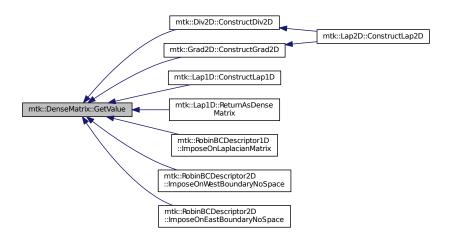
The required value at the specified coordinates.

Definition at line 348 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.2.3.3 mtk::DenseMatrix mtk::DenseMatrix::Kron ( const DenseMatrix & aa, const DenseMatrix & bb ) [static]

# **Parameters**

in	aa	First matrix.
in	bb	Second matrix.

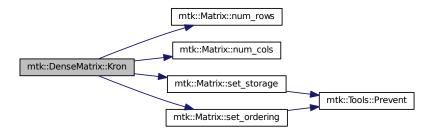
## **Exceptions**

std::bad_alloc	

Todo Implement Kronecker product using the BLAS.

Definition at line 490 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



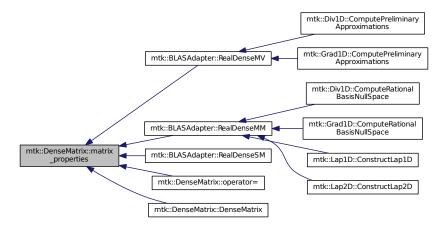
## 16.2.3.4 mtk::Matrix mtk::DenseMatrix::matrix\_properties ( ) const [noexcept]

## Returns

Pointer to a Matrix.

Definition at line 318 of file mtk dense matrix.cc.

Here is the caller graph for this function:



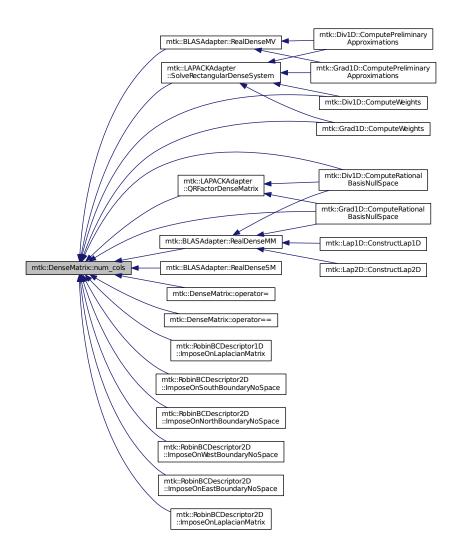
16.2.3.5 int mtk::DenseMatrix::num\_cols() const [noexcept]

Returns

Number of columns of the matrix.

Definition at line 338 of file mtk\_dense\_matrix.cc.

Here is the caller graph for this function:



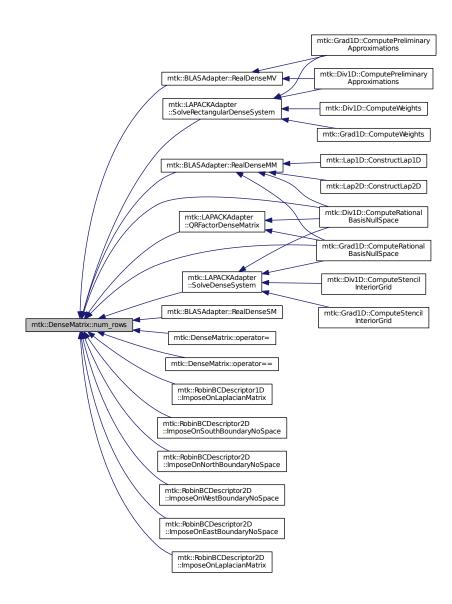
**16.2.3.6** int mtk::DenseMatrix::num\_rows() const [noexcept]

#### Returns

Number of rows of the matrix.

Definition at line 333 of file mtk\_dense\_matrix.cc.

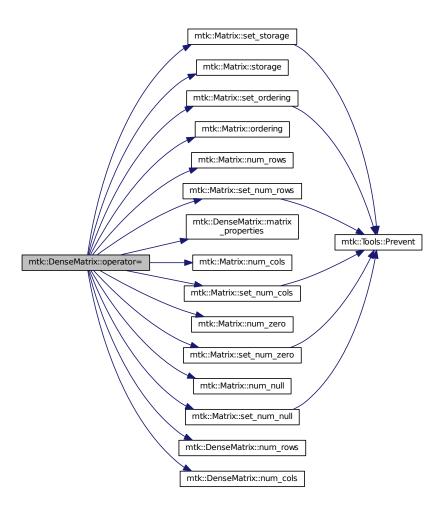
Here is the caller graph for this function:



16.2.3.7 mtk::DenseMatrix & mtk::DenseMatrix::operator= ( const DenseMatrix & in )

Definition at line 100 of file mtk\_dense\_matrix.cc.

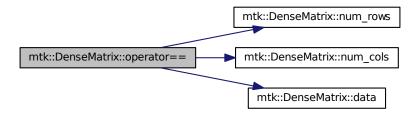
Here is the call graph for this function:



16.2.3.8 bool mtk::DenseMatrix::operator== ( const DenseMatrix & in )

Definition at line 141 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:

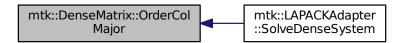


16.2.3.9 void mtk::DenseMatrix::OrderColMajor ( )

**Todo** Improve this so that no new arrays have to be created.

Definition at line 451 of file mtk\_dense\_matrix.cc.

Here is the caller graph for this function:

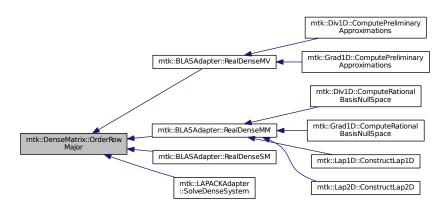


16.2.3.10 void mtk::DenseMatrix::OrderRowMajor ( )

**Todo** Improve this so that no new arrays have to be created.

Definition at line 410 of file mtk\_dense\_matrix.cc.

Here is the caller graph for this function:



16.2.3.11 void mtk::DenseMatrix::SetOrdering ( mtk::MatrixOrdering oo ) [noexcept]

## **Parameters**

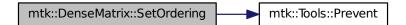
in	00	Ordering.

# Returns

The required value at the specified coordinates.

Definition at line 323 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.2.3.12 void mtk::DenseMatrix::SetValue ( const int & row\_coord, const int & col\_coord, const Real & val ) [noexcept]

## **Parameters**

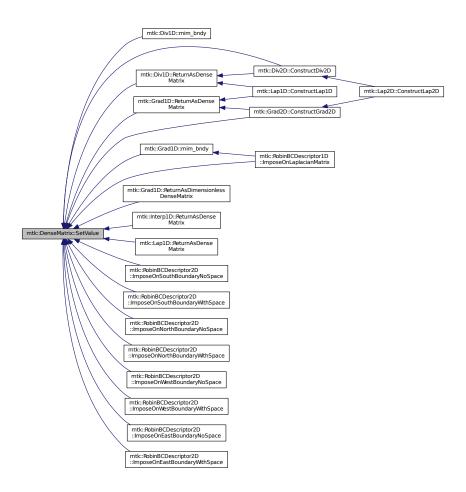
in	row_coord	Row coordinate.
in	col_coord	Column coordinate.
in	val	Row Actual value to be inserted.

Definition at line 360 of file mtk\_dense\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:

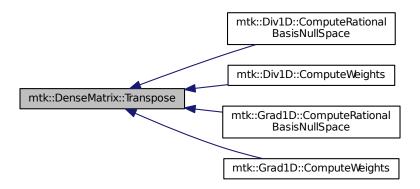


16.2.3.13 void mtk::DenseMatrix::Transpose ( )

**Todo** Improve this so that no extra arrays have to be created.

Definition at line 373 of file mtk\_dense\_matrix.cc.

Here is the caller graph for this function:



## 16.2.3.14 bool mtk::DenseMatrix::WriteToFile ( const std::string & filename ) const

#### **Parameters**

in	filename	Name of the output file.

#### Returns

Success of the file writing process.

#### See also

http://www.gnuplot.info/

Definition at line 531 of file mtk\_dense\_matrix.cc.

## 16.2.4 Friends And Related Function Documentation

16.2.4.1 std::ostream& operator<< ( std::ostream & stream, mtk::DenseMatrix & in ) [friend]

Definition at line 77 of file mtk\_dense\_matrix.cc.

## 16.2.5 Member Data Documentation

**16.2.5.1 Real**\* mtk::DenseMatrix::data\_ [private]

Definition at line 285 of file mtk\_dense\_matrix.h.

**16.2.5.2 Matrix** mtk::DenseMatrix::matrix\_properties\_ [private]

Definition at line 283 of file mtk\_dense\_matrix.h.

The documentation for this class was generated from the following files:

• include/mtk\_dense\_matrix.h

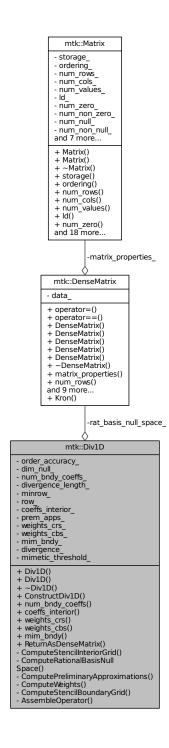
• src/mtk\_dense\_matrix.cc

# 16.3 mtk::Div1D Class Reference

Implements a 1D mimetic divergence operator.

#include <mtk\_div\_ld.h>

Collaboration diagram for mtk::Div1D:



#### **Public Member Functions**

• Div1D ()

Default constructor.

• Div1D (const Div1D &div)

Copy constructor.

• ~Div1D ()

Destructor.

bool ConstructDiv1D (int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_threshold=kDefaultMimetic
 —
 Threshold)

Factory method implementing the CBS Algorithm to build operator.

• int num\_bndy\_coeffs () const

Returns how many coefficients are approximating at the boundary.

Real \* coeffs interior () const

Returns coefficients for the interior of the grid.

• Real \* weights\_crs (void) const

Return collection of weights as computed by the CRSA.

Real \* weights\_cbs (void) const

Return collection of weights as computed by the CBSA.

• DenseMatrix mim\_bndy () const

Return collection of mimetic approximations at the boundary.

DenseMatrix ReturnAsDenseMatrix (const UniStgGrid1D &grid) const

Return the operator as a dense matrix.

#### **Private Member Functions**

bool ComputeStencilInteriorGrid (void)

Stage 1 of the CBS Algorithm.

bool ComputeRationalBasisNullSpace (void)

Stage 2.1 of the CBS Algorithm.

bool ComputePreliminaryApproximations (void)

Stage 2.2 of the CBS Algorithm.

bool ComputeWeights (void)

Stage 2.3 of the CBS Algorithm.

bool ComputeStencilBoundaryGrid (void)

Stage 2.4 of the CBS Algorithm.

bool AssembleOperator (void)

Stage 3 of the CBS Algorithm.

## **Private Attributes**

int order\_accuracy\_

Order of numerical accuracy of the operator.

int dim\_null\_

Dim. null-space for boundary approximations.

int num bndy coeffs

Req. coeffs. per bndy pt. uni. order accuracy.

int divergence\_length\_

Length of the output array.

int minrow

Row from the optimizer with the minimum rel. nor.

int row

Row currently processed by the optimizer.

• DenseMatrix rat\_basis\_null\_space\_

Rational b. null-space w. bndy.

Real \* coeffs\_interior\_

Interior stencil.

Real \* prem\_apps\_

2D array of boundary preliminary approximations.

Real \* weights\_crs\_

Array containing weights from CRSA.

• Real \* weights\_cbs\_

Array containing weights from CBSA.

Real \* mim\_bndy\_

Array containing mimetic boundary approximations.

• Real \* divergence\_

Output array containing the operator and weights.

Real mimetic\_threshold\_

< Mimetic threshold.

#### **Friends**

std::ostream & operator<< (std::ostream &stream, Div1D &in)</li>
 Output stream operator for printing.

# 16.3.1 Detailed Description

This class implements a 1D divergence operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

Definition at line 81 of file mtk div 1d.h.

## 16.3.2 Constructor & Destructor Documentation

```
16.3.2.1 mtk::Div1D::Div1D()
```

Definition at line 125 of file mtk\_div\_1d.cc.

16.3.2.2 mtk::Div1D::Div1D ( const Div1D & div )

#### **Parameters**

in	div	Given divergence.

Definition at line 140 of file mtk\_div\_1d.cc.

```
16.3.2.3 mtk::Div1D::∼Div1D ( )
```

Definition at line 155 of file mtk div 1d.cc.

## 16.3.3 Member Function Documentation

```
16.3.3.1 bool mtk::Div1D::AssembleOperator(void) [private]
```

Construct the output array with the operator and its weights.

- 1. The first entry of the array will contain the order of accuracy.
- 2. The second entry the collection of coefficients for interior of grid.
- 3. If order accuracy > 2, then third entry is the collection of weights.
- 4. If order accuracy > 2, next dim null entries is approximating coefficients for the west boundary of the grid.

Definition at line 1342 of file mtk\_div\_1d.cc.

```
16.3.3.2 mtk::Real * mtk::Div1D::coeffs_interior( ) const
```

Returns

Coefficients for the interior of the grid.

Definition at line 320 of file mtk div 1d.cc.

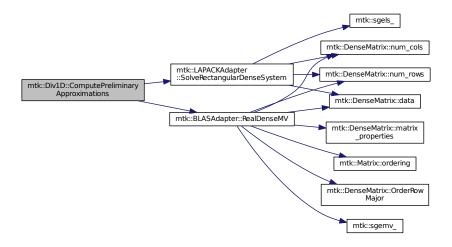
```
16.3.3.3 bool mtk::Div1D::ComputePreliminaryApproximations ( void ) [private]
```

Compute the set of preliminary approximations on the boundary neighborhood.

- 1. Create generator vector for the first approximation.
- 2. Compute the dim null near-the-boundary columns of the pi matrix.
- 3. Create the Vandermonde matrix for this iteration.
- 4. New order-selector vector (gets re-written with LAPACK solutions).
- 5. Solving TT\*rr = ob yields the columns rr of the KK matrix.
- 6. Scale the KK matrix to make it a rational basis for null-space.
- 7. Extract the last dim\_null values of the pre-scaled ob.
- 8. Once we posses the bottom elements, we proceed with the scaling.

Definition at line 691 of file mtk div 1d.cc.

Here is the call graph for this function:



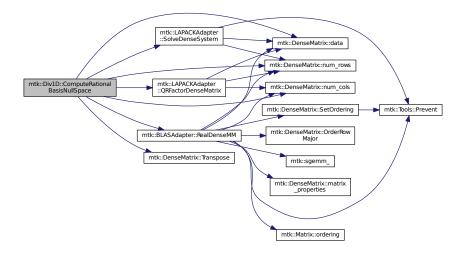
## 16.3.3.4 bool mtk::Div1D::ComputeRationalBasisNullSpace ( void ) [private]

Compute a rational basis for the null-space of the Vandermonde matrix approximating at the west boundary.

- 1. Create generator vector for the first approximation.
- 2. Create Vandermonde matrix.
- 3. QR-factorize the Vandermonde matrix.
- 4. Extract the basis for the null-space from Q matrix.
- 5. Scale null-space to make it rational.

Definition at line 515 of file mtk\_div\_1d.cc.

Here is the call graph for this function:



16.3.3.5 bool mtk::Div1D::ComputeStencilBoundaryGrid (void ) [private]

Compute mimetic stencil approximating at boundary.

- 1. Collect lambda values.
- 2. Compute alpha values.
- 3. Compute the mimetic boundary approximations.

Definition at line 1241 of file mtk\_div\_1d.cc.

16.3.3.6 bool mtk::Div1D::ComputeStencilInteriorGrid ( void ) [private]

Compute the stencil approximating the interior of the staggered grid.

- 1. Create vector for interior spatial coordinates.
- 2. Create Vandermonde matrix (using interior coordinates as generator).
- 3. Create order-selector vector.
- 4. Solve dense Vandermonde system to attain the interior coefficients.

Definition at line 414 of file mtk\_div\_1d.cc.

Here is the call graph for this function:



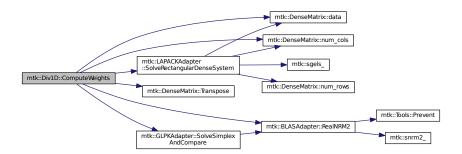
16.3.3.7 bool mtk::Div1D::ComputeWeights ( void ) [private]

Compute the set of mimetic weights to impose the mimetic condition.

- 1. Construct the matrix.
- 2. Use interior stencil to build proper RHS vector  $\mathbf{h}$ .
- 3. Get weights (as **CRSA**):  $\blacksquare q = h$ .
- 4. If required order is greater than critical order, start the CBSA.
- 5. Create matrix from ■.
- 6. Prepare constraint vector as in the CBSA: ■.
- 7. Brute force search through all the rows of the  $\Phi$  matrix.
- 8. Apply solution found from brute force search.

Definition at line 911 of file mtk div 1d.cc.

Here is the call graph for this function:



16.3.3.8 bool mtk::Div1D::ConstructDiv1D ( int order\_accuracy = kDefaultOrderAccuracy, mtk::Real mimetic\_threshold = kDefaultMimeticThreshold )

#### **Returns**

Success of the construction.

- 1. Compute stencil for the interior cells.
- 2. Compute a rational basis for the null-space for the first matrix.
- 3. Compute preliminary approximation (non-mimetic) on the boundaries.
- 4. Compute quadrature weights to impose the mimetic conditions.
- 5. Compute real approximation (mimetic) on the boundaries.
- 6. Assemble operator.

Definition at line 176 of file mtk\_div\_1d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



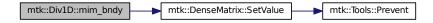
16.3.3.9 mtk::DenseMatrix mtk::Div1D::mim\_bndy ( ) const

#### Returns

Collection of mimetic approximations at the boundary.

Definition at line 335 of file mtk\_div\_1d.cc.

Here is the call graph for this function:



16.3.3.10 int mtk::Div1D::num\_bndy\_coeffs ( ) const

## Returns

How many coefficients are approximating at the boundary.

Definition at line 315 of file mtk\_div\_1d.cc.

16.3.3.11 mtk::DenseMatrix mtk::Div1D::ReturnAsDenseMatrix ( const UniStgGrid1D & grid ) const

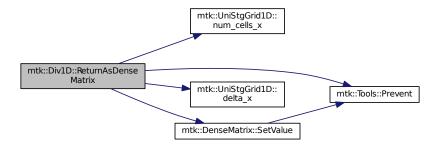
#### Returns

The operator as a dense matrix.

- 1. Insert mimetic boundary at the west.
- 2. Insert coefficients for the interior of the grid.
- 3. Impose center-skew symmetry by permuting the mimetic boundaries.

Definition at line 350 of file mtk\_div\_1d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.3.3.12 mtk::Real \* mtk::Div1D::weights\_cbs ( void ) const

Returns

Collection of weights as computed by the CBSA.

Definition at line 330 of file mtk\_div\_1d.cc.

16.3.3.13 mtk::Real \* mtk::Div1D::weights\_crs ( void ) const

Returns

Collection of weights as computed by the CRSA.

Definition at line 325 of file mtk\_div\_1d.cc.

### 16.3.4 Friends And Related Function Documentation

16.3.4.1 std::ostream& operator<< ( std::ostream & stream, mtk::Div1D & in ) [friend]

- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. Print mimetic weights.
- 4. Print mimetic approximations at the boundary.

Definition at line 79 of file mtk\_div\_1d.cc.

## 16.3.5 Member Data Documentation

**16.3.5.1 Real**\* mtk::Div1D::coeffs\_interior\_ [private]

Definition at line 202 of file mtk\_div\_1d.h.

16.3.5.2 int mtk::Div1D::dim\_null\_ [private]

Definition at line 194 of file mtk div 1d.h.

```
16.3.5.3 Real* mtk::Div1D::divergence_ [private]
Definition at line 207 of file mtk_div_1d.h.
16.3.5.4 int mtk::Div1D::divergence_length_ [private]
Definition at line 196 of file mtk_div_1d.h.
16.3.5.5 Real* mtk::Div1D::mim_bndy_ [private]
Definition at line 206 of file mtk_div_1d.h.
16.3.5.6 Real mtk::Div1D::mimetic_threshold_ [private]
Definition at line 209 of file mtk div 1d.h.
16.3.5.7 int mtk::Div1D::minrow_ [private]
Definition at line 197 of file mtk_div_1d.h.
16.3.5.8 int mtk::Div1D::num_bndy_coeffs_ [private]
Definition at line 195 of file mtk_div_1d.h.
16.3.5.9 int mtk::Div1D::order_accuracy_ [private]
Definition at line 193 of file mtk_div_1d.h.
16.3.5.10 Real* mtk::Div1D::prem_apps_ [private]
Definition at line 203 of file mtk_div_1d.h.
16.3.5.11 DenseMatrix mtk::Div1D::rat_basis_null_space_ [private]
Definition at line 200 of file mtk div 1d.h.
16.3.5.12 int mtk::Div1D::row_ [private]
Definition at line 198 of file mtk div 1d.h.
16.3.5.13 Real* mtk::Div1D::weights_cbs_ [private]
Definition at line 205 of file mtk_div_1d.h.
```

**16.3.5.14 Real**\* mtk::Div1D::weights\_crs\_ [private]

Definition at line 204 of file mtk\_div\_1d.h.

The documentation for this class was generated from the following files:

• include/mtk\_div\_1d.h

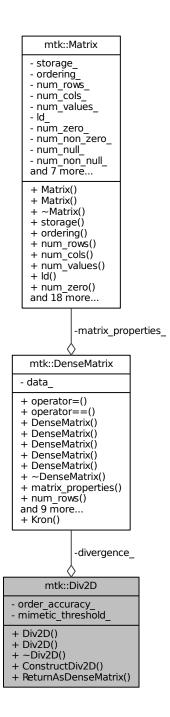
• src/mtk\_div\_1d.cc

# 16.4 mtk::Div2D Class Reference

Implements a 2D mimetic divergence operator.

#include <mtk\_div\_2d.h>

Collaboration diagram for mtk::Div2D:



## **Public Member Functions**

• Div2D ()

Default constructor.

• Div2D (const Div2D &div)

Copy constructor.

• ∼Div2D ()

Destructor.

bool ConstructDiv2D (const UniStgGrid2D &grid, int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_
 threshold=kDefaultMimeticThreshold)

Factory method implementing the CBS Algorithm to build operator.

• DenseMatrix ReturnAsDenseMatrix () const

Return the operator as a dense matrix.

### **Private Attributes**

DenseMatrix divergence\_

Actual operator.

int order\_accuracy\_

Order of accuracy.

Real mimetic threshold

Mimetic Threshold.

## 16.4.1 Detailed Description

This class implements a 2D divergence operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

Definition at line 76 of file mtk\_div\_2d.h.

### 16.4.2 Constructor & Destructor Documentation

```
16.4.2.1 mtk::Div2D::Div2D()
```

Definition at line 69 of file mtk div 2d.cc.

16.4.2.2 mtk::Div2D::Div2D ( const Div2D & div )

#### **Parameters**

in	div	Given divergence.
----	-----	-------------------

Definition at line 73 of file mtk\_div\_2d.cc.

```
16.4.2.3 mtk::Div2D::∼Div2D ( )
```

Definition at line 77 of file mtk div 2d.cc.

## 16.4.3 Member Function Documentation

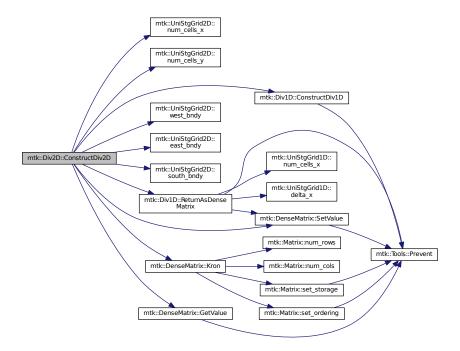
16.4.3.1 bool mtk::Div2D::ConstructDiv2D ( const UniStgGrid2D & grid, int order\_accuracy = kDefaultOrderAccuracy, mtk::Real mimetic\_threshold = kDefaultMimeticThreshold )

#### Returns

Success of the construction.

Definition at line 79 of file mtk\_div\_2d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



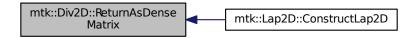
16.4.3.2 mtk::DenseMatrix mtk::Div2D::ReturnAsDenseMatrix ( ) const

#### Returns

The operator as a dense matrix.

Definition at line 147 of file mtk\_div\_2d.cc.

Here is the caller graph for this function:



### 16.4.4 Member Data Documentation

**16.4.4.1 DenseMatrix mtk::Div2D::divergence** [private]

Definition at line 108 of file mtk\_div\_2d.h.

**16.4.4.2 Real mtk::Div2D::mimetic\_threshold** [private]

Definition at line 112 of file mtk\_div\_2d.h.

16.4.4.3 int mtk::Div2D::order\_accuracy\_ [private]

Definition at line 110 of file mtk\_div\_2d.h.

The documentation for this class was generated from the following files:

- include/mtk\_div\_2d.h
- src/mtk\_div\_2d.cc

# 16.5 mtk::GLPKAdapter Class Reference

Adapter class for the GLPK API.

#include <mtk\_glpk\_adapter.h>

Collaboration diagram for mtk::GLPKAdapter:

mtk::GLPKAdapter

+ SolveSimplexAndCompare()

### Static Public Member Functions

• static mtk::Real SolveSimplexAndCompare (mtk::Real \*A, int nrows, int ncols, int kk, mtk::Real \*hh, mtk::Real \*qq, int robjective, mtk::Real mimetic tol, int copy)

Solves a CLO problem and compares the solution to a reference solution.

## 16.5.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the GLPK.

The **GLPK (GNU Linear Programming Kit)** package is intended for solving large-scale linear programming (LP), mixed integer programming (MIP), and other related problems. It is a set of routines written in ANSI C and organized in the form of a callable library.

## Warning

We use the GLPK temporarily in order to test the CBSA, but it will be removed due to potential licensing issues.

#### See also

```
http://www.gnu.org/software/glpk/
```

**Todo** Rescind from the GLPK as the numerical core for CLO problems.

Definition at line 101 of file mtk glpk adapter.h.

#### 16.5.2 Member Function Documentation

16.5.2.1 mtk::Real mtk::GLPKAdapter::SolveSimplexAndCompare ( mtk::Real \* A, int nrows, int ncols, int kk, mtk::Real \* hh, mtk::Real \* qq, int robjective, mtk::Real mimetic\_tol, int copy ) [static]

This routine is the pivot of the CBSA. It solves a Constrained Linear Optimization (CLO) problem, and it compares the attained solution to a given reference solution. This comparison is done computing the norm-2 relative error.

### **Parameters**

in	alpha	First scalar.
in	AA	Given matrix.
in	XX	First vector.
in	beta	Second scalar.
in	beta	Second scalar.
in,out	уу	Second vector (output).
in	XX	First vector.
in	beta	Second scalar.
in	beta	Second scalar.

### Returns

Relative error computed between attained solution and provided ref.

## Warning

GLPK indexes in [1,n], so we must get the extra space needed.

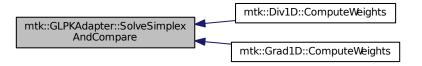
- 1. Memory allocation.
- 2. Fill the problem.
- 3. Copy the row to the vector objective.
- 4. Forming the RHS.
- 5. Setting up the objective function.
- 6. Setting up constraints.
- 7. Copy the matrix minus the row objective to the glpk problem.
- 8. Solve problem.

Definition at line 76 of file mtk\_glpk\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

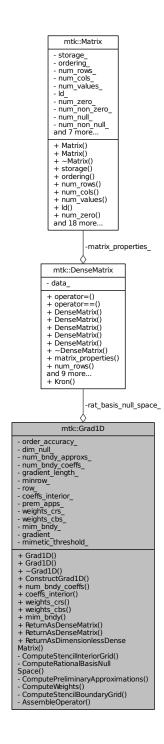
- include/mtk\_glpk\_adapter.h
- src/mtk\_glpk\_adapter.cc

# 16.6 mtk::Grad1D Class Reference

Implements a 1D mimetic gradient operator.

#include <mtk\_grad\_1d.h>

Collaboration diagram for mtk::Grad1D:



#### **Public Member Functions**

• Grad1D ()

Default constructor.

Grad1D (const Grad1D &grad)

Copy constructor.

∼Grad1D ()

Destructor.

bool ConstructGrad1D (int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_threshold=kDefaultMimetic
 —
 Threshold)

Factory method implementing the CBS Algorithm to build operator.

• int num\_bndy\_coeffs () const

Returns how many coefficients are approximating at the boundary.

Real \* coeffs interior () const

Returns coefficients for the interior of the grid.

• Real \* weights\_crs (void) const

Returns collection of weights as computed by the CRSA.

Real \* weights\_cbs (void) const

Returns collection of weights as computed by the CBSA.

• DenseMatrix mim\_bndy () const

Return collection of mimetic approximations at the boundary.

• DenseMatrix ReturnAsDenseMatrix (Real west, Real east, int num\_cells\_x) const

Returns the operator as a dense matrix.

DenseMatrix ReturnAsDenseMatrix (const UniStgGrid1D &grid) const

Returns the operator as a dense matrix.

DenseMatrix ReturnAsDimensionlessDenseMatrix (int num\_cells\_x) const

Returns the operator as a dimensionless dense matrix.

#### **Private Member Functions**

bool ComputeStencilInteriorGrid (void)

Stage 1 of the CBS Algorithm.

bool ComputeRationalBasisNullSpace (void)

Stage 2.1 of the CBS Algorithm.

bool ComputePreliminaryApproximations (void)

Stage 2.2 of the CBS Algorithm.

bool ComputeWeights (void)

Stage 2.3 of the CBS Algorithm.

bool ComputeStencilBoundaryGrid (void)

Stage 2.4 of the CBS Algorithm.

· bool AssembleOperator (void)

Stage 3 of the CBS Algorithm.

### **Private Attributes**

int order accuracy

Order of numerical accuracy of the operator.

int dim null

Dim. null-space for boundary approximations.

• int num\_bndy\_approxs\_

Req. approximations at and near the boundary.

int num\_bndy\_coeffs\_

Req. coeffs. per bndy pt. uni. order accuracy.

int gradient\_length\_

Length of the output array.

int minrow

Row from the optimizer with the minimum rel. nor.

int row

Row currently processed by the optimizer.

DenseMatrix rat\_basis\_null\_space\_

Rational b. null-space w. bndy.

• Real \* coeffs\_interior\_

Interior stencil.

Real \* prem\_apps\_

2D array of boundary preliminary approximations.

• Real \* weights\_crs\_

Array containing weights from CRSA.

Real \* weights\_cbs\_

Array containing weights from CBSA.

Real \* mim\_bndy\_

Array containing mimetic boundary approximations.

Real \* gradient

Output array containing the operator and weights.

- Real mimetic\_threshold\_
  - < Mimetic threshold.

### **Friends**

std::ostream & operator<< (std::ostream &stream, Grad1D &in)</li>
 Output stream operator for printing.

## 16.6.1 Detailed Description

This class implements a 1D gradient operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (C← BSA).

Definition at line 81 of file mtk\_grad\_1d.h.

## 16.6.2 Constructor & Destructor Documentation

16.6.2.1 mtk::Grad1D::Grad1D( )

Definition at line 129 of file mtk\_grad\_1d.cc.

16.6.2.2 mtk::Grad1D::Grad1D ( const Grad1D & grad )

#### **Parameters**

in	div	Given divergence.
----	-----	-------------------

Definition at line 145 of file mtk\_grad\_1d.cc.

```
16.6.2.3 mtk::Grad1D::∼Grad1D ( )
```

Definition at line 161 of file mtk\_grad\_1d.cc.

#### 16.6.3 Member Function Documentation

```
16.6.3.1 bool mtk::Grad1D::AssembleOperator(void) [private]
```

Construct the output array with the operator and its weights.

- 1. The first entry of the array will contain the order of accuracy.
- 2. The second entry of the array will contain the collection of approximating coefficients for the interior of the grid.
- 3. The third entry will contain the collection of weights.
- 4. The next dim\_null + 1 entries will contain the collections of approximating coefficients for the west boundary of the grid.

Definition at line 1499 of file mtk\_grad\_1d.cc.

```
16.6.3.2 mtk::Real * mtk::Grad1D::coeffs_interior ( ) const
```

Returns

Coefficients for the interior of the grid.

Definition at line 326 of file mtk\_grad\_1d.cc.

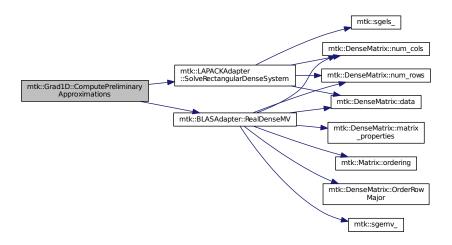
```
16.6.3.3 bool mtk::Grad1D::ComputePreliminaryApproximations (void ) [private]
```

Compute the set of preliminary approximations on the boundary neighborhood.

- 1. Create generator vector for the first approximation.
- 2. Compute the dim\_null near-the-boundary columns of the pi matrix.
- 3. Create the Vandermonde matrix for this iteration.
- 4. New order-selector vector (gets re-written with LAPACK solutions).
- 5. Solving TT\*rr = ob yields the columns rr of the kk matrix.
- 6. Scale the kk matrix to make it a rational basis for null-space.
- 7. Extract the last dim\_null values of the pre-scaled ob.
- 8. Once we posses the bottom elements, we proceed with the scaling.

Definition at line 831 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



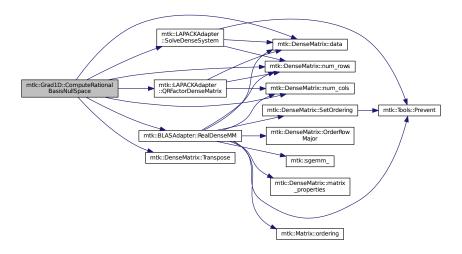
16.6.3.4 bool mtk::Grad1D::ComputeRationalBasisNullSpace(void) [private]

Compute a rational basis for the null-space of the Vandermonde matrix approximating at the west boundary.

- 1. Create generator vector for the first approximation.
- 2. Create Vandermonde matrix.
- 3. QR-factorize the Vandermonde matrix.
- 4. Extract the basis for the null-space from Q matrix.
- 5. Scale null-space to make it rational.

Definition at line 648 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



16.6.3.5 bool mtk::Grad1D::ComputeStencilBoundaryGrid (void ) [private]

Compute mimetic stencil approximating at boundary.

- 1. Collect lambda values.
- 2. Compute alpha values.
- 3. Compute the mimetic boundary approximations.

Definition at line 1393 of file mtk\_grad\_1d.cc.

16.6.3.6 bool mtk::Grad1D::ComputeStencilInteriorGrid (void ) [private]

Compute the stencil approximating the interior of the staggered grid.

- 1. Create vector for interior spatial coordinates.
- 2. Create Vandermonde matrix (using interior coordinates as generator).
- 3. Create order-selector vector.
- 4. Solve dense Vandermonde system to attain the interior coefficients.

Definition at line 551 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



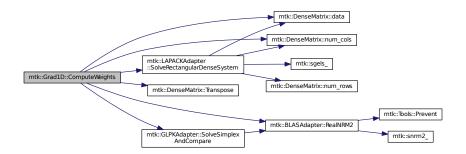
16.6.3.7 bool mtk::Grad1D::ComputeWeights (void ) [private]

Compute the set of mimetic weights to impose the mimetic condition.

- 1. Construct the matrix.
- 2. Use interior stencil to build proper RHS vector h.
- 3. Get weights (as **CRSA**):  $\blacksquare q = h$ .
- 4. If required order is greater than critical order, start the CBSA.
- 5. Create matrix from ■.
- 6. Prepare constraint vector as in the CBSA: ■.
- 7. Brute force search through all the rows of the  $\boldsymbol{\Phi}$  matrix.
- 8. Apply solution found from brute force search.

Definition at line 1052 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



16.6.3.8 bool mtk::Grad1D::ConstructGrad1D ( int order\_accuracy = kDefaultOrderAccuracy, Real mimetic\_threshold = kDefaultMimeticThreshold )

#### Returns

Success of the solution.

- 1. Compute stencil for the interior cells.
- 2. Compute a rational null-space from the first matrix transposed.
- 3. Compute preliminary approximation (non-mimetic) on the boundaries.
- 4. Compute quadrature weights to impose the mimetic conditions.
- 5. Compute real approximation (mimetic) on the boundaries.
- 6. Assemble operator.

Definition at line 182 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.6.3.9 mtk::DenseMatrix mtk::Grad1D::mim\_bndy ( ) const

#### Returns

Collection of mimetic approximations at the boundary.

Definition at line 341 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.6.3.10 int mtk::Grad1D::num\_bndy\_coeffs ( ) const

#### Returns

How many coefficients are approximating at the boundary.

Definition at line 321 of file mtk\_grad\_1d.cc.

16.6.3.11 mtk::DenseMatrix mtk::Grad1D::ReturnAsDenseMatrix ( mtk::Real west, mtk::Real east, int num\_cells\_x ) const

## Returns

The operator as a dense matrix.

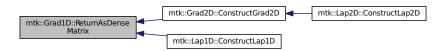
- 1. Insert mimetic boundary at the west.
- 2. Insert coefficients for the interior of the grid.
- 3. Impose center-skew symmetry by permuting the mimetic boundaries.

Definition at line 356 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



### 16.6.3.12 mtk::DenseMatrix mtk::Grad1D::ReturnAsDenseMatrix ( const UniStgGrid1D & grid ) const

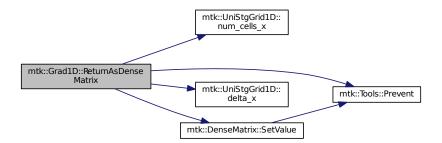
#### Returns

The operator as a dense matrix.

- 1. Insert mimetic boundary at the west.
- 2. Insert coefficients for the interior of the grid.
- 3. Impose center-skew symmetry by permuting the mimetic boundaries.

Definition at line 425 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



16.6.3.13 mtk::DenseMatrix mtk::Grad1D::ReturnAsDimensionlessDenseMatrix ( int num\_cells\_x ) const

#### Returns

The operator as a dimensionless dense matrix.

- 1. Insert mimetic boundary at the west.
- 2. Insert coefficients for the interior of the grid.
- 3. Impose center-skew symmetry by permuting the mimetic boundaries.

Definition at line 489 of file mtk\_grad\_1d.cc.

Here is the call graph for this function:



16.6.3.14 mtk::Real \* mtk::Grad1D::weights\_cbs ( void ) const

#### Returns

Collection of weights as computed by the CBSA.

Definition at line 336 of file mtk grad 1d.cc.

16.6.3.15 mtk::Real \* mtk::Grad1D::weights\_crs ( void ) const

#### Returns

Success of the solution.

Definition at line 331 of file mtk\_grad\_1d.cc.

## 16.6.4 Friends And Related Function Documentation

16.6.4.1 std::ostream& operator<< ( std::ostream & stream, mtk::Grad1D & in ) [friend]

- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. Print mimetic weights.
- 4. Print mimetic approximations at the boundary.

Definition at line 79 of file mtk grad 1d.cc.

```
16.6.5 Member Data Documentation
16.6.5.1 Real* mtk::Grad1D::coeffs_interior_ [private]
Definition at line 217 of file mtk_grad_1d.h.
16.6.5.2 int mtk::Grad1D::dim_null_ [private]
Definition at line 208 of file mtk_grad_1d.h.
16.6.5.3 Real* mtk::Grad1D::gradient_ [private]
Definition at line 222 of file mtk_grad_1d.h.
16.6.5.4 int mtk::Grad1D::gradient_length_ [private]
Definition at line 211 of file mtk_grad_1d.h.
16.6.5.5 Real* mtk::Grad1D::mim_bndy_ [private]
Definition at line 221 of file mtk_grad_1d.h.
16.6.5.6 Real mtk::Grad1D::mimetic_threshold_ [private]
Definition at line 224 of file mtk_grad_1d.h.
16.6.5.7 int mtk::Grad1D::minrow_ [private]
Definition at line 212 of file mtk_grad_1d.h.
16.6.5.8 int mtk::Grad1D::num_bndy_approxs_ [private]
Definition at line 209 of file mtk grad 1d.h.
16.6.5.9 int mtk::Grad1D::num_bndy_coeffs_ [private]
Definition at line 210 of file mtk_grad_1d.h.
16.6.5.10 int mtk::Grad1D::order_accuracy_ [private]
Definition at line 207 of file mtk_grad_1d.h.
16.6.5.11 Real* mtk::Grad1D::prem_apps_ [private]
Definition at line 218 of file mtk_grad_1d.h.
```

**16.6.5.12 DenseMatrix** mtk::Grad1D::rat\_basis\_null\_space\_ [private]

Definition at line 215 of file mtk\_grad\_1d.h.

16.6.5.13 int mtk::Grad1D::row\_ [private]

Definition at line 213 of file mtk\_grad\_1d.h.

16.6.5.14 Real\* mtk::Grad1D::weights\_cbs\_ [private]

Definition at line 220 of file mtk\_grad\_1d.h.

**16.6.5.15** Real\* mtk::Grad1D::weights\_crs\_ [private]

Definition at line 219 of file mtk\_grad\_1d.h.

The documentation for this class was generated from the following files:

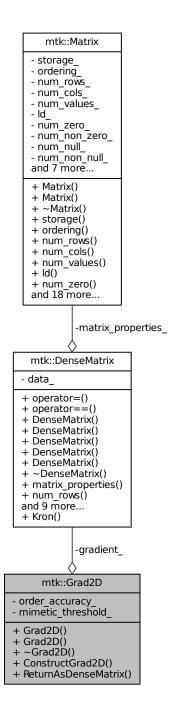
- include/mtk\_grad\_1d.h
- src/mtk\_grad\_1d.cc

# 16.7 mtk::Grad2D Class Reference

Implements a 2D mimetic gradient operator.

#include <mtk\_grad\_2d.h>

Collaboration diagram for mtk::Grad2D:



## **Public Member Functions**

• Grad2D ()

Default constructor.

• Grad2D (const Grad2D &grad)

Copy constructor.

• ~Grad2D ()

Destructor.

bool ConstructGrad2D (const UniStgGrid2D &grid, int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_
 threshold=kDefaultMimeticThreshold)

Factory method implementing the CBS Algorithm to build operator.

• DenseMatrix ReturnAsDenseMatrix () const

Return the operator as a dense matrix.

### **Private Attributes**

DenseMatrix gradient\_

Actual operator.

int order\_accuracy\_

Order of accuracy.

Real mimetic threshold

Mimetic Threshold.

## 16.7.1 Detailed Description

This class implements a 2D gradient operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm ( $C \leftarrow BSA$ ).

Definition at line 76 of file mtk\_grad\_2d.h.

### 16.7.2 Constructor & Destructor Documentation

```
16.7.2.1 mtk::Grad2D::Grad2D()
```

Definition at line 67 of file mtk grad 2d.cc.

16.7.2.2 mtk::Grad2D::Grad2D ( const Grad2D & grad )

#### **Parameters**

in	div	Given divergence.
----	-----	-------------------

Definition at line 71 of file mtk\_grad\_2d.cc.

16.7.2.3 mtk::Grad2D::∼Grad2D ( )

Definition at line 75 of file mtk grad 2d.cc.

## 16.7.3 Member Function Documentation

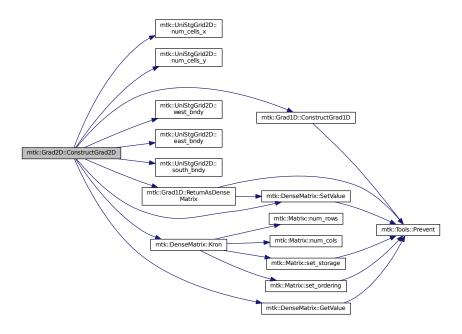
16.7.3.1 bool mtk::Grad2D::ConstructGrad2D ( const UniStgGrid2D & grid, int order\_accuracy = kDefaultOrderAccuracy, mtk::Real mimetic\_threshold = kDefaultMimeticThreshold )

#### Returns

Success of the construction.

Definition at line 77 of file mtk\_grad\_2d.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.7.3.2 mtk::DenseMatrix mtk::Grad2D::ReturnAsDenseMatrix ( ) const

#### Returns

The operator as a dense matrix.

Definition at line 145 of file mtk\_grad\_2d.cc.

Here is the caller graph for this function:



## 16.7.4 Member Data Documentation

**16.7.4.1 DenseMatrix mtk::Grad2D::gradient\_** [private]

Definition at line 108 of file mtk\_grad\_2d.h.

**16.7.4.2 Real mtk::Grad2D::mimetic\_threshold** [private]

Definition at line 112 of file mtk\_grad\_2d.h.

16.7.4.3 int mtk::Grad2D::order\_accuracy\_ [private]

Definition at line 110 of file mtk\_grad\_2d.h.

The documentation for this class was generated from the following files:

- include/mtk\_grad\_2d.h
- src/mtk\_grad\_2d.cc

# 16.8 mtk::Interp1D Class Reference

Implements a 1D interpolation operator.

#include <mtk\_interp\_1d.h>

Collaboration diagram for mtk::Interp1D:

# mtk::Interp1D

- dir interp
- order\_accuracy\_ coeffs\_interior\_
- + Interp1D()
- + Interp1D()
- + ~Interp1D()
- + ConstructInterp1D()
- + coeffs interior()
- + ReturnAsDenseMatrix()

### **Public Member Functions**

• Interp1D ()

Default constructor.

Interp1D (const Interp1D &interp)

Copy constructor.

• ~Interp1D ()

bool ConstructInterp1D (int order accuracy=kDefaultOrderAccuracy, mtk::DirInterp dir=SCALAR TO VECTOR)

Factory method to build operator.

• Real \* coeffs interior () const

Returns coefficients for the interior of the grid.

• DenseMatrix ReturnAsDenseMatrix (const UniStgGrid1D &grid) const

Returns the operator as a dense matrix.

## **Private Attributes**

· DirInterp dir\_interp\_

Direction of interpolation.

int order\_accuracy\_

Order of numerical accuracy of the operator.

• Real \* coeffs\_interior\_

Interior stencil.

## **Friends**

std::ostream & operator<< (std::ostream &stream, Interp1D &in)</li>

Output stream operator for printing.

# 16.8.1 Detailed Description

This class implements a 1D interpolation operator.

Definition at line 82 of file mtk\_interp\_1d.h.

# 16.8.2 Constructor & Destructor Documentation

```
16.8.2.1 mtk::Interp1D::Interp1D()
```

Definition at line 80 of file mtk\_interp\_1d.cc.

16.8.2.2 mtk::Interp1D::Interp1D ( const Interp1D & interp )

#### **Parameters**

in	interp	Given interpolation operator.
----	--------	-------------------------------

Definition at line 85 of file mtk\_interp\_1d.cc.

```
16.8.2.3 mtk::Interp1D::\simInterp1D ( )
```

Definition at line 90 of file mtk\_interp\_1d.cc.

## 16.8.3 Member Function Documentation

16.8.3.1 mtk::Real \* mtk::Interp1D::coeffs\_interior ( ) const

Returns

Coefficients for the interior of the grid.

Definition at line 132 of file mtk\_interp\_1d.cc.

16.8.3.2 bool mtk::Interp1D::ConstructInterp1D ( int *order\_accuracy* = kDefaultOrderAccuracy, mtk::DirInterp *dir* = SCALAR\_TO\_VECTOR )

#### Returns

Success of the solution.

1. Compute stencil for the interior cells.

Definition at line 96 of file mtk interp 1d.cc.

Here is the call graph for this function:



16.8.3.3 mtk::DenseMatrix mtk::Interp1D::ReturnAsDenseMatrix ( const UniStgGrid1D & grid ) const

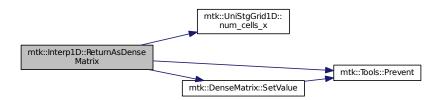
#### Returns

The operator as a dense matrix.

- 1. Preserve values at the boundary.
- 2. Insert coefficients for the interior of the grid.
- 3. Impose center-skew symmetry by permuting the boundaries.

Definition at line 137 of file mtk\_interp\_1d.cc.

Here is the call graph for this function:



## 16.8.4 Friends And Related Function Documentation

16.8.4.1 std::ostream& operator<<< ( std::ostream & stream, mtk::Interp1D & in ) [friend]

1. Print approximating coefficients for the interior.

Definition at line 66 of file mtk\_interp\_1d.cc.

### 16.8.5 Member Data Documentation

**16.8.5.1 Real**\* mtk::Interp1D::coeffs\_interior\_ [private]

Definition at line 127 of file mtk\_interp\_1d.h.

**16.8.5.2 DirInterp mtk::Interp1D::dir\_interp** [private]

Definition at line 123 of file mtk\_interp\_1d.h.

16.8.5.3 int mtk::Interp1D::order\_accuracy\_ [private]

Definition at line 125 of file mtk\_interp\_1d.h.

The documentation for this class was generated from the following files:

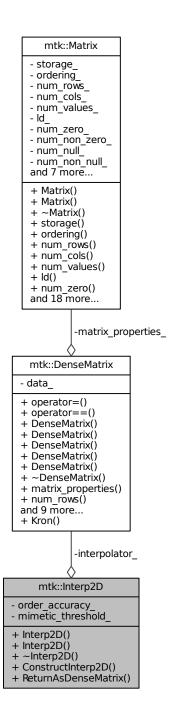
- include/mtk\_interp\_1d.h
- src/mtk\_interp\_1d.cc

# 16.9 mtk::Interp2D Class Reference

Implements a 2D interpolation operator.

#include <mtk\_interp\_2d.h>

Collaboration diagram for mtk::Interp2D:



## **Public Member Functions**

• Interp2D ()

Default constructor.

Interp2D (const Interp2D &interp)

Copy constructor.

• ~Interp2D ()

Destructor.

DenseMatrix ConstructInterp2D (const UniStgGrid2D &grid, int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_threshold=kDefaultMimeticThreshold)

Factory method implementing the CBS Algorithm to build operator.

• DenseMatrix ReturnAsDenseMatrix ()

Return the operator as a dense matrix.

### **Private Attributes**

· DenseMatrix interpolator\_

Actual operator.

· int order\_accuracy\_

Order of accuracy.

· Real mimetic\_threshold\_

Mimetic Threshold.

## 16.9.1 Detailed Description

This class implements a 2D interpolation operator.

Definition at line 76 of file mtk\_interp\_2d.h.

### 16.9.2 Constructor & Destructor Documentation

```
16.9.2.1 mtk::Interp2D::Interp2D()
```

16.9.2.2 mtk::Interp2D::Interp2D ( const Interp2D & interp )

#### **Parameters**

in	lap	Given Laplacian.

16.9.2.3 mtk::Interp2D::∼Interp2D ( )

### 16.9.3 Member Function Documentation

16.9.3.1 DenseMatrix mtk::Interp2D::ConstructInterp2D ( const UniStgGrid2D & grid, int order\_accuracy = kDefaultOrderAccuracy, Real mimetic\_threshold = kDefaultMimeticThreshold )

#### Returns

Success of the construction.

16.9.3.2 DenseMatrix mtk::Interp2D::ReturnAsDenseMatrix ( )

Returns

The operator as a dense matrix.

16.9.4 Member Data Documentation

**16.9.4.1 DenseMatrix mtk::Interp2D::interpolator** [private]

Definition at line 108 of file mtk\_interp\_2d.h.

**16.9.4.2 Real mtk::Interp2D::mimetic\_threshold** [private]

Definition at line 112 of file mtk\_interp\_2d.h.

16.9.4.3 int mtk::Interp2D::order\_accuracy\_ [private]

Definition at line 110 of file mtk\_interp\_2d.h.

The documentation for this class was generated from the following file:

• include/mtk\_interp\_2d.h

# 16.10 mtk::Lap1D Class Reference

Implements a 1D mimetic Laplacian operator.

#include <mtk\_lap\_1d.h>

Collaboration diagram for mtk::Lap1D:

## mtk::Lap1D

- order accuracy
- laplacian\_length\_
- laplacian
- delta
- mimetic\_threshold\_
- + Lap1D()
- + Lap1D()
- + ~Lap1D()
- + order accuracy()
- + mimetic threshold()
- + delta()
- + ConstructLap1D()
- + ReturnAsDenseMatrix()
- + data()

## **Public Member Functions**

• Lap1D ()

Default constructor.

Lap1D (const Lap1D &lap)

Copy constructor.

• ~Lap1D ()

Destructor.

• int order\_accuracy () const

Order of accuracy of the operator.

Real mimetic\_threshold () const

Mimetic threshold used in the CBS algorithm to construct this operator.

• Real delta () const

Value of  $\Delta x$  used be scaled. If 0, then dimensionless.

bool ConstructLap1D (int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_threshold=kDefaultMimetic
 — Threshold)

Factory method implementing the CBS Algorithm to build operator.

• DenseMatrix ReturnAsDenseMatrix (const UniStgGrid1D &grid) const

Return the operator as a dense matrix.

• const mtk::Real \* data (const UniStgGrid1D &grid) const

Return the operator as a dense array.

## **Private Attributes**

int order\_accuracy\_

Order of numerical accuracy of the operator.

int laplacian\_length\_

Length of the output array.

• Real \* laplacian\_

Output array containing the operator and weights.

Real delta

< If 0.0, then this Laplacian is dimensionless.

Real mimetic threshold

< Mimetic threshold.

#### **Friends**

std::ostream & operator << (std::ostream & stream, Lap1D &in)</li>
 Output stream operator for printing.

# 16.10.1 Detailed Description

This class implements a 1D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

Definition at line 76 of file mtk\_lap\_1d.h.

# 16.10.2 Constructor & Destructor Documentation

```
16.10.2.1 mtk::Lap1D::Lap1D()
```

Definition at line 108 of file mtk\_lap\_1d.cc.

16.10.2.2 mtk::Lap1D::Lap1D ( const Lap1D & lap )

#### **Parameters**

in	lap	Given Laplacian.
----	-----	------------------

```
16.10.2.3 mtk::Lap1D::~Lap1D()
```

Definition at line 114 of file mtk\_lap\_1d.cc.

# 16.10.3 Member Function Documentation

16.10.3.1 bool mtk::Lap1D::ConstructLap1D ( int order\_accuracy = kDefaultOrderAccuracy, mtk::Real mimetic\_threshold = kDefaultMimeticThreshold )

#### Returns

Success of the solution.

- 1. Create gradient operator using specific values for the Laplacian.
- 2. Create gradient operator using specific values for the Laplacian.
- 3. Create both operators as matrices.
- 4. Multiply both operators:  $\breve{\mathbf{L}}_{x}^{k} = \breve{\mathbf{D}}_{x}^{k} \breve{\mathbf{G}}_{x}^{k}$
- 5. Extract the coefficients from the matrix and store them in the array.

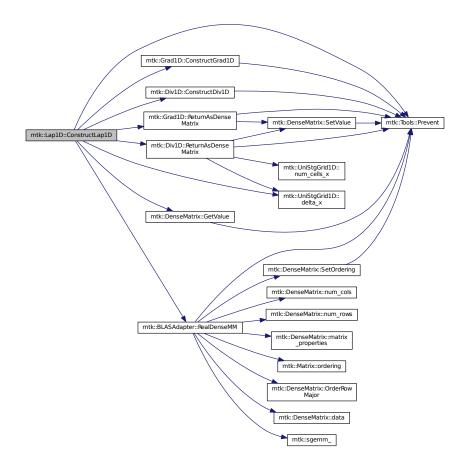
#### Warning

We do not compute weights for this operator... no need to!

- 1. The first entry of the array will contain the order of accuracy.
- 2. The second entry of the array will contain the collection of approximating coefficients for the interior of the grid.
- 3. We DO NOT have weights in this operator. Copy mimetic bndy coeffs.

Definition at line 135 of file mtk lap 1d.cc.

Here is the call graph for this function:



16.10.3.2 const mtk::Real \* mtk::Lap1D::data ( const UniStgGrid1D & grid ) const

Returns

The operator as a dense array.

Definition at line 356 of file mtk\_lap\_1d.cc.

Here is the call graph for this function:



16.10.3.3 mtk::Real mtk::Lap1D::delta( ) const

Returns

Value of  $\Delta x$  used be scaled. If 0, then dimensionless.

Definition at line 130 of file mtk\_lap\_1d.cc.

Here is the caller graph for this function:



16.10.3.4 mtk::Real mtk::Lap1D::mimetic\_threshold ( ) const

#### Returns

Mimetic threshold used in the CBS algorithm to construct operator.

Definition at line 125 of file mtk\_lap\_1d.cc.

Here is the caller graph for this function:



16.10.3.5 int mtk::Lap1D::order\_accuracy() const

## Returns

Order of accuracy of the operator.

Definition at line 120 of file mtk\_lap\_1d.cc.

Here is the caller graph for this function:



16.10.3.6 mtk::DenseMatrix mtk::Lap1D::ReturnAsDenseMatrix ( const UniStgGrid1D & grid ) const

#### Returns

The operator as a dense matrix.

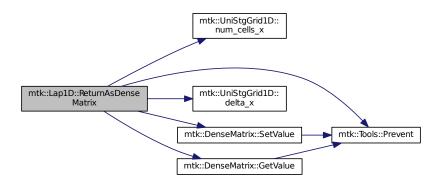
- 1. Extract mimetic coefficients from the west boundary.
- 2. Extract interior coefficients.
- 3. Extract mimetic coefficients from the west boundary to go east.

Note

We could create two matrices of the requested size and multiply them, but that would be inefficient, since we already have the computed coefficients stored. We just have to set them in place, in a matrix of an adequate size, and multiply them times the inverse of the square of the step size, in order for the matrix to actually represent a differential operator.

Definition at line 286 of file mtk\_lap\_1d.cc.

Here is the call graph for this function:



## 16.10.4 Friends And Related Function Documentation

16.10.4.1 std::ostream& operator<< ( std::ostream & stream, mtk::Lap1D & in ) [friend]

- 1. Print order of accuracy.
- 2. Print approximating coefficients for the interior.
- 3. No weights, thus print the mimetic boundary coefficients.

Definition at line 73 of file mtk\_lap\_1d.cc.

# 16.10.5 Member Data Documentation

16.10.5.1 Real mtk::Lap1D::delta\_ [mutable], [private]

Definition at line 143 of file mtk\_lap\_1d.h.

16.10.5.2 Real\* mtk::Lap1D::laplacian\_ [private]

Definition at line 141 of file mtk\_lap\_1d.h.

16.10.5.3 int mtk::Lap1D::laplacian\_length\_ [private]

Definition at line 139 of file mtk lap 1d.h.

**16.10.5.4 Real mtk::Lap1D::mimetic\_threshold\_** [private]

Definition at line 145 of file mtk\_lap\_1d.h.

16.10.5.5 int mtk::Lap1D::order\_accuracy\_ [private]

Definition at line 138 of file mtk\_lap\_1d.h.

The documentation for this class was generated from the following files:

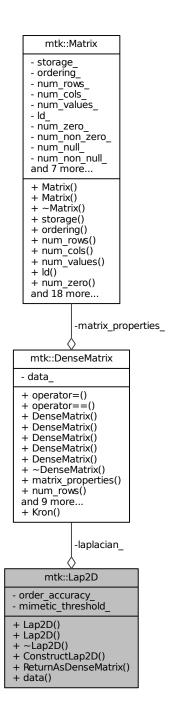
- include/mtk\_lap\_1d.h
- src/mtk\_lap\_1d.cc

# 16.11 mtk::Lap2D Class Reference

Implements a 2D mimetic Laplacian operator.

#include <mtk\_lap\_2d.h>

Collaboration diagram for mtk::Lap2D:



#### **Public Member Functions**

• Lap2D ()

Default constructor.

Lap2D (const Lap2D &lap)

Copy constructor.

• ~Lap2D ()

Destructor.

bool ConstructLap2D (const UniStgGrid2D &grid, int order\_accuracy=kDefaultOrderAccuracy, Real mimetic\_
 threshold=kDefaultMimeticThreshold)

Factory method implementing the CBS Algorithm to build operator.

• DenseMatrix ReturnAsDenseMatrix () const

Return the operator as a dense matrix.

Real \* data () const

Return the operator as a dense array.

## **Private Attributes**

• DenseMatrix laplacian\_

Actual operator.

int order\_accuracy\_

Order of accuracy.

· Real mimetic\_threshold\_

Mimetic Threshold.

# 16.11.1 Detailed Description

This class implements a 2D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

Definition at line 76 of file mtk lap 2d.h.

# 16.11.2 Constructor & Destructor Documentation

```
16.11.2.1 mtk::Lap2D::Lap2D()
```

Definition at line 69 of file mtk\_lap\_2d.cc.

16.11.2.2 mtk::Lap2D::Lap2D ( const Lap2D & lap )

# **Parameters**

in	lap	Given Laplacian.
----	-----	------------------

Definition at line 71 of file mtk\_lap\_2d.cc.

```
16.11.2.3 mtk::Lap2D::\simLap2D ( )
```

Definition at line 75 of file mtk\_lap\_2d.cc.

# 16.11.3 Member Function Documentation

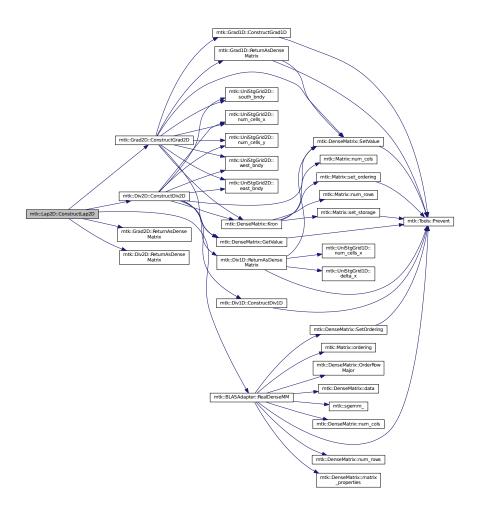
16.11.3.1 bool mtk::Lap2D::ConstructLap2D ( const UniStgGrid2D & grid, int order\_accuracy = kDefaultOrderAccuracy, mtk::Real mimetic\_threshold = kDefaultMimeticThreshold )

## Returns

Success of the construction.

Definition at line 77 of file mtk\_lap\_2d.cc.

Here is the call graph for this function:



16.11.3.2 mtk::Real \* mtk::Lap2D::data ( ) const

# Returns

The operator as a dense array.

Definition at line 115 of file mtk\_lap\_2d.cc.

16.11.3.3 mtk::DenseMatrix mtk::Lap2D::ReturnAsDenseMatrix ( ) const

**Returns** 

The operator as a dense matrix.

Definition at line 110 of file mtk lap 2d.cc.

16.11.4 Member Data Documentation

**16.11.4.1 DenseMatrix mtk::Lap2D::laplacian\_** [private]

Definition at line 115 of file mtk\_lap\_2d.h.

16.11.4.2 Real mtk::Lap2D::mimetic\_threshold\_ [private]

Definition at line 119 of file mtk\_lap\_2d.h.

16.11.4.3 int mtk::Lap2D::order\_accuracy\_ [private]

Definition at line 117 of file mtk\_lap\_2d.h.

The documentation for this class was generated from the following files:

- include/mtk\_lap\_2d.h
- src/mtk\_lap\_2d.cc

# 16.12 mtk::LAPACKAdapter Class Reference

Adapter class for the LAPACK API.

#include <mtk\_lapack\_adapter.h>

Collaboration diagram for mtk::LAPACKAdapter:

# mtk::LAPACKAdapter

- + SolveDenseSystem()
- + SolveDenseSystem()
- + SolveDenseSystem()
- + SolveDenseSystem()
- + SolveRectangularDenseSystem()
- + QRFactorDenseMatrix()

#### Static Public Member Functions

static int SolveDenseSystem (mtk::DenseMatrix &mm, mtk::Real \*rhs)

Solves a dense system of linear equations.

static int SolveDenseSystem (mtk::DenseMatrix &mm, mtk::DenseMatrix &rr)

Solves a dense system of linear equations.

static int SolveDenseSystem (mtk::DenseMatrix &mm, mtk::UniStgGrid1D &rhs)

Solves a dense system of linear equations.

static int SolveDenseSystem (mtk::DenseMatrix &mm, mtk::UniStgGrid2D &rhs)

Solves a dense system of linear equations.

• static int SolveRectangularDenseSystem (const mtk::DenseMatrix &aa, mtk::Real \*ob\_, int ob\_ld\_)

Solves overdetermined or underdetermined real linear systems.

static mtk::DenseMatrix QRFactorDenseMatrix (DenseMatrix &matrix)

Performs a QR factorization on a dense matrix.

# 16.12.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit the numerical methods implemented in the LAPACK.

The **LAPACK** (**Linear Algebra PACKage**) is written in Fortran 90 and provides routines for solving systems of simultaneous linear equations, least-squares solutions of linear systems of equations, eigenvalue problems, and singular value problems.

#### See also

```
http://www.netlib.org/lapack/
```

Definition at line 93 of file mtk lapack adapter.h.

#### 16.12.2 Member Function Documentation

16.12.2.1 mtk::DenseMatrix mtk::LAPACKAdapter::QRFactorDenseMatrix ( mtk::DenseMatrix & aa ) [static]

Adapts the MTK to LAPACK's routine.

#### **Parameters**

in,out	matrix	Input matrix.

#### Returns

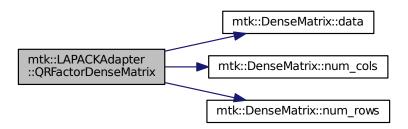
Matrix Q.

#### **Exceptions**

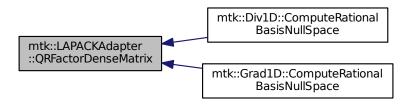
std::bad\_alloc

Definition at line 593 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.12.2.2 int mtk::LAPACKAdapter::SolveDenseSystem ( mtk::DenseMatrix & mm, mtk::Real \* rhs ) [static]

Adapts the MTK to LAPACK's dgesv\_routine.

## **Parameters**

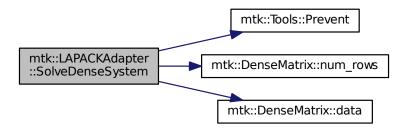
in	matrix	Input matrix.
in	rhs	Input right-hand sides vector.

#### **Exceptions**

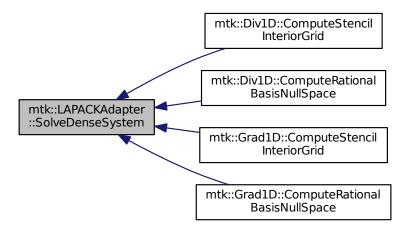
std::bad_alloc	

Definition at line 430 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.12.2.3 int mtk::LAPACKAdapter::SolveDenseSystem ( mtk::DenseMatrix & mm, mtk::DenseMatrix & rr ) [static]

Adapts the MTK to LAPACK's dgesv\_routine.

# **Parameters**

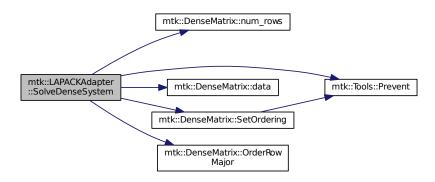
in	matrix	Input matrix.
in	rr	Input right-hand sides matrix.

# **Exceptions**

std::bad\_alloc

Definition at line 465 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



16.12.2.4 int mtk::LAPACKAdapter::SolveDenseSystem ( mtk::DenseMatrix & mm, mtk::UniStgGrid1D & rhs ) [static]

Adapts the MTK to LAPACK's dgesv\_routine.

# **Parameters**

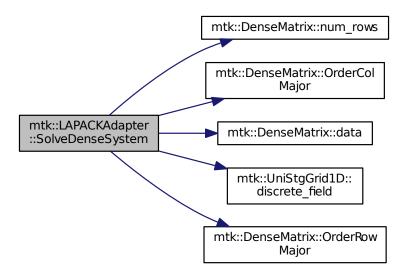
in	matrix	Input matrix.
in	rhs	Input right-hand side from info on a grid.

## **Exceptions**

std::bad_alloc	

Definition at line 517 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



# 16.12.2.5 int mtk::LAPACKAdapter::SolveDenseSystem ( mtk::DenseMatrix & mm, mtk::UniStgGrid2D & rhs ) [static]

Adapts the MTK to LAPACK's dgesv\_routine.

# **Parameters**

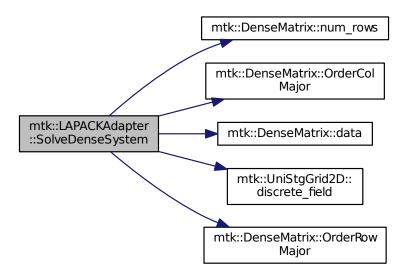
in	matrix	Input matrix.
in	rhs	Input right-hand side from info on a grid.

## **Exceptions**

std::bad_alloc	

Definition at line 555 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



16.12.2.6 int mtk::LAPACKAdapter::SolveRectangularDenseSystem ( const mtk::DenseMatrix & aa, mtk::Real \* ob\_, int ob\_ld\_) [static]

Adapts the MTK to LAPACK's routine.

# **Parameters**

in,out	matrix	Input matrix.

#### Returns

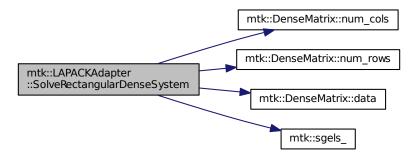
Success of the solution.

#### **Exceptions**

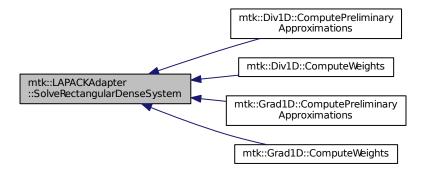
```
std::bad_alloc
```

Definition at line 790 of file mtk\_lapack\_adapter.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following files:

- include/mtk\_lapack\_adapter.h
- src/mtk\_lapack\_adapter.cc

# 16.13 mtk::Matrix Class Reference

Definition of the representation of a matrix in the MTK.

#include <mtk\_matrix.h>

Collaboration diagram for mtk::Matrix:

# mtk::Matrix - storage - ordering - num\_rows\_ - num cols - num\_values\_ - Id - num zero - num\_non\_zero\_ - num\_null\_ num\_non\_null\_ and 7 more... + Matrix() + Matrix() + ~Matrix() + storage() + ordering() + num\_rows() + num\_cols()

+ num\_values()

+ num\_zero() and 18 more...

+ Id()

# **Public Member Functions**

• Matrix ()

Default constructor.

• Matrix (const Matrix &in)

Copy constructor.

∼Matrix () noexcept

Destructor.

MatrixStorage storage () const noexcept

Gets the type of storage of this matrix.

MatrixOrdering ordering () const noexcept

Gets the type of ordering of this matrix.

• int num\_rows () const noexcept

Gets the number of rows.

• int num\_cols () const noexcept

Gets the number of rows.

• int num\_values () const noexcept

Gets the number of values.

• int ld () const noexcept

Gets the matrix' leading dimension.

• int num\_zero () const noexcept

Gets the number of zeros.

• int num non zero () const noexcept

Gets the number of non-zero values.

• int num\_null () const noexcept

Gets the number of null values.

int num\_non\_null () const noexcept

Gets the number of non-null values.

int kl () const noexcept

Gets the number of lower diagonals.

• int ku () const noexcept

Gets the number of upper diagonals.

• int bandwidth () const noexcept

Gets the bandwidth.

· Real abs\_density () const noexcept

Gets the absolute density.

Real rel\_density () const noexcept

Gets the relative density.

· Real abs\_sparsity () const noexcept

Gets the Absolute sparsity.

Real rel\_sparsity () const noexcept

Gets the Relative sparsity.

void set\_storage (const MatrixStorage &tt) noexcept

Sets the storage type of the matrix.

void set\_ordering (const MatrixOrdering &oo) noexcept

Sets the ordering of the matrix.

· void set num rows (const int &num rows) noexcept

Sets the number of rows of the matrix.

· void set\_num\_cols (const int &num\_cols) noexcept

Sets the number of columns of the matrix.

void set\_num\_zero (const int &in) noexcept

Sets the number of zero values of the matrix that matter.

void set\_num\_null (const int &in) noexcept

Sets the number of zero values of the matrix that DO NOT matter.

· void IncreaseNumZero () noexcept

Increases the number of values that equal zero but with meaning.

void IncreaseNumNull () noexcept

Increases the number of values that equal zero but with no meaning.

## **Private Attributes**

MatrixStorage storage\_

What type of matrix is this?

MatrixOrdering ordering\_

What kind of ordering is it following?

int num rows

Number of rows.

int num\_cols\_

Number of columns.

int num\_values\_

Number of total values in matrix.

int Id

Elements between successive rows when row-major.

int num zero

Number of zeros.

· int num\_non\_zero\_

Number of non-zero values.

int num null

Number of null (insignificant) values.

int num\_non\_null\_

Number of null (significant) values.

int kl

Number of lower diagonals on a banded matrix.

int ku

Number of upper diagonals on a banded matrix.

· int bandwidth\_

Bandwidth of the matrix.

Real abs\_density\_

Absolute density of matrix.

Real rel\_density\_

Relative density of matrix.

Real abs\_sparsity\_

Absolute sparsity of matrix.

Real rel\_sparsity\_

Relative sparsity of matrix.

## 16.13.1 Detailed Description

Definition of the representation for the matrices implemented in the MTK.

Definition at line 75 of file mtk matrix.h.

#### 16.13.2 Constructor & Destructor Documentation

16.13.2.1 mtk::Matrix::Matrix ( )

Definition at line 67 of file mtk matrix.cc.

16.13.2.2 mtk::Matrix::Matrix ( const Matrix & in )

#### **Parameters**

in in Given matrix.	
---------------------	--

Definition at line 86 of file mtk\_matrix.cc.

```
16.13.2.3 mtk::Matrix::~Matrix() [noexcept]
```

Definition at line 105 of file mtk matrix.cc.

#### 16.13.3 Member Function Documentation

```
16.13.3.1 Real mtk::Matrix::abs_density() const [noexcept]
```

See also

```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

#### Returns

Absolute density of the matrix.

```
16.13.3.2 mtk::Real mtk::Matrix::abs_sparsity() const [noexcept]
```

## See also

```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

#### Returns

Absolute sparsity of the matrix.

Definition at line 177 of file mtk\_matrix.cc.

```
16.13.3.3 int mtk::Matrix::bandwidth ( ) const [noexcept]
```

Returns

Bandwidth of the matrix.

Definition at line 167 of file mtk\_matrix.cc.

```
16.13.3.4 void mtk::Matrix::IncreaseNumNull() [noexcept]
```

**Todo** Review the definition of sparse matrices properties.

Definition at line 274 of file mtk\_matrix.cc.

16.13.3.5 void mtk::Matrix::IncreaseNumZero() [noexcept]

**Todo** Review the definition of sparse matrices properties.

Definition at line 264 of file mtk matrix.cc.

```
16.13.3.6 int mtk::Matrix::kl( ) const [noexcept]
```

Returns

Number of lower diagonals.

Definition at line 157 of file mtk matrix.cc.

```
16.13.3.7 int mtk::Matrix::ku ( ) const [noexcept]
```

Returns

Number of upper diagonals.

Definition at line 162 of file mtk matrix.cc.

```
16.13.3.8 int mtk::Matrix::ld() const [noexcept]
```

Leading dimension of the data array is the number of elements between successive rows (for row major storage) in memory. Most of the cases, the leading dimension is the same as the number of columns.

Returns

Leading dimension of the matrix.

Definition at line 132 of file mtk matrix.cc.

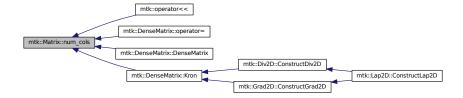
```
16.13.3.9 int mtk::Matrix::num_cols() const [noexcept]
```

Returns

Number of rows of the matrix.

Definition at line 122 of file mtk matrix.cc.

Here is the caller graph for this function:



```
16.13.3.10 int mtk::Matrix::num_non_null() const [noexcept]
```

#### See also

```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

#### Returns

Number of non-null values of the matrix.

Definition at line 152 of file mtk\_matrix.cc.

```
16.13.3.11 int mtk::Matrix::num_non_zero() const [noexcept]
```

#### Returns

Number of non-zero values of the matrix.

Definition at line 142 of file mtk\_matrix.cc.

```
16.13.3.12 int mtk::Matrix::num_null() const [noexcept]
```

#### See also

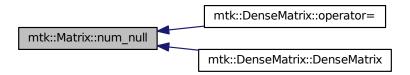
```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

#### Returns

Number of null values of the matrix.

Definition at line 147 of file mtk\_matrix.cc.

Here is the caller graph for this function:



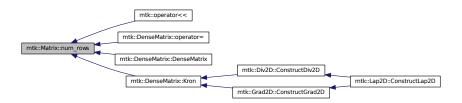
16.13.3.13 int mtk::Matrix::num\_rows( ) const [noexcept]

#### Returns

Number of rows of the matrix.

Definition at line 117 of file mtk\_matrix.cc.

Here is the caller graph for this function:



16.13.3.14 int mtk::Matrix::num\_values( ) const [noexcept]

#### Returns

Number of values of the matrix.

Definition at line 127 of file mtk\_matrix.cc.

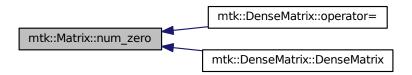
16.13.3.15 int mtk::Matrix::num\_zero() const [noexcept]

## Returns

Number of zeros of the matrix.

Definition at line 137 of file mtk\_matrix.cc.

Here is the caller graph for this function:



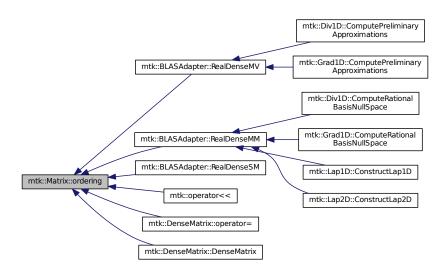
16.13.3.16 mtk::MatrixOrdering mtk::Matrix::ordering ( ) const [noexcept]

#### Returns

Type of ordering of this matrix.

Definition at line 112 of file mtk\_matrix.cc.

Here is the caller graph for this function:



```
16.13.3.17 mtk::Real mtk::Matrix::rel_density() const [noexcept]
```

#### See also

```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

## Returns

Relative density of the matrix.

Definition at line 172 of file mtk matrix.cc.

