

# Joy Márquez García : Game Developer

## CONTACT

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📍 Palma, Balearic Islands, Spain

## LINKS



## LANGUAGES

Spanish - Native

English - C1

French - A2

## SKILLS

C#

C++

Java

JavaScript

Python

```
1  About me
2  {
3      Hello ^^ ,
4      Passionate about video games, I'm fulfilling my
5      childhood dream of working making games. Besides
6      gaming, I like to enjoy my time restoring old
7      consoles, reading science fiction and fantasy books
8      (Please do yourself a favor and start reading
9      Brandon Sanderson's books, you'll thank me in the
10     future) and listening to all kinds of music.
11
12     Eager to learn and face new challenges, I'm always
13     looking to do my best and get better at what I do.
14 }
15
16  Projects
17  {
18     PondPlatoon: In a small team as main developer.
19     Roomba War: IA development as programmer.
20     Custom Movement System: Personal project.
21 }
22
23  Experience
24  {
25     Xaloc Studios                                April 2022 - Present
26     Junior Analyst Programmer
27     • Development of gameplay and mechanics, such as
28       player controls, enemy spawning system and
29       inventory system.
30     • Design and implementation of level design, testing
31       and debugging tools, such as a level creator.
32     • Teamwork following agile methodologies in teams
33       of 2 to 10 people.
34     • Creation and estimation of tasks taking the role
35       of producer and designer apart from programmer.
36 }
37
38  Education
39  {
40     Universidad Rey Juan Carlos
41     Videogame Design and Development Degree
42
43     Online - Zenva
44     Discover Unity 2021 Game Development Bundle. 2021.
45     17 h.
46
47     Online - Udemy                                Present
48     Unreal Engine 5 C++ Developer: Learn C++ & Make Video
49     Games. 2022. 30 h.
50 }
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