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SUBJECT: SIGNAL AND SYSTEMS [CS2104]

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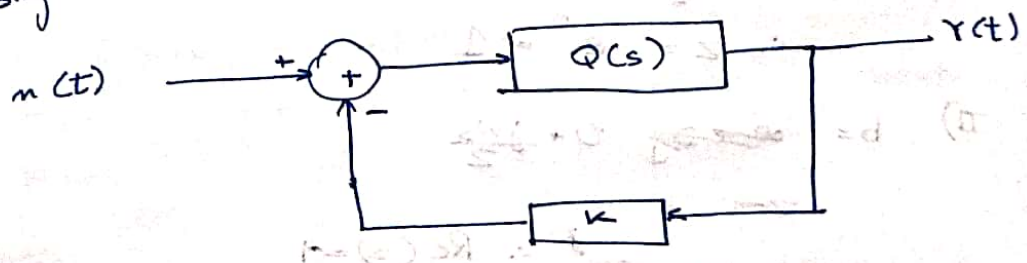
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Q1) → An unstable system can be stabilised using feedback control

→ consider the following situation.

$$Q(s) = \frac{b}{s-2} \rightarrow \text{unstable at } s=2. \quad Q(s) \rightarrow \infty$$

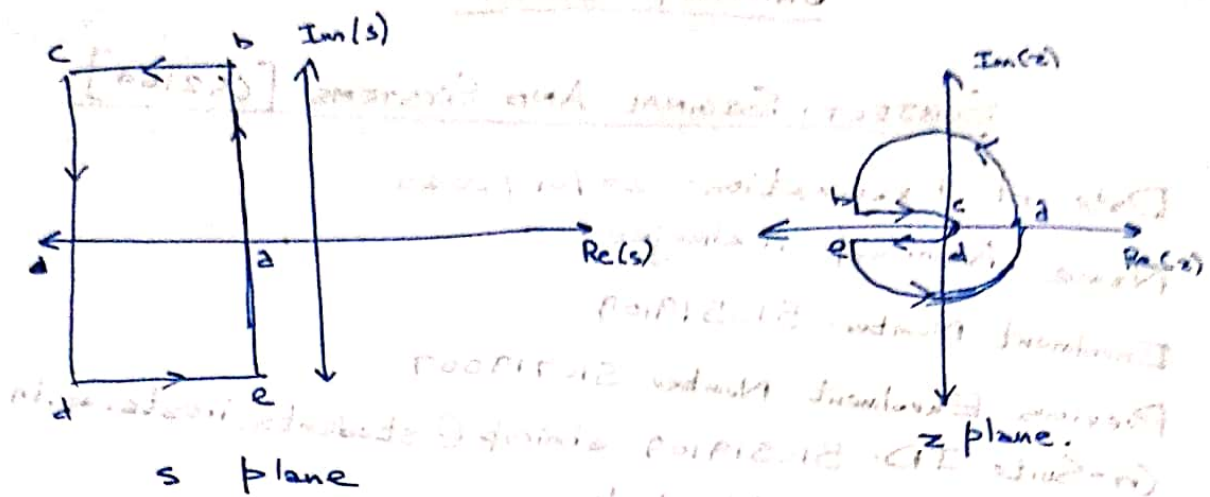
but using feed back



$$H(s) = \frac{Q(s)}{1 + KQ(s)} = \frac{b}{s-2+Kb}$$

→ hence by using K , we can change the pole of system to shift it outside our operating input, to make system stable for operation.

Map of s-plane to z-plane



→ We know that the relationship between s-plane and z-plane is as follows

$$z = e^{sT}$$

→ consider a path from a, b, c, d, a in s-plane

I) $a = 0 + 0j$

∴ $z = e^0 = 1$

II) $b = 0 + j\omega_s$

∴ $Re(z) = 1$
 $Im(z) = 0^+$

III) $c = \infty + j\omega_s$

∴ $Re(z) = 0$
 $Im(z) \approx 0^+$

IV) $d = \infty - j\omega_s$

$Re(z) > 0$
 $Im(z) = 0^-$

V) $e = 0 - j\omega_s$

$Re(z) = 1$
 $Im(z) = 0^-$

→ now from the points in z plane, we can determine the following

I + II) path from a to b will be a circular arc from $z = 1$ to $z = -1$ in anticlockwise direction

II + III) path from b to c will be a straight line

III + IV) path from c to d will be a circular arc [clockwise]

IV + V) path from d to e will be straight line

~~V + VI~~

V + I) path from e to a will be anticlockwise circular arc

Q3) Limitation of Amplitude Modulation

⇒ In ~~AM~~ Amplitude modulation, the message signal is encoded in Amplitude, which creates a huge variations in amplitude of output signal, hence it will not always operate in peak power

→ ~~Also~~

→ Noise can also be added in signal, which is ~~harder~~ harder to remove in Amplitude Modulation.