```
16.13.3.18 mtk::Real mtk::Matrix::rel_sparsity ( ) const [noexcept]
```

#### See also

```
http://www.csrc.sdsu.edu/research_reports/CSRCR2013-01.pdf
```

#### Returns

Relative sparsity of the matrix.

Definition at line 182 of file mtk\_matrix.cc.

16.13.3.19 void mtk::Matrix::set\_num\_cols ( const int & num\_cols ) [noexcept]

## **Parameters**

in	num_cols	Number of columns.	
----	----------	--------------------	--

Definition at line 224 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.13.3.20 void mtk::Matrix::set\_num\_null(const int & in) [noexcept]

# **Parameters**

in	in	Number of zero values.

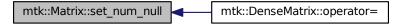
Bug -nan assigned on construction time due to num\_values\_ being 0.

Definition at line 250 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.13.3.21 void mtk::Matrix::set\_num\_rows ( const int & num\_rows ) [noexcept]

#### **Parameters**

in	num_rows	Number of rows.

Definition at line 212 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.13.3.22 void mtk::Matrix::set\_num\_zero ( const int & in ) [noexcept]

## **Parameters**

in	in	Number of zero values.

Bug -nan assigned on construction time due to num\_values\_ being 0.

Definition at line 236 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.13.3.23 void mtk::Matrix::set\_ordering ( const MatrixOrdering & oo ) [noexcept]

# See also

MatrixOrdering

# **Parameters**

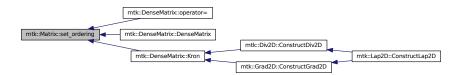
in	00	Ordering of the matrix.

Definition at line 199 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



16.13.3.24 void mtk::Matrix::set\_storage ( const MatrixStorage & tt ) [noexcept]

See also

MatrixStorage

#### **Parameters**

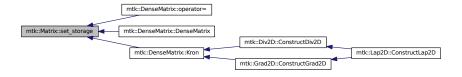
in	tt	Type of the matrix storage.

Definition at line 187 of file mtk\_matrix.cc.

Here is the call graph for this function:



Here is the caller graph for this function:



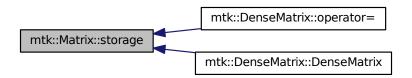
16.13.3.25 mtk::MatrixStorage mtk::Matrix::storage( ) const [noexcept]

#### Returns

Type of storage of this matrix.

Definition at line 107 of file mtk\_matrix.cc.

Here is the caller graph for this function:



# 16.13.4 Member Data Documentation

**16.13.4.1 Real mtk::Matrix::abs\_density\_** [private]

Definition at line 296 of file mtk matrix.h.

**16.13.4.2 Real mtk::Matrix::abs\_sparsity\_** [private]

Definition at line 298 of file mtk\_matrix.h.

16.13.4.3 int mtk::Matrix::bandwidth\_ [private]

Definition at line 294 of file mtk matrix.h.

16.13.4.4 int mtk::Matrix::kl\_ [private]

Definition at line 292 of file mtk\_matrix.h.

16.13.4.5 int mtk::Matrix::ku\_ [private]

Definition at line 293 of file mtk matrix.h.

16.13.4.6 int mtk::Matrix::Id\_ [private]

Definition at line 285 of file mtk\_matrix.h.

16.13.4.7 int mtk::Matrix::num\_cols\_ [private]

Definition at line 283 of file mtk\_matrix.h.

```
16.13.4.8 int mtk::Matrix::num_non_null_ [private]
Definition at line 290 of file mtk_matrix.h.
16.13.4.9 int mtk::Matrix::num_non_zero_ [private]
Definition at line 288 of file mtk_matrix.h.
16.13.4.10 int mtk::Matrix::num_null_ [private]
Definition at line 289 of file mtk matrix.h.
16.13.4.11 int mtk::Matrix::num_rows_ [private]
Definition at line 282 of file mtk_matrix.h.
16.13.4.12 int mtk::Matrix::num_values_ [private]
Definition at line 284 of file mtk_matrix.h.
16.13.4.13 int mtk::Matrix::num_zero_ [private]
Definition at line 287 of file mtk_matrix.h.
16.13.4.14 MatrixOrdering mtk::Matrix::ordering_ [private]
Definition at line 280 of file mtk_matrix.h.
16.13.4.15 Real mtk::Matrix::rel_density_ [private]
Definition at line 297 of file mtk matrix.h.
16.13.4.16 Real mtk::Matrix::rel_sparsity_ [private]
Definition at line 299 of file mtk_matrix.h.
16.13.4.17 MatrixStorage mtk::Matrix::storage [private]
Definition at line 278 of file mtk_matrix.h.
The documentation for this class was generated from the following files:
```

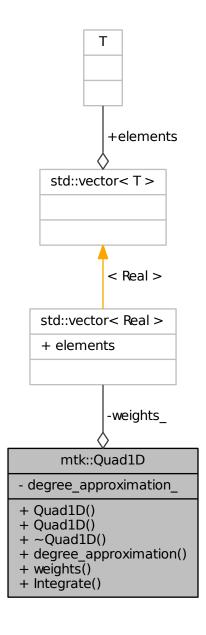
- include/mtk\_matrix.h
- · src/mtk matrix.cc

# 16.14 mtk::Quad1D Class Reference

Implements a 1D mimetic quadrature.

#include <mtk\_quad\_1d.h>

Collaboration diagram for mtk::Quad1D:



## **Public Member Functions**

• Quad1D ()

Default constructor.

• Quad1D (const Quad1D &quad)

Copy constructor.

• ~Quad1D ()

Destructor.

• int degree\_approximation () const

Get the degree of interpolating polynomial per sub-interval of domain.

• Real \* weights () const

Return collection of weights.

• Real Integrate (Real(\*Integrand)(Real xx), UniStgGrid1D grid) const

Mimetic integration routine.

# **Private Attributes**

int degree approximation

Degree of the interpolating polynomial.

• std::vector< Real > weights\_

Collection of weights.

#### **Friends**

std::ostream & operator<< (std::ostream &stream, Quad1D &in)</li>

Output stream operator for printing.

# 16.14.1 Detailed Description

This class implements a 1D quadrature solver based on the mimetic discretization of the gradient operator.

Definition at line 81 of file mtk\_quad\_1d.h.

# 16.14.2 Constructor & Destructor Documentation

16.14.2.1 mtk::Quad1D::Quad1D( )

16.14.2.2 mtk::Quad1D::Quad1D ( const Quad1D & quad )

# **Parameters**

in div Given quadrature.
--------------------------

```
16.14.2.3 mtk::Quad1D::~Quad1D( )
```

## 16.14.3 Member Function Documentation

16.14.3.1 int mtk::Quad1D::degree\_approximation ( ) const

Returns

Degree of the interpolating polynomial per sub-interval of the domain.

## 16.14.3.2 Real mtk::Quad1D::Integrate ( Real(\*)(Real xx) Integrand, UniStgGrid1D grid ) const

#### **Parameters**

in	Integrand	Real-valued function to integrate.
in	grid	Given integration domain.

#### Returns

Result of the integration.

# 16.14.3.3 Real\* mtk::Quad1D::weights ( ) const

Returns

Collection of weights.

#### 16.14.4 Friends And Related Function Documentation

```
16.14.4.1 std::ostream& operator<<( std::ostream & stream, Quad1D & in ) [friend]
```

## 16.14.5 Member Data Documentation

**16.14.5.1** int mtk::Quad1D::degree\_approximation\_ [private]

Definition at line 124 of file mtk\_quad\_1d.h.

```
16.14.5.2 std::vector<Real> mtk::Quad1D::weights_ [private]
```

Definition at line 126 of file mtk\_quad\_1d.h.

The documentation for this class was generated from the following file:

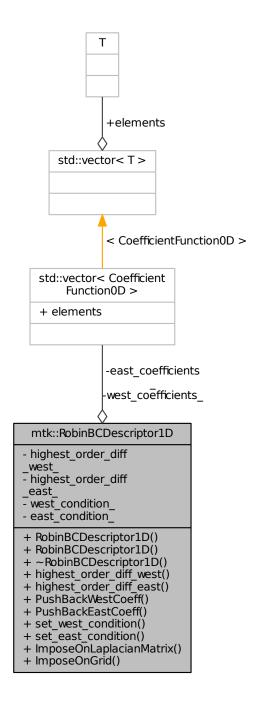
• include/mtk\_quad\_1d.h

# 16.15 mtk::RobinBCDescriptor1D Class Reference

Impose Robin boundary conditions on the operators and on the grids.

```
#include <mtk_robin_bc_descriptor_1d.h>
```

Collaboration diagram for mtk::RobinBCDescriptor1D:



# **Public Member Functions**

• RobinBCDescriptor1D ()

Default constructor.

RobinBCDescriptor1D (const RobinBCDescriptor1D &desc)

Copy constructor.

~RobinBCDescriptor1D () noexcept

Destructor.

· int highest\_order\_diff\_west () const noexcept

Getter for the highest order of differentiation in the west boundary.

• int highest\_order\_diff\_east () const noexcept

Getter for the highest order of differentiation in the east boundary.

void PushBackWestCoeff (CoefficientFunction0D cw)

Push back coefficient function at west of lowest order diff. available.

void PushBackEastCoeff (CoefficientFunction0D ce)

Push back coefficient function at east of lowest order diff. available.

void set\_west\_condition (Real(\*west\_condition)(const Real &tt)) noexcept

Set boundary condition at west.

void set east condition (Real(\*east condition)(const Real &tt)) noexcept

Set boundary condition at east.

- bool ImposeOnLaplacianMatrix (const Lap1D &lap, DenseMatrix &matrix, const Real &time=mtk::kZero) const Imposes the condition on the operator represented as matrix.
- void ImposeOnGrid (UniStgGrid1D &grid, const Real &time=mtk::kZero) const

Imposes the condition on the grid.

#### **Private Attributes**

int highest order diff west

Highest order of differentiation for west.

• int highest\_order\_diff\_east\_

Highest order of differentiation for east.

- std::vector
  - < CoefficientFunction0D > west\_coefficients\_

Coeffs. west.

- · std::vector
  - < CoefficientFunction0D > east coefficients

Coeffs. east.

Real(\* west condition )(const Real &tt)

Condition for west.

Real(\* east\_condition\_)(const Real &tt)

Condition for east.

# 16.15.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 1D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial\Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

In a 1D context ( $\partial \Omega = \{a, b\} \subset \mathbb{R}$ ), this condition can be written as follows:

$$\delta_a(a,t)u(a,t) - \eta_a(a,t)u'(a,t) = \beta_a(a,t),$$

$$\delta_b(b,t)u(b,t) + \eta_b(b,t)u'(b,t) = \beta_b(b,t).$$

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west and east, in 1D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the conditions in the grids.

See also

http://mathworld.wolfram.com/NormalVector.html

Definition at line 155 of file mtk\_robin\_bc\_descriptor\_1d.h.

#### 16.15.2 Constructor & Destructor Documentation

16.15.2.1 mtk::RobinBCDescriptor1D::RobinBCDescriptor1D ( )

Definition at line 93 of file mtk\_robin\_bc\_descriptor\_1d.cc.

16.15.2.2 mtk::RobinBCDescriptor1D::RobinBCDescriptor1D ( const RobinBCDescriptor1D & desc )

**Parameters** 

in	desc	Given 1D descriptor.

Definition at line 99 of file mtk robin bc descriptor 1d.cc.

16.15.2.3 mtk::RobinBCDescriptor1D::~RobinBCDescriptor1D( ) [noexcept]

Definition at line 106 of file mtk\_robin\_bc\_descriptor\_1d.cc.

#### 16.15.3 Member Function Documentation

16.15.3.1 int mtk::RobinBCDescriptor1D::highest\_order\_diff\_east( ) const [noexcept]

Returns

Integer highest order of differentiation in the east boundary.

Definition at line 113 of file mtk\_robin\_bc\_descriptor\_1d.cc.

16.15.3.2 int mtk::RobinBCDescriptor1D::highest\_order\_diff\_west( ) const [noexcept]

Returns

Integer highest order of differentiation in the west boundary.

Definition at line 108 of file mtk robin bc descriptor 1d.cc.

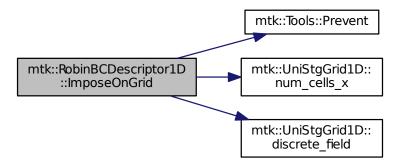
16.15.3.3 void mtk::RobinBCDescriptor1D::ImposeOnGrid ( UniStgGrid1D & grid, const Real & time = mtk::kZero ) const

#### **Parameters**

in,out	grid	Grid upon which impose the desired boundary condition.
in	time	Current time snapshot. Default is kZero.

Definition at line 246 of file mtk\_robin\_bc\_descriptor\_1d.cc.

Here is the call graph for this function:



16.15.3.4 bool mtk::RobinBCDescriptor1D::ImposeOnLaplacianMatrix ( const Lap1D & *lap*, mtk::DenseMatrix & *matrix*, const Real & *time* = mtk::kZero ) const

#### **Parameters**

	in	lap	Operator in the Matrix.	
Ī	in,out	matrix	Input Laplacian operator.	
	in	time	Current time snapshot. Default is kZero.	

### Returns

Success of the imposition.

- 1. Impose Dirichlet coefficients. 1.1. Impose Dirichlet condition at the west.
- 1.2. Impose Dirichlet condition at the east.
  - 1. Impose Neumann coefficients.
- 2.1. Create a mimetic gradient to approximate the first derivative.
- 2.2. Extract the coefficients approximating the boundary.

#### Warning

Coefficients returned by the mim\_bndy getter are dimensionless! Therefore we must scale them by delta\_x (from the grid), before adding to the matrix! But this information is in the given lap!

- 2.3. Impose Neumann condition at the west.
- 2.3.1. Get gradient coefficient and scale it.
- 2.3.2. Multiply times the coefficient for this boundary, times the unit normal for this boundary.
- 2.3.3. Set the final value summing it with what is on the matrix.
- 2.4. Impose Neumann condition at the east.

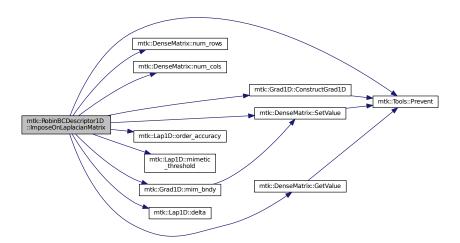
#### Warning

The Coefficients returned by the mim\_bndy getter are those intended for the west boundary. We must enforce the center-skew-symmetry of the resulting operator by permuting their location in the matrix, and changing their sign.

- 2.4.1. Get gradient coefficient and scale it.
- 2.4.2. Multiply times the coefficient for this boundary, times the unit normal for this boundary, and change the sign to enforce center-skew-symmetry.
- 2.4.3. Set the final value summing it with what is on the matrix.

Definition at line 166 of file mtk robin bc descriptor 1d.cc.

Here is the call graph for this function:



16.15.3.5 void mtk::RobinBCDescriptor1D::PushBackEastCoeff ( mtk::CoefficientFunction0D ce )

### **Parameters**

in ce	Function $c_e(x,y): \Omega \mapsto \mathbb{R}$ .
-------	--

Definition at line 132 of file mtk\_robin\_bc\_descriptor\_1d.cc.

Here is the call graph for this function:



16.15.3.6 void mtk::RobinBCDescriptor1D::PushBackWestCoeff ( mtk::CoefficientFunction0D cw )

#### **Parameters**

in	CW	Function $c_w(x,y): \Omega \mapsto \mathbb{R}$ .

Definition at line 118 of file mtk\_robin\_bc\_descriptor\_1d.cc.

Here is the call graph for this function:



16.15.3.7 void mtk::RobinBCDescriptor1D::set\_east\_condition ( Real(\*)(const Real &tt) east\_condition ) [noexcept]

### **Parameters**

in	east_condition	$ig eta_e(y,t):\Omega\mapsto \mathbb{R}.$

Definition at line 156 of file mtk\_robin\_bc\_descriptor\_1d.cc.

Here is the call graph for this function:

```
mtk::RobinBCDescriptor1D ::set_east_condition mtk::Tools::Prevent
```

16.15.3.8 void mtk::RobinBCDescriptor1D::set\_west\_condition ( Real(\*)(const Real &tt) west\_condition ) [noexcept]

#### **Parameters**

```
in west_condition eta_w(y,t):\Omega\mapsto\mathbb{R}.
```

Definition at line 146 of file mtk\_robin\_bc\_descriptor\_1d.cc.

Here is the call graph for this function:



## 16.15.4 Member Data Documentation

16.15.4.1 std::vector<CoefficientFunction0D> mtk::RobinBCDescriptor1D::east\_coefficients\_ [private]

Definition at line 237 of file mtk\_robin\_bc\_descriptor\_1d.h.

16.15.4.2 Real(\* mtk::RobinBCDescriptor1D::east\_condition\_)(const Real &tt) [private]

Definition at line 240 of file mtk\_robin\_bc\_descriptor\_1d.h.

**16.15.4.3** int mtk::RobinBCDescriptor1D::highest\_order\_diff\_east\_ [private]

Definition at line 234 of file mtk\_robin\_bc\_descriptor\_1d.h.

16.15.4.4 int mtk::RobinBCDescriptor1D::highest\_order\_diff\_west\_ [private]

Definition at line 233 of file mtk\_robin\_bc\_descriptor\_1d.h.

16.15.4.5 std::vector < CoefficientFunction OD > mtk::RobinBCDescriptor 1D::west\_coefficients\_ [private]

Definition at line 236 of file mtk\_robin\_bc\_descriptor\_1d.h.

16.15.4.6 Real(\* mtk::RobinBCDescriptor1D::west\_condition\_)(const Real &tt) [private]

Definition at line 239 of file mtk\_robin\_bc\_descriptor\_1d.h.

The documentation for this class was generated from the following files:

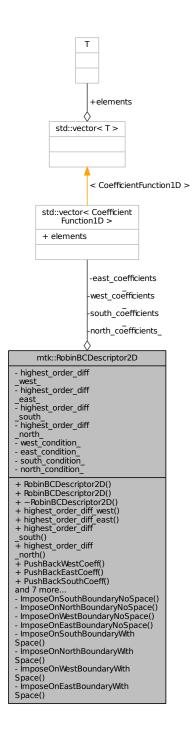
- include/mtk\_robin\_bc\_descriptor\_1d.h
- src/mtk\_robin\_bc\_descriptor\_1d.cc

# 16.16 mtk::RobinBCDescriptor2D Class Reference

Impose Robin boundary conditions on the operators and on the grids.

#include <mtk\_robin\_bc\_descriptor\_2d.h>

Collaboration diagram for mtk::RobinBCDescriptor2D:



# **Public Member Functions**

• RobinBCDescriptor2D ()

Default constructor.

RobinBCDescriptor2D (const RobinBCDescriptor2D &desc)

Copy constructor.

∼RobinBCDescriptor2D () noexcept

Destructor.

int highest order diff west () const noexcept

Getter for the highest order of differentiation in the west boundary.

int highest\_order\_diff\_east () const noexcept

Getter for the highest order of differentiation in the east boundary.

· int highest order diff south () const noexcept

Getter for the highest order of differentiation in the south boundary.

int highest\_order\_diff\_north () const noexcept

Getter for the highest order of differentiation in the north boundary.

void PushBackWestCoeff (CoefficientFunction1D cw)

Push back coefficient function at west of lowest order diff. available.

void PushBackEastCoeff (CoefficientFunction1D ce)

Push back coefficient function at east of lowest order diff. available.

void PushBackSouthCoeff (CoefficientFunction1D cs)

Push back coefficient function south of lowest order diff. available.

void PushBackNorthCoeff (CoefficientFunction1D cn)

Push back coefficient function north of lowest order diff. available.

void set\_west\_condition (Real(\*west\_condition)(const Real &yy, const Real &tt)) noexcept

Set boundary condition at west.

void set east condition (Real(\*east condition)(const Real &yy, const Real &tt)) noexcept

Set boundary condition at east.

void set\_south\_condition (Real(\*south\_condition)(const Real &xx, const Real &tt)) noexcept

Set boundary condition at south.

void set north condition (Real(\*north condition)(const Real &xx, const Real &tt)) noexcept

Set boundary condition at north.

 bool ImposeOnLaplacianMatrix (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the operator represented as matrix.

void ImposeOnGrid (UniStgGrid2D &grid, const Real &time=kZero) const

Imposes the condition on the grid.

#### **Private Member Functions**

 bool ImposeOnSouthBoundaryNoSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the south boundary.

 bool ImposeOnNorthBoundaryNoSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the north boundary.

 bool ImposeOnWestBoundaryNoSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the west boundary.

 bool ImposeOnEastBoundaryNoSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the east boundary.

 bool ImposeOnSouthBoundaryWithSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the south boundary.

bool ImposeOnNorthBoundaryWithSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the north boundary.

 bool ImposeOnWestBoundaryWithSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the west boundary.

 bool ImposeOnEastBoundaryWithSpace (const Lap2D &lap, const UniStgGrid2D &grid, DenseMatrix &matrix, const Real &time=kZero) const

Imposes the condition on the east boundary.

#### **Private Attributes**

int highest\_order\_diff\_west\_

Highest order of differentiation west.

· int highest\_order\_diff\_east\_

Highest order of differentiation east.

· int highest\_order\_diff\_south\_

Highest order differentiation for south.

· int highest\_order\_diff\_north\_

Highest order differentiation for north.

- · std::vector
  - < CoefficientFunction1D > west coefficients

Coeffs. west.

- · std::vector
  - < CoefficientFunction1D > east\_coefficients\_

Coeffs. east.

- · std::vector
  - < CoefficientFunction1D > south\_coefficients\_

Coeffs. south.

- std::vector
  - < CoefficientFunction1D > north\_coefficients\_

Coeffs. south.

Real(\* west\_condition\_)(const Real &xx, const Real &tt)

Condition west

Real(\* east\_condition\_)(const Real &xx, const Real &tt)

Condition east.

Real(\* south\_condition\_)(const Real &yy, const Real &tt)

Cond. south.

Real(\* north\_condition\_)(const Real &yy, const Real &tt)

Cond. north.

# 16.16.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 2D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial\Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west, east, south and north in 2D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the conditions in the grids.

See also

http://mathworld.wolfram.com/NormalVector.html

Definition at line 132 of file mtk\_robin\_bc\_descriptor\_2d.h.

#### 16.16.2 Constructor & Destructor Documentation

16.16.2.1 mtk::RobinBCDescriptor2D::RobinBCDescriptor2D ( )

Definition at line 84 of file mtk\_robin\_bc\_descriptor\_2d.cc.

16.16.2.2 mtk::RobinBCDescriptor2D::RobinBCDescriptor2D ( const RobinBCDescriptor2D & desc )

#### **Parameters**

in	desc	Given 2D descriptor.
----	------	----------------------

Definition at line 94 of file mtk\_robin\_bc\_descriptor\_2d.cc.

16.16.2.3 mtk::RobinBCDescriptor2D::~RobinBCDescriptor2D() [noexcept]

Definition at line 105 of file mtk robin bc descriptor 2d.cc.

### 16.16.3 Member Function Documentation

16.16.3.1 int mtk::RobinBCDescriptor2D::highest\_order\_diff\_east( ) const [noexcept]

Returns

Integer highest order of differentiation in the east boundary.

Definition at line 112 of file mtk robin bc descriptor 2d.cc.

16.16.3.2 int mtk::RobinBCDescriptor2D::highest\_order\_diff\_north() const [noexcept]

#### Returns

Integer highest order of differentiation in the north boundary.

Definition at line 122 of file mtk\_robin\_bc\_descriptor\_2d.cc.

16.16.3.3 int mtk::RobinBCDescriptor2D::highest\_order\_diff\_south() const [noexcept]

#### Returns

Integer highest order of differentiation in the south boundary.

Definition at line 117 of file mtk robin bc descriptor 2d.cc.

16.16.3.4 int mtk::RobinBCDescriptor2D::highest\_order\_diff\_west( ) const [noexcept]

#### Returns

Integer highest order of differentiation in the west boundary.

Definition at line 107 of file mtk\_robin\_bc\_descriptor\_2d.cc.

16.16.3.5 bool mtk::RobinBCDescriptor2D::ImposeOnEastBoundaryNoSpace ( const Lap2D & *lap*, const UniStgGrid2D & *grid*, mtk::DenseMatrix & *matrix*, const Real & *time* = kZero ) const [private]

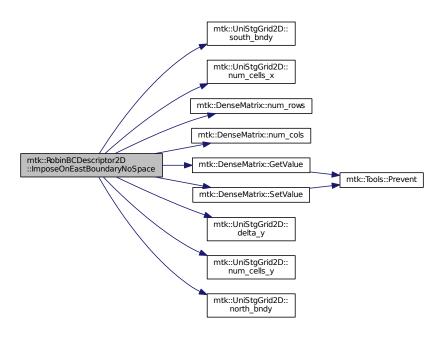
### **Parameters**

in	lap	Laplacian operator on the matrix.	
in	grid	Grid upon which impose the desired boundary condition.	
in,out	matrix	Input matrix with the Laplacian operator.	
in time Current time snapshot. Default is kZero.		Current time snapshot. Default is kZero.	

- 1. Impose the Dirichlet condition first.
- 2. Impose the Neumann condition.

Definition at line 495 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.6 bool mtk::RobinBCDescriptor2D::ImposeOnEastBoundaryWithSpace ( const Lap2D & lap, const UniStgGrid2D & grid, mtk::DenseMatrix & matrix, const Real & time = kZero ) const [private]

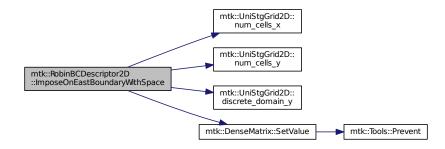
### **Parameters**

in	lap	Laplacian operator on the matrix.	
in grid Grid upon which impose the desired boundary condition.		Grid upon which impose the desired boundary condition.	
in,out	matrix	Input matrix with the Laplacian operator.	
in time Current time snapshot. Defaul		Current time snapshot. Default is kZero.	

- 1. Impose the Dirichlet condition first.
- 2. Impose the Neumann condition.

Definition at line 564 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.7 void mtk::RobinBCDescriptor2D::ImposeOnGrid ( mtk::UniStgGrid2D & grid, const Real & time = kZero ) const

#### **Parameters**

in,out	grid	Grid upon which impose the desired boundary condition.
in	time	Current time snapshot. Default is kZero.

- 1. Impose assuming an scalar grid.
- 1.1. Impose south condition.
- 1.1.1. Impose south-west corner.
- 1.1.2. Impose south border.
- 1.1.3. Impose south-east corner.
- 1.2. Impose north condition.
- 1.2.1. Impose north-west corner.
- 1.2.2. Impose north border.
- 1.2.3. Impose north-east corner.
- 1.3. Impose west condition.
- 1.3.1. Impose south-west corner.

#### Note

As per discussion with Otilio, we will take the arithmetic mean of the values of the BCs at the corners.

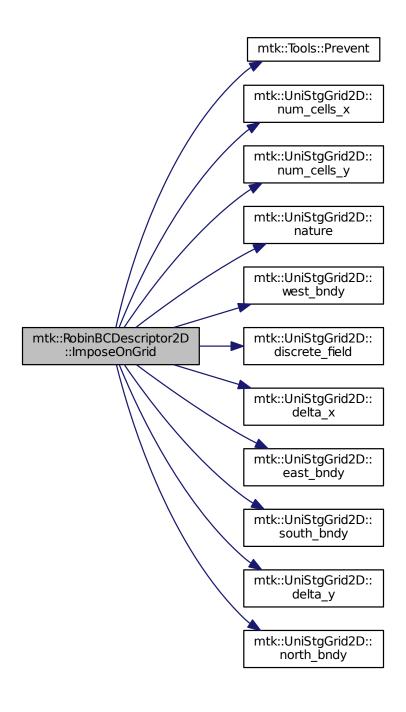
- 1.3.2. Impose west border.
- 1.3.3. Impose north-west corner.
- 1.4. Impose east condition.
- 1.4.1. Impose south-east corner.
- 1.4.2. Impose east border.
- 1.4.3. Impose north-east corner.

1. Impose assuming a vector grid.

**Todo** Implement imposition for vector-valued grids. Need research here!

Definition at line 674 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.8 bool mtk::RobinBCDescriptor2D::ImposeOnLaplacianMatrix ( const Lap2D & *lap*, const UniStgGrid2D & *grid*, mtk::DenseMatrix & *matrix*, const Real & *time* = kZero ) const

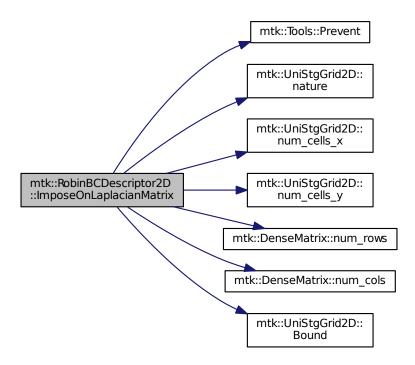
#### **Parameters**

in	lap	Laplacian operator on the matrix.	
in	grid	Grid upon which impose the desired boundary condition.	
in,out	matrix	Input matrix with the Laplacian operator.	
in time Current time snapshot. Default is kZero.		Current time snapshot. Default is kZero.	

If we have not bound anything to the grid, then we have to generate our collection of spatial coordinates, as we evaluate the coefficients.

Definition at line 591 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.9 bool mtk::RobinBCDescriptor2D::ImposeOnNorthBoundaryNoSpace ( const Lap2D & lap, const UniStgGrid2D & grid, mtk::DenseMatrix & matrix, const Real & time = kZero ) const [private]

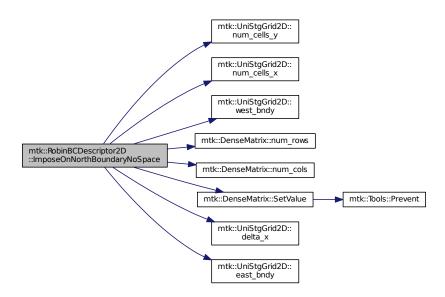
Pa	ram	ete	rs

in	lap	Laplacian operator on the matrix.
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

- 1. Impose the Dirichlet condition first.
- 2. Impose the Neumann condition.

Definition at line 312 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.10 bool mtk::RobinBCDescriptor2D::ImposeOnNorthBoundaryWithSpace ( const Lap2D & *Iap*, const UniStgGrid2D & *grid*, mtk::DenseMatrix & *matrix*, const Real & *time* = kZero ) const [private]

### **Parameters**

in	lap	Laplacian operator on the matrix.
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

1. Impose Dirichlet condition.

For each entry on the diagonal:

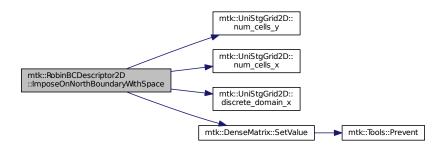
Evaluate next set spatial coordinates to evaluate the coefficient.

Evaluate and assign the Dirichlet coefficient.

1. Impose the Neumann condition.

Definition at line 372 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.11 bool mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryNoSpace ( const Lap2D & lap, const UniStgGrid2D & grid, mtk::DenseMatrix & matrix, const Real & time = kZero ) const [private]

#### **Parameters**

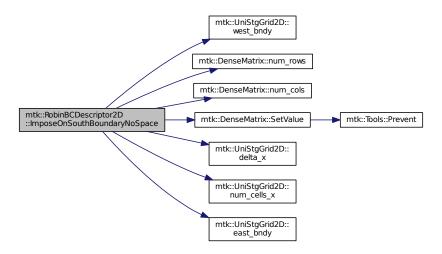
in	lap	Laplacian operator on the matrix.
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

- 1. Impose the Dirichlet condition first.
- 2. Impose the Neumann condition.

**Todo** Impose the Neumann conditions on every pole, for every scenario.

Definition at line 229 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.12 bool mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryWithSpace ( const Lap2D & *lap*, const UniStgGrid2D & *grid*, mtk::DenseMatrix & *matrix*, const Real & *time* = kZero ) const [private]

#### **Parameters**

in	lap Laplacian operator on the matrix.	
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

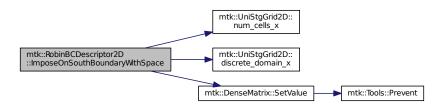
1. Impose the Dirichlet condition first.

Todo Impose Harmonic mean on the corners for the case when the generated space is available, for all poles.

1. Impose the Neumann condition.

Definition at line 284 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.13 bool mtk::RobinBCDescriptor2D::ImposeOnWestBoundaryNoSpace ( const Lap2D & lap, const UniStgGrid2D & grid, mtk::DenseMatrix & matrix, const Real & time = kZero ) const [private]

#### **Parameters**

in	lap Laplacian operator on the matrix.	
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

1. Impose the Dirichlet condition first.

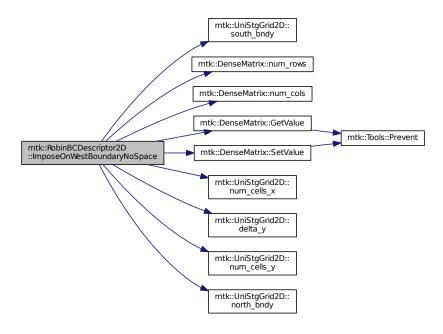
#### Note

As it can be seen, we must adopt a convention about how to treat the corners. Based on a reasoning with Otilio, we will take the **harmonic mean**.

1. Impose the Neumann condition.

Definition at line 399 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.14 bool mtk::RobinBCDescriptor2D::ImposeOnWestBoundaryWithSpace ( const Lap2D & lap, const UniStgGrid2D & grid, mtk::DenseMatrix & matrix, const Real & time = kZero ) const [private]

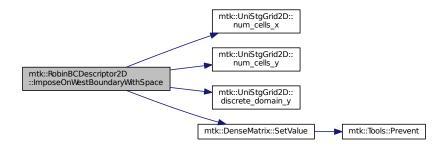
### **Parameters**

in	lap	Laplacian operator on the matrix.
in	grid	Grid upon which impose the desired boundary condition.
in,out	matrix	Input matrix with the Laplacian operator.
in	time	Current time snapshot. Default is kZero.

- 1. Impose the Dirichlet condition first.
- 2. Impose the Neumann condition.

Definition at line 468 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.15 void mtk::RobinBCDescriptor2D::PushBackEastCoeff( mtk::CoefficientFunction1D ce )

#### **Parameters**

in	CW	Coeff. $c_e(y,t):\partial\Omega imes[t_0,t_n]\mapsto\mathbb{R}.$

Definition at line 141 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.16 void mtk::RobinBCDescriptor2D::PushBackNorthCoeff ( mtk::CoefficientFunction1D cn )

### **Parameters**

in	cw Coeff. $c_n$	$a_n(x,t):\partial\Omega imes [t_0,t_n]\mapsto\mathbb{R}.$

Definition at line 169 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.17 void mtk::RobinBCDescriptor2D::PushBackSouthCoeff ( mtk::CoefficientFunction1D cs )

#### **Parameters**

ſ	in	CW	Coeff. $c_s(x,t): \partial \Omega \times [t_0,t_n] \mapsto \mathbb{R}$ .
	T11	CW	$Coen. \ c_s(x,t) . \ os_2 \times [t_0,t_n] \mapsto \mathbb{R}.$

Definition at line 155 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.18 void mtk::RobinBCDescriptor2D::PushBackWestCoeff ( mtk::CoefficientFunction1D cw )

### **Parameters**

in	CW	Coeff. $c_w(y,t):\partial\Omega imes[t_0,t_n]\mapsto\mathbb{R}.$

Definition at line 127 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.19 void mtk::RobinBCDescriptor2D::set\_east\_condition ( Real(\*)(const Real &yy, const Real &tt) east\_condition )

[noexcept]

#### **Parameters**

in	east_condition	$\mid eta_e(y,t): \partial \Omega  imes [t_0,t_n] \mapsto \mathbb{R}.$

Definition at line 194 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.20 void mtk::RobinBCDescriptor2D::set\_north\_condition ( Real(\*)(const Real &xx, const Real &tt) north\_condition )
[noexcept]

### **Parameters**

ĺ	in	north_condition	$eta_n(x,t):\partial\Omega imes[t_0,t_n]\mapsto\mathbb{R}.$

Definition at line 217 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.21 void mtk::RobinBCDescriptor2D::set\_south\_condition ( Real(\*)(const Real &xx, const Real &tt) south\_condition )
[noexcept]

#### **Parameters**

in	south condition	$eta_{s}(x,t):\partial\Omega imes[t_{0},t_{n}]\mapsto\mathbb{R}.$
	_	15(7) [0/11]

Definition at line 205 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:



16.16.3.22 void mtk::RobinBCDescriptor2D::set\_west\_condition ( Real(\*)(const Real &yy, const Real &tt) west\_condition )
[noexcept]

### **Parameters**

in	west_condition	$ig eta_w(y,t):\partial\Omega imes[t_0,t_n]\mapsto\mathbb{R}.$

Definition at line 183 of file mtk\_robin\_bc\_descriptor\_2d.cc.

Here is the call graph for this function:

```
mtk::RobinBCDescriptor2D
::set_west_condition

mtk::Tools::Prevent
```

#### 16.16.4 Member Data Documentation

16.16.4.1 std::vector < CoefficientFunction 1D > mtk::RobinBCDescriptor 2D::east\_coefficients\_ [private]

Definition at line 367 of file mtk\_robin\_bc\_descriptor\_2d.h.

16.16.4.2 Real(\* mtk::RobinBCDescriptor2D::east\_condition\_)(const Real &xx, const Real &tt) [private]

Definition at line 372 of file mtk\_robin\_bc\_descriptor\_2d.h.

**16.16.4.3** int mtk::RobinBCDescriptor2D::highest\_order\_diff\_east\_ [private]

Definition at line 362 of file mtk\_robin\_bc\_descriptor\_2d.h.

**16.16.4.4** int mtk::RobinBCDescriptor2D::highest\_order\_diff\_north\_ [private]

Definition at line 364 of file mtk robin bc descriptor 2d.h.

**16.16.4.5** int mtk::RobinBCDescriptor2D::highest\_order\_diff\_south\_ [private]

Definition at line 363 of file mtk\_robin\_bc\_descriptor\_2d.h.

**16.16.4.6** int mtk::RobinBCDescriptor2D::highest\_order\_diff\_west\_ [private]

Definition at line 361 of file mtk\_robin\_bc\_descriptor\_2d.h.

**16.16.4.7** std::vector<CoefficientFunction1D> mtk::RobinBCDescriptor2D::north\_coefficients\_ [private]

Definition at line 369 of file mtk\_robin\_bc\_descriptor\_2d.h.

16.16.4.8 Real(\* mtk::RobinBCDescriptor2D::north\_condition\_)(const Real &yy, const Real &tt) [private]

Definition at line 374 of file mtk\_robin\_bc\_descriptor\_2d.h.

16.16.4.9 std::vector<CoefficientFunction1D> mtk::RobinBCDescriptor2D::south\_coefficients\_ [private]

Definition at line 368 of file mtk robin bc descriptor 2d.h.

16.16.4.10 Real(\* mtk::RobinBCDescriptor2D::south\_condition\_)(const Real &yy, const Real &tt) [private]

Definition at line 373 of file mtk\_robin\_bc\_descriptor\_2d.h.

16.16.4.11 std::vector < Coefficient Function 1D > mtk::Robin BCDescriptor 2D::west\_coefficients\_ [private]

Definition at line 366 of file mtk\_robin\_bc\_descriptor\_2d.h.

16.16.4.12 Real(\* mtk::RobinBCDescriptor2D::west\_condition\_)(const Real &xx, const Real &tt) [private]

Definition at line 371 of file mtk\_robin\_bc\_descriptor\_2d.h.

The documentation for this class was generated from the following files:

- · include/mtk robin bc descriptor 2d.h
- src/mtk\_robin\_bc\_descriptor\_2d.cc

# 16.17 mtk::Tools Class Reference

Tool manager class.

#include <mtk\_tools.h>

Collaboration diagram for mtk::Tools:

#### mtk::Tools

- test\_number\_
- duration
- begin\_time\_
- + Prevent()
- + BeginUnitTestNo()
- + EndUnitTestNo()
- + Assert()

# **Static Public Member Functions**

static void Prevent (const bool complement, const char \*const fname, int lineno, const char \*const fxname)
 noexcept

Enforces preconditions by preventing their complements from occur.

static void BeginUnitTestNo (const int &nn) noexcept

Begins the execution of a unit test. Starts a timer.

static void EndUnitTestNo (const int &nn) noexcept

Ends the execution of a unit test. Stops and reports wall-clock time.

· static void Assert (const bool &condition) noexcept

Asserts if the condition required to pass the unit test occurs.

### **Static Private Attributes**

static int test\_number\_

Current test being executed.

static Real duration

Duration of the current test.

static clock\_t begin\_time\_

Elapsed time on current test.

### 16.17.1 Detailed Description

Basic tools to ensure execution correctness.

Definition at line 78 of file mtk tools.h.

### 16.17.2 Member Function Documentation

16.17.2.1 void mtk::Tools::Assert (const bool & condition ) [static], [noexcept]

#### **Parameters**

in	condition	Condition to be asserted.

Definition at line 109 of file mtk\_tools.cc.

**16.17.2.2 void mtk::Tools::BeginUnitTestNo(constint&nn)** [static], [noexcept]

#### **Parameters**

in	nn	Number of the test.

Definition at line 88 of file mtk\_tools.cc.

Here is the call graph for this function:



16.17.2.3 void mtk::Tools::EndUnitTestNo (const int & nn) [static], [noexcept]

### **Parameters**

in	nn	Number of the test.

Definition at line 100 of file mtk\_tools.cc.

Here is the call graph for this function:



16.17.2.4 void mtk::Tools::Prevent ( const bool *complement*, const char \*const *fname*, int *lineno*, const char \*const *fxname* ) [static], [noexcept]

#### See also

http://stackoverflow.com/questions/8884335/print-the-file-name-line-number-and-function

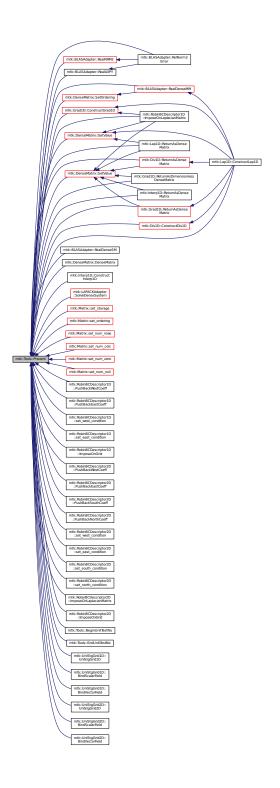
### **Parameters**

in	complement	Complement of desired pre-condition.
in	fname	Name of the file being checked.
in	lineno	Number of the line where the check is executed.
in	fxname	Name of the module containing the check.

**Todo** Check if this is the best way of stalling execution.

Definition at line 61 of file mtk\_tools.cc.

Here is the caller graph for this function:



# 16.17.3 Member Data Documentation

```
16.17.3.1 clock_t mtk::Tools::begin_time_ [static], [private]
```

Definition at line 121 of file mtk\_tools.h.

```
16.17.3.2 mtk::Real mtk::Tools::duration_ [static], [private]
```

Definition at line 119 of file mtk\_tools.h.

```
16.17.3.3 int mtk::Tools::test_number_ [static], [private]
```

**Todo** Check usage of static methods and private members.

Definition at line 117 of file mtk\_tools.h.

The documentation for this class was generated from the following files:

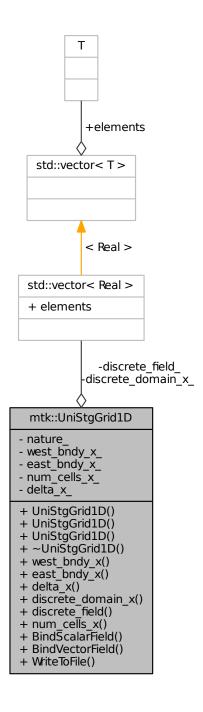
- include/mtk\_tools.h
- src/mtk\_tools.cc

# 16.18 mtk::UniStgGrid1D Class Reference

Uniform 1D Staggered Grid.

```
#include <mtk_uni_stg_grid_1d.h>
```

Collaboration diagram for mtk::UniStgGrid1D:



# **Public Member Functions**

• UniStgGrid1D ()

Default constructor.

• UniStgGrid1D (const UniStgGrid1D &grid)

Copy constructor.

UniStgGrid1D (const Real &west\_bndy\_x, const Real &east\_bndy\_x, const int &num\_cells\_x, const mtk::Field
 Nature &nature=mtk::SCALAR)

Construct a grid based on spatial discretization parameters.

∼UniStgGrid1D ()

Destructor.

Real west\_bndy\_x () const

Provides access to west boundary spatial coordinate.

• Real east\_bndy\_x () const

Provides access to east boundary spatial coordinate.

Real delta\_x () const

Provides access to the computed \$ x \$.

• const Real \* discrete\_domain\_x () const

Provides access to the grid spatial data.

Real \* discrete\_field ()

Provides access to the grid field data.

int num\_cells\_x () const

Provides access to the number of cells of the grid.

void BindScalarField (Real(\*ScalarField)(const Real &xx))

Binds a given scalar field to the grid.

void BindVectorField (Real(\*VectorField)(Real xx))

Binds a given vector field to the grid.

bool WriteToFile (std::string filename, std::string space\_name, std::string field\_name) const

Writes grid to a file compatible with gnuplot 4.6.

### **Private Attributes**

FieldNature nature

Nature of the discrete field.

std::vector< Real > discrete\_domain\_x\_

Array of spatial data.

std::vector< Real > discrete\_field\_

Array of field's data.

Real west bndy x

West boundary spatial coordinate.

· Real east\_bndy\_x\_

East boundary spatial coordinate.

Real num\_cells\_x\_

Number of cells discretizing the domain.

Real delta\_x\_

Produced  $\Delta x$ .

### **Friends**

std::ostream & operator<< (std::ostream &stream, UniStgGrid1D &in)</li>

Prints the grid as a tuple of arrays.

# 16.18.1 Detailed Description

Uniform 1D Staggered Grid.

Definition at line 77 of file mtk\_uni\_stg\_grid\_1d.h.

### 16.18.2 Constructor & Destructor Documentation

16.18.2.1 mtk::UniStgGrid1D::UniStgGrid1D()

Definition at line 99 of file mtk\_uni\_stg\_grid\_1d.cc.

16.18.2.2 mtk::UniStgGrid1D::UniStgGrid1D ( const UniStgGrid1D & grid )

### **Parameters**

in	grid	Given grid.

Definition at line 108 of file mtk\_uni\_stg\_grid\_1d.cc.

16.18.2.3 mtk::UniStgGrid1D::UniStgGrid1D ( const Real & west\_bndy\_x, const Real & east\_bndy\_x, const int & num\_cells\_x, const mtk::FieldNature & nature = mtk::SCALAR )

#### **Parameters**

in	west_bndy_x	Coordinate for the west boundary.
in	east_bndy_x	Coordinate for the east boundary.
in	num_cells_x	Number of cells of the required grid.
in	nature	Nature of the discrete field to hold.

### See also

mtk::FieldNature

Definition at line 124 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the call graph for this function:



16.18.2.4 mtk::UniStgGrid1D::~UniStgGrid1D()

Definition at line 144 of file mtk\_uni\_stg\_grid\_1d.cc.

# 16.18.3 Member Function Documentation

16.18.3.1 void mtk::UniStgGrid1D::BindScalarField ( Real(\*)(const Real &xx) ScalarField )

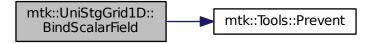
### **Parameters**

in	ScalarField	Pointer to the function implementing the scalar field.
----	-------------	--

- 1. Create collection of spatial coordinates.
- 2. Create collection of field samples.

Definition at line 176 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the call graph for this function:



16.18.3.2 void mtk::UniStgGrid1D::BindVectorField ( Real(\*)(Real xx) VectorField )

We assume the field to be of the form:

$$\mathbf{v}(x) = v(x)\hat{\mathbf{i}}$$

### **Parameters**

in	VectorField	Pointer to the function implementing the vector field.

- 1. Create collection of spatial coordinates.
- 2. Create collection of field samples.

Definition at line 212 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the call graph for this function:



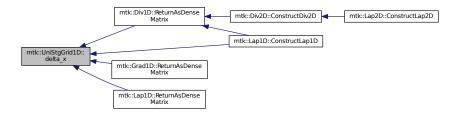
16.18.3.3 mtk::Real mtk::UniStgGrid1D::delta\_x ( ) const

Returns

Computed \$ x \$.

Definition at line 156 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the caller graph for this function:



16.18.3.4 const mtk::Real \* mtk::UniStgGrid1D::discrete\_domain\_x ( ) const

Returns

Pointer to the spatial data.

**Todo** Review const-correctness of the pointer we return.

Definition at line 161 of file mtk\_uni\_stg\_grid\_1d.cc.

16.18.3.5 mtk::Real \* mtk::UniStgGrid1D::discrete\_field()

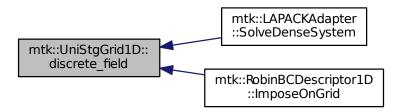
#### Returns

Pointer to the field data.

**Todo** Review const-correctness of the pointer we return. Look at the STL!

Definition at line 166 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the caller graph for this function:



16.18.3.6 mtk::Real mtk::UniStgGrid1D::east\_bndy\_x ( ) const

### Returns

East boundary spatial coordinate.

Definition at line 151 of file mtk\_uni\_stg\_grid\_1d.cc.

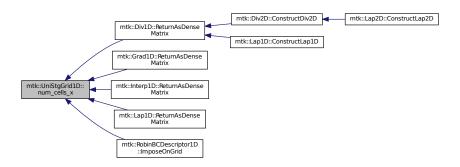
16.18.3.7 int mtk::UniStgGrid1D::num\_cells\_x ( ) const

### Returns

Number of cells of the grid.

Definition at line 171 of file mtk\_uni\_stg\_grid\_1d.cc.

Here is the caller graph for this function:



16.18.3.8 mtk::Real mtk::UniStgGrid1D::west\_bndy\_x ( ) const

### Returns

West boundary spatial coordinate.

Definition at line 146 of file mtk\_uni\_stg\_grid\_1d.cc.

16.18.3.9 bool mtk::UniStgGrid1D::WriteToFile ( std::string filename, std::string space\_name, std::string field\_name ) const

### **Parameters**

in	filename	Name of the output file.
in	space_name	Name for the first column of the data.
in	field_name	Name for the second column of the data.

### Returns

Success of the file writing process.

### See also

http://www.gnuplot.info/

Definition at line 240 of file mtk\_uni\_stg\_grid\_1d.cc.

### 16.18.4 Friends And Related Function Documentation

16.18.4.1 std::ostream & operator << ( std::ostream & stream, mtk::UniStgGrid1D & in ) [friend]

- 1. Print spatial coordinates.
- 2. Print scalar field.

Definition at line 68 of file mtk\_uni\_stg\_grid\_1d.cc.

# 16.18.5 Member Data Documentation

**16.18.5.1 Real mtk::UniStgGrid1D::delta\_x** [private]

Definition at line 200 of file mtk\_uni\_stg\_grid\_1d.h.

16.18.5.2 std::vector<Real> mtk::UniStgGrid1D::discrete\_domain\_x\_ [private]

Definition at line 194 of file mtk\_uni\_stg\_grid\_1d.h.

16.18.5.3 std::vector<Real> mtk::UniStgGrid1D::discrete\_field\_ [private]

Definition at line 195 of file mtk\_uni\_stg\_grid\_1d.h.

```
16.18.5.4 Real mtk::UniStgGrid1D::east_bndy_x_ [private]
```

Definition at line 198 of file mtk\_uni\_stg\_grid\_1d.h.

```
16.18.5.5 FieldNature mtk::UniStgGrid1D::nature [private]
```

Definition at line 192 of file mtk\_uni\_stg\_grid\_1d.h.

```
16.18.5.6 Real mtk::UniStgGrid1D::num_cells_x_ [private]
```

Definition at line 199 of file mtk\_uni\_stg\_grid\_1d.h.

```
16.18.5.7 Real mtk::UniStgGrid1D::west_bndy_x_ [private]
```

Definition at line 197 of file mtk\_uni\_stg\_grid\_1d.h.

The documentation for this class was generated from the following files:

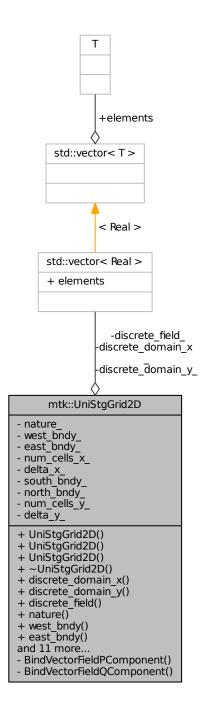
- include/mtk\_uni\_stg\_grid\_1d.h
- src/mtk\_uni\_stg\_grid\_1d.cc

# 16.19 mtk::UniStgGrid2D Class Reference

Uniform 2D Staggered Grid.

#include <mtk\_uni\_stg\_grid\_2d.h>

Collaboration diagram for mtk::UniStgGrid2D:



### **Public Member Functions**

• UniStgGrid2D ()

Default constructor.

• UniStgGrid2D (const UniStgGrid2D &grid)

Copy constructor.

UniStgGrid2D (const Real &west\_bndy\_x, const Real &east\_bndy\_x, const int &num\_cells\_x, const Real &south\_bndy\_y, const Real &north\_bndy\_y, const int &num\_cells\_y, const mtk::FieldNature &nature=mtk::S
 CALAR)

Construct a grid based on spatial discretization parameters.

∼UniStgGrid2D ()

Destructor.

• const Real \* discrete domain x () const

Provides access to the grid spatial data.

const Real \* discrete\_domain\_y () const

Provides access to the grid spatial data.

• Real \* discrete field ()

Provides access to the grid field data.

FieldNature nature () const

Physical nature of the data bound to the grid.

Real west\_bndy () const

Provides access to west boundary spatial coordinate.

Real east\_bndy () const

Provides access to east boundary spatial coordinate.

int num cells x () const

Provides access to the number of cells of the grid.

• Real delta\_x () const

Provides access to the computed x\$.

Real south\_bndy () const

Provides access to south boundary spatial coordinate.

• Real north\_bndy () const

Provides access to north boundary spatial coordinate.

int num\_cells\_y () const

Provides access to the number of cells of the grid.

• Real delta\_y () const

Provides access to the computed \$ y \$.

· bool Bound () const

Have any field been bound to the grid?

• int Size () const

Total number of samples in the grid.

void BindScalarField (Real(\*ScalarField)(const Real &xx, const Real &yy))

Binds a given scalar field to the grid.

void BindVectorField (Real(\*VectorFieldPComponent)(const Real &xx, const Real &yy), Real(\*VectorFieldQ←Component)(const Real &xx, const Real &xx, const Real &xx, const Real &xx, const Real &xx.

Binds a given vector field to the grid.

bool WriteToFile (std::string filename, std::string space\_name\_x, std::string space\_name\_y, std::string field\_← name) const

Writes grid to a file compatible with Gnuplot 4.6.

### **Private Member Functions**

- void BindVectorFieldPComponent (Real(\*VectorFieldPComponent)(const Real &xx, const Real &yy))
  - Binds a given component of a vector field to the grid.
- void BindVectorFieldQComponent (Real(\*VectorFieldQComponent)(const Real &xx, const Real &yy))
  - Binds a given component of a vector field to the grid.

### **Private Attributes**

- std::vector< Real > discrete\_domain\_x\_
  - Array of spatial data.
- std::vector< Real > discrete\_domain\_y\_
  - Array of spatial data.
- std::vector< Real > discrete\_field\_
  - Array of field's data.
- FieldNature nature\_
  - Nature of the discrete field.
- Real west\_bndy\_
  - West boundary spatial coordinate.
- Real east\_bndy\_
  - East boundary spatial coordinate.
- int num\_cells\_x\_
  - Number of cells discretizing the domain.
- Real delta\_x\_
  - Computed  $\Delta x$ .
- · Real south\_bndy\_
  - West boundary spatial coordinate.
- · Real north\_bndy\_
  - East boundary spatial coordinate.
- int num\_cells\_y\_
  - Number of cells discretizing the domain.
- Real delta\_y\_
  - Computed  $\Delta y$ .

### **Friends**

std::ostream & operator<< (std::ostream &stream, UniStgGrid2D &in)</li>

Prints the grid as a tuple of arrays.

### 16.19.1 Detailed Description

Uniform 2D Staggered Grid.

Definition at line 79 of file mtk\_uni\_stg\_grid\_2d.h.

# 16.19.2 Constructor & Destructor Documentation

16.19.2.1 mtk::UniStgGrid2D::UniStgGrid2D()

Definition at line 131 of file mtk\_uni\_stg\_grid\_2d.cc.

16.19.2.2 mtk::UniStgGrid2D::UniStgGrid2D ( const UniStgGrid2D & grid )

### **Parameters**

in	arid	Given grid
711	grid	diverigità.

Definition at line 145 of file mtk\_uni\_stg\_grid\_2d.cc.

16.19.2.3 mtk::UniStgGrid2D::UniStgGrid2D ( const Real & west\_bndy\_x, const Real & east\_bndy\_x, const int & num\_cells\_x, const Real & south\_bndy\_y, const Real & north\_bndy\_y, const int & num\_cells\_y, const mtk::FieldNature & nature = mtk::SCALAR )

### **Parameters**

in	west_bndy_x	Coordinate for the west boundary.
in	east_bndy_x	Coordinate for the east boundary.
in	num_cells_x	Number of cells of the required grid.
in	south_bndy_y	Coordinate for the west boundary.
in	north_bndy_y	Coordinate for the east boundary.
in	num_cells_y	Number of cells of the required grid.
in	nature	Nature of the discrete field to hold.

### See also

mtk::FieldNature

Definition at line 169 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the call graph for this function:



16.19.2.4 mtk::UniStgGrid2D:: $\sim$ UniStgGrid2D ( )

Definition at line 203 of file mtk\_uni\_stg\_grid\_2d.cc.

# 16.19.3 Member Function Documentation

# 16.19.3.1 void mtk::UniStgGrid2D::BindScalarField ( Real(\*)(const Real &xx, const Real &yy) ScalarField )

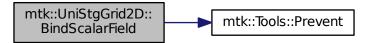
### **Parameters**

in	ScalarField	Pointer to the function implementing the scalar field.

- 1. Create collection of spatial coordinates for x.
- 2. Create collection of spatial coordinates for *y*.
- 3. Create collection of field samples.

Definition at line 275 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the call graph for this function:



16.19.3.2 void mtk::UniStgGrid2D::BindVectorField ( Real(\*)(const Real &xx, const Real &yy) VectorFieldPComponent, Real(\*)(const Real &xx, const Real &yy) VectorFieldQComponent )

We assume the field to be of the form:

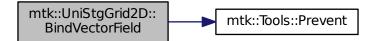
$$\mathbf{v}(x) = p(x, y)\mathbf{\hat{i}} + q(x, y)\mathbf{\hat{j}}$$

### **Parameters**

in	VectorFieldP⊷	Pointer to the function implementing the \$ p \$ component of the vector field.
	Component	
in	VectorFieldP⇔	Pointer to the function implementing the \$ q \$ component of the vector field.
	Component	

Definition at line 423 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the call graph for this function:



We assume the field to be of the form:

$$\mathbf{v}(x) = p(x, y)\hat{\mathbf{i}} + q(x, y)\hat{\mathbf{j}}$$

### **Parameters**

ſ	in	BindVectorField↔	Pointer to the function implementing the \$ p \$ component of the vector field.
		PComponent	

- 1. Create collection of spatial coordinates for x.
- 2. Create collection of spatial coordinates for y.
- 3. Allocate space for discrete vector field and bind \$ p \$ component.

Definition at line 330 of file mtk\_uni\_stg\_grid\_2d.cc.

We assume the field to be of the form:

$$\mathbf{v}(x) = p(x, y)\mathbf{\hat{i}} + q(x, y)\mathbf{\hat{j}}$$

# **Parameters**

in	BindVectorField⊷	Pointer to the function implementing the \$ q \$ component of the vector field.
	QComponent	

1. Bind \$ q \$ component, since \$ p \$ component has already been bound.

Definition at line 395 of file mtk\_uni\_stg\_grid\_2d.cc.

16.19.3.5 bool mtk::UniStgGrid2D::Bound ( ) const

Returns

True is a field has been bound.

Definition at line 255 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



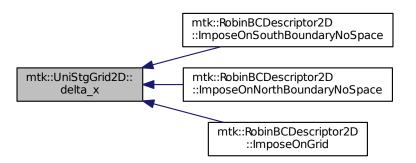
16.19.3.6 mtk::Real mtk::UniStgGrid2D::delta\_x ( ) const

Returns

Computed \$ x \$.

Definition at line 225 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



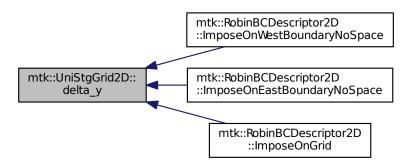
16.19.3.7 mtk::Real mtk::UniStgGrid2D::delta\_y ( ) const

### Returns

Computed \$ y \$.

Definition at line 250 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



16.19.3.8 const mtk::Real \* mtk::UniStgGrid2D::discrete\_domain\_x ( ) const

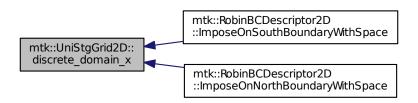
# Returns

Pointer to the spatial data.

**Todo** Review const-correctness of the pointer we return.

Definition at line 230 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



16.19.3.9 const mtk::Real \* mtk::UniStgGrid2D::discrete\_domain\_y ( ) const

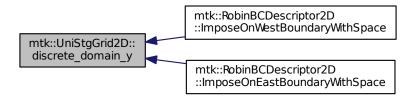
### Returns

Pointer to the spatial data.

**Todo** Review const-correctness of the pointer we return.

Definition at line 260 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



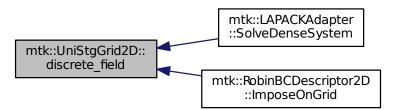
16.19.3.10 mtk::Real \* mtk::UniStgGrid2D::discrete\_field()

### Returns

Pointer to the field data.

Definition at line 265 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



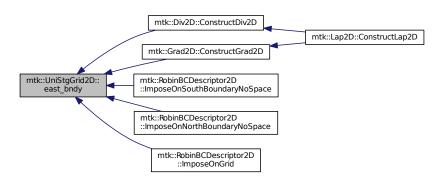
16.19.3.11 mtk::Real mtk::UniStgGrid2D::east\_bndy ( ) const

### Returns

East boundary spatial coordinate.

Definition at line 215 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



16.19.3.12 mtk::FieldNature mtk::UniStgGrid2D::nature ( ) const

### Returns

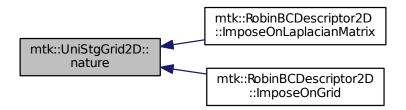
Value of an enumeration.

### See also

mtk::FieldNature

Definition at line 205 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



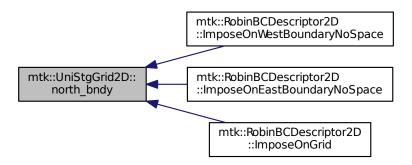
16.19.3.13 mtk::Real mtk::UniStgGrid2D::north\_bndy ( ) const

### Returns

North boundary spatial coordinate.

Definition at line 240 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



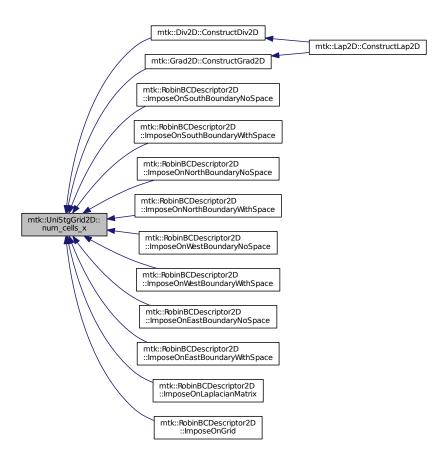
16.19.3.14 int mtk::UniStgGrid2D::num\_cells\_x ( ) const

### Returns

Number of cells of the grid.

Definition at line 220 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



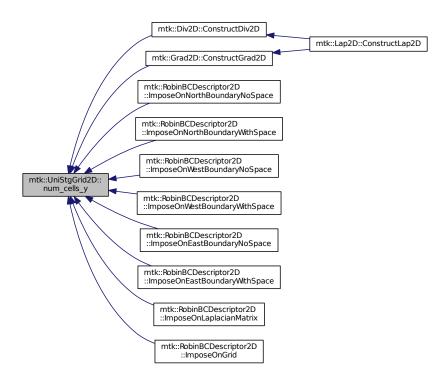
16.19.3.15 int mtk::UniStgGrid2D::num\_cells\_y ( ) const

### Returns

Number of cells of the grid.

Definition at line 245 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



16.19.3.16 int mtk::UniStgGrid2D::Size ( ) const

### Returns

Total number of samples in the grid.

Definition at line 270 of file mtk\_uni\_stg\_grid\_2d.cc.

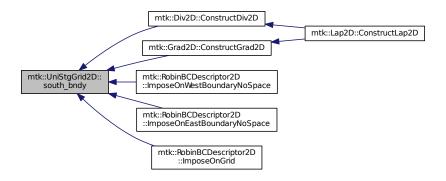
16.19.3.17 mtk::Real mtk::UniStgGrid2D::south\_bndy ( ) const

### Returns

South boundary spatial coordinate.

Definition at line 235 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



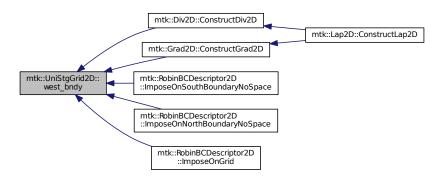
16.19.3.18 mtk::Real mtk::UniStgGrid2D::west\_bndy ( ) const

### Returns

West boundary spatial coordinate.

Definition at line 210 of file mtk\_uni\_stg\_grid\_2d.cc.

Here is the caller graph for this function:



16.19.3.19 bool mtk::UniStgGrid2D::WriteToFile ( std::string filename, std::string space\_name\_x, std::string field\_name ) const

### **Parameters**

in	filename	Name of the output file.
in	space_name_x	Name for the first column of the (spatial) data.
in	space_name_y	Name for the second column of the (spatial) data.
in	field_name	Name for the second column of the (physical field) data.

### Returns

Success of the file writing process.

### See also

```
http://www.gnuplot.info/
```

Write the values of the p component, with a null q component.

Write the values of the q component, with a null p component.

Definition at line 435 of file mtk\_uni\_stg\_grid\_2d.cc.

### 16.19.4 Friends And Related Function Documentation

16.19.4.1 std::ostream& operator<<( std::ostream & stream, mtk::UniStgGrid2D & in ) [friend]

- 1. Print spatial coordinates.
- 2. Print scalar field.

Definition at line 67 of file mtk\_uni\_stg\_grid\_2d.cc.

### 16.19.5 Member Data Documentation

16.19.5.1 Real mtk::UniStgGrid2D::delta\_x\_ [private]

Definition at line 305 of file mtk\_uni\_stg\_grid\_2d.h.

**16.19.5.2 Real mtk::UniStgGrid2D::delta\_y\_** [private]

Definition at line 310 of file mtk\_uni\_stg\_grid\_2d.h.

**16.19.5.3** std::vector<Real> mtk::UniStgGrid2D::discrete\_domain\_x\_ [private]

Definition at line 296 of file mtk\_uni\_stg\_grid\_2d.h.

**16.19.5.4** std::vector<Real> mtk::UniStgGrid2D::discrete\_domain\_y\_ [private]

Definition at line 297 of file mtk\_uni\_stg\_grid\_2d.h.

```
16.19.5.5 std::vector<Real> mtk::UniStgGrid2D::discrete_field_ [private]
Definition at line 298 of file mtk uni stg grid 2d.h.
16.19.5.6 Real mtk::UniStgGrid2D::east_bndy_ [private]
Definition at line 303 of file mtk_uni_stg_grid_2d.h.
16.19.5.7 FieldNature mtk::UniStgGrid2D::nature [private]
Definition at line 300 of file mtk_uni_stg_grid_2d.h.
16.19.5.8 Real mtk::UniStgGrid2D::north_bndy_ [private]
Definition at line 308 of file mtk_uni_stg_grid_2d.h.
16.19.5.9 int mtk::UniStgGrid2D::num_cells_x_ [private]
Definition at line 304 of file mtk uni stg grid 2d.h.
16.19.5.10 int mtk::UniStgGrid2D::num_cells_y_ [private]
Definition at line 309 of file mtk_uni_stg_grid_2d.h.
16.19.5.11 Real mtk::UniStgGrid2D::south_bndy_ [private]
Definition at line 307 of file mtk_uni_stg_grid_2d.h.
16.19.5.12 Real mtk::UniStgGrid2D::west_bndy_ [private]
Definition at line 302 of file mtk_uni_stg_grid_2d.h.
The documentation for this class was generated from the following files:
```

include/mtk\_uni\_stg\_grid\_2d.hsrc/mtk\_uni\_stg\_grid\_2d.cc

Generated on Tue Dec 1 2015 14:47:27 for MTK: Mimetic Methods Toolkit by Doxygen

# **Chapter 17**

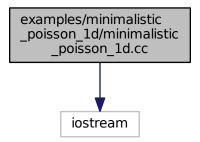
# **File Documentation**

# 17.1 examples/minimalistic\_poisson\_1d/minimalistic\_poisson\_1d.cc File Reference

Poisson Equation on a 1D Uniform Staggered Grid with Robin BCs.

#include <iostream>

Include dependency graph for minimalistic\_poisson\_1d.cc:



# **Functions**

• int main ()

# 17.1.1 Detailed Description

We solve:

$$-\nabla^2 p(x) = s(x),$$

for  $x \in \Omega = [a, b] = [0, 1]$ .

The source term function is defined as:

$$s(x) = -\frac{\lambda^2 \exp(\lambda x)}{\exp(\lambda) - 1},$$

where  $\lambda = -1$  is a real-valued parameter.

We consider Robin's boundary conditions of the form:

$$\alpha p(a) - \beta p'(a) = \omega$$
,

$$\alpha p(b) + \beta p'(b) = \varepsilon,$$

where 
$$\alpha = -\exp(\lambda)$$
,  $\beta = (\exp(\lambda) - 1.0)/\lambda$ ,  $\omega = -1$ , and  $\varepsilon = 0$ .

The analytical solution for this problem is given by:

$$p(x) = \frac{\exp(\lambda x) - 1}{\exp(\lambda) - 1}.$$

The mimetic counterpart of this equation is:

$$-\breve{\mathbf{L}}_{x}^{k}\tilde{p}=\tilde{s}.$$

Finally, we will solve this problem considering k = 2.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file minimalistic poisson 1d.cc.

### 17.1.2 Function Documentation

# 17.1.2.1 int main ( )

Definition at line 164 of file minimalistic\_poisson\_1d.cc.

# 17.2 minimalistic\_poisson\_1d.cc

```
00001
00043 /*
00044 Copyright (C) 2015, Computational Science Research Center, San Diego State
00045 University. All rights reserved.
00047 Redistribution and use in source and binary forms, with or without modification,
00048 are permitted provided that the following conditions are met:
00049
00050 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00051 and a copy of the modified files should be reported once modifications are
00052 completed, unless these modifications are made through the project's GitHub
00053 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00054 should be developed and included in any deliverable.
00056 2. Redistributions of source code must be done through direct
00057 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00058
00059 3. Redistributions in binary form must reproduce the above copyright notice,
00060 this list of conditions and the following disclaimer in the documentation and/or
00061 other materials provided with the distribution.
00063 4. Usage of the binary form on proprietary applications shall require explicit
00064 prior written permission from the the copyright holders, and due credit should
00065 be given to the copyright holders.
00066
00067 5. Neither the name of the copyright holder nor the names of its contributors
00068 may be used to endorse or promote products derived from this software without
{\tt 00069} specific prior written permission.
00070
00071 The copyright holders provide no reassurances that the source code provided does
```

```
00072 not infringe any patent, copyright, or any other intellectual property rights of
00073 third parties. The copyright holders disclaim any liability to any recipient for
00074 claims brought against recipient by any third party for infringement of that
00075 parties intellectual property rights.
00076
00077 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00078 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00079 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00080 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00081 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00082 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00083 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00084 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00085 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00086 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00088
00089 #if __cplusplus == 201103L
00090
00091 #include <iostream>
00092 #include <fstream>
00093 #include <cmath>
00094 #include <vector>
00095
00096 #include "mtk.h"
00097
00098 mtk::Real Alpha(const mtk::Real &tt) {
00099 mtk::Real lambda = -1.0;
00100
       return -exp(lambda);
00101 }
00102
00103 mtk::Real Beta(const mtk::Real &tt) {
00104
      mtk::Real lambda = -1.0;
00105
       return (exp(lambda) - 1.0)/lambda;
00106 };
00107
00108 mtk::Real Omega(const mtk::Real &tt) { return -1.0; };
00109
00110 mtk::Real Epsilon(const mtk::Real &tt) { return 0.0; };
00111
00112 mtk::Real Source(const mtk::Real &xx) {
00113 mtk::Real lambda = -1.0;
00114
       return lambda*lambda*exp(lambda*xx)/(exp(lambda) - 1.0);
00115 }
00116
00117 mtk::Real KnownSolution(const mtk::Real &xx) {
00118 mtk::Real lambda = -1.0;
00119
       return (exp(lambda*xx) - 1.0)/(exp(lambda) - 1.0);
00120 }
00121
00122 int main () {
00123
00124
       mtk::Real west_bndy_x{};
       mtk::Real east_bndy_x{1.0};
00125
00126
        int num_cells_x{5};
00127
       mtk::Lap1D lap;
00128
       if (!lap.ConstructLap1D()) {
00129
         return EXIT_FAILURE;
00130
00131
       mtk::UniStgGrid1D source(west_bndy_x, east_bndy_x, num_cells_x);
       mtk::UniStgGrid1D comp_sol(west_bndy_x, east_bndy_x, num_cells_x);
       mtk::UniStgGrid1D known_sol(west_bndy_x, east_bndy_x, num_cells_x);
00133
00134
       mtk::DenseMatrix lapm(lap.ReturnAsDenseMatrix(comp_sol));
00135
        source.BindScalarField(Source);
00136
        mtk::RobinBCDescriptor1D bcs;
00137
        bcs.PushBackWestCoeff(Alpha);
00138
        bcs.PushBackWestCoeff(Beta);
00139
        bcs.PushBackEastCoeff(Alpha);
00140
       bcs.PushBackEastCoeff(Beta);
00141
        bcs.set_west_condition(Omega);
00142
       bcs.set_east_condition(Epsilon);
00143
        if (!bcs.ImposeOnLaplacianMatrix(lap, lapm)) {
00144
         return EXIT_FAILURE;
00145
00146
        bcs.ImposeOnGrid(source);
        int info{mtk::LAPACKAdapter::SolveDenseSystem(lapm, source)};
00147
        if (info != 0) {
00148
         return EXIT_FAILURE;
00149
00150
00151
        source.WriteToFile("minimalistic_poisson_ld_comp_sol.dat", "x", "~u(x)");
00152
        known_sol.BindScalarField(KnownSolution);
```

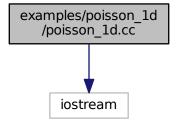
```
known_sol.WriteToFile("minimalistic_poisson_ld_known_sol.dat", "x", "u(x)");
00154 mtk::Real relative_norm_2_error =
00155
        mtk::BLASAdapter::RelNorm2Error(source.discrete_field(),
00156
                                             known_sol.discrete_field(),
00157
                                             known_sol.num_cells_x());
00158
       std::cout << relative_norm_2_error << std::endl;</pre>
00159 }
00160 #else
00161 #include <iostream>
00162 using std::cout;
00163 using std::endl;
00164 int main () {
00165 cout << "This code HAS to be compiled with support for C++11." << endl; 00166 cout << "Exiting..." << endl;
00167
       return EXIT_SUCCESS;
00168 }
00169 #endif
```

# 17.3 examples/poisson\_1d/poisson\_1d.cc File Reference

Poisson Equation on a 1D Uniform Staggered Grid with Robin BCs.

