# COMP1511 - Programming Fundamentals

Week 1 - Lecture 1

## **Total Assessment**

- 10% Labs due Sunday
- Week 3-5 7-10 5% Weekly Tests | hour 30
- 15% Assignment 1 due vecle 6
- week 10 25% Assignment 2
- 45% Exam

## To pass the course you must:

- Score at least 50/100 overall
- Solve problems using arrays in the final exam
- Solve problems using linked lists in the final exam

# What is a Computer?

A tool . . . a machine . . .

重新设定 The ultimate tool in its ability to be reconfigured for different purposes.

The key elements:

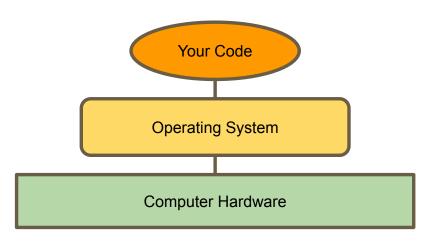
- 处理器 執行 布文A processor to execute commands
- Memory to store information

# **Working in Linux**

The first thing is to get setup with a simple programming environment

# Here at CSE we use the Linux Operating System

An Operating System sits between our code and the computer, providing essential services



# Using a Terminal 终端

主乐面

The main interface to Linux is a terminal

This means all our interaction is in text

#### Some commands:

- ls
  - Lists all the files in the current directory
- mkdir directoryName
  - Makes a new directory called directoryName
- cd
  - Changes the current directory
- pwd
  - Tells you where you are in the directory structure at the moment

## What the basics look like

## gedit

- A basic text editor 編辑 &
- Helps out a little by highlighting C in different colours

## dcc/gcc

- A compiler A translator that takes our formal human readable C and turns it into the actual machine readable program
- The result of the compiler is a program we can "run"

You can use VLAB to access CSE's editor and compiler

## Let's see some C

```
// Demo Program showing output
// Marc Chee, June 2019
                     /* comment がをいるのか
#include <stdio.h>
int main (void) {
   printf("Hello World.\n");
   return 0;
```

```
Comments

26 ***

/// Demo Program showing output

// Marc Chee, June 2019
```

#### Words for humans

- Half our code is for the machine, the other half is for humans! (roughly)
- We put "comments" in to describe to our future selves or our colleagues what we intended for this code
- // in front of a line makes it a comment
- If we use /\* and \*/ everything between them will be comments
- The compiler will ignore comments, so they don't have to be proper code

## #include

```
#include <stdio.h>
```

## #include is a special tag for our compiler

It asks the compiler to grab another file of code and add it to ours

In this case, it's the Standard Input Output Library, allowing us to make text appear on the screen (as well as other things)

## The "main" Function

```
int main (void) {
   printf("Hello World.\n");
   return 0;
}
```

#### A function is a block of code that is a set of instructions

Our computer will run this code line by line, executing our instructions

#### The first line tells us (things we'll cover in detail later):

- int is the output this stands for integer, which is a whole number
- main is the name of the function
- (void) means that this function doesn't take any input

## The Body of the Function

```
int main (void) {
   printf("Hello World.\n");
   return 0;
}
```

## Between the { and } are a set of program instructions

**printf()** is actually another function from **stdio.h** which we included. It makes text appear on the screen

**return** is a C keyword that says we are now delivering the output of the function. A main that returns **0** is signifying a correct outcome of the program

# **Editing and Compilation**

We can open a terminal now and try the code we've just looked at

In the linux terminal we will open the file to edit by typing:

gedit helloWorld.c &

Once we're happy with the code we've written, we'll compile it by typing:

dcc helloWorld.c -o helloWorld

The **-o** part tells our compiler to write out a file called "helloWorld" that we can then run by typing:

./helloWorld

The /// lets us run the program "helloWorld" that is in our current directory