Frequency Modulation: Narrow band vs Wideband

→ consider $m(t) = A \cos[\omega_m t]$

$$\text{So } \omega_i(t) = \omega_c + k_f A \cos(\omega_m t)$$

$$y(t) = \cos\left[\omega_c t + \int m(t) dt\right]$$

$$= \cos\left[\omega_c t + \frac{k_f A}{\omega_m} \sin \omega_m t\right]$$

now $\frac{k_f A}{\omega_m}$ is called modulating index

→ also $\omega_i(t)$ varies between $\omega_c \pm k_f A$

$$\Delta\omega = k_f A$$

$$y(t) = \cos\left[\omega_c t + \frac{\Delta\omega}{\omega_m} \sin \omega_m t\right]$$

$$\text{modulation index} = \frac{\Delta\omega}{\omega_m} = m$$

Narrow band

$$\frac{\Delta\omega}{\omega_m} \ll \frac{\pi}{2}$$

$$\begin{aligned} \cos[m \sin \omega_m t] &\rightarrow 1 \\ \sin[m \sin \omega_m t] &\rightarrow m \sin \omega_m t \end{aligned}$$

$$\begin{aligned} y(t) &= \cos[\omega_c t] \cos[m \sin \omega_m t] - \sin[\omega_c t] \sin[m \sin \omega_m t] \\ &= \cos[\omega_c t] - m \sin[\omega_c t] \sin[\omega_m t] \end{aligned}$$

Wideband

$$\frac{\Delta\omega}{\omega_m} \rightarrow \infty$$

, Fourier Coefficients
become Bessel Function
of First Kind.

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Demodulation of Frequency Modulated Signals

→ Demodulation of FM signals can be done in following way

i) convert it to AM via ~~differentiation~~ differentiation

ii) do AM demodulation

→ ~~Other ways~~

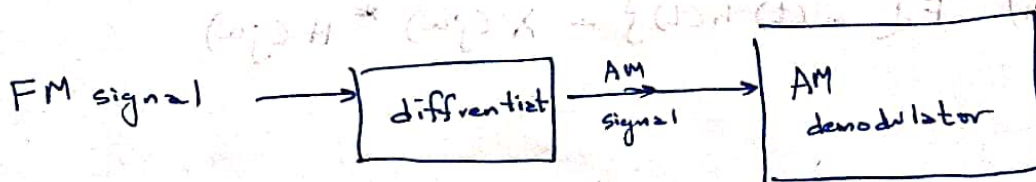
→ ~~div~~

$$\text{Eg: } y(t) = \cos \left[\omega_c t + \frac{\Delta \omega}{\omega_m} \sin \omega_m t + \int m(t) dt \right]$$

$$\frac{dy(t)}{dt} = \left[\omega_c + m(t) \right] \cos \left[\omega_c t + \int m(t) dt \right]$$

↓

Block Diagram



We can also

→ Directly Track Phase/Frequency of FM signal and find $n(t)$

Q4) Parseval's Relation for Signal Energy

Continuous

$$\int_{-\infty}^{\infty} |x(t)|^2 dt = \frac{1}{2\pi} \int_{-\infty}^{\infty} |X(j\omega)|^2 d\omega$$

Discrete

$$\sum_{n=-\infty}^{\infty} |x[n]|^2 = \frac{1}{2\pi} \int_{-\pi}^{\pi} |X(e^{j\omega})|^2 d\omega$$

Convolution Property of Signals

i) $F\{x(t) * h(t)\} = X(j\omega) H(j\omega)$

ii) $F\{x(t) h(t)\} = X(j\omega) * H(j\omega)$



→ Convolution Property of Signals (especially (ii)) is sometimes called modulation property as this property is extensively used ~~modulated~~ Amplitude modulation

→ In Amplitude modulation output signal $y(t)$ is in the form

$$y(t) = c(t) m(t)$$

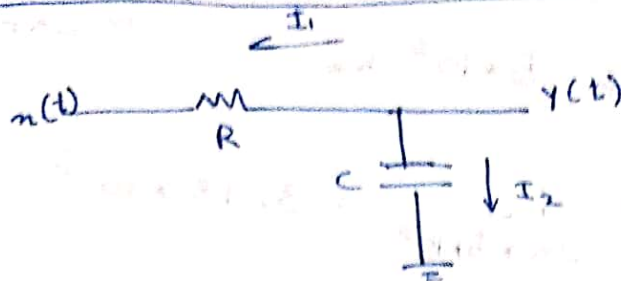
where $c(t)$ is carrier signal and $m(t)$ is message signal