```
#include <iostream>
```

Include dependency graph for poisson\_1d.cc:



### **Functions**

• int main ()

# 17.3.1 Detailed Description

We solve:

$$-\nabla^2 p(x) = s(x),$$

for  $x \in \Omega = [a, b] = [0, 1]$ .

The source term function is defined as:

$$s(x) = -\frac{\lambda^2 \exp(\lambda x)}{\exp(\lambda) - 1},$$

where  $\lambda = -1$  is a real-valued parameter.

17.4 poisson\_1d.cc 217

We consider Robin's boundary conditions of the form:

$$\alpha p(a) - \beta p'(a) = \omega$$
,

$$\alpha p(b) + \beta p'(b) = \varepsilon,$$

where 
$$\alpha = -\exp(\lambda)$$
,  $\beta = (\exp(\lambda) - 1.0)/\lambda$ ,  $\omega = -1$ , and  $\varepsilon = 0$ .

The analytical solution for this problem is given by:

$$p(x) = \frac{\exp(\lambda x) - 1}{\exp(\lambda) - 1}.$$

The mimetic counterpart of this equation is:

$$-\breve{\mathbf{L}}_{x}^{k}\tilde{p}=\tilde{s}.$$

Finally, we will solve this problem considering k = 2.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file poisson 1d.cc.

### 17.3.2 Function Documentation

17.3.2.1 int main ( )

Definition at line 263 of file poisson 1d.cc.

# 17.4 poisson\_1d.cc

```
00001
00043 /*
00044 Copyright (C) 2015, Computational Science Research Center, San Diego State
00045 University. All rights reserved.
00047 Redistribution and use in source and binary forms, with or without modification,
00048 are permitted provided that the following conditions are met:
00050 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00051 and a copy of the modified files should be reported once modifications are
00052 completed, unless these modifications are made through the project's GitHub
00053 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00054 should be developed and included in any deliverable.
00056 2. Redistributions of source code must be done through direct
00057 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00059 3. Redistributions in binary form must reproduce the above copyright notice,
00060 this list of conditions and the following disclaimer in the documentation and/or
00061 other materials provided with the distribution.
00063 4. Usage of the binary form on proprietary applications shall require explicit
00064 prior written permission from the the copyright holders, and due credit should
00065 be given to the copyright holders.
00066
00067 5. Neither the name of the copyright holder nor the names of its contributors
00068 may be used to endorse or promote products derived from this software without
{\tt 00069} specific prior written permission.
00070
00071 The copyright holders provide no reassurances that the source code provided does
00072 not infringe any patent, copyright, or any other intellectual property rights of
00073 third parties. The copyright holders disclaim any liability to any recipient for
```

```
00074 claims brought against recipient by any third party for infringement of that
00075 parties intellectual property rights.
00076
00077 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00078 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00079 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00080 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00081 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00082 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00083 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00084 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00085 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00086 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00088
00089 #if __cplusplus == 201103L
00090
00091 #include <iostream>
00092 #include <fstream>
00093 #include <cmath>
00094
00095 #include <vector>
00096
00097 #include "mtk.h"
00098
00099 mtk::Real Alpha(const mtk::Real &tt) {
00100
       mtk::Real lambda{-1.0};
00101
00102
00103
       return -exp(lambda);
00104 }
00105
00106 mtk::Real Beta(const mtk::Real &tt) {
00107
00108
       mtk::Real lambda{-1.0};
00109
00110
       return (exp(lambda) - 1.0)/lambda;
00111 };
00112
00113 mtk::Real Omega(const mtk::Real &tt) {
00114
00115
        return -1.0;
00116 };
00117
00118 mtk::Real Epsilon(const mtk::Real &tt) {
00119
00120
        return 0.0;
00121 };
00122
00123 mtk::Real Source(const mtk::Real &xx) {
00124
00125
       mtk::Real lambda{-1.0};
00126
00127
        return -lambda*lambda*exp(lambda*xx)/(exp(lambda) - 1.0);
00128 }
00129
00130 mtk::Real KnownSolution(const mtk::Real &xx) {
00131
00132
       mtk::Real lambda{-1.0};
00133
00134
       return (exp(lambda*xx) - 1.0)/(exp(lambda) - 1.0);
00135 }
00136
00137 int main () {
00138
00139
        std::cout << "Example: Poisson Equation with Robin BCs on a";
       std::cout << "1D Uniform Staggered Grid." << std::endl;
00140
00141
00143
       mtk::Real west bndy x{0.0};
00144
       mtk::Real east_bndy_x{1.0};
00145
       int num cells x{5};
00146
00147
       mtk::UniStgGrid1D comp sol(west bndy x, east bndy x, num cells x);
00148
00150
       mtk::Lap1D lap;
00151
00152
        if (!lap.ConstructLap1D()) {
         std::cerr << "Mimetic Laplacian could not be built." << std::endl;
00153
00154
          return EXIT FAILURE;
        }
00155
00156
```

17.4 poisson 1d.cc 219

```
00157
        std::cout << "lap=" << std::endl;
00158
        std::cout << lap << std::endl;
00159
        mtk::DenseMatrix lapm(lap.ReturnAsDenseMatrix(comp_sol));
00160
00161
00162
        std::cout << "lapm =" << std::endl;
00163
        std::cout << lapm << std::endl;
00164
00166
00167
        lapm = mtk::BLASAdapter::RealDenseSM(-1.0, lapm);
00168
        std::cout << "-lapm =" << std::endl;
00169
00170
        std::cout << lapm << std::endl;
00171
00173
        mtk::UniStgGrid1D source(west_bndy_x, east_bndy_x, num_cells_x);
00174
00175
        source.BindScalarField(Source);
00176
00177
        std::cout << "source =" << std::endl;
00178
        std::cout << source << std::endl;
00179
00181
        mtk::RobinBCDescriptor1D robin bc desc 1d;
00182
00183
        robin_bc_desc_1d.PushBackWestCoeff(Alpha);
00184
        robin_bc_desc_ld.PushBackWestCoeff(Beta);
00185
        robin_bc_desc_ld.PushBackEastCoeff(Alpha);
00186
        robin_bc_desc_ld.PushBackEastCoeff(Beta);
00187
00188
00189
        robin_bc_desc_ld.set_west_condition(Omega);
00190
        robin_bc_desc_ld.set_east_condition(Epsilon);
00191
00192
        if (!robin_bc_desc_1d.ImposeOnLaplacianMatrix(lap, lapm)) {
          std::cerr << "BCs could not be bound to the matrix." << std::endl;
00193
          return EXIT_FAILURE;
00194
00195
00196
        std::cout << "Mimetic Laplacian operator with imposed BCs:" << std::endl;</pre>
00197
00198
        std::cout << lapm << std::endl;
00199
00200
        if (!lapm.WriteToFile("poisson_ld_lapm.dat")) {
00201
          std::cerr << "Laplacian matrix could not be written to disk." << std::endl;
          return EXIT_FAILURE;
00202
00203
00204
00206
        robin_bc_desc_ld.ImposeOnGrid(source);
00207
        std::cout << "source =" << std::endl;</pre>
00208
00209
        std::cout << source << std::endl;</pre>
00210
00211
        if (!source.WriteToFile("poisson_ld_source.dat", "x", "s(x)")) {
00212
          std::cerr << "Source term could not be written to disk." << std::endl;</pre>
00213
          return EXIT_FAILURE;
00214
00215
00217
        int info{mtk::LAPACKAdapter::SolveDenseSystem(lapm, source)};
00218
00219
        if (!info) {
00220
         std::cout << "System solved." << std::endl;
00221
          std::cout << std::endl;
00222
        } else {
00223
          std::cerr << "Something wrong solving system! info = " << info << std::endl;</pre>
00224
          std::cerr << "Exiting..." << std::endl;</pre>
00225
          return EXIT_FAILURE;
00226
00227
        std::cout << "Computed solution:" << std::endl;</pre>
00228
00229
        std::cout << source << std::endl;
00230
        if (!source.WriteToFile("poisson_ld_comp_sol.dat", "x", "~u(x)")) {
   std::cerr << "Solution could not be written to file." << std::endl;</pre>
00231
00232
00233
          return EXIT FAILURE;
00234
00235
00237
        mtk::UniStgGrid1D known_sol(west_bndy_x, east_bndy_x, num_cells_x);
00238
00239
        known sol.BindScalarField(KnownSolution);
00240
00241
        std::cout << "known_sol =" << std::endl;
00242
        std::cout << known_sol << std::endl;
00243
```

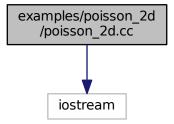
```
if (!known_sol.WriteToFile("poisson_ld_known_sol.dat", "x", "u(x)")) {
        std::cerr << "Known solution could not be written to file." << std::endl;
00246
          return EXIT_FAILURE;
00247
00248
00249
       mtk::Real relative_norm_2_error{};
00250
00251
       relative_norm_2_error =
00252
         mtk::BLASAdapter::RelNorm2Error(source.discrete_field(),
00253
                                            known_sol.discrete_field(),
00254
                                            known_sol.num_cells_x());
00255
00256
       std::cout << "relative_norm_2_error = ";
       std::cout << relative_norm_2_error << std::endl;
00258 }
00259 #else
00260 #include <iostream>
00261 using std::cout;
00262 using std::endl;
00263 int main () {
00264 cout << "This code HAS to be compiled with support for C++11." << endl; 00265 cout << "Exiting..." << endl;
00266
       return EXIT_SUCCESS;
00267 }
00268 #endif
```

# 17.5 examples/poisson\_2d/poisson\_2d.cc File Reference

Poisson Equation on a 2D Uniform Staggered Grid with Robin BCs.

#include <iostream>

Include dependency graph for poisson\_2d.cc:



### **Functions**

• int main ()

# 17.5.1 Detailed Description

We solve:

$$\nabla^2 u(\mathbf{x}) = s(\mathbf{x}),$$

17.6 poisson 2d.cc 221

for  $\mathbf{x} \in \Omega = [0, 1]^2$ .

The source term function is defined as

$$s(x,y) = xye^{-0.5(x^2+y^2)}(x^2+y^2-6).$$

Let  $\Omega = S \cup N \cup W \cup E$ . We consider Dirichlet boundary conditions of the following form:

$$\forall \mathbf{x} \in W : u(\mathbf{x}) = 0.$$

$$\forall \mathbf{x} \in E : u(1, y) = -e^{-0.5(1-y^2)}(1-y^2).$$

$$\forall \mathbf{x} \in S : u(\mathbf{x}) = 0.$$

$$\forall \mathbf{x} \in N : u(x,1) = -e^{-0.5(x^2 - 1)}(x^2 - 1).$$

The analytical solution for this problem is given by

$$u(x,y) = xye^{-0.5(x^2 + y^2)}.$$

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file poisson\_2d.cc.

# 17.5.2 Function Documentation

17.5.2.1 int main ( )

Definition at line 248 of file poisson 2d.cc.

# 17.6 poisson\_2d.cc

```
00001
00047 Copyright (C) 2015, Computational Science Research Center, San Diego State
00048 University. All rights reserved.
00050 Redistribution and use in source and binary forms, with or without modification,
00051 are permitted provided that the following conditions are met:
00053 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00054 and a copy of the modified files should be reported once modifications are
00055 completed, unless these modifications are made through the project's GitHub
00056 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00057 should be developed and included in any deliverable.
00058
00059 2. Redistributions of source code must be done through direct
00060 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00061
00062 3. Redistributions in binary form must reproduce the above copyright notice,
00063 this list of conditions and the following disclaimer in the documentation and/or
```

```
00064 other materials provided with the distribution.
00066 4. Usage of the binary form on proprietary applications shall require explicit
00067 prior written permission from the the copyright holders, and due credit should
00068 be given to the copyright holders.
00070 5. Neither the name of the copyright holder nor the names of its contributors
00071 may be used to endorse or promote products derived from this software without
00072 specific prior written permission.
00073
00074 The copyright holders provide no reassurances that the source code provided does
00075 not infringe any patent, copyright, or any other intellectual property rights of
00076 third parties. The copyright holders disclaim any liability to any recipient for
00077 claims brought against recipient by any third party for infringement of that
00078 parties intellectual property rights.
00079
00080 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00081 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00082 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00083 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00084 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES 00085 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00086 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00087 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00088 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00089 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00090 */
00091
00092 #if __cplusplus == 201103L
00093
00094 #include <iostream>
00095 #include <fstream>
00096 #include <cmath>
00097
00098 #include <vector>
00099
00100 #include "mtk.h"
00101
00102 mtk::Real Source(const mtk::Real &xx, const mtk::Real &yy) {
00103
00104 mtk::Real x_squared{xx*xx};
00105
       mtk::Real y_squared{yy*yy};
00106
       mtk::Real aux{-0.5*(x_squared + y_squared)};
00107
00108
       return xx*yy*exp(aux)*(x_squared + y_squared - 6.0);
00109 }
00110
00111 mtk::Real BCCoeff(const mtk::Real &xx, const mtk::Real &yy) {
00112
00113
        return mtk::kOne;
00114 }
00115
00116 mtk::Real WestBC(const mtk::Real &xx, const mtk::Real &tt) {
00117
00118
        return mtk::kZero;
00119 }
00120
00121 mtk::Real EastBC(const mtk::Real &yy, const mtk::Real &tt) {
00122
00123
        return yy*exp(-0.5*(mtk::kOne + yy*yy));
00124 }
00125
00126 mtk::Real SouthBC(const mtk::Real &xx, const mtk::Real &tt) {
00127
        return mtk::kZero;
00129 }
00131 mtk::Real NorthBC(const mtk::Real &xx, const mtk::Real &tt) {
00132
00133
        return xx*exp(-0.5*(xx*xx + mtk::kOne));
00134 }
00135
00136 mtk::Real KnownSolution(const mtk::Real &xx, const mtk::Real &yy) {
00137
00138
       mtk::Real x squared(xx*xx);
       mtk::Real y_squared{yy*yy};
mtk::Real aux{-0.5*(x_squared + y_squared)};
00139
00140
00141
00142
       return xx*yy*exp(aux);
00143 }
00144
```

17.6 poisson 2d.cc 223

```
00145 int main () {
00146
         std::cout << "Example: Poisson Equation on a 2D Uniform Staggered Grid ";
00147
        std::cout << "with Dirichlet and Neumann BCs." << std::endl;
00148
00149
00151
        mtk::Real west_bndy_x{0.0};
00152
        mtk::Real east_bndy_x{1.0};
00153
        mtk::Real south_bndy_y{0.0};
00154
        mtk::Real north_bndy_y{1.0};
00155
        int num_cells_x{5};
00156
        int num_cells_y{5};
00157
00158
        mtk::UniStgGrid2D comp_sol(west_bndy_x, east_bndy_x, num_cells_x,
                                      south_bndy_y, north_bndy_y, num_cells_y);
00160
00162
        mtk::Lap2D lap;
00163
00164
        if (!lap.ConstructLap2D(comp_sol)) {
          std::cerr << "Mimetic Laplacian could not be built." << std::endl;
00165
00166
          return EXIT_FAILURE;
00167
00168
00169
        mtk::DenseMatrix lapm(lap.ReturnAsDenseMatrix());
00170
00172
        mtk::UniStgGrid2D source(west_bndy_x, east_bndy_x, num_cells_x,
00173
                                    south_bndy_y, north_bndy_y, num_cells_y);
00174
00175
        source.BindScalarField(Source);
00176
00178
        mtk::RobinBCDescriptor2D bcd;
00179
00180
        bcd.PushBackWestCoeff(BCCoeff);
00181
        bcd.PushBackEastCoeff(BCCoeff);
00182
        bcd.PushBackSouthCoeff(BCCoeff):
00183
        bcd.PushBackNorthCoeff(BCCoeff);
00184
00185
        bcd.ImposeOnLaplacianMatrix(lap, comp_sol, lapm);
00186
00187
        if (!lapm.WriteToFile("poisson_2d_lapm.dat")) {
          std::cerr << "Laplacian matrix could not be written to disk." << std::endl;
00188
          return EXIT_FAILURE;
00189
00190
00191
00193
        bcd.set_west_condition(WestBC);
00194
        bcd.set_east_condition(EastBC);
00195
        bcd.set_south_condition(SouthBC);
00196
        bcd.set_north_condition(NorthBC);
00197
00198
        bcd.ImposeOnGrid(source);
00199
        if(!source.WriteToFile("poisson_2d_source.dat", "x", "y", "s(x,y)")) {
   std::cerr << "Source term could not be written to disk." << std::endl;</pre>
00200
00201
00202
          return EXIT_FAILURE;
00203
00204
00206
        int info{mtk::LAPACKAdapter::SolveDenseSystem(lapm, source)};
00207
00208
        if (!info) {
00209
          std::cout << "System solved." << std::endl;
00210
          std::cout << std::endl;
00211
         } else {
00212
          std::cerr << "Something wrong solving system! info = " << info << std::endl;</pre>
00213
          std::cerr << "Exiting..." << std::endl;
00214
          return EXIT_FAILURE;
00215
00216
        if (!source.WriteToFile("poisson_2d_comp_sol.dat", "x", "y", "~u(x,y)")) {
   std::cerr << "Solution could not be written to file." << std::endl;</pre>
00217
00218
00219
          return EXIT_FAILURE;
00220
00221
00223
        \verb|mtk::UniStgGrid2D| known_sol(west_bndy_x, east_bndy_x, num_cells_x,
00224
                                       south_bndy_y, north_bndy_y, num_cells_y);
00225
00226
        known_sol.BindScalarField(KnownSolution);
00227
        if (!known_sol.WriteToFile("poisson_2d_known_sol.dat", "x", "y", "u(x,y)")) {
00228
          std::cerr << "Known solution could not be written to file." << std::endl;
00229
00230
          return EXIT_FAILURE;
        }
00231
00232
```

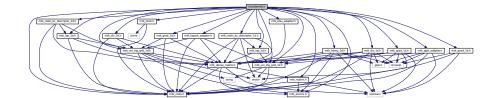
```
00233
       mtk::Real relative_norm_2_error{};
00234
00235
       relative_norm_2_error =
00236
        mtk::BLASAdapter::RelNorm2Error(source.discrete_field(),
00237
                                             known_sol.discrete_field(),
00238
                                             known_sol.Size());
00239
00240 std::cout << "relative_norm_2_error = ";
00241
       std::cout << relative_norm_2_error << std::endl;</pre>
00242 }
00243
00244 #else
00245 #include <iostream>
00246 using std::cout;
00247 using std::endl;
00248 int main () {
00249 cout << "This code HAS to be compiled with support for C++11." << endl; 00250 cout << "Exiting..." << endl;
00251
       return EXIT_SUCCESS;
00252 }
00253 #endif
```

# 17.7 include/mtk.h File Reference

### Includes the entire API.

```
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_tools.h"
#include "mtk_matrix.h"
#include "mtk_dense_matrix.h"
#include "mtk_blas_adapter.h"
#include "mtk_lapack_adapter.h"
#include "mtk_glpk_adapter.h"
#include "mtk_uni_stg_grid_1d.h"
#include "mtk_uni_stg_grid_2d.h"
#include "mtk_grad_1d.h"
#include "mtk_div_ld.h"
#include "mtk_lap_1d.h"
#include "mtk_robin_bc_descriptor_1d.h"
#include "mtk_quad_1d.h"
#include "mtk_interp_1d.h"
#include "mtk_grad_2d.h"
#include "mtk_div_2d.h"
#include "mtk_lap_2d.h"
#include "mtk_robin_bc_descriptor_2d.h"
```

Include dependency graph for mtk.h:



17.8 mtk.h 225

### 17.7.1 Detailed Description

This file contains every required header file, thus containing the entire API. In this way, client codes only have to instruct #include "mtk.h".

### Warning

IT IS EXTREMELY IMPORTANT THAT THE HEADERS ARE ADDED TO THIS FILE IN A SPECIFIC ORDER; THAT IS, CONSIDERING THE DEPENDENCE BETWEEN THE CLASSES THESE CONTAIN!

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk.h.

### 17.8 mtk.h

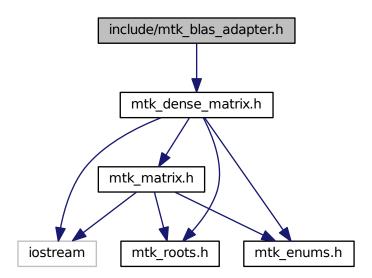
```
00001
00015 /*
00016 Copyright (C) 2015, Computational Science Research Center, San Diego State
00017 University. All rights reserved.
00018
00019 Redistribution and use in source and binary forms, with or without modification,
00020 are permitted provided that the following conditions are met:
00021
00022 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00023 and a copy of the modified files should be reported once modifications are
00024 completed, unless these modifications are made through the project's GitHub
00025 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00026 should be developed and included in any deliverable.
00027
00028 2. Redistributions of source code must be done through direct
00029 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00030
00031 3. Redistributions in binary form must reproduce the above copyright notice,
00032 this list of conditions and the following disclaimer in the documentation and/or
00033 other materials provided with the distribution.
00034
00035 4. Usage of the binary form on proprietary applications shall require explicit
00036 prior written permission from the the copyright holders, and due credit should
00037 be given to the copyright holders.
00038
00039 5. Neither the name of the copyright holder nor the names of its contributors
00040 may be used to endorse or promote products derived from this software without
00041 specific prior written permission.
00042
00043 The copyright holders provide no reassurances that the source code provided does
00044 not infringe any patent, copyright, or any other intellectual property rights of
00045 third parties. The copyright holders disclaim any liability to any recipient for
00046 claims brought against recipient by any third party for infringement of that
00047 parties intellectual property rights.
00049 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00050 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00051 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00052 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00053 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00054 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00055 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00056 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00057 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00058 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00059 */
00379 #ifndef MTK INCLUDE MTK H
00380 #define MTK_INCLUDE_MTK_H_
00381
00389 #include "mtk_roots.h"
00390
00398 #include "mtk enums.h"
```

```
00399
00407 #include "mtk_tools.h"
00408
00416 #include "mtk_matrix.h"
00417 #include "mtk_dense_matrix.h"
00418
00426 #include "mtk_blas_adapter.h"
00427 #include "mtk_lapack_adapter.h"
00428 #include "mtk_glpk_adapter.h"
00437 #include "mtk_uni_stg_grid_1d.h"
00438 #include "mtk_uni_stg_grid_2d.h"
00439
00447 #include "mtk_grad_1d.h"
00448 #include "mtk_div_1d.h"
00449 #include "mtk_lap_1d.h"
00450 #include "mtk_robin_bc_descriptor_1d.h"
00451 #include "mtk_quad_1d.h"
00452 #include "mtk_interp_1d.h"
00453
00454 #include "mtk_grad_2d.h"
00455 #include "mtk_div_2d.h"
00456 #include "mtk_lap_2d.h"
00457 #include "mtk_robin_bc_descriptor_2d.h"
00458
00459 #endif // End of: MTK_INCLUDE_MTK_H_
```

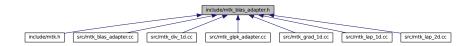
# 17.9 include/mtk\_blas\_adapter.h File Reference

Adapter class for the BLAS API.

#include "mtk\_dense\_matrix.h"
Include dependency graph for mtk\_blas\_adapter.h:



This graph shows which files directly or indirectly include this file:



### Classes

• class mtk::BLASAdapter

Adapter class for the BLAS API.

# **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

# 17.9.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the BLAS.

The **BLAS** (**Basic Linear Algebra Subprograms**) are routines that provide standard building blocks for performing basic vector and matrix operations. The Level 1 BLAS perform scalar, vector and vector-vector operations, the Level 2 BLAS perform matrix-vector operations, and the Level 3 BLAS perform matrix operations.

The BLAS can be installed from links given in the See Also section of this page.

### See also

```
http://www.netlib.org/blas/
https://software.intel.com/en-us/non-commercial-software-development
```

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_blas\_adapter.h.

# 17.10 mtk\_blas\_adapter.h

```
00001
00024 /*
00025 Copyright (C) 2015, Computational Science Research Center, San Diego State
00026 University. All rights reserved.
00027
00028 Redistribution and use in source and binary forms, with or without modification,
00029 are permitted provided that the following conditions are met:
00030
00031 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00032 and a copy of the modified files should be reported once modifications are
00033 completed, unless these modifications are made through the project's GitHub
```

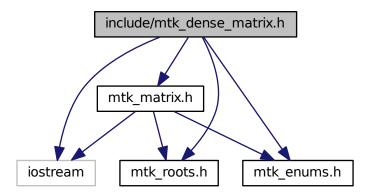
```
00034 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00035 should be developed and included in any deliverable.
00037 2. Redistributions of source code must be done through direct
00038 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00040 3. Redistributions in binary form must reproduce the above copyright notice,
00041 this list of conditions and the following disclaimer in the documentation and/or
00042 other materials provided with the distribution.
00044 4. Usage of the binary form on proprietary applications shall require explicit
00045 prior written permission from the the copyright holders, and due credit should
00046 be given to the copyright holders.
00048 5. Neither the name of the copyright holder nor the names of its contributors
00049 may be used to endorse or promote products derived from this software without
00050 specific prior written permission.
00052 The copyright holders provide no reassurances that the source code provided does
00053 not infringe any patent, copyright, or any other intellectual property rights of
00054 third parties. The copyright holders disclaim any liability to any recipient for
00055 claims brought against recipient by any third party for infringement of that
00056 parties intellectual property rights.
00057
00058 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00059 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00060 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00061 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00062 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES 00063 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00064 LOSS OF USE, DATA, OR PROFITS: OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00065 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00066 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00067 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00068 */
00069
00070 #ifndef MTK_INCLUDE_BLAS_ADAPTER_H_
00071 #define MTK_INCLUDE_BLAS_ADAPTER_H_
00073 #include "mtk_dense_matrix.h"
00074
00075 namespace mtk {
00076
00096 class BLASAdapter {
00097 public:
00106
        static Real RealNRM2(Real *in, int &in_length);
00107
00124
        static void RealAXPY(Real alpha, Real *xx, Real *yy, int &in_length);
00125
00140
        static Real RelNorm2Error(Real *computed, Real *known, int length);
00141
00159
       static void RealDenseMV(Real &alpha,
00160
                                 DenseMatrix &aa,
00161
                                 Real *xx,
00162
                                 Real &beta,
00163
                                 Real *yy);
00164
        static DenseMatrix RealDenseMM(DenseMatrix &aa,
     DenseMatrix &bb);
00180
00195
       static DenseMatrix RealDenseSM(Real alpha,
      DenseMatrix &aa);
00196 };
00197
00198 #endif // End of: MTK_INCLUDE_BLAS_ADAPTER_H_
```

# 17.11 include/mtk dense matrix.h File Reference

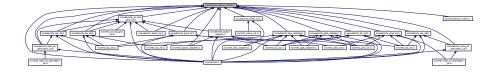
Defines a common dense matrix, using a 1D array.

```
#include <iostream>
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_matrix.h"
```

Include dependency graph for mtk\_dense\_matrix.h:



This graph shows which files directly or indirectly include this file:



# Classes

· class mtk::DenseMatrix

Defines a common dense matrix, using a 1D array.

# **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

# 17.11.1 Detailed Description

For developing purposes, it is better to have a not-so-intrincated data structure implementing matrices. This is the purpose of this class: to be used for prototypes of new code for small test cases. In every other instance, this should be replaced by the most appropriate sparse matrix.

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Note

We prefer composition to inheritance [Reedy, 2011]. The main reason for this preference is that inheritance produces a more tightly coupled design. When a class inherits from another type be it public, protected, or private inheritance the subclass gains access to all public and protected members of the base class, whereas with composition, the class is only coupled to the public members of the other class. Furthermore, if you only hold a pointer to the other object, then your interface can use a forward declaration of the class rather than #include its full definition. This results in greater compile-time insulation and improves the time it takes to compile your code.

Definition in file mtk dense matrix.h.

# 17.12 mtk\_dense\_matrix.h

```
00001
00023 /*
00024 Copyright (C) 2015, Computational Science Research Center, San Diego State
00025 University. All rights reserved.
00026
00027 Redistribution and use in source and binary forms, with or without modification,
00028 are permitted provided that the following conditions are met:
00029
00030 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00031 and a copy of the modified files should be reported once modifications are
00032 completed, unless these modifications are made through the project's GitHub
00033 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00034 should be developed and included in any deliverable.
00035
00036 2. Redistributions of source code must be done through direct
00037 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00038
00039 3. Redistributions in binary form must reproduce the above copyright notice,
00040 this list of conditions and the following disclaimer in the documentation and/or
00041 other materials provided with the distribution.
00042
00043 4. Usage of the binary form on proprietary applications shall require explicit
00044 prior written permission from the the copyright holders, and due credit should
00045 be given to the copyright holders.
00046
00047 5. Neither the name of the copyright holder nor the names of its contributors
00048 may be used to endorse or promote products derived from this software without
00049 specific prior written permission.
00050
00051 The copyright holders provide no reassurances that the source code provided does
00052 not infringe any patent, copyright, or any other intellectual property rights of
00053 third parties. The copyright holders disclaim any liability to any recipient for
00054 claims brought against recipient by any third party for infringement of that
00055 parties intellectual property rights.
00057 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00058 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00059 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00060 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00061 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00062 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00063 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00064 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00065 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00066 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00067 */
00068
00069 #ifndef MTK_INCLUDE_DENSE_MATRIX_H_
00070 #define MTK_INCLUDE_DENSE_MATRIX_H_
00071
00072 #include <iostream>
00073
00074 #include "mtk_roots.h"
00075 #include "mtk enums.h"
00076 #include "mtk matrix.h"
00077
00078 namespace mtk {
00079
00092 class DenseMatrix {
00093 public:
```

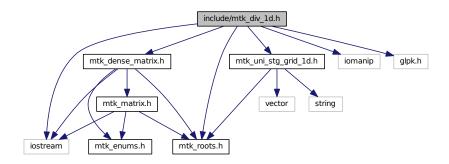
```
00095
        friend std::ostream& operator <<(std::ostream &stream, DenseMatrix &in);
00096
00098
        DenseMatrix& operator = (const DenseMatrix &in);
00099
00101
        bool operator ==(const DenseMatrix &in);
00102
00104
        DenseMatrix();
00105
00111
        DenseMatrix(const DenseMatrix &in);
00112
00121
        DenseMatrix(const int &num_rows, const int &num_cols);
00122
00148
        DenseMatrix(const int &rank, const bool &padded, const bool &transpose);
00149
00183
       DenseMatrix(const Real *const gen,
00184
                   const int &gen_length,
00185
                    const int &pro length.
00186
                    const bool &transpose);
00187
00189
       ~DenseMatrix();
00190
00196
       Matrix matrix_properties() const noexcept;
00197
00203
        int num rows() const noexcept:
00204
00210
        int num cols() const noexcept;
00211
00217
        Real* data() const noexcept;
00218
00226
        void SetOrdering(mtk::MatrixOrdering oo) noexcept;
00227
00236
        Real GetValue (const int &row_coord, const int &col_coord) const noexcept;
00237
        void SetValue(const int &row_coord,
00245
00246
                      const int &col_coord,
00247
                      const Real &val) noexcept;
00248
00250
       void Transpose();
00251
00253
       void OrderRowMajor();
00254
00256
        void OrderColMajor();
00257
00268
       static DenseMatrix Kron(const DenseMatrix &aa,
00269
                                const DenseMatrix &bb);
00270
00280
       bool WriteToFile(const std::string &filename) const;
00281
00282 private:
00283
       Matrix matrix_properties_;
00284
00285
        Real *data_;
00286 };
00288 #endif // End of: MTK_INCLUDE_MTK_DENSE_MATRIX_H_
```

## 17.13 include/mtk\_div\_1d.h File Reference

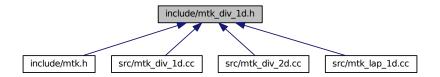
#### Includes the definition of the class Div1D.

```
#include <iostream>
#include <iomanip>
#include "glpk.h"
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
```

Include dependency graph for mtk\_div\_1d.h:



This graph shows which files directly or indirectly include this file:



#### Classes

class mtk::Div1D

Implements a 1D mimetic divergence operator.

### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

## 17.13.1 Detailed Description

This class implements a 1D divergence operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_div\_1d.h.

17.14 mtk div 1d.h 233

## 17.14 mtk div 1d.h

```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00044
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_DIV_1D_H_
00058 #define MTK_INCLUDE_DIV_1D_H_
00059
00060 #include <iostream>
00061 #include <iomanip>
00062
00063 #include "glpk.h"
00064
00065 #include "mtk roots.h"
00066 #include "mtk_dense_matrix.h"
00067 #include "mtk_uni_stg_grid_1d.h"
00068
00069 namespace mtk {
00070
00081 class Div1D {
00082 public:
        friend std::ostream& operator <<(std::ostream& stream, Div1D &in);</pre>
00085
00087
        Div1D();
00088
00094
       Div1D(const Div1D &div);
00095
00097
        ~Div1D();
00098
00104
        bool ConstructDivlD(int order accuracy = kDefaultOrderAccuracy,
00105
                            Real mimetic threshold = kDefaultMimeticThreshold);
00106
00112
        int num bndy coeffs() const;
00113
00119
        Real *coeffs interior() const:
00120
```

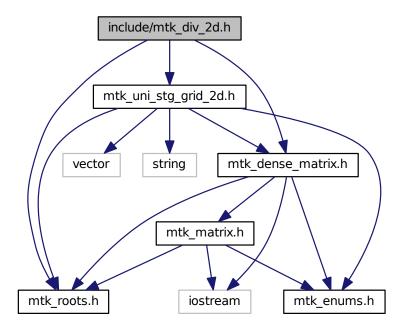
```
00126
        Real *weights_crs(void) const;
00127
00133
        Real *weights_cbs(void) const;
00134
00140
        DenseMatrix mim_bndy() const;
00141
00147
        DenseMatrix ReturnAsDenseMatrix(const
     UniStgGrid1D &grid) const;
00148
00149 private:
00155
        bool ComputeStencilInteriorGrid(void);
00156
00163
        bool ComputeRationalBasisNullSpace(void);
00164
00170
       bool ComputePreliminaryApproximations(void);
00171
00177
        bool ComputeWeights (void);
00178
00184
       bool ComputeStencilBoundaryGrid(void);
00185
00191
       bool AssembleOperator(void);
00192
00193
        int order_accuracy_;
       int dim_null_;
00194
00195
        int num_bndy_coeffs_;
00196
        int divergence_length_;
00197
        int minrow_;
00198
        int row_;
00199
00200
        DenseMatrix rat_basis_null_space_;
00201
00202
        Real *coeffs_interior_;
00203
        Real *prem_apps_;
00204
        Real *weights_crs_;
00205
        Real *weights_cbs_;
00206
       Real *mim_bndy_;
00207
       Real *divergence_;
00208
00209 F
00210 };
       Real mimetic_threshold_;
00211 }
00212 #endif // End of: MTK_INCLUDE_DIV_1D_H_
```

# 17.15 include/mtk\_div\_2d.h File Reference

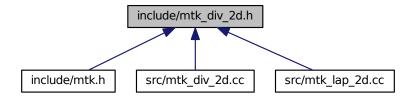
#### Includes the definition of the class Div2D.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_2d.h"
```

Include dependency graph for mtk\_div\_2d.h:



This graph shows which files directly or indirectly include this file:



## **Classes**

class mtk::Div2D

Implements a 2D mimetic divergence operator.

## **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### 17.15.1 Detailed Description

This class implements a 2D divergence operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_div\_2d.h.

## 17.16 mtk div 2d.h

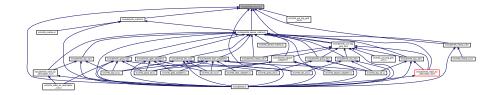
```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00017
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00023
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_MTK_DIV_2D_H_
00058 #define MTK_INCLUDE_MTK_DIV_2D_H_
00059
00060 #include "mtk roots.h"
00061 #include "mtk_dense_matrix.h"
00062 #include "mtk_uni_stg_grid_2d.h"
00063
00064 namespace mtk{
```

```
00065
00076 class Div2D {
00077 public:
00079
       Div2D();
08000
00086
       Div2D(const Div2D &div);
00087
00089
        ~Div2D();
00090
00096
       bool ConstructDiv2D(const UniStgGrid2D &grid,
00097
                            int order_accuracy = kDefaultOrderAccuracy,
00098
                            Real mimetic_threshold = kDefaultMimeticThreshold);
00099
00105
       DenseMatrix ReturnAsDenseMatrix() const;
00106
00107
00108
        DenseMatrix divergence_;
00109
00110
       int order_accuracy_;
00111
00112
       Real mimetic threshold ;
00113 };
00114 }
00115 #endif // End of: MTK_INCLUDE_MTK_DIV_2D_H_
```

## 17.17 include/mtk\_enums.h File Reference

Considered enumeration types in the MTK.

This graph shows which files directly or indirectly include this file:



#### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Enumerations**

enum mtk::MatrixStorage { mtk::DENSE, mtk::BANDED, mtk::CRS }

Considered matrix storage schemes to implement sparse matrices.

enum mtk::MatrixOrdering { mtk::ROW\_MAJOR, mtk::COL\_MAJOR }

Considered matrix ordering (for Fortran purposes).

enum mtk::FieldNature { mtk::SCALAR, mtk::VECTOR }

Nature of the field discretized in a given grid.

• enum mtk::DirInterp { mtk::SCALAR\_TO\_VECTOR, mtk::VECTOR\_TO\_SCALAR }

Interpolation operator.

#### 17.17.1 Detailed Description

Enumeration types are used throughout the MTK to differentiate instances of derived classes, as well as for mnemonic purposes. In this file, the enumeration types are listed alphabetically.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk enums.h.

## 17.18 mtk enums.h

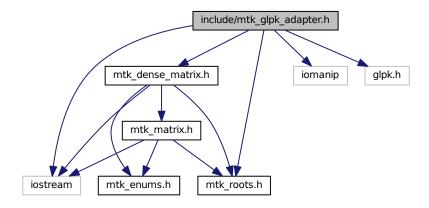
```
00001
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State
00014 University. All rights reserved.
00015
00016 Redistribution and use in source and binary forms, with or without modification,
00017 are permitted provided that the following conditions are met:
00018
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00020 and a copy of the modified files should be reported once modifications are
00021 completed, unless these modifications are made through the project's GitHub
00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00023 should be developed and included in any deliverable.
00024
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027
00028 3. Redistributions in binary form must reproduce the above copyright notice,
00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00031
00032 4. Usage of the binary form on proprietary applications shall require explicit
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00035
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00039
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00057
00058 #ifndef MTK_INCLUDE_ENUMS_H_
00059 #define MTK_INCLUDE_ENUMS_H_
00060
00061 namespace mtk {
00062
00077 enum MatrixStorage {
00078
        DENSE.
00079
        BANDED,
00080
       CRS
00081 };
00082
00095 enum MatrixOrdering {
00096
       ROW MAJOR,
```

# 17.19 include/mtk\_glpk\_adapter.h File Reference

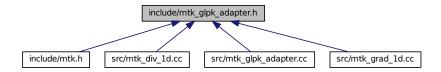
### Adapter class for the GLPK API.

```
#include <iostream>
#include <iomanip>
#include "glpk.h"
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
```

Include dependency graph for mtk\_glpk\_adapter.h:



This graph shows which files directly or indirectly include this file:



#### Classes

· class mtk::GLPKAdapter

Adapter class for the GLPK API.

#### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### 17.19.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the GLPK.

The **GLPK (GNU Linear Programming Kit)** package is intended for solving large-scale linear programming (LP), mixed integer programming (MIP), and other related problems. It is a set of routines written in ANSI C and organized in the form of a callable library.

#### See also

```
http://www.gnu.org/software/glpk/
```

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_glpk\_adapter.h.

## 17.20 mtk\_glpk\_adapter.h

```
00001
00019 /*
00020 Copyright (C) 2015, Computational Science Research Center, San Diego State
00021 University. All rights reserved.
00023 Redistribution and use in source and binary forms, with or without modification,
00024 are permitted provided that the following conditions are met:
00026 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00027 and a copy of the modified files should be reported once modifications are
00028 completed, unless these modifications are made through the project's GitHub
00029 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00030 should be developed and included in any deliverable.
00032 2. Redistributions of source code must be done through direct
00033 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00034
00035 3. Redistributions in binary form must reproduce the above copyright notice,
00036 this list of conditions and the following disclaimer in the documentation and/or
00037 other materials provided with the distribution.
00039 4. Usage of the binary form on proprietary applications shall require explicit
00040 prior written permission from the the copyright holders, and due credit should
00041 be given to the copyright holders.
00042
00043 5. Neither the name of the copyright holder nor the names of its contributors
00044 may be used to endorse or promote products derived from this software without
00045 specific prior written permission.
00046
00047 The copyright holders provide no reassurances that the source code provided does
```

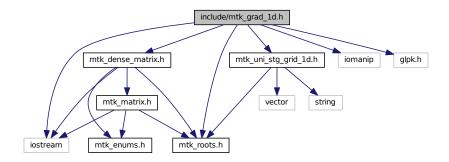
```
00048 not infringe any patent, copyright, or any other intellectual property rights of
00049 third parties. The copyright holders disclaim any liability to any recipient for
00050 claims brought against recipient by any third party for infringement of that
00051 parties intellectual property rights.
00053 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00054 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00055 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00056 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00057 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00058 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00059 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00060 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00061 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00062 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00064
00065 #ifndef MTK_INCLUDE_GLPK_ADAPTER_H_
00066 #define MTK_INCLUDE_GLPK_ADAPTER_H_
00067
00068 #include <iostream>
00069 #include <iomanip>
00070
00071 #include "glpk.h"
00072
00073 #include "mtk roots.h"
00074 #include "mtk_dense_matrix.h"
00075
00076 namespace mtk {
00077
00101 class GLPKAdapter {
00102 public:
       static mtk::Real SolveSimplexAndCompare(
00123
     mtk::Real *A,
00124
                                                int nrows.
00125
                                                int ncols,
00126
                                                int kk,
00127
                                                mtk::Real *hh,
00128
                                                mtk::Real *qq,
00129
                                                int robjective,
00130
                                                mtk::Real mimetic_tol,
00131
                                                int copy);
00132 };
00133
00134 #endif // End of: MTK_INCLUDE_MTK_GLPK_ADAPTER_H_
```

# 17.21 include/mtk\_grad\_1d.h File Reference

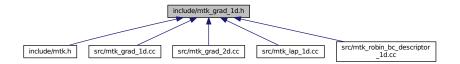
#### Includes the definition of the class Grad1D.

```
#include <iostream>
#include <iomanip>
#include "glpk.h"
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
```

Include dependency graph for mtk\_grad\_1d.h:



This graph shows which files directly or indirectly include this file:



### **Classes**

class mtk::Grad1D

Implements a 1D mimetic gradient operator.

### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

## 17.21.1 Detailed Description

This class implements a 1D gradient operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (C←BSA).

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_grad\_1d.h.

17.22 mtk\_grad\_1d.h 243

## 17.22 mtk\_grad\_1d.h

```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00044
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_GRAD_1D_H_
00058 #define MTK_INCLUDE_GRAD_1D_H_
00059
00060 #include <iostream>
00061 #include <iomanip>
00062
00063 #include "glpk.h"
00064
00065 #include "mtk roots.h"
00066 #include "mtk_dense_matrix.h"
00067 #include "mtk_uni_stg_grid_1d.h"
00068
00069 namespace mtk {
00070
00081 class Grad1D {
00082 public:
        friend std::ostream& operator <<(std::ostream& stream, GradlD &in);</pre>
00085
00087
        Grad1D();
00088
00094
       Grad1D(const Grad1D &grad);
00095
00097
        ~Grad1D();
00098
00104
        bool ConstructGrad1D(int order_accuracy = kDefaultOrderAccuracy,
00105
                             Real mimetic threshold = kDefaultMimeticThreshold);
00106
00112
        int num bndy coeffs() const;
00113
00119
        Real *coeffs interior() const:
00120
```

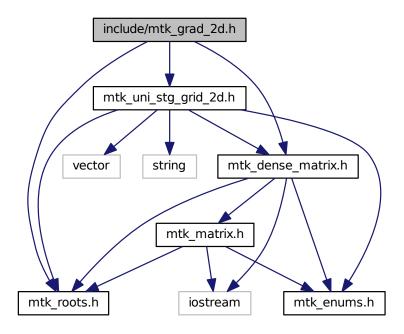
```
00126
        Real *weights_crs(void) const;
00127
00133
        Real *weights_cbs(void) const;
00134
00140
        DenseMatrix mim_bndy() const;
00141
00147
        DenseMatrix ReturnAsDenseMatrix(Real west,
      Real east, int num_cells_x) const;
00148
        DenseMatrix ReturnAsDenseMatrix(const
00154
      UniStgGrid1D &grid) const;
00155
00161
       DenseMatrix ReturnAsDimensionlessDenseMatrix(int num_cells_x)
00162
00163 private:
00169
        bool ComputeStencilInteriorGrid(void);
00170
00177
        bool ComputeRationalBasisNullSpace(void);
00178
00184
       bool ComputePreliminaryApproximations(void);
00185
00191
        bool ComputeWeights(void);
00192
00198
        bool ComputeStencilBoundaryGrid(void);
00199
00205
        bool AssembleOperator(void);
00206
00207
        int order_accuracy_;
00208
        int dim_null_;
00209
        int num_bndy_approxs_;
00210
        int num_bndy_coeffs_;
00211
        int gradient_length_;
00212
        int minrow_;
00213
        int row_;
00214
00215
        DenseMatrix rat_basis_null_space_;
00216
00217
        Real *coeffs_interior_;
00218
       Real *prem_apps_;
00219
        Real *weights_crs_;
00220
        Real *weights_cbs_;
00221
       Real *mim_bndy_;
00222
       Real *gradient_;
00223
00224
       Real mimetic_threshold_;
00225 };
00226 }
00227 #endif // End of: MTK_INCLUDE_GRAD_1D_H_
```

## 17.23 include/mtk\_grad\_2d.h File Reference

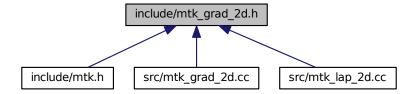
#### Includes the definition of the class Grad2D.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_2d.h"
```

Include dependency graph for mtk\_grad\_2d.h:



This graph shows which files directly or indirectly include this file:



## Classes

· class mtk::Grad2D

Implements a 2D mimetic gradient operator.

## **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### 17.23.1 Detailed Description

This class implements a 2D gradient operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (C←BSA).

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_grad\_2d.h.

## 17.24 mtk\_grad\_2d.h

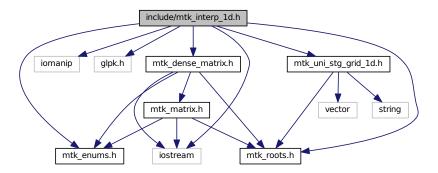
```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00017
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00023
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_MTK_GRAD_2D_H_
00058 #define MTK_INCLUDE_MTK_GRAD_2D_H_
00059
00060 #include "mtk roots.h"
00061 #include "mtk_dense_matrix.h"
00062 #include "mtk_uni_stg_grid_2d.h"
00063
00064 namespace mtk{
```

```
00065
00076 class Grad2D {
00077 public:
00079
08000
00086
       Grad2D(const Grad2D &grad);
00087
00089
        ~Grad2D();
00090
00096
       bool ConstructGrad2D(const UniStgGrid2D &grid,
00097
                             int order_accuracy = kDefaultOrderAccuracy,
00098
                             Real mimetic_threshold = kDefaultMimeticThreshold);
00099
00105
       DenseMatrix ReturnAsDenseMatrix() const;
00106
00107 private:
00108
       DenseMatrix gradient_;
00109
00110
       int order_accuracy_;
00111
00112
       Real mimetic_threshold_;
00113 };
00114 }
00115 #endif // End of: MTK_INCLUDE_MTK_GRAD_2D_H_
```

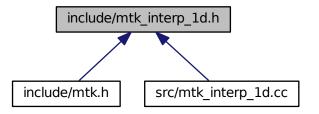
## 17.25 include/mtk\_interp\_1d.h File Reference

Includes the definition of the class Interp1D.

```
#include <iostream>
#include <iomanip>
#include "glpk.h"
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
Include dependency graph for mtk_interp_ld.h:
```



This graph shows which files directly or indirectly include this file:



#### **Classes**

class mtk::Interp1D

Implements a 1D interpolation operator.

### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### 17.25.1 Detailed Description

This class implements a 1D interpolation operator.

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

: Johnny Corbino - jcorbino at mail dot sdsu dot edu

Definition in file mtk\_interp\_1d.h.

## 17.26 mtk\_interp\_1d.h

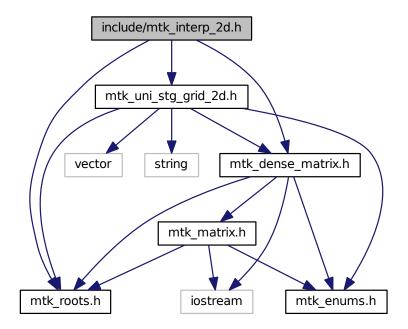
```
00001 /*
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State 00014 University. All rights reserved.
00015
00016 Redistribution and use in source and binary forms, with or without modification, 00017 are permitted provided that the following conditions are met:
00018
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu 00020 and a copy of the modified files should be reported once modifications are 00021 completed, unless these modifications are made through the project's GitHub 00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications 00023 should be developed and included in any deliverable.
```

```
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00028 3. Redistributions in binary form must reproduce the above copyright notice,
00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00032 4. Usage of the binary form on proprietary applications shall require explicit
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00045
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; 00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00057
00058 #ifndef MTK INCLUDE INTERP 1D H
00059 #define MTK_INCLUDE_INTERP_1D_H_
00060
00061 #include <iostream>
00062 #include <iomanip>
00063
00064 #include "glpk.h"
00065
00066 #include "mtk_roots.h"
00067 #include "mtk_enums.h"
00068 #include "mtk_dense_matrix.h"
00069 #include "mtk_uni_stg_grid_1d.h"
00070
00071 namespace mtk {
00072
00082 class Interp1D {
00083 public:
00085
        friend std::ostream& operator <<(std::ostream& stream, InterplD &in);
00086
00088
        Interp1D();
00089
00095
        InterplD(const InterplD &interp);
00096
00098
        ~Interp1D();
00099
        bool ConstructInterp1D(int order_accuracy =
00105
      kDefaultOrderAccuracy,
00106
                                 mtk::DirInterp dir = SCALAR_TO_VECTOR);
00107
00113
       Real *coeffs_interior() const;
00114
00120
       DenseMatrix ReturnAsDenseMatrix(const
      UniStgGrid1D &grid) const;
00121
00122 private:
00123
        DirInterp dir_interp_;
00124
00125
        int order accuracy;
00126
00127
        Real *coeffs interior :
00128 };
00129 }
00130 #endif // End of: MTK INCLUDE INTERP 1D H
```

# 17.27 include/mtk\_interp\_2d.h File Reference

Includes the definition of the class Interp2D.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_2d.h"
Include dependency graph for mtk_interp_2d.h:
```



#### Classes

· class mtk::Interp2D

Implements a 2D interpolation operator.

## **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

## 17.27.1 Detailed Description

This class implements a 2D interpolation operator.

17.28 mtk\_interp\_2d.h 251

#### Author

- : Eduardo J. Sanchez (ejspeiro) esanchez at mail dot sdsu dot edu
- : Johnny Corbino jcorbino at mail dot sdsu dot edu

Definition in file mtk interp 2d.h.

## 17.28 mtk\_interp\_2d.h

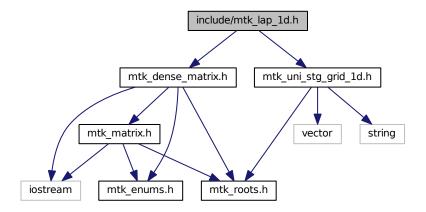
```
00001
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State
00014 University. All rights reserved.
00015
00016 Redistribution and use in source and binary forms, with or without modification,
00017 are permitted provided that the following conditions are met:
00018
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00020 and a copy of the modified files should be reported once modifications are
00021 completed, unless these modifications are made through the project's GitHub
00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00023 should be developed and included in any deliverable.
00024
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027
00028 3. Redistributions in binary form must reproduce the above copyright notice,
00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00031
00032 4. Usage of the binary form on proprietary applications shall require explicit
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00035
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00039
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00045
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00058 #ifndef MTK_INCLUDE_MTK_INTERP_2D_H_
00059 #define MTK_INCLUDE_MTK_INTERP_2D_H_
00061 #include "mtk_roots.h"
00062 #include "mtk_dense_matrix.h"
00063 #include "mtk_uni_stg_grid_2d.h"
00064
00065 namespace mtk{
00066
00076 class Interp2D {
00077 public:
00079
       Interp2D():
00080
00086
        Interp2D(const Interp2D &interp);
00087
00089
       ~Interp2D();
00090
        DenseMatrix ConstructInterp2D(const UniStgGrid2D &grid,
00096
00097
                                      int order_accuracy = kDefaultOrderAccuracy,
```

```
00098
                                   Real mimetic_threshold =
     kDefaultMimeticThreshold);
00099
       DenseMatrix ReturnAsDenseMatrix();
00105
00106
00107 private:
00108
       DenseMatrix interpolator_;
00109
00110
       int order_accuracy_;
00111
       Real mimetic_threshold_;
00113 };
00114 }
00115 #endif // End of: MTK_INCLUDE_MTK_INTERP_2D_H_
```

# 17.29 include/mtk\_lap\_1d.h File Reference

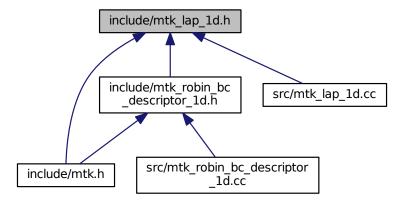
Includes the definition of the class Lap1D.

```
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
Include dependency graph for mtk_lap_1d.h:
```



17.30 mtk\_lap\_1d.h 253

This graph shows which files directly or indirectly include this file:



### Classes

· class mtk::Lap1D

Implements a 1D mimetic Laplacian operator.

## **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

### 17.29.1 Detailed Description

This class implements a 1D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_lap\_1d.h.

## 17.30 mtk\_lap\_1d.h

```
00001  
00011 /\star  
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00013 University. All rights reserved.  
00014  
00015 Redistribution and use in source and binary forms, with or without modification,  
00016 are permitted provided that the following conditions are met:  
00017
```

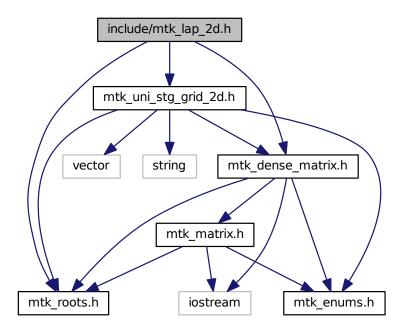
```
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00044
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED 00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_LAP_1D_H_
00058 #define MTK_INCLUDE_LAP_1D_H_
00059
00060 #include "mtk_dense_matrix.h"
00061
00062 #include "mtk_uni_stg_grid_1d.h"
00063
00064 namespace mtk {
00065
00076 class Lap1D {
00077
      public:
00079
        friend std::ostream& operator <<(std::ostream& stream, Lap1D &in);
00080
00082
00083
00089
        Lap1D (const Lap1D &lap);
00090
00092
        ~Lap1D();
00093
00099
        int order_accuracy() const;
00100
00106
        Real mimetic_threshold() const;
00107
00113
        Real delta() const;
00114
00120
        bool ConstructLap1D(int order_accuracy = kDefaultOrderAccuracy,
00121
                             Real mimetic_threshold = kDefaultMimeticThreshold);
00122
00128
        DenseMatrix ReturnAsDenseMatrix(const
     UniStgGrid1D &grid) const;
00129
00135
        const mtk::Real* data(const UniStgGrid1D &grid) const;
00136
       private:
00137
00138
        int order accuracy ;
00139
        int laplacian_length_;
00140
00141
        Real *laplacian ;
00142
00143
        mutable Real delta ;
00144
00145
        Real mimetic threshold :
```

```
00146 };
00147 }
00148 #endif // End of: MTK_INCLUDE_LAP_1D_H_
```

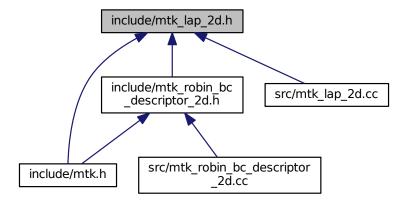
# 17.31 include/mtk\_lap\_2d.h File Reference

Includes the implementation of the class Lap2D.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_2d.h"
Include dependency graph for mtk_lap_2d.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

· class mtk::Lap2D

Implements a 2D mimetic Laplacian operator.

## **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

### 17.31.1 Detailed Description

This class implements a 2D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_lap\_2d.h.

## 17.32 mtk\_lap\_2d.h

```
00001  
00011 /\star  
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00013 University. All rights reserved.  
00014  
00015 Redistribution and use in source and binary forms, with or without modification,  
00016 are permitted provided that the following conditions are met:  
00017
```

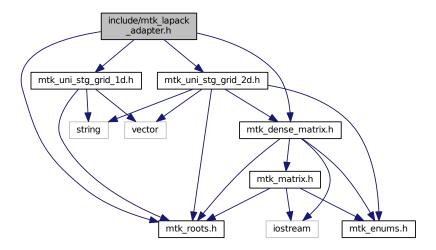
17.32 mtk lap 2d.h 257

```
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00044
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED 00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #ifndef MTK_INCLUDE_MTK_LAP_2D_H_
00058 #define MTK_INCLUDE_MTK_LAP_2D_H_
00059
00060 #include "mtk_roots.h"
00061 #include "mtk_dense_matrix.h"
00062 #include "mtk_uni_stg_grid_2d.h"
00063
00064 namespace mtk{
00065
00076 class Lap2D {
      public:
00077
00079
        Lap2D();
00080
00086
        Lap2D (const Lap2D &lap);
00087
00089
        ~Lap2D();
00090
00096
        bool ConstructLap2D(const UniStgGrid2D &grid,
00097
                              int order_accuracy = kDefaultOrderAccuracy,
00098
                             Real mimetic_threshold = kDefaultMimeticThreshold);
00099
00105
        DenseMatrix ReturnAsDenseMatrix() const;
00106
00112
        Real *data() const;
00113
00114 private:
        DenseMatrix laplacian_;
00116
00117
        int order_accuracy_;
00118
00119
        Real mimetic_threshold_;
00120 };
00121 }
00122 #endif // End of: MTK_INCLUDE_MTK_LAP_2D_H_
```

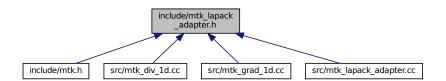
## 17.33 include/mtk\_lapack\_adapter.h File Reference

### Adapter class for the LAPACK API.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
#include "mtk_uni_stg_grid_2d.h"
Include dependency graph for mtk_lapack_adapter.h:
```



This graph shows which files directly or indirectly include this file:



#### **Classes**

class mtk::LAPACKAdapter
 Adapter class for the LAPACK API.

### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

#### 17.33.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the LAPACK.

The **LAPACK** (**Linear Algebra PACKage**) is written in Fortran 90 and provides routines for solving systems of simultaneous linear equations, least-squares solutions of linear systems of equations, eigenvalue problems, and singular value problems.

#### See also

```
http://www.netlib.org/lapack/
```

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_lapack\_adapter.h.

## 17.34 mtk\_lapack\_adapter.h

```
00001
00019 /*
00020 Copyright (C) 2015, Computational Science Research Center, San Diego State
00021 University. All rights reserved.
00022
00023 Redistribution and use in source and binary forms, with or without modification,
00024 are permitted provided that the following conditions are met:
00025
00026 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00027 and a copy of the modified files should be reported once modifications are
00028 completed, unless these modifications are made through the project's GitHub
00029 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00030 should be developed and included in any deliverable.
00031
00032 2. Redistributions of source code must be done through direct
00033 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00034
00035 3. Redistributions in binary form must reproduce the above copyright notice,
00036 this list of conditions and the following disclaimer in the documentation and/or
00037 other materials provided with the distribution.
00038
00039 4. Usage of the binary form on proprietary applications shall require explicit
00040 prior written permission from the the copyright holders, and due credit should
00041 be given to the copyright holders.
00042
00043 5. Neither the name of the copyright holder nor the names of its contributors
00044 may be used to endorse or promote products derived from this software without
00045 specific prior written permission.
00047 The copyright holders provide no reassurances that the source code provided does
00048 not infringe any patent, copyright, or any other intellectual property rights of
00049 third parties. The copyright holders disclaim any liability to any recipient for
00050 claims brought against recipient by any third party for infringement of that
00051 parties intellectual property rights.
00052
00053 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00054 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00055 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00056 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00057 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00058 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00059 LOSS OF USE, DATA, OR PROFITS: OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00060 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00061 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00062 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00063 */
00064
00065 #ifndef MTK_INCLUDE_LAPACK_ADAPTER_H_
```

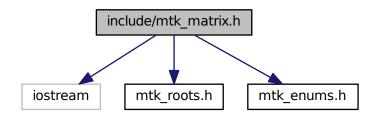
```
00066 #define MTK_INCLUDE_LAPACK_ADAPTER_H_
00068 #include "mtk_roots.h"
00069 #include "mtk_dense_matrix.h"
00070 #include "mtk_uni_stg_grid_1d.h"
00071 #include "mtk_uni_stg_grid_2d.h"
00072
00073 namespace mtk {
00074
00093 class LAPACKAdapter {
00094 public:
00105
       static int SolveDenseSystem(mtk::DenseMatrix &mm,
00106
                                    mtk::Real *rhs);
00118
       static int SolveDenseSystem(mtk::DenseMatrix &mm,
                                    mtk::DenseMatrix &rr);
00120
00131
       static int SolveDenseSystem(mtk::DenseMatrix &mm,
00132
                                    mtk::UniStgGrid1D &rhs);
00133
00134
00145
       static int SolveDenseSystem(mtk::DenseMatrix &mm,
00146
                                    mtk::UniStgGrid2D &rhs);
00147
       static int SolveRectangularDenseSystem(const
00159
     mtk::DenseMatrix &aa,
00160
                                               mtk::Real *ob_,
00161
                                               int ob_ld_);
00162
00174
       static mtk::DenseMatrix QRFactorDenseMatrix(
     DenseMatrix &matrix);
00175 };
00176 }
00177 #endif // End of: MTK_INCLUDE_LAPACK_ADAPTER_H_
```

# 17.35 include/mtk\_matrix.h File Reference

Definition of the representation of a matrix in the MTK.

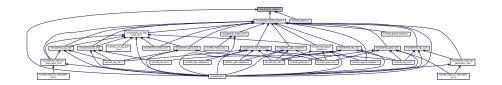
```
#include <iostream>
#include "mtk_roots.h"
#include "mtk_enums.h"
```

Include dependency graph for mtk\_matrix.h:



17.36 mtk\_matrix.h 261

This graph shows which files directly or indirectly include this file:



#### Classes

· class mtk::Matrix

Definition of the representation of a matrix in the MTK.

#### **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

### 17.35.1 Detailed Description

Definition of the representation for the matrices implemented in the MTK.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_matrix.h.

## 17.36 mtk matrix.h

```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00029
00030\, 4. Usage of the binary form on proprietary applications shall require explicit 00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
```

```
00036 specific prior written permission.
00037
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00043
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #ifndef MTK_INCLUDE_MATRIX_H_
00057 #define MTK_INCLUDE_MATRIX_H_
00058
00059 #include <iostream>
00060
00061 #include "mtk roots.h"
00062 #include "mtk_enums.h"
00063
00064 namespace mtk {
00065
00075 class Matrix {
00076 public:
00078
       Matrix();
00079
       Matrix(const Matrix &in);
00085
00086
00088
       ~Matrix() noexcept ;
00089
00095
       MatrixStorage storage() const noexcept;
00096
00102
       MatrixOrdering ordering() const noexcept;
00103
00109
        int num_rows() const noexcept;
00110
00116
        int num_cols() const noexcept;
00117
00123
        int num_values() const noexcept;
00124
00134
        int 1d() const noexcept;
00135
00141
        int num_zero() const noexcept;
00142
00148
        int num_non_zero() const noexcept;
00149
00157
        int num_null() const noexcept;
00158
00166
        int num_non_null() const noexcept;
00167
00173
        int kl() const noexcept;
00174
00180
        int ku() const noexcept;
00181
00187
        int bandwidth() const noexcept;
00188
00196
        Real abs_density() const noexcept;
00197
00205
        Real rel_density() const noexcept;
00206
00214
        Real abs sparsity() const noexcept;
00215
00223
        Real rel_sparsity() const noexcept;
00224
00232
        void set storage(const MatrixStorage &tt) noexcept;
00233
00241
        void set_ordering(const MatrixOrdering &oo) noexcept;
00242
00248
        void set num rows (const int &num rows) noexcept;
00249
00255
        void set num cols(const int &num cols) noexcept;
00256
00262
        void set_num_zero(const int &in) noexcept;
```

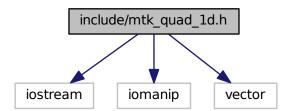
```
00263
00269
        void set_num_null(const int &in) noexcept;
00270
00272
        void IncreaseNumZero() noexcept;
00273
00275
       void IncreaseNumNull() noexcept;
00276
00277 private:
00278
       MatrixStorage storage_;
00279
       MatrixOrdering ordering_;
00281
00282
        int num_rows_;
       int num_cols_;
        int num_values_;
00284
       int ld_;
00286
00287
        int num_zero_;
00288
        int num_non_zero_;
00289
       int num_null_;
00290
       int num_non_null_;
00291
00292
        int kl;
00293
       int ku_;
00294
       int bandwidth_;
00295
00296
       Real abs_density_;
       Real rel_density_;
00297
00298
       Real abs_sparsity_;
00299
       Real rel_sparsity_;
00300 };
00301 }
00302 #endif // End of: MTK_INCLUDE_MATRIX_H_
```

# 17.37 include/mtk\_quad\_1d.h File Reference

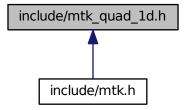
Includes the definition of the class Quad1D.

```
#include <iostream>
#include <iomanip>
#include <vector>
```

Include dependency graph for mtk\_quad\_1d.h:



This graph shows which files directly or indirectly include this file:



### **Classes**

class mtk::Quad1D
 Implements a 1D mimetic quadrature.

### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### 17.37.1 Detailed Description

This class implements a 1D quadrature solver based on the mimetic discretization of the gradient operator.

### See also

mtk::Grad1D

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Todo Implement this class.

Definition in file mtk\_quad\_1d.h.

# 17.38 mtk\_quad\_1d.h

```
00001
00015 /*
00016 Copyright (C) 2015, Computational Science Research Center, San Diego State
00017 University. All rights reserved.
00018
00018
00019 Redistribution and use in source and binary forms, with or without modification,
```

17.38 mtk\_quad\_1d.h 265

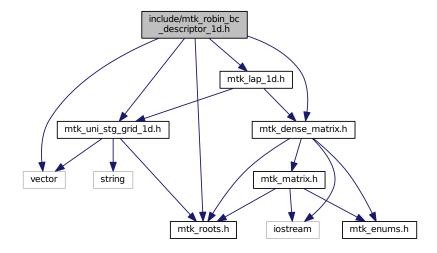
```
00020 are permitted provided that the following conditions are met:
00022 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00023 and a copy of the modified files should be reported once modifications are
00024 completed, unless these modifications are made through the project's GitHub
00025 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00026 should be developed and included in any deliverable.
00027
00028 2. Redistributions of source code must be done through direct
00029 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00031 3. Redistributions in binary form must reproduce the above copyright notice,
00032 this list of conditions and the following disclaimer in the documentation and/or
00033 other materials provided with the distribution.
00035 4. Usage of the binary form on proprietary applications shall require explicit
00036 prior written permission from the the copyright holders, and due credit should
00037 be given to the copyright holders.
00038
00039 5. Neither the name of the copyright holder nor the names of its contributors
00040 may be used to endorse or promote products derived from this software without
00041 specific prior written permission.
00042
00043 The copyright holders provide no reassurances that the source code provided does
00044 not infringe any patent, copyright, or any other intellectual property rights of
00045 third parties. The copyright holders disclaim any liability to any recipient for
00046 claims brought against recipient by any third party for infringement of that
00047 parties intellectual property rights.
00048
00049 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00050 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00051 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00052 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00053 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00054 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00055 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00056 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00057 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00058 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00059 */
00060
00061 #ifndef MTK_INCLUDE_QUAD_1D_H_
00062 #define MTK_INCLUDE_QUAD_1D_H_
00063
00064 #include <iostream>
00065 #include <iomanip>
00066
00067 #include <vector>
00068
00069 namespace mtk {
00070
00081 class Quad1D {
00082 public:
00084
        friend std::ostream& operator <<(std::ostream& stream, Quad1D &in);
00085
00087
        Quad1D();
00088
00094
       Quad1D(const Quad1D &quad);
00095
00097
        ~Ouad1D();
00098
00104
        int degree_approximation() const;
00105
00111
       Real *weights() const;
00112
00121
       Real Integrate (Real (*Integrand) (Real xx), UniStgGrid1D grid) const;
00122
00123 private:
00124
        int degree approximation ;
00125
00126
        std::vector<Real> weights_;
00127 };
00128 }
00129 #endif // End of: MTK_INCLUDE_QUAD_1D_H_
```

## 17.39 include/mtk\_robin\_bc\_descriptor\_1d.h File Reference

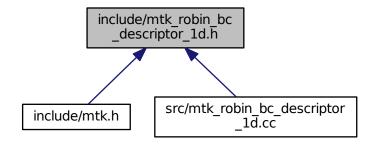
Impose Robin boundary conditions on the operators and on the grids.

```
#include <vector>
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_uni_stg_grid_ld.h"
#include "mtk_lap_ld.h"
```

Include dependency graph for mtk\_robin\_bc\_descriptor\_1d.h:



This graph shows which files directly or indirectly include this file:



#### Classes

class mtk::RobinBCDescriptor1D

Impose Robin boundary conditions on the operators and on the grids.

# **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

### **Typedefs**

typedef Real(\* mtk::CoefficientFunction0D )(const Real &tt)

A function of a BC coefficient evaluated on a 0D domain and time.

# 17.39.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 1D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial \Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

In a 1D context (  $\partial\Omega=\{a,b\}\subset\mathbb{R}$ ), this condition can be written as follows:

$$\delta_a(a,t)u(a,t) - \eta_a(a,t)u'(a,t) = \beta_a(a,t),$$

$$\delta_b(b,t)u(b,t) + \eta_b(b,t)u'(b,t) = \beta_b(b,t).$$

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west and east, in 1D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the condition in the grids.

See also

```
http://mathworld.wolfram.com/NormalVector.html
```

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_robin\_bc\_descriptor\_1d.h.

# 17.40 mtk\_robin\_bc\_descriptor\_1d.h

```
00001 00043 /\star 00044 Copyright (C) 2015, Computational Science Research Center, San Diego State 00045 University. All rights reserved. 00046
```

```
00047 Redistribution and use in source and binary forms, with or without modification,
00048 are permitted provided that the following conditions are met:
00049
00050 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00051 and a copy of the modified files should be reported once modifications are
00052 completed, unless these modifications are made through the project's GitHub
00053 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00054 should be developed and included in any deliverable.
00056 2. Redistributions of source code must be done through direct
00057 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00059 3. Redistributions in binary form must reproduce the above copyright notice,
00060 this list of conditions and the following disclaimer in the documentation and/or
00061 other materials provided with the distribution.
00063 4. Usage of the binary form on proprietary applications shall require explicit
00064 prior written permission from the the copyright holders, and due credit should
00065 be given to the copyright holders.
00066
00067 5. Neither the name of the copyright holder nor the names of its contributors
00068 may be used to endorse or promote products derived from this software without
00069 specific prior written permission.
00071 The copyright holders provide no reassurances that the source code provided does
00072 not infringe any patent, copyright, or any other intellectual property rights of
00073 third parties. The copyright holders disclaim any liability to any recipient for
00074 claims brought against recipient by any third party for infringement of that
00075 parties intellectual property rights.
00076
00077 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00078 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00079 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00080 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00081 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES 00082 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00083 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00084 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00085 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00086 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00087 */
00088
00089 #include <vector>
00090
00091 #include "mtk_roots.h"
00092 #include "mtk_dense_matrix.h"
00093 #include "mtk_uni_stg_grid_1d.h"
00094 #include "mtk_lap_1d.h"
00095
00096 #ifndef MTK_INCLUDE_ROBIN_BC_DESCRIPTOR_1D_H_
00097 #define MTK_INCLUDE_ROBIN_BC_DESCRIPTOR_1D_H_
00098
00099 namespace mtk {
00111 typedef Real (*CoefficientFunction0D) (const Real &tt);
00112
00155 class RobinBCDescriptor1D {
00156 public:
00158
        RobinBCDescriptor1D();
00159
00165
        RobinBCDescriptor1D(const RobinBCDescriptor1D &desc);
00166
00168
        ~RobinBCDescriptor1D() noexcept:
00169
00175
        int highest_order_diff_west() const noexcept;
00176
00182
        int highest_order_diff_east() const noexcept;
00183
00189
        void PushBackWestCoeff(CoefficientFunction0D cw);
00190
00196
        void PushBackEastCoeff(CoefficientFunction0D ce);
00197
00203
        void set west condition (Real (*west condition) (const
     Real &tt)) noexcept;
00204
00210
        void set_east_condition(Real (*east_condition)(const
      Real &tt)) noexcept;
00211
00221
        bool ImposeOnLaplacianMatrix(const Lap1D &lap.
00222
                                      DenseMatrix &matrix,
00223
                                      const Real &time = mtk::kZero) const;
00230
       void ImposeOnGrid(UniStgGrid1D &grid, const Real &time =
```

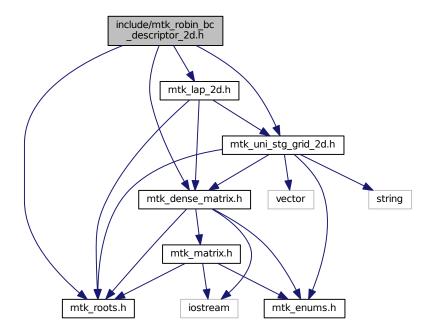
```
mtk::kZero) const;
00231
00232 private:
       int highest_order_diff_west_;
00233
00234
       int highest_order_diff_east_;
00235
00236
       std::vector<CoefficientFunctionOD> west_coefficients_;
00237
      std::vector<CoefficientFunctionOD> east_coefficients_;
00238
00239
       Real (*west_condition_)(const Real &tt);
00240
       Real (*east_condition_) (const Real &tt);
00241 };
00242 }
00243 #endif // End of: MTK_INCLUDE_ROBIN_BC_DESCRIPTOR_1D_H_
```

# 17.41 include/mtk\_robin\_bc\_descriptor\_2d.h File Reference

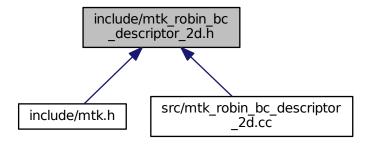
Impose Robin boundary conditions on the operators and on the grids.

```
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_lap_2d.h"
#include "mtk_uni_stg_grid_2d.h"
```

Include dependency graph for mtk\_robin\_bc\_descriptor\_2d.h:



This graph shows which files directly or indirectly include this file:



### Classes

· class mtk::RobinBCDescriptor2D

Impose Robin boundary conditions on the operators and on the grids.

# **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Typedefs**

typedef Real(\* mtk::CoefficientFunction1D )(const Real &xx, const Real &tt)
 A function of a BC coefficient evaluated on a 1D domain and time.

# 17.41.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 2D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial \Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west, east, south and north in 2D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the conditions in the grids.

#### See also

```
http://mathworld.wolfram.com/NormalVector.html
```

#### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk robin bc descriptor 2d.h.

# 17.42 mtk\_robin\_bc\_descriptor\_2d.h

```
00001
00034 /*
00035 Copyright (C) 2015, Computational Science Research Center, San Diego State
00036 University. All rights reserved.
00038 Redistribution and use in source and binary forms, with or without modification,
00039 are permitted provided that the following conditions are met:
00040
00041 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00042 and a copy of the modified files should be reported once modifications are
00043 completed, unless these modifications are made through the project's GitHub
00044 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00045 should be developed and included in any deliverable.
00046
00047 2. Redistributions of source code must be done through direct
00048 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00049
00050 3. Redistributions in binary form must reproduce the above copyright notice,
00051 this list of conditions and the following disclaimer in the documentation and/or
00052 other materials provided with the distribution.
00053
00054 4. Usage of the binary form on proprietary applications shall require explicit
00055 prior written permission from the the copyright holders, and due credit should
00056 be given to the copyright holders.
00057
00058 5. Neither the name of the copyright holder nor the names of its contributors
00059 may be used to endorse or promote products derived from this software without
00060 specific prior written permission.
00061
00062 The copyright holders provide no reassurances that the source code provided does
00063 not infringe any patent, copyright, or any other intellectual property rights of
00064 third parties. The copyright holders disclaim any liability to any recipient for
00065 claims brought against recipient by any third party for infringement of that
00066 parties intellectual property rights.
00067
00068 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00069 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00070 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00071 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00072 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00073 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00074 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00075 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00076 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00077 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00078 */
00080 #ifndef MTK_INCLUDE_BC_DESCRIPTOR_2D_H_
00081 #define MTK_INCLUDE_BC_DESCRIPTOR_2D_H_
00083 #include "mtk_roots.h"
00084 #include "mtk_dense_matrix.h"
00085 #include "mtk_lap_2d.h"
00086 #include "mtk_uni_stg_grid_2d.h"
00087
00088 namespace mtk{
00089
00097 typedef Real (*CoefficientFunction1D) (const Real &xx, const
     Real &tt);
00098
00132 class RobinBCDescriptor2D {
```

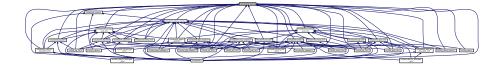
```
00133 public:
00135
        RobinBCDescriptor2D();
00136
00142
        RobinBCDescriptor2D(const RobinBCDescriptor2D &desc);
00143
00145
        ~RobinBCDescriptor2D() noexcept;
00146
00152
        int highest_order_diff_west() const noexcept;
00153
00159
        int highest_order_diff_east() const noexcept;
00160
00166
        int highest_order_diff_south() const noexcept;
00167
00173
        int highest_order_diff_north() const noexcept;
00174
00181
        void PushBackWestCoeff(CoefficientFunction1D cw);
00182
00189
        void PushBackEastCoeff(CoefficientFunction1D ce);
00190
00197
        void PushBackSouthCoeff(CoefficientFunction1D cs);
00198
00205
        void PushBackNorthCoeff(CoefficientFunction1D cn);
00206
00213
        void set_west_condition(Real (*west_condition)(const
      Real &yy,
00214
                                                        const Real &tt)) noexcept;
00215
        void set east condition (Real (*east condition) (const
00222
      Real &yy,
00223
                                                        const Real &tt)) noexcept;
00224
00231
        void set_south_condition(Real (*south_condition)(const
      Real &xx.
00232
                                                          const Real &tt)) noexcept;
00233
        void set_north_condition(Real (*north_condition)(const
00240
      Real &xx,
00241
                                                          const Real &tt)) noexcept;
00242
00251
        bool ImposeOnLaplacianMatrix(const Lap2D &lap,
00252
                                      const UniStgGrid2D &grid,
00253
                                      DenseMatrix &matrix,
00254
                                      const Real &time = kZero) const;
00261
        void ImposeOnGrid(UniStgGrid2D &grid, const Real &time =
      kZero) const;
00262
00263 private:
00272
        bool ImposeOnSouthBoundaryNoSpace(const Lap2D &lap,
00273
                                           const UniStgGrid2D &grid,
00274
                                           DenseMatrix &matrix,
00275
                                           const Real &time = kZero) const;
00284
        bool ImposeOnNorthBoundaryNoSpace(const Lap2D &lap,
00285
                                           const UniStgGrid2D &grid,
00286
                                           DenseMatrix &matrix,
00287
                                           const Real &time = kZero) const;
00296
        bool ImposeOnWestBoundaryNoSpace(const Lap2D &lap,
00297
                                          const UniStgGrid2D &grid,
00298
                                          DenseMatrix &matrix,
00299
                                          const Real &time = kZero) const;
00308
        bool ImposeOnEastBoundaryNoSpace(const Lap2D &lap,
                                          const UniStgGrid2D &grid,
00309
00310
                                          DenseMatrix &matrix,
                                          const Real &time = kZero) const;
00311
00320
        bool ImposeOnSouthBoundaryWithSpace(const Lap2D &lap,
                                             const UniStgGrid2D &grid,
00321
00322
                                             DenseMatrix &matrix,
00323
                                             const Real &time = kZero) const;
00332
        bool ImposeOnNorthBoundaryWithSpace(const Lap2D &lap,
00333
                                             const UniStgGrid2D &grid,
00334
                                             DenseMatrix &matrix,
00335
                                             const Real &time = kZero) const;
00344
        bool ImposeOnWestBoundaryWithSpace(const Lap2D &lap,
00345
                                            const UniStgGrid2D &grid,
00346
                                            DenseMatrix &matrix,
00347
                                            const Real &time = kZero) const;
       bool ImposeOnEastBoundaryWithSpace(const Lap2D &lap,
00356
                                            const UniStgGrid2D &grid,
00357
00358
                                            DenseMatrix &matrix.
00359
                                            const Real &time = kZero) const;
00360
00361
        int highest_order_diff_west_;
```

```
int highest_order_diff_east_;
00363
        int highest_order_diff_south_;
00364
        int highest_order_diff_north_;
00365
00366
        std::vector<CoefficientFunction1D> west_coefficients_;
00367
        std::vector<CoefficientFunction1D> east_coefficients_;
00368
        std::vector<CoefficientFunction1D> south_coefficients_;
00369
        std::vector<CoefficientFunction1D> north_coefficients_;
00370
00371
        Real (*west_condition_) (const Real &xx, const Real &tt);
        Real (*east_condition_) (const Real &xx, const Real &tt);
00373
        Real (*south_condition_) (const Real &yy, const Real &tt);
00374
       Real (*north_condition_) (const Real &yy, const Real &tt);
00375 };
00376 }
00377 #endif // End of: MTK_INCLUDE_BC_DESCRIPTOR_2D_H_
```

# 17.43 include/mtk\_roots.h File Reference

Fundamental definitions to be used across all classes of the MTK.

This graph shows which files directly or indirectly include this file:



### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Typedefs**

typedef float mtk::Real

Users can simply change this to build a double- or single-precision MTK.

### **Variables**

const float mtk::kZero {0.0f}

MTK's zero defined according to selective compilation.

• const float mtk::kOne {1.0f}

MTK's one defined according to selective compilation.

const float mtk::kTwo {2.0f}

MTK's two defined according to selective compilation.

const float mtk::kDefaultTolerance {1e-7f}

Considered tolerance for comparisons in numerical methods.

const int mtk::kDefaultOrderAccuracy {2}

Default order of accuracy for mimetic operators.

const float mtk::kDefaultMimeticThreshold {1e-6f}

Default tolerance for higher-order mimetic operators.

const int mtk::kCriticalOrderAccuracyDiv {8}

At this order (and higher) we must use the CBSA to construct.

const int mtk::kCriticalOrderAccuracyGrad {10}

At this order (and higher) we must use the CBSA to construct.

## 17.43.1 Detailed Description

This file contains the fundamental definitions that classes of the MTK rely on to be implemented. Examples of these definitions are the definition of fundamental data types, and global variables affecting the construction of mimetic operators, among others.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at sciences dot sdsu dot edu

**Todo** Documentation should (better?) capture effects from selective compilation.

**Todo** Test selective precision mechanisms.

Definition in file mtk roots.h.

# 17.44 mtk roots.h

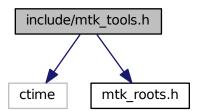
```
00001
00017 /*
00018 Copyright (C) 2015, Computational Science Research Center, San Diego State
00019 University. All rights reserved.
00020
00021 Redistribution and use in source and binary forms, with or without modification,
00022 are permitted provided that the following conditions are met:
00023
00024 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00025 and a copy of the modified files should be reported once modifications are
00026 completed, unless these modifications are made through the project's GitHub
00027 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00028 should be developed and included in any deliverable.
00029
00030 2. Redistributions of source code must be done through direct
00031 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
        Redistributions in binary form must reproduce the above copyright notice,
00034 this list of conditions and the following disclaimer in the documentation and/or
00035 other materials provided with the distribution.
00037 4. Usage of the binary form on proprietary applications shall require explicit
00038 prior written permission from the the copyright holders, and due credit should
00039 be given to the copyright holders.
00041 5. Neither the name of the copyright holder nor the names of its contributors
00042 may be used to endorse or promote products derived from this software without
00043 specific prior written permission.
00044
00045 The copyright holders provide no reassurances that the source code provided does
00046 not infringe any patent, copyright, or any other intellectual property rights of
00047 third parties. The copyright holders disclaim any liability to any recipient for
00048 claims brought against recipient by any third party for infringement of that
00049 parties intellectual property rights.
00050
00051 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00052 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00053 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00054 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00055 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES 00056 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00057 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
```

```
00058 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00059 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00060 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00061 */
00062
00063 #ifndef MTK_INCLUDE_ROOTS_H_
00064 #define MTK_INCLUDE_ROOTS_H_
00065
00071 namespace mtk {
00072
00080 #ifdef MTK_PRECISION_DOUBLE
00081 typedef double Real;
00082 #else
00083 typedef float Real;
00084 #endif
00085
00111 #ifdef MTK_PRECISION_DOUBLE
00112 const double kZero{0.0};
00113 const double kOne{1.0};
00114 const double kTwo{2.0};
00115 #else
00116 const float kZero{0.0f};
00117 const float kOne{1.0f};
00118 const float kTwo{2.0f};
00119 #endif
00120
00128 #ifdef MTK_PRECISION_DOUBLE
00129 const double kDefaultTolerance{1e-7};
00130 #else
00131 const float kDefaultTolerance{1e-7f};
00132 #endif
00133
00143 const int kDefaultOrderAccuracy{2};
00144
00154 #ifdef MTK PRECISION DOUBLE
00155 const double kDefaultMimeticThreshold{1e-6};
00156 #else
00157 const float kDefaultMimeticThreshold{1e-6f};
00158 #endif
00159
00167 const int kCriticalOrderAccuracyDiv{8};
00168
00176 const int kCriticalOrderAccuracyGrad{10};
00177
00178 #endif // End of: MTK_INCLUDE_ROOTS_H_
```

# 17.45 include/mtk\_tools.h File Reference

### Tool manager class.

