```
Т
          +elements
 std::vector< T >
          < Real >
std::vector< Real >
+ elements
           -discrete field u
          -discrete domain x
          -discrete domain y
mtk::UniStgGrid2D
- nature
west_bndy_x_
- east_bndy_x_
- num cells x
- delta x
- south_bndy_y_
- north_bndy_y_
- num_cells_y_
- delta y
+ UniStgGrid2D()
+ UniStgGrid2D()
+ UniStgGrid2D()
+ ~UniStgGrid2D()
+ west_bndy_x()
+ east_bndy_x()
+ south_bndy_y()
+ north_bndy_y()
+ delta_x()
+ delta y()
and 9 more...
```