→ Here we use property (ii) to simplify the mathematics

$$Y(j\omega) = C(j\omega) * M(j\omega)$$

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Q5) First Order low pass filter



$$\rightarrow I_1 + I_2 = 0 \quad (V = IR) \quad [q = CV]$$

$$\frac{y(t) - x(t)}{R} + C \frac{dy(t)}{dt} = 0$$

$$\text{or } y(t) + RC \frac{dy(t)}{dt} = x(t)$$

Fourier $Y(j\omega) + RCj\omega Y(j\omega) = X(j\omega)$

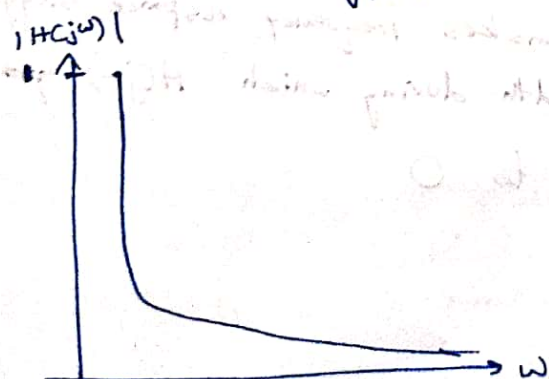
$$\cancel{Y(j\omega)} = \cancel{X(j\omega)}$$

$$Y(j\omega) = \left[\frac{1}{1 + RCj\omega} \right] X(j\omega)$$

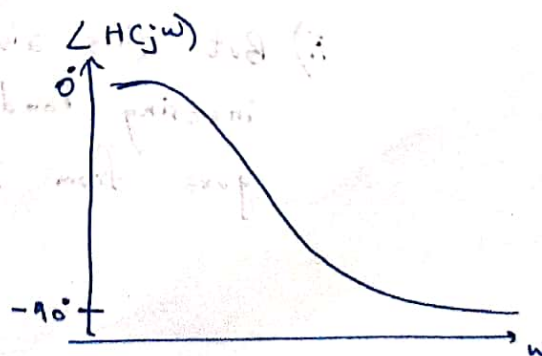
$$\therefore H(j\omega) = \frac{1}{1 + RCj\omega} = \frac{1 - RCj\omega}{\sqrt{1 + R^2 C^2 \omega^2}}$$

$$= \frac{1 - RCj\omega}{1 + R^2 C^2 \omega^2}$$

$$|H(j\omega)| = \frac{1}{\sqrt{1 + R^2 C^2 \omega^2}} \quad \angle H(j\omega) = \tan^{-1}[-RC\omega]$$



Magnitude vs Frequency



Phase vs Frequency

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Cutoff Frequency

$\rightarrow |H(j\omega)|$ ^{cutoff} ~~max~~ when $\omega = RC$
or $2\pi f = RC$

$$f_{\text{cutoff}} = \frac{1}{2\pi RC} = 5 \times 10^3 \text{ Hz}$$

$$\therefore RC = \frac{1}{2\pi \times 5 \times 10^3} = 3.18 \times 10^{-5}$$

= for any R, C with $RC = 3.18 \times 10^{-5} \text{ } \Omega\text{F}$
5 kHz cutoff can be made.

Metrics of Performance of Filter Design

\rightarrow For a filter, following metrics are considered

- i) Frequency Response, i.e. how precise (small)
- ii) ~~Time~~ is the frequency cutoff region, i.e. the part where $H(j\omega)$ goes from 1 to 0
- ii) ~~Time~~ Response, i.e. how fast does Filter act in response to change in frequency.