```
#include <ctime>
#include "mtk_roots.h"
Include dependency graph for mtk tools.h:
```



This graph shows which files directly or indirectly include this file:



### **Classes**

· class mtk::Tools

Tool manager class.

## **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

# 17.45.1 Detailed Description

Basic utilities.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Note

Performance Tip 8.1. If they do not need to be modified by the called function, pass large objects using pointers to constant data or references to constant data, to obtain the performance benefits of pass-by-reference.

Definition in file mtk tools.h.

# 17.46 mtk\_tools.h

```
00001
00014 /*
00015 Copyright (C) 2015, Computational Science Research Center, San Diego State
00016 University. All rights reserved.
00018 Redistribution and use in source and binary forms, with or without modification,
00019 are permitted provided that the following conditions are met:
00021 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00022 and a copy of the modified files should be reported once modifications are
00023 completed, unless these modifications are made through the project's GitHub
00024 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00025 should be developed and included in any deliverable.
00027 2. Redistributions of source code must be done through direct
00028 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00030 3. Redistributions in binary form must reproduce the above copyright notice, 00031 this list of conditions and the following disclaimer in the documentation and/or
00032 other materials provided with the distribution.
00033
00034 4. Usage of the binary form on proprietary applications shall require explicit
00035 prior written permission from the the copyright holders, and due credit should
00036 be given to the copyright holders.
```

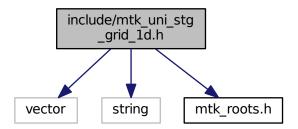
```
00037
00038 5. Neither the name of the copyright holder nor the names of its contributors
00039 may be used to endorse or promote products derived from this software without
00040 specific prior written permission.
00042 The copyright holders provide no reassurances that the source code provided does
00043 not infringe any patent, copyright, or any other intellectual property rights of
00044 third parties. The copyright holders disclaim any liability to any recipient for
00045 claims brought against recipient by any third party for infringement of that
00046 parties intellectual property rights.
00048 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00049 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00050 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00051 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00052 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00053 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00054 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00055 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00056 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00057 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00058 */
00059
00060 #ifndef MTK_INCLUDE_TOOLS_H_
00061 #define MTK_INCLUDE_TOOLS_H_
00062
00063 #include <ctime>
00064
00065 #include "mtk roots.h"
00066
00067 namespace mtk {
00068
00078 class Tools {
00079 public:
00090
        static void Prevent (const bool complement,
00091
                            const char *const fname,
00092
                            int lineno,
00093
                            const char *const fxname) noexcept;
00094
00100
       static void BeginUnitTestNo(const int &nn) noexcept;
00101
00107
        static void EndUnitTestNo(const int &nn) noexcept;
00108
00114
       static void Assert (const bool &condition) noexcept;
00115
00116 private:
00117
       static int test_number_;
00118
00119
       static Real duration_;
00120
00121
       static clock_t begin_time_;
00122 };
00123 }
00124 #endif // End of: MTK_INCLUDE_TOOLS_H_
```

# 17.47 include/mtk\_uni\_stg\_grid\_1d.h File Reference

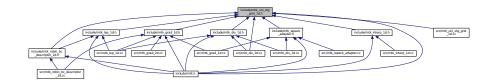
# Definition of an 1D uniform staggered grid.

```
#include <vector>
#include <string>
#include "mtk_roots.h"
```

Include dependency graph for mtk\_uni\_stg\_grid\_1d.h:



This graph shows which files directly or indirectly include this file:



# Classes

class mtk::UniStgGrid1D
 Uniform 1D Staggered Grid.

# **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

# 17.47.1 Detailed Description

Definition of an 1D uniform staggered grid.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

**Todo** Create overloaded binding routines that read data from files.

Definition in file mtk\_uni\_stg\_grid\_1d.h.

# 17.48 mtk\_uni\_stg\_grid\_1d.h

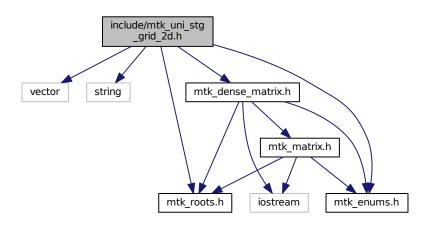
```
00001
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State
00014 University. All rights reserved.
00016 Redistribution and use in source and binary forms, with or without modification,
00017 are permitted provided that the following conditions are met:
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00020 and a copy of the modified files should be reported once modifications are
00021 completed, unless these modifications are made through the project's GitHub
00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00023 should be developed and included in any deliverable.
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027
00028 3. Redistributions in binary form must reproduce the above copyright notice,
00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00031
00032 4. Usage of the binary form on proprietary applications shall require explicit
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00035
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00039
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00045
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00057
00058 #ifndef MTK_INCLUDE_UNI_STG_GRID_1D_H_
00059 #define MTK_INCLUDE_UNI_STG_GRID_1D_H_
00061 #include <vector>
00062 #include <string>
00063
00064 #include "mtk roots.h"
00065
00066 namespace mtk {
00077 class UniStgGrid1D {
00078 public:
00080
        friend std::ostream& operator << (std::ostream& stream, UniStgGrid1D &in);
00083
       UniStgGrid1D();
00084
00090
        UniStgGrid1D(const UniStgGrid1D &grid);
00091
00102
        UniStgGrid1D(const Real &west_bndy_x,
00103
                    const Real &east_bndy_x,
00104
                     const int &num_cells_x,
00105
                     const mtk::FieldNature &nature = mtk::SCALAR);
00106
00108
        ~UniStgGrid1D();
00109
00115
        Real west bndy x() const;
00116
00122
        Real east bndy x() const;
00123
00129
        Real delta x() const;
00130
```

```
00138
        const Real *discrete_domain_x() const;
00139
00147
        Real *discrete_field();
00148
00154
        int num_cells_x() const;
00155
00161
        void BindScalarField(Real (*ScalarField)(const Real &xx));
00162
00174
        void BindVectorField(Real (*VectorField)(Real xx));
00175
00187
        bool WriteToFile(std::string filename,
00188
                         std::string space_name,
00189
                         std::string field_name) const;
00190
00191 private:
00192
       FieldNature nature_;
00193
00194
       std::vector<Real> discrete_domain_x_;
       std::vector<Real> discrete_field_;
00196
00197
        Real west_bndy_x_;
       Real east_bndy_x_;
00198
00199
       Real num_cells_x_;
00200
       Real delta_x_;
00201 };
00202 }
00203 #endif // End of: MTK_INCLUDE_UNI_STG_GRID_1D_H_
```

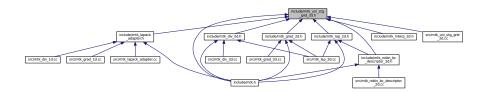
# 17.49 include/mtk\_uni\_stg\_grid\_2d.h File Reference

Definition of an 2D uniform staggered grid.

```
#include <vector>
#include <string>
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_dense_matrix.h"
Include dependency graph for mtk_uni_stg_grid_2d.h:
```



This graph shows which files directly or indirectly include this file:



#### Classes

class mtk::UniStgGrid2D
 Uniform 2D Staggered Grid.

## **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

## 17.49.1 Detailed Description

Definition of an 2D uniform staggered grid.

### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

**Todo** Create overloaded binding routines that read data from files.

Definition in file mtk uni stg grid 2d.h.

# 17.50 mtk\_uni\_stg\_grid\_2d.h

```
00001
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State
00014 University. All rights reserved.
00016 Redistribution and use in source and binary forms, with or without modification,
00017 are permitted provided that the following conditions are met:
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00020 and a copy of the modified files should be reported once modifications are
00021 completed, unless these modifications are made through the project's GitHub
00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00023 should be developed and included in any deliverable.
00024
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027
00028 3. Redistributions in binary form must reproduce the above copyright notice, 00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00031
00032 4. Usage of the binary form on proprietary applications shall require explicit
```

```
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00035
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00045
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00057
00058 #ifndef MTK INCLUDE UNI STG GRID 2D H
00059 #define MTK_INCLUDE_UNI_STG_GRID_2D_H_
00060
00061 #include <vector>
00062 #include <string>
00063
00064 #include "mtk_roots.h"
00065 #include "mtk_enums.h"
00066 #include "mtk_dense_matrix.h"
00067
00068 namespace mtk {
00069
00079 class UniStgGrid2D {
00080 public:
00082
        friend std::ostream& operator <<(std::ostream& stream, UniStgGrid2D &in);</pre>
00083
00085
       UniStqGrid2D();
00086
00092
       UniStgGrid2D(const UniStgGrid2D &grid);
00093
00107
        UniStgGrid2D(const Real &west_bndy_x,
00108
                    const Real &east_bndy_x,
00109
                     const int &num_cells_x,
00110
                     const Real &south_bndy_y,
00111
                     const Real &north_bndy_y,
00112
                     const int &num_cells_y,
00113
                     const mtk::FieldNature &nature =
     mtk::SCALAR);
00114
00116
        ~UniStgGrid2D();
00117
00125
        const Real *discrete_domain_x() const;
00126
00134
        const Real *discrete_domain_y() const;
00135
00141
        Real *discrete_field();
00142
00150
       FieldNature nature() const;
00151
00157
        Real west_bndy() const;
00158
00164
        Real east_bndy() const;
00165
00171
        int num_cells_x() const;
00172
00178
        Real delta_x() const;
00179
00185
        Real south bndv() const:
00186
00192
        Real north_bndy() const;
00193
00199
        int num cells v() const;
00200
00206
        Real delta v() const;
00207
00213
       bool Bound() const;
```

```
00214
00220
       int Size() const;
00227
       void BindScalarField(Real (*ScalarField)(const Real &xx, const
00228
00243
        void BindVectorField(Real (*VectorFieldPComponent)(const
00244
                                                           const Real &yy),
00245
                             Real (*VectorFieldQComponent) (const Real &xx,
00246
                                                           const Real &yy));
00247
00260
       bool WriteToFile(std::string filename,
                         std::string space_name_x,
00262
                         std::string space_name_y,
00263
                         std::string field_name) const;
00264
00265 private:
00278
        void BindVectorFieldPComponent(
00279
         Real (*VectorFieldPComponent) (const Real &xx, const Real &yy));
00280
00293
       void BindVectorFieldQComponent(
00294
         Real (*VectorFieldQComponent)(const Real &xx, const Real &yy));
00295
00296
        std::vector<Real> discrete_domain_x_;
00297
        std::vector<Real> discrete_domain_y_;
00298
        std::vector<Real> discrete_field_;
00299
00300
       FieldNature nature_;
00301
00302
        Real west bndy ;
00303
        Real east_bndy_;
        int num_cells_x_;
00304
00305
        Real delta_x_;
00306
        Real south_bndy_;
00307
00308
       Real north_bndy_;
00309
        int num_cells_y_;
       Real delta_y_;
00311 };
00312
00313 #endif // End of: MTK_INCLUDE_UNI_STG_GRID_2D_H_
```

# 17.51 Makefile.inc File Reference

## 17.52 Makefile.inc

```
00001 # Makefile setup file for the MTK.
00002
00003 SHELL := /bin/bash
00004
00005 # Please set the following variables up:
00006
        1. Absolute path to base directory of the MTK.
00008 #
00010 BASE = /home/esanchez/Dropbox/MTK
00012 #
         2. The machine (platform) identifier and required machine precision.
00013 #
00015 # Options are:
00016 # - LINUX: A LINUX box installation.
00017 # - OSX: Uses OS X optimized solvers.
00018
00019 PLAT = LINUX
00020
00021 # Options are:
00022 # - SINGLE: Use 4 B floating point numbers.
00023 # - DOUBLE: Use 8 B floating point numbers.
00024
00025 PRECISION = DOUBLE
00026
00027 #
          3. Optimized solvers and operations by means of ATLAS in Linux?
00028 #
```

```
00029
00030 # If you have selected OSX in step 1, then you don't need to worry about this.
00031
00032 # Options are ON xor OFF:
00033
00034 ATL_OPT = OFF
00035
         4. Paths to dependencies (header files for compiling).
00036 #
00037 #
00039 # GLPK include path (soon to go):
00040
00041 GLPK_INC = $(HOME)/Libraries/glpk-4.35/include
00043 # Linux: If ATLAS optimization is ON, users should only provide the path to
00044 # ATLAS:
00045
00046 ATLAS_INC = $(HOME)/Libraries/ATLAS_3.8.4-CORE/include
00047
00048 # OS X: Do nothing.
00049
00050 #
         5. Paths to dependencies (archive files for (static) linking).
00051 #
00052
00053 # GLPK linking path (soon to go):
00054
00055 GLPK_LIB = $(HOME)/Libraries/qlpk-4.35/lib/lib64/libqlpk.a
00056
00057 # If optimization is OFF, then provide the paths for:
00058
00059 BLAS_LIB = $(HOME)/Libraries/BLAS-3.5.0/libblas.a
00060 LAPACK_LIB = $(HOME)/Libraries/lapack-3.5.0/liblapack.a
00061
00062 \# WARNING: Vendor libraries should be used whenever they are available.
00063
00064 # However, if optimization is ON, please provide the path the ATLAS' archive:
00065
00066 ATLAS_LIB = $(HOME)/Libraries/ATLAS_3.8.4-CORE/ATLAS_3.8.4-BUILD-Citadel/lib
00067
00068 #
          6. Compiler and its flags.
00069 #
00070
00071 CC = q++
00072
00073 # Selective Verbose Execution for Quick Debugging. Options are defined per
00074 # concern, and per data hierarchy on each concern.
00075
00076 # 0: NO verbose at all.
00077
00078 # 1: Enable verbose down to the 7th concern: messages.
00079 # 2: Enable verbose down to the 7th concern: messages + scalar results.
00080 \# 3: Enable verbose down to the 7th concern. 1.1. + array results.
00081 # 4: Enable verbose down to the 7th concern. 1.2. + matrix results.
00082
00083 # 5: Enable verbose down to the 6th concern: messages.
00084 # 6: Enable verbose down to the 6th concern: messages + scalar results.
00085 \# 7: Enable verbose down to the 6th concern. 2.1. \# array results.
00086 # 8: Enable verbose down to the 6th concern. 2.2. + matrix results.
00087
00088 # 9: Enable verbose down to the 5th concern: messages.
00089 \# 10: Enable verbose down to the 5th concern: messages + scalar results.
00090 \# 11: Enable verbose down to the 5th concern. 3.1. ^+ array results.
00091 # 12: Enable verbose down to the 5th concern. 3.2. + matrix results.
00093 # 13: Enable verbose down to the 4th concern: messages.
00094 # 14: Enable verbose down to the 4th concern: messages + scalar results.
00095 # 15: Enable verbose down to the 4th concern. 4.1. + array results.
00096 # 16: Enable verbose down to the 4th concern. 4.2. + matrix results.
00097
00098 VERBOSE_LEVEL = 16
00099
00100 # Enable preventions. In the MTK, methods first validate their required
00101 # pre-conditions in run-time. Similarly, in many points throughout the MTK
00102 # codebase, different sanity checks are performed, as well. If this symbol is
00103 # defined to be 0, the MTK will # perform no validations to enhance execution
00104 # performance. Options are:
00105 # - YES.
00106 # - NO.
00107
00108 PERFORM_PREVENTIONS = YES
00109
```

17.52 Makefile.inc 285

```
00110 # Flags recommended for release code:
00111
00112 CCFLAGS = -Wall -Werror -03
00113
00114 # Flags recommended for debugging code:
00115
00116 CCFLAGS = -Wall -Werror -g
00117
00118 #
         7. Archiver, its flags, and ranlib:
00119 #
00120
00121 ARCH
00122 ARCHFLAGS = cr
00124 # If your system does not have "ranlib" then set: "RANLIB = echo":
00126 RANLIB = echo
00127
00128 # But, if possible:
00129
00130 RANLIB = ranlib
00131
00132 #
         8. Valgrind's memcheck options (optional):
00133 #
00134
00135 MEMCHECK OPTS = -v --tool=memcheck --leak-check=full --show-leak-kinds=all \
       --track-origins=yes --freelist-vol=20000000
00136
00137
00138 # Done! User, please, do not mess with the definitions from this point on.
00139
00140 #
00141 #
00142 #
00143
         MTK-related.
00144 #
00145 #
00146
00147 SRC
               = $(BASE)/src
00148 INCLUDE = $(BASE)/include
               = $(BASE)/lib
00149 T.TR
00150 MTK_LIB = \$(LIB)/libmtk.a
00151 TESTS
               = $(BASE)/tests
00152 EXAMPLES = \$(BASE)/examples
00153
00154 #
         Compiling-related.
00155 #
00156
00157 CCFLAGS += -std=c++11 -fPIC \
00158
       -DMTK_VERBOSE_LEVEL=$ (VERBOSE_LEVEL) -I$ (INCLUDE) -c
00159
00160 ifeq ($(PRECISION),DOUBLE)
00161 CCFLAGS += -DMTK_PRECISION_DOUBLE
00162 else
00163 CCFLAGS += -DMTK_PRECISION_SINGLE
00164 endif
00165
00166 ifeq ($(PERFORM_PREVENTIONS), YES)
00167 CCFLAGS += -DMTK_PERFORM_PREVENTIONS
00168 endif
00169
00170 # Only the GLPK is included because the other dependencies are coded in Fortran.
00171
00172 ifeq ($(ATL_OPT),ON)
00173
       CCFLAGS += -I$(GLPK_INC) $(ATLAS_INC)
00174 else
00175 CCFLAGS += -I$(GLPK_INC)
00176 endif
00177
00178 #
         Linking-related.
00179 #
00180
00181 NOOPT_LIBS = $(LAPACK_LIB) $(BLAS_LIB) -lm $(GLPK_LIB) -lstdc++
00182
00183 OPT_LIBS = -L$(ATLAS_LIB) -latlas -llapack -lblas -lm -latlas -lstdc++
00184
00185 ifeq ($(PLAT),OSX)
       LÎNKER = g++
00186
       LINKER += -framework Accelerate $(GLPK_LIB) $(MTK_LIB)
00187
00188 else
       ifeq ($(ATL_OPT),ON)
00189
00190
         LINKER = q++
```

```
00191
         LIBS = $ (MTK_LIB)
00192
         LIBS += $(OPT_LIBS)
00193
       else
        LINKER = gfortran
00194
00195
         LIBS = $ (MTK_LIB)
00196
         LIBS += $(NOOPT_LIBS)
00197
        endif
00198 endif
00199
00200 # Documentation-related.
00201 #
00202
00203 DOCGEN
                 = doxygen
00204 DOCFILENAME = doc_config.dxcf
00205 DOC
                 = $(BASE)/doc
00206 DOCFILE
                 = $(BASE)/$(DOCFILENAME)
```

# 17.53 README.md File Reference

# 17.54 README.md

```
00001 # The Mimetic Methods Toolkit (MTK)
00002
00003 By: **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu**
00004
00005
00006 ## 1. Description
00007
00008 We define numerical methods that are based on discretizations preserving the
00009 properties of their continuum counterparts to be **mimetic**.
00010
00011 The **Mimetic Methods Toolkit (MTK) ** is a C++ library for mimetic numerical
00012 methods. It is arranged as a set of classes for **mimetic quadratures**,
00013 **mimetic interpolation**, and **mimetic finite differences** methods for the
00014 numerical solution of ordinary and partial differential equations.
00015
00016 An older version of this library is available outside of GitHub... just email me
00017 about it, and you can have it... it is ugly, yet it is functional and more
00018 complete.
00019
00020
00021 ## 2. Dependencies
00022
00023 This README assumes all of these dependencies are installed in the following
00024 folder:
00025
00026 ***
00027 $(HOME)/Libraries/
00028 '''
00029
00030 In this version, the MTK optionally uses ATLAS-optimized BLAS and LAPACK
00031 routines for the internal computation on some of the layers. However, ATLAS
00032 requires both BLAS and LAPACK in order to create their optimized distributions.
00033 Therefore, the following dependencies tree arises:
00034
00035 ### For Linux:
00036
00037 1. LAPACK - Available from: http://www.netlib.org/lapack/
       1. BLAS - Available from: http://www.netlib.org/blas/
00040 2. GLPK - Available from: https://www.gnu.org/software/glpk/
00041
00042 3. (Optional) ATLAS - Available from: http://math-atlas.sourceforge.net/
00043 1. LAPACK - Available from: http://www.netlib.org/lapack/
00044
          1. BLAS - Available from: http://www.netlib.org/blas
00045
00046 4. (Optional) Valgrind - Available from: http://valgrind.org/
00047
00048 5. (Optional) Doxygen - Available from http://www.stack.nl/~dimitri/doxygen/
00049
00050 ### For OS X:
00051
00052 1. GLPK - Available from: https://www.gnu.org/software/glpk/
00053
00054
```

17.54 README.md 287

```
00055 ## 3. Installation
00056
00057 ### PART 1. CONFIGURATION OF THE MAKEFILE.
00058
00059 The following steps are required to build and test the MTK. Please use the
00060 accompanying 'Makefile.inc' file, which should provide a solid template to
00061 start with. The following command provides help on the options for make:
00062
00063 ***
00064 $ make help
00065 -
00066 Makefile for the MTK.
00067
00068 Options are:
00069 - all: builds the library, the tests, and examples.
00070 - mtklib: builds the library.
00071 - test: builds the test files.
00072 - example: builds the examples.
00074 - testall: runs all the tests.
00075
00076 - gendoc: generates the documentation for the library.
00077
00078 - clean: cleans all the generated files.
00079 - cleanlib: cleans the generated archive and object files.
00080 - cleantest: cleans the generated tests executables.
00081 - cleanexample: cleans the generated examples executables.
00082 ---
00083 '''
00084
00085 ### PART 2. BUILD THE LIBRARY.
00086
00087 ***
00088 $ make
00089 ..
00090
00091 If successful you'll read (before building the tests and examples):
00092
00093 '''
00094 ---- Library created! Check in /home/ejspeiro/Dropbox/MTK/lib
00095 ***
00096
00097 Examples and tests will also be built.
00098
00099
00100 ## 4. Frequently Asked Questions
00101
00102 Q: Why haven't you guys implemented GBS to build the library?
00103 A: I'm on it as we speak! ;)
00104
00105 Q: Is there any main reference when it comes to the theory on Mimetic Methods?
00106 A: Yes! Check: http://www.csrc.sdsu.edu/mimetic-book
00107
00108 Q: Do I need to generate the documentation myself?
00109 A: You can if you want to... but if you DO NOT want to, just go to our website.
00110
00111
00112 \#\# 5. Contact, Support, and Credits
00113
00114 The MTK is developed by researchers and adjuncts to the
00115 [Computational Science Research Center (CSRC)](http://www.csrc.sdsu.edu/)
00116 at [San Diego State University (SDSU)] (http://www.sdsu.edu/).
00117
00118 Developers are members of:
00120 1. Mimetic Numerical Methods Research and Development Group.
00121 2. Computational Geoscience Research and Development Group.
00122 3. Ocean Modeling Research and Development Group.
00123
00124 Currently the developers are:
00125
00126 - **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00127 - Jose E. Castillo, Ph.D. - jcastillo at mail dot sdsu dot edu
00128 - Guillermo F. Miranda, Ph.D. - unigrav at hotmail dot com
00129 - Christopher P. Paolini, Ph.D. - paolini at engineering dot sdsu dot edu
00130 - Angel Boada.
00131 - Johnny Corbino.
00132 - Raul Vargas-Navarro.
00133
00134 Finally, please feel free to contact me with suggestions or corrections:
00135
```

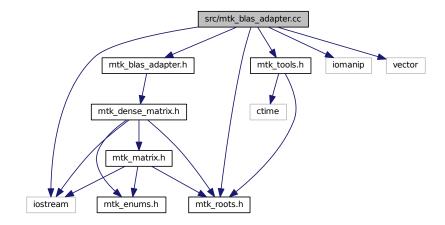
```
00136 **Eduardo J. Sanchez, Ph.D. - esanchez at mail dot sdsu dot edu** - @ejspeiro
00138 Thanks and happy coding!
```

# src/mtk\_blas\_adapter.cc File Reference

## Adapter class for the BLAS API.

```
#include <iostream>
#include <iomanip>
#include <vector>
#include "mtk roots.h"
#include "mtk_tools.h"
#include "mtk_blas_adapter.h"
```

Include dependency graph for mtk\_blas\_adapter.cc:



# **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

# **Functions**

- float mtk::snrm2 (int \*n, float \*x, int \*incx)
- void mtk::saxpy\_ (int \*n, float \*sa, float \*sx, int \*incx, float \*sy, int \*incy)
- void mtk::sgemv (char \*trans, int \*m, int \*n, float \*alpha, float \*a, int \*lda, float \*x, int \*incx, float \*beta, float \*y, int \*incy)
- void mtk::sgemm\_ (char \*transa, char \*transb, int \*m, int \*n, int \*k, double \*alpha, double \*a, int \*lda, double \*b, aamm int \*ldb, double \*beta, double \*c, int \*ldc)

### 17.55.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the BLAS.

The **BLAS** (**Basic Linear Algebra Subprograms**) are routines that provide standard building blocks for performing basic vector and matrix operations. The Level 1 BLAS perform scalar, vector and vector-vector operations, the Level 2 BLAS perform matrix-vector operations, and the Level 3 BLAS perform matrix operations.

The BLAS can be installed from links given in the See Also section of this page.

## See also

```
http://www.netlib.org/blas/
https://software.intel.com/en-us/non-commercial-software-development
```

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk blas adapter.cc.

# 17.56 mtk\_blas\_adapter.cc

```
00001
00024 /*
00025 Copyright (C) 2015, Computational Science Research Center, San Diego State
00026 University. All rights reserved.
00027
00028 Redistribution and use in source and binary forms, with or without modification,
00029 are permitted provided that the following conditions are met:
00030
00031 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00032 and a copy of the modified files should be reported once modifications are
00033 completed, unless these modifications are made through the project's GitHub
00034 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00035 should be developed and included in any deliverable.
00036
00037 2. Redistributions of source code must be done through direct
00038 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00040 3. Redistributions in binary form must reproduce the above copyright notice,
00041 this list of conditions and the following disclaimer in the documentation and/or
00042 other materials provided with the distribution.
00043
00044 4. Usage of the binary form on proprietary applications shall require explicit
00045 prior written permission from the the copyright holders, and due credit should
00046 be given to the copyright holders.
00048 5. Neither the name of the copyright holder nor the names of its contributors
00049 may be used to endorse or promote products derived from this software without
00050 specific prior written permission.
00052 The copyright holders provide no reassurances that the source code provided does
00053 not infringe any patent, copyright, or any other intellectual property rights of
00054 third parties. The copyright holders disclaim any liability to any recipient for
00055 claims brought against recipient by any third party for infringement of that
00056 parties intellectual property rights.
00058 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00059 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00060 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00061 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00062 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00063 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00064 LOSS OF USE, DATA, OR PROFITS: OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00065 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00066 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
```

```
00067 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00068 */
00069
00070 #include <iostream>
00071 #include <iomanip>
00072
00073 #include <vector>
00074
00075 #include "mtk_roots.h"
00076 #include "mtk_tools.h"
00077 #include "mtk_blas_adapter.h"
00078
00079 namespace mtk {
08000
00081 extern "C" {
00083 #ifdef MTK_PRECISION_DOUBLE
00084
00097 double dnrm2_(int *n, double *x, int *incx);
00098 #else
00099
00112 float snrm2_(int *n, float *x, int *incx);
00113 #endif
00114
00115 #ifdef MTK_PRECISION_DOUBLE
00116
00135 void daxpy_(int *n, double *da, double *dx, int *incx, double *dy, int *incy);
00136 #else
00137
00156 void saxpy_(int *n, float *sa, float *sx, int *incx, float *sy, int *incy);
00157 #endif
00158
00159 #ifdef MTK_PRECISION_DOUBLE
00160
00188 void dgemv_(char *trans,
                  int *m,
00189
00190
                  int *n,
00191
                  double *alpha,
00192
                  double *a,
00193
                  int *lda.
00194
                  double *x,
00195
                  int *incx,
00196
                  double *beta,
00197
                  double *y,
00198
                  int *incy);
00199 #else
00200
00228 void sgemv_(char *trans,
00229
                  int *m,
00230
                  int *n,
00231
                  float *alpha,
00232
                  float *a,
00233
                  int *lda,
00234
                  float *x,
00235
                  int *incx,
00236
                  float *beta,
00237
                  float *y,
00238
                  int *incy);
00239 #endif
00240
00241 #ifdef MTK_PRECISION_DOUBLE
00242
00267 void dgemm_(char *transa,
                  char* transb,
00268
00269
                  int *m,
00270
                  int *n,
00271
                  int *k,
00272
                  double *alpha,
00273
                  double *a,
00274
                  int *lda,
00275
                  double *b,
00276
                  int *ldb,
00277
                  double *beta,
00278
                  double *c,
00279
                  int *ldc);
00280 }
00281 #else
00282
00307 void sgemm_(char *transa,
00308
                  char* transb,
00309
                  int *m,
```

```
00310
                  int *n,
00311
                  int *k,
00312
                  double *alpha,
00313
                  double *a,
00314
                  int *lda,
                  double *b, aamm
00315
00316
                  int *ldb,
00317
                  double *beta,
00318
                  double *c,
00319
                  int *ldc);
00320 }
00321 #endif
00322 }
00323
00324 mtk::Real mtk::BLASAdapter::RealNRM2(Real *in, int &in_length) {
00325
00326
        #ifdef MTK_PERFORM_PREVENTIONS
00327
       mtk::Tools::Prevent(in_length <= 0, __FILE__, __LINE__, __func__);</pre>
00328
        #endif
00329
00330
        int incx{1}; // Increment for the elements of xx. ix \geq 0.
00331
00332
        #ifdef MTK_PRECISION_DOUBLE
00333
        return dnrm2_(&in_length, in, &incx);
00334
        #else
00335
        return snrm2 (&in length, in, &incx);
00336
        #endif
00337 }
00338
00339 void mtk::BLASAdapter::RealAXPY(mtk::Real alpha,
00340
                                            mtk::Real *xx,
00341
                                            mtk::Real *yy,
00342
                                            int &in_length) {
00343
00344
        #ifdef MTK PERFORM PREVENTIONS
00345
       mtk::Tools::Prevent(xx == nullptr, __FILE__, __LINE__, __func__);
       mtk::Tools::Prevent(yy == nullptr, __FILE__, __LINE__, __func__);
00346
00347
        #endif
00348
        int incx{1}: // Increment for the elements of xx. ix >= 0.
00349
00350
00351
        #ifdef MTK_PRECISION_DOUBLE
00352
        daxpy_(&in_length, &alpha, xx, &incx, yy, &incx);
00353
00354
        saxpy_(&in_length, &alpha, xx, &incx, yy, &incx);
00355
        #endif
00356 }
00357
00358 mtk::Real mtk::BLASAdapter::RelNorm2Error(
     mtk::Real *computed,
00359
                                                 mtk::Real *known,
00360
                                                 int length) {
00361
00362
        #ifdef MTK_PERFORM_PREVENTIONS
00363
        mtk::Tools::Prevent(computed == nullptr, __FILE__, __LINE__, __func__);
00364
        mtk::Tools::Prevent(known == nullptr, __FILE__, __LINE__, __func__);
00365
00366
00367
       mtk::Real norm_2_computed{mtk::BLASAdapter::RealNRM2(known, length)};
00368
00369
       mtk::Real alpha{-mtk::kOne};
00370
00371
       mtk::BLASAdapter::RealAXPY(alpha, known, computed, length);
00372
00373
       mtk::Real norm_2_difference{mtk::BLASAdapter::RealNRM2(computed,
      length) };
00374
00375
        return norm_2_difference/norm_2_computed;
00376 }
00377
00378 void mtk::BLASAdapter::RealDenseMV(mtk::Real &alpha,
00379
                                          mtk::DenseMatrix &aa,
00380
                                          mtk::Real *xx.
00381
                                          mtk::Real &beta,
00382
                                          mtk::Real *yy) {
00383
00384
        // Make sure input matrices are row-major ordered.
00385
       if (aa.matrix_properties().ordering() ==
00386
     mtk::COL MAJOR) {
00387
         aa.OrderRowMajor();
```

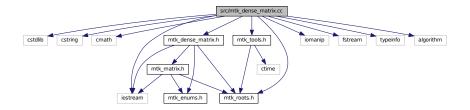
```
00388
00389
00390
         char transa{'T'}; // State that now, the input WILL be in row-major ordering.
00391
00392
         int mm{aa.num_rows()};
                                                      // Rows of aa.
00393
         int nn{aa.num_cols()};
                                                      // Columns of aa.
00394
         int lda{(aa.matrix_properties()).ld()); // Leading dimension.
00395
                                                      // Increment of values in \boldsymbol{x}.
         int incx{1};
00396
         int incy{1};
                                                      // Increment of values in y.
00397
00398
         std::swap(mm,nn);
00399
         #ifdef MTK_PRECISION_DOUBLE
00400
        dgemv_(&transa, &mm, &nn, &alpha, aa.data(), &lda,
                xx, &incx, &beta, yy, &incy);
00401
00402
00403
        sgemv_(&transa, &mm, &nn, &alpha, aa.data(), &lda,
00404
              xx, &incx, &beta, yy, &incy);
         #endif
00405
00406
        std::swap(mm,nn);
00407 }
00408
00409 mtk::DenseMatrix mtk::BLASAdapter::RealDenseMM(
      mtk::DenseMatrix &aa,
00410
                                                           mtk::DenseMatrix &bb) {
00411
        #ifdef MTK PERFORM PREVENTIONS
00412
        mtk::Tools::Prevent(aa.num_cols() != bb.num_rows(),
00413
00414
                               __FILE__, __LINE__, __func__);
00415
         #endif
00416
00418
         if (aa.matrix_properties().ordering() ==
     mtk::COL_MAJOR) {
00419
          aa.OrderRowMajor();
00420
         if (bb.matrix_properties().ordering() ==
00421
      mtk::COL MAJOR) {
00422
          bb.OrderRowMajor();
00423
00424
         char ta\{'T'\}; // State that input matrix aa is in row-wise ordering.
00426
        char tb{'T'}; // State that input matrix bb is in row-wise ordering.
00427
00428
         int mm{aa.num_rows()};  // Rows of aa and rows of cc.
int nn{bb.num_cols()};  // Cols of bb and cols of cc.
int kk{aa.num_cols()};  // Cols of aa and rows of bb.
00429
00430
00431
00432
         int cc_num_rows{mm};  // Rows of cc.
int cc_num_cols{nn};  // Columns of cc.
00433
00434
00435
         int lda{std::max(1,kk)}; // Leading dimension of the aa matrix. int ldb{std::max(1,nn)}; // Leading dimension of the bb matrix. int ldc{std::max(1,mm)}; // Leading dimension of the cc matrix.
00436
00437
00438
00439
00440
         mtk::Real alpha{mtk::kOne}; // First scalar coefficient.
00441
        mtk::Real beta{mtk::kZero}; // Second scalar coefficient.
00442
00443
        mtk::DenseMatrix cc_col_maj_ord(cc_num_rows,cc_num_cols); // Output matrix.
00444
00445
        cc_col_maj_ord.SetOrdering(mtk::COL_MAJOR);
00446
00448
         #ifdef MTK_PRECISION_DOUBLE
00449
         dgemm_(&ta, &tb, &mm, &nn, &kk, &alpha, aa.data(), &lda,
00450
                 bb.data(), &ldb, &beta, cc_col_maj_ord.data(), &ldc);
00451
00452
         sgemm_(&ta, &tb, &mm, &nn, &kk, &alpha, aa.data(), &lda,
00453
                bb.data(), &ldb, &beta, cc_col_maj_ord.data(), &ldc);
00454
00455
00456
         #if MTK_VERBOSE_LEVEL > 12
         std::cout << "cc_col_maj_ord =" << std::endl;</pre>
00457
00458
         std::cout << cc_col_maj_ord << std::endl;
00459
00460
00461
         cc col maj ord.OrderRowMajor();
00462
00463
        return cc_col_maj_ord;
00464 }
00465
00466 mtk::DenseMatrix mtk::BLASAdapter::RealDenseSM(
      mtk::Real alpha,
00467
                                                            mtk::DenseMatrix &aa) {
```

```
00468
00469
         #ifdef MTK_PERFORM_PREVENTIONS
00470
         mtk::Tools::Prevent(aa.num_rows() == 0, __FILE__, __LINE__, __func__);
         mtk::Tools::Prevent(aa.num_cols() == 0, __FILE__, __LINE__, __func__);
00471
00472
00473
00475
          if (aa.matrix_properties().ordering() ==
      mtk::COL_MAJOR) {
00476
           aa.OrderRowMajor();
00477
00478
         char ta{'T'}; // State that input matrix aa is in row-wise ordering.
00480
00481
         char tb{'T'}; // State that input matrix bb is in row-wise ordering.
         int mm\{aa.num\_rows()\}; // Rows of aa and rows of cc. int nn\{aa.num\_cols()\}; // Cols of bb and cols of cc. int kk\{aa.num\_cols()\}; // Cols of aa and rows of bb.
00483
00484
00485
00486
         int lda\{std::max(1,kk)\}; // Leading dimension of the aa matrix. int ldb\{std::max(1,nn)\}; // Leading dimension of the bb matrix. int ldc\{std::max(1,mm)\}; // Leading dimension of the cc matrix.
00487
00488
00489
00490
00491
         mtk::Real beta{alpha}; // Second scalar coefficient.
00492
00493
         alpha = mtk::kZero;
00494
00495
         mtk::DenseMatrix alpha_aa(aa); // Output matrix.
00496
00498
         #ifdef MTK PRECISION DOUBLE
         dgemm_(&ta, &tb, &mm, &nn, &kk, &alpha, aa.data(), &lda,
00499
00500
                  aa.data(), &ldb, &beta, alpha_aa.data(), &ldc);
00501
00502
         aa.data(), &ldb, &beta, alpha_aa.data(), &ldc); #endif
         sgemm_(&ta, &tb, &mm, &nn, &kk, &alpha, aa.data(), &lda,
00504
00505
         #if MTK_VERBOSE_LEVEL > 12
std::cout << "alpha_aa =" << std::endl;</pre>
00506
00507
          std::cout << alpha_aa << std::endl;</pre>
00508
00509
         #endif
00510
00511
          return alpha_aa;
00512 }
```

# 17.57 src/mtk\_dense\_matrix.cc File Reference

```
#include <cstdlib>
#include <cstring>
#include <cmath>
#include <iostream>
#include <iomanip>
#include <fstream>
#include <typeinfo>
#include <algorithm>
#include "mtk_roots.h"
#include "mtk_dense_matrix.h"
#include "mtk_tools.h"
```

Include dependency graph for mtk\_dense\_matrix.cc:



### **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

#### **Functions**

• std::ostream & mtk::operator<< (std::ostream &stream, mtk::DenseMatrix &in)

# 17.58 mtk dense matrix.cc

```
00001
00013 /*
00014 Copyright (C) 2015, Computational Science Research Center, San Diego State
00015 University. All rights reserved.
00016
00017 Redistribution and use in source and binary forms, with or without modification,
00018 are permitted provided that the following conditions are met:
00020 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00021 and a copy of the modified files should be reported once modifications are
00022 completed, unless these modifications are made through the project's GitHub
00023 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00024 should be developed and included in any deliverable.
00025
00026 2. Redistributions of source code must be done through direct
00027 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00028
00029 3. Redistributions in binary form must reproduce the above copyright notice,
00030 this list of conditions and the following disclaimer in the documentation and/or
00031 other materials provided with the distribution.
00033 4. Usage of the binary form on proprietary applications shall require explicit
00034 prior written permission from the the copyright holders, and due credit should
00035 be given to the copyright holders.
00037 5. Neither the name of the copyright holder nor the names of its contributors
00038 may be used to endorse or promote products derived from this software without
00039 specific prior written permission.
00040
00041 The copyright holders provide no reassurances that the source code provided does
00042 not infringe any patent, copyright, or any other intellectual property rights of
00043 third parties. The copyright holders disclaim any liability to any recipient for
00044 claims brought against recipient by any third party for infringement of that
00045 parties intellectual property rights.
00046
00047 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00048 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00049 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE 00050 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00051 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
```

```
00052 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00053 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00054 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00055 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00056 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00057 */
00058
00059 #include <cstdlib>
00060 #include <cstring>
00061 #include <cmath>
00062
00063 #include <iostream>
00064 #include <iomanip>
00065 #include <fstream>
00066
00067 #include <typeinfo>
00068
00069 #include <algorithm>
00070
00071 #include "mtk_roots.h"
00072 #include "mtk_dense_matrix.h"
00073 #include "mtk_tools.h"
00074
00075 namespace mtk {
00076
00077 std::ostream& operator <<(std::ostream &stream, mtk::DenseMatrix &in) {
00078
00079
        int mm{in.matrix_properties_.num_rows()}; // Auxiliary.
00080
       int nn{in.matrix_properties_.num_cols()}; // Auxiliary.
00081
00082
        if (in.matrix_properties_.ordering() ==
     mtk::COL_MAJOR) {
00083
         std::swap(mm, nn);
00084
       for (int ii = 0; ii < mm; ii++) {</pre>
00085
         int offset{ii*nn};
00086
00087
          for (int jj = 0; jj < nn; jj++) {
           mtk::Real value = in.data_[offset + jj];
00088
00089
           stream << std::setw(9) << value;
00090
00091
         stream << std::endl;
00092
00093
       if (in.matrix_properties_.ordering() ==
     mtk::COL MAJOR) {
00094
         std::swap(mm, nn);
00095
00096
        return stream;
00097 }
00098 }
00099
00100 mtk::DenseMatrix& mtk::DenseMatrix::operator = (const
     mtk::DenseMatrix &in) {
00101
00102
        if(this == &in) {
00103
         return *this;
00104
00105
00106
       matrix_properties_.set_storage(in.
     matrix_properties_.storage());
00107
00108
       matrix_properties_.set_ordering(in.
     matrix_properties_.ordering());
00109
00110
        auto aux = in.matrix_properties_.num_rows();
00111
       matrix_properties_.set_num_rows(aux);
00112
00113
       aux = in.matrix_properties().num_cols();
00114
       matrix_properties_.set_num_cols(aux);
00115
00116
        aux = in.matrix_properties().num_zero();
00117
       matrix_properties_.set_num_zero(aux);
00118
00119
        aux = in.matrix_properties().num_null();
00120
        matrix_properties_.set_num_null(aux);
00121
        auto num_rows = matrix_properties_.num_rows();
auto num_cols = matrix_properties_.num_cols();
00122
00123
00124
00125
        delete [] data_;
00126
00127
        try {
```

```
00128
         data_ = new mtk::Real[num_rows*num_cols];
       } catch (std::bad_alloc &memory_allocation_exception) {
00129
00130
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
            std::endl;
00131
00132
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00133
00134
       memset(data_, mtk::kZero, sizeof(data_[0])*num_rows*
     num_cols);
00135
00136
        std::copy(in.data_, in.data_ + num_rows*num_cols, data_);
00138
        return *this;
00139 }
00141 bool mtk::DenseMatrix::operator == (const
     DenseMatrix &in) {
00142
00143
       bool ans{true};
00144
00145
       auto mm = in.num_rows();
00146
       auto nn = in.num_cols();
00147
00148
       if (mm != matrix properties .num rows() ||
00149
           nn != matrix_properties_.num_cols()) {
00150
         return false;
00151
00152
       for (int ii = 0; ii < mm && ans; ++ii) {</pre>
00153
00154
        for (int jj = 0; jj < nn && ans; ++jj) {</pre>
00155
            ans = ans &&
             abs(data_[ii*nn + jj] - in.data()[ii*nn + jj]) <</pre>
00156
     mtk::kDefaultTolerance;
00157
         }
00158
00159
        return ans:
00160 }
00161
00162 mtk::DenseMatrix::DenseMatrix(): data_(nullptr) {
00163
00164
       matrix_properties_.set_storage(mtk::DENSE);
00165
       matrix_properties_.set_ordering(mtk::ROW_MAJOR);
00166 }
00167
00168 mtk::DenseMatrix::DenseMatrix(const
     mtk::DenseMatrix &in) {
00169
00170
        matrix_properties_.set_storage(in.matrix_properties_.storage());
00171
00172
       matrix_properties_.set_ordering(in.matrix_properties_.
      ordering());
00173
00174
        auto aux = in.matrix_properties_.num_rows();
00175
       matrix_properties_.set_num_rows(aux);
00176
00177
        aux = in.matrix_properties().num_cols();
00178
        matrix_properties_.set_num_cols(aux);
00179
00180
        aux = in.matrix_properties().num_zero();
00181
       matrix_properties_.set_num_zero(aux);
00182
00183
        aux = in.matrix_properties().num_null();
00184
        matrix_properties_.set_num_null(aux);
00185
00186
        auto num rows = in.matrix properties .num rows();
        auto num_cols = in.matrix_properties_.num_cols();
00187
00188
00189
00190
         data_ = new mtk::Real[num_rows*num_cols];
00191
        } catch (std::bad_alloc &memory_allocation_exception) {
00192
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00193
           std::endl;
00194
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00195
00196
        memset(data_, mtk::kZero, sizeof(data_[0])*num_rows*num_cols);
00197
00198
        std::copy(in.data_,in.data_ + num_rows*num_cols,data_);
00199 }
00200
00201 mtk::DenseMatrix::DenseMatrix(const int &num rows, const int &num cols) {
00202
       #ifdef MTK PERFORM PREVENTIONS
00203
```

```
00204
        mtk::Tools::Prevent(num_rows < 1, __FILE__, __LINE__, __func_</pre>
        mtk::Tools::Prevent(num_cols < 1, __FILE__, __LINE__, __func__);</pre>
00205
00206
00207
00208
        matrix_properties_.set_storage(mtk::DENSE);
00209
        matrix_properties_.set_ordering(mtk::ROW_MAJOR);
00210
        matrix_properties_.set_num_rows(num_rows);
00211
        matrix_properties_.set_num_cols(num_cols);
00212
00213
00214
          data_ = new mtk::Real[num_rows*num_cols];
00215
        } catch (std::bad_alloc &memory_allocation_exception) {
00216
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
            std::endl;
00218
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00219
00220
        memset(data_, mtk::kZero, sizeof(data_[0])*num_rows*num_cols);
00221 }
00222
00223 mtk::DenseMatrix::DenseMatrix(const int &rank,
00224
                                       const bool &padded,
00225
                                       const bool &transpose) {
00226
00227
        #ifdef MTK_PERFORM_PREVENTIONS
00228
        mtk::Tools::Prevent(rank < 1, __FILE__, __LINE__, __func__);</pre>
00229
        #endif
00230
        int aux{}; // Used to control the padding.
00231
00232
00233
        if (padded) {
00234
          aux = 1;
00235
00236
00237
        matrix_properties_.set_storage(mtk::DENSE);
        \verb|matrix_properties_.set_ordering(mtk::ROW_MAJOR)|;
00238
00239
        matrix_properties_.set_num_rows(aux + rank + aux);
00240
        matrix_properties_.set_num_cols(rank);
00241
00242
          data_ = new mtk::Real[matrix_properties_.num_values()];
00243
        } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<</pre>
00244
00245
00246
             std::endl;
00247
           std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00248
00249
        memset (data_,
00250
               mtk::kZero,
00251
                sizeof(data_[0])*(matrix_properties_.num_values()));
00252
00253
         for (auto ii =0; ii < matrix_properties_.num_rows(); ++ii)</pre>
00254
          for (auto jj = 0; jj < matrix_properties_.num_cols(); ++jj) {</pre>
00255
             data_[ii*matrix_properties_.num_cols() + jj] =
00256
               (ii == jj + aux)? mtk::kOne: mtk::kZero;
00257
00258
00259
         if (transpose) {
00260
          Transpose();
00261
00262 }
00264 mtk::DenseMatrix::DenseMatrix(const mtk::Real *const gen,
00265
                                       const int &gen_length,
00266
                                       const int &pro_length,
00267
                                       const bool &transpose) {
00268
00269
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(gen == nullptr, __FILE__, __LINE__, __func__);
00270
        mtk::Tools::Prevent(gen_length < 1, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(pro_length < 1, __FILE__, __LINE__, __func__);</pre>
00271
00272
00273
00274
00275
        matrix_properties_.set_storage(mtk::DENSE);
        matrix_properties_.set_ordering(mtk::ROW_MAJOR);
00276
00277
        if (!transpose) {
00278
          matrix_properties_.set_num_rows(gen_length);
00279
          matrix_properties_.set_num_cols(pro_length);
00280
        } else {
00281
          matrix_properties_.set_num_rows(pro_length);
00282
          matrix_properties_.set_num_cols(gen_length);
        }
00283
00284
```

```
00285
         int mm = matrix_properties_.num_rows(); // Used to construct this matrix.
00286
        int nn = matrix_properties_.num_cols(); // Used to construct this matrix.
00287
00288
00289
          data_ = new mtk::Real[mm*nn];
00290
        } catch (std::bad_alloc &memory_allocation_exception) {
00291
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00292
            std::endl;
00293
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00294
00295
        memset(data_, mtk::kZero, sizeof(data_[0])*mm*nn);
00296
00297
        if (!transpose) {
          for (auto ii = 0; ii < mm; ii++) {</pre>
00298
            for (auto jj = 0; jj < nn; jj ++) {
   data_[ii*nn + jj] = pow(gen[ii], (double) jj);
00299
00300
00301
             }
00302
          }
00303
        } else {
00304
          for (auto ii = 0; ii < mm; ii++) {</pre>
           for (auto jj = 0; jj < nn; jj++) {
   data_[ii*nn + jj] = pow(gen[jj], (double) ii);</pre>
00305
00306
00307
            }
00308
          }
00309
        }
00310 }
00311
00312 mtk::DenseMatrix::~DenseMatrix() {
00313
00314
        delete [] data_;
00315
        data_ = nullptr;
00316 }
00317
00318 mtk::Matrix mtk::DenseMatrix::matrix_properties() const
      noexcept {
00319
00320
        return matrix_properties_;
00321 }
00322
00323 void mtk::DenseMatrix::SetOrdering(
      mtk::MatrixOrdering oo) noexcept {
00324
00325
        #ifdef MTK_PERFORM_PREVENTIONS
00326
       mtk::Tools::Prevent(!(oo == mtk::ROW_MAJOR || oo ==
      mtk::COL_MAJOR),
00327
                              __FILE__, __LINE__, __func__);
00328
         #endif
00329
00330
        matrix_properties_.set_ordering(oo);
00331 }
00332
00333 int mtk::DenseMatrix::num_rows() const noexcept {
00334
00335
        return matrix_properties_.num_rows();
00336 }
00337
00338 int mtk::DenseMatrix::num_cols() const noexcept {
00339
00340
        return matrix_properties_.num_cols();
00341 }
00342
00343 mtk::Real* mtk::DenseMatrix::data() const noexcept {
00344
00345
        return data_;
00346 }
00347
00348 mtk::Real mtk::DenseMatrix::GetValue(
00349
        const int &mm,
00350
          const int &nn) const noexcept {
00351
00352
        #ifdef MTK_PERFORM_PREVENTIONS
00353
        mtk::Tools::Prevent(mm < 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn < 0, __FILE__, __LINE__, __func__);</pre>
00354
00355
        #endif
00356
00357
        return data_[mm*matrix_properties_.num_cols() + nn];
00358 }
00359
00360 void mtk::DenseMatrix::SetValue(
00361
          const int &mm,
00362
          const int &nn.
```

```
00363
          const mtk::Real &val) noexcept {
00364
00365
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(mm < 0, __FILE__, __LINE__, __func__);</pre>
00366
00367
        mtk::Tools::Prevent(nn < 0, __FILE__, __LINE__, __func__);</pre>
00368
00369
00370
        data_[mm*matrix_properties_.num_cols() + nn] = val;
00371 }
00372
00373 void mtk::DenseMatrix::Transpose() {
00374
00376
00377
       mtk::Real *data_transposed{}; // Buffer.
00378
00379
        int mm = matrix_properties_.num_rows(); // Used to construct this matrix.
        int nn = matrix_properties_.num_cols(); // Used to construct this matrix.
00380
00381
00382
        try {
00383
         data_transposed = new mtk::Real[mm*nn];
        } catch (std::bad_alloc &memory_allocation_exception) {
00384
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00385
00386
            std::endl;
00387
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00388
00389
        memset(data_transposed,
00390
               mtk::kZero.
00391
               sizeof(data transposed[0]) *mm*nn);
00392
00393
        // Assign the values to their transposed position.
00394
        for (auto ii = 0; ii < mm; ++ii) {</pre>
00395
         for (auto jj = 0; jj < nn; ++jj) {</pre>
00396
            data_transposed[jj*mm + ii] = data_[ii*nn + jj];
00397
          }
        }
00398
00399
00400
        // Swap pointers.
        auto tmp = data_; // Temporal holder.
00401
        data_ = data_transposed;
00402
00403
        delete [] tmp;
00404
        tmp = nullptr;
00405
00406
        matrix_properties_.set_num_rows(nn);
00407
        matrix_properties_.set_num_cols(mm);
00408 }
00409
00410 void mtk::DenseMatrix::OrderRowMajor() {
00411
00412
        if (matrix_properties_.ordering() == mtk::COL_MAJOR) {
00413
00415
00416
          mtk::Real *data_transposed{}; // Buffer.
00417
00418
          int mm = matrix_properties_.num_rows(); // Used to construct this matrix.
00419
          int nn = matrix_properties_.num_cols(); // Used to construct this matrix.
00420
00421
00422
           data_transposed = new mtk::Real[mm*nn];
00423
          } catch (std::bad_alloc &memory_allocation_exception) {
00424
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00425
              std::endl;
00426
            std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00427
00428
          memset (data_transposed,
00429
               mtk::kZero,
00430
                sizeof(data_transposed[0])*mm*nn);
00431
00432
          // Assign the values to their transposed position.
00433
          std::swap(mm, nn);
          for (auto ii = 0; ii < mm; ++ii) {</pre>
00434
00435
            for (auto jj = 0; jj < nn; ++jj) {</pre>
00436
              data_transposed[jj*mm + ii] = data_[ii*nn + jj];
00437
            }
00438
00439
          std::swap(mm, nn);
00440
          // Swap pointers.
00441
          auto tmp = data_; // Temporal holder.
00442
00443
          data_ = data_transposed;
          delete [] tmp;
00444
00445
          tmp = nullptr;
```

```
00446
00447
          matrix_properties_.set_ordering(mtk::ROW_MAJOR);
00448
00449 }
00450
00451 void mtk::DenseMatrix::OrderColMajor() {
00452
00453
        if (matrix_properties_.ordering() == ROW_MAJOR) {
00454
00456
00457
          mtk::Real *data_transposed{}; // Buffer.
00458
00459
          int mm = matrix_properties_.num_rows(); // Used to construct this matrix.
          int nn = matrix_properties_.num_cols(); // Used to construct this matrix.
00460
00461
00462
          try {
00463
           data_transposed = new mtk::Real[mm*nn];
00464
          } catch (std::bad_alloc &memory_allocation_exception) {
00465
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00466
              std::endl;
00467
            std::cerr << memory allocation exception.what() << std::endl;</pre>
00468
00469
          memset (data transposed,
00470
                mtk::kZero.
00471
                sizeof(data_transposed[0])*mm*nn);
00472
00473
          // Assign the values to their transposed position.
00474
          for (auto ii = 0; ii < mm; ++ii) {</pre>
00475
           for (auto jj = 0; jj < nn; ++jj) {</pre>
00476
              data_transposed[jj*mm + ii] = data_[ii*nn + jj];
00477
            }
00478
00479
          // Swap pointers.
00480
          auto tmp = data_; // Temporal holder.
00481
00482
          data_ = data_transposed;
          delete [] tmp;
00483
00484
          tmp = nullptr;
00485
00486
          matrix_properties_.set_ordering(mtk::COL_MAJOR);
00487
00488 }
00489
00490 mtk::DenseMatrix mtk::DenseMatrix::Kron(const
     mtk::DenseMatrix &aa,
00491
                                               const mtk::DenseMatrix &bb) {
00492
        int row_offset{}; // Offset for rows.
00493
00494
       int col_offset{}; // Offset for rows.
00495
00496
        mtk::Real aa_factor{}; // Used in computation.
00497
00498
        // Auxiliary variables:
00499
        auto aux1 = aa.matrix_properties_.num_rows()*bb.
     matrix_properties_.num_rows();
00500
        auto aux2 = aa.matrix_properties_.num_cols()*bb.
     matrix_properties_.num_cols();
00501
        mtk::DenseMatrix output(aux1,aux2); // Output matrix.
00502
00503
00504
        int kk_num_cols{output.matrix_properties_.num_cols()}; // Aux.
00505
00506
        auto mm = aa.matrix_properties_.num_rows(); // Rows of aa.
00507
        auto nn = aa.matrix_properties_.num_cols(); // Cols of aa.
        auto pp = bb.matrix_properties_.num_rows(); // Rows of bb.
00508
00509
        auto qq = bb.matrix_properties_.num_cols(); // Cols of bb.
00510
00511
        for (auto ii = 0; ii < mm; ++ii) {</pre>
         row_offset = ii*pp;
00512
00513
          for (auto jj = 0; jj < nn; ++jj) {</pre>
            col_offset = jj*qq;
00514
00515
            aa_factor = aa.data_[ii*nn + jj];
00516
            for (auto 11 = 0; 11 < pp; ++11) {</pre>
00517
              for (auto oo = 0; oo < qq; ++oo) {</pre>
                auto index = (ll + row_offset) *kk_num_cols + (oo + col_offset);
00518
00519
                output.data_[index] = aa_factor*bb.data_[ll*qq + oo];
00520
00521
            }
00522
         }
        }
00523
00524
```

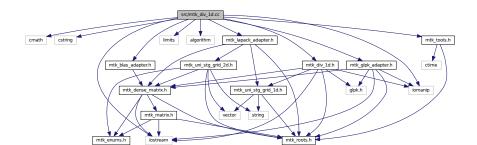
```
00525
        output.matrix_properties_.set_storage(mtk::DENSE);
00526
        output.matrix_properties_.set_ordering(
      mtk::ROW_MAJOR);
00527
00528
        return output;
00529 }
00530
00531 bool mtk::DenseMatrix::WriteToFile(const std::string &filename) const {
00532
00533
        std::ofstream output_dat_file; // Output file.
00534
00535
        output_dat_file.open(filename);
00536
00537
         if (!output_dat_file.is_open()) {
00538
          return false;
00539
00540
00541
         int mm{matrix_properties_.num_rows()};
00542
        int nn{matrix_properties_.num_cols()};
00543
        for (int ii = 0; ii < mm; ++ii) {
  int offset{ii*nn};</pre>
00544
00545
          for (int jj = 0; jj < nn; ++jj) {
  output_dat_file << ii << ' ' << jj << ' ' << data_[offset + jj] <</pre>
00546
00547
00548
               std::endl;
00549
00550
        }
00551
00552
        output_dat_file.close();
00553
00554
        return true;
00555 }
```

# 17.59 src/mtk\_div\_1d.cc File Reference

### Implements the class Div1D.

```
#include <cmath>
#include <cstring>
#include <iostream>
#include <iomanip>
#include <limits>
#include <algorithm>
#include "mtk_tools.h"
#include "mtk_blas_adapter.h"
#include "mtk_lapack_adapter.h"
#include "mtk_glpk_adapter.h"
#include "mtk_div_ld.h"
```

Include dependency graph for mtk div 1d.cc:



## **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

#### **Functions**

std::ostream & mtk::operator<< (std::ostream &stream, mtk::Div1D &in)</li>

### 17.59.1 Detailed Description

This class implements a 1D divergence matrix operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm.

#### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Todo Overload ostream operator as in mtk::Lap1D.

**Todo** Implement creation of ■ w. mtk::BLASAdapter.

Definition in file mtk div 1d.cc.

# 17.60 mtk\_div\_1d.cc

```
00001
00015 /*
00016 Copyright (C) 2015, Computational Science Research Center, San Diego State
00017 University. All rights reserved.
00019 Redistribution and use in source and binary forms, with or without modification,
00020 are permitted provided that the following conditions are met:
00022 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00023 and a copy of the modified files should be reported once modifications are
00024 completed, unless these modifications are made through the project's GitHub
00025 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00026 should be developed and included in any deliverable.
00027
00028 2. Redistributions of source code must be done through direct
00029 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00031 3. Redistributions in binary form must reproduce the above copyright notice,
00032 this list of conditions and the following disclaimer in the documentation and/or
00033 other materials provided with the distribution.
00035 4. Usage of the binary form on proprietary applications shall require explicit
00036 prior written permission from the the copyright holders, and due credit should
00037 be given to the copyright holders.
00039 5. Neither the name of the copyright holder nor the names of its contributors
00040 may be used to endorse or promote products derived from this software without
00041 specific prior written permission.
00042
00043 The copyright holders provide no reassurances that the source code provided does
00044 not infringe any patent, copyright, or any other intellectual property rights of
00045 third parties. The copyright holders disclaim any liability to any recipient for
00046 claims brought against recipient by any third party for infringement of that
00047 parties intellectual property rights.
00048
00049 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00050 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
```

```
00051 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00052 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00053 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00054 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00055 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00056 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00057 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00058 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00059 */
00061 #include <cmath>
00062 #include <cstring>
00063
00064 #include <iostream>
00065 #include <iomanip>
00066 #include <limits>
00067 #include <algorithm>
00068
00069 #include "mtk_tools.h"
00070
00071 #include "mtk_blas_adapter.h"
00072 #include "mtk_lapack_adapter.h"
00073 #include "mtk_glpk_adapter.h"
00074
00075 #include "mtk_div_1d.h"
00076
00077 namespace mtk {
00078
00079 std::ostream& operator <<(std::ostream &stream, mtk::Div1D &in) {
00080
00082
        stream << "divergence_[0] = " << std::setw(9) << in.divergence_[0] <<
00083
00084
         std::end1:
00085
00087
        stream << "divergence_[1:" << in.order_accuracy_ << "] = ";</pre>
00088
        for (auto ii = 1; ii <= in.order_accuracy_; ++ii) {</pre>
00089
          stream << std::setw(9) << in.divergence_[ii] << " ";
00090
00091
00092
        stream << std::endl;
00093
00094
        if (in.order_accuracy_ > 2) {
00095
00097
00098
          stream << "divergence_[" << in.order_accuracy_ + 1 << ":" <<
            2*in.order_accuracy_ << "] = ";</pre>
00099
00100
          for (auto ii = in.order_accuracy_ + 1; ii <= 2*in.</pre>
     order_accuracy_; ++ii) {
00101
           stream << std::setw(9) << in.divergence_[ii] << " ";</pre>
00102
00103
          stream << std::endl;</pre>
00104
00106
00107
          auto offset = (2*in.order_accuracy_ + 1);
00108
          int mm{};
00109
          for (auto ii = 0; ii < in.dim_null_; ++ii) {</pre>
00110
           stream << "divergence_[" << offset + mm << ":" <<
00111
              offset + mm + in.num_bndy_coeffs_ - 1 << "] = ";
00112
            for (auto jj = 0; jj < in.num_bndy_coeffs_; ++jj) {</pre>
00113
             auto value = in.divergence_[offset + mm];
              stream << std::setw(9) << value << " ";
00114
00115
              ++mm;
00116
00117
            stream << std::endl;
00118
00119
        }
00120
00121
        return stream;
00122 }
00123 }
00124
00125 mtk::Div1D::Div1D():
00126 order_accuracy_(mtk::kDefaultOrderAccuracy),
00127
        dim null (),
00128
       num_bndy_coeffs_(),
00129
        divergence_length_(),
00130
       minrow_(),
00131
        row_(),
00132
        coeffs interior (),
00133
        prem_apps_(),
00134
        weights_crs_(),
```

```
weights_cbs_(),
00135
00136
        mim_bndy_(),
00137
        divergence_(),
       mimetic_threshold_(mtk::kDefaultMimeticThreshold) {}
00138
00139
00140 mtk::Div1D::Div1D(const Div1D &div):
00141
        order_accuracy_(div.order_accuracy_),
00142
        dim_null_(div.dim_null_),
00143
        num_bndy_coeffs_(div.num_bndy_coeffs_),
00144
        divergence_length_(div.divergence_length_),
00145
        minrow_(div.minrow_),
00146
        row_(div.row_),
00147
        coeffs_interior_(div.coeffs_interior_),
00148
       prem_apps_(div.prem_apps_),
00149
        weights_crs_(div.weights_crs_),
00150
       weights_cbs_(div.weights_cbs_),
       mim_bndy_(div.mim_bndy_),
00151
00152
       divergence_(div.divergence_),
00153
       mimetic_threshold_(div.mimetic_threshold_) {}
00154
00155 mtk::Div1D::~Div1D() {
00156
00157
        delete[] coeffs interior ;
00158
       coeffs interior = nullptr:
00159
       delete[] prem_apps_;
00160
00161
       prem_apps_ = nullptr;
00162
00163
        delete[] weights_crs_;
00164
        weights_crs_ = nullptr;
00165
00166
        delete[] weights_cbs_;
00167
        weights_cbs_ = nullptr;
00168
        delete[] mim_bndy_;
00169
00170
       mim_bndy_ = nullptr;
00171
00172
        delete[] divergence_;
00173
        divergence_ = nullptr;
00174 }
00175
00176 bool mtk::Div1D::ConstructDiv1D(int order_accuracy,
00177
                                       mtk::Real mimetic_threshold) {
00178
00179
        #ifdef MTK_PERFORM_PREVENTIONS
00180
       mtk::Tools::Prevent(order_accuracy < 2, __FILE__, __LINE__, __func__);</pre>
00181
        mtk::Tools::Prevent((order_accuracy%2) != 0, __FILE__, __LINE__, __func__);
00182
        mtk::Tools::Prevent(mimetic_threshold <= mtk::kZero,</pre>
00183
                             __FILE__, __LINE__, __func__);
00184
00185
        if (order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
          std::cout << "WARNING: Numerical accuracy is critical." << std::endl;</pre>
00186
00187
00188
00189
        std::cout << "order_accuracy_ = " << order_accuracy << std::endl;</pre>
00190
        std::cout << "mimetic_threshold_ = " << mimetic_threshold << std::endl;
00191
00192
00193
        order_accuracy_ = order_accuracy;
00194
        mimetic_threshold_ = mimetic_threshold;
00195
00197
00198
       bool abort_construction = ComputeStencilInteriorGrid();
00199
00200
        #ifdef MTK_PERFORM_PREVENTIONS
00201
        if (!abort_construction) {
          std::cerr << "Could NOT complete stage 1." << std::endl;
00202
00203
          std::cerr << "Exiting..." << std::endl;</pre>
00204
          return false;
00205
00206
        #endif
00207
00208
        // At this point, we already have the values for the interior stencil stored
00209
        // in the coeffs_interior_ array.
00210
00211
        // It is noteworthy, that the 2nd-order-accurate divergence operator has NO
00212
        // approximation at the boundary, thus it has no weights. For this case, the
00213
        // dimension of the null-space of the Vandermonde matrices used to compute the
00214
        // approximating coefficients at the boundary is 0. Ergo, we compute this
00215
        // number first and then decide if we must compute anything at the boundary.
00216
```

```
00217
        dim_null_ = order_accuracy_/2 - 1;
00218
00219
        if (dim_null_ > 0) {
00220
00221
          #ifdef MTK_PRECISION_DOUBLE
00222
          num_bndy_coeffs_ = (int) (3.0*((mtk::Real) order_accuracy_)/2.0);
00223
00224
          num_bndy_coeffs_ = (int) (3.0f*((mtk::Real) order_accuracy_)/2.0f);
00225
00226
00228
00229
          \ensuremath{//} For this we will follow recommendations given in:
00230
00231
          // http://icl.cs.utk.edu/lapack-forum/viewtopic.php?f=5&t=4506
00232
00233
          // We will compute the QR Factorization of the transpose, as in the
00234
          // following (MATLAB) pseudo-code:
00235
          //
00236
          // [Q,R] = qr(V'); % Full QR as defined in
          // % http://www.stanford.edu/class/ee263/notes/qr_matlab.pdf
00237
00238
          11
00239
          // null-space = Q(:, last (order_accuracy_/2 - 1) columns of Q );
00240
          11
00241
          // However, given the nature of the Vandermonde matrices we've just
00242
          // computed, they all posses the same null-space. Therefore, we impose the
00243
          // convention of computing the null-space of the first Vandermonde matrix
00244
          // (west boundary).
00245
00246
          abort construction = ComputeRationalBasisNullSpace();
00247
00248
          #ifdef MTK_PERFORM_PREVENTIONS
00249
          if (!abort_construction) {
            std::cerr << "Could NOT complete stage 2.1." << std::endl; std::cerr << "Exiting..." << std::endl;
00250
00251
00252
            return false:
00253
00254
          #endif
00255
00257
00258
          abort_construction = ComputePreliminaryApproximations();
00259
00260
          #ifdef MTK_PERFORM_PREVENTIONS
00261
          if (!abort_construction) {
            std::cerr << "Could NOT complete stage 2.2." << std::endl;</pre>
00262
            std::cerr << "Exiting..." << std::endl;
00263
00264
            return false;
00265
00266
          #endif
00267
00269
00270
          abort_construction = ComputeWeights();
00271
00272
          #ifdef MTK_PERFORM_PREVENTIONS
00273
          if (!abort_construction) {
00274
            std::cerr << "Could NOT complete stage 2.3." << std::endl;</pre>
00275
            std::cerr << "Exiting..." << std::endl;</pre>
00276
            return false;
00277
00278
          #endif
00279
00281
00282
          abort_construction = ComputeStencilBoundaryGrid();
00283
00284
          #ifdef MTK_PERFORM_PREVENTIONS
00285
          if (!abort_construction) {
00286
            std::cerr << "Could NOT complete stage 2.4." << std::endl;
            std::cerr << "Exiting..." << std::endl;
00287
00288
            return false;
00289
00290
00291
00292
        } // End of: if (dim null > 0);
00293
00295
00296
        // Once we have the following three collections of data:
00297
             (a) the coefficients for the interior,
00298
        11
             (b) the coefficients for the boundary (if it applies),
00299
             (c) and the weights (if it applies),
00300
        // we will store everything in the output array:
00301
00302
        abort_construction = AssembleOperator();
```

```
00303
00304
        #ifdef MTK_PERFORM_PREVENTIONS
00305
        if (!abort_construction) {
         std::cerr << "Could NOT complete stage 3." << std::endl;
00306
00307
          std::cerr << "Exiting..." << std::endl;
          return false;
00308
00309
00310
        #endif
00311
00312
        return true;
00313 }
00314
00315 int mtk::Div1D::num_bndy_coeffs() const {
00317
        return num_bndy_coeffs_;
00318 }
00319
00320 mtk::Real *mtk::Div1D::coeffs_interior() const {
00321
00322
        return coeffs interior ;
00323 }
00324
00325 mtk::Real *mtk::Div1D::weights_crs() const {
00326
00327
        return weights_crs_;
00328 }
00329
00330 mtk::Real *mtk::Div1D::weights cbs() const {
00331
00332
        return weights_cbs_;
00333 }
00334
00335 mtk::DenseMatrix mtk::Div1D::mim_bndy() const {
00336
00337
        mtk::DenseMatrix xx(dim_null_, 3*order_accuracy_/2);
00338
00339
        auto counter = 0;
        for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
00340
         for(auto jj = 0; jj < 3*order_accuracy_/2; ++jj) {</pre>
00341
00342
            xx.SetValue(ii,jj, divergence_[2*order_accuracy_ + 1 + counter]);
00343
            counter++;
00344
        }
00345
00346
00347
        return xx;
00348 }
00349
00350 mtk::DenseMatrix mtk::Div1D::ReturnAsDenseMatrix(
00351
       const UniStgGrid1D &grid) const {
00352
00353
        int nn{grid.num_cells_x()}; // Number of cells on the grid.
00354
00355
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn < 3*order_accuracy_ - 1, __FILE__, __LINE__, __func__);</pre>
00356
00357
00358
00359
00360
        mtk::Real inv_delta_x{mtk::kOne/grid.delta_x()};
00361
00362
        int dd_num_rows = nn + 2;
        int dd_num_cols = nn + 1;
00363
00364
        int elements_per_row = num_bndy_coeffs_;
00365
        int num_extra_rows = dim_null_;
00366
00367
        // Output matrix featuring sizes for divergence operators.
00368
        mtk::DenseMatrix out(dd_num_rows, dd_num_cols);
00369
00371
00372
        auto ee_index = 0;
00373
        for (auto ii = 1; ii < num_extra_rows + 1; ii++) {</pre>
00374
          auto cc = 0;
          for(auto jj = 0 ; jj < dd_num_rows; jj++) {
  if( cc >= elements_per_row) {
00375
00376
00377
              out.SetValue(ii, jj, mtk::kZero);
00378
            } else {
00379
              out.SetValue(ii, jj, mim_bndy_[ee_index++]*inv_delta_x);
00380
               cc++;
00381
            }
00382
          }
        }
00383
00384
```

```
00386
00387
        for (auto ii = num_extra_rows + 1;
00388
             ii < dd_num_rows - num_extra_rows - 1; ii++) {</pre>
00389
          auto jj = ii - num_extra_rows - 1;
00390
          for (auto cc = 0; cc < order_accuracy_; cc++, jj++) {</pre>
00391
            out.SetValue(ii, jj, coeffs_interior_[cc]*inv_delta_x);
00392
00393
00394
00396
00397
        ee_index = 0;
00398
        for (auto ii = dd_num_rows - 2; ii >= dd_num_rows - num_extra_rows - 1; ii--)
00399 {
00400
          auto cc = 0;
          for (auto jj = dd_num_cols - 1; jj >= 0; jj--) {
00401
00402
           if( cc >= elements_per_row) {
00403
              out.SetValue(ii, jj, 0.0);
00404
            } else {
00405
              out.SetValue(ii, jj,-mim_bndy_[ee_index++]*inv_delta_x);
00406
              cc++;
00407
            }
00408
           }
00409
        }
00410
00411
        return out;
00412 }
00413
00414 bool mtk::Div1D::ComputeStencilInteriorGrid() {
00415
00417
00418
       mtk::Real* pp{}; // Spatial coordinates to create interior stencil.
00419
00420
        trv (
         pp = new mtk::Real[order_accuracy_];
00421
        } catch (std::bad_alloc &memory_allocation_exception) {
00422
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00423
00424
            std::endl;
00425
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00426
        memset(pp, mtk::kZero, sizeof(pp[0])*order_accuracy_);
00427
00428
00429
        #ifdef MTK_PRECISION_DOUBLE
00430
        pp[0] = 1.0/2.0 - ((mtk::Real) order_accuracy_)/2.0;
00431
        #else
00432
        pp[0] = 1.0f/2.0f - ((mtk::Real) order_accuracy_)/2.0f;
00433
        #endif
00434
00435
        for (auto ii = 1; ii < order_accuracy_; ++ii) {</pre>
00436
         pp[ii] = pp[ii - 1] + mtk::kOne;
00437
00438
00439
        #if MTK_VERBOSE_LEVEL > 3
00440
        std::cout << "pp =" << std::endl;
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00441
00442
          std::cout << std::setw(12) << pp[ii];
00443
00444
        std::cout << std::endl << std::endl;
00445
        #endif
00446
00448
00449
        bool transpose{false};
00450
00451
        mtk::DenseMatrix vander_matrix(pp,
00452
                                         order_accuracy_,
00453
                                        order_accuracy_,
00454
                                        transpose);
00455
00456
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "vander_matrix = " << std::endl;
00457
00458
        std::cout << vander_matrix << std::endl;</pre>
00459
        #endif
00460
00462
00463
        try {
00464
         coeffs_interior_ = new mtk::Real[order_accuracy_];
        } catch (std::bad_alloc &memory_allocation_exception) {
00465
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00466
00467
            std::endl;
00468
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00469
00470
        memset (coeffs_interior_,
```

```
00471
               mtk::kZero,
00472
               sizeof(coeffs_interior_[0])*order_accuracy_);
00473
        coeffs_interior_[1] = mtk::kOne;
00474
00475
        #if MTK_VERBOSE_LEVEL > 3
00476
00477
        std::cout << "oo =" << std::endl;
00478
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00479
         std::cout << std::setw(12) << coeffs_interior_[ii] << std::endl;</pre>
00480
00481
        std::cout << std::endl;
00482
        #endif
00483
00485
00486
        int info{mtk::LAPACKAdapter::SolveDenseSystem(vander_matrix,
00487
                                                        coeffs_interior_) };
00488
00489
        #ifdef MTK_PERFORM_PREVENTIONS
00490
        if (!info) {
00491
         std::cout << "System solved! Interior stencil attained!" << std::endl;</pre>
00492
          std::cout << std::endl;
00493
00494
       else {
00495
         std::cerr << "Something wrong solving system! info = " << info << std::endl;
          std::cerr << "Exiting..." << std::endl;
00496
00497
          return false;
00498
00499
        #endif
00500
        #if MTK_VERBOSE_LEVEL > 3
00501
        std::cout << "coeffs_interior_ =" << std::endl;</pre>
00502
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00503
00504
         std::cout << std::setw(12) << coeffs_interior_[ii];</pre>
00505
        std::cout << std::endl << std::endl;
00506
00507
        #endif
00508
00509
        delete [] pp;
00510
       pp = nullptr;
00511
00512
       return true;
00513 }
00514
00515 bool mtk::Div1D::ComputeRationalBasisNullSpace(void) {
00516
00517
        mtk::Real* gg{}; // Generator vector for the first Vandermonde matrix.
00518
00520
00521
       gg = new mtk::Real[num_bndy_coeffs_];
} catch (std::bad_alloc &memory_allocation_exception) {
00522
00523
00524
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00525
            std::endl;
00526
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00527
00528
       memset(gg, mtk::kZero, sizeof(gg[0])*num_bndy_coeffs_);
00529
00530
        #ifdef MTK_PRECISION_DOUBLE
00531
        gg[0] = -1.0/2.0;
00532
        #else
00533
        gg[0] = -1.0f/2.0f;
00534
        #endif
00535
        for (auto ii = 1; ii < num_bndy_coeffs_; ++ii) {</pre>
00536
         gg[ii] = gg[ii - 1] + mtk::kOne;
00537
00538
00539
        #if MTK_VERBOSE_LEVEL > 3
00540
        std::cout << "gg =" << std::endl;
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00541
00542
         std::cout << std::setw(12) << gg[ii];
00543
00544
        std::cout << std::endl << std::endl;
00545
        #endif
00546
00548
00549
        bool tran{true}: // Should I transpose the Vandermonde matrix.
00550
00551
        mtk::DenseMatrix vv_west_t(qq, num_bndy_coeffs_, order_accuracy_ + 1, tran);
00552
00553
        #if MTK VERBOSE LEVEL > 4
        std::cout << "vv_west_t =" << std::endl;
00554
```

