

# Basic Discrete Structures

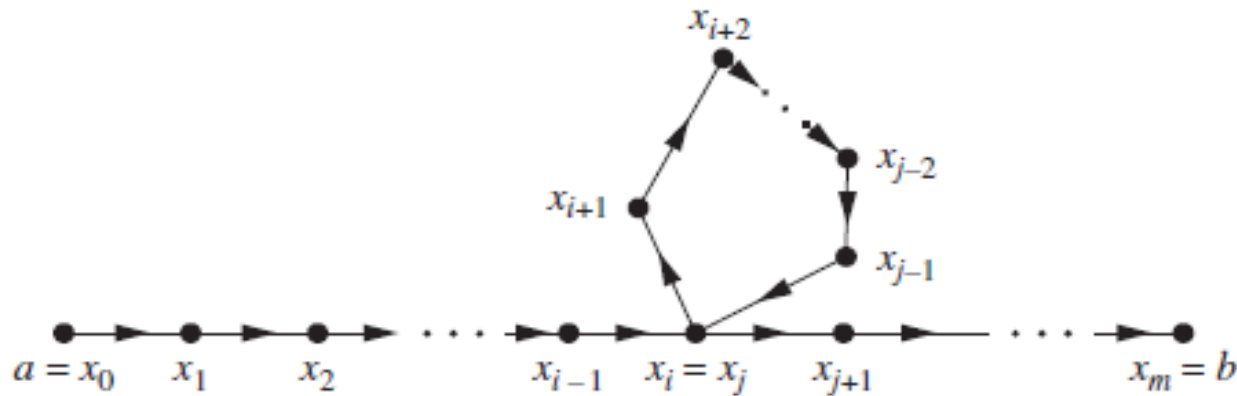
Sets, Functions, Sequences, Matrices, and Relations  
(Lecture – 8)

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# Transitive Closure: Paths in Directed Graph

- Lemma 1:

Let  $A$  be a set with  $n$  elements, and let  $R$  be a relation on  $A$ . If there is a path of length at least one in  $R$  from  $a$  to  $b$ , then there is such a path with length not exceeding  $n$ . Moreover, when  $a \neq b$ , if there is a path of length at least one in  $R$  from  $a$  to  $b$ , then there is such a path with length not exceeding  $n - 1$ .



**Producing a Path with Length Not Exceeding  $n$**

# Transitive Closure: Zero-One Matrix

- The zero–one matrix representing a union of relations is the join of the zero–one matrices of these relations
- The zero–one matrix for the transitive closure is the join of the zero–one matrices of the first  $n$  powers of the zero–one matrix of  $R$ .

Let  $\mathbf{M}_R$  be the zero–one matrix of the relation  $R$  on a set with  $n$  elements. Then the zero–one matrix of the transitive closure  $R^*$  is

$$\mathbf{M}_{R^*} = \mathbf{M}_R \vee \mathbf{M}_R^{[2]} \vee \mathbf{M}_R^{[3]} \vee \dots \vee \mathbf{M}_R^{[n]}.$$

## ALGORITHM 1 A Procedure for Computing the Transitive Closure.

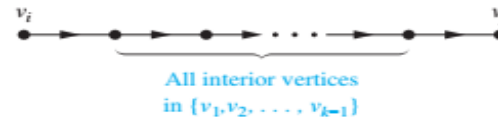
```
procedure transitive closure ( $\mathbf{M}_R$  : zero–one  $n \times n$  matrix)
   $\mathbf{A} := \mathbf{M}_R$ 
   $\mathbf{B} := \mathbf{A}$ 
  for  $i := 2$  to  $n$ 
     $\mathbf{A} := \mathbf{A} \odot \mathbf{M}_R$ 
     $\mathbf{B} := \mathbf{B} \vee \mathbf{A}$ 
  return  $\mathbf{B}$ { $\mathbf{B}$  is the zero–one matrix for  $R^*$ }
```

# Transitive Closure: Warshall's Algorithm

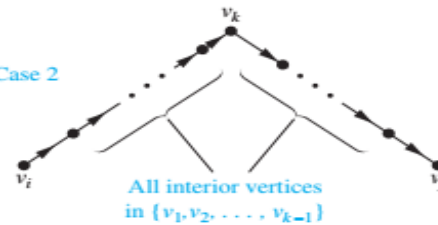
- More efficient in terms of number of bit operations in computing the transitive closure.
- Uses the concept of *internal vertices* of a path.
  - If  $a, x_1, x_2, \dots, x_{m-1}, b$  is a path, its interior vertices are  $x_1, x_2, \dots, x_{m-1}$ , that is, all the vertices of the path that occur somewhere other than as the first and last vertices in the path.
- Warshall's algorithm is also based on the construction of a sequence of zero-one matrices
  - These matrices are  $W_0, W_1, \dots, W_n$ , where  $W_0 = M_R$  is the zero-one matrix of this relation
  - $W_k = [w_{ij}^{(k)}]$ , where  $w_{ij}^{(k)} = 1$  if there is a path from  $v_i$  to  $v_j$  such that all the interior vertices of this path are in the set  $\{v_1, v_2, \dots, v_k\}$  (the first  $k$  vertices in the list) and is 0 otherwise.
    - Note  $W_n = M_{R^*}$ , because the  $(i, j)^{th}$  entry of  $M_{R^*}$  is 1 if and only if there is a path from  $v_i$  to  $v_j$ , with all interior vertices in the set  $\{v_1, v_2, \dots, v_n\}$ .

# Transitive Closure: Warshall's Algorithm

Case 1



Case 2



- Lemma 2

Let  $\mathbf{W}_k = [w_{ij}^{[k]}]$  be the zero-one matrix that has a 1 in its  $(i, j)$ th position if and only if there is a path from  $v_i$  to  $v_j$  with interior vertices from the set  $\{v_1, v_2, \dots, v_k\}$ . Then

$$w_{ij}^{[k]} = w_{ij}^{[k-1]} \vee (w_{ik}^{[k-1]} \wedge w_{kj}^{[k-1]}),$$

whenever  $i, j$ , and  $k$  are positive integers not exceeding  $n$ .

## ALGORITHM 2 Warshall Algorithm.

**procedure** Warshall ( $\mathbf{M}_R : n \times n$  zero-one matrix)

$\mathbf{W} := \mathbf{M}_R$

**for**  $k := 1$  **to**  $n$

**for**  $i := 1$  **to**  $n$

**for**  $j := 1$  **to**  $n$

$w_{ij} := w_{ij} \vee (w_{ik} \wedge w_{kj})$

**return**  $\mathbf{W}\{\mathbf{W} = [w_{ij}] \text{ is } \mathbf{M}_R^*\}$