

# Digital Communication and Computer Networks

Theory: CS 3202  
Laboratory: CS 3272

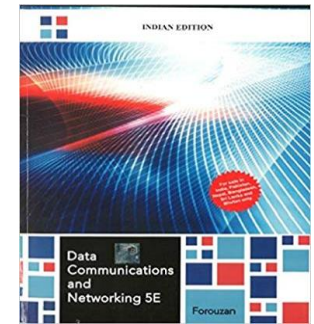
**Dr. Nirnay Ghosh**

# Class Schedule

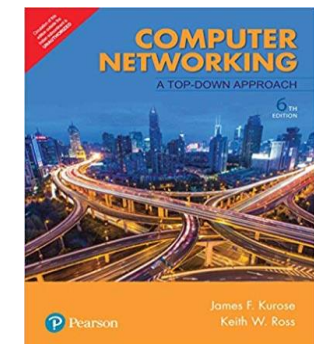
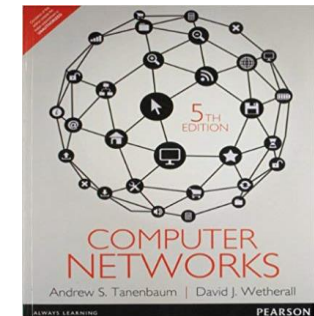
- 4 credits for theory
- 2 credits for laboratory
- Theory Class Timings:
  - MON (1530 hrs. – 1720 hrs.)
  - FRI (1100 hrs. – 1250 hrs.)
- Laboratory Class Timing:
  - TUE (1430 hrs. – 1720 hrs.) - Gx
  - FRI (1430 hrs. – 1720 hrs.) - Gy
- Class room teaching - comprise of both board work and slides
- Follow course updates on my Google Classroom.

# Text/Reference Books

- Behrouz A. Forouzan. “Data Communications and Networking”, 5th Edition, *McGraw Hill Publishing Co.*
- William Stallings. “Data and Computer Communications”, 10th edition, *Pearson Larry Publication.*
- Andrew S. Tanenbaum and David J. Wetherall. “Computer Networks”, 5<sup>th</sup> Edition, *Pearson Larry Publication.*
- James Kurose and Keith Ross, "Computer Networking: A Top-Down Approach" 6th edition, *Pearson Larry Publication.*



Pearson WILLIAM STALLINGS



# Grading

- **Theory:**

- Class test/Quiz/Viva: 20%
- Mid-semester exam: 30%
- End-semester exam: 50%

- **Laboratory:**

- Assignments: 70%
- Viva-voce: 30%

# Topics to be Covered in Theory

- **Module 1:**

- Data communication Components: Representation of data and its flow Networks, Various Connection Topology, Protocols and Standards, TCP/IP Protocol Suite, OSI model.

- **Module 2:**

- Application Layer: Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Firewalls, Basic concepts of Cryptography.

- **Module 3:**

- Transport Layer: Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques: Leaky Bucket and Token Bucket algorithm.

# Topics to be Covered (Tentative)

- **Module 4:**

- Network Layer: Switching, Logical addressing – IPV4, IPV6; Address mapping – ARP, RARP, BOOTP and DHCP–Delivery, Forwarding and Unicast Routing protocols.

- **Module 5:**

- Data Link Layer and Medium Access Sub Layer: Error Detection and Error Correction -Fundamentals, Block coding, Hamming Distance, CRC; Flow Control and Error control protocols - Stop and Wait, Go back – N ARQ, Selective Repeat ARQ, Sliding Window, Piggybacking, Random Access, Multiple access protocols -Pure ALOHA, Slotted ALOHA, CSMA/CD,CDMA/CA, Wired LAN, Wireless LANs, Connecting LANs and Virtual LANs

- **Module 6:**

- Physical layer: Data & Signals, Periodic Analog Signals, Digital Signals, Transmission Impairments, Data Rate Limits, Performance; Techniques for Bandwidth utilization: Multiplexing - Frequency Division, Time Division and Wave Division, Concepts on Spread Spectrum; Switching – Circuit Switching, Packet Switching

# Topics (Tentative) to be Covered in Laboratory

- Understand the use of various command line tools like ping, arp, route, ifconfig, host, traceroute, dig etc.
- Understand the basics of socket programming using C/Java/Python and carry out a variety of programming assignments using the skeleton code.
- Use packet sniffing tools like tcpdump/Wireshark to understand various concepts: encapsulation/decapsulation; multiplexing/demultiplexing, DHCP operation, IP fragmentation, ARP operation, ICMP operation, TCP operation, application protocols such as HTTP, FTP, SMTP.