```
std::cout << vv_west_t << std::endl;
00556
00557
00559
00560
       mtk::DenseMatrix qq_t(mtk::LAPACKAdapter::QRFactorDenseMatrix
      (vv west t));
00561
00562
        #if MTK_VERBOSE_LEVEL > 4
00563
        std::cout << "QQ^T = " << std::endl;
00564
        std::cout << qq_t << std::endl;
00565
00566
00568
00569
        int KK_num_rows_{num_bndy_coeffs_};
00570
        int KK_num_cols_{dim_null_};
00571
00572
        mtk::DenseMatrix KK(KK_num_rows_, KK_num_cols_);
00573
00574
        for (auto ii = num_bndy_coeffs_ - dim_null_; ii < num_bndy_coeffs_; ++ii) {</pre>
          for (auto jj = 0; jj < num_bndy_coeffs_; ++jj) {
00575
00576
            KK.data()[jj*dim_null_ + (ii - (num_bndy_coeffs_ - dim_null_))] =
00577
                 qq_t.data()[ii*num_bndy_coeffs_ + jj];
00578
          }
00579
       }
00580
        #if MTK VERBOSE LEVEL > 2
00581
        std::cout << "KK =" << std::endl;
00582
        std::cout << KK << std::endl;
00583
        std::cout << "KK.num_rows() = " << KK.num_rows() << std::endl; std::cout << "KK.num_cols() = " << KK.num_cols() << std::endl;
00584
00585
00586
        std::cout << std::endl;
00587
        #endif
00588
00590
00591
        // Scale thus requesting that the last entries of the attained basis for the
00592
        \ensuremath{//} null-space, adopt the pattern we require.
00593
        // Essentially we will implement the following MATLAB pseudo-code:
00594
        // scalers = KK(num_bndy_approxs - (dim_null - 1):num_bndy_approxs,:)\B
        // SK = KK*scalers
00595
00596
        // where SK is the scaled null-space.
00597
00598
        // In this point, we almost have all the data we need correctly allocated
00599
        // in memory. We will create the matrix {\tt II}_, and elements we wish to scale in
00600
        // the KK array. Using the concept of the leading dimension, we could just
00601
        // use KK, with the correct leading dimension and that is it. BUT I DO NOT
00602
        // GET how does it work. So I will just create a matrix with the content of
00603
        // this array that we need, solve for the scalers and then scale the
00604
        // whole KK:
00605
00606
        // We will then create memory for that sub-matrix of KK (SUBK).
00607
00608
       mtk::DenseMatrix SUBK(dim_null_,dim_null_);
00609
00610
        for (auto ii = num_bndy_coeffs_ - dim_null_; ii < num_bndy_coeffs_; ++ii) {</pre>
         for (auto jj = 0; jj < dim_null_; ++jj) {
   SUBK.data()[(ii - (num_bndy_coeffs_ - dim_null_))*dim_null_ + jj] =</pre>
00611
00612
00613
                 KK.data()[ii*dim_null_ + jj];
00614
          }
00615
00616
00617
        \#if MTK_VERBOSE_LEVEL > 4
        std::cout << "SUBK =" << std::endl;
00618
00619
        std::cout << SUBK << std::endl;</pre>
00620
        #endif
00621
00622
        SUBK.Transpose();
00624
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "SUBK^T =" << std::endl;
00625
00626
        std::cout << SUBK << std::endl;
00627
        #endif
00628
00629
        bool padded{false}:
00630
        tran = false;
00631
00632
        mtk::DenseMatrix II(dim_null_, padded, tran);
00633
        #if MTK_VERBOSE_LEVEL > 4
00634
00635
        std::cout << "II =" << std::endl;
        std::cout << II << std::endl;
00636
00637
        #endif
```

```
00638
00639
        // Solve the system to compute the scalers.
00640
        // An example of the system to solve, for k = 8, is:
00641
00642
       // SUBK*scalers = II_ or
00643
        // | 0.386018 -0.0339244 -0.129478 | | 1 0 0 | 
// | -0.119774 0.0199423 0.0558632 |*scalers = | 0 1 0 |
00644
00645
00646
        // | 0.0155708 -0.00349546 -0.00853182 |
00647
        // Notice this is a nrhs = 3 system.
00648
        // Noteworthy: we do NOT ACTUALLY ALLOCATE space for the scalers... they
00649
00650
        // will be stored in the created identity matrix.
        // Let us first transpose SUBK (because of LAPACK):
00652
00653
        int info{mtk::LAPACKAdapter::SolveDenseSystem(SUBK, II)};
00654
00655
        #ifdef MTK_PERFORM_PREVENTIONS
00656
        if (!info) {
         std::cout << "System successfully solved!" <<
00657
00658
           std::endl;
00659
       } else {
00660
         std::cerr << "Something went wrong solving system! info = " << info <<
00661
           std::endl;
          std::cerr << "Exiting..." << std::endl;
00662
00663
         return false;
00664
00665
        std::cout << std::endl;
00666
        #endif
00667
00668
        #if MTK VERBOSE LEVEL > 4
        std::cout << "Computed scalers:" << std::endl;
00669
00670
        std::cout << II << std::endl;
00671
        #endif
00672
00673
        // Multiply the two matrices to attain a scaled basis for null-space.
00674
00675
        rat_basis_null_space_ = mtk::BLASAdapter::RealDenseMM(KK, II);
00676
00677
        #if MTK VERBOSE LEVEL > 4
00678
        std::cout << "Rational basis for the null-space:" << std::endl;
00679
        std::cout << rat_basis_null_space_ << std::endl;</pre>
00680
00681
00682
        // At this point, we have a rational basis for the null-space, with the
00683
        // pattern we need! :)
00684
00685
        delete [] gg;
00686
       gg = nullptr;
00687
00688
        return true;
00689 }
00690
00691 bool mtk::Div1D::ComputePreliminaryApproximations(void) {
00692
00694
       mtk::Real *gg{}; // Generator vector for the first approximation.
00695
00696
00697
00698
         gg = new mtk::Real[num_bndy_coeffs_];
        } catch (std::bad_alloc &memory_allocation_exception) {
00699
00700
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00701 std::endl;
00702
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00703
00704
        memset(gg, mtk::kZero, sizeof(gg[0])*num_bndy_coeffs_);
00705
00706
        #ifdef MTK_PRECISION_DOUBLE
00707
        gg[0] = -1.0/2.0;
00708
        #else
00709
        gg[0] = -1.0f/2.0f;
00710
        #endif
00711
        for (auto ii = 1; ii < num_bndy_coeffs_; ++ii) {</pre>
         gg[ii] = gg[ii - 1] + mtk::kOne;
00712
00713
00714
00715
        #if MTK VERBOSE LEVEL > 3
        std::cout << "gg0 =" << std::endl;
00716
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00717
00718
         std::cout << std::setw(12) << gg[ii];
00719
```

```
00720
        std::cout << std::endl << std::endl;</pre>
00721
00722
00723
        // Allocate 2D array to store the collection of preliminary approximations.
00724
00725
          prem_apps_ = new mtk::Real[num_bndy_coeffs_*dim_null_];
00726
        } catch (std::bad_alloc &memory_allocation_exception) {
00727
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00728
            std::endl:
00729
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00730
00731
        memset (prem_apps_,
00732
                mtk::kZero,
00733
                sizeof(prem_apps_[0])*num_bndy_coeffs_*dim_null_);
00734
00736
00737
        for (auto 11 = 0; 11 < dim_null_; ++11) {</pre>
00738
00739
           // Re-check new generator vector for every iteration except for the first.
00740
           #if MTK_VERBOSE_LEVEL > 3
00741
          if (11 > 0) {
             std::cout << "gg" << 11 << " =" << std::endl;
00742
             for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00743
00744
              std::cout << std::setw(12) << gg[ii];
00745
00746
            std::cout << std::endl << std::endl;
00747
00748
           #endif
00749
00751
00752
          bool transpose {false};
00753
00754
          mtk::DenseMatrix AA_(gg,
                                 num_bndy_coeffs_, order_accuracy_ + 1,
00755
00756
                                 transpose);
00757
          #if MTK_VERBOSE_LEVEL > 4
std::cout << "AA_" << 11 << " =" << std::endl;</pre>
00758
00759
           std::cout << AA_ << std::endl;</pre>
00760
00761
           #endif
00762
00764
00765
          mtk::Real *ob{};
00766
00767
           auto ob_ld = num_bndy_coeffs_;
00768
00769
00770
             ob = new mtk::Real[ob_ld];
           } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
00771
00772
00773
               std::endl;
00774
             std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00775
          memset(ob, mtk::kZero, sizeof(ob[0])*ob_ld);
00776
00777
00778
           ob[1] = mtk::kOne;
00779
00780
           #if MTK_VERBOSE_LEVEL > 4
           std::cout << "ob = " << std::endl << std::endl;
00781
00782
           for (auto ii = 0; ii < ob_ld; ++ii) {</pre>
00783
            std::cout << std::setw(12) << ob[ii] << std::endl;
00784
00785
           std::cout << std::endl;</pre>
00786
           #endif
00787
00789
00790
           // However, this is an under-determined system of equations. So we can not
00791
           // use the same LAPACK routine (dgesv_). We will instead use dgels_, through
00792
           // our LAPACKAdapter class.
00793
00794
           int info {
00795
            mtk::LAPACKAdapter::SolveRectangularDenseSystem(AA_,
      ob, ob ld) };
00796
00797
           #ifdef MTK_PERFORM_PREVENTIONS
00798
           if (!info ) {
00799
            std::cout << "System successfully solved!" << std::endl << std::endl;</pre>
00800
           } else {
00801
            std::cerr << "Error solving system! info = " << info_ << std::endl;</pre>
00802
00803
           #endif
```

```
00804
00805
          #if MTK_VERBOSE_LEVEL > 3
00806
          std::cout << "ob =" << std::endl;
          for (auto ii = 0; ii < ob_ld; ++ii) {</pre>
00807
00808
            std::cout << std::setw(12) << ob[ii] << std::endl;
00809
00810
          std::cout << std::endl;</pre>
00811
          #endif
00812
00814
00815
          // This implies a DAXPY operation. However, we must construct the arguments
00816
          // for this operation.
00817
00819
          // Save them into the ob_bottom array:
00820
00821
          Real *ob_bottom{}; // Bottom part of the attained kernel used to scale it.
00822
00823
00824
            ob_bottom = new mtk::Real[dim_null_];
00825
          } catch (std::bad_alloc &memory_allocation_exception) {
00826
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00827
              std::endl;
00828
            std::cerr << memory allocation exception.what() << std::endl;</pre>
00829
00830
          memset(ob_bottom, mtk::kZero, sizeof(ob_bottom[0])*dim_null_);
00831
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
00832
            ob_bottom[(dim_null_ - 1) - ii] = ob[num_bndy_coeffs_ - ii - 1];
00833
00834
00835
00836
          #if MTK VERBOSE LEVEL > 3
          std::cout << "ob_bottom =" << std::endl;
00837
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
00838
00839
            std::cout << std::setw(12) << ob_bottom[ii] << std::endl;</pre>
00840
00841
          std::cout << std::endl;
00842
          #endif
00843
00845
00846
          // We must computed an scaled ob, sob, using the scaled null-space in
00847
          // rat_basis_null_space_.
          // Such operation is: sob = ob - rat_basis_null_space_*ob_bottom
00848
                                 ob = -1.0*rat_basis_null_space_*ob_bottom + 1.0*ob
00849
          // or:
00850
          // thus:
                                   Y =
                                          a*A
                                                 * X
                                                                 b*Y (DAXPY).
00851
00852
          #if MTK VERBOSE LEVEL > 3
00853
          std::cout << "Rational basis for the null-space:" << std::endl;</pre>
00854
          std::cout << rat_basis_null_space_ << std::endl;</pre>
00855
00856
00857
          mtk::Real alpha{-mtk::kOne};
00858
          mtk::Real beta{mtk::kOne};
00859
00860
          mtk::BLASAdapter::RealDenseMV(alpha, rat_basis_null_space_,
00861
                                         ob_bottom, beta, ob);
00862
00863
          #if MTK_VERBOSE_LEVEL > 3
00864
          std::cout << "scaled ob:" << std::endl;</pre>
00865
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00866
            std::cout << std::setw(12) << ob[ii] << std::endl;
00867
00868
          std::cout << std::endl;</pre>
00869
          #endif
00870
00871
          // We save the recently scaled solution, into an array containing these.
00872
          // We can NOT start building the pi matrix, simply because I want that part
00873
          // to be separated since its construction depends on the algorithm we want
00874
          // to implement.
00875
00876
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00877
           prem_apps_[ii*dim_null_ + 11] = ob[ii];
00878
00879
00880
          // After the first iteration, simply shift the entries of the last
00881
          // generator vector used:
00882
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00883
           gg[ii]--;
00884
00885
00886
          // Garbage collection for this loop:
00887
          delete[] ob;
```

```
00888
          ob = nullptr;
00889
00890
          delete[] ob_bottom;
          ob_bottom = nullptr;
00891
00892
        } // End of: for (ll = 0; ll < dim_null; ll++);</pre>
00893
00894
         #if MTK VERBOSE LEVEL > 4
00895
        std::cout << "Matrix post-scaled preliminary apps: " << std::endl;</pre>
         for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00896
          for (auto jj = 0; jj < dim_null_; ++jj) {</pre>
00897
00898
            std::cout << std::setw(12) << prem_apps_[ii*dim_null_ + jj];</pre>
00899
00900
          std::cout << std::endl;
00901
00902
        std::cout << std::endl;
00903
        #endif
00904
00905
        delete[] qq;
        gg = nullptr;
00906
00907
00908
        return true;
00909 }
00910
00911 bool mtk::Div1D::ComputeWeights(void) {
00912
00913
        // Matrix to copmpute the weights as in the CRSA.
00914
        mtk::DenseMatrix pi(num_bndy_coeffs_, num_bndy_coeffs_ - 1);
00915
00917
00918
        // Assemble the pi matrix using:
00919
        \ensuremath{//} 1. The collection of scaled preliminary approximations.
00920
        \ensuremath{//} 2. The collection of coefficients approximating at the interior.
00921
        // 3. The scaled basis for the null-space.
00922
00923
        // 1.1. Process array of scaled preliminary approximations.
00924
00925
        // These are queued in scaled_solutions. Each one of these, will be a column
00926
         // of the pi matrix:
00927
         for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00928
          for (auto jj = 0; jj < dim_null_; ++jj) {</pre>
00929
             pi.data()[ii*(2*dim_null_ + (order_accuracy_/2 + 1)) + jj] =
00930
               prem_apps_[ii*dim_null_ + jj];
00931
00932
00933
00934
         // 1.2. Add columns from known stencil approximating at the interior.
00935
00936
        // However, these must be padded by zeros, according to their position in the
00937
        // final pi matrix:
00938
         auto mm = 0;
00939
         for (auto jj = dim_null_; jj < order_accuracy_; ++jj) {</pre>
00940
           for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00941
            pi.data()[(ii + mm)*(2*dim_null_ + (order_accuracy_/2 + 1)) + jj] =
00942
               coeffs_interior_[ii];
00943
00944
           ++mm;
00945
00946
00947
        rat_basis_null_space_.OrderColMajor();
00948
00949
        #if MTK VERBOSE LEVEL > 4
00950
         std::cout << "Rational basis for the null-space (col. major):" << std::endl;
00951
        std::cout << rat_basis_null_space_ << std::endl;</pre>
00952
00953
00954
         // 1.3. Add final set of columns: rational basis for null-space.
         for (auto jj = dim_null_ + (order_accuracy_/2 + 1);
00955
00956
              jj < num_bndy_coeffs_ - 1;</pre>
00957
              ++jj) {
00958
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00959
             auto og =
             (jj - (dim_null_ + (order_accuracy_/2 + 1)))*num_bndy_coeffs_ + ii;
auto de = ii*(2*dim_null_ + (order_accuracy_/2 + 1)) + jj;
00960
00961
             pi.data()[de] = rat_basis_null_space_.data()[og];
00962
00963
00964
        }
00965
        #if MTK_VERBOSE_LEVEL > 3
00966
00967
        std::cout << "coeffs_interior_ =" << std::endl;</pre>
        for (auto ii = 0; ii < order_accuracy_; ++ii) {
  std::cout << std::setw(12) << coeffs_interior_[ii];</pre>
00968
00969
```

```
00970
00971
        std::cout << std::endl << std::endl;
00972
00973
00974
        #if MTK_VERBOSE_LEVEL > 4
00975
        std::cout << "Constructed pi matrix for CRS Algorithm: " << std::endl;
00976
        std::cout << pi << std::endl;
00977
00978
00980
00981
        // This imposes the mimetic condition.
00982
00983
        mtk::Real *hh{}; // Right-hand side to compute weights in the C{R,B}SA.
00984
00985
        trv {
00986
         hh = new mtk::Real[num_bndy_coeffs_];
        } catch (std::bad_alloc &memory_allocation_exception) {
00987
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00988
00989
            std::endl;
00990
          std::cerr << memory allocation exception.what() << std::endl;</pre>
00991
00992
        memset(hh, mtk::kZero, sizeof(hh[0])*num bndv coeffs);
00993
00994
        hh[0] = -mtk::kOne;
00995
        for (auto ii = (order_accuracy_/2 + 2 - 1); ii < num_bndy_coeffs_; ++ii) {</pre>
          auto aux xx = mtk::kZero;
00996
          for (auto jj = 0; jj < ((ii - (order_accuracy_/2 - 1)) - 1); ++jj) {</pre>
00997
00998
            aux_xx += coeffs_interior_[jj];
00999
01000
          hh[ii] = -mtk::kOne*aux_xx;
01001
        }
01002
01004
01005
        // That is, we construct a system, to solve for the weights.
01006
        // Once again we face the challenge of solving with LAPACK. However, for the
01007
01008
        // CRSA, this matrix PI is over-determined, since it has more rows than
01009
        // unknowns. However, according to the theory, the solution to this system is
        // unique. We will use dgels_.
01010
01011
01012
01013
          weights_cbs_ = new mtk::Real[num_bndy_coeffs_];
01014
        } catch (std::bad_alloc &memory_allocation_exception) {
01015
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01016
            std::endl;
01017
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01018
01019
        memset(weights_cbs_, mtk::kZero, sizeof(weights_cbs_[0])*num_bndy_coeffs_);
01020
01021
        int weights_ld{pi.num_cols() + 1};
01022
01023
        // Preserve hh.
01024
        std::copy(hh, hh + weights_ld, weights_cbs_);
01025
01026
        pi.Transpose();
01027
        int info{mtk::LAPACKAdapter::SolveRectangularDenseSystem(
01028
     рi,
01029
                                                                     weights_cbs_,
01030
                                                                     weights_ld) };
01031
01032
        #ifdef MTK_PERFORM_PREVENTIONS
01033
        if (!info) {
01034
         std::cout << "System successfully solved!" << std::endl << std::endl;</pre>
01035
01036
         std::cerr << "Error solving system! info = " << info << std::endl;</pre>
01037
01038
        #endif
01039
01040
        #if MTK_VERBOSE_LEVEL > 3
01041
        std::cout << "hh =" << std::endl;
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {
   std::cout << std::setw(11) << hh[ii] << std::endl;</pre>
01042
01043
01044
01045
        std::cout << std::endl;
01046
        #endif
01047
01048
        // Preserve the original weights for research.
01049
01050
        t.rv {
          weights_crs_ = new mtk::Real[num_bndv coeffs ];
01051
```

```
01052
        } catch (std::bad_alloc &memory_allocation_exception) {
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01053
01054
            std::endl;
01055
          std::cerr << memory allocation exception.what() << std::endl;</pre>
01056
01057
        memset(weights_crs_, mtk::kZero, sizeof(weights_crs_[0])*num_bndy_coeffs_);
01058
01059
        std::copy(weights_cbs_, weights_cbs_ + (weights_ld - 1), weights_crs_);
01060
01061
        #if MTK_VERBOSE_LEVEL > 3
01062
        std::cout << "weights_CRSA + lambda =" << std::endl;
        for (auto ii = 0; ii < weights_ld - 1; ++ii) {</pre>
01063
01064
          std::cout << std::setw(12) << weights_crs_[ii] << std::endl;
01065
01066
        std::cout << std::endl;
01067
        #endif
01068
01070
01071
        if (order_accuracy_ >= mtk::kCriticalOrderAccuracyDiv) {
01072
01073
          int minrow {std::numeric limits<int>::infinity()};
01074
01075
          mtk::Real norm_{mtk::BLASAdapter::RealNRM2(weights_cbs_,
     order_accuracy_) };
01076
          mtk::Real minnorm_{std::numeric_limits<mtk::Real>::infinity()};
01077
01079
          mtk::DenseMatrix phi(order_accuracy_ + 1, order_accuracy_);
01080
01081
          for (auto ii = 0; ii < order_accuracy_ + 1; ++ii) {</pre>
01082
01083
            for (auto jj = 0; jj < dim_null_; ++jj) {</pre>
01084
              phi.data()[ii*(order_accuracy_) + jj] = prem_apps_[ii*dim_null_ + jj];
01085
01086
01087
          int aux{}; // Auxiliary variable.
01088
01089
          for (auto jj = dim_null_; jj < dim_null_ + 2; ++jj) {</pre>
01090
            for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01091
              phi.data()[(ii + aux)*order_accuracy_ + jj] = coeffs_interior_[ii];
01092
01093
            ++aux;
01094
          }
01095
01096
          for(auto jj=order_accuracy_ - 1; jj >=order_accuracy_ - dim_null_; jj--) {
01097
            for(auto ii=0; ii<order_accuracy_ + 1; ++ii) {</pre>
01098
              phi.data()[ii*order_accuracy_+jj] = mtk::kZero;
01099
01100
01101
01102
          for (auto jj = 0; jj < order_accuracy_ + 1; ++jj) {</pre>
            for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01103
01104
              phi.data()[(ii + order_accuracy_ - dim_null_ + jj*order_accuracy_)] =
01105
                 -prem_apps_[(dim_null_ - ii - 1 + jj*dim_null_)];
01106
01107
          }
01108
01109
          for(auto ii = 0; ii < order_accuracy_/2; ++ii) {</pre>
            for (auto jj = dim_null_ + 2; jj < order_accuracy_; ++jj) {
  auto swap = phi.data()[ii*order_accuracy_+jj];</pre>
01110
01111
01112
              phi.data()[ii*order_accuracy_ + jj] =
                phi.data()[(order_accuracy_-ii)*order_accuracy_+jj];
01113
01114
              phi.data()[(order_accuracy_-ii) *order_accuracy_+jj] = swap;
01115
01116
01117
01118
          #if MTK_VERBOSE_LEVEL > 4
          std::cout << "Constructed PHI matrix for CBS Algorithm: " << std::endl;
01119
01120
          std::cout << phi << std::endl;
01121
          #endif
01122
01124
          mtk::Real *lamed{}; // Used to build big lambda.
01125
01126
01127
          trv {
01128
            lamed = new mtk::Real[dim_null_];
          } catch (std::bad_alloc &memory_allocation_exception) {
01129
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01130
01131
              std::endl;
01132
            std::cerr << memory allocation exception.what() << std::endl;</pre>
01133
01134
          memset(lamed, mtk::kZero, sizeof(lamed[0])*dim_null_);
```

```
01135
01136
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01137
            lamed[ii] = hh[ii + order_accuracy_ + 1] ;
01138
01139
          #if MTK_VERBOSE_LEVEL > 3
01140
01141
          std::cout << "lamed =" << std::endl;
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01142
01143
            std::cout << std::setw(12) << lamed[ii] << std::endl;
01144
01145
          std::cout << std::endl;</pre>
01146
          #endif
01147
01148
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01149
            mtk::Real temp = mtk::kZero;
            for(auto jj = 0; jj < dim_null_; ++jj) {</pre>
01150
01151
              temp = temp +
01152
                lamed[jj]*rat_basis_null_space_.data()[jj*num_bndy_coeffs_ + ii];
01153
01154
            hh[ii] = hh[ii] - temp;
01155
01156
01157
          #if MTK_VERBOSE_LEVEL > 3
          std::cout << "big_lambda =" << std::endl;
01158
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01159
            std::cout << std::setw(12) << hh[ii] << std::endl;
01160
01161
          std::cout << std::endl;
01162
01163
          #endif
01164
01165
          int copy_result{};
01166
          mtk::Real normerr_; // Norm of the error for the solution on each row.
01167
01168
01170
01171
          for(auto row_= 0; row_ < order_accuracy_ + 1; ++row_) {</pre>
01172
            normerr_ = mtk::GLPKAdapter::SolveSimplexAndCompare(phi.
      data(),
01173
                                                                    order_accuracy_ + 1,
01174
                                                                    order_accuracy_,
01175
                                                                    order_accuracy_,
01176
                                                                   hh,
01177
                                                                    weights_cbs_,
01178
                                                                    row_,
01179
                                                                    mimetic_threshold_,
01180
                                                                    copy_result);
01181
            mtk::Real aux{normerr_/norm_};
01182
01183
            #if MTK VERBOSE LEVEL > 2
01184
            std::cout << "Relative norm: " << aux << " " << std::endl;
01185
            std::cout << std::endl;</pre>
01186
            #endif
01187
01188
            if (aux < minnorm_) {</pre>
01189
             minnorm_ = aux;
01190
              minrow_= row_;
01191
01192
01193
          #if MTK_VERBOSE_LEVEL > 3
01194
          std::cout << "weights_CBSA + lambda (after brute force search):" <<</pre>
01195
01196
01197
           for (auto ii = 0; ii < num_bndy_coeffs_ - 1; ++ii) {</pre>
01198
            std::cout << std::setw(12) << weights_cbs_[ii] << std::endl;</pre>
01199
01200
          std::cout << std::endl;
01201
          #endif
01202
01204
01205
          // After we know which row yields the smallest relative norm that row is
01206
          // chosen to be the objective function and the result of the optimizer is
01207
          // chosen to be the new weights .
01208
01209
          #if MTK_VERBOSE_LEVEL > 2
01210
          std::cout << "Minimum Relative Norm " << minnorm_ << " found at row " <<
           minrow_ + 1 << std::endl;
01211
          std::cout << std::endl;
01212
01213
          #endif
01214
          copy_result = 1:
01215
          normerr_ = mtk::GLPKAdapter::SolveSimplexAndCompare(phi.
01216
```

```
data(),
01217
                                                                   order_accuracy_ + 1,
01218
                                                                   order_accuracy_,
01219
                                                                   order_accuracy_,
01220
                                                                   hh,
                                                                   weights_cbs_,
01221
01222
                                                                   minrow_,
01223
                                                                   mimetic_threshold_,
01224
                                                                   copy_result);
01225
          mtk::Real aux_{normerr_/norm_};
           #if MTK_VERBOSE_LEVEL > 2
          std::cout << "Relative norm: " << aux_ << std::endl;</pre>
01227
01228
          std::cout << std::endl;
01229
          #endif
01230
01231
          delete [] lamed;
01232
          lamed = nullptr;
01233
       }
01234
01235
        delete [] hh;
01236
        hh = nullptr;
01237
01238
        return true;
01239 }
01240
01241 bool mtk::Div1D::ComputeStencilBoundaryGrid(void) {
01242
        #if MTK_VERBOSE_LEVEL > 3
01243
        std::cout << "weights_CBSA + lambda =" << std::endl;</pre>
01244
        for (auto ii = 0; ii < num_bndy_coeffs_ - 1; ++ii) {</pre>
01245
01246
          std::cout << std::setw(12) << weights_cbs_[ii] << std::endl;</pre>
01247
01248
        std::cout << std::endl;
01249
        #endif
01250
01252
01253
        mtk::Real *lambda{}; // Collection of bottom values from weights .
01254
01255
01256
          lambda = new mtk::Real[dim_null_];
        } catch (std::bad_alloc &memory_allocation_exception) {
  std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
01257
01258
01259
             std::endl;
01260
           std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01261
01262
        memset(lambda, mtk::kZero, sizeof(lambda[0])*dim_null_);
01263
        for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01264
01265
          lambda[ii] = weights_cbs_[order_accuracy_ + ii];
01266
01267
01268
        #if MTK_VERBOSE_LEVEL > 3
01269
        std::cout << "lambda =" << std::endl;</pre>
         for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01270
01271
          std::cout << std::setw(12) << lambda[ii] << std::endl;</pre>
01272
01273
        std::cout << std::endl;
01274
        #endif
01275
01277
01278
        mtk::Real *alpha{}; // Collection of alpha values.
01279
01280
01281
          alpha = new mtk::Real[dim_null_];
01282
        } catch (std::bad_alloc &memory_allocation_exception) {
01283
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01284
            std::endl;
01285
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01286
01287
        memset(alpha, mtk::kZero, sizeof(alpha[0])*dim_null_);
01288
        for (auto ii = 0; ii < dim_null_; ++ii)</pre>
01289
          alpha[ii] = lambda[ii]/weights_cbs_[ii];
01290
01291
01292
        #if MTK_VERBOSE_LEVEL > 3
01293
        std::cout << "alpha =" << std::endl;
01294
         for (auto ii = 0; ii < dim_null_; ++ii) {
01295
01296
          std::cout << std::setw(12) << alpha[ii] << std::endl;</pre>
01297
01298
        std::cout << std::endl;
```

```
01299
        #endif
01300
01302
01303
        trv {
         mim_bndy_ = new mtk::Real[num_bndy_coeffs_*dim_null_];
01304
01305
        } catch (std::bad_alloc &memory_allocation_exception) {
01306
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01307
            std::endl;
01308
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01309
01310
       memset (mim_bndy_,
               mtk::kZero,
01311
01312
               sizeof(mim_bndy_[0])*num_bndy_coeffs_*dim_null_);
01313
01314
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01315
         for (auto jj = 0; jj < dim_null_; ++jj) {</pre>
            mim_bndy_[ii*dim_null_ + jj] =
   prem_apps_[ii*dim_null_ + jj] +
01316
01317
01318
              alpha[jj]*rat_basis_null_space_.data()[jj*num_bndy_coeffs_ + ii];
01319
          }
01320
        }
01321
01322
        #if MTK_VERBOSE_LEVEL > 3
01323
        std::cout << "Collection of mimetic approximations:" << std::endl;</pre>
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01324
          for (auto jj = 0; jj < dim_null_; ++jj) {</pre>
01325
           std::cout << std::setw(13) << mim_bndy_[ii*dim_null_ + jj];
01326
01327
01328
          std::cout << std::endl;
01329
01330
        std::cout << std::endl;
01331
        #endif
01332
        delete[] lambda;
01333
01334
        lambda = nullptr;
01335
01336
        delete[] alpha;
01337
        alpha = nullptr;
01338
01339
        return true;
01340 }
01341
01342 bool mtk::Div1D::AssembleOperator(void) {
01343
01344
        // The output array will have this form:
01345
        // 1. The first entry of the array will contain used order order_accuracy_.
01346
        // 2. The second entry of the array will contain the collection of
01347
        // approximating coefficients for the interior of the grid.
01348
        // 3. IF order_accuracy_ > 2, then the third entry will contain a collection
01349
        // of weights.
01350
        // 4. IF order_accuracy_ > 2, the next \dim_null_ entries will contain the
01351
        // collections of approximating coefficients for the west boundary of the
01352
01353
01354
        if (order_accuracy_ > mtk::kDefaultOrderAccuracy) {
01355
          divergence_length_ =
01356
           1 + order_accuracy_ + order_accuracy_ + dim_null_*num_bndy_coeffs_;
01357
        } else {
01358
          divergence_length_ = 1 + order_accuracy_;
01359
01360
01361
        #if MTK_VERBOSE_LEVEL > 2
01362
        std::cout << "divergence_length_ = " << divergence_length_ << std::endl;</pre>
01363
01364
01365
        trv {
01366
         divergence_ = new double[divergence_length_];
01367
        } catch (std::bad_alloc &memory_allocation_exception) {
01368
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01369
            std::endl;
01370
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01371
01372
        memset(divergence, mtk::kZero, sizeof(divergence [0])*divergence length);
01373
01375
01376
        divergence_[0] = order_accuracy_;
01377
01379
01380
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01381
        divergence_[ii + 1] = coeffs_interior_[ii];
01382
```

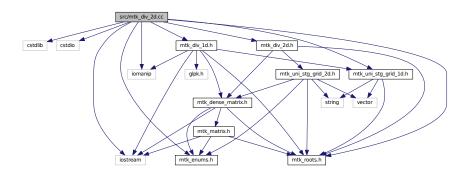
```
01383
01385
01386
         if (order_accuracy_ > 2) {
01387
          for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01388
             divergence_[(1 + order_accuracy_) + ii] = weights_cbs_[ii];
01389
01390
01391
01394
01395
        if (order_accuracy_ > 2) {
          auto offset = (2*order_accuracy_ + 1);
01397
           int mm{};
01398
           for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01399
             for (auto jj = 0; jj < num_bndy_coeffs_; ++jj) {</pre>
               divergence_[offset + (mm)] = mim_bndy_[jj*dim_null_ + ii];
01400
01401
01402
01403
          }
01404
        }
01405
        #if MTK_VERBOSE_LEVEL > 1
std::cout << "1D " << order_accuracy_ << "-order div built!" << std::endl;</pre>
01406
01407
01408
        std::cout << std::endl;
01409
        #endif
01410
01411
         return true;
01412 }
```

# 17.61 src/mtk\_div\_2d.cc File Reference

### Implements the class Div2D.

```
#include <cstdlib>
#include <cstdio>
#include <iostream>
#include <iomanip>
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_uni_stg_grid_ld.h"
#include "mtk_div_ld.h"
#include "mtk_div_2d.h"
```

Include dependency graph for mtk\_div\_2d.cc:



### 17.61.1 Detailed Description

This class implements a 2D divergence matrix operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk div 2d.cc.

### 17.62 mtk div 2d.cc

```
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00023
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00044
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #include <cstdlib>
00058 #include <cstdio>
00060 #include <iostream>
00061 #include <iomanip>
00063 #include "mtk_roots.h"
00064 #include "mtk_enums.h"
00065 #include "mtk_uni_stg_grid_ld.h"
00066 #include "mtk_div_1d.h"
00067 #include "mtk_div_2d.h"
00068
00069 mtk::Div2D::Div2D():
00070 order_accuracy_(),
00071
       mimetic_threshold_() {}
00072
00073 mtk::Div2D::Div2D(const Div2D &div):
00074 order_accuracy_(div.order_accuracy_),
00075
       mimetic_threshold_(div.mimetic_threshold_) {}
00076
00077 mtk::Div2D::~Div2D() {}
```

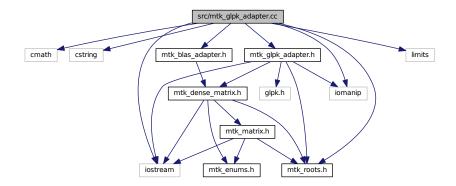
17.62 mtk div 2d.cc 321

```
00078
00079 bool mtk::Div2D::ConstructDiv2D(const
      mtk::UniStgGrid2D &grid,
00080
                                            int order_accuracy,
00081
                                            mtk::Real mimetic_threshold) {
00082
        int num_cells_x = grid.num_cells_x();
int num_cells_y = grid.num_cells_y();
00083
00084
00085
         int mx = num_cells_x + 2; // Dx vertical dimension. int nx = num_cells_x + 1; // Dx horizontal dimension. int my = num_cells_y + 2; // Dy vertical dimension.
00087
00088
         int ny = num_cells_y + 1; // Dy horizontal dimension.
00089
00090
00091
         mtk::Div1D div;
00092
00093
         bool info = div.ConstructDiv1D(order_accuracy, mimetic_threshold);
00094
00095
         #ifdef MTK_PERFORM_PREVENTIONS
00096
         if (!info) {
00097
          std::cerr << "Mimetic div could not be built." << std::endl;
00098
          return info:
00099
00100
         #endif
00101
         auto west = grid.west_bndy();
00102
        auto east = grid.east_bndy();
auto south = grid.south_bndy();
00103
00104
         auto north = grid.east_bndy();
00105
00106
         mtk::UniStgGrid1D grid_x(west, east, num_cells_x);
00107
00108
        mtk::UniStgGrid1D grid_y(south, north, num_cells_y);
00109
0.0110
         mtk::DenseMatrix dx(div.ReturnAsDenseMatrix(grid_x));
00111
         mtk::DenseMatrix dy(div.ReturnAsDenseMatrix(grid_y));
00112
00113
         bool padded{true};
00114
         bool transpose{false};
00115
00116
         mtk::DenseMatrix ix(num_cells_x, padded, transpose);
00117
         mtk::DenseMatrix iy(num_cells_y, padded, transpose);
00118
00119
         mtk::DenseMatrix dxy(mtk::DenseMatrix::Kron(iy, dx));
00120
         mtk::DenseMatrix dyx(mtk::DenseMatrix::Kron(dy, ix));
00121
00122
         #if MTK_VERBOSE_LEVEL > 2
         std::cout << "Dx: " << mx << " by " << nx << std::endl; std::cout << "Iy: " << num_cells_y<< " by " << ny << std::endl;
00123
00124
         std::cout << "Dy: " << my << " by " << ny << std::endl; std::cout << "Ix : " << num_cells_x<< " by " << nx << std::endl;
00125
00126
         std::cout << "Div 2D: " << mx*num_cells_y + my*num_cells_x << " by " <<
00127
00128
           nx*ny <<std::endl;</pre>
00129
00130
00131
         mtk::DenseMatrix d2d(mx*my, nx*num_cells_y + ny*num_cells_x);
00132
00133
         for (auto ii = 0; ii < mx*my; ii++) {</pre>
00134
          for (auto jj = 0; jj < nx*num_cells_y; jj++) {</pre>
00135
              d2d.SetValue(ii, jj, dxy.GetValue(ii, jj));
00136
00137
           for(auto kk=0; kk<ny*num_cells_x; kk++) {</pre>
00138
              d2d.SetValue(ii, kk + nx*num_cells_y, dyx.GetValue(ii, kk));
00139
00140
         }
00141
00142
         divergence_ = d2d;
00144
        return info;
00145 }
00146
00147 mtk::DenseMatrix mtk::Div2D::ReturnAsDenseMatrix() const {
00148
00149
         return divergence :
00150 }
```

# 17.63 src/mtk\_glpk\_adapter.cc File Reference

### Adapter class for the GLPK API.

```
#include <cmath>
#include <cstring>
#include <iostream>
#include <iomanip>
#include <limits>
#include "mtk_roots.h"
#include "mtk_blas_adapter.h"
#include "mtk_glpk_adapter.h"
Include dependency graph for mtk_glpk_adapter.cc:
```



### 17.63.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the GLPK.

The **GLPK (GNU Linear Programming Kit)** package is intended for solving large-scale linear programming (LP), mixed integer programming (MIP), and other related problems. It is a set of routines written in ANSI C and organized in the form of a callable library.

#### See also

```
http://www.gnu.org/software/glpk/
```

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_glpk\_adapter.cc.

# 17.64 mtk\_glpk\_adapter.cc

```
00001
00019 /*
```

```
00020 Copyright (C) 2015, Computational Science Research Center, San Diego State
00021 University. All rights reserved.
00023 Redistribution and use in source and binary forms, with or without modification,
00024 are permitted provided that the following conditions are met:
00026 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00027 and a copy of the modified files should be reported once modifications are
00028 completed, unless these modifications are made through the project's GitHub
00029 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00030 should be developed and included in any deliverable.
00032 2. Redistributions of source code must be done through direct
00033 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00035 3. Redistributions in binary form must reproduce the above copyright notice,
00036 this list of conditions and the following disclaimer in the documentation and/or
00037 other materials provided with the distribution.
00039 4. Usage of the binary form on proprietary applications shall require explicit
00040 prior written permission from the the copyright holders, and due credit should
00041 be given to the copyright holders.
00042
00043 5. Neither the name of the copyright holder nor the names of its contributors
00044 may be used to endorse or promote products derived from this software without
00045 specific prior written permission.
00046
00047 The copyright holders provide no reassurances that the source code provided does
00048 not infringe any patent, copyright, or any other intellectual property rights of
00049 third parties. The copyright holders disclaim any liability to any recipient for
00050 claims brought against recipient by any third party for infringement of that
00051 parties intellectual property rights.
00052
00053 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00054 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00055 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00056 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00057 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00058 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00059 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00060 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00061 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00062 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00063 */
00064
00065 #include <cmath>
00066 #include <cstring>
00067
00068 #include <iostream>
00069 #include <iomanip>
00070 #include <limits>
00071
00072 #include "mtk_roots.h"
00073 #include "mtk_blas_adapter.h"
00074 #include "mtk_glpk_adapter.h"
00075
00076 mtk::Real mtk::GLPKAdapter::SolveSimplexAndCompare(
     mtk::Real *A,
00077
                                                          int nrows,
00078
                                                          int ncols.
00079
                                                          int kk,
00080
                                                         mtk::Real *hh,
00081
                                                         mtk::Real *qq,
00082
                                                          int robjective,
00083
                                                         mtk::Real mimetic_threshold,
00084
                                                         int copy) {
00086
        #if MTK_DEBUG_LEVEL > 0
        char mps_file_name[18]; // File name for the MPS files.
00087
00088
        #endif
00089
        char rname[5];
                                // Row name.
00090
                                // Column name.
        char cname[5];
00091
00092
       glp_prob *lp; // Linear programming problem.
00093
        int \staria; // Array for the problem.
00094
        int *ja; // Array for the problem.
00095
00096
        int problem_size; // Size of the problem.
00097
00098
                         // Number of rows.
        int lp_nrows;
00099
                          // Number of columns.
        int lp_ncols;
```

```
00100
                           // Size of the matrix.
        int matsize;
        int glp_index{1}; // Index of the objective function.
00101
                     // Iterator.
00102
        int ii;
                           // Iterator.
00103
        int jj;
00104
00105
        mtk::Real *ar;
                                    // Array for the problem.
00106
        mtk::Real *objective;
                                    // Array containing the objective function.
00107
        mtk::Real *rhs;
                                    // Array containing the rhs.
00108
        mtk::Real *err;
                                    // Array of errors.
00109
00110
        mtk::Real x1;
                                    // Norm-2 of the error.
00111
00112
        #if MTK_DEBUG_LEVEL > 0
00113
        mtk::Real obj_value;
                                    // Value of the objective function.
00114
        #endif
00115
00116
        lp nrows = kk;
        lp_ncols = kk;
00117
00118
00119
        matsize = lp_nrows*lp_ncols;
00120
00122
00124
        problem size = lp nrows*lp ncols + 1;
00125
00126
        try {
          ia = new int[problem_size];
00127
        } catch (std::bad_alloc &memory_allocation_exception) {
00128
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00129
00130
            std::endl:
00131
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00132
00133
        memset(ia, 0, sizeof(ia[0])*problem_size);
00134
00135
00136
          ja = new int[problem_size];
        } catch (std::bad_alloc &memory_allocation_exception) {
00137
00138
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00139
            std::endl;
00140
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00141
00142
        memset(ja, 0, sizeof(ja[0])*problem_size);
00143
00144
00145
          ar = new mtk::Real[problem_size];
        } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
00146
00147
00148
            std::endl;
00149
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00150
00151
        memset(ar, mtk::kZero, sizeof(ar[0])*problem_size);
00152
00153
00154
          objective = new mtk::Real[lp_ncols + 1];
00155
        } catch (std::bad_alloc &memory_allocation_exception) {
00156
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00157
            std::endl;
00158
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00159
00160
        memset(objective, mtk::kZero, sizeof(objective[0])*(lp_ncols + 1));
00161
00162
00163
          rhs = new mtk::Real[lp_nrows + 1];
00164
        } catch (std::bad_alloc &memory_allocation_exception) {
00165
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00166
            std::endl;
00167
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00168
00169
        memset(rhs, mtk::kZero, sizeof(rhs[0])*(lp_nrows + 1));
00170
00171
        try {
00172
         err = new mtk::Real[lp_nrows];
00173
        } catch (std::bad_alloc &memory_allocation_exception) {
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00174
00175
            std::endl;
00176
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00177
00178
        memset(err, mtk::kZero, sizeof(err[0])*(lp_nrows));
00179
00180
        #if MTK DEBUG LEVEL > 0
        std::cout << "Problem size: " << problem_size << std::endl;
std::cout << "lp_nrows = " << lp_nrows << std::endl;</pre>
00181
00182
```

```
00183
         std::cout << "lp_ncols = " << lp_ncols << std::endl;
00184
         std::cout << std::endl;
00185
00186
00187
        lp = glp_create_prob();
00188
00189
        glp_set_prob_name (lp, "mtk::GLPKAdapter::Simplex");
00190
00191
        glp_set_obj_dir (lp, GLP_MIN);
00192
00194
00195
        glp_add_rows(lp, lp_nrows);
00196
00197
         for (ii = 1; ii <= lp_nrows; ++ii) {</pre>
00198
          sprintf(rname, "R%02d",ii);
00199
          glp_set_row_name(lp, ii, rname);
00200
00201
00202
        glp_add_cols(lp, lp_ncols);
00203
00204
         for (ii = 1; ii <= lp_ncols; ++ii) {</pre>
00205
          sprintf(cname, "Q%02d",ii);
00206
          glp_set_col_name (lp, ii, cname);
00207
00208
00210
00211
         #if MTK_DEBUG_LEVEL>0
00212
         std::cout << "Using row " << robjective + 1 << " as objective." << std::endl;
00213
         #endif
        for (jj = 0; jj < kk; ++jj) {
  objective[glp_index] = A[jj + robjective * ncols];</pre>
00214
00215
00216
          glp_index++;
00217
        #if MTK_DEBUG_LEVEL >0
00218
00219
         std::cout << std::endl;</pre>
00220
        #endif
00221
00223
00224
        glp\_index = 1;
00225
         rhs[0] = mtk::kZero;
00226
         for (ii = 0; ii <= lp_nrows; ++ii) {</pre>
          if (ii != robjective)
00227
00228
             rhs[glp_index] = hh[ii];
00229
             glp_set_row_bnds(lp, glp_index, GLP_UP, 0.0, rhs[glp_index]);
             glp_index++;
00230
00231
          }
00232
        }
00233
        #if MTK_DEBUG_LEVEL > 0
std::cout << "rhs =" << std::endl;</pre>
00234
00235
         for (auto ii = 0; ii < lp_nrows; ++ii) {</pre>
00236
00237
          std::cout << std::setw(15) << rhs[ii] << std::endl;
00238
00239
         std::cout << std::endl;</pre>
00240
         #endif
00241
00243
00244
         for (ii = 1; ii <= lp_ncols; ++ii) {</pre>
00245
          glp_set_obj_coef (lp, ii, objective[ii]);
00246
00247
00249
00250
         for (ii = 1; ii <= lp_ncols; ++ii) {</pre>
          glp_set_col_bnds (lp, ii, GLP_LO, mimetic_threshold, 0.0);
00251
00252
00253
00255
00256
        qlp\_index = 1;
00257
         for (ii = 0; ii <= kk; ++ii) {</pre>
          for (jj = 0; jj < kk; ++jj) {
   if (ii != robjective) {
00258
00259
00260
               ar[glp_index] = A[jj + ii * ncols];
               glp_index++;
00261
00262
             }
00263
          }
00264
00265
00266
        qlp\_index = 0;
00267
        for (ii = 1; ii < problem_size; ++ii) {
  if (((ii - 1) % lp_ncols) == 0) {</pre>
00268
00269
```

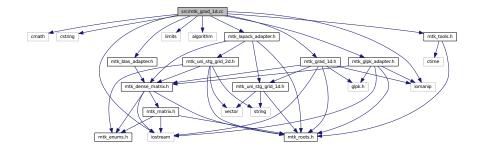
```
00270
             glp_index++;
00271
00272
           ia[ii] = glp_index;
00273
          ja[ii] = (ii - 1) % lp_ncols + 1;
00274
00275
00276
        glp_load_matrix (lp, matsize, ia, ja, ar);
00277
00278
        #if MTK_DEBUG_LEVEL > 0
        sprintf(mps_file_name, "LP_MPS_row_%02d.mps", robjective);
00279
00280
        glp_write_mps(lp, GLP_MPS_FILE, nullptr, mps_file_name);
00281
00282
00284
00285
        glp_simplex (lp, nullptr);
00286
00287
        // Check status of the solution.
00288
00289
        if (glp_get_status(lp) == GLP_OPT) {
00290
          for(ii = 1; ii <= lp_ncols; ++ii) {
  err[ii - 1] = qq[ii - 1] - glp_get_col_prim(lp,ii);</pre>
00291
00292
00293
00294
00295
           #if MTK DEBUG LEVEL > 0
          obj_value = glp_get_obj_val (lp);
std::cout << std::setw(12) << "CBS" << std::setw(12) << "CRS" << std::endl;
00296
00297
          for (ii = 0; ii < lp_ncols; ++ii) {
   std::cout << "q_" << ii + 1 << " = " << std::setw(12) <<
00298
00299
               glp_get_col_prim(lp,ii + 1) << std::setw(12) << qq[ii] << std::endl;</pre>
00300
00301
00302
          std::cout << "Objective function value (row " << robjective + 1 << ") = " <<
            obj_value << std::endl;
00303
00304
           #endif
00305
00306
           if (copy) {
00307
            for(ii = 0; ii < lp_ncols; ++ii) {</pre>
00308
               qq[ii] = glp_get_col_prim(lp,ii + 1);
00309
00310
             // Preserve the bottom values of qq.
00311
00312
00313
           x1 = mtk::BLASAdapter::RealNRM2(err,lp_ncols);
00314
00315
        } else {
00316
          x1 = std::numeric_limits<mtk::Real>::infinity();
00317
00318
00319
        glp_delete_prob (lp);
00320
        glp_free_env ();
00321
00322
        delete [] ia;
00323
        delete [] ja;
00324
        delete [] ar;
00325
        delete [] objective;
00326
        delete [] rhs;
00327
        delete [] err;
00328
00329
        return x1;
00330 }
```

# 17.65 src/mtk\_grad\_1d.cc File Reference

Implements the class Grad1D.

```
#include <cmath>
#include <cstring>
#include <iostream>
#include <iomanip>
#include <limits>
#include <algorithm>
#include "mtk_tools.h"
#include "mtk_blas_adapter.h"
#include "mtk_lapack_adapter.h"
#include "mtk_glpk_adapter.h"
#include "mtk_grad_1d.h"
```

Include dependency graph for mtk\_grad\_1d.cc:



### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Functions**

std::ostream & mtk::operator<< (std::ostream &stream, mtk::Grad1D &in)</li>

#### **Detailed Description** 17.65.1

This class implements a 1D gradient matrix operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

**Todo** Overload ostream operator as in mtk::Lap1D.

**Todo** Implement creation of ■ w. mtk::BLASAdapter.

Definition in file mtk\_grad\_1d.cc.

# 17.66 mtk\_grad\_1d.cc

00094

```
00001
00015 /*
00016 Copyright (C) 2015, Computational Science Research Center, San Diego State
00017 University. All rights reserved.
00019 Redistribution and use in source and binary forms, with or without modification,
00020 are permitted provided that the following conditions are met:
00022 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00023 and a copy of the modified files should be reported once modifications are
00024 completed, unless these modifications are made through the project's GitHub
00025 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00026 should be developed and included in any deliverable.
00028 2. Redistributions of source code must be done through direct
00029 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00030
00031 3. Redistributions in binary form must reproduce the above copyright notice,
00032 this list of conditions and the following disclaimer in the documentation and/or
00033 other materials provided with the distribution.
00034
00035 4. Usage of the binary form on proprietary applications shall require explicit
00036 prior written permission from the the copyright holders, and due credit should
00037 be given to the copyright holders.
00038
00039 5. Neither the name of the copyright holder nor the names of its contributors
00040 may be used to endorse or promote products derived from this software without
00041 specific prior written permission.
00042
00043 The copyright holders provide no reassurances that the source code provided does
00044 not infringe any patent, copyright, or any other intellectual property rights of
00045 third parties. The copyright holders disclaim any liability to any recipient for
00046 claims brought against recipient by any third party for infringement of that
00047 parties intellectual property rights.
00048
00049 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00050 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00051 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00052 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00053 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00054 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00055 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00056 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00057 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00058 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00059 */
00060
00061 #include <cmath>
00062 #include <cstring>
00063
00064 #include <iostream>
00065 #include <iomanip>
00066 #include <limits>
00067 #include <algorithm>
00068
00069 #include "mtk_tools.h"
00070
00071 #include "mtk_blas_adapter.h"
00072 #include "mtk_lapack_adapter.h"
00073 #include "mtk_glpk_adapter.h"
00075 #include "mtk_grad_1d.h"
00076
00077 namespace mtk {
00079 std::ostream& operator <<(std::ostream &stream, mtk::Grad1D &in) {
00080
00082
00083
       stream << "gradient_[0] = " << std::setw(9) << in.gradient_[0] << std::endl;
00084
00086
        stream << "gradient_[1:" << in.order_accuracy_ << "] = ";</pre>
00087
        for (auto ii = 1; ii <= in.order_accuracy_; ++ii) {
00088
00089
         stream << std::setw(9) << in.gradient_[ii] << " ";
00090
00091
        stream << std::endl;
00092
```

```
00095
        stream << "gradient_[" << in.order_accuracy_ + 1 << ":" <<
00096
         2*in.order_accuracy_ << "] = ";
00097
        for (auto ii = in.order_accuracy_ + 1; ii <= 2*in.</pre>
      order_accuracy_; ++ii) {
00098
         stream << std::setw(9) << in.gradient_[ii] << " ";
00099
00100
        stream << std::endl;
00101
00103
00104
        int offset{2*in.order_accuracy_ + 1};
00105
        int mm {};
00106
00107
        stream << "gradient_[" << offset + mm << ":" <<
          offset + mm + in.num_bndy_coeffs_ - 1 << "] = ";
00109
        if (in.order_accuracy_ > mtk::kDefaultOrderAccuracy) {
         for (auto ii = 0; ii < in.num_bndy_approxs_; ++ii) {</pre>
00111
            for (auto jj = 0; jj < in.num_bndy_coeffs_; jj++) {</pre>
00112
              auto value = in.gradient_[offset + (mm)];
00113
              stream << std::setw(9) << value << " ";
00114
00115
             mm++;
00116
           }
00117
00118
        } else {
          stream << std::setw(9) << in.gradient_[offset + 0] << ' ';</pre>
00119
          stream << std::setw(9) << in.gradient_[offset + 1] << ' ';
00120
         stream << std::setw(9) << in.gradient_[offset + 2] << ' ';
00121
00122
00123
        stream << std::endl;
00124
00125
        return stream;
00126 }
00127 }
00128
00129 mtk::Grad1D::Grad1D():
       order_accuracy_(mtk::kDefaultOrderAccuracy),
0.0130
00131
        dim_null_(),
00132
        num_bndy_approxs_(),
00133
        num_bndy_coeffs_(),
00134
        gradient_length_(),
00135
        minrow_(),
00136
        row_(),
        coeffs_interior_(),
00137
00138
        prem_apps_(),
00139
        weights_crs_(),
00140
        weights_cbs_(),
00141
        mim_bndy_(),
00142
        gradient_(),
00143
        mimetic_threshold_(mtk::kDefaultMimeticThreshold) {}
00144
00145 mtk::Grad1D::Grad1D(const Grad1D &grad):
00146
       order_accuracy_(grad.order_accuracy_),
00147
        dim_null_(grad.dim_null_),
00148
        num_bndy_approxs_(grad.num_bndy_approxs_),
00149
        num_bndy_coeffs_(grad.num_bndy_coeffs_),
00150
        gradient_length_(grad.gradient_length_),
00151
        minrow_(grad.minrow_),
00152
        row_(grad.row_),
00153
        coeffs_interior_(grad.coeffs_interior_),
00154
        prem_apps_(grad.prem_apps_),
00155
        weights_crs_(grad.weights_crs_),
00156
        weights_cbs_(grad.weights_cbs_),
00157
        mim_bndy_(grad.mim_bndy_),
00158
        gradient_(grad.gradient_),
        mimetic_threshold_(grad.mimetic_threshold_) {}
00160
00161 mtk::Grad1D::~Grad1D() {
00162
00163
        delete[] coeffs_interior_;
00164
        coeffs_interior_ = nullptr;
00165
        delete[] prem_apps_;
00166
00167
        prem_apps_ = nullptr;
00168
00169
        delete[] weights_crs_;
00170
       weights_crs_ = nullptr;
00171
00172
        delete[] weights cbs :
00173
        weights_cbs_ = nullptr;
00174
00175
        delete[] mim_bndy_;
```

```
00176
        mim_bndy_ = nullptr;
00177
00178
        delete[] gradient_;
00179
        gradient_ = nullptr;
00180 }
00181
00182 bool mtk::Grad1D::ConstructGrad1D(int order_accuracy,
     Real mimetic_threshold) {
00183
00184
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(order_accuracy < 2, __FILE_, __LINE_, __func__);
mtk::Tools::Prevent((order_accuracy%2) != 0, __FILE_, __LINE__, __func__);</pre>
00185
00186
00187
        mtk::Tools::Prevent(mimetic_threshold <= mtk::kZero,</pre>
                              __FILE__, __LINE__, __func__);
00189
00190
        if (order_accuracy >= mtk::kCriticalOrderAccuracyGrad) {
00191
         std::cout << "WARNING: Numerical accuracy is high." << std::endl;
00192
00193
00194
        std::cout << "order_accuracy_ = " << order_accuracy << std::endl;</pre>
00195
        std::cout << "mimetic_threshold_ = " << mimetic_threshold << std::endl;</pre>
00196
        #endif
00197
00198
        order_accuracy_ = order_accuracy;
00199
        mimetic_threshold_ = mimetic_threshold;
00200
00202
        bool abort construction = ComputeStencilInteriorGrid();
00203
00204
        #ifdef MTK_PERFORM_PREVENTIONS
00205
        if (!abort_construction) {
          std::cerr << "Could NOT complete stage 1." << std::endl;
std::cerr << "Exiting..." << std::endl;</pre>
00206
00207
00208
          return false;
00209
00210
        #endif
00211
00212
        // At this point, we already have the values for the interior stencil stored
00213
        // in the coeffs_interior_ array.
00214
00215
        dim_null_ = order_accuracy_/2 - 1;
00216
00217
        num_bndy_approxs_ = dim_null_ + 1;
00218
00219
        #ifdef MTK_PRECISION_DOUBLE
00220
        num_bndy_coeffs_ = (int) (3.0*((mtk::Real) order_accuracy_)/2.0);
00221
00222
        num_bndy_coeffs_ = (int) (3.0f*((mtk::Real) order_accuracy_)/2.0f);
00223
00224
00226
00227
        // For this we will follow recommendations given in:
00228
00229
        // http://icl.cs.utk.edu/lapack-forum/viewtopic.php?f=5&t=4506
00230
00231
        // We will compute the QR Factorization of the transpose, as in the
00232
        // following (MATLAB) pseudo-code:
00233
00234
        // [Q,R] = qr(V'); % Full QR as defined in
00235
        // % http://www.stanford.edu/class/ee263/notes/qr_matlab.pdf
00236
00237
        // null-space = Q(:, last (order_accuracy_/2 - 1) columns of Q );
00238
00239
        // However, given the nature of the Vandermonde matrices we've just
00240
        // computed, they all posses the same null-space. Therefore, we impose the
        // convention of computing the null-space of the first Vandermonde matrix
00241
00242
        // (west boundary).
00243
00244
        // In the case of the gradient, the first Vandermonde system has a unique
00245
        // solution for the case of second-order-accuracy. Ergo, the Vandermonde
00246
        // matrix used to assemble said system, will have an empty null-space.
00247
00248
        // Therefore, we only compute a rational basis for the case of order higher
00249
        // than second.
00250
00251
        if (dim null > 0) {
00252
00253
          abort construction = ComputeRationalBasisNullSpace();
00254
00255
          #ifdef MTK_PERFORM_PREVENTIONS
00256
          if (!abort construction) {
            std::cerr << "Could NOT complete stage 2.1." << std::endl;
00257
```

```
00258
             std::cerr << "Exiting..." << std::endl;</pre>
00259
            return false;
00260
00261
          #endif
00262
        }
00263
00265
        abort_construction = ComputePreliminaryApproximations();
00266
00267
        #ifdef MTK_PERFORM_PREVENTIONS
00268
        if (!abort_construction) {
00269
          std::cerr << "Could NOT complete stage 2.2." << std::endl;
00270
          std::cerr << "Exiting..." << std::endl;</pre>
00271
          return false;
00272
00273
        #endif
00274
00276
        abort_construction = ComputeWeights();
00277
00278
        #ifdef MTK_PERFORM_PREVENTIONS
00279
        if (!abort_construction) {
         std::cerr << "Could NOT complete stage 2.3." << std::endl;
std::cerr << "Exiting..." << std::endl;</pre>
00280
00281
00282
         return false;
00283
00284
        #endif
00285
00287
        if (dim_null_ > 0) {
00288
00289
          abort_construction = ComputeStencilBoundaryGrid();
00290
00291
          #ifdef MTK_PERFORM_PREVENTIONS
00292
          if (!abort_construction) {
            std::cerr << "Could NOT complete stage 2.4." << std::endl;
std::cerr << "Exiting..." << std::endl;</pre>
00293
00294
00295
            return false:
00296
00297
          #endif
00298
        }
00299
00301
00302
        // Once we have the following three collections of data:
00303
        // (a) the coefficients for the interior,
00304
              (b) the coefficients for the boundary (if it applies),
00305
              (c) and the weights (if it applies),
00306
        \ensuremath{//} we will store everything in the output array:
00307
00308
        abort_construction = AssembleOperator();
00309
00310
        #ifdef MTK_PERFORM_PREVENTIONS
00311
        if (!abort_construction) {
00312
          std::cerr << "Could NOT complete stage 3." << std::endl;</pre>
00313
          std::cerr << "Exiting..." << std::endl;</pre>
00314
          return false;
00315
00316
        #endif
00317
00318
        return true;
00319 }
00320
00321 int mtk::Grad1D::num_bndy_coeffs() const {
00323
        return num_bndy_coeffs_;
00324 }
00325
00326 mtk::Real *mtk::Grad1D::coeffs_interior() const {
        return coeffs_interior_;
00329 }
00330
00331 mtk::Real *mtk::Grad1D::weights_crs() const {
00332
00333
        return weights_crs_;
00334 }
00335
00336 mtk::Real *mtk::Grad1D::weights_cbs() const {
00337
00338
        return weights cbs ;
00339 }
00340
00341 mtk::DenseMatrix mtk::Grad1D::mim_bndy() const {
00342
```

```
00343
        mtk::DenseMatrix xx(dim_null_ + 1, 3*order_accuracy_/2);
00344
00345
        for (auto ii = 0; ii < dim_null_ + 1; ++ii) {</pre>
00346
00347
         for(auto jj = 0; jj < 3*order_accuracy_/2; ++jj) {</pre>
00348
           xx.SetValue(ii, jj, gradient_[2*order_accuracy_ + 1 + counter]);
00349
00350
00351
        }
00352
00353
        return xx;
00354 }
00355
00356 mtk::DenseMatrix mtk::Grad1D::ReturnAsDenseMatrix(
      mtk::Real west,
00357
                                                             mtk::Real east,
00358
                                                             int num_cells_x) const {
00359
00360
        int nn{num_cells_x}; // Number of cells on the grid.
00361
00362
        #ifdef MTK PERFORM PREVENTIONS
        mtk::Tools::Prevent(east < west, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn < 3*order_accuracy_ - 2, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);</pre>
                                                                   __func__);
00363
00364
00365
00366
        #endif
00367
00368
        mtk::Real delta x = (east - west)/((mtk::Real) num cells x);
00369
00370
        mtk::Real inv delta x{mtk::kOne/delta x};
00371
00372
        int gg_num_rows = nn + 1;
        int gg_num_cols = nn + 2;
00373
00374
        int elements_per_row = num_bndy_coeffs_;
00375
        int num_extra_rows = order_accuracy_/2;
00376
00377
        // Output matrix featuring sizes for gradient operators.
00378
        mtk::DenseMatrix out(gg_num_rows, gg_num_cols);
00379
00381
        auto ee_index = 0;
00382
        for (auto ii = 0; ii < num_extra_rows; ii++) {</pre>
00383
00384
          auto cc = 0;
          for(auto jj = 0 ; jj < gg_num_cols; jj++) {</pre>
00385
00386
            if(cc >= elements_per_row) {
00387
              out.SetValue(ii, jj, mtk::kZero);
00388
            } else {
00389
              out.SetValue(ii,jj,
00390
                             gradient_[2*order_accuracy_ + 1 + ee_index++]*inv_delta_x);
00391
00392
            }
00393
         }
00394
        }
00395
00397
00398
        for (auto ii = num_extra_rows; ii < gg_num_rows - num_extra_rows; ii++) {</pre>
          auto jj = ii - num_extra_rows + 1;
for (auto cc = 0; cc < order_accuracy_; cc++, jj++) {</pre>
00399
00400
00401
             out.SetValue(ii, jj, coeffs_interior_[cc]*inv_delta_x);
00402
00403
        }
00404
00406
00407
        ee_index = 0;
00408
        for (auto ii = gg_num_rows - 1; ii >= gg_num_rows - num_extra_rows; ii--) {
00409
         auto cc = 0;
          for (auto jj = gg_num_cols - 1; jj >= 0; jj--) {
00410
            if(cc >= elements_per_row) {
00411
00412
              out.SetValue(ii, jj, mtk::kZero);
00413
            } else {
             out.SetValue(ii,jj,
00414
00415
                            -gradient_[2*order_accuracy_ + 1 +
00416 ee_index++] *inv_delta_x);
00417
              cc++;
00418
             }
00419
          }
       }
00420
00421
00422
        return out:
00423 }
00424
00425 mtk::DenseMatrix mtk::Grad1D::ReturnAsDenseMatrix(
```

```
00426
        const UniStgGrid1D &grid) const {
00427
00428
        int nn{grid.num_cells_x()}; // Number of cells on the grid.
00429
00430
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);
00431
00432
        mtk::Tools::Prevent(nn < 3*order_accuracy_ - 2, __FILE__, __LINE__, __func__);</pre>
00433
00434
00435
        mtk::Real inv_delta_x{mtk::kOne/grid.delta_x()};
00436
00437
        int gg_num_rows = nn + 1;
00438
        int gg_num_cols = nn + 2;
00439
        int elements_per_row = num_bndy_coeffs_;
00440
        int num_extra_rows = order_accuracy_/2;
00441
00442
        // Output matrix featuring sizes for gradient operators.
00443
        mtk::DenseMatrix out(gg num rows, gg num cols);
00444
00446
00447
        auto ee index = 0;
00448
        for (auto ii = 0; ii < num_extra_rows; ii++) {</pre>
00449
          auto cc = 0;
          for(auto jj = 0 ; jj < gg_num_cols; jj++) {</pre>
00450
00451
            if(cc >= elements_per_row) {
              out.SetValue(ii, jj, mtk::kZero);
00452
            } else {
00453
00454
              out.SetValue(ii, jj,
00455
                            gradient_[2*order_accuracy_ + 1 + ee_index++]*inv_delta_x);
00456
               cc++;
00457
            }
00458
          }
00459
        }
00460
00462
00463
        for (auto ii = num_extra_rows; ii < gg_num_rows - num_extra_rows; ii++) {</pre>
          auto jj = ii - num_extra_rows + 1;
for (auto cc = 0; cc < order_accuracy_; cc++, jj++) {</pre>
00464
00465
00466
             out.SetValue(ii, jj, coeffs_interior_[cc]*inv_delta_x);
00467
00468
        }
00469
00471
00472
        ee_index = 0;
00473
        for (auto ii = gg_num_rows - 1; ii >= gg_num_rows - num_extra_rows; ii--) {
00474
          auto cc = 0;
00475
          for (auto jj = gg_num_cols - 1; jj >= 0; jj--) {
00476
            if(cc >= elements_per_row) {
00477
              out.SetValue(ii,jj,mtk::kZero);
00478
            } else {
00479
              out.SetValue(ii,jj,
00480
                            -gradient_[2*order_accuracy_ + 1 + ee_index++]*inv_delta_x);
00481
00482
00483
00484
        }
00485
00486
        return out;
00487 }
00488
00489 mtk::DenseMatrix mtk::Grad1D::ReturnAsDimensionlessDenseMatrix
00490
        int num_cells_x) const {
00491
00492
        int nn{num_cells_x}; // Number of cells on the grid.
00493
        #ifdef MTK_PERFORM_PREVENTIONS
00494
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn < 3*order_accuracy_ - 2, __FILE__, __LINE__, __func__);</pre>
00495
00496
00497
        #endif
00498
00499
        int qq num rows = nn + 1;
        int gg_num_cols = nn + 2;
00500
        int elements_per_row = num_bndy_coeffs_;
00501
00502
        int num extra rows = order accuracy /2;
00503
00504
        // Output matrix featuring sizes for gradient operators.
00505
        mtk::DenseMatrix out(gg_num_rows, gg_num_cols);
00506
00508
00509
        auto ee_index = 0;
```

```
00510
       for (auto ii = 0; ii < num_extra_rows; ii++) {</pre>
00511
         auto cc = 0;
00512
          for(auto jj = 0 ; jj < gg_num_cols; jj++) {</pre>
00513
           if(cc >= elements_per_row) {
00514
              out.SetValue(ii, jj, mtk::kZero);
00515
            } else {
00516
              out.SetValue(ii,jj,
00517
                            gradient_[2*order_accuracy_ + 1 + ee_index++]);
00518
              cc++;
00519
            }
00520
          }
00521
        }
00522
00524
00525
        for (auto ii = num_extra_rows; ii < gg_num_rows - num_extra_rows; ii++) {</pre>
00526
          auto jj = ii - num_extra_rows + 1;
          for (auto cc = 0; cc < order_accuracy_; cc++, jj++) {</pre>
00527
00528
            out.SetValue(ii, jj, coeffs_interior_[cc]);
00529
00530
00531
00533
00534
        ee index = 0;
00535
        for (auto ii = gg_num_rows - 1; ii >= gg_num_rows - num_extra_rows; ii--) {
00536
          auto cc = 0:
          for (auto jj = gg_num_cols - 1; jj >= 0; jj--) {
00537
00538
            if(cc >= elements_per_row) {
00539
              out.SetValue(ii, jj, mtk::kZero);
00540
            } else {
00541
              out.SetValue(ii,jj,
00542
                             -gradient_[2*order_accuracy_ + 1 + ee_index++]);
00543
               cc++;
00544
00545
           }
00546
        }
00547
00548
        return out;
00549 }
00550
00551 bool mtk::Grad1D::ComputeStencilInteriorGrid() {
00552
00554
00555
       mtk::Real* pp{}; // Spatial coordinates to create interior stencil.
00556
00557
       try {
00558
          pp = new mtk::Real[order_accuracy_];
       } catch (std::bad_alloc &memory_allocation_exception) {
  std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
00559
00560
00561
            std::endl;
00562
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00563
00564
        memset(pp, mtk::kZero, sizeof(pp[0])*order_accuracy_);
00565
00566
        #ifdef MTK_PRECISION_DOUBLE
00567
        pp[0] = 1.0/2.0 - ((mtk::Real) order_accuracy_)/2.0;
00568
00569
        pp[0] = 1.0f/2.0f - ((mtk::Real) order_accuracy_)/2.0f;
00570
        #endif
00571
00572
        for (auto ii = 1; ii < order_accuracy_; ++ii) {</pre>
         pp[ii] = pp[ii - 1] + mtk::kOne;
00573
00574
00575
00576
        #if MTK_VERBOSE_LEVEL > 3
00577
        std::cout << "pp =" << std::endl;
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00578
00579
          std::cout << std::setw(12) << pp[ii];
00580
00581
        std::cout << std::endl << std::endl;
00582
        #endif
00583
00585
00586
        bool transpose(false):
00587
00588
        mtk::DenseMatrix vander matrix(pp.order accuracy .order accuracy .transpose);
00589
00590
        #if MTK VERBOSE LEVEL > 4
00591
        std::cout << "vander_matrix = " << std::endl;</pre>
00592
        std::cout << vander_matrix << std::endl << std::endl;</pre>
00593
        #endif
00594
```

```
00596
00597
00598
          coeffs_interior_ = new mtk::Real[order_accuracy_];
00599
        } catch (std::bad_alloc &memory_allocation_exception) {
00600
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00601
            std::endl;
00602
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00603
00604
       memset(coeffs_interior_, mtk::kZero,
00605 sizeof(coeffs_interior_[0]) *order_accuracy_);
00606
00607
        coeffs_interior_[1] = mtk::kOne;
00608
00609
       #if MTK_VERBOSE_LEVEL > 3
00610
        std::cout << "oo =" << std::endl;
00611
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00612
         std::cout << std::setw(12) << coeffs_interior_[ii] << std::endl;</pre>
00613
00614
        std::cout << std::endl;
00615
        #endif
00616
00618
00619
        int info{mtk::LAPACKAdapter::SolveDenseSystem(vander matrix,
00620
                                                        coeffs interior ) }:
00621
        #ifdef MTK_PERFORM_PREVENTIONS
00622
00623
        if (!info) {
         std::cout << "System solved! Interior stencil attained!" << std::endl;</pre>
00624
         std::cout << std::endl;
00625
00626
00627
       else {
         std::cerr << "Something wrong solving system! info = " << info << std::endl;
00628
          std::cerr << "Exiting..." << std::endl;
00629
00630
         return false;
00631
        #endif
00632
00633
00634
        #if MTK VERBOSE LEVEL > 3
        std::cout << "coeffs_interior_ =" << std::endl;</pre>
00635
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
00636
00637
         std::cout << std::setw(12) << coeffs_interior_[ii];</pre>
00638
00639
        std::cout << std::endl << std::endl;
00640
        #endif
00641
00642
        delete [] pp;
00643
       pp = nullptr;
00644
00645
       return true;
00646 }
00647
00648 bool mtk::Grad1D::ComputeRationalBasisNullSpace(void) {
00649
00651
00652
       mtk::Real* gg{}; // Generator vector for the first Vandermonde matrix.
00653
00654
00655
         gg = new mtk::Real[num_bndy_coeffs_];
       } catch (std::bad_alloc &memory_allocation_exception) {
00656
00657
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00658
            std::endl;
00659
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00660
00661
       memset(gg, mtk::kZero, sizeof(gg[0])*num_bndy_coeffs_);
00662
00663
        #ifdef MTK_PRECISION_DOUBLE
00664
        gg[1] = 1.0/2.0;
00665
        #else
00666
        gg[1] = 1.0f/2.0f;
00667
        #endif
00668
        for (auto ii = 2; ii < num_bndy_coeffs_; ++ii) {</pre>
00669
         gg[ii] = gg[ii - 1] + mtk::kOne;
00670
00671
00672
        #if MTK_VERBOSE_LEVEL > 3
00673
        std::cout << "gg =" << std::endl;
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00674
00675
         std::cout << std::setw(12) << gg[ii];
00676
00677
        std::cout << std::endl << std::endl;
00678
        #endif
```

```
00679
00681
00682
        bool tran{true}; // Should I transpose the Vandermonde matrix.
00683
00684
        mtk::DenseMatrix aa_west_t(gg, num_bndy_coeffs_, order_accuracy_ + 1, tran);
00685
00686
        #if MTK VERBOSE LEVEL > 4
00687
        std::cout << "aa_west_t =" << std::endl;</pre>
00688
        std::cout << aa_west_t << std::endl;</pre>
        #endif
00690
00692
00693
       mtk::DenseMatrix qq_t(mtk::LAPACKAdapter::QRFactorDenseMatrix
      (aa_west_t));
00694
00695
        #if MTK_VERBOSE_LEVEL > 3
00696
        std::cout << "qq_t = " << std::endl;
00697
        std::cout << qq_t << std::endl;
00698
        #endif
00699
00701
00702
        int kk num rows{num bndv coeffs }:
00703
        int kk_num_cols{dim_null_};
00704
00705
        mtk::DenseMatrix kk(kk_num_rows, kk_num_cols);
00706
        // In the case of the gradient, even though we must solve for a null-space // of dimension 2, we must only extract ONE basis for the kernel.
00707
00708
00709
        // We perform this extraction here:
00710
00711
        int aux_{kk_num_rows - kk_num_cols};
00712
        for (auto ii = kk_num_rows - kk_num_cols; ii < kk_num_rows; ii++) {</pre>
00713
          aux_--;
00714
          for (auto jj = 0; jj < kk_num_rows; jj++) {</pre>
            kk.data()[jj*kk_num_cols + (kk_num_rows - kk_num_cols - aux_ - 1)] =
00715
00716
               qq_t.data()[ii*num_bndy_coeffs_ + jj];
00717
          }
00718
        }
00719
00720
        #if MTK VERBOSE LEVEL > 2
        std::cout << "kk =" << std::endl;
00721
00722
        std::cout << kk << std::endl;</pre>
        std::cout << "kk.num_rows() = " << kk.num_rows() << std::endl;
00723
        std::cout << "kk.num_cols() = " << kk.num_cols() << std::endl;
00724
00725
        std::cout << std::endl;</pre>
00726
        #endif
00727
00729
00730
        // Scale thus requesting that the last entries of the attained basis for the
00731
        // null-space, adopt the pattern we require.
00732
        // Essentially we will implement the following MATLAB pseudo-code:
00733
        // scalers = kk(num_bndy_approxs - (dim_null - 1):num_bndy_approxs,:)\B
00734
       // SK = kk*scalers
00735
        // where SK is the scaled null-space.
00736
00737
        // In this point, we almost have all the data we need correctly allocated
00738
        // in memory. We will create the matrix iden_, and elements we wish to scale
00739
        // in the kk array. Using the concept of the leading dimension, we could just
00740
        // use kk, with the correct leading dimension and that is it. BUT I DO NOT
00741
        // GET how does it work. So I will just create a matrix with the content of
00742
        // this array that we need, solve for the scalers and then scale the
00743
00744
00745
        // We will then create memory for that sub-matrix of kk (subk).
00746
00747
        mtk::DenseMatrix subk(dim_null_, dim_null_);
00748
00749
        auto zz = 0;
00750
        for (auto ii = order_accuracy_ + 1; ii < num_bndy_coeffs_; ii++) {</pre>
         for (auto jj = 0; jj < dim_null_; jj++) {
   subk.data()[zz*(dim_null_) + jj] = kk.data()[ii*(dim_null_) + jj];</pre>
00751
00752
00753
00754
          zz++;
00755
        }
00756
00757
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "subk =" << std::endl;
00758
00759
        std::cout << subk << std::endl;
00760
        #endif
00761
00762
        subk.Transpose();
```

