

1b) Write YACC program to evaluate arithmetic expression involving operators: +, -, \*, and /

```
%{  
#include "lex.yy.c"  
%}  
  
%token NUM  
  
%left '+' '-'  
%left '*' '/'  
  
%%  
  
stmt: exp { printf("Value of expression = %d\n", $$); }  
;  
  
exp: exp '+' exp { $$=$1+$3; }  
| exp '-' exp { $$=$1-$3; }  
| exp '*' exp { $$=$1*$3; }  
| exp '/' exp { if( $3==0 )  
                 { printf("Divide by zero error!\n");  
                   yyerror();  
                 }  
                else  
                  $$=$1/$3;  
            }  
| '(' exp ')' { $$=$2; }  
| NUM { $$=$1; }  
;  
%%  
  
main()  
{  
  printf("Enter expression: ");  
  yyparse();  
  return;  
}
```

```

}

int yyerror()
{
    printf("Invalid expression\n");
    exit(0);
}

%{ /*Lexpgm*/
#include "y.tab.h"
extern int yylval;
%}

%%

[0-9]+    { yylval=atoi(yytext); return NUM; }

[+\-\/*\V()]\ return( yytext[0] );

\n        return(0);

.y        yyerror();

%%
```

Enter expression: 5+(6\*5)/(3+2)-8

Value of expression = 3