Improvements in Butterworth Filter

\rightarrow Using Butterworth Filter Design, we can increase the order of filter, ~~but~~ which has following effects

- i) Higher Order allows filter to have fast time responses, i.e. filters are fast
- ii) But this also makes frequency response sluggish, increasing bandwidth during which $H(j\omega)$ goes from 1 to 0

Q6) b) Properties of discrete Fourier Transform

i) Periodicity

$$X(e^{j(\omega+2\pi)}) = X(e^{j\omega})$$

i.e., $X(e^{j\omega})$ is periodic with $T=2\pi$

ii) Time Shift

$$\begin{aligned} F\{x[n-n_0]\} &= e^{-j\omega n_0} X(e^{j\omega}) \\ &= e^{-j\omega n_0} F\{x[n]\} \end{aligned}$$

iii) ~~Conjugation~~ Conjugation

$$F\{x^*[n]\} = X^*(e^{-j\omega})$$

iv) Frequency Shift

→ Duality of Time Shift

$$F\{x[n]e^{j\omega_0 n}\} = X(e^{j(\omega-\omega_0)})$$

v) Linearity

$$F\{\alpha x[n] + \beta y[n]\} = \alpha X(e^{j\omega}) + \beta Y(e^{j\omega})$$

vi) Division

$$F\left\{x\left[\frac{n}{k}\right]\right\} = \frac{1}{k} X\left(\frac{\omega}{k}\right)$$

vi) Differentiation of Frequency

$$F\{nx[n]\} = j \frac{dX(e^{j\omega})}{d\omega}$$

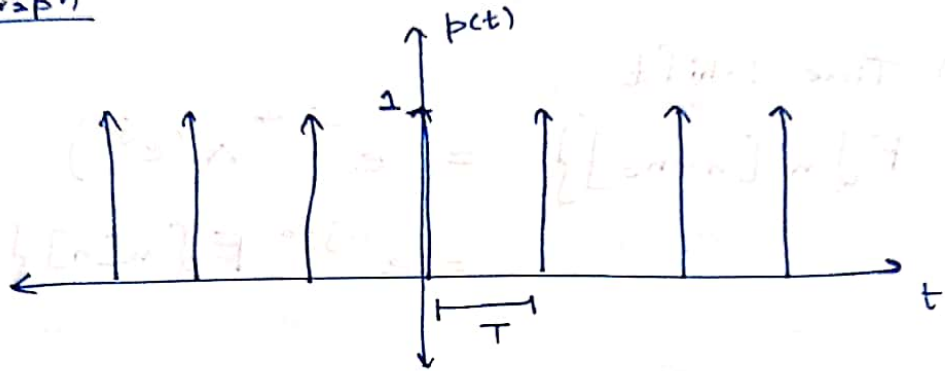
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c) Sampling of Continuous Signals to Discrete Signals

→ For sampling, we use a signal called pulse train

$$p(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT)$$

graph

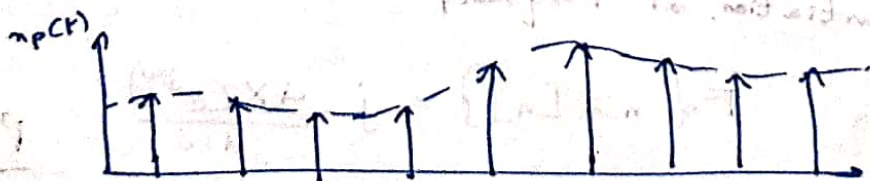


$$\omega_s = \frac{2\pi}{T}$$

→ For sampling of a continuous signal $x(t)$, we do the following

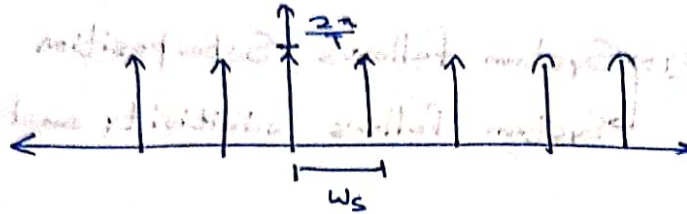
$$x_p(t) = \cancel{p(t)} \times x(t)$$

$$[x_{\text{sampled}}]_{n(t)} = \sum_{n=-\infty}^{\infty} x(nT) \delta(t - nT)$$



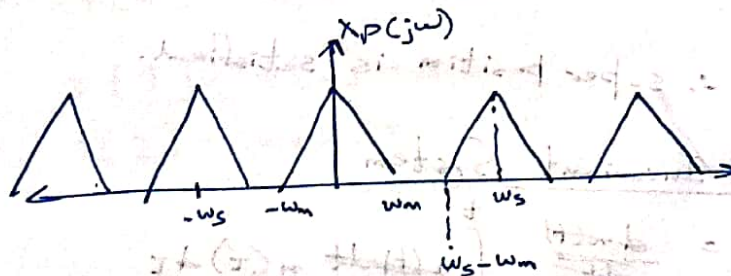
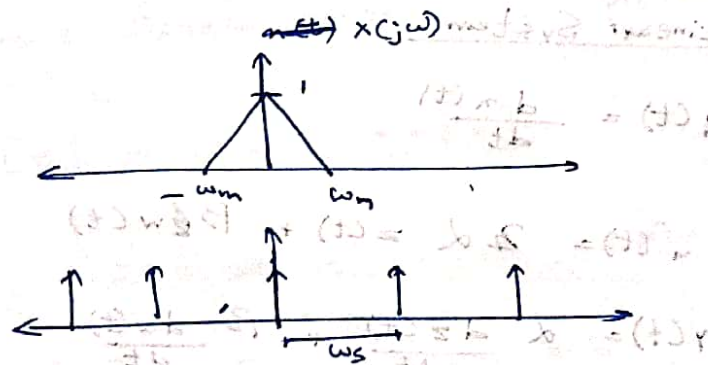
Sample Recovery