```
00763
00764
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "subk_t =" << std::endl;
00765
00766
        std::cout << subk << std::endl;
00767
00768
00769
        bool padded{false};
00770
        tran = false;
00771
00772
       mtk::DenseMatrix iden(dim_null_, padded, tran);
00773
00774
        #if MTK_VERBOSE_LEVEL > 4
00775
        std::cout << "iden =" << std::endl;
00776
        std::cout << iden << std::endl;
00777
        #endif
00778
00779
        // Solve the system to compute the scalers.
00780
        // An example of the system to solve, for k = 8, is:
00781
00782
       // subk*scalers = iden or
00783
        11
        // | 0.386018 -0.0339244 -0.129478 | | 1 0 0 |
// | -0.119774 0.0199423 0.0558632 |*scalers = | 0 1 0 |
00784
00785
00786
        // | 0.0155708 -0.00349546 -0.00853182 |
00787
00788
        // Notice this is a nrhs = 3 system.
00789
        // Noteworthy: we do NOT ACTUALLY ALLOCATE space for the scalers... they
00790
        // will be stored in the created identity matrix.
00791
        // Let us first transpose subk (because of LAPACK):
00792
00793
        int info{mtk::LAPACKAdapter::SolveDenseSystem(subk, iden)};
00794
00795
        #ifdef MTK PERFORM PREVENTIONS
00796
        if (!info) {
00797
         std::cout << "System successfully solved!" <<
00798
            std::endl;
00799
        } else {
          std::cerr << "Something went wrong solving system! info = " << info <<
00800
          std::endl;
std::cerr << "Exiting..." << std::endl;</pre>
00801
00802
00803
          return false;
00804
        std::cout << std::endl;</pre>
00805
00806
        #endif
00807
00808
        #if MTK VERBOSE LEVEL > 4
00809
        std::cout << "Computed scalers:" << std::endl;</pre>
00810
        std::cout << iden << std::endl;
00811
00812
00813
        // Multiply the two matrices to attain a scaled basis for null-space.
00814
00815
        rat_basis_null_space_ = mtk::BLASAdapter::RealDenseMM(kk, iden);
00816
00817
        #if MTK_VERBOSE_LEVEL > 4
00818
        std::cout << "Rational basis for the null-space:" << std::endl;
00819
        std::cout << rat_basis_null_space_ << std::endl;</pre>
00820
00821
00822
        // At this point, we have a rational basis for the null-space, with the
00823
        // pattern we need! :)
00824
00825
        delete [] gg;
00826
        gg = nullptr;
00827
00828
        return true;
00830
00831 bool mtk::Grad1D::ComputePreliminaryApproximations() {
00832
00834
00835
       mtk::Real *gg{}; // Generator vector for the first approximation.
00836
00837
        trv {
         gg = new mtk::Real[num_bndy_coeffs_];
00838
        } catch (std::bad_alloc &memory_allocation_exception) {
00839
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00840
00841
            std::endl;
00842
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00843
        memset(gg, mtk::kZero, sizeof(gg[0])*num_bndy_coeffs_);
00844
```

```
00845
00846
        #ifdef MTK_PRECISION_DOUBLE
00847
        gg[1] = 1.0/2.0;
00848
00849
        gg[1] = 1.0f/2.0f;
00850
         #endif
00851
         for (auto ii = 2; ii < num_bndy_coeffs_; ++ii) {</pre>
00852
          gg[ii] = gg[ii - 1] + mtk::kOne;
00853
00854
00855
         #if MTK_VERBOSE_LEVEL > 3
00856
        std::cout << "gg0 =" << std::endl;
         for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
00857
          std::cout << std::setw(12) << gg[ii];
00858
00859
00860
        std::cout << std::endl << std::endl;</pre>
00861
        #endif
00862
00863
         // Allocate 2D array to store the collection of preliminary approximations.
00864
        try {
00865
          prem_apps_ = new mtk::Real[num_bndy_coeffs_*num_bndy_approxs_];
00866
         catch (std::bad_alloc &memory_allocation_exception) {
00867
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00868 std::endl;
00869
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00870
00871
        memset (prem_apps_,
00872
                mtk::kZero,
00873
                \verb|sizeof(prem_apps_[0])*| num_bndy_coeffs_*| num_bndy_approxs_||;
00874
00876
00877
        for (auto 11 = 0; 11 < num_bndy_approxs_; ++11) {</pre>
00878
00879
          // Re-check new generator vector for every iteration except for the first.
00880
          #if MTK_VERBOSE_LEVEL > 3
00881
          if (11 > 0) {
            std::cout << "gg_" << 11 << " =" << std::endl;
for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {
00882
00883
              std::cout << std::setw(12) << gg[ii];
00884
00885
00886
            std::cout << std::endl << std::endl;
00887
00888
          #endif
00889
00891
00892
          bool transpose(false);
00893
00894
          mtk::DenseMatrix aa(gg,
00895
                                 num_bndy_coeffs_, order_accuracy_ + 1,
00896
                                 transpose);
00897
00898
          \#if MTK_VERBOSE_LEVEL > 4
          std::cout << "aa_" << 11 << " =" << std::endl;
00899
00900
          std::cout << aa << std::endl;
00901
          #endif
00902
00904
00905
          mtk::Real *ob{};
00906
00907
          auto ob_ld = num_bndy_coeffs_;
00908
00909
          try {
00910
            ob = new mtk::Real[ob_ld];
00911
          } catch (std::bad_alloc &memory_allocation_exception) {
00912
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00913
               std::endl;
00914
             std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00915
00916
          memset(ob, mtk::kZero, sizeof(ob[0])*ob_ld);
00917
00918
          ob[1] = mtk::kOne;
00919
00920
          #if MTK_VERBOSE_LEVEL > 3
          std::cout << "ob = " << std::endl << std::endl;
for (auto ii = 0; ii < ob_ld; ++ii) {</pre>
00921
00922
00923
            std::cout << std::setw(12) << ob[ii] << std::endl;
00924
00925
          std::cout << std::endl;
00926
          #endif
00927
00929
```

```
00930
          // However, this is an under-determined system of equations. So we can not
00931
          // use the same LAPACK routine (dgesv_). We will instead use dgels_, through
00932
          // our LAPACKAdapter class.
00933
00934
          int info_{
00935
           mtk::LAPACKAdapter::SolveRectangularDenseSystem(aa, ob
      , ob_ld)};
00936
00937
          #ifdef MTK_PERFORM_PREVENTIONS
00938
          if (!info_) {
            std::cout << "System successfully solved!" << std::endl << std::endl;</pre>
00939
00940
          } else {
00941
            std::cerr << "Error solving system! info = " << info_ << std::endl;</pre>
00942
            return false;
00943
00944
          #endif
00945
00946
          #if MTK_VERBOSE_LEVEL > 3
00947
          std::cout << "ob =" << std::endl;
          for (auto ii = 0; ii < ob_ld; ++ii) {</pre>
00948
00949
            std::cout << std::setw(12) << ob[ii] << std::endl;
00950
00951
          std::cout << std::endl;
00952
          #endif
00953
00955
00956
          \ensuremath{//} This implies a DAXPY operation. However, we must construct the arguments
          \ensuremath{//} for this operation.
00957
00958
00960
          // Save them into the ob_bottom array:
00961
00962
          Real *ob_bottom{}; // Bottom part of the attained kernel used to scale it.
00963
00964
          try {
00965
            ob_bottom = new mtk::Real[dim_null_];
00966
          } catch (std::bad_alloc &memory_allocation_exception) {
00967
            std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00968
              std::endl;
00969
            std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00970
00971
          memset(ob_bottom, mtk::kZero, sizeof(ob_bottom[0])*dim_null_);
00972
00973
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
00974
            ob_bottom[(dim_null_ - 1) - ii] = ob[num_bndy_coeffs_ - ii - 1];
00975
00976
00977
          #if MTK_VERBOSE_LEVEL > 3
          std::cout << "ob_bottom =" << std::endl;
00978
00979
          for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
00980
            std::cout << std::setw(12) << ob_bottom[ii] << std::endl;</pre>
00981
00982
          std::cout << std::endl;
00983
          #endif
00984
00986
00987
          // We must computed an scaled ob, sob, using the scaled null-space in
00988
          // rat_basis_null_space_.
00989
          // Such operation is: sob = ob - rat_basis_null_space_*ob_bottom
00990
                                 ob = -1.0*rat_basis_null_space_*ob_bottom + 1.0*ob
00991
          // thus:
                                   Y =
                                          a*A
                                                 * X
00992
00993
          #if MTK_VERBOSE_LEVEL > 4
00994
          std::cout << "Rational basis for the null-space:" << std::endl;</pre>
00995
          std::cout << rat_basis_null_space_ << std::endl;</pre>
00996
          #endif
00997
00998
          mtk::Real alpha{-mtk::kOne};
00999
          mtk::Real beta{mtk::kOne};
01000
01001
          mtk::BLASAdapter::RealDenseMV(alpha, rat_basis_null_space_,
01002
                                         ob_bottom, beta, ob);
01003
01004
          #if MTK_VERBOSE_LEVEL > 3
01005
          std::cout << "scaled ob:" << std::endl;
01006
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01007
            std::cout << std::setw(12) << ob[ii] << std::endl;
01008
01009
          std::cout << std::endl;
01010
          #endif
01011
01012
          // We save the recently scaled solution, into an array containing these.
```

```
01013
          // We can NOT start building the pi matrix, simply because I want that part
01014
          // to be separated since its construction depends on the algorithm we want
01015
          // to implement.
01016
01017
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01018
           prem_apps_[ii*num_bndy_approxs_ + 11] = ob[ii];
01019
01020
01021
          // After the first iteration, simply shift the entries of the last
01022
          // generator vector used:
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01023
01024
           gg[ii]--;
01025
01026
01027
          // Garbage collection for this loop:
01028
          delete[] ob;
01029
          ob = nullptr;
01030
01031
          delete[] ob_bottom;
01032
          ob_bottom = nullptr;
        } // End of: for (ll = 0; ll < dim_null; ll++);
01033
01034
01035
        #if MTK VERBOSE LEVEL > 4
01036
        std::cout << "Matrix post-scaled preliminary apps: " << std::endl;</pre>
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01037
          for (auto jj = 0; jj < num_bndy_approxs_; ++jj) {</pre>
01038
           std::cout << std::setw(12) << prem_apps_[ii*num_bndy_approxs_ + jj];</pre>
01039
01040
01041
          std::cout << std::endl;
01042
01043
        std::cout << std::endl;
01044
        #endif
01045
01046
        delete[] gg;
01047
        gg = nullptr;
01048
01049
        return true;
01050 }
01051
01052 bool mtk::Grad1D::ComputeWeights() {
01053
01054
        // Matrix to compute the weights as in the CRSA.
01055
        mtk::DenseMatrix pi(num_bndy_coeffs_, num_bndy_coeffs_ - 1);
01056
01058
01059
        // Assemble the pi matrix using:
01060
        \ensuremath{//} 1. The collection of scaled preliminary approximations.
01061
        // 2. The collection of coefficients approximating at the interior.
01062
        // 3. The scaled basis for the null-space.
01063
01064
        // 1.1. Process array of scaled preliminary approximations.
01065
01066
        // These are queued in scaled_solutions. Each one of these, will be a column
01067
        // of the pi matrix:
01068
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii)</pre>
01069
          for (auto jj = 0; jj < num_bndy_approxs_; ++jj) {</pre>
01070
            pi.data()[ii*(2*(num_bndy_approxs_ - 1) + (order_accuracy_/2 + 1)) + jj] =
01071
              prem_apps_[ii*num_bndy_approxs_ + jj];
01072
01073
01074
01075
        // 1.2. Add columns from known stencil approximating at the interior.
01076
01077
        // However, these must be padded by zeros, according to their position in the
01078
        // final pi matrix:
01079
        auto mm = 1;
01080
        for (auto jj = num_bndy_approxs_; jj < order_accuracy_; ++jj) {</pre>
01081
          for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
            auto de = (ii + mm) * (2 * (num_bndy_approxs_ - 1) +
01082
              (order_accuracy_/2 + 1)) + jj;
01083
            pi.data()[de] = coeffs_interior_[ii];
01084
01085
01086
          ++mm;
        }
01087
01088
01089
        rat_basis_null_space_.OrderColMajor();
01090
01091
        #if MTK VERBOSE LEVEL > 4
01092
        std::cout << "Rational basis for the null-space (col. major):" << std::endl;</pre>
01093
        std::cout << rat_basis_null_space_ << std::endl;</pre>
01094
        #endif
```

```
01095
01096
        // 1.3. Add final set of columns: rational basis for null-space.
01097
01098
        for (auto jj = dim_null_ + (order_accuracy_/2 + 1);
01099
             jj < num_bndy_coeffs_ - 1; ++jj) {</pre>
01100
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01101
            auto og =
01102
             (jj - (dim_null_ + (order_accuracy_/2 + 1)))*num_bndy_coeffs_ + ii;
01103
            auto de = ii*(2*dim_null_ + (order_accuracy_/2 + 1)) + jj;
01104
           pi.data()[de] = rat_basis_null_space_.data()[og];
         }
01105
01106
01107
01108
        #if MTK_VERBOSE_LEVEL > 4
01109
        std::cout << "coeffs_interior_ =" << std::endl;</pre>
01110
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01111
         std::cout << std::setw(12) << coeffs_interior_[ii];</pre>
01112
01113
        std::cout << std::endl << std::endl;
01114
        #endif
01115
01116
        #if MTK_VERBOSE_LEVEL > 4
01117
        std::cout << "Constructed pi matrix for CRS Algorithm: " << std::endl;
01118
        std::cout << pi << std::endl;
01119
        #endif
01120
01122
01123
        // This imposes the mimetic condition.
01124
01125
        mtk::Real *hh{}; // Right-hand side to compute weights in the C{R,B}SA.
01126
01127
        trv {
01128
         hh = new mtk::Real[num_bndy_coeffs_];
01129
        } catch (std::bad_alloc &memory_allocation_exception) {
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01130
01131
            std::endl:
01132
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01133
01134
       memset(hh, mtk::kZero, sizeof(hh[0])*num_bndy_coeffs_);
01135
01136
        hh[0] = -mtk::kOne;
01137
        for (auto ii = (order_accuracy_/2 + 2 - 1); ii < num_bndy_coeffs_; ++ii) {</pre>
01138
          auto aux_xx = mtk::kZero;
01139
          for (auto jj = 0; jj < ((ii - (order_accuracy_/2 - 1)) - 1); ++jj) {</pre>
01140
           aux_xx += coeffs_interior_[jj];
01141
01142
         hh[ii] = -mtk::kOne*aux_xx;
01143
01144
01146
01147
        // That is, we construct a system, to solve for the weights.
01148
01149
        // Once again we face the challenge of solving with LAPACK. However, for the
        // CRSA, this matrix PI is over-determined, since it has more rows than
01150
01151
        // unknowns. However, according to the theory, the solution to this system is
01152
        // unique. We will use dgels_.
01153
01154
        try {
01155
         weights_cbs_ = new mtk::Real[num_bndy_coeffs_];
01156
        } catch (std::bad_alloc &memory_allocation_exception) {
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01157
01158
01159
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01160
01161
        memset(weights_cbs_, mtk::kZero, sizeof(weights_cbs_[0])*num_bndy_coeffs_);
01162
01163
        int weights_ld{pi.num_cols() + 1};
01164
01165
        // Preserve hh.
01166
        std::copy(hh, hh + weights_ld, weights_cbs_);
01167
01168
        pi.Transpose();
01169
01170
        int info{
01171
         mtk::LAPACKAdapter::SolveRectangularDenseSystem(pi,
01172
                                                            weights_cbs_, weights_ld)
01173
01174
01175
        #ifdef MTK_PERFORM_PREVENTIONS
01176
        if (!info) {
          std::cout << "System successfully solved!" << std::endl << std::endl;</pre>
01177
```

```
01178
         } else {
01179
           std::cerr << "Error solving system! info = " << info << std::endl;</pre>
01180
           return false;
01181
01182
         #endif
01183
01184
         #if MTK_VERBOSE_LEVEL > 3
01185
         std::cout << "hh =" << std::endl;
         for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01186
01187
          std::cout << std::setw(11) << hh[ii] << std::endl;
01188
01189
         std::cout << std::endl;
01190
         #endif
01191
01192
         // Preserve the original weights for research.
01193
01194
         try {
01195
          weights_crs_ = new mtk::Real[num_bndy_coeffs_];
01196
         } catch (std::bad_alloc &memory_allocation_exception) {
01197
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01198
             std::endl;
01199
           std::cerr << memory allocation exception.what() << std::endl;</pre>
01200
01201
        memset (weights crs , mtk::kZero, sizeof (weights crs [0]) *num bndy coeffs );
01202
01203
         std::copy(weights cbs , weights cbs + (weights ld - 1), weights crs );
01204
01205
         #if MTK VERBOSE LEVEL > 3
         std::cout << "weights_CRSA + lambda =" << std::endl;</pre>
01206
         for (auto ii = 0; ii < weights_ld - 1; ++ii) {</pre>
01207
01208
          std::cout << std::setw(12) << weights_crs_[ii] << std::endl;</pre>
01209
01210
         std::cout << std::endl;
01211
         #endif
01212
01214
01215
         if (order_accuracy_ >= mtk::kCriticalOrderAccuracyGrad) {
01216
01217
           int minrow_{std::numeric_limits<int>::infinity()};
01218
01219
           mtk::Real norm{mtk::BLASAdapter::RealNRM2(weights_cbs_,
      order_accuracy_) };
01220
           mtk::Real minnorm{std::numeric_limits<mtk::Real>::infinity()};
01221
01223
01224
           mtk::DenseMatrix phi(order_accuracy_ + 1, order_accuracy_);
01225
01226
           // 6.1. Insert preliminary approximations to first set of columns.
01227
01228
           for (auto ii = 0; ii < order_accuracy_ + 1; ++ii) +</pre>
01229
             for (auto jj = 0; jj < num_bndy_approxs_; ++jj) {</pre>
01230
               phi.data()[ii*(order_accuracy_) + jj] =
01231
                 prem_apps_[ii*num_bndy_approxs_ + jj];
01232
01233
01234
01235
           // 6.2. Skip a column and negate preliminary approximations.
01236
01237
           for (auto jj = 0; jj < order_accuracy_ + 1; jj++) {</pre>
             for (auto ii = 1; ii < num_bndy_approxs_; ii++) {</pre>
01238
               auto de = (ii+ order_accuracy_ - num_bndy_approxs_+ jj*order_accuracy_);
auto og = (num_bndy_approxs_ - ii + (jj)*num_bndy_approxs_);
01239
01240
01241
               phi.data()[de] = -prem_apps_[og];
01242
             }
01243
01244
01245
           // 6.3. Flip negative columns up-down.
01246
01247
           for (auto ii = 0; ii < order_accuracy_/2; ii++) {</pre>
01248
             for (auto jj = num_bndy_approxs_ + 1; jj < order_accuracy_; jj++) {</pre>
01249
               auto aux = phi.data()[ii*order_accuracy_ + jj];
               phi.data()[ii*order_accuracy_ + jj] =
   phi.data()[(order_accuracy_ - ii)*order_accuracy_ + jj];
phi.data()[(order_accuracy_ - ii)*order_accuracy_ + jj] = aux;
01250
01251
01252
01253
01254
01255
01256
           // 6.4. Insert stencil.
01257
01258
           auto mm = 0:
01259
           for (auto jj = num_bndy_approxs_; jj < num_bndy_approxs_ + 1; jj++) {</pre>
```

17.66 mtk\_grad\_1d.cc 343

```
01260
            for (auto ii = 0; ii < order_accuracy_ + 1; ii++) {</pre>
01261
             if (ii == 0) {
01262
                phi.data()[jj] = 0.0;
01263
01264
                phi.data()[(ii + mm)*order_accuracy_ + jj] = coeffs_interior_[ii - 1];
01265
01266
01267
            mm++;
01268
          }
01269
01270
          #if MTK_VERBOSE_LEVEL > 4
01271
          std::cout << "phi =" << std::endl;
01272
          std::cout << phi << std::endl;
01273
          #endif
01274
01276
01277
          mtk::Real *lamed{}; // Used to build big lambda.
01278
01279
          try {
            lamed = new mtk::Real[num_bndy_approxs_ - 1];
01280
          } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
01281
01282
01283
              std::endl;
01284
            std::cerr << memory allocation exception.what() << std::endl;</pre>
01285
01286
          memset(lamed, mtk::kZero, sizeof(lamed[0])*(num_bndy_approxs_ - 1));
01287
01288
          for (auto ii = 0; ii < num_bndy_approxs_ - 1; ++ii) {</pre>
01289
           lamed[ii] = hh[ii + order_accuracy_ + 1] ;
01290
01291
01292
          #if MTK_VERBOSE_LEVEL > 3
          std::cout << "lamed =" << std::endl;
01293
          for (auto ii = 0; ii < num_bndy_approxs_ - 1; ++ii) {
01294
            std::cout << std::setw(12) << lamed[ii] << std::endl;
01295
01296
01297
          std::cout << std::endl;
01298
          #endif
01299
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01300
01301
            mtk::Real temp = mtk::kZero;
01302
            for(auto jj = 0; jj < num_bndy_approxs_ - 1; ++jj) {</pre>
              temp = temp +
01303
01304
                lamed[jj]*rat_basis_null_space_.data()[jj*num_bndy_coeffs_ + ii];
01305
01306
            hh[ii] = hh[ii] - temp;
01307
          }
01308
01309
          #if MTK_VERBOSE_LEVEL > 3
          std::cout << "big_lambda =" << std::endl;
01310
01311
          for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01312
            std::cout << std::setw(12) << hh[ii] << std::endl;
01313
01314
          std::cout << std::endl;</pre>
01315
          #endif
01316
01318
01319
          int copy_result{}; // Should I replace the solution... not for now.
01320
01321
          mtk::Real normerr_; // Norm of the error for the solution on each row.
01322
01323
          for(auto row_= 0; row_ < order_accuracy_ + 1; ++row_) {</pre>
01324
            normerr_ = mtk::GLPKAdapter::SolveSimplexAndCompare(phi.
     data(),
01325
                                                                    order_accuracy_ + 1,
01326
                                                                    order_accuracy_,
01327
                                                                    order_accuracy_,
01328
                                                                    hh,
01329
                                                                    weights_cbs_,
01330
                                                                    row_,
01331
                                                                    mimetic_threshold_,
01332
                                                                    copy_result);
01333
            mtk::Real aux{normerr /norm};
01334
01335
            #if MTK_VERBOSE_LEVEL > 2
            std::cout << "Relative norm: " << aux << " " << std::endl;
01336
01337
            std::cout << std::endl;
01338
            #endif
01339
01340
            if (aux < minnorm) {
01341
              minnorm = aux;
```

```
01342
              minrow_= row_;
01343
01344
01345
01346
          #if MTK_VERBOSE_LEVEL > 3
01347
          std::cout << "weights_CBSA + lambda (after brute force search):" <<</pre>
01348
            std::endl;
01349
           for (auto ii = 0; ii < num_bndy_coeffs_ - 1; ++ii) {</pre>
01350
            std::cout << std::setw(12) << weights_cbs_[ii] << std::endl;</pre>
01351
01352
          std::cout << std::endl;</pre>
01353
          #endif
01354
01356
01357
          // After we know which row yields the smallest relative norm that row is
01358
          // chosen to be the objective function and the result of the optimizer is
01359
          // chosen to be the new weights_.
01360
01361
          #if MTK_VERBOSE_LEVEL > 2
01362
          std::cout << "Minimum Relative Norm " << minnorm << " found at row " <<
            minrow_ + 1 << std::endl;
01363
01364
          std::cout << std::endl;
01365
          #endif
01366
01367
          copy_result = 1;
          normerr_ = mtk::GLPKAdapter::SolveSimplexAndCompare(phi.
01368
      data().
01369
                                                                  order_accuracy_ + 1,
01370
                                                                  order_accuracy_,
01371
                                                                  order_accuracy_,
01372
                                                                  hh.
01373
                                                                  weights_cbs_,
01374
                                                                  minrow_,
                                                                  mimetic_threshold_,
01375
01376
                                                                  copy_result);
01377
          mtk::Real aux_{normerr_/norm};
01378
          #if MTK VERBOSE LEVEL > 2
          std::cout << "Relative norm: " << aux_ << std::endl;
01379
01380
          std::cout << std::endl;
01381
          #endif
01382
01383
          delete [] lamed;
01384
          lamed = nullptr;
01385
01386
01387
        delete [] hh;
01388
        hh = nullptr;
01389
01390
        return true;
01391 }
01392
01393 bool mtk::Grad1D::ComputeStencilBoundaryGrid(void) {
01394
01395
        #if MTK_VERBOSE_LEVEL > 3
01396
        std::cout << "weights_* + lambda =" << std::endl;</pre>
01397
        for (auto ii = 0; ii < num_bndy_coeffs_ - 1; ++ii) {</pre>
01398
          std::cout << std::setw(12) << weights_cbs_[ii] << std::endl;</pre>
01399
01400
        std::cout << std::endl;
01401
        #endif
01402
01404
01405
        mtk::Real *lambda{}; // Collection of bottom values from weights_.
01406
01407
01408
          lambda = new mtk::Real[dim_null_];
        } catch (std::bad_alloc &memory_allocation_exception) {
01409
01410
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01411
            std::endl;
01412
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01413
01414
        memset(lambda, mtk::kZero, sizeof(lambda[0])*dim null );
01415
        for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01416
          lambda[ii] = weights_cbs_[order_accuracy_ + ii];
01417
01418
        }
01419
        #if MTK_VERBOSE_LEVEL > 3
01420
        std::cout << "lambda =" << std::endl;
01421
        for (auto ii = 0; ii < dim_null_; ++ii) {
   std::cout << std::setw(12) << lambda[ii] << std::endl;</pre>
01422
01423
```

```
01424
01425
        std::cout << std::endl;
01426
01427
01429
01430
        mtk::Real *alpha{}; // Collection of alpha values.
01432
01433
          alpha = new mtk::Real[dim_null_];
        } catch (std::bad_alloc &memory_allocation_exception) {
01434
01435
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01436
            std::endl;
01437
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01438
01439
        memset(alpha, mtk::kZero, sizeof(alpha[0])*dim_null_);
01440
01441
        for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01442
         alpha[ii] = lambda[ii]/weights_cbs_[ii] ;
01443
01444
        #if MTK_VERBOSE_LEVEL > 3
01445
01446
        std::cout << "alpha =" << std::endl;
        for (auto ii = 0; ii < dim_null_; ++ii) {</pre>
01447
01448
         std::cout << std::setw(12) << alpha[ii] << std::endl;
01449
01450
        std::cout << std::endl;
01451
        #endif
01452
01454
01455
01456
          mim_bndy_ = new mtk::Real[num_bndy_coeffs_*num_bndy_approxs_];
01457
        } catch (std::bad_alloc &memory_allocation_exception) {
01458
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01459
            std::endl:
01460
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01461
01462
        memset (mim_bndy_,
01463
               mtk::kZero
01464
               sizeof(mim_bndy_[0])*num_bndy_coeffs_*num_bndy_approxs_);
01465
01466
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01467
          for (auto jj = 0; jj < (num_bndy_approxs_ - 1); ++jj) {</pre>
01468
            mim_bndy_[ii*num_bndy_approxs_ + jj] =
01469
               prem_apps_[ii*num_bndy_approxs_ + jj] +
01470
               \verb|alpha[jj]*rat_basis_null_space_.data()[jj*num_bndy_coeffs_ + ii];|
01471
01472
        }
01473
01474
        for(auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01475
          mim_bndy_[ii*num_bndy_approxs_ + (num_bndy_approxs_ - 1)] =
01476
            prem_apps_[ii*num_bndy_approxs_ + (num_bndy_approxs_ - 1)];
01477
01478
01479
        #if MTK_VERBOSE_LEVEL > 4
01480
        std::cout << "Collection of mimetic approximations:" << std::endl;</pre>
01481
        for (auto ii = 0; ii < num_bndy_coeffs_; ++ii) {</pre>
01482
         for (auto jj = 0; jj < num_bndy_approxs_; ++jj) {</pre>
01483
            std::cout << std::setw(13) << mim_bndy_[ii*num_bndy_approxs_ + jj];</pre>
01484
01485
          std::cout << std::endl;
01486
01487
        std::cout << std::endl;
01488
        #endif
01489
01490
        delete[] lambda;
01491
        lambda = nullptr;
01492
01493
        delete[] alpha;
01494
       alpha = nullptr;
01495
01496
       return true;
01497 }
01498
01499 bool mtk::Grad1D::AssembleOperator(void) {
01500
        // The output array will have this form:
01501
01502
        // 1. The first entry of the array will contain the used order kk.
01503
        // 2. The second entry of the array will contain the collection of
01504
        // approximating coefficients for the interior of the grid.
        // 3. The third entry will contain a collection of weights.
// 4. The next dim_null - 1 entries will contain the collections of
01505
01506
```

```
// approximating coefficients for the west boundary of the grid.
01508
        gradient_length_ = 1 + order_accuracy_ + order_accuracy_ +
01509
01510
         num_bndy_approxs_*num_bndy_coeffs_;
01512
        #if MTK_VERBOSE_LEVEL > 2
        std::cout << "gradient_length_ = " << gradient_length_ << std::endl;</pre>
01514
01515
01516
          gradient_ = new mtk::Real[gradient_length_];
01518
       } catch (std::bad_alloc &memory_allocation_exception) {
01519
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
01520
           std::endl;
01521
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
01522
01523
        memset(gradient_, mtk::kZero, sizeof(gradient_[0])*gradient_length_);
01524
01526
01527
        gradient_[0] = order_accuracy_;
01528
01531
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01532
01533
         gradient_[ii + 1] = coeffs_interior_[ii];
01534
01535
01537
        for (auto ii = 0; ii < order_accuracy_; ++ii) {</pre>
01538
01539
         gradient_[(order_accuracy_ + 1) + ii] = weights_cbs_[ii];
01540
01541
01544
01545
        int offset{2*order_accuracy_ + 1};
01546
01547
        int aux {}; // Auxiliary variable.
01548
01549
        if (order_accuracy_ > mtk::kDefaultOrderAccuracy) {
01550
          for (auto ii = 0; ii < num_bndy_approxs_ ; ii++) {</pre>
01551
           for (auto jj = 0; jj < num_bndy_coeffs_; jj++) {</pre>
01552
              gradient_[offset + aux] = mim_bndy_[jj*num_bndy_approxs_ + ii];
01553
01554
            }
01555
01556
        } else {
01557
         gradient_[offset + 0] = prem_apps_[0];
01558
          gradient_[offset + 1] = prem_apps_[1];
01559
         gradient_[offset + 2] = prem_apps_[2];
01560
01561
01562
        #if MTK_VERBOSE_LEVEL > 1
01563
       std::cout << "1D " << order_accuracy_ << "-order grad built!" << std::endl;</pre>
01564
        std::cout << std::endl;
01565
01566
01567
        return true;
01568 }
```

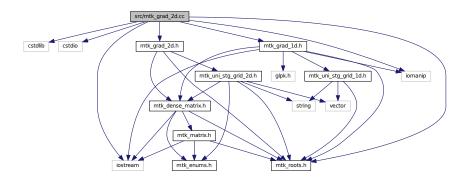
# 17.67 src/mtk\_grad\_2d.cc File Reference

#### Implements the class Grad2D.

```
#include <cstdlib>
#include <cstdio>
#include <iostream>
#include <iomanip>
#include "mtk_roots.h"
#include "mtk_grad_ld.h"
#include "mtk_grad_2d.h"
```

17.68 mtk grad 2d.cc 347

Include dependency graph for mtk\_grad\_2d.cc:



### 17.67.1 Detailed Description

This class implements a 2D gradient operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (C←BSA).

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk grad 2d.cc.

# 17.68 mtk\_grad\_2d.cc

```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00014
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00017
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
```

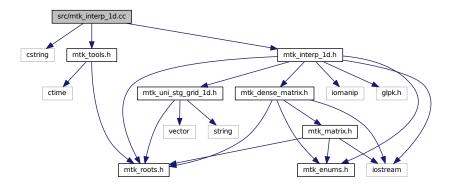
```
00043 parties intellectual property rights.
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #include <cstdlib>
00058 #include <cstdio>
00059
00060 #include <iostream>
00061 #include <iomanip>
00062
00063 #include "mtk_roots.h"
00064 #include "mtk_grad_1d.h"
00065 #include "mtk_grad_2d.h"
00066
00067 mtk::Grad2D::Grad2D():
00068 order_accuracy_(),
00069
       mimetic_threshold_() {}
00070
00071 mtk::Grad2D::Grad2D(const Grad2D &grad):
00072 order_accuracy_(grad.order_accuracy_),
00073
       mimetic_threshold_(grad.mimetic_threshold_) {}
00074
00075 mtk::Grad2D::~Grad2D() {}
00076
00077 bool mtk::Grad2D::ConstructGrad2D(const
     mtk::UniStgGrid2D &grid,
00078
                                       int order_accuracy,
00079
                                       mtk::Real mimetic_threshold) {
00080
        int num_cells_x = grid.num_cells_x();
00081
00082
       int num_cells_y = grid.num_cells_y();
00083
       00084
00085
00086
00087
00088
00089
       mtk::Grad1D grad;
00090
00091
       bool info = grad.ConstructGrad1D(order_accuracy, mimetic_threshold);
00092
00093
        #ifdef MTK_PERFORM_PREVENTIONS
00094
        if (!info) {
00095
         std::cerr << "Mimetic grad could not be built." << std::endl;</pre>
00096
        return info;
00097
00098
       #endif
00099
00100
       auto west = grid.west_bndy();
00101
       auto east = grid.east_bndy();
       auto south = grid.south_bndy();
00102
00103
        auto north = grid.east_bndy();
00104
00105
       mtk::UniStgGrid1D grid_x(west, east, num_cells_x);
00106
       mtk::UniStgGrid1D grid_y(south, north, num_cells_y);
00107
00108
       mtk::DenseMatrix Gx(grad.ReturnAsDenseMatrix(grid_x));
00109
       mtk::DenseMatrix Gy(grad.ReturnAsDenseMatrix(grid_y));
00110
00111
       bool padded{true};
00112
       bool transpose {true};
00113
       mtk::DenseMatrix tix(num_cells_x, padded, transpose);
00114
00115
       mtk::DenseMatrix tiy(num_cells_y, padded, transpose);
00116
00117
       mtk::DenseMatrix gxv(mtk::DenseMatrix::Kron(tiv, Gx));
       mtk::DenseMatrix gyx(mtk::DenseMatrix::Kron(Gy, tix));
00118
00119
00120
        #if MTK VERBOSE LEVEL > 2
        std::cout << "Gx: " << mx << " by " << nx << std::endl;
00121
        std::cout << "Transpose Iy: " << num_cells_y << " by " << ny << std::endl;
00122
```

```
std::cout << "Gy: " << my << " by " << ny << std::endl;
std::cout << "Transpose Ix: " << num_cells_x << " by " << nx << std::endl;
std::cout << "Grad 2D: " << mx*num_cells_y + my*num_cells_x << " by " <<</pre>
00123
00124
            nx*ny <<std::endl;</pre>
00126
00127
          #endif
00128
00129
          mtk::DenseMatrix g2d(mx*num_cells_y + my*num_cells_x, nx*ny);
00130
00131
          for(auto ii = 0; ii < nx*ny; ii++) {</pre>
00132
           for(auto jj = 0; jj < mx*num_cells_y; jj++) {</pre>
00133
               g2d.SetValue(jj,ii, gxy.GetValue(jj,ii));
00134
00135
            for(auto kk = 0; kk < my*num_cells_x; kk++) {</pre>
00136
               g2d.SetValue(kk + mx*num_cells_y, ii, gyx.GetValue(kk,ii));
00137
00138
00139
00140
          gradient_ = g2d;
00141
00142
          return info;
00143 }
00144
00145 mtk::DenseMatrix mtk::Grad2D::ReturnAsDenseMatrix() const {
00146
00147
          return gradient_;
00148 }
```

# 17.69 src/mtk\_interp\_1d.cc File Reference

Includes the implementation of the class Interp1D.

```
#include <cstring>
#include "mtk_tools.h"
#include "mtk_interp_ld.h"
Include dependency graph for mtk interp 1d.cc:
```



### **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

### **Functions**

std::ostream & mtk::operator<< (std::ostream &stream, mtk::Interp1D &in)</li>

### 17.69.1 Detailed Description

This class implements a 1D interpolation operator.

#### **Author**

- : Eduardo J. Sanchez (ejspeiro) esanchez at mail dot sdsu dot edu
- : Johnny Corbino jcorbino at mail dot sdsu dot edu

Definition in file mtk\_interp\_1d.cc.

# 17.70 mtk\_interp\_1d.cc

```
00001
00012 /*
00013 Copyright (C) 2015, Computational Science Research Center, San Diego State
00014 University. All rights reserved.
00015
00016 Redistribution and use in source and binary forms, with or without modification,
00017 are permitted provided that the following conditions are met:
00018
00019 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00020 and a copy of the modified files should be reported once modifications are
00021 completed, unless these modifications are made through the project's GitHub
00022 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00023 should be developed and included in any deliverable.
00024
00025 2. Redistributions of source code must be done through direct
00026 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027
00028 3. Redistributions in binary form must reproduce the above copyright notice,
00029 this list of conditions and the following disclaimer in the documentation and/or
00030 other materials provided with the distribution.
00031
00032 4. Usage of the binary form on proprietary applications shall require explicit
00033 prior written permission from the the copyright holders, and due credit should
00034 be given to the copyright holders.
00035
00036 5. Neither the name of the copyright holder nor the names of its contributors
00037 may be used to endorse or promote products derived from this software without
00038 specific prior written permission.
00039
00040 The copyright holders provide no reassurances that the source code provided does
00041 not infringe any patent, copyright, or any other intellectual property rights of
00042 third parties. The copyright holders disclaim any liability to any recipient for
00043 claims brought against recipient by any third party for infringement of that
00044 parties intellectual property rights.
00046 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00047 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00048 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00049 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00050 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00051 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00052 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00053 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00054 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00055 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00056 */
00057
00058 #include <cstring>
00059
00060 #include "mtk_tools.h"
00061
00062 #include "mtk interp 1d.h"
00063
00064 namespace mtk {
00065
00066 std::ostream& operator <<(std::ostream &stream, mtk::InterplD &in) {
00067
00069
        stream << "coeffs_interior_[1:" << in.order_accuracy_ << "] = ";</pre>
00070
       for (auto ii = 0; ii < in.order_accuracy_; ++ii) {</pre>
00071
```

```
00072
          stream << std::setw(9) << in.coeffs_interior_[ii] << " ";</pre>
00073
00074
        stream << std::endl;
00075
00076
        return stream;
00077 }
00078 }
00079
00080 mtk::Interp1D::Interp1D():
00081 dir_interp_(mtk::SCALAR_TO_VECTOR),
        order_accuracy_(mtk::kDefaultOrderAccuracy),
        coeffs_interior_(nullptr) {}
00084
00085 mtk::Interp1D::Interp1D(const Interp1D &interp):
00086 dir_interp_(interp.dir_interp_),
        order_accuracy_(interp.order_accuracy_),
00088
        coeffs_interior_(interp.coeffs_interior_) {}
00089
00090 mtk::Interp1D::~Interp1D() {
00091
00092
        delete[] coeffs_interior_;
00093
        coeffs_interior_ = nullptr;
00094 }
00095
00096 bool mtk::InterplD::ConstructInterplD(int order accuracy,
      mtk::DirInterp dir) {
00097
00098
        #if MTK PERFORM PREVENTIONS
        mtk::Tools::Prevent(order_accuracy < 2, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent((order_accuracy%2) != 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(dir < mtk::SCALAR_TO_VECTOR &&</pre>
00099
00100
00101
00102
                              dir > mtk::VECTOR_TO_SCALAR,
00103
                               __FILE__, __LINE__, __func__);
00104
         #endif
00105
         #if MTK VERBOSE LEVEL > 2
00106
00107
         std::cout << "order_accuracy_ = " << order_accuracy << std::endl;</pre>
00108
         #endif
00109
00110
         order_accuracy_ = order_accuracy;
00111
00113
00114
00115
           coeffs_interior_ = new mtk::Real[order_accuracy_];
        } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
00116
00117
00118
             std::endl;
00119
           std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00120
00121
        memset(coeffs_interior_,
00122
                mtk::kZero,
00123
                 sizeof(coeffs_interior_[0])*order_accuracy_);
00124
00125
         for (int ii = 0; ii < order_accuracy_; ++ii) {</pre>
00126
         coeffs_interior_[ii] = mtk::kOne;
00127
00128
00129
        return true;
00130 }
00131
00132 mtk::Real *mtk::Interp1D::coeffs_interior() const {
00133
00134
        return coeffs_interior_;
00135 }
00137 mtk::DenseMatrix mtk::InterplD::ReturnAsDenseMatrix(
        const UniStgGrid1D &grid) const {
00138
00139
00140
        int nn{grid.num_cells_x()}; // Number of cells on the grid.
00141
00142
         #if MTK_PERFORM_PREVENTIONS
00143
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);</pre>
00144
        #endif
00145
00146
         int gg_num_rows{}; // Number of rows.
         int gg_num_cols{}; // Number of columns.
00147
00148
        if (dir_interp_ == mtk::SCALAR_TO_VECTOR) {
    gg_num_rows = nn + 1;
00149
00150
          gg_num_cols = nn + 2;
00151
00152
         } else {
```

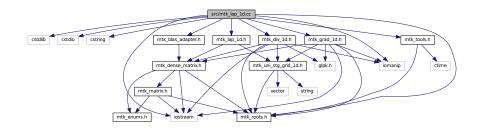
```
00153
           gg_num_rows = nn + 2;
00154
           gg_num_cols = nn + 1;
00155
00156
00157
         // Output matrix featuring sizes for gradient operators.
00158
00159
         mtk::DenseMatrix out(gg_num_rows, gg_num_cols);
00160
00162
00163
        out.SetValue(0, 0, mtk::kOne);
00164
00166
00167
         for (auto ii = 1; ii < gg_num_rows - 1; ++ii) {</pre>
          for(auto jj = ii ; jj < order_accuracy_ + ii; ++jj) {
  out.SetValue(ii, jj, mtk::kOne/order_accuracy_);</pre>
00168
00169
00170
00171
00172
00174
00175
        out.SetValue(gg_num_rows - 1, gg_num_cols - 1, mtk::kOne);
00176
00177
         return out:
00178 }
```

# 17.71 src/mtk\_lap\_1d.cc File Reference

Includes the implementation of the class Lap1D.

```
#include <cstdlib>
#include <cstdio>
#include <cstring>
#include <iostream>
#include <iomanip>
#include "mtk_roots.h"
#include "mtk_tools.h"
#include "mtk_blas_adapter.h"
#include "mtk_grad_ld.h"
#include "mtk_div_ld.h"
#include "mtk_lap_ld.h"
```

Include dependency graph for mtk\_lap\_1d.cc:



### **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

17.72 mtk lap 1d.cc 353

#### **Functions**

std::ostream & mtk::operator<< (std::ostream &stream, mtk::Lap1D &in)</li>

### 17.71.1 Detailed Description

This class implements a 1D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk lap 1d.cc.

## 17.72 mtk\_lap\_1d.cc

```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00014
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00017
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00023
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
00043 parties intellectual property rights.
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #include <cstdlib>
00058 #include <cstdio>
00059 #include <cstring>
00060
00061 #include <iostream>
```

```
00062 #include <iomanip>
00063
00064 #include "mtk_roots.h"
00065 #include "mtk_tools.h"
00066 #include "mtk_blas_adapter.h"
00067 #include "mtk_grad_1d.h"
00068 #include "mtk_div_1d.h"
00069 #include "mtk_lap_1d.h"
00070
00071 namespace mtk {
00072
00073 std::ostream& operator <<(std::ostream &stream, mtk::Lap1D &in) {
00074
00076
00077
        stream << "laplacian_[0] = " << in.laplacian_[0] << std::endl << std::endl;</pre>
00078
08000
00081
        stream << "laplacian_[1:" << 2*in.order_accuracy_ - 1 << "] = " <<
00082
          std::endl << std::endl;
         for (auto ii = 1; ii <= (2*in.order_accuracy_ - 1); ++ii) {</pre>
00083
00084
          stream << std::setw(13) << in.laplacian_[ii] << " ";
00085
00086
        stream << std::endl << std::endl;
00087
00089
        auto offset = 1 + (2*in.order_accuracy_ - 1);
00090
00091
00092
        stream << "laplacian_[" << offset << ":" << offset +
          (in.order_accuracy_ - 1) * (2*in.order_accuracy_) - 1 << "] = " <<
00093
00094
           std::endl << std::endl;
00095
00096
        for (auto ii = 0; ii < in.order_accuracy_ - 1; ++ii) {</pre>
00097
         for (auto jj = 0; jj < 2*in.order_accuracy_; ++jj) {</pre>
            stream << std::setw(13) <<
00098
               in.laplacian_[offset + ii*(2*in.order_accuracy_) + jj];
00099
00100
00101
          stream << std::endl;
00102
00103
00104
        return stream;
00105 }
00106 }
00107
00108 mtk::Lap1D::Lap1D():
00109
        order_accuracy_(mtk::kDefaultOrderAccuracy),
00110
         laplacian_length_(),
00111
         delta_(mtk::kZero),
00112
        mimetic_threshold_(mtk::kDefaultMimeticThreshold) {}
00113
00114 mtk::Lap1D::~Lap1D() {
00115
00116
         delete [] laplacian_;
00117
        laplacian_ = nullptr;
00118 }
00119
00120 int mtk::Lap1D::order_accuracy() const {
00121
00122
        return order_accuracy_;
00123 }
00124
00125 mtk::Real mtk::Lap1D::mimetic_threshold() const {
00126
00127
        return mimetic_threshold_;
00128 }
00130 mtk::Real mtk::Lap1D::delta() const {
00131
00132
        return delta_;
00133 }
00134
00135 bool mtk::Lap1D::ConstructLap1D(int order_accuracy,
00136
                                          mtk::Real mimetic_threshold) {
00137
00138
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(order_accuracy < 2, __FILE_, __LINE_, __func__);
mtk::Tools::Prevent((order_accuracy%2) != 0, __FILE_, __LINE__, __func__);
mtk::Tools::Prevent(mimetic_threshold <= mtk::kZero,</pre>
00139
00140
00141
00142
                               __FILE__, __LINE__, __func__);
00143
        if (order_accuracy >= mtk::kCriticalOrderAccuracyDiv) {
   std::cout << "WARNING: Numerical accuracy is high." << std::endl;</pre>
00144
00145
```

17.72 mtk lap 1d.cc 355

```
00146
00147
00148
        std::cout << "order_accuracy_ = " << order_accuracy << std::endl;</pre>
00149
        std::cout << "mimetic_threshold_ = " << mimetic_threshold << std::endl;</pre>
00150
00151
00152
        order_accuracy_ = order_accuracy;
00153
        mimetic_threshold_ = mimetic_threshold;
00154
00156
        mtk::Grad1D grad; // Mimetic gradient.
00157
00158
       bool info = grad.ConstructGrad1D(order_accuracy_, mimetic_threshold_);
00159
00160
        #ifdef MTK_PERFORM_PREVENTIONS
00161
        if (!info) {
00162
         std::cerr << "Mimetic grad could not be built." << std::endl;
00163
          return false:
00164
00165
        #endif
00166
00168
00169
        mtk::Div1D div; // Mimetic divergence.
00170
00171
       info = div.ConstructDiv1D(order_accuracy_, mimetic_threshold_);
00172
00173
        #ifdef MTK_PERFORM_PREVENTIONS
00174
        if (!info) {
00175
         std::cerr << "Mimetic div could not be built." << std::endl;</pre>
00176
          return false;
00177
00178
        #endif
00179
00181
00182
        // Since these are mimetic operator, we must multiply the matrices arising
00183
        // from both the divergence and the Laplacian, in order to get the
00184
        \ensuremath{//} approximating coefficients for the Laplacian operator.
00185
00186
        // However, we must choose a grid that implied a step size of 1, so to get
00187
        // the approximating coefficients, without being affected from the
00188
        \ensuremath{//} normalization with respect to the grid (dimensionless).
00189
00190
        // Also, the grid must be of the minimum size to support the requested order
00191
        \ensuremath{//} of accuracy. We must please the divergence for this!
00192
        mtk::UniStgGrid1D aux(mtk::kZero,
00193
                                (mtk::Real) 3*order_accuracy_ - 1,
00194
00195
                               3*order_accuracy_ - 1);
00196
00197
        #if MTK_VERBOSE_LEVEL > 2
00198
        std::cout << "aux =" << std::endl;
        std::cout << aux << std::endl;
std::cout <<"aux.delta_x() = " << aux.delta_x() << std::endl;</pre>
00199
00200
00201
        std::cout << std::endl;
00202
00203
00204
        mtk::DenseMatrix grad_m(grad.ReturnAsDenseMatrix(aux));
00205
00206
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "grad_m =" << std::endl;
00207
00208
        std::cout << grad_m << std::endl;
00209
        #endif
00210
00211
        mtk::DenseMatrix div_m(div.ReturnAsDenseMatrix(aux));
00212
00213
        #if MTK VERBOSE LEVEL > 4
        std::cout << "div_m =" << std::endl;
00214
00215
        std::cout << div_m << std::endl;
00216
        #endif
00217
00221
00222
       mtk::DenseMatrix lap; // Laplacian matrix to hold to computed coefficients.
00223
00224
        lap = mtk::BLASAdapter::RealDenseMM(div_m, grad_m);
00225
00226
        #if MTK_VERBOSE_LEVEL > 4
        std::cout << "lap =" << std::endl;
00227
        std::cout << lap << std::endl;
00228
00229
        #endif
00230
00232
00234
```

```
00235
         // The output array will have this form:
00236
         // 1. The first entry of the array will contain the used order kk.
00237
         // 2. The second entry of the array will contain the collection of
00238
         // approximating coefficients for the interior of the grid.
00239
         // 3. The next entries will contain the collections of approximating
00240
        // coefficients for the west boundary of the grid.
00241
00242
         laplacian_length_ = 1 + (2*order_accuracy_ - 1) +
00243
           (order_accuracy_ - 1) * (2*order_accuracy_);
00244
00245
         #if MTK VERBOSE LEVEL > 2
00246
         std::cout << "laplacian_length_ = " << laplacian_length_ << std::endl;</pre>
00247
         std::cout << std::endl;
00248
         #endif
00249
00250
00251
          laplacian_ = new mtk::Real[laplacian_length_];
00252
         } catch (std::bad_alloc &memory_allocation_exception) {
00253
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00254
            std::endl;
00255
          std::cerr << memory allocation exception.what() << std::endl;</pre>
00256
00257
        memset(laplacian_, mtk::kZero, sizeof(laplacian_[0])*laplacian_length_);
00258
00260
00261
        laplacian_[0] = order_accuracy_;
00262
00265
        for (auto ii = 0; ii < 2*order_accuracy_ - 1; ++ii) {
   laplacian_[ii + 1] = lap.GetValue(1 + (order_accuracy_ - 1), ii + 1);</pre>
00266
00267
00268
         }
00269
00271
00272
         auto offset = 1 + (2*order_accuracy_ - 1);
00273
00274
         for (auto ii = 0; ii < order_accuracy_ - 1; ++ii) {</pre>
          for (auto jj = 0; jj < 2*order_accuracy_; ++jj) {
   laplacian_[offset + ii*(2*order_accuracy_) + jj] =</pre>
00275
00276
               lap.GetValue(1 + ii, jj);
00277
00278
00279
        }
00280
00281
         delta_ = mtk::kZero;
00282
00283
        return true;
00284 }
00285
00286 mtk::DenseMatrix mtk::Lap1D::ReturnAsDenseMatrix(
00287
        const UniStgGrid1D &grid) const {
00288
00289
        int nn{grid.num_cells_x()}; // Number of cells on the grid.
00290
00291
         #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(nn < 3*order_accuracy_ - 1, __FILE__, __LINE__, __func__);</pre>
00292
00293
00294
00295
00296
        mtk::DenseMatrix lap(nn + 2, nn + 2); // Laplacian matrix to be returned.
00297
00298
        delta_ = grid.delta_x();
00299
00300
        mtk::Real idx{mtk::kOne/(grid.delta_x()*grid.delta_x())}; // Inverse of
00301
00303
00304
        auto offset = (1 + 2*order_accuracy_ - 1);
00305
00306
         for (auto ii = 0; ii < order_accuracy_ - 1; ++ii) {</pre>
          for (auto jj = 0; jj < 2*order_accuracy_; ++jj) {
  lap.SetValue(1 + ii,</pre>
00307
00308
00309
                            ijή,
00310
                            idx*laplacian [offset + ii*2*order accuracy + jj]);
00311
          }
00312
         }
00313
00315
00316
        offset = 1 + (order_accuracy_ - 1);
00317
00318
         int kk{1};
         for (auto ii = order_accuracy_; ii <= nn - (order_accuracy_ - 1); ++ii) {</pre>
00319
          int mm{1};
00320
```

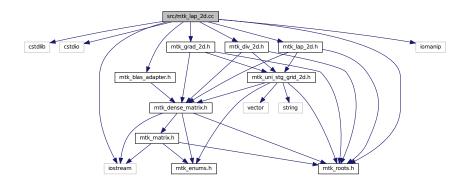
```
00321
         for (auto jj = 0; jj < 2*order_accuracy_ - 1; ++jj) {</pre>
00322
          lap.SetValue(ii, jj + kk, idx*laplacian_[mm]);
00323
          mm = mm + 1;
00324
00325
        kk = kk + 1;
00326
00327
00329
00330
       offset = (1 + 2*order_accuracy_ - 1);
00331
00332
       auto aux = order_accuracy_ + (nn - 2*(order_accuracy_ - 1));
00333
00334
       auto 11 = 1;
00335
      auto rr = 1;
00336
      for (auto ii = nn; ii > aux - 1; --ii) {
        auto cc = 0;
        for (auto jj = nn + 2 - 1; jj >= (nn + 2) - 2*order_accuracy_; --jj) {
00338
          lap.SetValue(ii, jj, lap.GetValue(rr,cc));
00339
00340
00341
          ++cc;
00342
00343
        rr++;
00344
       }
00345
00352
00353
       return lap;
00354 }
00355
00357
00358
      mtk::DenseMatrix tmp;
00359
00360
      tmp = ReturnAsDenseMatrix(grid);
0.0361
00362
       return tmp.data();
00363 }
```

# 17.73 src/mtk\_lap\_2d.cc File Reference

Includes the implementation of the class Lap2D.

```
#include <cstdlib>
#include <cstdio>
#include <iostream>
#include <iomanip>
#include "mtk_roots.h"
#include "mtk_blas_adapter.h"
#include "mtk_grad_2d.h"
#include "mtk_div_2d.h"
#include "mtk_lap_2d.h"
```

Include dependency graph for mtk\_lap\_2d.cc:



### 17.73.1 Detailed Description

This class implements a 2D Laplacian operator, constructed using the Castillo-Blomgren-Sanchez (CBS) Algorithm (CBSA).

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_lap\_2d.cc.

## 17.74 mtk lap 2d.cc

```
00001
00011 /*
00012 Copyright (C) 2015, Computational Science Research Center, San Diego State
00013 University. All rights reserved.
00015 Redistribution and use in source and binary forms, with or without modification,
00016 are permitted provided that the following conditions are met:
00017
00018 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00019 and a copy of the modified files should be reported once modifications are
00020 completed, unless these modifications are made through the project's GitHub
00021 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00022 should be developed and included in any deliverable.
00024 2. Redistributions of source code must be done through direct
00025 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026
00027 3. Redistributions in binary form must reproduce the above copyright notice,
00028 this list of conditions and the following disclaimer in the documentation and/or
00029 other materials provided with the distribution.
00030
00031 4. Usage of the binary form on proprietary applications shall require explicit
00032 prior written permission from the the copyright holders, and due credit should
00033 be given to the copyright holders.
00034
00035 5. Neither the name of the copyright holder nor the names of its contributors
00036 may be used to endorse or promote products derived from this software without
00037 specific prior written permission.
00038
00039 The copyright holders provide no reassurances that the source code provided does
00040 not infringe any patent, copyright, or any other intellectual property rights of
00041 third parties. The copyright holders disclaim any liability to any recipient for
00042 claims brought against recipient by any third party for infringement of that
```

17.74 mtk lap 2d.cc 359

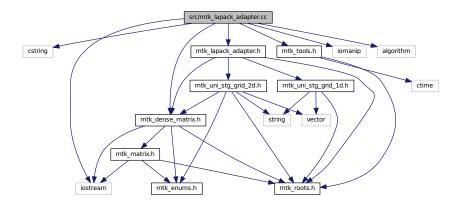
```
00043 parties intellectual property rights.
00045 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00046 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00047 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00048 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00049 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00050 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00051 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00052 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00053 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00054 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00055 */
00056
00057 #include <cstdlib>
00058 #include <cstdio>
00059
00060 #include <iostream>
00061 #include <iomanip>
00062
00063 #include "mtk roots.h"
00064 #include "mtk_blas_adapter.h"
00065 #include "mtk_grad_2d.h"
00066 #include "mtk_div_2d.h"
00067 #include "mtk_lap_2d.h"
00068
00069 mtk::Lap2D::Lap2D(): order_accuracy_(), mimetic_threshold_() {}
00070
00071 mtk::Lap2D::Lap2D(const Lap2D &lap):
00072
       order_accuracy_(lap.order_accuracy_),
00073
       mimetic_threshold_(lap.mimetic_threshold_) {}
00074
00075 mtk::Lap2D::~Lap2D() {}
00076
00077 bool mtk::Lap2D::ConstructLap2D(const
     mtk::UniStgGrid2D &grid,
00078
                                      int order_accuracy,
00079
                                      mtk::Real mimetic_threshold) {
00080
       mtk::Grad2D gg;
00081
00082
       mtk::Div2D dd;
00083
00084
       bool info{gg.ConstructGrad2D(grid, order_accuracy, mimetic_threshold)};
00085
00086
        #ifdef MTK_PERFORM_PREVENTIONS
00087
        if (!info) {
00088
         std::cerr << "Mimetic lap could not be built." << std::endl;</pre>
00089
         return info;
00090
        #endif
00091
00092
00093
        info = dd.ConstructDiv2D(grid, order_accuracy, mimetic_threshold);
00094
00095
        #ifdef MTK_PERFORM_PREVENTIONS
00096
        if (!info) {
00097
         std::cerr << "Mimetic div could not be built." << std::endl;</pre>
00098
         return info;
00099
00100
        #endif
00101
00102
       mtk::DenseMatrix ggm(gg.ReturnAsDenseMatrix());
00103
        mtk::DenseMatrix ddm(dd.ReturnAsDenseMatrix());
00104
00105
        laplacian_ = mtk::BLASAdapter::RealDenseMM(ddm, ggm);
00106
00107
       return info;
00109
00110 mtk::DenseMatrix mtk::Lap2D::ReturnAsDenseMatrix() const {
00111
00112
        return laplacian ;
00113 }
00114
00115 mtk::Real *mtk::Lap2D::data() const {
00116
00117
        return laplacian_.data();
00118 }
```

## 17.75 src/mtk\_lapack\_adapter.cc File Reference

### Adapter class for the LAPACK API.

```
#include <cstring>
#include <iostream>
#include <iomanip>
#include <algorithm>
#include "mtk_tools.h"
#include "mtk_dense_matrix.h"
#include "mtk_lapack_adapter.h"
```

Include dependency graph for mtk\_lapack\_adapter.cc:



### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Functions**

- void mtk::sgesv (int \*n, int \*nrhs, Real \*a, int \*Ida, int \*ipiv, Real \*b, int \*Idb, int \*info)
- void mtk::sgels\_ (char \*trans, int \*m, int \*n, int \*nrhs, Real \*a, int \*lda, Real \*b, int \*ldb, Real \*work, int \*lwork, int \*info)

Single-precision GEneral matrix Least Squares solver.

- void mtk::sgeqrf\_ (int \*m, int \*n, Real \*a, int \*lda, Real \*tau, Real \*work, int \*lwork, int \*info) Single-precision GEneral matrix QR Factorization.
- void mtk::sormqr\_ (char \*side, char \*trans, int \*m, int \*n, int \*k, Real \*a, int \*lda, Real \*tau, Real \*c, int \*ldc, Real \*work, int \*lwork, int \*info)

Single-precision Orthogonal Matrix from QR factorization.

### 17.75.1 Detailed Description

This class contains a collection of static classes, that posses direct access to the underlying structure of the matrices, thus allowing programmers to exploit some of the numerical methods implemented in the LAPACK.

The **LAPACK** (**Linear Algebra PACKage**) is written in Fortran 90 and provides routines for solving systems of simultaneous linear equations, least-squares solutions of linear systems of equations, eigenvalue problems, and singular value problems.

#### See also

```
http://www.netlib.org/lapack/
```

Todo Write documentation using LaTeX.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk lapack adapter.cc.

### 17.76 mtk\_lapack\_adapter.cc

```
00001
00021 /*
00022 Copyright (C) 2015, Computational Science Research Center, San Diego State
00023 University. All rights reserved.
00025 Redistribution and use in source and binary forms, with or without modification,
00026 are permitted provided that the following conditions are met:
00027
00028 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00029 and a copy of the modified files should be reported once modifications are
00030 completed, unless these modifications are made through the project's GitHub
00031 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00032 should be developed and included in any deliverable.
00033
00034 2. Redistributions of source code must be done through direct
00035 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00036
00037 3. Redistributions in binary form must reproduce the above copyright notice,
00038 this list of conditions and the following disclaimer in the documentation and/or
00039 other materials provided with the distribution.
00040
00041 4. Usage of the binary form on proprietary applications shall require explicit
00042 prior written permission from the the copyright holders, and due credit should
00043 be given to the copyright holders.
00044
00045 5. Neither the name of the copyright holder nor the names of its contributors
00046 may be used to endorse or promote products derived from this software without
00047 specific prior written permission.
00049 The copyright holders provide no reassurances that the source code provided does
00050 not infringe any patent, copyright, or any other intellectual property rights of
00051 third parties. The copyright holders disclaim any liability to any recipient for
00052 claims brought against recipient by any third party for infringement of that
00053 parties intellectual property rights.
00055 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00056 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00057 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00058 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00059 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00060 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00061 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00062 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00063 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00064 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00065 */
00066
00067 #include <cstring>
00068
00069 #include <iostream>
00070 #include <iomanip>
```

```
00071
00072 #include <algorithm>
00073
00074 #include "mtk_tools.h"
00075 #include "mtk_dense_matrix.h"
00076 #include "mtk_lapack_adapter.h"
00077
00078 namespace mtk {
00079
00080 extern "C" {
00081
00082 #ifdef MTK_PRECISION_DOUBLE
00083
00102 void dgesv_(int* n,
00103
                  int* nrhs,
00104
                  Real* a,
00105
                  int* lda,
                  int* ipiv,
00106
00107
                  Real* b,
00108
                  int* ldb,
00109
                  int* info);
00110 #else
00111
00130 void sgesv_(int* n,
00131
                  int* nrhs.
                  Real* a,
00132
00133
                  int* lda,
                  int* ipiv,
00134
00135
                  Real* b.
                  int* ldb,
00136
00137
                  int* info);
00138 #endif
00139
00140 #ifdef MTK_PRECISION_DOUBLE
00141
00184 void dgels_(char* trans,
00185
                  int* m,
                  int* n,
00186
00187
                  int* nrhs,
00188
                  Real* a,
00189
                  int* lda,
00190
                  Real* b,
                  int* ldb,
00191
00192
                  Real* work,
00193
                  int* lwork,
00194
                  int* info);
00195 #else
00196
00239 void sgels_(char* trans,
        int* m,
00240
00241
                  int* n,
00242
                  int* nrhs,
00243
                  Real* a,
00244
                  int* lda,
00245
                  Real* b,
00246
                  int* ldb,
00247
                  Real* work,
00248
                  int* lwork,
00249
                  int* info);
00250 #endif
00251
00252 #ifdef MTK_PRECISION_DOUBLE
00282 void dgeqrf_(int *m,
                 int *n,
                   Real *a,
00284
00285
                   int *lda,
00286
                   Real *tau,
00287
                   Real *work,
00288
                   int *lwork,
00289
                   int *info);
00290 #else
00291
00320 void sgeqrf_(int *m,
00321
                   int *n.
00322
                   Real *a.
                   int *lda,
00323
00324
                   Real *tau,
00325
                   Real *work,
00326
                   int *lwork,
int *info);
00327
```

```
00328 #endif
00329
00330 #ifdef MTK_PRECISION_DOUBLE
00331
00365 void dormqr_(char *side,
00366
                   char *trans,
00367
                   int *m,
00368
                   int *n,
00369
                   int *k,
00370
                  Real *a,
00371
                   int *lda,
00372
                   Real *tau,
00373
                   Real *c,
00374
                   int *ldc,
00375
                   Real *work,
00376
                   int *lwork,
00377
                   int *info);
00378 #else
00379
00413 void sormqr_(char *side,
00414
                   char *trans,
00415
                   int *m.
00416
                   int *n,
00417
                   int *k.
00418
                   Real *a,
                   int *lda,
00419
00420
                   Real *tau,
00421
                   Real *c,
                   int *ldc,
00422
00423
                   Real *work,
                   int *lwork,
00424
00425
                   int *info);
00426 #endif
00427 }
00428 }
00429
00430 int mtk::LAPACKAdapter::SolveDenseSystem(
     mtk::DenseMatrix &mm,
00431
                                                mtk::Real *rhs) {
00432
       #ifdef MTK_PERFORM_PREVENTIONS
00433
00434
       mtk::Tools::Prevent(rhs == nullptr, __FILE__, __LINE__, __func__);
00435
        #endif
00436
00437
        int *ipiv{};
                                     // Array for pivoting information.
00438
        int nrhs{1};
                                     // Number of right-hand sides.
00439
        int info{};
                                     \ensuremath{//} Status of the solution.
00440
        int mm_rank{mm.num_rows()}; // Rank of the matrix.
00441
00442
00443
         ipiv = new int[mm_rank];
00444
       } catch (std::bad_alloc &memory_allocation_exception) {
00445
        std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00446
00447
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00448
00449
       memset(ipiv, 0, sizeof(ipiv[0])*mm_rank);
00450
00451
        int ldbb = mm_rank;
00452
        int mm_ld = mm_rank;
00453
00454
        #ifdef MTK_PRECISION_DOUBLE
00455
        dgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv, rhs, &ldbb, &info);
00456
        #else
00457
        fgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv, rhs, &ldbb, &info);
00458
        #endif
00459
00460
       delete [] ipiv;
00461
00462
       return info;
00463 }
00464
00465 int mtk::LAPACKAdapter::SolveDenseSystem(
     mtk::DenseMatrix &mm,
                                                mtk::DenseMatrix &bb) {
00467
        int nrhs{bb.num_rows()}; // Number of right-hand sides.
00468
00469
00470
        #ifdef MTK_PERFORM_PREVENTIONS
00471
        mtk::Tools::Prevent(nrhs <= 0, __FILE__, __LINE__, __func__);</pre>
00472
        #endif
```

```
00473
00474
        int *ipiv{};
                                     // Array for pivoting information.
00475
        int info{};
                                     // Status of the solution.
00476
       int mm_rank{mm.num_rows()}; // Rank of the matrix.
00477
00478
00479
          ipiv = new int[mm_rank];
00480
        } catch (std::bad_alloc &memory_allocation_exception) {
00481
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00482
            std::endl;
00483
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00484
00485
        memset(ipiv, 0, sizeof(ipiv[0])*mm_rank);
00486
00487
        int ldbb = mm_rank;
00488
       int mm_ld = mm_rank;
00489
00490
        #ifdef MTK_PRECISION_DOUBLE
00491
        dgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv, bb.data(), &ldbb, &info);
00492
        #else
00493
        fgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv, bb.data(), &ldbb, &info);
00494
        #endif
00495
00496
        delete [] ipiv;
00497
00498
        // After output, the data in the matrix will be column-major ordered.
00499
00500
       bb.SetOrdering(mtk::COL MAJOR);
0.0501
00502
        #if MTK VERBOSE LEVEL > 12
00503
        std::cout << "bb_col_maj_ord =" << std::endl;</pre>
00504
        std::cout << bb << std::endl;
00505
        #endif
00506
        bb.OrderRowMajor();
00507
00508
00509
        #if MTK VERBOSE LEVEL > 12
        std::cout << "bb_row_maj_ord =" << std::endl;
0.0510
        std::cout << bb << std::endl;</pre>
00511
00512
        #endif
0.0513
00514
        return info;
00515 }
00516
00517 int mtk::LAPACKAdapter::SolveDenseSystem(
     mtk::DenseMatrix &mm,
00518
                                                mtk::UniStgGrid1D &rhs) {
00519
00520
        int nrhs{1}; // Number of right-hand sides.
00521
00522
        int *ipiv{};
                                     // Array for pivoting information.
00523
        int info{};
                                     \ensuremath{//} Status of the solution.
00524
       int mm_rank{mm.num_rows()}; // Rank of the matrix.
00525
00526
00527
          ipiv = new int[mm_rank];
00528
        } catch (std::bad_alloc &memory_allocation_exception) {
00529
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00530
            std::endl;
00531
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00532
00533
        memset(ipiv, 0, sizeof(ipiv[0])*mm_rank);
00534
00535
        int ldbb = mm_rank;
00536
        int mm_ld = mm_rank;
00537
00538
        mm.OrderColMajor();
00539
00540
        #ifdef MTK_PRECISION_DOUBLE
00541
        dgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv,
00542
               rhs.discrete_field(), &ldbb, &info);
00543
        #else
00544
        fgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv,
00545
               rhs.discrete_field(), &ldbb, &info);
00546
00547
00548
       mm.OrderRowMajor();
00549
00550
       delete [] ipiv;
00551
00552
       return info:
```

```
00553 }
00554
00555 int mtk::LAPACKAdapter::SolveDenseSystem(
     mtk::DenseMatrix &mm,
00556
                                               mtk::UniStgGrid2D &rhs) {
00557
00558
        int nrhs{1}; // Number of right-hand sides.
00559
00560
        int *ipiv{};
                                    // Array for pivoting information.
                                    // Status of the solution.
00561
        int info{};
00562
        int mm_rank{mm.num_rows()}; // Rank of the matrix.
00563
00564
        try {
00565
         ipiv = new int[mm_rank];
00566
       } catch (std::bad_alloc &memory_allocation_exception) {
00567
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00568
           std::endl;
00569
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00570
00571
       memset(ipiv, 0, sizeof(ipiv[0])*mm_rank);
00572
00573
        int ldbb = mm rank;
00574
        int mm_ld = mm_rank;
00575
00576
       mm.OrderColMajor();
00577
00578
        #ifdef MTK_PRECISION_DOUBLE
00579
       dgesv_(&mm_rank, &nrhs, mm.data(), &mm_ld, ipiv,
00580
               rhs.discrete_field(), &ldbb, &info);
00581
        #else
        00582
00583
        #endif
00584
00585
00586
       mm.OrderRowMajor();
00587
00588
       delete [] ipiv;
00589
00590
        return info;
00591 }
00592
00593 mtk::DenseMatrix mtk::LAPACKAdapter::QRFactorDenseMatrix
      (mtk::DenseMatrix &aa) {
00594
00595
       mtk::Real *work{}; // Working array.
00596
       mtk::Real *tau{}; // Array for the Householder scalars.
00597
00598
        // Prepare to factorize: allocate and inquire for the value of lwork.
00599
00600
         work = new mtk::Real[1];
00601
        } catch (std::bad_alloc &memory_allocation_exception) {
00602
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00603
            std::endl;
00604
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00605
00606
       memset(work, mtk::kZero, sizeof(aa.data()[0])*1);
00607
00608
        int lwork{-1};
       int info{};
00609
00610
00611
        int aa_num_cols = aa.num_cols();
00612
        int aaT_num_rows = aa.num_cols();
00613
        int aaT_num_cols = aa.num_rows();
00614
00615
        #if MTK VERBOSE LEVEL > 12
        std::cout << "Input matrix BEFORE QR factorization:" << std::endl;</pre>
00616
00617
        std::cout << aa << std::endl;
00618
        #endif
00619
00620
        #ifdef MTK_PRECISION_DOUBLE
00621
        dgeqrf_(&aaT_num_rows, &aaT_num_cols, aa.data(), &aaT_num_rows,
00622
                tau,
00623
                work, &lwork, &info);
00624
        #else
00625
        fgegrf_(&aaT_num_rows, &aaT_num_cols, aa.data(), &aaT_num_rows,
00626
                tau.
00627
                work, &lwork, &info);
        #endif
00628
00629
00630
        if (info == 0) {
         lwork = (int) work[0];
00631
```

```
std::cerr << "Could not get value for lwork on line " << __LINE__ - 5 <<
00633
00634
            std::endl;
00635
          std::cerr << "Exiting..." << std::endl;
00636
00637
00638
        #if MTK_VERBOSE_LEVEL > 10
std::cout << "lwork = " << std::endl << std::setw(12) << lwork << std::endl</pre>
00639
00640
          << std::endl;
00641
        #endif
00642
00643
        delete [] work;
00644
        work = nullptr;
00645
00646
        // Once we know lwork, we can actually invoke the factorization:
00647
        try {
00648
          work = new mtk::Real [lwork];
00649
        } catch (std::bad_alloc &memory_allocation_exception) {
00650
          std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00651
            std::endl;
00652
          std::cerr << memory allocation exception.what() << std::endl;
00653
00654
        memset(work, mtk::kZero, sizeof(work[0])*lwork);
00655
00656
        int ltau = std::min(aaT_num_rows, aaT_num_cols);
00657
00658
        trv {
00659
          tau = new mtk::Real [ltau];
        } catch (std::bad_alloc &memory_allocation_exception) {
   std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <</pre>
00660
00661
00662
            std::endl:
00663
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00664
00665
        memset(tau, mtk::kZero, sizeof(0.0)*ltau);
00666
00667
        #ifdef MTK PRECISION DOUBLE
00668
        dgeqrf_(&aaT_num_rows, &aaT_num_cols, aa.data(), &aaT_num_rows,
00669
                 tau, work, &lwork, &info);
00670
        #else
00671
        fgeqrf_(&aaT_num_rows, &aaT_num_cols, aa.data(), &aaT_num_rows,
00672
                tau, work, &lwork, &info);
00673
        #endif
00674
00675
        #ifdef MTK PERFORM PREVENTIONS
00676
        if (!info) {
00677
          std::cout << "QR factorization completed!" << std::endl << std::endl;</pre>
00678
          std::cerr << "Error solving system! info = " << info << std::endl;</pre>
00679
00680
         std::cerr << "Exiting..." << std::endl;
00681
00682
        #endif
00683
00684
        #if MTK_VERBOSE_LEVEL > 12
00685
        std::cout << "Input matrix AFTER QR factorization:" << std::endl;</pre>
00686
        std::cout << aa << std::endl;
00687
00688
00689
        // We now generate the real matrix {\tt Q} with orthonormal columns. This has to
00690
        // be done separately since the actual output of dgeqrf_ (AA_) represents
00691
        // the orthogonal matrix Q as a product of min(aa_num_rows,aa_num_cols)
        // elementary Householder reflectors. Notice that we must re-inquire the new
00692
00693
        // value for lwork that is used.
00694
00695
        bool padded{false};
00696
00697
        bool transpose(false);
00698
00699
       mtk::DenseMatrix QQ_(aa.num_cols(), padded, transpose);
00700
00701
        #if MTK_VERBOSE_LEVEL > 12
00702
        std::cout << "Initialized QQ_T: " << std::endl;</pre>
00703
        std::cout << QQ_ << std::endl;
00704
        #endif
00705
00706
        // Assemble the QQ_ matrix:
00707
        lwork = -1;
00708
00709
        delete[] work:
00710
        work = nullptr;
00711
00712
       try {
```

```
00713
         work = new mtk::Real[1];
00714
      } catch (std::bad_alloc &memory_allocation_exception) {
00715
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00716
            std::endl;
00717
          std::cerr << memory_allocation_exception.what() <<</pre>
00718
            std::endl;
00719
00720
       memset(work, mtk::kZero, sizeof(work[0])*1);
00721
00722
        char side_{'L'};
00723
        char trans_{'N'};
00724
00725
        int aux = QQ_.num_rows();
00726
00727
        #ifdef MTK_PRECISION_DOUBLE
00728
       dormqr_(&side_, &trans_,
00729
                &aa_num_cols, &aa_num_cols, &ltau, aa.data(), &aaT_num_rows, tau,
00730
                00 .data(), &aux, work, &lwork, &info);
00731
        #else
00732
        formgr (&side , &trans ,
00733
                &aa_num_cols, &aa_num_cols, &ltau, aa.data(), &aaT_num_rows, tau,
00734
                QQ_.data(), &aux, work, &lwork, &info);
00735
        #endif
00736
00737
        if (info == 0) {
00738
         lwork = (int) work[0];
00739
        } else {
         std::cerr << "Could not get lwork on line " << __LINE__ - 5 << std::endl;
00740
00741
         std::cerr << "Exiting..." << std::endl;
00742
00743
00744
        #if MTK VERBOSE LEVEL > 10
        std::cout << "lwork = " << std::endl << std::setw(12) << lwork <<
00745
00746
         std::endl << std::endl;
        #endif
00747
00748
00749
        delete[] work;
00750
        work = nullptr;
00751
00752
00753
         work = new mtk::Real[lwork];
00754
        } catch (std::bad_alloc &memory_allocation_exception) {
00755
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00756
            std::endl:
00757
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00758
00759
        memset(work, mtk::kZero, sizeof(work[0])*lwork);
00760
00761
        #ifdef MTK_PRECISION_DOUBLE
00762
        dormqr_(&side_, &trans_,
00763
                &aa_num_cols, &aa_num_cols, &ltau, aa.data(), &aaT_num_rows, tau,
00764
                QQ_.data(), &aux, work, &lwork, &info);
00765
        #else
00766
        formqr_(&side_, &trans_,
00767
                &aa_num_cols, &aa_num_cols, &ltau, aa.data(), &aaT_num_rows, tau,
00768
                QQ_.data(), &aux, work, &lwork, &info);
00769
       #endif
00770
00771
        #ifdef MTK_PERFORM_PREVENTIONS
00772
        if (!info) {
00773
         std::cout << "Q matrix successfully assembled!" << std::endl << std::endl;</pre>
00774
00775
         std::cerr << "Something went wrong solving system! info = " << info <<
00776
            std::endl;
00777
         std::cerr << "Exiting..." << std::endl;
00778
00779
        #endif
00780
00781
       delete[] work;
00782
        work = nullptr;
00783
00784
       delete[] tau;
00785
       tau = nullptr:
00786
00787
        return 00 :
00788 }
00789
00790 int mtk::LAPACKAdapter::SolveRectangularDenseSystem(const
     mtk::DenseMatrix &aa,
00791
                                                          mtk::Real *ob_,
00792
                                                          int ob_ld_) {
```

```
00793
00794
        // We first invoke the solver to query for the value of lwork. For this,
00795
        // we must at least allocate enough space to allow access to {\tt WORK(1)} , or
00796
00797
00798
        // If LWORK = -1, then a workspace query is assumed; the routine only
00799
        // calculates the optimal size of the WORK array, returns this value as
00800
        // the first entry of the WORK array, and no error message related to
00801
        // LWORK is issued by XERBLA.
00802
00803
        mtk::Real *work{}; // Work array.
00804
00805
        trv {
00806
         work = new mtk::Real[1];
00807
        } catch (std::bad_alloc &memory_allocation_exception) {
00808
         std::cerr << "Memory allocation exception on line " << __LINE__ - 3 <<
00809
            std::endl;
00810
          std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00811
00812
       memset(work, mtk::kZero, sizeof(work[0])*1);
00813
00814
        char trans {'N'};
00815
        int nrhs {1};
00816
        int info{0};
00817
        int lwork{-1};
00818
00819
        int AA_num_rows_ = aa.num_cols();
int AA_num_cols_ = aa.num_rows();
00820
        int AA_ld_ = std::max(1,aa.num_cols());
00821
00822
00823
        #ifdef MTK PRECISION DOUBLE
00824
        dgels_(&trans_, &AA_num_rows_, &AA_num_cols_, &nrhs_, aa.data(), &AA_ld_,
00825
               ob_, &ob_ld_,
00826
               work, &lwork, &info);
00827
        #else
00828
        sgels_(&trans_, &AA_num_rows_, &AA_num_cols_, &nrhs_, aa.data(), &AA_ld_,
00829
               ob_, &ob_ld_,
00830
               work, &lwork, &info);
        #endif
00831
00832
00833
        if (info == 0) {
00834
          lwork = (int) work[0];
00835
       } else {
00836
         std::cerr << "Could not get value for lwork on line " << __LINE__ - 2 <<
00837
00838
          std::cerr << "Exiting..." << std::endl;</pre>
00839
         return info;
00840
00841
        #if MTK_VERBOSE_LEVEL > 10
std::cout << "lwork = " << std::endl << std::setw(12) << lwork <<</pre>
00842
00843
00844
         std::endl << std::endl;
00845
00846
00847
        // We then use lwork's new value to create the work array:
00848
        delete[] work;
00849
        work = nullptr;
00850
00851
00852
          work = new mtk::Real[lwork];
        } catch (std::bad_alloc &memory_allocation_exception) {
00853
00854
          std::cerr << "Memory allocation exception on line " << _
                                                                      __LINE___ - 3 << std::endl;
00855
         std::cerr << memory_allocation_exception.what() << std::endl;</pre>
00856
00857
        memset(work, 0.0, sizeof(work[0])*lwork);
00858
        // We now invoke the solver again:
00860
        #ifdef MTK_PRECISION_DOUBLE
00861
        dgels_(&trans_, &AA_num_rows_, &AA_num_cols_, &nrhs_, aa.data(), &AA_ld_,
00862
               ob_, &ob_ld_,
00863
               work, &lwork, &info);
00864
        #else
00865
        sgels_(&trans_, &AA_num_rows_, &AA_num_cols_, &nrhs_, aa.data(), &AA_ld_,
00866
               ob_, &ob_ld_,
00867
               work, &lwork, &info);
        #endif
00868
00869
00870
        delete [] work:
00871
        work = nullptr;
00872
00873
       return info:
```

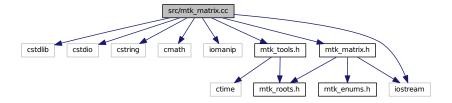
00874 }

# 17.77 src/mtk\_matrix.cc File Reference

Implementing the representation of a matrix in the MTK.

```
#include <cstdlib>
#include <cstdio>
#include <cstring>
#include <cmath>
#include <iomanip>
#include <iostream>
#include "mtk_tools.h"
#include "mtk_matrix.h"
```

Include dependency graph for mtk\_matrix.cc:



#### 17.77.1 Detailed Description

Implementation of the representation for the matrices implemented in the MTK.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_matrix.cc.

# 17.78 mtk\_matrix.cc

```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00016
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
```

```
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #include <cstdlib>
00057 #include <cstdio>
00058 #include <cstring>
00059 #include <cmath>
00060
00061 #include <iomanip>
00062 #include <iostream>
00063
00064 #include "mtk_tools.h"
00065 #include "mtk_matrix.h"
00066
00067 mtk::Matrix::Matrix():
00068 storage_(mtk::DENSE),
00069
       ordering_(mtk::ROW_MAJOR),
       num_rows_(),
00070
00071
       num_cols_(),
00072
        num_values_(),
00073
        ld_(),
00074
        num_zero_(),
00075
        num_non_zero_(),
00076
        num_null_(),
00077
        num_non_null_(),
00078
        kl_(),
00079
        ku_(),
00080
        bandwidth_(),
00081
        abs_density_(),
00082
        rel_density_(),
00083
        abs_sparsity_(),
00084
       rel_sparsity_() {}
00085
00086 mtk::Matrix::Matrix(const Matrix &in):
00087
        storage_(in.storage_),
00088
        ordering_(in.ordering_),
00089
        num_rows_(in.num_rows_),
00090
       num_cols_(in.num_cols_),
00091
        num_values_(in.num_values_),
00092
        ld_(in.ld_),
00093
        num_zero_(in.num_zero_),
00094
        num non zero (in.num non zero ),
00095
        num_null_(in.num_null_),
00096
        num_non_null_(in.num_non_null_),
00097
        kl (in.kl),
00098
        ku (in.ku ).
00099
        bandwidth (in.bandwidth ),
00100
        abs_density_(in.abs_density_),
00101
        rel\_density\_(in.rel\_density\_),
00102
        abs_sparsity_(in.abs_sparsity_),
00103
        rel_sparsity_(in.rel_sparsity_) {}
00104
00105 mtk::Matrix::~Matrix() noexcept {}
00106
```

17.78 mtk matrix.cc 371

```
00107 mtk::MatrixStorage mtk::Matrix::storage() const noexcept {
00108
00109
        return storage_;
00110 }
00111
00112 mtk::MatrixOrdering mtk::Matrix::ordering() const noexcept {
00113
00114
        return ordering_;
00115 }
00116
00117 int mtk::Matrix::num_rows() const noexcept {
00118
00119
        return num rows ;
00121
00122 int mtk::Matrix::num_cols() const noexcept {
00123
00124
        return num cols ;
00125 }
00126
00127 int mtk::Matrix::num_values() const noexcept {
00128
00129
        return num values ;
00130 }
00131
00132 int mtk::Matrix::ld() const noexcept {
00133
00134
        return ld ;
00135 }
00136
00137 int mtk::Matrix::num_zero() const noexcept {
00138
00139
       return num_zero_;
00140 }
00141
00142 int mtk::Matrix::num_non_zero() const noexcept {
00143
00144
        return num_non_zero_;
00145 }
00146
00147 int mtk::Matrix::num_null() const noexcept {
00148
00149
        return num_null_;
00150 }
00151
00152 int mtk::Matrix::num_non_null() const noexcept {
00153
00154
        return num_non_null_;
00155 }
00156
00157 int mtk::Matrix::kl() const noexcept {
00158
00159
        return kl ;
00160 }
00161
00162 int mtk::Matrix::ku() const noexcept {
00163
00164
        return ku_;
00165 }
00166
00167 int mtk::Matrix::bandwidth() const noexcept {
00168
00169
        return bandwidth_;
00170 }
00172 mtk::Real mtk::Matrix::rel_density() const noexcept {
00173
00174
        return rel_density_;
00175 }
00176
00177 mtk::Real mtk::Matrix::abs_sparsity() const noexcept {
00178
00179
        return abs sparsity :
00180 }
00181
00182 mtk::Real mtk::Matrix::rel_sparsity() const noexcept {
00183
00184
        return rel_sparsity_;
00185 }
00186
00187 void mtk::Matrix::set_storage(const mtk::MatrixStorage &ss)
```

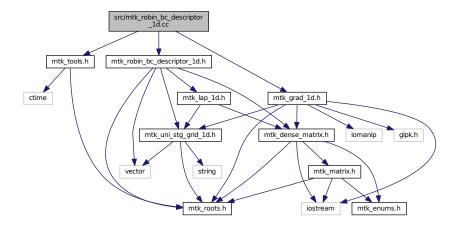
```
noexcept {
00188
00189
        #ifdef MTK_PERFORM_PREVENTIONS
00190
        mtk::Tools::Prevent(!(ss == mtk::DENSE ||
00191
                              ss == mtk::BANDED ||
00192
                               ss == mtk::CRS),
00193
                             __FILE__, __LINE__, __func__);
00194
       #endif
00195
00196
       storage_ = ss;
00197 }
00198
00199 void mtk::Matrix::set_ordering(const
     mtk::MatrixOrdering &oo) noexcept {
00200
00201
        #ifdef MTK_PERFORM_PREVENTIONS
00202
       mtk::Tools::Prevent(!(oo == mtk::ROW_MAJOR || oo ==
     mtk::COL_MAJOR),
00203
                             __FILE__, __LINE__, __func__);
00204
        #endif
00205
00206
       ordering_ = oo;
00207
00208
       ld_ = (ordering_ == mtk::ROW_MAJOR)?
00209
          std::max(1,num_cols_): std::max(1,num_rows_);
00210 }
00211
00212 void mtk::Matrix::set num rows(const int &in) noexcept {
00213
00214
        #ifdef MTK PERFORM PREVENTIONS
00215
        mtk::Tools::Prevent(in < 1, __FILE__, __LINE__, __func__);</pre>
00216
        #endif
00217
00218
        num_rows_ = in;
00219
        num_values_ = num_rows_*num_cols_;
        ld_ = (ordering_ == mtk::ROW_MAJOR)?
00220
00221
          std::max(1,num_cols_): std::max(1,num_rows_);
00222 }
00223
00224 void mtk::Matrix::set_num_cols(const int &in) noexcept {
00225
00226
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(in < 1, __FILE__, __LINE__, __func__);</pre>
00227
00228
        #endif
00229
00230
        num_cols_ = in;
00231
        num_values_ = num_rows_*num_cols_;
00232
        ld_ = (ordering_ == mtk::ROW_MAJOR)?
00233
         std::max(1,num_cols_): std::max(1,num_rows_);
00234 }
00235
00236 void mtk::Matrix::set_num_zero(const int &in) noexcept {
00237
00238
        #ifdef MTK_PERFORM_PREVENTIONS
00239
        mtk::Tools::Prevent(in < 0, __FILE__, __LINE__, __func__);</pre>
00240
        #endif
00241
00242
        num_zero_ = in;
00243
        num_non_zero_ = num_values_ - num_zero_;
00244
00246
        rel_density_ = (mtk::Real) num_non_zero_/num_values_;
00247
        rel_sparsity_ = 1.0 - rel_density_;
00248 }
00249
00250 void mtk::Matrix::set_num_null(const int &in) noexcept {
00251
        #ifdef MTK_PERFORM_PREVENTIONS
00252
00253
        mtk::Tools::Prevent(in < 0, __FILE__, __LINE__, __func__);</pre>
00254
        #endif
00255
00256
       num_null_= in;
00257
        num_non_null_ = num_values_ - num_null_;
00258
        abs_density_ = (mtk::Real) num_non_null_/num_values_;
abs_sparsity_ = 1.0 - abs_density_;
00260
00261
00262 }
00263
00264 void mtk::Matrix::IncreaseNumZero() noexcept {
00265
00267
00268
       num_zero_++;
```

```
00269
       num_non_zero_ = num_values_ - num_zero_;
00270
      rel_density_ = (mtk::Real) num_non_zero_/num_values_;
00271
       rel_sparsity_ = 1.0 - rel_density_;
00272 }
00273
00274 void mtk::Matrix::IncreaseNumNull() noexcept {
00275
00277
00278
       num_null_++;
      num_non_null_ = num_values_ - num_null_;
      abs_density_ = (mtk::Real) num_non_null_/num_values_;
      abs_sparsity_ = 1.0 - abs_density_;
00282 }
```

# 17.79 src/mtk\_robin\_bc\_descriptor\_1d.cc File Reference

Impose Robin boundary conditions on the operators and on the grids.

```
#include "mtk_tools.h"
#include "mtk_grad_ld.h"
#include "mtk_robin_bc_descriptor_ld.h"
Include dependency graph for mtk robin bc descriptor 1d.cc:
```



### 17.79.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 1D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial \Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

In a 1D context (  $\partial\Omega = \{a,b\} \subset \mathbb{R}$ ), this condition can be written as follows:

$$\delta_a(a,t)u(a,t) - \eta_a(a,t)u'(a,t) = \beta_a(a,t),$$

$$\delta_b(b,t)u(b,t) + \eta_b(b,t)u'(b,t) = \beta_b(b,t).$$

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west and east, in 1D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the condition in the grids.

See also

```
http://mathworld.wolfram.com/NormalVector.html
```

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_robin\_bc\_descriptor\_1d.cc.

## 17.80 mtk\_robin\_bc\_descriptor\_1d.cc

```
00001
00043 /*
00044 Copyright (C) 2015, Computational Science Research Center, San Diego State
00045 University. All rights reserved.
00046
00047 Redistribution and use in source and binary forms, with or without modification,
00048 are permitted provided that the following conditions are met:
00049
00050 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00051 and a copy of the modified files should be reported once modifications are
00052 completed, unless these modifications are made through the project's GitHub
00053 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00054 should be developed and included in any deliverable.
00055
00056 2. Redistributions of source code must be done through direct
00057 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00058
00059 3. Redistributions in binary form must reproduce the above copyright notice,
00060 this list of conditions and the following disclaimer in the documentation and/or
00061 other materials provided with the distribution.
00062
00063 4. Usage of the binary form on proprietary applications shall require explicit
00064 prior written permission from the the copyright holders, and due credit should
00065 be given to the copyright holders.
00066
00067 5. Neither the name of the copyright holder nor the names of its contributors
00068 may be used to endorse or promote products derived from this software without
00069 specific prior written permission.
00070
00071 The copyright holders provide no reassurances that the source code provided does
00072 not infringe any patent, copyright, or any other intellectual property rights of
00073 third parties. The copyright holders disclaim any liability to any recipient for
00074 claims brought against recipient by any third party for infringement of that
00075 parties intellectual property rights.
00077 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00078 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00079 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00080 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00081 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00082 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00083 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00084 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00085 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00086 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00087 */
00088
00089 #include "mtk tools.h"
00090 #include "mtk_grad_1d.h"
00091 #include "mtk_robin_bc_descriptor_1d.h"
00093 mtk::RobinBCDescriptor1D::RobinBCDescriptor1D():
```

```
00094
        highest_order_diff_west_(-1),
00095
        highest_order_diff_east_(-1),
00096
        west_condition_(nullptr),
        east_condition_(nullptr) {}
00097
00098
00099 mtk::RobinBCDescriptor1D::RobinBCDescriptor1D(
          const mtk::RobinBCDescriptor1D &desc):
00100
        highest_order_diff_west_(desc.highest_order_diff_west_),
00101
00102
        highest_order_diff_east_(desc.highest_order_diff_east_),
00103
        west_condition_(desc.west_condition_),
00104
        east_condition_(desc.east_condition_) {}
00105
00106 mtk::RobinBCDescriptor1D::~RobinBCDescriptor1D() noexcept {}
00107
00108 int mtk::RobinBCDescriptorlD::highest_order_diff_west()
     const noexcept {
00109
00110
        return highest order diff west ;
00111 }
00112
00113 int mtk::RobinBCDescriptor1D::highest_order_diff_east()
      const noexcept {
00114
00115
        return highest order diff east :
00116 }
00117
00118 void mtk::RobinBCDescriptor1D::PushBackWestCoeff(
00119
          mtk::CoefficientFunctionOD cw) {
00120
00121
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(cw == nullptr, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(highest_order_diff_west_ > 1,
00122
00123
00124
                             __FILE__, __LINE__, __func__);
00125
        #endif
00126
00127
        west_coefficients_.push_back(cw);
00128
00129
        highest_order_diff_west_++;
00130 }
00131
00132 void mtk::RobinBCDescriptor1D::PushBackEastCoeff(
00133
          mtk::CoefficientFunctionOD ce) {
00134
00135
        #ifdef MTK PERFORM PREVENTIONS
        mtk::Tools::Prevent(ce == nullptr, __FILE_, __LINE_, __func_);
mtk::Tools::Prevent(highest_order_diff_east_ > 1,
00136
00137
00138
                             __FILE__, __LINE__, __func__);
00139
00140
00141
        east_coefficients_.push_back(ce);
00142
00143
        highest_order_diff_east_++;
00144 }
00145
00146 void mtk::RobinBCDescriptorlD::set_west_condition(
00147
          mtk::Real (*west_condition)(const mtk::Real &tt)) noexcept {
00148
00149
        #ifdef MTK_PERFORM_PREVENTIONS
00150
        mtk::Tools::Prevent(west_condition == nullptr, __FILE__, __LINE__, __func__);
00151
00152
00153
        west_condition_ = west_condition;
00154 }
00155
00156 void mtk::RobinBCDescriptorlD::set_east_condition(
00157
          mtk::Real (*east_condition)(const mtk::Real &tt)) noexcept {
00159
        #ifdef MTK_PERFORM_PREVENTIONS
00160
        mtk::Tools::Prevent(east_condition == nullptr, __FILE__, __LINE__, __func__);
00161
        #endif
00162
00163
        east_condition_ = east_condition;
00164 }
00165
00166 bool mtk::RobinBCDescriptorlD::ImposeOnLaplacianMatrix(
00167
         const mtk::Lap1D &lap.
00168
          mtk::DenseMatrix &matrix,
00169
          const mtk::Real &time) const {
00170
00171
        #ifdef MTK PERFORM PREVENTIONS
        mtk::Tools::Prevent(highest_order_diff_west_ == -1,
00172
```

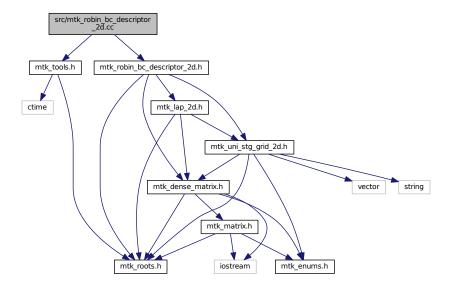
```
00173
                                _FILE__, __LINE__, __func__);
00174
        mtk::Tools::Prevent(highest_order_diff_east_ == -1,
        __FILE__, _LINE__, _func__);
mtk::Tools::Prevent(matrix.num_rows() == 0, __FILE__, __LINE__, __func__);
00175
00176
00177
        mtk::Tools::Prevent(matrix.num_cols() == 0, __FILE__, __LINE__, __func__);
00178
00179
00182
        matrix.SetValue(0, 0, (west_coefficients_[0])(time));
00183
00185
        matrix.SetValue(matrix.num_rows() - 1,
                         matrix.num_cols() - 1,
00186
00187
                         (east_coefficients_[0])(time));
00188
00190
        if (highest_order_diff_west_ > 0) {
00191
          mtk::Grad1D grad;
00194
          if (!grad.ConstructGrad1D(lap.order_accuracy(),
00195
                                      lap.mimetic_threshold())) {
00196
            return false;
00197
00198
00200
00204
          mtk::DenseMatrix coeffs(grad.mim bndy());
00205
00206
          mtk::Real idx = mtk::kOne/lap.delta();
00207
00209
          for (int ii = 0; ii < coeffs.num cols(); ++ii) {</pre>
            mtk::Real aux{idx*coeffs.GetValue(0, ii)};
00211
00214
            mtk::Real unit_normal{-mtk::kOne};
00215
            aux *= unit_normal*(west_coefficients_[1])(time);
00217
            matrix.SetValue(0, ii, matrix.GetValue(0, ii) + aux);
00218
00219
00221
00226
          for (int ii = 0; ii < coeffs.num_cols(); ++ii) {</pre>
00227
00229
           mtk::Real aux{idx*coeffs.GetValue(0, ii)};
00233
            mtk::Real unit_normal{mtk::kOne};
00234
            aux *= -unit_normal*(east_coefficients_[1])(time);
00236
            matrix.SetValue(matrix.num_rows() - 1,
                              matrix.num_rows() - 1 - ii,
00237
00238
                              matrix.GetValue(matrix.num_rows() - 1,
                                               matrix.num_rows() - 1 -ii) + aux);
00239
00240
00241
00242
00243
        return true;
00244 }
00245
00246 void mtk::RobinBCDescriptor1D::ImposeOnGrid(
00247
       UniStgGrid1D &grid,
00248
          const mtk::Real &time) const {
00249
00250
       #ifdef MTK_PERFORM_PREVENTIONS
       mtk::Tools::Prevent(grid.num_cells_x() == 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(west_condition_ == nullptr, __FILE__, __LINE__, __func__);
00251
00252
00253
        mtk::Tools::Prevent(east_condition_ == nullptr, __FILE__, __LINE__, __func__);
00254
00255
00256
        (grid.discrete_field())[0] = west_condition_(time);
00257
        (grid.discrete_field())[grid.num_cells_x() + 1] = east_condition_(time);
00258 }
```

# 17.81 src/mtk\_robin\_bc\_descriptor\_2d.cc File Reference

Impose Robin boundary conditions on the operators and on the grids.

```
#include "mtk_tools.h"
#include "mtk_robin_bc_descriptor_2d.h"
```

Include dependency graph for mtk\_robin\_bc\_descriptor\_2d.cc:



### 17.81.1 Detailed Description

This class presents an interface for the user to specify Robin boundary conditions on 2D mimetic operators and the grids they are acting on.

**Def.** Let  $u(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  be the solution to an ordinary or partial differential equation of interest. We say that u satisfies a **Robin boundary condition on**  $\partial \Omega$  if and only if there exists  $\beta(\mathbf{x},t): \Omega \times [t_0,t_n] \mapsto \mathbb{R}$  so that:

$$\forall t \in [t_0, t_n] \ \forall \mathbf{x} \in \partial \Omega : \delta(\mathbf{x}, t) u(\mathbf{x}, t) + \eta(\mathbf{x}, t) (\hat{\mathbf{n}} \cdot \nabla u) = \beta(\mathbf{x}, t).$$

Intuitively, a **Robin boundary condition** is a constraint that must be satisfied by any linear combination of any scalar field u and its first normal derivative, in order for u to represent a unique solution to a given ordinary or partial differential equation of interest.

Instances of this class receive information about the coefficient functions and each condition for any subset of the boundary (west, east, south and north in 2D). These instances then handle the complexity of placing the coefficients in the differentiation matrices and the conditions in the grids.

#### See also

http://mathworld.wolfram.com/NormalVector.html

### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk robin bc descriptor 2d.cc.

# 17.82 mtk\_robin\_bc\_descriptor\_2d.cc

```
00001
00034 /*
00035 Copyright (C) 2015, Computational Science Research Center, San Diego State
00036 University. All rights reserved.
00038 Redistribution and use in source and binary forms, with or without modification,
00039 are permitted provided that the following conditions are met:
00041 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00042 and a copy of the modified files should be reported once modifications are
00043 completed, unless these modifications are made through the project's GitHub
00044 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00045 should be developed and included in any deliverable.
00047 2. Redistributions of source code must be done through direct
00048 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00049
00050 3. Redistributions in binary form must reproduce the above copyright notice,
00051 this list of conditions and the following disclaimer in the documentation and/or
00052 other materials provided with the distribution.
00053
00054 4. Usage of the binary form on proprietary applications shall require explicit
00055 prior written permission from the the copyright holders, and due credit should
00056 be given to the copyright holders.
00057
00058 5. Neither the name of the copyright holder nor the names of its contributors
00059 may be used to endorse or promote products derived from this software without
00060 specific prior written permission.
00061
00062 The copyright holders provide no reassurances that the source code provided does
00063 not infringe any patent, copyright, or any other intellectual property rights of
00064 third parties. The copyright holders disclaim any liability to any recipient for
00065 claims brought against recipient by any third party for infringement of that
00066 parties intellectual property rights.
00067
00068 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00069 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00070 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00071 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00072 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00073 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00074 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00075 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00076 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00077 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00078 */
00079
00080 #include "mtk_tools.h"
00081
00082 #include "mtk_robin_bc_descriptor_2d.h"
00084 mtk::RobinBCDescriptor2D::RobinBCDescriptor2D():
00085 highest_order_diff_west_(-1),
        highest_order_diff_east_(-1),
        highest_order_diff_south_(-1),
00087
00088
        highest_order_diff_north_(-1),
        west_condition_(),
00090
        east_condition_(),
00091
        south_condition_(),
00092
        north_condition_() {}
00094 mtk::RobinBCDescriptor2D::RobinBCDescriptor2D(
00095
         const mtk::RobinBCDescriptor2D &desc):
        highest_order_diff_west_(desc.highest_order_diff_west_),
00097
        highest_order_diff_east_(desc.highest_order_diff_east_),
00098
        highest_order_diff_south_(desc.highest_order_diff_south_),
00099
        highest_order_diff_north_(desc.highest_order_diff_north_),
00100
        west_condition_(desc.west_condition_),
00101
        east condition (desc.east condition ).
00102
        south_condition_(desc.south_condition_),
00103
        north condition (desc.north condition ) {}
00104
00105 mtk::RobinBCDescriptor2D::~RobinBCDescriptor2D() noexcept {}
00106
00107 int mtk::RobinBCDescriptor2D::highest_order_diff_west()
      const noexcept {
00108
00109
       return highest order diff west ;
```

```
00110 }
00111
00112 int mtk::RobinBCDescriptor2D::highest_order_diff_east()
      const noexcept {
00113
00114
        return highest_order_diff_east_;
00115 }
00116
00117 int mtk::RobinBCDescriptor2D::highest_order_diff_south()
      const noexcept {
00118
00119
         return highest_order_diff_south_;
00120 }
00121
00122 int mtk::RobinBCDescriptor2D::highest_order_diff_north()
      const noexcept {
00123
00124
         return highest order diff north ;
00125 }
00126
00127 void mtk::RobinBCDescriptor2D::PushBackWestCoeff(
00128
          mtk::CoefficientFunction1D cw) {
00129
00130
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(cw == nullptr, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(highest_order_diff_west_ > 1,
00131
00132
                               __FILE__, __LINE__, __func__);
00133
00134
00135
00136
        west_coefficients_.push_back(cw);
00137
        highest_order_diff_west_++;
00138
00139 }
0.0140
00141 void mtk::RobinBCDescriptor2D::PushBackEastCoeff(
00142
          mtk::CoefficientFunction1D ce) {
00143
00144
        #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(ce == nullptr, __FILE_, __LINE_, __func_);
mtk::Tools::Prevent(highest_order_diff_east_ > 1,
00145
00146
00147
                               __FILE__, __LINE__, __func__);
00148
         #endif
00149
00150
        east_coefficients_.push_back(ce);
00151
00152
        highest_order_diff_east_++;
00153 }
00154
00155 void mtk::RobinBCDescriptor2D::PushBackSouthCoeff(
00156
          mtk::CoefficientFunction1D cs) {
00157
00158
         #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(cs == nullptr, __FILE_, __LINE__, __func__);
mtk::Tools::Prevent(highest_order_diff_south_ > 1,
00159
00160
00161
                               __FILE__, __LINE__, __func__);
00162
00163
00164
         south_coefficients_.push_back(cs);
00165
00166
        highest_order_diff_south_++;
00167 }
00168
00169 void mtk::RobinBCDescriptor2D::PushBackNorthCoeff(
00170
          mtk::CoefficientFunction1D cn) {
00171
00172
         #ifdef MTK_PERFORM_PREVENTIONS
        mtk::Tools::Prevent(cn == nullptr, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(highest_order_diff_north_ > 1,
00173
00174
00175
                               __FILE__, __LINE__, __func__);
00176
00177
00178
        north coefficients .push back(cn);
00179
00180
        highest_order_diff_north_++;
00181 }
00182
00183 void mtk::RobinBCDescriptor2D::set west condition(
00184
          mtk::Real (*west_condition) (const mtk::Real &yy,
00185
                                          const mtk::Real &tt)) noexcept {
00186
        #ifdef MTK PERFORM PREVENTIONS
00187
```

```
00188
        mtk::Tools::Prevent(west_condition == nullptr, __FILE__, __LINE__, __func__);
00189
00190
00191
        west_condition_ = west_condition;
00192 }
00193
00194 void mtk::RobinBCDescriptor2D::set_east_condition(
00195
        mtk::Real (*east_condition) (const mtk::Real &yy,
00196
                                        const mtk::Real &tt)) noexcept {
00197
        #ifdef MTK_PERFORM_PREVENTIONS
00198
        mtk::Tools::Prevent(east_condition == nullptr, __FILE__, __LINE__, __func__);
00199
00200
        #endif
00202
        east_condition_ = east_condition;
00203 }
00204
00205 void mtk::RobinBCDescriptor2D::set_south_condition(
00206
          mtk::Real (*south_condition) (const mtk::Real &xx,
00207
                                         const mtk::Real &tt)) noexcept {
00208
00209
       #ifdef MTK_PERFORM_PREVENTIONS
00210
       mtk::Tools::Prevent(south_condition == nullptr,
                            __FILE__, __LINE__, __func__);
00211
00212
00213
        south_condition_ = south_condition;
00214
00215 }
00216
00217 void mtk::RobinBCDescriptor2D::set_north_condition(
00218
          mtk::Real (*north_condition)(const mtk::Real &xx,
00219
                                         const mtk::Real &tt)) noexcept {
00220
        #ifdef MTK_PERFORM_PREVENTIONS
0.02.21
        mtk::Tools::Prevent(north_condition == nullptr,
00222
00223
                             __FILE__, __LINE__, __func__);
00224
        #endif
00225
00226
        north_condition_ = north_condition;
00227 }
00228
00229 bool mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryNoSpace
00230
          const mtk::Lap2D &lap,
00231
          const mtk::UniStgGrid2D &grid,
00232
          mtk::DenseMatrix &matrix.
00233
          const mtk::Real &time) const {
00234
00236
00237
        // For the south-west corner:
00238
       auto cc = (south_coefficients_[0])(grid.west_bndy(), time);
00239
        #if MTK_VERBOSE_LEVEL > 2
std::cout << "Matrix has " << matrix.num_rows() << " rows and " <<</pre>
00240
00241
        matrix.num_cols() << " columns." << std::endl; std::cout << "Setting at " << 0 << ' ' << 0 << std::endl;
00242
00243
00244
00245
00246
        matrix.SetValue(0, 0, cc);
00247
00248
       // Compute first centers per dimension.
        auto first_center_x = grid.west_bndy() + grid.delta_x()/
00249
      mtk::kTwo;
00250
00251
        // For each entry on the diagonal (south boundary):
        for (int ii = 0; ii < grid.num_cells_x(); ++ii) {</pre>
          // Evaluate next set spatial coordinates to evaluate the coefficient.
00254
          mtk::Real xx = first_center_x + ii*grid.delta_x();
00255
          // Evaluate and assign the Dirichlet coefficient.
00256
          cc = (south_coefficients_[0])(xx, time);
00257
00258
          #if MTK_VERBOSE_LEVEL > 2
          std::cout << "Setting at " << ii + 1 << ' ' << ii + 1 << std::endl;
00259
00260
          #endif
00261
00262
          matrix.SetValue(ii + 1, ii + 1, cc);
00263
00264
00265
        // For the south-east corner:
00266
        cc = (south_coefficients_[0])(grid.east_bndy(), time);
00267
```

```
00268
        #if MTK_VERBOSE_LEVEL > 2
00269
        std::cout << "Setting at " << grid.num_cells_x() + 1 << ' ' <<
00270
          grid.num_cells_x() + 1 << std::endl;</pre>
00271
00272
00273
        matrix.SetValue(grid.num_cells_x() + 1, grid.num_cells_x() + 1, cc);
00274
00275
        if (highest_order_diff_south_ > 0) {
00276
00278
00280
00281
        return true;
00282 }
00283
00284 bool mtk::RobinBCDescriptor2D::ImposeOnSouthBoundaryWithSpace
00285
          const mtk::Lap2D &lap,
00286
          const mtk::UniStgGrid2D &grid,
00287
          mtk::DenseMatrix &matrix,
00288
          const mtk::Real &time) const {
00289
00291
00294
00295
        // For each entry on the diagonal:
        for (int ii = 0; ii < grid.num_cells_x() + 2; ++ii) {</pre>
00296
          // Evaluate next set spatial coordinates to evaluate the coefficient.
00297
00298
          mtk::Real xx{(grid.discrete_domain_x())[ii]};
00299
          // Evaluate and assign the Dirichlet coefficient.
          mtk::Real cc = (south_coefficients_[0])(xx, time);
00300
00301
          matrix.SetValue(ii, ii, cc);
00302
        }
00303
00304
        if (highest_order_diff_south_ > 0) {
00305
00307
00308
00309
        return true;
00310 }
00311
00312 bool mtk::RobinBCDescriptor2D::ImposeOnNorthBoundaryNoSpace
00313
          const mtk::Lap2D &lap,
          const mtk::UniStgGrid2D &grid,
00314
00315
          mtk::DenseMatrix &matrix,
00316
          const mtk::Real &time) const {
00317
00318
       int north_offset{(grid.num_cells_y() + 1)*(grid.num_cells_x() + 2)};
00319
00321
00322
        // For the north-west corner:
00323
       mtk::Real cc =
00324
          (north_coefficients_[0]) (grid.west_bndy(), time);
00325
00326
        #if MTK_VERBOSE_LEVEL > 2
        std::cout << "Matrix has " << matrix.num_rows() << " rows and " <<
    matrix.num_cols() << " columns." << std::endl;</pre>
00327
00328
00329
        std::cout << "Setting at " << north_offset << ' ' << north_offset <<
00330
          std::endl;
00331
00332
00333
        matrix.SetValue(north_offset, north_offset, cc);
00334
00335
        // Compute first centers per dimension.
00336
        auto first_center_x = grid.west_bndy() + grid.delta_x()/
     mtk::kTwo;
00337
00338
        // For each entry on the diagonal (north boundary):
00339
        for (int ii = 0; ii < grid.num_cells_x(); ++ii) {</pre>
00340
          // Evaluate next set spatial coordinates to evaluate the coefficient.
00341
          mtk::Real xx = first_center_x + ii*grid.delta_x();
00342
          // Evaluate and assign the Dirichlet coefficient.
00343
          cc = (north_coefficients_[0])(xx, time);
00344
00345
          #if MTK VERBOSE LEVEL > 2
          std::cout << "Setting at " << north_offset + ii + 1 << ' ' <<
00346
           north_offset + ii + 1 << std::endl;
00347
00348
          #endif
00349
00350
          matrix.SetValue(north_offset + ii + 1, north_offset + ii + 1, cc);
00351
        }
00352
```

```
00353
        // For the north-east corner:
00354
        cc = (north_coefficients_[0]) (grid.east_bndy(), time);
00355
00356
        #if MTK_VERBOSE_LEVEL > 2
        std::cout << "Setting at " << north_offset + grid.num_cells_x() + 1 <<</pre>
00357
00358
          ' ' << north_offset + grid.num_cells_x() + 1 << std::endl;
00359
00360
00361
        matrix.SetValue(north_offset + grid.num_cells_x() + 1,
                         north_offset + grid.num_cells_x() + 1, cc);
00362
00363
00364
        if (highest_order_diff_north_ > 0) {
00365
00367
00368
00369
        return true;
00370 }
00371
00372 bool mtk::RobinBCDescriptor2D::ImposeOnNorthBoundaryWithSpace
00373
          const mtk::Lap2D &lap,
00374
          const mtk::UniStgGrid2D &grid,
00375
          mtk::DenseMatrix &matrix,
00376
          const mtk::Real &time) const {
00377
00379
00380
        int north_offset{(grid.num_cells_y() + 1)*(grid.num_cells_x() + 2)};
00381
00383
        for (int ii = 0; ii < grid.num_cells_x() + 2; ++ii) {</pre>
00385
          mtk::Real xx{(grid.discrete_domain_x())[ii]};
00387
          mtk::Real cc = (north_coefficients_[0])(xx, time);
00388
          matrix.SetValue(north_offset + ii, north_offset + ii, cc);
00389
00390
00391
        if (highest_order_diff_north_ > 0) {
00392
00394
        }
00395
00396
        return true;
00397 }
00398
00399 bool mtk::RobinBCDescriptor2D::ImposeOnWestBoundaryNoSpace
          const mtk::Lap2D &lap,
00400
00401
          const mtk::UniStgGrid2D &grid,
00402
          mtk::DenseMatrix &matrix.
00403
          const mtk::Real &time) const {
00404
00406
00407
        // For the south-west corner:
00408
        auto cc = (west_coefficients_[0]) (grid.south_bndy(), time);
00409
        #if MTK_VERBOSE_LEVEL > 2
std::cout << "Matrix has " << matrix.num_rows() << " rows and " <<</pre>
00410
00411
        matrix.num_cols() << " columns." << std::endl; std::cout << "Setting at " << 0 << ' ' << 0 << std::endl;
00412
00413
00414
00415
00419
00420
        mtk::Real harmonic_mean = mtk::kOne/matrix.GetValue(0, 0) +
     mtk::kOne/cc;
        harmonic_mean = mtk::kTwo/harmonic_mean;
00421
00422
00423
        matrix.SetValue(0, 0, harmonic_mean);
00424
00425
        int west_offset{grid.num_cells_x() + 1};
00426
00427
        auto first_center_y = grid.south_bndy() + grid.delta_y()/
     mtk::kTwo;
00428
00429
        // For each west entry on the diagonal (west boundary):
00430
        for (int ii = 0; ii < grid.num_cells_y(); ++ii) {</pre>
00431
          // Evaluate next set spatial coordinates to evaluate the coefficient.
          mtk::Real yy = first_center_y + ii*grid.delta_y();
00432
          // Evaluate and assign the Dirichlet coefficient.
00433
00434
          cc = (west_coefficients_[0])(yy, time);
00435
          #if MTK_VERBOSE_LEVEL > 2
00436
          std::cout << "Setting at " << west_offset + ii + 1 << ' ' <<
00437
            west_offset + ii + 1 << std::endl;</pre>
00438
00439
          #endif
```

```
00440
00441
          matrix.SetValue(west_offset + ii + 1, west_offset + ii + 1, cc);
00442
00443
          west offset += grid.num cells x() + 1;
00444
00445
00446
        // For the north-west corner:
00447
        cc = (west_coefficients_[0]) (grid.north_bndy(), time);
00448
00449
        west_offset += grid.num_cells_x() + 1;
        int aux{west_offset};
00450
00451
        #if MTK_VERBOSE_LEVEL > 2
00452
        std::cout << "Setting at " << aux << ' ' << aux << std::endl;
00453
        #endif
00454
00455
       harmonic_mean = mtk::kOne/matrix.GetValue(aux, aux) +
     mtk::kOne/cc;
00456
       harmonic_mean = mtk::kTwo/harmonic_mean;
00457
00458
       matrix.SetValue(aux, aux, harmonic_mean);
00459
00460
       if (highest order diff west > 0) {
00461
00463
        }
00464
00465
        return true;
00466 }
00467
00468 bool mtk::RobinBCDescriptor2D::ImposeOnWestBoundaryWithSpace
00469
          const mtk::Lap2D &lap,
00470
          const mtk::UniStgGrid2D &grid,
00471
          mtk::DenseMatrix &matrix.
00472
          const mtk::Real &time) const {
00473
00475
00476
       int west_offset{grid.num_cells_x() + 1};
00477
        \ensuremath{//} For each west entry on the diagonal:
00478
        for (int ii = 0; ii < grid.num_cells_y() + 2; ++ii) {</pre>
         \ensuremath{//} Evaluate next set spatial coordinates to evaluate the coefficient.
00479
00480
         mtk::Real yy{(grid.discrete_domain_y())[ii]};
00481
          // Evaluate and assign the Dirichlet coefficient.
00482
          mtk::Real cc = (west_coefficients_[0])(yy, time);
00483
         matrix.SetValue(west_offset + ii, west_offset + ii, cc);
00484
         west_offset += grid.num_cells_x() + 1;
00485
00486
00487
        if (highest_order_diff_west_ > 0) {
00488
00490
00491
00492
        return true;
00493 }
00494
00495 bool mtk::RobinBCDescriptor2D::ImposeOnEastBoundaryNoSpace
          const mtk::Lap2D &lap,
00496
00497
          const mtk::UniStgGrid2D &grid,
         mtk::DenseMatrix &matrix,
00498
00499
          const mtk::Real &time) const {
00500
00502
00503
       // For the south-east corner:
00504
       auto cc = (east_coefficients_[0]) (grid.south_bndy(), time);
00505
00506
        int east_offset{grid.num_cells_x() + 1};
        #if MTK_VERBOSE_LEVEL > 2
        std::cout << "Matrix has " << matrix.num_rows() << " rows and " <<</pre>
00508
         matrix.num_cols() << " columns." << std::endl;</pre>
00509
        std::cout << "Setting at " << east_offset << '
                                                        ' << east_offset <<
00510
00511
         std::endl;
00512
        #endif
00513
00514
        mtk::Real harmonic mean =
00515
         mtk::kOne/matrix.GetValue(east_offset,east_offset) +
     mtk::kOne/cc;
00516
       harmonic mean = mtk::kTwo/harmonic mean;
00517
00518
       matrix.SetValue(east offset, east offset, harmonic mean);
00519
00520
        auto first_center_y = grid.south_bndy() + grid.delta_y()/
```

```
mtk::kTwo;
00521
        // For each east entry on the diagonal (east boundary):
00522
00523
        for (int ii = 0; ii < grid.num_cells_y(); ++ii) {</pre>
00524
00525
          east_offset += grid.num_cells_x() + 1;
00526
00527
          // Evaluate next set spatial coordinates to evaluate the coefficient.
00528
          mtk::Real yy = first_center_y + ii*grid.delta_y();
          // Evaluate and assign the Dirichlet coefficient.
00529
          cc = (east_coefficients_[0]) (yy, time);
00530
00531
00532
          #if MTK_VERBOSE_LEVEL > 2
          std::cout << "Setting at " << east_offset + ii + 1 << ' ' <<
00533
00534
            east_offset + ii + 1 << std::endl;</pre>
00535
00536
00537
         matrix.SetValue(east_offset + ii + 1, east_offset + ii + 1, cc);
00538
00539
00540
        // For the north-east corner:
00541
        cc = (east_coefficients_[0]) (grid.north_bndy(), time);
00542
00543
        east_offset += grid.num_cells_x() + 1;
        east_offset += grid.num_cells_x() + 1;
00544
00545
        int aux{east_offset};
00546
        #if MTK VERBOSE LEVEL > 2
        std::cout << "Setting at " << aux << ' ' << aux << std::endl;
00547
00548
        #endif
00549
00550
        harmonic mean =
00551
         mtk::kOne/matrix.GetValue(aux, aux) + mtk::kOne/cc;
00552
        harmonic_mean = mtk::kTwo/harmonic_mean;
00553
00554
        matrix.SetValue(aux, aux, harmonic mean);
00555
00556
        if (highest_order_diff_east_ > 0) {
00557
00559
        }
00560
00561
        return true;
00562 }
00563
00564 bool mtk::RobinBCDescriptor2D::ImposeOnEastBoundaryWithSpace
00565
          const mtk::Lap2D &lap,
00566
          const mtk::UniStgGrid2D &grid,
00567
          mtk::DenseMatrix &matrix,
00568
          const mtk::Real &time) const {
00569
00571
00572
        int east_offset{grid.num_cells_x() + 1};
00573
        // For each west entry on the diagonal:
00574
        for (int ii = 0; ii < grid.num_cells_y() + 2; ++ii) {</pre>
00575
         east_offset += grid.num_cells_x() + 1;
00576
          // Evaluate next set spatial coordinates to evaluate the coefficient.
00577
          mtk::Real yy{(grid.discrete_domain_y())[ii]};
00578
          // Evaluate and assign the arithmetic mean of Dirichlet coefficients.
00579
          mtk::Real cc = (east_coefficients_[0])(yy, time);
00580
          matrix.SetValue(east_offset + ii, east_offset + ii, cc);
00581
00582
00583
        if (highest_order_diff_east_ > 0) {
00584
00586
00587
        return true;
00588
00589 }
00590
00591 bool mtk::RobinBCDescriptor2D::ImposeOnLaplacianMatrix(
00592
       const mtk::Lap2D &lap,
00593
          const mtk::UniStgGrid2D &grid,
00594
         mtk::DenseMatrix &matrix,
00595
          const mtk::Real &time) const {
00596
00597
        #ifdef MTK_PERFORM_PREVENTIONS
00598
       mtk::Tools::Prevent(highest_order_diff_south_ == -1,
       ___FILE__, _LINE__, _func__);
mtk::Tools::Prevent(highest_order_diff_north_ == -1,
00599
00600
00601
                              _FILE__, __LINE__, __func__);
00602
        mtk::Tools::Prevent(highest_order_diff_west_ == -1,
```

```
00603
                                  _FILE__, __LINE__, __func__);
00604
         mtk::Tools::Prevent(highest_order_diff_east_ == -1,
00605
                                  _FILE__, __LINE__, __func__);
         mtk::Tools::Prevent(grid.nature() != mtk::SCALAR,
00606
        mtk::Tools::Prevent(grid.num_cells_x() == 0, __FILE__, __LINE__, __func__);

mtk::Tools::Prevent(grid.num_cells_x() == 0, __FILE__, __LINE__, __func__);
00607
00608
         mtk::Tools::Prevent(grid.num_cells_y() == 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(matrix.num_rows() == 0, __FILE__, __LINE__, __func__);
00609
00610
         mtk::Tools::Prevent(matrix.num_cols() == 0, __FILE__, __LINE__, __func__);
00611
00612
         #endif
00613
00616
00617
         bool success{true};
00618
00619
         if (!grid.Bound()) {
00620
          success = ImposeOnSouthBoundaryNoSpace(lap, grid, matrix, time);
00621
           #ifdef MTK_PERFORM_PREVENTIONS
00622
           if (!success) {
00623
             return false;
00624
00625
           #endif
00626
           success = ImposeOnNorthBoundaryNoSpace(lap, grid, matrix, time);
00627
           #ifdef MTK_PERFORM_PREVENTIONS
00628
           if (!success) {
00629
             return false:
00630
00631
           #endif
           success = ImposeOnWestBoundaryNoSpace(lap, grid, matrix, time);
00632
           #ifdef MTK_PERFORM_PREVENTIONS
00633
00634
           if (!success) {
00635
             return false;
00636
00637
           #endif
           success = ImposeOnEastBoundaryNoSpace(lap, grid, matrix, time);
00638
           #ifdef MTK_PERFORM_PREVENTIONS
00639
00640
           if (!success) {
00641
             return false;
00642
00643
           #endif
00644
         } else {
00645
           success = ImposeOnSouthBoundaryWithSpace(lap, grid, matrix, time);
00646
           #ifdef MTK_PERFORM_PREVENTIONS
00647
           if (!success) {
00648
             return false;
00649
00650
           #endif
00651
           success = ImposeOnNorthBoundaryWithSpace(lap, grid, matrix, time);
00652
           #ifdef MTK_PERFORM_PREVENTIONS
00653
           if (!success) {
00654
             return false;
00655
00656
           #endif
00657
           success = ImposeOnWestBoundaryWithSpace(lap, grid, matrix, time);
00658
           #ifdef MTK_PERFORM_PREVENTIONS
00659
           if (!success) {
00660
             return false;
00661
00662
           success = ImposeOnEastBoundaryWithSpace(lap, grid, matrix, time);
00663
           #ifdef MTK_PERFORM_PREVENTIONS
00664
00665
           if (!success) {
00666
             return false;
00667
00668
           #endif
00669
00670
00671
         return success;
00672 }
00673
00674 void mtk::RobinBCDescriptor2D::ImposeOnGrid(
00675
        mtk::UniStgGrid2D &grid,
00676
           const mtk::Real &time) const {
00677
00678
         #ifdef MTK PERFORM PREVENTIONS
00679
        mtk::Tools::Prevent(grid.num_cells_x() == 0, __FILE__, __LINE__, __func__);
        mtk::Tools::Prevent(grid.num_cells_y() == 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(west_condition_ == nullptr, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(east_condition_ == nullptr, __FILE__, __LINE__, __func__);
00680
00681
00682
00683
        mtk::Tools::Prevent(south_condition_ == nullptr,
        __FILE_, _LINE_, _func_);
mtk::Tools::Prevent(north_condition_ == nullptr,
00684
00685
```

```
00686
                             __FILE__, __LINE__, __func__);
00687
        #endif
00688
00690
        if (grid.nature() == mtk::SCALAR) {
00691
00693
00695
          mtk::Real xx = grid.west_bndy();
00696
          (grid.discrete_field())[0] = south_condition_(xx, time);
00697
00699
          xx = xx + grid.delta_x()/mtk::kTwo;
00700
          // For every point on the south boundary:
00701
          for (int ii = 0; ii < grid.num_cells_x(); ++ii) {</pre>
00702
            (grid.discrete_field())[ii + 1] =
00703
              south_condition_(xx + ii*grid.delta_x(), time);
00704
00705
00707
          xx = grid.east bndv();
00708
          (grid.discrete_field())[grid.num_cells_x() + 1] =
00709
            south_condition_(xx, time);
00710
00712
00714
          xx = grid.west_bndy();
00715
          int north_offset{(grid.num_cells_y() + 1)*(grid.num_cells_x() + 2)};
00716
          (grid.discrete_field())[north_offset] = north_condition_(xx, time);
00717
00719
          xx = xx + grid.delta_x()/mtk::kTwo;
00720
          for (int ii = 0; ii < grid.num_cells_x(); ++ii) {</pre>
            (grid.discrete_field())[north_offset + ii + 1] =
00721
00722
              \verb|north_condition_(xx + ii*grid.delta_x(), time);|\\
00723
00724
00726
          xx = grid.east_bndy();
00727
          (grid.discrete_field())[north_offset + grid.num_cells_x() + 1] =
00728
              north_condition_(xx, time);
00729
00731
00735
          mtk::Real yy = grid.south_bndy();
00736
          (grid.discrete_field())[0] =
00737
            ((grid.discrete_field())[0] + west_condition_(yy, time))/
00738
00740
          int west_offset{grid.num_cells_x() + 1 + 1};
00741
          yy = yy + grid.delta_y()/mtk::kTwo;
00742
          for (int ii = 0; ii < grid.num_cells_y(); ++ii) {</pre>
            #if MTK_VERBOSE_LEVEL > 2
00743
            std::cout << "Adding on " << west_offset << "-th position." << std::endl;
00744
00745
            #endif
00746
            (grid.discrete_field())[west_offset] =
00747
              west_condition_(yy + ii*grid.delta_y(), time);
00748
            west_offset += grid.num_cells_x() + 1 + 1;
00749
00750
00752
          yy = grid.north_bndy();
00753
          north_offset = (grid.num_cells_y() + 1)*(grid.num_cells_x() + 2);
00754
          (grid.discrete_field())[north_offset] =
00755
            ((grid.discrete_field())[north_offset] + west_condition_(yy, time))/
00756
              mtk::kTwo;
00757
00759
00761
          yy = grid.south_bndy();
00762
          int east_offset{grid.num_cells_x() + 1};
00763
          (grid.discrete_field())[east_offset] =
00764
            ((grid.discrete_field())[east_offset] + east_condition_(yy, time))/
              mtk::kTwo;
00765
00766
00768
          yy = yy + grid.delta_y()/mtk::kTwo;
00769
          for (int ii = 0; ii < grid.num_cells_y(); ++ii) {</pre>
00770
            east_offset += grid.num_cells_x() + 1 + 1;
00771
            #if MTK_VERBOSE_LEVEL > 2
00772
            std::cout << "Adding on " << east_offset << "-th position." << std::endl;</pre>
00773
            #endif
00774
            (grid.discrete field())[east offset] =
              east_condition_(yy + ii*grid.delta_y(), time);
00775
00776
00777
00779
          yy = grid.north_bndv();
00780
          (grid.discrete_field())[north_offset + grid.num_cells_x() + 1] =
            ((grid.discrete_field())[north_offset + grid.num_cells_x() + 1] +
00781
00782
            east_condition_(yy, time))/mtk::kTwo;
00783
00784
       } else {
```

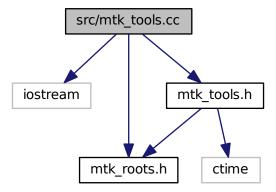
```
00785
00787
00789 }
```

# 17.83 src/mtk\_tools.cc File Reference

Implements a execution tool manager class.

```
#include <iostream>
#include "mtk_roots.h"
#include "mtk_tools.h"
```

Include dependency graph for mtk\_tools.cc:



## 17.83.1 Detailed Description

Basic tools to ensure execution correctness.

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_tools.cc.

# 17.84 mtk tools.cc

```
00001 00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State 00012 University. All rights reserved.
00013 00014 Redistribution and use in source and binary forms, with or without modification, 00015 are permitted provided that the following conditions are met: 00016 00016 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
```

```
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00025
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00043
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE 00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES 00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #include <iostream>
00057
00058 #include "mtk_roots.h"
00059 #include "mtk tools.h'
00060
00061 void mtk::Tools::Prevent(const bool condition,
00062
                                const char *const fname,
                                 int lineno,
00063
00064
                                 const char *const fxname) noexcept {
00065
00067
        if (lineno < 1) {</pre>
        std::cerr << __FILE__ << ": " << "Incorrect parameter at line " << __LINE__ - 2 << " (" << __func__ << ")" << std::endl;
00068
00069
00070
          exit(EXIT_FAILURE);
00071
00072
00073
       if (condition) {
          std::cerr << fname << ": " << "Incorrect parameter at line " <<
00074
          lineno << " (" << fxname << ")" << std::endl;
00075
00076
          exit(EXIT_FAILURE);
00077
00078 }
00079
00081
00082 int mtk::Tools::test number; // Used to control the correctness of the test.
00083
00084 mtk::Real mtk::Tools::duration_; // Duration of the current test.
00085
00086 clock_t mtk::Tools::begin_time_; // Used to time tests.
00087
00088 void mtk::Tools::BeginUnitTestNo(const int &nn) noexcept {
00089
00090
        #if MTK_PERFORM_PREVENTIONS
00091
        mtk::Tools::Prevent(nn <= 0, __FILE__, __LINE__, __func__);</pre>
00092
        #endif
00093
00094
        test number = nn;
00095
        std::cout << "Beginning test " << nn << "." << std::endl;
00096
00097
        begin_time_ = clock();
00098 }
00099
00100 void mtk::Tools::EndUnitTestNo(const int &nn) noexcept {
```

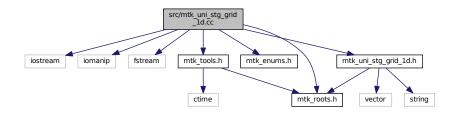
```
00101
00102
        #if MTK_PERFORM_PREVENTIONS
00103
       mtk::Tools::Prevent(test_number_ != nn, __FILE__, __LINE__, __func__);
00104
00105
00106
       duration_ = mtk::Real(clock() - begin_time_)/CLOCKS_PER_SEC;
00107 }
00108
00109 void mtk::Tools::Assert(const bool &condition) noexcept {
00110
       if (condition)
00112
        std::cout << "Test " << test_number_ << ": PASSED in " << duration_ <<
00113
            " s." << std::endl;
00114
      } else {
        std::cout << "Test " << test_number_ << ": FAILED in " << duration_ <<
00115
            " s." << std::endl;
00117
00118 }
```

# 17.85 src/mtk\_uni\_stg\_grid\_1d.cc File Reference

Implementation of an 1D uniform staggered grid.

```
#include <iostream>
#include <iomanip>
#include <fstream>
#include "mtk_roots.h"
#include "mtk_enums.h"
#include "mtk_tools.h"
#include "mtk_uni_stg_grid_1d.h"
```

Include dependency graph for mtk\_uni\_stg\_grid\_1d.cc:



#### **Namespaces**

• mtk

Mimetic Methods Toolkit namespace.

### **Functions**

• std::ostream & mtk::operator<< (std::ostream &stream, mtk::UniStgGrid1D &in)

### 17.85.1 Detailed Description

Implementation of an 1D uniform staggered grid.

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_uni\_stg\_grid\_1d.cc.

## 17.86 mtk\_uni\_stg\_grid\_1d.cc

```
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00025
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00029
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00037
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00043
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #include <iostream>
00057 #include <iomanip>
00058 #include <fstream>
00060 #include "mtk_roots.h"
00061 #include "mtk_enums.h"
00062 #include "mtk_tools.h'
00063
00064 #include "mtk_uni_stg_grid_ld.h"
00065
00066 namespace mtk {
00067
00068 std::ostream& operator <<(std::ostream &stream, mtk::UniStgGridlD &in) {
00069
        stream << '[' << in.west_bndy_x_ << ':' << in.num_cells_x_ << ':' << in.east_bndy_x_ << "] = " << std::endl << std::endl;
00070
00071
00072
00074
00075
        stream << "x:":
        for (unsigned int ii = 0; ii < in.discrete_domain_x_.size(); ++ii) {</pre>
00076
00077
          stream << std::setw(10) << in.discrete_domain_x_[ii];</pre>
```

```
00078
00079
        stream << std::endl;
00080
00082
00083
        if (in.nature_ == mtk::SCALAR) {
00084
         stream << "u:";
00085
00086
        else {
00087
         stream << "v:";
00088
00089
        for (unsigned int ii = 0; ii < in.discrete_field_.size(); ++ii) {</pre>
00090
         stream << std::setw(10) << in.discrete_field_[ii];</pre>
00091
00092
00093
        stream << std::endl;
00094
00095
       return stream:
00096 }
00097 }
00098
00099 mtk::UniStgGrid1D::UniStgGrid1D():
00100
          nature ().
00101
          discrete_domain_x_(),
00102
          discrete_field_(),
00103
          west_bndy_x_(),
          east_bndy_x_(),
00104
00105
          num_cells_x_(),
00106
          delta_x_() {}
00107
00108 mtk::UniStgGrid1D::UniStgGrid1D(const
      UniStqGrid1D &grid):
00109
          nature_(grid.nature_),
00110
          west_bndy_x_(grid.west_bndy_x_),
00111
          east_bndy_x_(grid.east_bndy_x_),
00112
          num_cells_x_(grid.num_cells_x_),
00113
          delta_x_(grid.delta_x_) {
00114
00115
          std::copy(grid.discrete_domain_x_.begin(),
00116
                     grid.discrete_domain_x_.begin() + grid.
     discrete_domain_x_.size(),
00117
                     discrete_domain_x_.begin());
00118
00119
          std::copy(grid.discrete_field_.begin(),
00120
                     grid.discrete_field_.begin() + grid.discrete_field_.size(),
00121
                     discrete_field_.begin());
00122 }
00123
00124 mtk::UniStgGrid1D::UniStgGrid1D(const Real &west_bndy_x,
00125
                                        const Real &east_bndy_x,
00126
                                         const int &num_cells_x,
00127
                                         const mtk::FieldNature &nature) {
00128
00129
        #ifdef MTK_PERFORM_PREVENTIONS
00130
        mtk::Tools::Prevent(west_bndy_x < mtk::kZero, __FILE__, __LINE__, __func__);</pre>
        mtk::Tools::Prevent(east_bndy_x < mtk::kZero, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(east_bndy_x <= west_bndy_x, __FILE__, __LINE__, __func__);</pre>
00131
00132
00133
        mtk::Tools::Prevent(num_cells_x < 0, __FILE__, __LINE__, __func__);</pre>
00134
        #endif
00135
00136
       nature_ = nature;
       west_bndy_x_ = west_bndy_x;
east_bndy_x_ = east_bndy_x;
00137
00138
00139
       num_cells_x_ = num_cells_x;
00140
00141
        delta_x_ = (east_bndy_x - west_bndy_x)/((mtk::Real) num_cells_x);
00142 }
00144 mtk::UniStgGrid1D::~UniStgGrid1D() {}
00145
00146 mtk::Real mtk::UniStgGrid1D::west_bndy_x() const {
00147
00148
        return west_bndy_x_;
00149 }
00150
00151 mtk::Real mtk::UniStgGrid1D::east_bndy_x() const {
00152
00153
        return east bndv x ;
00154 }
00155
00156 mtk::Real mtk::UniStqGrid1D::delta x() const {
00157
```

```
00158
       return delta_x_;
00159 }
00160
00161 const mtk::Real *mtk::UniStgGrid1D::discrete_domain_x() const
00162
00163
        return discrete_domain_x_.data();
00164 }
00165
00166 mtk::Real *mtk::UniStgGrid1D::discrete_field() {
00168
        return discrete_field_.data();
00169 }
00170
00171 int mtk::UniStgGrid1D::num_cells_x() const {
00172
00173
       return num cells x :
00174 }
00175
00176 void mtk::UniStgGrid1D::BindScalarField(
00177
         mtk::Real (*ScalarField) (const mtk::Real &xx)) {
00178
00179
        #ifdef MTK PERFORM PREVENTIONS
00180
       mtk::Tools::Prevent(nature_ == mtk::VECTOR, __FILE__, __LINE__, __func__);
00181
        #endif
00182
00184
00185
       discrete_domain_x_.reserve(num_cells_x_ + 2);
00186
00187
        discrete_domain_x_.push_back(west_bndy_x_);
00188
        #ifdef MTK_PRECISION_DOUBLE
00189
        auto first_center = west_bndy_x_ + delta_x_/2.0;
00190
        #else
00191
        auto first_center = west_bndy_x_ + delta_x_/2.0f;
00192
        #endif
00193
        discrete_domain_x_.push_back(first_center);
00194
        for (auto ii = 1; ii < num_cells_x_; ++ii) {</pre>
00195
          discrete_domain_x_.push_back(first_center + ii*delta_x_);
00196
00197
        discrete_domain_x_.push_back(east_bndy_x_);
00198
00200
00201
        discrete_field_.reserve(num_cells_x_ + 2);
00202
00203
        discrete_field_.push_back(ScalarField(west_bndy_x_));
00204
00205
        discrete_field_.push_back(ScalarField(first_center));
00206
        for (auto ii = 1; ii < num_cells_x_; ++ii) {</pre>
00207
          discrete_field_.push_back(ScalarField(first_center + ii*delta_x_));
00208
00209
        discrete_field_.push_back(ScalarField(east_bndy_x_));
00210 }
00211
00212 void mtk::UniStgGrid1D::BindVectorField(
00213
         mtk::Real (*VectorField) (mtk::Real xx)) {
00214
00215
        #ifdef MTK_PERFORM_PREVENTIONS
00216
        mtk::Tools::Prevent(nature_ == mtk::SCALAR, __FILE__, __LINE__, __func__);
00217
00218
00220
00221
        discrete_domain_x_.reserve(num_cells_x_ + 1);
00222
00223
        discrete domain x .push back (west bndy x );
        for (auto ii = 1; ii < num_cells_x_; ++ii) {</pre>
00224
00225
          discrete_domain_x_.push_back(west_bndy_x_ + ii*delta_x_);
00226
00227
        discrete_domain_x_.push_back(east_bndy_x_);
00228
00230
00231
       discrete_field_.reserve(num_cells_x_ + 1);
00232
00233
        discrete_field_.push_back(VectorField(west_bndy_x_));
00234
        for (auto ii = 1; ii < num cells x ; ++ii) {</pre>
00235
          discrete_field_.push_back(VectorField(west_bndy_x_ + ii*delta_x_));
00236
00237
        discrete field .push back(VectorField(east bndy x ));
00238 }
00239
00240 bool mtk::UniStgGrid1D::WriteToFile(std::string filename,
00241
                                           std::string space_name,
```

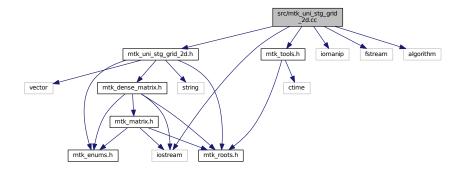
```
00242
                                                 std::string field_name) const {
00243
00244
         std::ofstream output_dat_file; // Output file.
00245
00246
         output_dat_file.open(filename);
00247
00248
         if (!output_dat_file.is_open()) {
00249
           return false;
00250
00251
00252
         output_dat_file << "# " << space_name << ' ' << field_name << std::endl;</pre>
        for (unsigned int ii = 0; ii < discrete_domain_x_.size(); ++ii) {
  output_dat_file << discrete_domain_x_[ii] << ' ' << discrete_field_[ii] <</pre>
00253
00254
00255
             std::endl;
00256
00257
00258
        output_dat_file.close();
00259
00260
        return true;
00261 }
```

# 17.87 src/mtk\_uni\_stg\_grid\_2d.cc File Reference

Implementation of a 2D uniform staggered grid.

```
#include <iostream>
#include <iomanip>
#include <fstream>
#include <algorithm>
#include "mtk_tools.h"
#include "mtk_uni_stg_grid_2d.h"
```

Include dependency graph for mtk uni stg grid 2d.cc:



#### **Namespaces**

mtk

Mimetic Methods Toolkit namespace.

#### **Functions**

std::ostream & mtk::operator<< (std::ostream &stream, mtk::UniStgGrid2D &in)</li>

### 17.87.1 Detailed Description

Implementation of a 2D uniform staggered grid.

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk uni stg grid 2d.cc.

# 17.88 mtk\_uni\_stg\_grid\_2d.cc

```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00016
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00025
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00029
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00037
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00043
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00056 #include <iostream>
00057 #include <iomanip>
00058 #include <fstream>
00060 #include <algorithm>
00061
00062 #include "mtk_tools.h"
00063 #include "mtk_uni_stg_grid_2d.h"
00064
00065 namespace mtk {
00066
00067 std::ostream& operator <<(std::ostream &stream, mtk::UniStgGrid2D &in) {
00068
00069
       stream << '[' << in.west_bndy_ << ':' << in.num_cells_x_ << ':' <<
```

```
00070
        in.east_bndy_ << "] x ";
00071
00072
         stream << '[' << in.south_bndy_ << ':' << in.num_cells_y_ << ':' <<
00073
        in.north_bndy_ << "] = " << std::endl << std::endl;
00074
00076
00077
00078
         for (unsigned int ii = 0; ii < in.discrete_domain_x_.size(); ++ii) {</pre>
00079
          stream << std::setw(10) << in.discrete_domain_x_[ii];</pre>
08000
00081
        stream << std::endl;</pre>
00082
00083
        stream << "y:";
        for (unsigned int ii = 0; ii < in.discrete_domain_y_.size(); ++ii) {</pre>
00084
00085
          stream << std::setw(10) << in.discrete_domain_y_[ii];</pre>
00086
00087
        stream << std::endl;
00088
00090
00091
        if (in.nature_ == mtk::SCALAR) {
          stream << "u:" << std::endl;
00092
           if (in.discrete_field_.size() > 0) {
00093
00094
             for (int ii = 0; ii < in.num_cells_x_ + 2; ++ii) {</pre>
00095
               for (int jj = 0; jj < in.num_cells_y_ + 2; ++jj) {</pre>
00096
                 stream << std::setw(10) << in.discrete_field_[ii*in.</pre>
      num_cells_y_ + jj];
00097
00098
               stream << std::endl;
00099
            }
00100
00101
        } else {
00102
00103
          int mm{in.num_cells_x_};
          int nn{in.num_cells_y_};
00104
00105
          int p_offset\{nn*(mm + 1) - 1\};
00106
           stream << "p(x,y):" << std::endl;
00107
           for (int ii = 0; ii < nn; ++ii)</pre>
00108
             for (int jj = 0; jj < mm + 1; ++jj) {
00109
               stream << std::setw(10) << in.discrete_field_[ii*(mm + 1) + jj];</pre>
00110
00111
00112
             stream << std::endl;</pre>
00113
00114
           stream << std::endl;
00115
00116
           stream << "q(x,y):" << std::endl;
00117
           for (int ii = 0; ii < nn + 1; ++ii) {</pre>
00118
             for (int jj = 0; jj < mm; ++jj) {</pre>
00119
               stream << std::setw(10) <<
00120
                 in.discrete_field_[p_offset + ii*mm + jj];
00121
00122
             stream << std::endl;</pre>
00123
00124
          stream << std::endl;
00125
00126
00127
        return stream;
00128 }
00129 }
00130
00131 mtk::UniStgGrid2D::UniStgGrid2D():
00132
           discrete_domain_x_(),
00133
           discrete_domain_y_(),
00134
          discrete_field_(),
00135
          nature_(),
00136
           west_bndy_(),
00137
           east_bndy_(),
00138
          num_cells_x_(),
00139
          delta_x_(),
00140
           south_bndy_(),
00141
          north_bndy_(),
          num_cells_y_(),
00142
00143
          delta_y_()  {}
00144
00145 mtk::UniStgGrid2D::UniStgGrid2D(const
      UniStgGrid2D &grid):
00146
          nature (grid.nature ),
          west_bndy_(grid.west_bndy_),
east_bndy_(grid.east_bndy_),
00147
00148
00149
           \label{local_num_cells_x_(grid.num_cells_x_),} num\_cells\_x\_(grid.num\_cells\_x\_),
00150
          delta_x_(grid.delta_x_),
```

```
00151
           south_bndy_(grid.south_bndy_),
00152
           north_bndy_(grid.north_bndy_),
00153
           num_cells_y_(grid.num_cells_y_),
00154
           delta_y_(grid.delta_y_) {
00155
00156
           std::copy(grid.discrete_domain_x_.begin(),
00157
                      grid.discrete_domain_x_.begin() + grid.
      discrete_domain_x_.size(),
00158
                      discrete_domain_x_.begin());
00159
00160
           std::copy(grid.discrete_domain_y_.begin(),
                     grid.discrete_domain_y_.begin() + grid.
00161
      discrete_domain_y_.size(),
00162
                     discrete_domain_y_.begin());
00163
          std::copy(grid.discrete_field_.begin(),
00165
                      grid.discrete_field_.begin() + grid.discrete_field_.size(),
00166
                      discrete_field_.begin());
00167 }
00168
00169 mtk::UniStqGrid2D::UniStqGrid2D(const Real &west bndy,
00170
                                          const Real &east bndv.
00171
                                          const int &num cells x,
00172
                                          const Real &south bndv.
00173
                                          const Real &north bndv.
00174
                                          const int &num_cells_y,
00175
                                          const mtk::FieldNature &nature) {
00176
00177
        #ifdef MTK PERFORM PREVENTIONS
00178
        mtk::Tools::Prevent(west_bndy < mtk::kZero, __FILE__, __LINE__, __func__);</pre>
00179
        mtk::Tools::Prevent(east_bndy < mtk::kZero, __FILE__, __LINE__, __func__);</pre>
00180
        mtk::Tools::Prevent(east_bndy <= west_bndy, __FILE__, __LINE__, __func__);</pre>
        mtk::Tools::Prevent(num_cells_x < 0, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(south_bndy < mtk::kZero, __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(north_bndy < mtk::kZero, __FILE__, __LINE__, __func__);</pre>
00181
00182
00183
        mtk::Tools::Prevent(north_bndy <= south_bndy,</pre>
00184
        __FILE__, __LINE__, __func__);
mtk::Tools::Prevent(num_cells_y < 0, __FILE__, __LINE__, __func__);
00185
00186
00187
        #endif
00188
00189
        nature_ = nature;
00190
        west_bndy_ = west_bndy;
east_bndy_ = east_bndy;
00191
00192
        num_cells_x_ = num_cells_x;
00193
00194
        south_bndy_ = south_bndy;
north_bndy_ = north_bndy;
00195
00196
00197
        num_cells_y_ = num_cells_y;
00198
00199
        delta_x_ = (east_bndy_ - west_bndy_)/((mtk::Real) num_cells_x);
00200
        delta_y_ = (north_bndy_ - south_bndy_)/((mtk::Real) num_cells_y);
00201 }
00202
00203 mtk::UniStgGrid2D::~UniStgGrid2D() {}
00204
00205 mtk::FieldNature mtk::UniStgGrid2D::nature() const {
00206
00207
        return nature_;
00208 }
00209
00210 mtk::Real mtk::UniStgGrid2D::west_bndy() const {
00211
00212
        return west bndy ;
00213 }
00214
00215 mtk::Real mtk::UniStgGrid2D::east_bndy() const {
00216
00217
         return east bndy ;
00218 }
00219
00220 int mtk::UniStgGrid2D::num_cells_x() const {
00221
00222
        return num_cells_x_;
00223 }
00224
00225 mtk::Real mtk::UniStgGrid2D::delta_x() const {
00226
00227
         return delta_x_;
00228 }
00229
```

```
00230 const mtk::Real* mtk::UniStgGrid2D::discrete_domain_x() const
00231
00232
        return discrete_domain_x_.data();
00233 }
00234
00235 mtk::Real mtk::UniStgGrid2D::south_bndy() const {
00236
00237
       return south_bndy_;
00238 }
00239
00240 mtk::Real mtk::UniStgGrid2D::north_bndy() const {
00241
00242
        return north_bndy_;
00243 }
00244
00245 int mtk::UniStgGrid2D::num_cells_y() const {
00246
00247
        return num_cells_y_;
00248 }
00249
00250 mtk::Real mtk::UniStgGrid2D::delta_y() const {
00251
00252
        return delta v :
00253 }
00254
00255 bool mtk::UniStqGrid2D::Bound() const {
00256
00257
        return discrete_field_.size() != 0;
00258 }
00259
00260 const mtk::Real* mtk::UniStgGrid2D::discrete_domain_y() const
00261
00262
        return discrete_domain_y_.data();
00263 }
00264
00265 mtk::Real* mtk::UniStgGrid2D::discrete_field() {
00266
00267
        return discrete_field_.data();
00268 }
00269
00270 int mtk::UniStgGrid2D::Size() const {
00271
00272
        return discrete_field_.size();
00273 }
00274
00275 void mtk::UniStgGrid2D::BindScalarField(
00276
         Real (*ScalarField) (const Real &xx, const Real &yy)) {
00277
00278
       #ifdef MTK_PERFORM_PREVENTIONS
00279
        mtk::Tools::Prevent(nature_ != mtk::SCALAR, __FILE__, __LINE__, __func__);
00280
00281
00283
00284
       discrete_domain_x_.reserve(num_cells_x_ + 2);
00285
00286
        discrete_domain_x_.push_back(west_bndy_);
00287
        #ifdef MTK_PRECISION_DOUBLE
00288
        auto first_center = west_bndy_ + delta_x_/2.0;
        #else
00289
00290
        auto first_center = west_bndy_ + delta_x_/2.0f;
00291
        #endif
00292
        discrete_domain_x_.push_back(first_center);
00293
        for (auto ii = 1; ii < num_cells_x_; ++ii) {</pre>
00294
         discrete_domain_x_.push_back(first_center + ii*delta_x_);
00295
00296
        discrete_domain_x_.push_back(east_bndy_);
00297
00299
00300
       discrete domain v .reserve(num cells v + 2);
00301
00302
        discrete_domain_y_.push_back(south_bndy_);
00303
        #ifdef MTK_PRECISION_DOUBLE
00304
        first_center = south_bndy_ + delta_x_/2.0;
00305
        #else
        first_center = south_bndy_ + delta_x_/2.0f;
00306
00307
        #endif
00308
        discrete_domain_y_.push_back(first_center);
00309
        for (auto ii = 1; ii < num_cells_y_; ++ii) {</pre>
00310
         discrete_domain_y_.push_back(first_center + ii*delta_y_);
```

```
00311
00312
        discrete_domain_y_.push_back(north_bndy_);
00313
00315
00316
        discrete_field_.reserve((num_cells_x_ + 2)*(num_cells_y_ + 2));
00317
00318
        for (int ii = 0; ii < num_cells_y_ + 2; ++ii) {</pre>
00319
         for (int jj = 0; jj < num_cells_x_ + 2; ++jj) {</pre>
00320
            #if MTK_VERBOSE_LEVEL >
            std::cout << "Pushing value for x = " << discrete_domain_x_[jj] <<</pre>
              " y = " << discrete_domain_y_[ii] << std::endl;</pre>
00322
00323
00324
            discrete_field_.push_back(ScalarField(discrete_domain_x_[jj],
00325
                                                    discrete_domain_y_[ii]));
00326
00327
00328 }
00329
00330 void mtk::UniStgGrid2D::BindVectorFieldPComponent(
00331 mtk::Real (*VectorField) (const mtk::Real &xx, const
     mtk::Real &yy)) {
00332
00333
        int mm{num cells x };
00334
        int nn{num_cells_y_};
00335
        int total{nn*(mm + 1) + mm*(nn + 1)};
00336
00337
        #ifdef MTK_PRECISION_DOUBLE
00338
        double half_delta_x{delta_x_/2.0};
00339
00340
        double half_delta_y{delta_y_/2.0};
00341
        #else
00342
        float half_delta_x{delta_x_/2.0f};
00343
        float half_delta_y{delta_y_/2.0f};
00344
        #endif
00345
00347
00348
        // We need every data point of the discrete domain; i.e. we need all the
00349
        \ensuremath{//} nodes and all the centers. There are mm centers for the x direction, and
        \ensuremath{//} nn centers for the y direction. Since there is one node per center, that
00351
        // amounts to 2 \star mm. If we finally consider the final boundary node, it
00352
        // amounts to a total of 2*mm + 1 for the x direction. Analogously, for the
00353
        // y direction, this amounts to 2*nn + 1.
00354
00355
        discrete_domain_x_.reserve(2*mm + 1);
00356
00357
        discrete_domain_x_.push_back(west_bndy_);
00358
        for (int ii = 1; ii < (2*mm + 1); ++ii) {
00359
          discrete_domain_x_.push_back(west_bndy_ + ii*half_delta_x);
00360
00361
00363
00364
        discrete_domain_y_.reserve(2*nn + 1);
00365
00366
        discrete_domain_y_.push_back(south_bndy_);
00367
        for (int ii = 1; ii < (2*nn + 1); ++ii) {
00368
          discrete_domain_y_.push_back(south_bndy_ + ii*half_delta_y);
00369
00370
00372
00373
       discrete_field_.reserve(total);
00374
00375
        // For each y-center.
00376
        for (int ii = 1; ii < 2*nn + 1; ii += 2) {
00377
00378
          // Bind all of the x-nodes for this y-center.
00379
          for (int jj = 0; jj < 2*mm + 1; jj += 2)
            discrete_field_.push_back(VectorField(discrete_domain_x_[jj],
00380
00381
                                                    discrete_domain_y_[ii]));
00382
00383
            #if MTK_VERBOSE_LEVEL > 6
00384
            std::cout << "Binding v at x = " << discrete_domain_x_[jj] << " y = " <<
00385
              discrete_domain_y_[ii] << " = " <<
00386
              VectorField(discrete_domain_x_[jj], discrete_domain_y_[ii]) << std::endl;</pre>
00387
            #endif
00388
00389
        #if MTK VERBOSE LEVEL > 6
00390
00391
        std::cout << std::endl;
00392
        #endif
00393 }
00394
```