$$P_C(j\omega) = \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s)$$



→ also sing $X_C(j\omega) = \delta(\omega - \omega_m) = X[j(\omega - \omega_m)]$

$$X_P(j\omega) = \frac{1}{T} \sum_{k=-\infty}^{\infty} X[j(\omega - k\omega_s)]$$



→ all is well and good, when $\omega_s - \omega_m < \omega_m$ or $\omega_s < 2\omega_m$

→ but when $\omega_s > 2\omega_m$, $X_P(j\omega)$ experiences aliasing and sample recovery is not possible

→ when $\omega_s < 2\omega_m$, we can use low pass filter to get $X_C(j\omega)$, and hence we get $x(t)$.

Q7) Linear Time Invariant System

→ LTI systems are the system which follows Linearity as well as are Time Invariant

Linearity → System follows Superposition

→ System follows additivity and homogeneity

Time Invariance: System followed by time delay is equivalent to Time delay followed by system.

Eg. of Linear System

$$y(t) = \frac{d}{dt} x(t)$$

for $x(t) = \alpha z(t) + \beta w(t)$

$$y(t) = \alpha \frac{dz(t)}{dt} + \beta \frac{dw(t)}{dt}$$

∴ superposition is satisfied.

Eg. of Time Invariant System

$$y(t) = \frac{d}{dt} x(t) = \int_{-\infty}^{\infty} \delta(t-\tau) x(\tau) d\tau$$

Time delay followed by system

$$y(t-t_0) = \int_{-\infty}^{t-t_0} \delta(t-t_0-\tau) x(\tau) d\tau$$

System followed by Time delay

$$y(t-t_0) = \int_{-\infty}^{t-t_0} x(\tau) d\tau$$

→ as they are equivalent $y(t)$ is time invariant

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Finite Impulse Response System [FIR]

[discrete]

→ Non-recursive system, which doesn't use previous outputs

→ Only convolution of inputs are present

Eg: $y[n] = \sum_{k=0}^M \frac{b_k}{a} x[n-k]$

where $a \neq 0$, and $b_i, i=0, 1, \dots, M$ are constants.

Infinite Impulse Response System [IIR]

→ Recursive discrete system, uses previous outputs

Eg: $y[n] - 2y[n-1] = n[n]$

let $y[-1] = 0, n[n] = k \delta[n]$

$$\therefore y[0] = n[0] + 2y[-1] = k$$

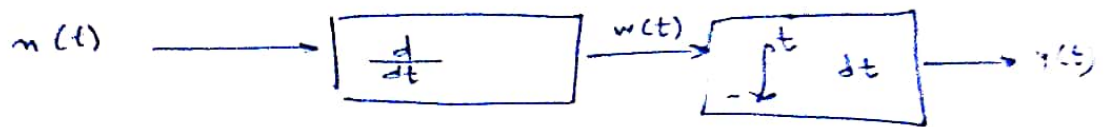
$$y[1] = n[1] + 2y[0] = 2k$$

$$y[2] = n[2] + 2y[1] = 4k$$

⋮

Impulse Signal Differentiation and Integration

I) consider following system



for $x(t) = \delta(t)$

$$w(t) = \frac{d}{dt} \delta(t)$$

$$y(t) = \int_{-\infty}^t w(t) dt$$

$$= \int_{-\infty}^t \frac{d\delta(t)}{dt} dt = \delta(t) = x(t)$$

II) consider following system



for $x(t) = \delta(t)$

$$w(t) = \int_{-\infty}^t \delta(t) dt$$

$$y(t) = \frac{d}{dt} \left[\int_{-\infty}^t \delta(t) dt \right]$$

$$= \delta(t) = x(t)$$

∴ integration and differentiation are inverse operation of one another.

Pjlt