```
00395 void mtk::UniStgGrid2D::BindVectorFieldQComponent(
       mtk::Real (*VectorField) (const mtk::Real &xx, const
      mtk::Real &yy)) {
00397
00398
        int mm{num_cells_x_};
00399
        int nn{num_cells_y_};
00400
00402
00403
       // For each y-node.
       for (int ii = 0; ii < 2*nn + 1; ii += 2) {
00404
00405
00406
          // Bind all of the x-center for this y-node.
00407
          for (int jj = 1; jj < 2*mm + 1; jj += 2) {
00408
            discrete_field_.push_back(VectorField(discrete_domain_x_[jj],
00409
                                                    discrete_domain_y_[ii]));
00410
00411
            #if MTK_VERBOSE_LEVEL > 6
            std::cout << "Binding v at x = " << discrete_domain_x_[jj] << " y = " <<
00412
              discrete_domain_y_[ii] << " = " <<
00413
00414
              VectorField(discrete_domain_x_[jj], discrete_domain_y_[ii]) << std::endl;</pre>
00415
            #endif
00416
         }
00417
00418
        #if MTK_VERBOSE_LEVEL > 6
00419
        std::cout << std::endl;
00420
        #endif
00421 }
00422
00423 void mtk::UniStgGrid2D::BindVectorField(
        Real (*VectorFieldPComponent) (const Real &xx, const Real &yy),
00424
00425
        Real (*VectorFieldQComponent)(const Real &xx, const Real &yy)) {
00426
00427
        #ifdef MTK PERFORM PREVENTIONS
        mtk::Tools::Prevent(nature_ != mtk::VECTOR, __FILE__, __LINE__, __func__);
00428
00429
        #endif
00430
00431
        BindVectorFieldPComponent(VectorFieldPComponent);
00432
        BindVectorFieldQComponent(VectorFieldQComponent);
00433 }
00434
00435 bool mtk::UniStgGrid2D::WriteToFile(std::string filename,
00436
                                            std::string space_name_x,
00437
                                            std::string space_name_y,
00438
                                           std::string field_name) const {
00439
00440
        std::ofstream output_dat_file; // Output file.
00441
00442
        output_dat_file.open(filename);
00443
00444
        if (!output_dat_file.is_open()) {
00445
         return false;
00446
00447
00448
        if (nature_ == mtk::SCALAR) {
00449
        output_dat_file << "# " << space_name_x << ' ' << space_name_y << ' ' <<
00450
            field_name << std::endl;</pre>
00451
00452
          int idx{};
00453
          for (unsigned int ii = 0; ii < discrete_domain_y_.size(); ++ii) {</pre>
            for (unsigned int jj = 0; jj < discrete_domain_x_.size(); ++jj) {</pre>
00454
              output_dat_file << discrete_domain_x_[jj] << '</pre>
00455
                                  discrete_domain_y_[ii] << ' ' <<
00456
00457
                                  discrete_field_[idx] <<
00458
                                 std::endl;
00459
              idx++;
00460
00461
            output_dat_file << std::endl;</pre>
00462
00463
        } else {
          output_dat_file << "# " << space_name_x << ' ' << space_name_y << ' ' <<
00464
00465
            field_name << std::endl;
00466
00467
          output_dat_file << "# Horizontal component:" << std::endl;</pre>
00468
00469
          int mm{num_cells_x_};
00470
          int nn{num_cells_y_};
00471
00473
          // For each y-center.
00474
00475
          int idx{};
00476
          for (int ii = 1; ii < 2*nn + 1; ii += 2) {</pre>
```

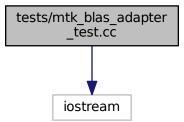
```
00477
            // Bind all of the x-nodes for this y-center.
00478
            for (int jj = 0; jj < 2*mm + 1; jj += 2) {
00479
00480
              output_dat_file << discrete_domain_x_[jj] << ' ' <<</pre>
00481
                discrete_domain_y_[ii] << ' ' << discrete_field_[idx] << ' ' <</pre>
00482
                mtk::kZero << std::endl;</pre>
00483
00484
00485
            }
00486
00489
          int p_offset{nn*(mm + 1) - 1};
00490
          output_dat_file << "# Vertical component:" << std::endl;</pre>
00492
          // For each y-node.
00493
          for (int ii = 0; ii < 2*nn + 1; ii += 2) {
00494
            // Bind all of the x-center for this y-node.
            for (int jj = 1; jj < 2*mm + 1; jj += 2) {
00495
00496
              output_dat_file << discrete_domain_x_[jj] << ' ' <<</pre>
00497
                discrete_domain_y_[ii] << ' ' << mtk::kZero << ' ' <<
00498
                discrete_field_[p_offset + idx] << std::endl;
00499
00500
00501
              ++idx;
00502
00503
00504
        }
00505
00506
        output_dat_file.close();
00507
00508
        return true;
00509 }
```

# 17.89 tests/mtk\_blas\_adapter\_test.cc File Reference

Test file for the mtk::BLASAdapter class.

#include <iostream>

Include dependency graph for mtk\_blas\_adapter\_test.cc:



## **Functions**

• int main ()

## 17.89.1 Detailed Description

#### Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk blas adapter test.cc.

#### 17.89.2 Function Documentation

```
17.89.2.1 int main ( )
```

Definition at line 109 of file mtk blas adapter test.cc.

## 17.90 mtk\_blas\_adapter\_test.cc

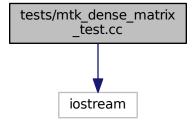
```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00014
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed, unless these modifications are made through the project's GitHub
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00019 should be developed and included in any deliverable.
00021 2. Redistributions of source code must be done through direct
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <iostream>
00057
00058 #include "mtk.h"
00059
00060 void TestRealDenseMM() {
00061
00062
       mtk::Tools::BeginUnitTestNo(1);
00063
```

```
00064
        int rr = 2;
00065
        int cc = 3;
00066
00067
        mtk::DenseMatrix aa(rr,cc);
00068
00069
        aa.SetValue(0,0,1.0);
00070
        aa.SetValue(0,1,2.0);
00071
       aa.SetValue(0,2,3.0);
00072
        aa.SetValue(1,0,4.0);
00073
       aa.SetValue(1,1,5.0);
00074
        aa.SetValue(1,2,6.0);
00075
00076
        mtk::DenseMatrix bb(cc,rr);
00077
00078
        bb.SetValue(0,0,7.0);
00079
        bb.SetValue(0,1,8.0);
08000
        bb.SetValue(1,0,9.0);
        bb.SetValue(1,1,10.0);
00081
00082
        bb.SetValue(2,0,11.0);
00083
        bb.SetValue(2,1,12.0);
00084
00085
        mtk::DenseMatrix pp = mtk::BLASAdapter::RealDenseMM(aa,bb);
00086
00087
        mtk::DenseMatrix ff(rr,rr);
00088
00089
        ff.SetValue(0,0,58.0);
00090
        ff.SetValue(0,1,64.00);
        ff.SetValue(1,0,139.0);
00091
00092
        ff.SetValue(1,1,154.0);
00093
00094
        mtk::Tools::EndUnitTestNo(1);
00095
        mtk::Tools::Assert(pp == ff);
00096 }
00097
00098 int main () {
00099
00100
        std::cout << "Testing mtk::BLASAdapter class." << std::endl;</pre>
00101
00102
        TestRealDenseMM();
00103 }
00104
00105 #else
00106 #include <iostream>
00107 using std::cout;
00108 using std::endl;
00109 int main () { 00110 cout << "This code HAS to be compiled with support for C++11." << endl; 00111 cout << "Exiting..." << endl;
00112 }
00113 #endif
```

# 17.91 tests/mtk\_dense\_matrix\_test.cc File Reference

Test file for the mtk::DenseMatrix class.

#include <iostream>
Include dependency graph for mtk dense matrix test.cc:



#### **Functions**

• int main ()

### 17.91.1 Detailed Description

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_dense\_matrix\_test.cc.

## 17.91.2 Function Documentation

```
17.91.2.1 int main ( )
```

Definition at line 330 of file mtk\_dense\_matrix\_test.cc.

# 17.92 mtk\_dense\_matrix\_test.cc

```
00001  
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00010 University. All rights reserved.  
00011  
00012 Redistribution and use in source and binary forms, with or without modification,  
00013 are permitted provided that the following conditions are met:  
00014  
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu  
00016 and a copy of the modified files should be reported once modifications are  
00017 completed, unless these modifications are made through the project's GitHub  
0018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications  
0019 should be developed and included in any deliverable.  
0020  
0021 2. Redistributions of source code must be done through direct  
0022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk  
00023
```

```
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <iostream>
00057 #include <ctime>
00058
00059 #include "mtk.h"
00060
00061 void TestDefaultConstructor() {
00062
       mtk::Tools::BeginUnitTestNo(1);
00063
00064
00065
       mtk::DenseMatrix ml;
00066
00067
       mtk::Tools::EndUnitTestNo(1);
00068
       mtk::Tools::Assert(m1.data() == nullptr);
00069 }
00070
00071 void TestConstructorWithNumRowsNumCols() {
00072
00073
       mtk::Tools::BeginUnitTestNo(2);
00074
00075
        int rr = 4;
00076
       int cc = 7;
00077
00078
       mtk::DenseMatrix m2(rr,cc);
00079
08000
       mtk::Tools::EndUnitTestNo(2);
00081
00082
00083
         m2.data() != nullptr && m2.num_rows() == rr && m2.num_cols() == cc;
00084
00085
       mtk::Tools::Assert(assertion);
00086 }
00087
00088 void TestConstructAsIdentity() {
00089
00090
       mtk::Tools::BeginUnitTestNo(3);
00091
00092
        int rank = 5;
00093
        bool padded = true;
00094
       bool transpose = false;
00095
00096
        mtk::DenseMatrix m3(rank.padded.transpose);
00097
00098
       mtk::DenseMatrix rr(rank + 2, rank);
00099
        for (int ii = 0; ii < rank; ++ii) {</pre>
00100
         rr.SetValue(ii + 1, ii, mtk::kOne);
00101
00102
00103
       mtk::Tools::EndUnitTestNo(3);
00104
```

```
00105
       mtk::Tools::Assert(m3 == rr);
00106 }
00107
        void TestConstructAsVandermonde() {
00108
00109
00110
        mtk::Tools::BeginUnitTestNo(4);
00111
00112
        int rank = 5;
00113
        bool padded = false;
00114
        bool transpose = false;
00115
00116
        mtk::DenseMatrix m4(rank,padded,transpose);
00117
00118
       mtk::DenseMatrix rr(rank, rank);
00119
00120
        for (int ii = 0; ii < rank; ++ii) {</pre>
00121
         rr.SetValue(ii, ii, mtk::kOne);
00122
00123
00124
       mtk::Tools::EndUnitTestNo(4);
00125
       mtk::Tools::Assert (m4 == rr);
00126 }
00127
00128 void TestSetValueGetValue() {
00129
       mtk::Tools::BeginUnitTestNo(5);
00130
00131
        int rr = 4;
00132
00133
        int cc = 7;
00134
00135
        mtk::DenseMatrix m5(rr.cc):
00136
00137
        for (auto ii = 0; ii < rr; ++ii) {</pre>
         for (auto jj = 0; jj < cc; ++jj) {</pre>
00138
           m5.SetValue(ii, jj, (mtk::Real) ii + jj);
00139
00140
00141
        }
00142
00143
        mtk::Real *vals = m5.data();
00144
00145
        bool assertion{true};
00146
00147
        for (auto ii = 0; ii < rr && assertion; ++ii) {</pre>
00148
          for (auto jj = 0; jj < cc && assertion; ++jj) {</pre>
00149
            assertion = assertion && m5.GetValue(ii,jj) == vals[ii*cc + jj];
00150
00151
00152
00153
        mtk::Tools::EndUnitTestNo(5);
00154
        mtk::Tools::Assert(assertion);
00155 }
00156
00157 void TestConstructAsVandermondeTranspose() {
00158
00159
       mtk::Tools::BeginUnitTestNo(6);
00160
        bool transpose = false;
00161
00162
        int generator_length = 3;
00163
        int progression_length = 4;
00164
00165
        mtk::Real generator[] = {-0.5, 0.5, 1.5};
00166
00167
        mtk::DenseMatrix m6(generator, generator_length, progression_length, transpose);
00168
00169
        transpose = true;
00170
00171
        mtk::DenseMatrix m7(generator,generator_length,progression_length,transpose);
00172
        mtk::DenseMatrix rr(progression_length, generator_length);
00173
00174
        rr.SetValue(0, 0, 1.0);
00175
       rr.SetValue(0, 1, 1.0);
00176
       rr.SetValue(0, 2, 1.0);
00177
00178
        rr.SetValue(1, 0, -0.5);
00179
       rr.SetValue(1, 1, 0.5);
00180
       rr.SetValue(1, 2, 1.5);
00181
00182
        rr.SetValue(2, 0, 0.25);
00183
        rr.SetValue(2, 1, 0.25);
00184
        rr.SetValue(2, 2, 2.25);
00185
```

```
00186
        rr.SetValue(3, 0, -0.125);
00187
       rr.SetValue(3, 1, 0.125);
00188
        rr.SetValue(3, 2, 3.375);
00189
00190
        mtk::Tools::EndUnitTestNo(6);
00191
        mtk::Tools::Assert(m7 == rr);
00192 }
00193
00194 void TestKron() {
00195
00196
        mtk::Tools::BeginUnitTestNo(7);
00197
00198
        bool padded = false;
00199
        bool transpose = false;
00200
        int lots_of_rows = 2;
00201
        int lots_of_cols = 5;
00202
        mtk::DenseMatrix m8(lots_of_rows, padded, transpose);
00203
00204
        mtk::DenseMatrix m9(lots_of_rows,lots_of_cols);
00205
00206
        for (auto ii = 0; ii < lots_of_rows; ++ii) {</pre>
00207
         for (auto jj = 0; jj < lots_of_cols; ++jj) {</pre>
00208
            m9.SetValue(ii,jj,(mtk::Real) ii*lots_of_cols + jj + 1);
00209
00210
        }
00211
00212
        mtk::DenseMatrix m10 = mtk::DenseMatrix::Kron(m8,m9);
00213
00214
        mtk::DenseMatrix rr(lots_of_rows*lots_of_rows, lots_of_rows*lots_of_cols);
00215
00216
        rr.Set.Value(0.0.1.0):
00217
        rr.SetValue(0,1,2.0);
00218
        rr.SetValue(0,2,3.0);
00219
        rr.SetValue(0,3,4.0);
00220
        rr.SetValue(0,4,5.0);
00221
        rr.SetValue(0,5,0.0);
00222
        rr.SetValue(0,6,0.0);
00223
        rr.SetValue(0,7,0.0);
00224
        rr.SetValue(0,8,0.0);
00225
        rr.SetValue(0,9,0.0);
00226
00227
        rr.SetValue(1,0,6.0);
00228
        rr.SetValue(1,1,7.0);
00229
        rr.SetValue(1,2,8.0);
00230
        rr.SetValue(1,3,9.0);
00231
        rr.SetValue(1,4,10.0);
00232
        rr.SetValue(1,5,0.0);
00233
        rr.SetValue(1,6,0.0);
00234
        rr.SetValue(1,7,0.0);
00235
        rr.SetValue(1,8,0.0);
00236
       rr.SetValue(1,9,0.0);
00237
00238
       rr.SetValue(2,0,0.0);
00239
        rr.SetValue(2,1,0.0);
00240
       rr.SetValue(2,2,0.0);
00241
        rr.SetValue(2,3,0.0);
00242
        rr.SetValue(2,4,0.0);
00243
        rr.SetValue(2,5,1.0);
00244
        rr.SetValue(2,6,2.0);
00245
        rr.SetValue(2,7,3.0);
00246
        rr.SetValue(2,8,4.0);
00247
        rr.SetValue(2,9,5.0);
00248
00249
        rr.SetValue(3,0,0.0);
00250
       rr.SetValue(3,1,0.0);
00251
        rr.SetValue(3,2,0.0);
00252
       rr.SetValue(3,3,0.0);
00253
        rr.SetValue(3,4,0.0);
00254
       rr.SetValue(3,5,6.0);
00255
        rr.SetValue(3,6,7.0);
00256
       rr.SetValue(3,7,8.0);
00257
        rr.SetValue(3,8,9.0);
00258
        rr.SetValue(3,9,10.0);
00259
00260
        mtk::Tools::EndUnitTestNo(7);
00261
       mtk::Tools::Assert(m10 == rr);
00262 }
00263
00264 void TestConstructWithNumRowsNumColsAssignmentOperator() {
00265
00266
       mtk::Tools::BeginUnitTestNo(8);
```

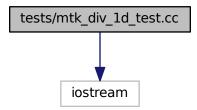
```
00267
00268
        int lots_of_rows = 4;
        int lots_of_cols = 3;
00270
       mtk::DenseMatrix m11(lots_of_rows,lots_of_cols);
00271
00272
        for (auto ii = 0; ii < lots_of_rows; ++ii) {</pre>
00273
         for (auto jj = 0; jj < lots_of_cols; ++jj) {</pre>
00274
            m11.SetValue(ii, jj, (mtk::Real) ii*lots_of_cols + jj + 1);
00275
00276
        }
00277
00278
       m11.Transpose();
00279
       mtk::DenseMatrix m12;
00281
00282
00283
00284
       mtk::Tools::EndUnitTestNo(8);
00285
       mtk::Tools::Assert(m11 == m12);
00286 }
00287
00288 void TestConstructAsVandermondeTransposeAssignmentOperator() {
00289
00290
        mtk::Tools::BeginUnitTestNo(9);
00291
00292
        bool transpose = false;
00293
        int qq_1 = 3;
00294
        int progression_length = 4;
00295
        mtk::Real gg[] = {-0.5, 0.5, 1.5};
00296
00297
        mtk::DenseMatrix m13(gg, gg_1 ,progression_length, transpose);
00298
00299
       mtk::DenseMatrix m14;
00300
00301
       m14 = m13:
00302
00303
       m13.Transpose();
00304
00305
       m14 = m13;
00306
00307
        mtk::Tools::EndUnitTestNo(9);
00308
       mtk::Tools::Assert(m13 == m14);
00309 }
00310
00311 int main () {
00312
00313
        std::cout << "Testing mtk::DenseMatrix class." << std::endl;</pre>
00314
00315
       TestDefaultConstructor();
00316
        TestConstructorWithNumRowsNumCols();
00317
       TestConstructAsIdentity();
00318
       TestConstructAsVandermonde();
00319
       TestSetValueGetValue();
00320
        TestConstructAsVandermondeTranspose();
00321
       TestKron();
00322
        TestConstructWithNumRowsNumColsAssignmentOperator();
00323
       TestConstructAsVandermondeTransposeAssignmentOperator();
00324 }
00325
00326 #else
00327 #include <iostream>
00328 using std::cout;
00329 using std::endl;
00330 int main () { 00331 cout << "This code HAS to be compiled with support for C++11." << endl;
       cout << "Exiting..." << endl;
00333 }
00334 #endif
```

## 17.93 tests/mtk div 1d test.cc File Reference

Testing the mimetic 1D divergence, constructed with the CBS algorithm.

#include <iostream>

Include dependency graph for mtk\_div\_1d\_test.cc:



### **Functions**

• int main ()

### 17.93.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_div\_1d\_test.cc.

#### 17.93.2 Function Documentation

```
17.93.2.1 int main ( )
```

Definition at line 288 of file mtk\_div\_1d\_test.cc.

# 17.94 mtk\_div\_1d\_test.cc

```
00001 /*
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State 00010 University. All rights reserved.
00011
00012 Redistribution and use in source and binary forms, with or without modification, 00013 are permitted provided that the following conditions are met:
00014
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu 00016 and a copy of the modified files should be reported once modifications are 00017 completed, unless these modifications are made through the project's GitHub 00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications 0019 should be developed and included in any deliverable.
00020 00021 2. Redistributions of source code must be done through direct 00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk 00023 00024 3. Redistributions in binary form must reproduce the above copyright notice,
```

```
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <iostream>
00057
00058 #include "mtk.h"
00059
00060 void TestDefaultConstructorFactoryMethodDefault() {
00061
00062
        mtk::Tools::BeginUnitTestNo(1);
00063
       mtk::Div1D div2;
00064
00065
00066
        bool assertion = div2.ConstructDiv1D();
00067
00068
        if (!assertion) {
00069
         std::cerr << "Mimetic div (2nd order) could not be built." << std::endl;
00070
00071
00072
        mtk::Tools::EndUnitTestNo(1);
00073
        mtk::Tools::Assert(assertion);
00074 }
00075
00076 void TestDefaultConstructorFactoryMethodFourthOrder() {
00077
00078
        mtk::Tools::BeginUnitTestNo(2);
00079
00080
        mtk::Div1D div4;
00081
00082
        bool assertion = div4.ConstructDiv1D(4);
00083
00084
        if (!assertion)
         std::cerr << "Mimetic div (4th order) could not be built." << std::endl;
00085
00086
00087
00088
        mtk::Tools::EndUnitTestNo(2);
00089
        mtk::Tools::Assert(assertion);
00090 }
00091
00092 void TestDefaultConstructorFactoryMethodSixthOrder() {
00093
00094
        mtk::Tools::BeginUnitTestNo(3);
00095
00096
        mtk::Div1D div6;
00097
00098
        bool assertion = div6.ConstructDiv1D(6);
00099
00100
        if (!assertion) {
         std::cerr << "Mimetic div (6th order) could not be built." << std::endl;
00101
00102
00103
00104
        mtk::Tools::EndUnitTestNo(3):
00105
        mtk::Tools::Assert(assertion);
```

```
00106 }
00107
00108 void TestDefaultConstructorFactoryMethodEightOrderDefThreshold() {
00109
00110
       mtk::Tools::BeginUnitTestNo(4);
00111
00112
       mtk::Div1D div8;
00113
00114
       bool assertion = div8.ConstructDiv1D(8);
00115
00116
       if (!assertion)
00117
         std::cerr << "Mimetic div (8th order) could not be built." << std::endl;
00118
00119
00120
       mtk::Tools::EndUnitTestNo(4);
00121
       mtk::Tools::Assert(assertion);
00122 }
00123
00124 void TestDefaultConstructorFactoryMethodTenthOrderDefThreshold() {
00125
00126
       mtk::Tools::BeginUnitTestNo(5);
00127
00128
       mtk::Div1D div10;
00129
00130
       bool assertion = div10.ConstructDiv1D(10);
00131
00132
       if (!assertion) {
         std::cerr << "Mimetic div (10th order) could not be built." << std::endl;
00133
00134
00135
00136
       mtk::Tools::EndUnitTestNo(5);
00137
       mtk::Tools::Assert (assertion);
00138 }
00139
00140 void TestDefaultConstructorFactoryMethodTwelfthOrderDefThreshold() {
0.0141
00142
       mtk::Tools::BeginUnitTestNo(6);
00143
00144
       mtk::Div1D div12;
00145
00146
       bool assertion = div12.ConstructDiv1D(12);
00147
00148
       if (!assertion) {
         std::cerr << "Mimetic div (12th order) could not be built." << std::endl;</pre>
00149
00150
00151
00152
       mtk::Tools::EndUnitTestNo(6);
00153
       mtk::Tools::Assert (assertion);
00154 }
00155
00157
00158
       mtk::Tools::BeginUnitTestNo(7);
00159
00160
       mtk::Div1D div14;
00161
00162
       bool assertion = div14.ConstructDiv1D(14);
00163
00164
       if (!assertion) {
00165
         std::cerr << "Mimetic div (14th order) could not be built." << std::endl;
00166
00167
00168
       mtk::Tools::EndUnitTestNo(7);
00169
       mtk::Tools::Assert(assertion);
00170 }
00171
00172 void TestSecondOrderReturnAsDenseMatrixWithGrid() {
00173
00174
       mtk::Tools::BeginUnitTestNo(8);
00175
00176
       mtk::Div1D div2;
00177
00178
       bool assertion = div2.ConstructDiv1D();
00179
00180
       if (!assertion) {
00181
         std::cerr << "Mimetic div (2nd order) could not be built." << std::endl;
00182
00183
00184
       mtk::UniStgGrid1D grid(0.0, 1.0, 5);
00185
       mtk::DenseMatrix div2m(div2.ReturnAsDenseMatrix(grid));
00186
```

```
00187
00188
        int rr{7};
00189
        int cc{6};
00190
00191
        mtk::DenseMatrix ref(rr, cc);
00192
00193
00194
        ref.SetValue(1,0,-5.0);
00195
        ref.SetValue(1,1,5.0);
00196
        ref.SetValue(1,2,0.0);
00197
        ref.SetValue(1,3,0.0);
00198
        ref.SetValue(1,4,0.0);
00199
        ref.SetValue(1,5,0.0);
00200
       ref.SetValue(1,6,0.0);
00201
00202
        // Row 3.
00203
        ref.SetValue(2,0,0.0);
00204
        ref.SetValue(2,1,-5.0);
00205
        ref.SetValue(2,2,5.0);
00206
        ref.SetValue(2,3,0.0);
00207
        ref.SetValue(2,4,0.0);
00208
       ref.SetValue(2,5,0.0);
00209
        ref.SetValue(2,6,0.0);
00210
00211
        // Row 4.
        ref.SetValue(3,0,0.0);
00212
00213
        ref.SetValue(3,1,0.0);
00214
        ref.SetValue(3,2,-5.0);
00215
        ref.SetValue(3,3,5.0);
00216
        ref.SetValue(3,4,0.0);
00217
        ref.SetValue(3,5,0.0);
00218
        ref.SetValue(3,6,0.0);
00219
        // Row 5.
00220
00221
        ref.SetValue(4,0,0.0);
        ref.SetValue(4,1,0.0);
00222
00223
        ref.SetValue(4,2,0.0);
00224
        ref.SetValue(4,3,-5.0);
00225
        ref.SetValue(4,4,5.0);
00226
        ref.SetValue(4,5,0.0);
00227
        ref.SetValue(4,6,0.0);
00228
00229
        // Row 6.
00230
        ref.SetValue(5,0,0.0);
00231
        ref.SetValue(5,1,0.0);
00232
        ref.SetValue(5,2,0.0);
00233
        ref.SetValue(5,3,0.0);
00234
        ref.SetValue(5,4,-5.0);
00235
        ref.SetValue(5,5,5.0);
00236
        ref.SetValue(5,6,0.0);
00237
00238
        assertion = assertion && (div2m == ref);
00239
00240
        mtk::Tools::EndUnitTestNo(8);
00241
        mtk::Tools::Assert(assertion);
00242 }
00243
00244 void TestFourthOrderReturnAsDenseMatrixWithGrid() {
00245
00246
       mtk::Tools::BeginUnitTestNo(9);
00247
00248
        mtk::Div1D div4;
00249
00250
        bool assertion = div4.ConstructDiv1D(4);
00251
00252
        if (!assertion)
00253
         std::cerr << "Mimetic div (4th order) could not be built." << std::endl;
00254
00255
00256
        std::cout << div4 << std::endl;
00257
00258
       mtk::UniStgGrid1D grid(0.0, 1.0, 11);
00259
00260
        std::cout << grid << std::endl;
00261
00262
       mtk::DenseMatrix div4m(div4.ReturnAsDenseMatrix(grid));
00263
00264
        std::cout << div4m << std::endl;
00265
00266
       mtk::Tools::EndUnitTestNo(9);
00267 }
```

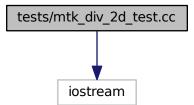
```
00268
00269 int main () {
00270
00271
        std::cout << "Testing mtk::Div1D class." << std::endl;</pre>
00273
       TestDefaultConstructorFactoryMethodDefault();
        TestDefaultConstructorFactoryMethodFourthOrder();
00275 TestDefaultConstructorFactoryMethodSixthOrder();
00276
        TestDefaultConstructorFactoryMethodEightOrderDefThreshold();
       TestDefaultConstructorFactoryMethodTenthOrderDefThreshold();
       TestDefaultConstructorFactoryMethodTwelfthOrderDefThreshold();
00279
       TestDefaultConstructorFactoryMethodFourteenthOrderDefThreshold();
00280
        TestSecondOrderReturnAsDenseMatrixWithGrid();
00281
       TestFourthOrderReturnAsDenseMatrixWithGrid();
00282 }
00283
00284 #else
00285 #include <iostream>
00286 using std::cout;
00287 using std::endl;
00288 int main () {
00289 cout << "This code HAS to be compiled with support for C++11." << endl;
       cout << "Exiting..." << endl;</pre>
00291 }
00292 #endif
```

### 17.95 tests/mtk div 2d test.cc File Reference

Test file for the mtk::Div2D class.

#include <iostream>

Include dependency graph for mtk div 2d test.cc:



### **Functions**

• int main ()

### 17.95.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_div\_2d\_test.cc.

### 17.95.2 Function Documentation

```
17.95.2.1 int main ( )
```

Definition at line 139 of file mtk div 2d test.cc.

# 17.96 mtk\_div\_2d\_test.cc

```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00014
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed, unless these modifications are made through the project's GitHub
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00019 should be developed and included in any deliverable.
00020
00021 2. Redistributions of source code must be done through direct
00023
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00035
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <cmath>
00057 #include <ctime>
00059 #include <iostream>
00060
00061 #include "mtk.h"
00062
00063 void TestDefaultConstructorFactory() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::Div2D dd:
00068
00069
       mtk::Real aa = 0.0;
00070
       mtk::Real bb = 1.0;
00071
       mtk::Real cc = 0.0:
00072
       mtk::Real ee = 1.0;
00073
```

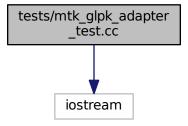
```
00074
        int nn = 5;
00075
       int mm = 5;
00076
00077
        mtk::UniStgGrid2D ddg(aa, bb, nn, cc, ee, mm);
00078
00079
        bool assertion = dd.ConstructDiv2D(ddg);
08000
00081
        if (!assertion) {
00082
         std::cerr << "Mimetic div (2nd order) could not be built." << std::endl;
00083
00084
00085
       mtk::Tools::EndUnitTestNo(1);
00086
       mtk::Tools::Assert(assertion);
00087 }
00088
00089 void TestReturnAsDenseMatrixWriteToFile() {
00090
00091
       mtk::Tools::BeginUnitTestNo(2);
00092
00093
       mtk::Div2D dd;
00094
00095
       mtk::Real aa = 0.0;
00096
       mtk::Real bb = 1.0;
00097
       mtk::Real cc = 0.0;
00098
       mtk::Real ee = 1.0;
00099
00100
        int nn = 5:
        int mm = 5;
00101
00102
00103
       mtk::UniStgGrid2D ddg(aa, bb, nn, cc, ee, mm);
00104
00105
        bool assertion = dd.ConstructDiv2D(ddg);
00106
00107
        if (!assertion) {
         std::cerr << "Mimetic div (2nd order) could not be built." << std::endl;
00108
00109
00110
00111
        mtk::DenseMatrix ddm(dd.ReturnAsDenseMatrix());
00112
00113
        assertion = assertion && (ddm.num_rows() != mtk::kZero);
00114
00115
        std::cout << ddm << std::endl;</pre>
00116
00117
        assertion = assertion && ddm.WriteToFile("mtk_div_2d_test_02.dat");
00118
00119
        if(!assertion)
00120
         std::cerr << "Error writing to file." << std::endl;
00121
00122
00123
        mtk::Tools::EndUnitTestNo(2);
00124
       mtk::Tools::Assert(assertion);
00125 }
00126
00127 int main () {
00128
00129
        std::cout << "Testing mtk::Div2D class." << std::endl;</pre>
00130
00131
        TestDefaultConstructorFactory();
00132
       TestReturnAsDenseMatrixWriteToFile();
00133 }
00134
00135 #else
00136 #include <iostream>
00137 using std::cout;
00138 using std::endl;
00139 int main () {
00140 cout << "This code HAS to be compiled with support for C++11." << endl;
       cout << "Exiting..." << endl;
00141
00142 }
00143 #endif
```

# 17.97 tests/mtk\_glpk\_adapter\_test.cc File Reference

Test file for the mtk::GLPKAdapter class.

#include <iostream>

Include dependency graph for mtk glpk adapter test.cc:



### **Functions**

• int main ()

### 17.97.1 Detailed Description

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Todo Test the mtk::GLPKAdapter class.

Definition in file mtk\_glpk\_adapter\_test.cc.

### 17.97.2 Function Documentation

```
17.97.2.1 int main ( )
```

Definition at line 81 of file mtk\_glpk\_adapter\_test.cc.

# 17.98 mtk\_glpk\_adapter\_test.cc

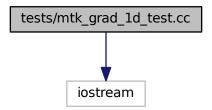
```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00016
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
```

```
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00029
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #if __cplusplus == 201103L
00057
00058 #include <iostream>
00059 #include <ctime>
00060
00061 #include "mtk.h"
00062
00063 void Test1() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::Tools::EndUnitTestNo(1);
00068 }
00069
00070 int main () {
00071
00072
        std::cout << "Testing mtk::GLPKAdapter class." << std::endl;</pre>
00073
00074
       Test1();
00075 }
00076
00077 #else
00078 #include <iostream>
00079 using std::cout;
00080 using std::endl;
00081 int main () {
00082 cout << "This code HAS to be compiled with support for C++11." << endl;
00083
       cout << "Exiting..." << endl;</pre>
00084 }
00085 #endif
```

# 17.99 tests/mtk\_grad\_1d\_test.cc File Reference

Testing the mimetic 1D gradient, constructed with the CBS algorithm.

#include <iostream>
Include dependency graph for mtk grad 1d test.cc:



### **Functions**

• int main ()

### 17.99.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_grad\_1d\_test.cc.

### 17.99.2 Function Documentation

```
17.99.2.1 int main ( )
```

Definition at line 319 of file mtk\_grad\_1d\_test.cc.

# 17.100 mtk\_grad\_1d\_test.cc

```
00001 /*
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State 00010 University. All rights reserved.
00011
00012 Redistribution and use in source and binary forms, with or without modification, 00013 are permitted provided that the following conditions are met:
00014
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu 00016 and a copy of the modified files should be reported once modifications are 00017 completed, unless these modifications are made through the project's GitHub 00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications 0019 should be developed and included in any deliverable.
00020 00021 2. Redistributions of source code must be done through direct 00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk 00023 00024 3. Redistributions in binary form must reproduce the above copyright notice,
```

```
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <iostream>
00057
00058 #include "mtk.h"
00059
00060 void TestDefaultConstructorFactoryMethodDefault() {
00061
00062
        mtk::Tools::BeginUnitTestNo(1);
00063
       mtk::Grad1D grad2;
00064
00065
00066
        bool assertion = grad2.ConstructGrad1D();
00067
00068
        if (!assertion) {
00069
         std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00070
00071
00072
00073
        std::cout << grad2 << std::endl;
00074
00075
        mtk::Tools::EndUnitTestNo(1);
00076
        mtk::Tools::Assert(assertion);
00077 }
00078
00079 void TestDefaultConstructorFactoryMethodFourthOrder() {
08000
00081
        mtk::Tools::BeginUnitTestNo(2);
00082
00083
        mtk::Grad1D grad4;
00084
00085
        bool assertion = grad4.ConstructGrad1D(4);
00086
00087
        if (!assertion) {
00088
          std::cerr << "Mimetic grad (4th order) could not be built." << std::endl;</pre>
00089
00090
00091
        std::cout << grad4 << std::endl;
00092
00093
        mtk::Tools::EndUnitTestNo(2);
00094
        mtk::Tools::Assert (assertion);
00095 }
00096
00097 void TestDefaultConstructorFactoryMethodSixthOrder() {
00098
00099
       mtk::Tools::BeginUnitTestNo(3);
00100
00101
       mtk::Grad1D grad6;
00102
00103
        bool assertion = grad6.ConstructGrad1D(6);
00104
00105
       if (!assertion) {
```

```
00106
          std::cerr << "Mimetic grad (6th order) could not be built." << std::endl;
00107
00108
00109
        std::cout << grad6 << std::endl;
00110
00111
        mtk::Tools::EndUnitTestNo(3);
00112
       mtk::Tools::Assert(assertion);
00113 }
00114
00115 void TestDefaultConstructorFactoryMethodEightOrderDefThreshold() {
00116
00117
       mtk::Tools::BeginUnitTestNo(4);
00118
00119
       mtk::Grad1D grad8;
00120
00121
       bool assertion = grad8.ConstructGrad1D(8);
00122
00123
        if (!assertion) {
00124
         std::cerr << "Mimetic grad (8th order) could not be built." << std::endl;
00125
00126
00127
        std::cout << grad8 << std::endl;
00128
00129
       mtk::Tools::EndUnitTestNo(4);
00130
       mtk::Tools::Assert(assertion);
00131 }
00132
00133 void TestDefaultConstructorFactoryMethodTenthOrderDefThreshold() {
00134
00135
       mtk::Tools::BeginUnitTestNo(5);
00136
00137
       mtk::Grad1D grad10;
00138
00139
        bool assertion = grad10.ConstructGrad1D(10);
00140
00141
        if (!assertion) {
00142
         std::cerr << "Mimetic grad (10th order) could not be built." << std::endl;
00143
00144
00145
        std::cout << grad10 << std::endl;
00146
00147
        mtk::Tools::EndUnitTestNo(5);
00148
       mtk::Tools::Assert(assertion);
00149 }
00150
00151 void TestReturnAsDenseMatrixWithGrid() {
00152
00153
        mtk::Tools::BeginUnitTestNo(6);
00154
00155
       mtk::Grad1D grad2;
00156
00157
        bool assertion = grad2.ConstructGrad1D();
00158
00159
00160
         std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00161
00162
00163
        mtk::UniStgGrid1D grid(0.0, 1.0, 5);
00164
00165
       mtk::DenseMatrix grad2m(grad2.ReturnAsDenseMatrix(grid));
00166
00167
        int rr{6};
00168
       int cc{7};
00169
00170
       mtk::DenseMatrix ref(rr, cc);
00171
00172
        // Row 1.
00173
        ref.SetValue(0,0,-13.3333);
       ref.SetValue(0,1,15);
00174
00175
        ref.SetValue(0,2,-1.66667);
00176
       ref.SetValue(0,3,0.0);
00177
        ref.SetValue(0,4,0.0);
00178
       ref.SetValue(0,5,0.0);
00179
       ref.SetValue(0,6,0.0);
00180
00181
        // Row 2.
       ref.SetValue(1,0,0.0);
00182
00183
        ref.SetValue(1,1,-5.0);
00184
       ref.SetValue(1,2,5.0);
00185
        ref.SetValue(1,3,0.0);
00186
       ref.SetValue(1,4,0.0);
```

```
00187
        ref.SetValue(1,5,0.0);
00188
       ref.SetValue(1,6,0.0);
00189
00190
        // Row 3.
00191
        ref.SetValue(2,0,0.0);
00192
        ref.SetValue(2,1,0.0);
00193
        ref.SetValue(2,2,-5.0);
00194
        ref.SetValue(2,3,5.0);
00195
        ref.SetValue(2,4,0.0);
00196
       ref.SetValue(2,5,0.0);
00197
        ref.SetValue(2,6,0.0);
00198
00199
        // Row 4.
       ref.SetValue(3,0,0.0);
00200
00201
        ref.SetValue(3,1,0.0);
00202
        ref.SetValue(3,2,0.0);
00203
        ref.SetValue(3,3,-5.0);
00204
       ref.SetValue(3,4,5.0);
00205
        ref.SetValue(3,5,0.0);
00206
       ref.SetValue(3,6,0.0);
00207
00208
        // Row 5.
00209
        ref.SetValue(4,0,0.0);
00210
       ref.SetValue(4,1,0.0);
00211
        ref.SetValue(4,2,0.0);
       ref.SetValue(4,3,0.0);
00212
00213
        ref.SetValue(4,4,-5.0);
00214
       ref.SetValue(4,5,5.0);
00215
        ref.SetValue(4,6,0.0);
00216
00217
        // Row 6.
00218
       ref.SetValue(5,0,0.0);
00219
        ref.SetValue(5,1,0.0);
00220
        ref.SetValue(5,2,0.0);
        ref.SetValue(5,3,0.0);
00221
00222
        ref.SetValue(5,4,1.66667);
00223
        ref.SetValue(5,5,-15.0);
00224
        ref.SetValue(5,6,13.3333);
00225
       mtk::Tools::EndUnitTestNo(6);
00226
00227
       mtk::Tools::Assert(grad2m == ref);
00228 }
00229
00230 void TestReturnAsDimensionlessDenseMatrix() {
00231
00232
       mtk::Tools::BeginUnitTestNo(7);
00233
00234
       mtk::Grad1D grad4;
00235
00236
        bool assertion = grad4.ConstructGrad1D(4);
00237
00238
        if (!assertion) {
00239
         std::cerr << "Mimetic grad (4th order) could not be built." << std::endl;</pre>
00240
00241
00242
        mtk::DenseMatrix grad4m(grad4.ReturnAsDimensionlessDenseMatrix
      (10));
00243
00244
        std::cout << grad4m << std::endl;
00245
00246
        mtk::Tools::EndUnitTestNo(7);
00247
       mtk::Tools::Assert(assertion);
00248 }
00249
00250 void TestWriteToFile() {
00251
00252
       mtk::Tools::BeginUnitTestNo(8);
00253
00254
       mtk::Grad1D grad2;
00255
00256
       bool assertion = grad2.ConstructGrad1D();
00257
00258
        if (!assertion) {
00259
         std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00260
00261
00262
        mtk::UniStgGrid1D grid(0.0, 1.0, 50);
00263
00264
       mtk::DenseMatrix grad2m(grad2.ReturnAsDenseMatrix(grid));
00265
00266
        std::cout << grad2m << std::endl;
```

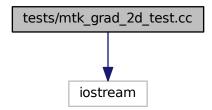
```
00267
00268
        assertion = assertion && grad2m.WriteToFile("mtk_grad_1d_test_08.dat");
00270
        if(!assertion) {
00271
         std::cerr << "Error writing to file." << std::endl;</pre>
00272
00273
00274
       mtk::Tools::EndUnitTestNo(8);
00275
       mtk::Tools::Assert(assertion);
00276 }
00277
00278 void TestMimBndy() {
00279
       mtk::Tools::BeginUnitTestNo(9);
00281
00282
       mtk::Grad1D grad2;
00283
00284
       bool assertion = grad2.ConstructGrad1D();
00285
00286
        if (!assertion) {
00287
         std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00288
00289
00290
        std::cout << grad2 << std::endl;
00291
00292
       mtk::DenseMatrix grad2m(grad2.mim_bndy());
00293
00294
       std::cout << grad2m << std::endl;
00295
00296
       mtk::Tools::EndUnitTestNo(9);
00297
       mtk::Tools::Assert (assertion);
00298 }
00299
00300 int main () {
00301
        std::cout << "Testing mtk::Grad1D class." << std::endl;</pre>
00302
00303
00304
       TestDefaultConstructorFactoryMethodDefault();
00305
       TestDefaultConstructorFactoryMethodFourthOrder();
00306
       TestDefaultConstructorFactoryMethodSixthOrder();
00307
       TestDefaultConstructorFactoryMethodEightOrderDefThreshold();
00308
        {\tt TestDefaultConstructorFactoryMethodTenthOrderDefThreshold();}
00309
       TestReturnAsDenseMatrixWithGrid();
00310
       TestReturnAsDimensionlessDenseMatrix();
00311
       TestWriteToFile();
00312
       TestMimBndy();
00313 }
00314
00315 #else
00316 #include <iostream>
00317 using std::cout;
00318 using std::endl;
00319 int main () {
       cout << "This code HAS to be compiled with support for C++11." << endl;
00320
00321
       cout << "Exiting..." << endl;</pre>
00322 }
00323 #endif
```

# 17.101 tests/mtk\_grad\_2d\_test.cc File Reference

Test file for the mtk::Grad2D class.

#include <iostream>

Include dependency graph for mtk\_grad\_2d\_test.cc:



### **Functions**

• int main ()

### 17.101.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_grad\_2d\_test.cc.

### 17.101.2 Function Documentation

```
17.101.2.1 int main ( )
```

Definition at line 139 of file mtk\_grad\_2d\_test.cc.

# 17.102 mtk\_grad\_2d\_test.cc

```
00001  
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00010 University. All rights reserved.  
00011  
00012 Redistribution and use in source and binary forms, with or without modification,  
00013 are permitted provided that the following conditions are met:  
00014  
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu  
00016 and a copy of the modified files should be reported once modifications are  
00017 completed, unless these modifications are made through the project's GitHub  
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications  
00019 should be developed and included in any deliverable.  
00020  
00021 2. Redistributions of source code must be done through direct  
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk  
00023  
00024 3. Redistributions in binary form must reproduce the above copyright notice,
```

```
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT 00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <cmath>
00057 #include <ctime>
00058
00059 #include <iostream>
00060
00061 #include "mtk.h"
00062
00063 void TestDefaultConstructorFactory() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::Grad2D gg;
00068
00069
       mtk::Real aa = 0.0;
00070
        mtk::Real bb = 1.0;
00071
        mtk::Real cc = 0.0;
00072
        mtk::Real dd = 1.0;
00073
00074
        int nn = 5;
00075
        int mm = 5;
00076
00077
        mtk::UniStgGrid2D ggg(aa, bb, nn, cc, dd, mm, mtk::VECTOR);
00078
00079
        bool assertion = gg.ConstructGrad2D(ggg);
00080
00081
        if (!assertion) {
00082
         std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00083
00084
00085
        mtk::Tools::EndUnitTestNo(1);
00086
        mtk::Tools::Assert(assertion);
00087 }
00088
00089 void TestReturnAsDenseMatrixWriteToFile() {
00090
00091
       mtk::Tools::BeginUnitTestNo(2);
00092
00093
       mtk::Grad2D gg;
00094
00095
        mtk::Real aa = 0.0;
00096
        mtk::Real bb = 1.0;
00097
        mtk::Real cc = 0.0;
00098
        mtk::Real dd = 1.0;
00099
00100
        int nn = 5:
        int mm = 5;
00101
00102
00103
        mtk::UniStgGrid2D ggg(aa, bb, nn, cc, dd, mm, mtk::VECTOR);
00104
00105
        bool assertion = gg.ConstructGrad2D(ggg);
```

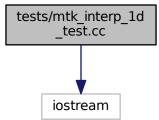
```
00106
00107
        if (!assertion)
00108
          std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;</pre>
00109
00110
00111
        mtk::DenseMatrix ggm(gg.ReturnAsDenseMatrix());
00112
00113
        assertion = assertion && (ggm.num_rows() != mtk::kZero);
00114
00115
        std::cout << ggm << std::endl;
00116
00117
        assertion = assertion && ggm.WriteToFile("mtk_grad_2d_test_02.dat");
00118
00119
        if(!assertion)
00120
          std::cerr << "Error writing to file." << std::endl;
00121
00122
        mtk::Tools::EndUnitTestNo(2);
00123
00124
        mtk::Tools::Assert(assertion);
00125 }
00126
00127 int main () {
00128
00129
        std::cout << "Testing mtk::Grad2D class." << std::endl;</pre>
00130
00131
        TestDefaultConstructorFactory();
00132
        TestReturnAsDenseMatrixWriteToFile();
00133 }
00134
00135 #else
00136 #include <iostream>
00137 using std::cout;
00138 using std::endl;
00139 int main () { 00140 cout << "This code HAS to be compiled with support for C++11." << endl; 00141 cout << "Exiting..." << endl;
00142 }
00143 #endif
```

# 17.103 tests/mtk\_interp\_1d\_test.cc File Reference

Testing the 1D interpolation.

#include <iostream>

Include dependency graph for mtk\_interp\_1d\_test.cc:



### **Functions**

• int main ()

### 17.103.1 Detailed Description

#### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu : Johnny Corbino - jcorbino at mail dot sdsu dot edu

Definition in file mtk\_interp\_1d\_test.cc.

### 17.103.2 Function Documentation

```
17.103.2.1 int main ( )
```

Definition at line 113 of file mtk interp 1d test.cc.

# 17.104 mtk\_interp\_1d\_test.cc

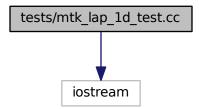
```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00016
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00025
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00029
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00037
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #if __cplusplus == 201103L
00057
00058 #include <iostream>
00059
00060 #include "mtk.h"
```

```
00061
00062 void TestDefaultConstructorFactoryMethodDefault() {
00063
        mtk::Tools::BeginUnitTestNo(1);
00064
00065
00066
       mtk::Interp1D inter;
00067
00068
        bool assertion = inter.ConstructInterp1D();
00069
00070
        if (!assertion)
00071
          std::cerr << "Mimetic interp could not be built." << std::endl;</pre>
00072
00073
00074
       mtk::Tools::EndUnitTestNo(1);
00075
       mtk::Tools::Assert(assertion);
00076 }
00077
00078 void TestReturnAsDenseMatrixWithGrid() {
00079
08000
        mtk::Tools::BeginUnitTestNo(2);
00081
00082
        mtk::Interp1D inter:
00083
00084
        bool assertion = inter.ConstructInterp1D();
00085
00086
        if (!assertion) {
00087
          std::cerr << "Mimetic grad (2nd order) could not be built." << std::endl;
00088
00089
00090
        mtk::UniStgGrid1D grid(0.0, 1.0, 5);
00091
00092
        mtk::DenseMatrix interpm(inter.ReturnAsDenseMatrix(grid));
00093
00094
        assertion =
          assertion && interpm.GetValue(0,0) == 1.0 && interpm.GetValue(5,6) == 1.0;
00095
00096
00097
       mtk::Tools::EndUnitTestNo(2);
00098
       mtk::Tools::Assert(assertion);
00099 }
00100
00101 int main () {
00102
00103
        std::cout << "Testing mtk::Interp1D class." << std::endl;</pre>
00104
00105
       TestDefaultConstructorFactoryMethodDefault();
00106
       TestReturnAsDenseMatrixWithGrid();
00107 }
00108
00109 #else
00110 #include <iostream>
00111 using std::cout;
00112 using std::endl;
00113 int main () {
       cout << "This code HAS to be compiled with support for C++11." << endl;
00114
       cout << "Exiting..." << endl;
00115
00116 }
00117 #endif
```

# 17.105 tests/mtk\_lap\_1d\_test.cc File Reference

Testing the 1D Laplacian operator.

#include <iostream>
Include dependency graph for mtk\_lap\_1d\_test.cc:



### **Functions**

• int main ()

### 17.105.1 Detailed Description

### **Author**

- : Eduardo J. Sanchez (ejspeiro) esanchez at mail dot sdsu dot edu
- : Johnny Corbino jcorbino at mail dot sdsu dot edu

Definition in file mtk\_lap\_1d\_test.cc.

### 17.105.2 Function Documentation

```
17.105.2.1 int main ( )
```

Definition at line 193 of file mtk\_lap\_1d\_test.cc.

# 17.106 mtk\_lap\_1d\_test.cc

```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
00022
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00025
```

```
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00033
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00043
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #if __cplusplus == 201103L
00057
00058 #include <iostream>
00059
00060 #include "mtk.h"
00061
00062 void TestDefaultConstructorFactoryMethodDefault() {
00063
00064
       mtk::Tools::BeginUnitTestNo(1);
00065
00066
       mtk::Lap1D lap2;
00067
00068
       bool assertion = lap2.ConstructLap1D();
00069
00070
        if (!assertion) {
00071
         std::cerr << "Mimetic lap (2nd order) could not be built." << std::endl;
00072
        }
00073
00074
        mtk::Tools::EndUnitTestNo(1);
00075
        mtk::Tools::Assert (assertion);
00076 }
00077
00078 void TestDefaultConstructorFactoryMethodFourthOrder() {
00079
08000
       mtk::Tools::BeginUnitTestNo(2);
00081
00082
       mtk::Lap1D lap4;
00083
       bool assertion = lap4.ConstructLap1D(4);
00084
00085
        if (!assertion) {
00086
00087
         std::cerr << "Mimetic lap (4th order) could not be built." << std::endl;
00088
00089
00090
        mtk::Tools::EndUnitTestNo(2);
00091
       mtk::Tools::Assert(assertion);
00092 }
00093
00094 void TestDefaultConstructorFactoryMethodSixthOrder() {
00095
00096
       mtk::Tools::BeginUnitTestNo(3);
00097
00098
       mtk::Lap1D lap6;
00099
00100
        bool assertion = lap6.ConstructLap1D(6);
00101
00102
        if (!assertion) {
00103
         std::cerr << "Mimetic lap (6th order) could not be built." << std::endl;
00104
00105
       mtk::Tools::EndUnitTestNo(3);
00106
```

```
00107
       mtk::Tools::Assert (assertion);
00108 }
00109
00110 void TestDefaultConstructorFactoryMethodEightOrderDefThreshold() {
00111
00112
        mtk::Tools::BeginUnitTestNo(4);
00113
00114
       mtk::Lap1D lap8;
00115
00116
       bool assertion = lap8.ConstructLap1D(8);
00117
00118
        if (!assertion) {
00119
         std::cerr << "Mimetic lap (8th order) could not be built." << std::endl;
00120
00121
00122
       mtk::Tools::EndUnitTestNo(4);
00123 }
00124
00125 void TestDefaultConstructorFactoryMethodTenthOrderDefThreshold() {
00126
00127
       mtk::Tools::BeginUnitTestNo(5);
00128
00129
       mtk::Lap1D lap10;
00130
       bool assertion = lap10.ConstructLap1D(10);
00131
00132
00133
        if (!assertion) {
          std::cerr << "Mimetic lap (10th order) could not be built." << std::endl;</pre>
00134
00135
00136
00137
       mtk::Tools::EndUnitTestNo(5);
00138 }
00139
00140 void TestDefaultConstructorFactoryMethodTwelfthOrderDefThreshold() {
00141
        mtk::Tools::BeginUnitTestNo(6);
00142
00143
00144
       mtk::Lap1D lap12;
00145
        bool assertion = lap12.ConstructLap1D(12);
00146
00147
00148
        if (!assertion) {
          std::cerr << "Mimetic lap (12th order) could not be built." << std::endl;</pre>
00149
00150
00151
00152
        mtk::Tools::EndUnitTestNo(6);
00153 }
00154
00155 void TestReturnAsDenseMatrix() {
00156
00157
        mtk::Tools::BeginUnitTestNo(8);
00158
00159
       mtk::Lap1D lap4;
00160
00161
        bool assertion = lap4.ConstructLap1D(4);
00162
00163
        if (!assertion) {
00164
         std::cerr << "Mimetic lap (4th order) could not be built." << std::endl;
00165
00166
00167
       mtk::UniStgGrid1D aux(0.0, 1.0, 11);
00168
00169
       mtk::DenseMatrix lap4_m(lap4.ReturnAsDenseMatrix(aux));
00170
00171
        assertion = assertion &&
00172
            abs(lap4_m.GetValue(1, 0) - 385.133) < mtk::kDefaultTolerance &&
00173
            abs(lap4_m.GetValue(11, 12) - 385.133) < mtk::kDefaultTolerance;
00174
       mtk::Tools::EndUnitTestNo(8);
00175
       mtk::Tools::Assert(assertion);
00176 }
00177
00178 int main () {
00179
00180
        std::cout << "Testing MTK 1D Laplacian" << std::endl;
00181
00182
        TestDefaultConstructorFactorvMethodDefault();
00183
        TestDefaultConstructorFactoryMethodFourthOrder();
        TestDefaultConstructorFactoryMethodSixthOrder();
00184
00185
        {\tt TestDefaultConstructorFactoryMethodEightOrderDefThreshold();}
        {\tt TestDefaultConstructorFactoryMethodTenthOrderDefThreshold();}
00186
00187
        TestDefaultConstructorFactoryMethodTwelfthOrderDefThreshold();
```

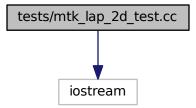
```
00188   TestReturnAsDenseMatrix();
00189 }
00190
00191   #else
00192   #include <iostream>
00193   int main () {
00194     std::cout << "This code HAS to be compiled to support C++11." << std::endl;
00195     std::cout << "Exiting..." << std::endl;
00196 }
00197   #endif</pre>
```

# 17.107 tests/mtk\_lap\_2d\_test.cc File Reference

Test file for the mtk::Lap2D class.

```
#include <iostream>
```

Include dependency graph for mtk\_lap\_2d\_test.cc:



### **Functions**

• int main ()

### 17.107.1 Detailed Description

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_lap\_2d\_test.cc.

### 17.107.2 Function Documentation

17.107.2.1 int main ( )

Definition at line 139 of file mtk\_lap\_2d\_test.cc.

# 17.108 mtk\_lap\_2d\_test.cc

```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed, unless these modifications are made through the project's GitHub
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00019 should be developed and included in any deliverable.
00021 2. Redistributions of source code must be done through direct
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00023
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00035
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <cmath>
00057 #include <ctime>
00058
00059 #include <iostream>
00060
00061 #include "mtk.h"
00062
00063 void TestDefaultConstructorFactory() {
       mtk::Tools::BeginUnitTestNo(1);
00066
       mtk::Lap2D 11;
00068
00069
       mtk::Real aa = 0.0;
00070
       mtk::Real bb = 1.0;
00071
       mtk::Real cc = 0.0;
       mtk::Real dd = 1.0;
00072
00073
00074
        int nn = 5;
00075
       int mm = 5;
00076
00077
       mtk::UniStgGrid2D llg(aa, bb, nn, cc, dd, mm);
00078
00079
       bool assertion = 11.ConstructLap2D(11g);
00080
00081
        if (!assertion) {
00082
         std::cerr << "Mimetic lap (2nd order) could not be built." << std::endl;
00083
00084
```

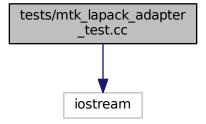
```
00085
       mtk::Tools::EndUnitTestNo(1);
00086
       mtk::Tools::Assert(assertion);
00087 }
88000
00089 void TestReturnAsDenseMatrixWriteToFile() {
00090
00091
       mtk::Tools::BeginUnitTestNo(2);
00092
00093
       mtk::Lap2D 11;
00094
00095
       mtk::Real aa = 0.0;
00096
       mtk::Real bb = 1.0;
00097
       mtk::Real cc = 0.0;
00098
       mtk::Real dd = 1.0;
00099
00100
       int nn = 5;
00101
        int mm = 5:
00102
00103
       mtk::UniStgGrid2D llg(aa, bb, nn, cc, dd, mm);
00104
00105
        bool assertion = 11.ConstructLap2D(11g);
00106
00107
        if (!assertion) {
00108
         std::cerr << "Mimetic lap (2nd order) could not be built." << std::endl;
00109
00110
00111
       mtk::DenseMatrix llm(ll.ReturnAsDenseMatrix());
00112
00113
        assertion = assertion && (llm.num_rows() != 0);
00114
00115
        std::cout << 11m << std::endl;
00116
00117
        assertion = assertion && llm.WriteToFile("mtk_lap_2d_test_02.dat");
00118
00119
        if(!assertion)
         std::cerr << "Error writing to file." << std::endl;</pre>
00120
00121
00122
00123
       mtk::Tools::EndUnitTestNo(2);
00124
       mtk::Tools::Assert(assertion);
00125 }
00126
00127 int main () {
00128
00129
       std::cout << "Testing mtk::Lap2D class." << std::endl;</pre>
00130
00131
        TestDefaultConstructorFactory();
00132
        TestReturnAsDenseMatrixWriteToFile();
00133 }
00134
00135 #else
00136 #include <iostream>
00137 using std::cout;
00138 using std::endl;
00139 int main () {
00140 \, cout << "This code HAS to be compiled with support for C++11." << endl;
00141
       cout << "Exiting..." << endl;
00142 }
00143 #endif
```

# 17.109 tests/mtk\_lapack\_adapter\_test.cc File Reference

Test file for the mtk::LAPACKAdapter class.

#include <iostream>

Include dependency graph for mtk\_lapack\_adapter\_test.cc:



### **Functions**

• int main ()

### 17.109.1 Detailed Description

Author

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Todo Test the mtk::LAPACKAdapter class.

Definition in file mtk\_lapack\_adapter\_test.cc.

### 17.109.2 Function Documentation

```
17.109.2.1 int main ( )
```

Definition at line 81 of file mtk\_lapack\_adapter\_test.cc.

# 17.110 mtk\_lapack\_adapter\_test.cc

```
00001
00010 /*
00011 Copyright (C) 2015, Computational Science Research Center, San Diego State
00012 University. All rights reserved.
00013
00014 Redistribution and use in source and binary forms, with or without modification,
00015 are permitted provided that the following conditions are met:
00016
00017 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00018 and a copy of the modified files should be reported once modifications are
00019 completed, unless these modifications are made through the project's GitHub
00020 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00021 should be developed and included in any deliverable.
```

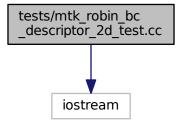
```
00023 2. Redistributions of source code must be done through direct
00024 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00026 3. Redistributions in binary form must reproduce the above copyright notice,
00027 this list of conditions and the following disclaimer in the documentation and/or
00028 other materials provided with the distribution.
00030 4. Usage of the binary form on proprietary applications shall require explicit
00031 prior written permission from the the copyright holders, and due credit should
00032 be given to the copyright holders.
00034 5. Neither the name of the copyright holder nor the names of its contributors
00035 may be used to endorse or promote products derived from this software without
00036 specific prior written permission.
00038 The copyright holders provide no reassurances that the source code provided does
00039 not infringe any patent, copyright, or any other intellectual property rights of
00040 third parties. The copyright holders disclaim any liability to any recipient for
00041 claims brought against recipient by any third party for infringement of that
00042 parties intellectual property rights.
00044 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00045 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00046 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00047 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00048 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00049 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00050 LOSS OF USE, DATA, OR PROFITS: OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00051 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00052 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00053 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00054 */
00055
00056 #if __cplusplus == 201103L
00057
00058 #include <iostream>
00059 #include <ctime>
00060
00061 #include "mtk.h"
00062
00063 void Test1() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::Tools::EndUnitTestNo(1);
00068 }
00069
00070 int main () {
00071
00072
        std::cout << "Testing mtk::LAPACKAdapter class." << std::endl;</pre>
00073
00074
00075 }
00076
00077 #else
00078 #include <iostream>
00079 using std::cout;
00080 using std::endl;
00081 int main () {
00082 cout << "This code HAS to be compiled with support for C++11." << endl;
00083
       cout << "Exiting..." << endl;</pre>
00084 }
00085 #endif
```

### 17.111 tests/mtk robin bc descriptor 2d test.cc File Reference

Test file for the mtk::RobinBCDescriptor2D class.

#include <iostream>

Include dependency graph for mtk robin bc descriptor 2d test.cc:



### **Functions**

• int main ()

### 17.111.1 Detailed Description

### **Author**

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_robin\_bc\_descriptor\_2d\_test.cc.

### 17.111.2 Function Documentation

```
17.111.2.1 int main ( )
```

Definition at line 197 of file mtk\_robin\_bc\_descriptor\_2d\_test.cc.

# 17.112 mtk\_robin\_bc\_descriptor\_2d\_test.cc

```
00001  
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State  
00010 University. All rights reserved.  
00011  
00012 Redistribution and use in source and binary forms, with or without modification,  
00013 are permitted provided that the following conditions are met:  
00014  
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu  
00016 and a copy of the modified files should be reported once modifications are  
00017 completed, unless these modifications are made through the project's GitHub  
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications  
00019 should be developed and included in any deliverable.  
00020  
00021 2. Redistributions of source code must be done through direct  
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk  
00023
```

```
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00055
00056 #include <cmath>
00057 #include <ctime>
00058
00059 #include <iostream>
00060
00061 #include "mtk.h"
00062
00063 void TestDefaultConstructorGetters() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::RobinBCDescriptor2D bcd;
00068
00069
       bool assertion{true};
00070
00071
       assertion = assertion && bcd.highest_order_diff_west() == -1;
00072
       assertion = assertion && bcd.highest_order_diff_east() == -1;
00073
        assertion = assertion && bcd.highest_order_diff_south() == -1;
00074
       assertion = assertion && bcd.highest_order_diff_north() == -1;
00075
00076
       mtk::Tools::EndUnitTestNo(1);
00077
       mtk::Tools::Assert(assertion);
00078 }
00079
00080 mtk::Real cc(const mtk::Real &xx, const mtk::Real &yy) {
00081
00082
        return mtk::kOne;
00083 }
00084
00085 void TestPushBackImposeOnLaplacianMatrix() {
00087
       mtk::Tools::BeginUnitTestNo(2);
00088
00089
       mtk::RobinBCDescriptor2D bcd;
00090
00091
       bool assertion{true};
00092
00093
       bcd.PushBackWestCoeff(cc);
00094
       bcd.PushBackEastCoeff(cc);
00095
       bcd.PushBackSouthCoeff(cc);
00096
       bcd.PushBackNorthCoeff(cc);
00097
00098
       assertion = assertion && bcd.highest_order_diff_west() == 0;
00099
       assertion = assertion && bcd.highest_order_diff_east() == 0;
       assertion = assertion && bcd.highest order diff south() == 0;
00100
00101
       assertion = assertion && bcd.highest_order_diff_north() == 0;
00102
00103
       mtk::Real aa = 0.0:
       mtk::Real bb = 1.0;
00104
```

```
00105
       mtk::Real cc = 0.0;
00106
       mtk::Real dd = 1.0;
00107
00108
        int nn = 5;
00109
        int mm = 5;
00110
00111
        mtk::UniStgGrid2D llg(aa, bb, nn, cc, dd, mm);
00112
00113
       mtk::Lap2D 11;
00114
00115
        assertion = 11.ConstructLap2D(11g);
00116
00117
        if (!assertion) {
00118
         std::cerr << "Mimetic lap (2nd order) could not be built." << std::endl;
00119
00120
00121
       mtk::DenseMatrix llm(ll.ReturnAsDenseMatrix());
00122
00123
        assertion = assertion && (llm.num_rows() != 0);
00124
00125
       bcd.ImposeOnLaplacianMatrix(ll, llq, llm);
00126
00127
        assertion = assertion && llm.WriteToFile("mtk_bc_descriptor_2d_test_02.dat");
00128
00129
       mtk::Tools::EndUnitTestNo(2);
00130
       mtk::Tools::Assert(assertion);
00131 }
00132
00133 mtk::Real ScalarField(const mtk::Real &xx, const mtk::Real &yy) {
00134
00135
       mtk::Real aux\{-(1.0/2.0)*xx*xx - (1.0/2.0)*yy*yy\};
00136
00137
       return xx*yy*exp(aux);
00138 }
00139
00140 mtk::Real HomogeneousDiricheletBC(const mtk::Real &xx,
00141
                                        const mtk::Real &tt) {
00142
00143
        return mtk::kZero;
00144 }
00145
00146 void TestImposeOnGrid() {
00147
       mtk::Tools::BeginUnitTestNo(3);
00148
00149
00150
       mtk::Real aa = 0.0;
00151
       mtk::Real bb = 1.0;
00152
       mtk::Real cc = 0.0;
00153
       mtk::Real dd = 1.0;
00154
00155
        int nn = 5;
00156
        int mm = 5;
00157
00158
        mtk::UniStgGrid2D gg(aa, bb, nn, cc, dd, mm);
00159
00160
        gg.BindScalarField(ScalarField);
00161
00162
       mtk::RobinBCDescriptor2D desc;
00163
00164
        desc.set_west_condition(HomogeneousDiricheletBC);
00165
        desc.set_east_condition(HomogeneousDiricheletBC);
00166
        desc.set_south_condition(HomogeneousDiricheletBC);
00167
       desc.set_north_condition(HomogeneousDiricheletBC);
00168
00169
        desc.ImposeOnGrid(gg);
00170
00171
        bool assertion{gg.WriteToFile("mtk_bc_descriptor_2d_test_03.dat",
00172
                                       "x",
00173
00174
                                       "u(x,y)")};
00175
00176
        if(!assertion) {
00177
         std::cerr << "Error writing to file." << std::endl;
00178
00179
       mtk::Tools::EndUnitTestNo(3);
00180
00181
       mtk::Tools::Assert(assertion);
00182 }
00183
00184 int main () {
00185
```

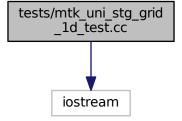
```
std::cout << "Testing mtk::RobinBCDescriptor2D class." << std::endl;</pre>
00188
        TestDefaultConstructorGetters();
00189
        TestPushBackImposeOnLaplacianMatrix();
00190
        TestImposeOnGrid();
00191 }
00192
00193 #else
00194 #include <iostream>
00195 using std::cout;
00196 using std::endl;
00197 int main () {
00198 cout << "This code HAS to be compiled with support for C++11." << endl; 00199 cout << "Exiting..." << endl;
00200 }
00201 #endif
```

# 17.113 tests/mtk\_uni\_stg\_grid\_1d\_test.cc File Reference

Test file for the mtk::UniStgGrid1D class.

```
#include <iostream>
```

Include dependency graph for mtk\_uni\_stg\_grid\_1d\_test.cc:



### **Functions**

• int main ()

### 17.113.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_uni\_stg\_grid\_1d\_test.cc.

### 17.113.2 Function Documentation

```
17.113.2.1 int main ( )
```

Definition at line 172 of file mtk uni stg grid 1d test.cc.

# 17.114 mtk\_uni\_stg\_grid\_1d\_test.cc

```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed, unless these modifications are made through the project's GitHub
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00019 should be developed and included in any deliverable.
00020
00021 2. Redistributions of source code must be done through direct
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00023
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00035
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00056 #include <iostream>
00057 #include <ctime>
00058
00059 #include "mtk.h"
00061 void TestDefaultConstructor() {
00062
00063
       mtk::Tools::BeginUnitTestNo(1);
00064
00065
       mtk::UniStgGrid1D gg;
00066
00067
       mtk::Tools::EndUnitTestNo(1);
00068
       mtk::Tools::Assert(gg.delta_x() == mtk::kZero);
00069 }
00070
00071 mtk::Real ScalarField(const mtk::Real &xx) {
00072
00073
        return 2.0*xx;
00074 }
00075
00076 void TestConstructWithWestBndvEastBndvNumCellsOStreamOperatorBindScalarField() {
```

```
00077
00078
       mtk::Tools::BeginUnitTestNo(2);
00079
08000
       mtk::Real aa = 0.0;
00081
       mtk::Real bb = 1.0;
00082
00083
        int nn = 5;
00084
00085
       mtk::UniStgGrid1D gg(aa, bb, nn);
00086
00087
        gg.BindScalarField(ScalarField);
00088
00089
       std::cout << gg << std::endl;
00090
00091
       mtk::Tools::EndUnitTestNo(2);
00092
       mtk::Tools::Assert(gg.delta_x() == 0.2 && gg.
      num_cells_x() == 5);
00093 }
00094
00095 void TestBindScalarFieldWriteToFile() {
00096
00097
       mtk::Tools::BeginUnitTestNo(3);
00098
00099
       mtk::Real aa = 0.0;
00100
       mtk::Real bb = 1.0:
00101
00102
        int nn = 5;
00103
00104
       mtk::UniStgGrid1D gg(aa, bb, nn);
00105
00106
       bool assertion{true};
00107
00108
       gg.BindScalarField(ScalarField);
00109
00110
        assertion =
00111
         assertion &&
00112
          gg.discrete_field()[0] == 0.0 &&
          gg.discrete_field()[gg.num_cells_x() + 2 - 1] == 2.0;
00113
00114
        if(!gg.WriteToFile("mtk_uni_stg_grid_ld_test_03.dat", "x", "u(x)")) {
00115
00116
         std::cerr << "Error writing to file." << std::endl;
00117
          assertion = false;
00118
00119
00120
       mtk::Tools::EndUnitTestNo(3);
00121
       mtk::Tools::Assert(assertion);
00122 }
00123
00124 mtk::Real VectorFieldPComponent(mtk::Real xx) {
00125
00126
        return xx*xx;
00127 }
00128
00129 void TestBindVectorField() {
00130
00131
       mtk::Tools::BeginUnitTestNo(4);
00132
00133
       mtk::Real aa = 0.0;
00134
       mtk::Real bb = 1.0;
00135
00136
        int nn = 20;
00137
00138
       mtk::UniStgGrid1D gg(aa, bb, nn, mtk::VECTOR);
00139
00140
       bool assertion{true};
00141
00142
       gg.BindVectorField(VectorFieldPComponent);
00143
00144
       assertion =
00145
         assertion &&
00146
          gg.discrete_field()[0] == 0.0 &&
00147
         gg.discrete_field()[gg.num_cells_x() + 1 - 1] == 1.0;
00148
00149
        if(!gg.WriteToFile("mtk_uni_stg_grid_1d_test_04.dat", "x", "v(x)")) {
         std::cerr << "Error writing to file." << std::endl;
00150
00151
         assertion = false;
00152
00153
00154
       mtk::Tools::EndUnitTestNo(4);
00155
       mtk::Tools::Assert(assertion);
00156 }
```

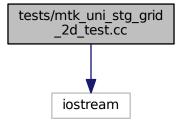
```
00157
00158 int main () {
00160
       std::cout << "Testing mtk::UniStgGrid1D class." << std::endl;</pre>
00162
       TestDefaultConstructor();
        {\tt TestConstructWithWestBndyEastBndyNumCellsOStreamOperatorBindScalarField();} \\
00164 TestBindScalarFieldWriteToFile();
00165
       TestBindVectorField();
00166 }
00168 #else
00169 #include <iostream>
00170 using std::cout;
00171 using std::endl;
00172 int main () {
       cout << "This code HAS to be compiled with support for C++11." << endl;
00174
       cout << "Exiting..." << endl;</pre>
00175 }
00176 #endif
```

# 17.115 tests/mtk\_uni\_stg\_grid\_2d\_test.cc File Reference

Test file for the mtk::UniStgGrid2D class.

```
#include <iostream>
```

Include dependency graph for mtk\_uni\_stg\_grid\_2d\_test.cc:



### **Functions**

int main ()

### 17.115.1 Detailed Description

**Author** 

: Eduardo J. Sanchez (ejspeiro) - esanchez at mail dot sdsu dot edu

Definition in file mtk\_uni\_stg\_grid\_2d\_test.cc.

### 17.115.2 Function Documentation

```
17.115.2.1 int main ( )
```

Definition at line 202 of file mtk uni stg grid 2d test.cc.

# 17.116 mtk\_uni\_stg\_grid\_2d\_test.cc

```
00001
00008 /*
00009 Copyright (C) 2015, Computational Science Research Center, San Diego State
00010 University. All rights reserved.
00012 Redistribution and use in source and binary forms, with or without modification,
00013 are permitted provided that the following conditions are met:
00015 1. Modifications to source code should be reported to: esanchez@mail.sdsu.edu
00016 and a copy of the modified files should be reported once modifications are
00017 completed, unless these modifications are made through the project's GitHub
00018 page: http://www.csrc.sdsu.edu/mtk. Documentation related to said modifications
00019 should be developed and included in any deliverable.
00020
00021 2. Redistributions of source code must be done through direct
00022 downloads from the project's GitHub page: http://www.csrc.sdsu.edu/mtk
00023
00024 3. Redistributions in binary form must reproduce the above copyright notice,
00025 this list of conditions and the following disclaimer in the documentation and/or
00026 other materials provided with the distribution.
00027
00028 4. Usage of the binary form on proprietary applications shall require explicit
00029 prior written permission from the the copyright holders, and due credit should
00030 be given to the copyright holders.
00031
00032 5. Neither the name of the copyright holder nor the names of its contributors
00033 may be used to endorse or promote products derived from this software without
00034 specific prior written permission.
00035
00036 The copyright holders provide no reassurances that the source code provided does
00037 not infringe any patent, copyright, or any other intellectual property rights of
00038 third parties. The copyright holders disclaim any liability to any recipient for
00039 claims brought against recipient by any third party for infringement of that
00040 parties intellectual property rights.
00041
00042 THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND
00043 ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
00044 WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
00045 DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR
00046 ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES
00047 (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
00048 LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON
00049 ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT
00050 (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
00051 SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
00052 */
00053
00054 #if __cplusplus == 201103L
00056 #include <cmath>
00057 #include <ctime>
00058
00059 #include <iostream>
00060
00061 #include "mtk.h"
00062
00063 void TestDefaultConstructor() {
00064
00065
       mtk::Tools::BeginUnitTestNo(1);
00066
00067
       mtk::UniStaGrid2D ag:
00068
00069
       mtk::Tools::EndUnitTestNo(1);
00070
       mtk::Tools::Assert(gg.delta_x() == mtk::kZero && gg.
     delta_y() == mtk::kZero);
00071 }
00072
00073 void
00074 TestConstructWithWestEastNumCellsXSouthNorthBndvsNumCellsYOStreamOperator() {
00075
```

```
00076
        mtk::Tools::BeginUnitTestNo(2);
00077
00078
        mtk::Real aa = 0.0;
00079
       mtk::Real bb = 1.0;
08000
       mtk::Real cc = 0.0;
00081
       mtk::Real dd = 1.0;
00082
00083
        int nn = 5;
00084
        int mm = 7;
00085
00086
        mtk::UniStgGrid2D gg(aa, bb, nn, cc, dd, mm);
00087
00088
        std::cout << gg << std::endl;
00089
00090
       mtk::Tools::EndUnitTestNo(2);
00091
       mtk::Tools::Assert(gg.delta_x() == 0.2 &&
00092
                           abs(qq.delta_y() - 0.142857) <
     mtk::kDefaultTolerance);
00093 }
00094
00095 void TestGetters() {
00096
00097
       mtk::Tools::BeginUnitTestNo(3);
00098
00099
       mtk::Real aa = 0.0;
       mtk::Real bb = 1.0;
00100
00101
       mtk::Real cc = 0.0;
       mtk::Real dd = 1.0;
00102
00103
00104
        int nn = 5:
00105
        int mm = 7;
00106
00107
       mtk::UniStgGrid2D gg(aa, bb, nn, cc, dd, mm);
00108
00109
       bool assertion{true};
0.0110
00111
       assertion = assertion && (gg.west_bndy() == aa);
00112
        assertion = assertion && (gg.east_bndy() == bb);
        assertion = assertion && (gg.num_cells_x() == nn);
00113
       assertion = assertion && (gg.south_bndy() == cc);
00114
00115
        assertion = assertion && (gg.north_bndy() == dd);
00116
        assertion = assertion && (gg.num_cells_y() == mm);
00117
00118
       mtk::Tools::EndUnitTestNo(3);
00119
       mtk::Tools::Assert(assertion);
00120 }
00121
00122 mtk::Real ScalarField(const mtk::Real &xx, const mtk::Real &yy) {
00123
00124
        mtk::Real aux{-(1.0/2.0)*xx*xx - (1.0/2.0)*yy*yy};
00125
00126
       return xx*yy*exp(aux);
00127 }
00128
00129 void TestBindScalarFieldWriteToFile() {
00130
00131
       mtk::Tools::BeginUnitTestNo(4);
00132
00133
       mtk::Real aa = 0.0;
00134
       mtk::Real bb = 1.0;
00135
       mtk::Real cc = 0.0;
00136
        mtk::Real dd = 1.0;
00137
00138
        int nn = 5;
        int mm = 5;
00139
00140
00141
       mtk::UniStgGrid2D gg(aa, bb, nn, cc, dd, mm);
00142
00143
        gg.BindScalarField(ScalarField);
00144
00145
        if(!gg.WriteToFile("mtk_uni_stg_grid_2d_test_04.dat", "x", "y", "u(x,y)")) {
00146
         std::cerr << "Error writing to file." << std::endl;</pre>
00147
00148
00149
       mtk::Tools::EndUnitTestNo(4);
00150 }
00151
00152 mtk::Real VectorFieldPComponent(const mtk::Real &xx, const
     mtk::Real &yy) {
00153
       return xx + 0.01;
00154
```

```
00155 }
00156
00157 mtk::Real VectorFieldQComponent(const mtk::Real &xx, const
     mtk::Real &yy) {
00158
00159
       return yy + 0.01;
00160 }
00161
00162 void TestBindVectorField() {
00163
00164
       mtk::Tools::BeginUnitTestNo(5);
00165
00166
      mtk::Real aa = 0.0;
00167
       mtk::Real bb = 1.0;
00168
       mtk::Real cc = 0.0;
00169
       mtk::Real dd = 1.0;
00170
00171
       int nn = 5;
00172
       int mm = 5;
00173
00174
       mtk::UniStgGrid2D gg(aa, bb, nn, cc, dd, mm, mtk::VECTOR);
00175
       gg.BindVectorField(VectorFieldPComponent, VectorFieldQComponent);
00176
00177
00178
       std::cout << gg << std::endl;
00179
       00180
        std::cerr << "Error writing to file." << std::endl;
00181
00182
00183
00184
       mtk::Tools::EndUnitTestNo(5);
00185 }
00186
00187 int main () {
00188
       std::cout << "Testing mtk::UniStgGrid2D class." << std::endl;</pre>
00189
00190
00191
       TestDefaultConstructor();
       TestConstructWithWestEastNumCellsXSouthNorthBndysNumCellsYOStreamOperator();
00192
00193
       TestGetters();
00194
       TestBindScalarFieldWriteToFile();
00195
       TestBindVectorField();
00196 }
00197
00198 #else
00199 #include <iostream>
00200 using std::cout;
00201 using std::endl;
00202 int main () {
00203 cout << "This code HAS to be compiled with support for C++11." << endl;
      cout << "Exiting..." << endl;
00204
00205 }
00206 #endif
```

# Index

BANDED Enumerations., 35
COL_MAJOR Enumerations., 35
CRS Enumerations., 35
DENSE Enumerations., 35
Data structures., 37
Enumerations., 34  BANDED, 35  COL_MAJOR, 35  CRS, 35  DENSE, 35  ROW_MAJOR, 35  SCALAR, 34  SCALAR_TO_VECTOR, 34  VECTOR, 34  VECTOR_TO_SCALAR, 34  Execution tools., 36
Grids., 39
Mimetic operators., 40 mtk, 43 operator<<, 45, 46
Numerical methods., 38
operator<< mtk, 45, 46
ROW_MAJOR Enumerations., 35
Real Roots., 32
Roots., 31 Real, 32
SCALAR Enumerations., 34
SCALAR_TO_VECTOR Enumerations., 34
VECTOR

Enumerations., 34 VECTOR\_TO\_SCALAR Enumerations., 34